

Embedded Systems project report

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1 Project Data

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Tags	Complex

2 Project Description

CVA6 is a 6-stage in-order and single issue processor core which implements the RISC-V instruction set with the I, M, A and C extensions. CVA6 can be configured as a 32- or 64-bit core (RV32 or RV64), called CV32A6 or CV64A6. It also implements three privilege levels M, S, U to fully support a Unix-like operating system, like Linux. It is fully open source ([repository](#)) and written in SystemVerilog.

This project has two main goals:

1. Instantiate a CVA6 core
2. Boot a Linux image on a simulated CVA6 testbench and execute some programs

We are going to work on the latest release of the CVA6 core (5.1.0) and use Vivado 2023.2 as an IDE and synthesis tool, while a customized version of Verilator as a simulator.

All artifacts of this project are available in [this repository](#) together with instructions and scripts for cloning, opening the project in Vivado and compiling the necessary software for starting a simulation.

2.1 CVA6 Instance

The FPGA used for synthesis is and Artix-7, specifically `xc7a35tcsg324-1`. This part has been chosen mainly because it is the one found on the entry level Arty A7-35T board and it is just enough for what we need.

To instantiate a CVA6 core, we must create a Verilog module describing a minimal SoC composed of the CVA6 core and some essential peripherals, which are the Core-Level interrupt controller (for the timer interrupt) and the DRAM, all connected together by an AXI crossbar. The resulting module

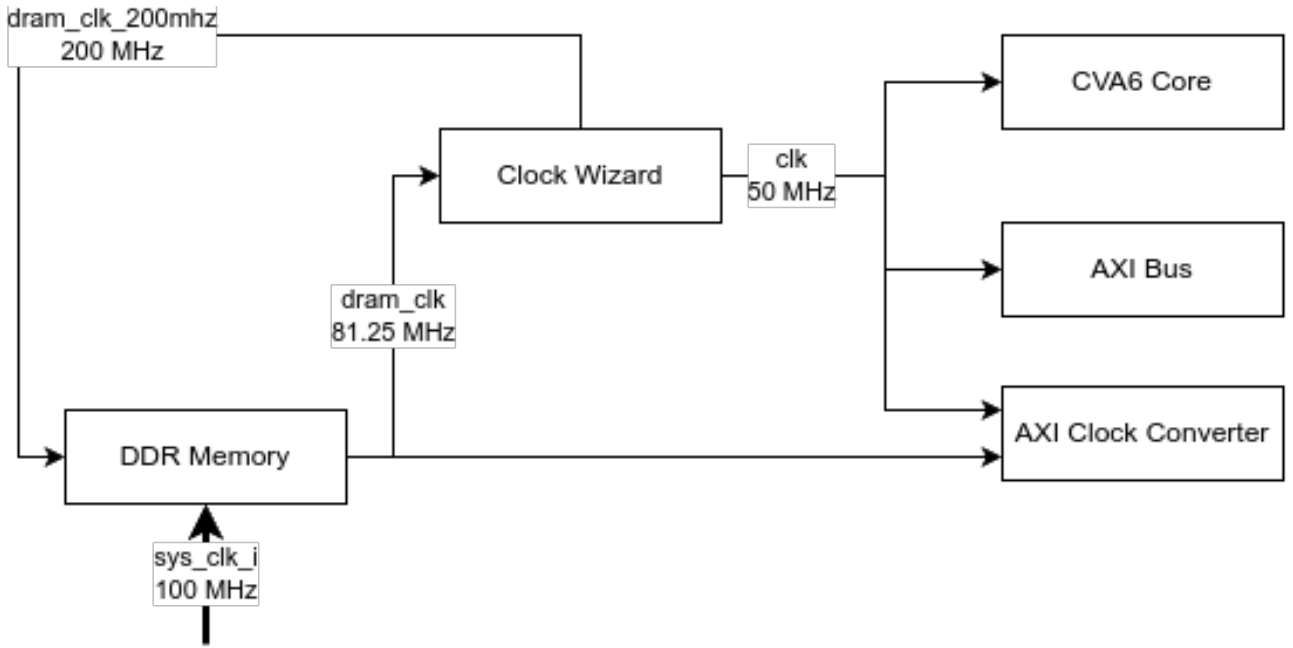


Figure 1: Diagram of the clock generation

will receive as inputs the clock from the board’s oscillator, the reset signal and other auxiliary signals for interfacing with the onboard memory.

Our board provides one 100MHz oscillator. This clock will feed directly into Xilinx’s DDR3 memory IP running at 325 MHz. This frequency has so that it takes an input of 100MHz. The MIG IP outputs a `ui_clk` clock with frequency $325/4 = 81.25$ MHz. This signal, reassigned to `dram_clk` for naming clarity, will be rescaled by the Clock Wizard Xilinx IP into 2 clocks:

1. A 200 MHz reference clock used by the DRAM
2. A 50 MHz clock used by the CPU and its peripherals

Since the memory and the AXI bus it needs to interface are in two different clock domains, we also need to correctly cross clock domains. This is handled by the AXI Clock Converter Xilinx IP. A diagram of the module’s clock generation is provided in Figure 1.

The configuration of the CVA6 core used for this implementation is the `CV32A6_IMA_SV32_FPGA` config.

This design is implemented in the `synth_harness` module. The synthesis succeeds and results in the resource usage outline in Table 1.

Resource	Utilization	Available	Utilization %
LUT	16421	20800	78.95 %
FF	12096	41600	29.08 %
BRAM	16.50	50	33.00 %
DSP	4	90	4.44 %
IO	50	210	23.81 %
MMCM	2	5	40.00 %
PLL	1	5	20.00 %

Table 1: Post-synthesis utilization report

2.2 CVA6 Simulation

As mentioned previously, to have maximum compatibility with both the upstream Verilog code and any upstream scripts that may be needed, we have decided to use Verilog compiled with the in-tree patches. The same logic will be applied to any other auxiliary tools required for simulation.

The choice of not using Vivado as the simulator has been made due to it not being able to correctly parse some otherwise valid Verilog code (specifically [this](#) and [this](#) lines).

The simulation testbench used is the one provided by upstream. It comprises of a `CV64A6_IMAFDC_SV39` core, a JTAG module, a behavioural SRAM for the image and a behavioural UART.

Compilation of the tools with the host compiler, compilation of the cross compiler and cross compilation of the Linux image are handled by scripts provided by the main repo and an [SDK](#) repo.

Invocation of the build scripts with the correct parameters has been automated by us with a Makefile. To compile all tools and images needed for simulation, one can simply execute `make tools`.

Simulation is started by invoking an upstream provided Python script with the ELF image to run and desired board configuration. As with compilation, correct invocation has been implemented as a Make target: one can simply execute `make sim` to start a simulation of the core running the built Linux image.

To connect to the simulated core, one can use OpenOCD with JTAG Remote BitBang. A simple OpenOCD configuration to connect to the core has been provided in the project repo.

3 Project Outcomes

3.1 Concrete Outcomes

The project created a Verilog module that correctly instantiates a configuration of the CVA6 core and synthesizes correctly.

The project also built upon the tools provided by the upstream developers to enable us to easily build a RISC-V Linux image and start a simulation of a CVA6 core running said image using Verilator.

3.2 Problems encountered

Unfortunately, we were not able to get a shell prompt through the simulated UART and execute programs. Adding to the problems is the fact that we could not find documentation for simulating a full OS image. This left us with only trial and error and reverse engineering scripts, both of which are very time consuming.

To connect to the core, we tried using OpenOCD with the simple configuration contained in the project repo. While the simulation was running fine on its own, once we tried to connect to it the connection would be established, but the whole thing would crash after a some time (usually a around a couple of minutes). The OpenOCD output is the following:

```
Open On-Chip Debugger 0.12.0
Licensed under GNU GPL v2
For bug reports, read
    http://openocd.org/doc/doxygen/bugs.html
DEPRECATED! use 'adapter speed' not 'adapter_khz'
Info : only one transport option; autoselect 'jtag'
Warn : 'riscv set_prefer_sba' is deprecated. Please use
       'riscv set_mem_access' instead.
Info : Initializing remote_bitbang driver
Info : Connecting to localhost:9824
Info : remote_bitbang driver initialized
Info : This adapter doesn't support configurable speed
Info : JTAG tap: riscv.cpu tap/device found:
       0x00000001 (mfg: 0x000 (<invalid>), part: 0x0000, ver: 0x0)
```

```
Info : datacount=2 progbufsize=8
Error: unable to halt hart 0
Error:   dmcontrol=0x80000001
Error:   dmstatus =0x00000c82
Error: Fatal: Hart 0 failed to halt during examine()
Warn : target riscv.cpu examination failed
Info : starting gdb server for riscv.cpu on 3333
Info : Listening on port 3333 for gdb connections
Error: Target not examined yet
Info : remote_bitbang interface quit
```

We think that this may be caused by an incorrect configuration of OpenOCD or of the testbench. We are very sure that the problem was neither the fact that Linux is unsupported or that the image is built incorrectly since for the former there are some (now broken) scripts that can boot a Linux image, and for the latter we used the official SDK with the default options and without any modification.

Another possibility may be that OpenOCD is not supported and the UART would use the same TTY as the simulation script for communication. This seems not to be the case because even after waiting for several minutes, the scripts output doesn't display anything other some debug information related to invocation arguments. To be sure, we would need to reverse the whole simulation script.

Lastly we would like to add that we are sure that the simulation is working since something is being executed. We can see from the utilization of our physical CPUs the simulation is consuming CPU time meaning that either the CPU is doing something.