4. (25%) This problem is an example of *universal hashing*, a strategy for picking hash functions for a hash table randomly so that no input always exhibits bad hashing behavior.

Let p be a prime number. I want to hash pairs of numbers (x, y), where x and y are always between 0 and p-1 inclusive. I decide to use a chained hash table with hash function

$$h_{a,b}(x,y) = (ax + by) \bmod p$$

where a and b also lie between 0 and p-1.

(a) Suppose that my a and b are fixed, and that you've discovered what they are (perhaps by hacking into my computer). Describe how to generate p distinct input pairs  $(x_i, y_i)$  for which  $h_{a,b}(x_i, y_i)$  yields the same value. That is, all the inputs  $(x_i, y_i)$  will hash to the same slot of my table.

(Hint: for any c,  $1 \le c < p$ , and every i,  $0 \le i < p$ , there exists exactly one j,  $0 \le j < p$  for which  $cj \equiv i \pmod{p}$ .)

Proof. First, note that for any given  $p, z \in \{0, 1, 2, \dots, p-1\} = \mathbb{Z}_p$ , we have a unique choice of  $q \in \mathbb{Z}_p$  such that p+q=z. Further, we know that for any given p, the q described above always exists. That is, to any number in  $\mathbb{Z}_p$ , we can always add another, unique number to construct any other number in  $\mathbb{Z}_p$ . Therefore, because we want to construct a series of pairs of values  $(x_1, y_1), (x_2, y_2) \dots (x_p, y_p)$  such that they all hash to the same value, we must first choose some value in  $\{0, 1, 2, \dots, p-1\} = \mathbb{Z}_p$  that we want every value to hash to. Given that sum value, say z, we can allow  $x_i$  to vary over each value in  $\mathbb{Z}_p$ , in total, p values. Given that we know both a, b, we know the value for each  $ax_i$ , so we wish to construct  $by_i$  such that  $by_i = z - ax_i \mod p$ . Given that this  $by_i$  is unique, and b is already fixed, we can simply choose the unique  $y_i$  as described in the hint such that  $by_i \mod p = (z - ax_i) \mod p$ . Therefore, we have now constructed p different pairs  $(x_i, y_i)$  such that  $(ax_i + by_i) \mod p = z$ ,  $i = 1, 2, \dots p$ .

(b) To defend against your malicious hackery, I have decided not to fix a and b once and for all, but rather to choose them randomly every time I instantiate my hash table class. Each value will be chosen uniformly at random (with replacement) from the range 0...p-1. Fix two non-identical inputs (x,y) and (x',y'). (They may have the same x or y values, but not both.) For how many distinct pairs (a,b) will these two inputs hash to the same slot? (Use the hint from part (a)).

*Proof.* Given any (x,y) and (x',y') we wish to find the number of pairs (a,b) such that:

$$(ax + by) \mod p = (ax' + by') \mod p$$
 and  
 $(ax + by) \mod p - (ax' + by') \mod p = 0$ 

given that  $a, b, x, y, x', y' \in \mathbb{Z}_p = \{0, 1, 2, \dots, p-1\}$ . This is the same as the following expression:

$$(ax + by) - (ax' + by') = mp$$

where  $m \in \mathbb{Z}$  because mp is congruent to  $0 \mod p \ \forall m \in \mathbb{Z}$ . Therefore, we can say:

$$a(x - x') + b(y - y') = mp$$
$$= 0 \mod r$$

Based on the initial assumptions, we are left with 2 cases:

i. x = x' or y = y'.

Without lose of generality, assume that x = x' and  $y \neq y'$ . In this case, from the previous expression, we have:

$$a(0) + b(y - y') = 0 \bmod p$$

Because a(0) = 0, we must have that:b(y - y') = 0.  $y - y' \neq 0$  is fixed, therefore, by the hint in part (a), we must choose the unique b such that b(y - y') = 0. Therefore, there can only be a single choice for b, but p choices for a, because a is trivial. Therefore, there are trivially p choices for (a, b), as a varies over all of  $\mathbb{Z}_p$  and b is fixed.

ii.  $x \neq x'$  and  $y \neq y'$ .

Let x - x' = q and y - y' = r. In this case, we have:

$$a(x - x') + b(y - y') =$$
$$a(q) + b(r) = 0 \bmod p$$

By the hint in (a), we know that because  $q, r \neq 0$  are fixed, the equation  $aq = z \mod p$  has exactly one solution for every element  $z \in \mathbb{Z}_p$ . Similarly, for every  $z \in \mathbb{Z}_p$ , there exists exactly one  $-z \in \mathbb{Z}_p$  such that -z + z = 0. Therefore, as a is allowed to vary, over the entire set, b must be chosen uniquely such that  $aq + br = 0 \mod p$  holds. Because there are p possible choices for a (i.e. every element in  $\mathbb{Z}_p$ ), there are p unique combinations (a,b) such that  $(ax + by) \mod p = (ax' + by') \mod p$ .

(c) If I choose each of a and b uniformly at random from  $0 \dots p-1$ , what is the probability that (x,y) and (x',y') will hash to the same value? We have a  $\frac{1}{n}$  chance that (x,y) and (x',y') will hash to the same value.

*Proof.* Notice that for  $\{0, 1, 2, \ldots, p-1\}$  there are  $p^2$  ordered pairs (a, b) that can be formed. From **(b)**, we know that there are p unique pairs (a, b) such that  $(ax + by) \mod p = (ax' + by') \mod p$ . Therefore, the probability that we choose a, b randomly from  $\{0, 1, 2, \ldots, p-1\}$  such that (x, y) and (x', y') hash to the same values is given by:

$$P[(ax + by) \bmod p = (ax' + by') \bmod p] = \frac{p}{p^2} = \frac{1}{p}.$$

(d) Given an arbitrary set of n distinct inputs  $(x_i, y_i)$ , what is the expected number (over my random choices of a and b) of pairs i, j, i < j, for which  $h_{a,b}(x_i, y_i) = h_{a,b}(x_j, y_j)$ ?

(Hint: use linearity of expectation!)

*Proof.* We know from (c) that the probability of two pairs colliding is  $\frac{1}{p}$ . Using the indicator function

$$\chi_{si} = \begin{cases} 1 \text{ if key } i \text{ hashes to slot } s \\ 0 \text{ otherwise} \end{cases}$$

The chance that two points out of n will hash to the same slot is given by  $\binom{n}{2}$  with a probability of  $\frac{1}{p}$  per slot. Therefore, the chance that 2 pairs will collide in any given slot is given by

$$\frac{\binom{n}{2}}{p}$$