Alex Thomas

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EDUCATION

The University of Texas at Dallas

May 2024

B.S. in Computer Science

Richardson, TX

GPA: 3.5+

Comet Transfer Scholarship

TECHNICAL SKILLS

Languages: Python | Java | HTML/CSS | JavaScript | C++ | SQL | C# Frameworks: Tensorflow | Keras | React | Node.js | Flask | PyTorch | Unity Libraries: NumPy | NLTK, | Matplotlib | OpenCV | Pickle | Beautiful Soup Developer Tools: Git | VS Code | Jupyter | MySQL | Agile | Firebase | npm | pip

Experience

Instructor July 2019 – Present

 $the {\it Coder School}$

Frisco, TX

- Delivered tailored programming lessons to students aged 6-20+ in languages like Python, Java, C++, C#, etc., adjusting to diverse learning needs and creating comprehensive review notes.
- Maintained regular communication with clients on progress, achievements, and areas for improvement.
- Collaborated with team on Slack to enhance lesson plans and discuss potential marketing moves.
- Led specialized summer camps in Python, Roblox development, and Robotics with typically 8-20 students
- Curated a portfolio of instructional projects to support fellow instructors and enrich student learning experiences.

Projects

Image Classifier | Python | TensorFlow | Keras | OpenCV | Numpy

- Developed a CNN with 95% accuracy using TensorFlow and Keras for categorizing images based on emotion.
- Employed OpenCV for image processing.
- Monitored model performance through precision metrics and visualized analytical trends to enhance efficiency.
- Engineered an image sentiment utility to optimize data storage and retrieval processes.

Chat Bot | Python | NLTK | TensorFlow | Keras

- Crafted an NLP-driven chatbot capable of understanding and facilitating context-aware user interactions.
- Leveraged precision metrics to evaluate and iteratively improve model performance.
- Structured training datasets using JSON and integrated Pickle for swift data serialization and storage.

Personal Website | HTML | CSS | JS | React

- Designed a React-based portfolio, highlighting professional skills and past projects, deployed with Firebase.
- Harnessed React hooks for streamlined site navigation and integrated EmailJS for backend-free contact.
- Emphasized scalability in design, facilitating hassle-free content updates and ensuring sustained user engagement. ://www.overleaf.com/project/650468565bca3ec5b50231d7

- Space Shooter Game | Python | Pygame | OOP * Developed a game utilizing OOP principles to feature players, enemies, and projectiles.
 - * Implemented a modular sprite system to ensure fluid game animations.
 - * Elevated user experience by introducing dynamic enemy movements and incorporating advanced collision detection.

Extracurriculars

NüVü September 2022

HackDFW * Collaborated on "NüVü", an AR-based vehicle shopping experience, utilizing ARCore, Unity's Universal Render Pipeline, and Android NDK.

- * Overcame challenges in asset acquisition, project evolution, and hardware limitations to successfully create a demo within a limited timeframe.
- * Participated in professional development workshops held by industry leaders, including Google, CarMax, and Lockheed Martin.