Alexander Buyantuev

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EDUCATION

HSE University

Saint-Petersburg, Russia

Bachelor of Applied Mathematics and Computer Science

Sep. 2020 - Aug. 2024

- Relevant courses: Algorithms and Data Structures, C/C++, Java, Python for Web, Python for Backend, Machine Learning, Databases, Computer Networks, Calculus, Linear Algebra, Discrete Mathematics, Probability Theory, Math Statistics
- Yandex Data School courses: Machine Learning, Natural Language Processing, Reinforcement Learning
- AI Talent Hub courses: Project Management in Data Science

SKILLS

Programming languages: Python, C/C++, Java

Technologies and Frameworks: git, SQL, PyTorch, Docker, FastAPI

Languages: Russian, English (C1)

WORK EXPERIENCE

RL Researcher

Sep. 2023 - Present

Sep. 2023 - Present

Huawei R&D, Network Scheduling Team

Saint Petersburg, Russia

Linear erasure codes construction using reinforcement learning | Python

- Researched the application of DDQN and SAC algorithms for designing linear erasure codes
- Developed an evaluation strategy using FastAPI to speed up the training up to 50 times
- Increased the accuracy of evaluation from 10^{-3} to 10^{-6}
- Compared obtained linear erasure codes with FlexFEC and Reed-Solomon codes in Bernoulli and Simple-Gilbert loss models
- Showcased the advantage of RL designed codes in performance and decoding complexity

Software Engineer Intern

Nov. 2022 - Present

Huawei R&D, Cangjie Team

Saint-Petersburg, Russia

CSV support for Data-Driven Testing in Cangjie | Cangjie

Sep. 2023

- Implemented CsvParser in Cangjie to parse data from CSV files
- Developed CsvStrategy to provide data for unit tests and contributed it to Cangjie Test Framework

LLVM IR decompiler for Cangjie | C++, Python, GoogleTest

Nov. 2022 - June 2023

- Designed a tool to represent LLVM IR module in C-like format that restores packages, classes and functions from Cangjie source code to **speed up** compiler's generated code analysis
- Implemented LLVM GEP instruction printer to show class field and it's type when accessed by the pointer to **improve** code readability
- Downloaded source code from 300+ open projects on Cangije and created test cases from source code to test the tool
- Developed a parallel testing framework that runs 30 test cases with 100000 lines each under 1 minute to fix bugs in my tool
- Distributed the tool inside Cangjie Team for analysis of compiler's generated code by other developers

PROJECTS

PDF Editor with LATEX support O | Java

Mar. 2022 - June 2022

- Designed a converter of UI objects to PDF document to transfer project's data to PDF file
- Implemented rendering of LATEX equations to allow users to work with math formulas
- Developed a utility to download and save user's files to enable users to save their projects
- Added font support in UI and PDF to **empower** the customization of documents

Messenger with Trello boards $\bigcirc \mid C++$, PostgreSQL, Trello API

Jan. 2021 – May 2021

- Created database to **store** users' information
- Implemented curl library wrapper to work with Trello API to support Trello boards
- Developed server's functionality to handle requests to the database

Parser generators comparison O | Python, Java, ANTLR4, Parglare

Oct. 2021

- Researched basic functionality and limitations of ANTLR4 and Parglare to compare them with other parser generators
- Compared generators' performance on ambiguous grammar recognition to collect data for the report
- Described research results in the report