Type Inference III: In Practice

CAS CS 320: Principles of Programming Languages

November 26, 2024 (Lecture 23)

Practice Problem

$$\cdot \vdash \lambda f.\lambda x. f(x+1) : \tau \dashv \mathcal{C}$$

Determine the type τ and constraints \mathcal{C} such that the above judgment is derivable in HM⁻.

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv C_1}{\Gamma \vdash \text{ let } x = e_1 \text{ in } e_2 : \tau_2 \dashv C_1, C_2} \text{ (let)}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv \mathcal{C}_1 \qquad \Gamma \vdash e_2 : \tau_2 \dashv \mathcal{C}_2 \qquad \alpha \text{ is fresh}}{\Gamma \vdash e_2 : \alpha \dashv \tau_1 = \tau_2 \rightarrow \alpha, \mathcal{C}_1, \mathcal{C}_2} \quad \text{(app)} \qquad \frac{\alpha \text{ is fresh}}{\Gamma \vdash \lambda x.e : \alpha \rightarrow \tau \dashv \mathcal{C}} \quad \text{(fun)}$$

Answer

$$\cdot \vdash \lambda f.\lambda x. f(x+1) : \tau \dashv \mathcal{C}$$

Today

- ▶ Look at an inference rule for recursive let-expressions
- ► Finish up our discussion on unification
- ▶ Demo an implementation of the unification algorithm and its use in type-inference

Learning Objectives

- Determine how a collection of constraints is unified
- Determine the principle type of an expression in HM ⁻ in a given context
- ▶ Determine if an expression in HM[−] is ill-typed (i.e., determine when unification fails)

Outline

Recap: Hindley-Milner (Light)

Unification

Recap: Syntax (Mathematical)

$$\begin{array}{lll} e & ::= & \lambda x.e \mid ee \\ & \mid & \mathsf{let} \ x = e \ \mathsf{in} \ e \\ & \mid & \mathsf{let} \ \mathsf{rec} \ f \ x = e \ \mathsf{in} \ e \\ & \mid & \mathsf{if} \ e \ \mathsf{then} \ e \ \mathsf{else} \ e \\ & \mid & e + e \mid e = e \\ & \mid & num \mid x \\ \sigma & ::= & \mathsf{int} \mid \mathsf{bool} \mid \sigma \to \sigma \mid \alpha \\ \tau & ::= & \sigma \mid \forall \alpha.\tau \end{array}$$

Recap: Type System (Basics)

$$\frac{n \text{ is an integer}}{\Gamma \vdash n : \text{int} \dashv \varnothing} \text{(int)} \qquad \frac{(x : \sigma) \in \Gamma}{\Gamma \vdash x : \sigma \dashv \varnothing} \text{(var)}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv \mathcal{C}_1 \qquad \Gamma \vdash e_2 : \tau_2 \dashv \mathcal{C}_2}{\Gamma \vdash e_1 + e_2 : \mathsf{int} \dashv \tau_1 = \mathsf{int}, \tau_2 = \mathsf{int}, \mathcal{C}_1, \mathcal{C}_2} \ (\mathsf{add})$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv \mathcal{C}_1 \qquad \Gamma \vdash e_2 : \tau_2 \dashv \mathcal{C}_2 \qquad \Gamma \vdash e_3 : \tau_3 \dashv \mathcal{C}_3}{\Gamma \vdash \text{if } e_1 \text{ then } e_2 \text{ else } e_3 : \tau_3 \dashv \tau_1 = \mathsf{bool}, \tau_2 = \tau_3, \mathcal{C}_1, \mathcal{C}_2, \mathcal{C}_3} \text{ (if)}$$

(Exercise. Write the rule for integer equality)

Recap: Type System (Functions and Variables)

$$\frac{\alpha \text{ is fresh} \qquad \Gamma, x: \alpha \vdash e: \tau \dashv \mathcal{C}}{\Gamma \vdash \lambda x. e: \alpha \rightarrow \tau \dashv \mathcal{C}} \text{ (fun)}$$

$$\frac{\Gamma \vdash e_1: \tau_1 \dashv \mathcal{C}_1 \qquad \Gamma \vdash e_2: \tau_2 \dashv \mathcal{C}_2 \qquad \alpha \text{ is fresh}}{\Gamma \vdash e_2: \alpha \dashv \tau_1 = \tau_2 \rightarrow \alpha, \mathcal{C}_1, \mathcal{C}_2} \text{ (app)}$$

$$\frac{(x: \forall \alpha_1. \forall \alpha_2 \ldots \forall \alpha_k. \tau) \in \Gamma \qquad \beta_1, \ldots, \beta_k \text{ are fresh}}{\Gamma \vdash x: [\beta_1/\alpha_1] \ldots [\beta_k/\alpha_k] \tau} \text{ (var)} \text{ for polynophism}$$

$$\frac{\Gamma \vdash e_1: \tau_1 \dashv \mathcal{C}_1 \qquad \Gamma, x: \tau_1 \vdash e_2: \tau_2 \dashv \mathcal{C}_2}{\Gamma \vdash \text{let } x = e_1 \text{ in } e_2: \tau_2 \dashv \mathcal{C}_1, \mathcal{C}_2} \text{ (let)} \text{ let-polynophism}$$

Type System (Recursive Let-Expressions)

Our last (interesting) rule:

When we type a recursive function, we don't know *anything* about it, except that it is a function.

We do know after the fact that the output type β has to equal τ_1 , the type of e_1 (the body of f).

Example

let rec f x = f (f (x + 1)) in f

[{ f: a → B, x: a } + f (x+1): 8 + x → B = int → Y (app)

| (x+1): 8 + x → B + x (var)

{ ... } + x : x + Ø (var) { ... } + 1 : int + Ø (int) -{f: 23 B} + f: 23 B + \$

(= B = 1, a > B=87, x > B=int > 8, x = int, int = int

Outline

Recap: Hindley-Milner (Light)

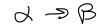
Unification

Recap: Unification Problem

Informal. Given an ADT, we consider a **term** to be an element of the ADT possibly with variables (this can be made formal using ideas from logic and algebra)







A unification problem is a collection of equations of the form

$$s_1 = t_1$$

$$s_2 = t_2$$

$$\vdots$$

$$s_k = t_k$$

where s_1, \ldots, s_k and t_1, \ldots, t_k are terms.

Recap: Type Unification

```
type ty =
    | TInt
    | TBool
    | TFun of ty * ty
    | TVar of string
```

Type unification is the particular unification problem over the ty ADT (with type variable acting as variables in the sense from the previous slide)

Recap: Unifiers

Given a unification problem \mathcal{U} , a **solution** or **unifier** is a sequence of substitutions to some of the variables which appear in \mathcal{U} , typically written

$$\mathcal{S} = \left\{ \{x_1 \mapsto t_1, x_2 \mapsto t_2, \dots, x_n \mapsto t_n \} \right\}$$

We then write St for the term $[t_n/x_n] \dots [t_1/x_1]t$

A solution has the property that it *satisfies* every equation

$$St_1 = Ss_1$$
 $St_2 = St_2$
 $St_3 = St_4$
 $St_4 = St_5$
 $St_4 = St_5$
 $St_5 = St_6$

Most General Unifiers

The most general unifier of a unification problem is the solution S such that, for any other solution S', there is another solution S'' such that

$$S' = SS''$$
 $S = [int/\beta] A$

In other words, every other unifier is S with more substitutions

Our algorithm is guaranteed to return the most general unifier

$$S = \{B \mapsto int\}$$
 $S = \{B \mapsto int\}\}$
 $S = \{B \mapsto int\}\}$
 $S = \{A \mapsto int\}$
 S

Principle Types

$$\Gamma \vdash e : \tau \dashv \mathcal{C}$$

The constraints \mathcal{C} define a unification problem

Given a unifier S for C can get the "actual" type of e, its τ after the substition S, i.e., $S\tau$

If S is the most general unifier then $S\tau$ (after "polymorphization") is called the **principle type** of e. The principle type has the property that every other type is an *instance* of it

An Algorithm

The idea. We process equations one at a time, updating the collection of equations themselves. We **FAIL** if we every reach an unsatisfiable equation. There are three success cases:

Start with an empty solution S. Given a type unification problem U, if U has the equation:

- ▶ $t_1 \doteq t_2$ where $t_1 = t_2$ (they are syntactically equal, e.g. int \doteq int or $\alpha \doteq \alpha$, then remove it from \mathcal{U}
- $s_1 \rightarrow s_2 \doteq t_1 \rightarrow t_2$, then remove it and add $s_1 \doteq t_1$ and $s_2 \doteq t_2$ to \mathcal{U}
- $\alpha \doteq t \text{ or } t \doteq \alpha \text{ where}^{V} \text{does not appear free in } t \quad \text{e.g.} \quad \alpha \doteq \alpha \Rightarrow i \wedge V$
 - remove it
 - add $\alpha \mapsto t$ to S
 - perform the substitution $\alpha \mapsto t$ in every equation remaining in \mathcal{U}
- ▶ otherwise, **FAIL**

Repeat until \mathcal{U} is empty

Example (Familiar)

int =
$$\beta$$
 (fun = fun)
int = β (fun = β (var = β (var = β (var = β + β)
int = β (fun = β) (var = β)
int = β (var = β)
int = β (var = β)
 β (var = β)

Example (Familiar)

$$\begin{split} \alpha &\doteq \delta \to \eta \\ \gamma &\doteq \mathrm{int} \to \delta \\ \mathrm{int} &\to \mathrm{int} \Rightarrow \mathrm{int} &\doteq \beta \to \gamma \\ \mathrm{out} &\doteq \ \bowtie \ \Rightarrow \ \beta \ \Longrightarrow \ \mathscr{U} \end{split}$$

Example (Familiar)

Putting Everything Together

Constrainted-based inference:

$$\cdot \vdash \lambda f. \lambda x. f(x+1) : \alpha \to \beta \to \eta \dashv \alpha \doteq \delta \to \eta, \gamma \doteq \mathsf{int} \to \delta,$$
$$\mathsf{int} \to \mathsf{int} \to \mathsf{int} \doteq \beta \to \gamma$$

▶ Unification:

$$\begin{split} \mathcal{S} &= \{\alpha \mapsto \delta \to \eta, \gamma \mapsto \mathsf{int} \to \delta, \beta \mapsto \mathsf{int} \} \\ \mathcal{S}(\alpha \to \beta \to \eta) &= (\mathsf{int} \to \eta) \to \mathsf{int} \to \eta \end{split}$$

Generalization:

$$\cdot \vdash \lambda f.\lambda x. f(x+1) : \forall \eta. (\mathsf{int} \to \eta) \to \mathsf{int} \to \eta$$

Example (Unification Failure)

 $\cdot \vdash \lambda x.xx : \tau \dashv \mathcal{C}$