Alex Chen

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EDUCATION

Bachelor of Applied Science, Computer Science

Sept. 2022 - Apr. 2026

McMaster University (cGPA: 3.90 / 4.00)

Hamilton, ON

- Relevant Coursework: Data Structures & Algorithms, Computer Architecture, Databases
- Awards: McMaster Engineering Award of Excellence

TECHNICAL SKILLS

Languages: Python, Javascript, HTML/CSS, SQL, Java, Haskell, C, Bash, Elm

Libraries: React.js, React Spring, BeautifulSoup4, Wavesurfer.js, Selenium, NumPy, Pydub

Developer Tools & IDEs: Git/Github, VS Code, Figma, SQLite3, Netbeans

APIs & Frameworks: Node.js, Express.js, Flask, SQLAlchemy, Bootstrap, Jinja2, Pytest, Fetch API, React Native

Methodologies: Agile, Scrum, Incremental, Waterfall, Integration/Configuration

Other Tools: Unified Modelling Language (UML), Microsoft 365 Tools, Linux (Ubuntu), MATLAB, Photoshop

Work Experience

Google Developer Student Club McMaster

Sept. 2023 - Apr. 2024

- Currently one of 20+ members on GDSC's open source team, developing open-source projects through weekly sprints in an **Agile** development environment
- Contributed to the front-end, back-end, and database aspects of web projects throughout the entirety of their 14-week development cycles, from planning to deployment

Music Recital Piano Accompanist

 $Mar.\,\,\, 2020\,-\,Apr.\,\,\, 2020$

- Jointly coordinated the performances of 10+ music students as a piano accompanist at a recital held by the University Settlement of Toronto
- Planned and organized multiple rehearsals times with each performer to coordinate & fine-tune their performances

Projects

Gamified Learning Platform | Javascript, Python, HTML, CSS, $SQL \mathcal{S}$

Sept. 2023 - Apr. 2024

- Co-produced an educational platform website to help students learn in a productive and enjoyable manner
- Platform is designed to tackle students' distracted learning and low engagement rates by adding interactive game-like elements to education modules (e.g. leaderboards, achievements, point-redemption systems)
- Implemented a responsive front-end and a REST API server back-end with HTML, CSS, JS, Jinja, & Flask
- Utilized Python's **SQLAlchemy** to create a **relational database** for user data and educational modules, and **designed API endpoints** to access and modify the database from the front-end
- Wrote unit & integration tests in Pytest to verify the functionality of the front-end, back-end and API calls

BusBuddy: Route Optimization Tool | Javascript, Python, HTML, CSS, SQL &

Jan. 2024 - Jan. 2024

- \bullet Co-developed a web tool prototype for the **hackathon Deltahacks X**, which aims to give more students access to school transportation and commute to school as efficiently as possible
- Project won 1st place for "Best DEI (Diversity, Equity, & Inclusion) Hack"
- App utilizes a clustering algorithm on students' addresses to formulate optimal bus stop locations in an area, then using depth-first search, finds the shortest fuel-efficient path between stops for bus drivers to follow
- Website uses Google Maps API to generate bus stops and routes from inputted coordinates, and manages student addresses within a relational database with SQLAlchemy
- Implemented the front-end from **Figma mockups**, while hooking up the authentication system to the website's interface and constructing API endpoints in the back-end **Flask** server

ChordGuru: Chord Identifier Website | Javascript, Python, HTML, CSS &

Jun. 2023 - Sept. 2023

- Deployed a web application that identifies music chords from notes using music set theory
- App aims to help students learning music theory, or composers experimenting with note combinations in compositions; supports three input methods: virtual piano, microphone, and music staff builder
- Developed a back-end server using **Node.js** and **Express.js**, while implementing a responsive web design using the **Bootstrap** framework that is **optimized for many popular browsers and devices**
- Utilized Python library aubio's YinFFT pitch detection algorithm for microphone input note analysis
- Devised designs for the website and created prototypes using Figma