Alexander Chen

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TECHNICAL SKILLS

Languages: JavaScript, C, C++, HTML, CSS

Frameworks/Libraries/Tools: React.js, React Native, Expo, Firebase, Git, GitHub, Vercel, WSL, VS Code

Miscellaneous: Bash scripting, PROS API, VEXcode Pro

Experience

Software Developer | VEX U TNTN Robotics | % % ()

Feb. 2025 – Present

- Utilized advanced autonomous navigation algorithms in C++ for the Robot Skills Challenge and placed 1st Place Globally in the Robot Skills Challenge at the 2025 VEX U World Championship
- Integrated an optical tracking odometry sensor to achieve high-precision positioning and rapid autonomous movements, enhancing robot performance under competition constraints
- Contributed to team's achievement of the Excellence Award and 1st Place World Championship Award at the VEX U 2025 World Championship
- Featured on CBC News for innovative robotics solutions and global competition success, highlighting impact and technical leadership

Piano Teacher & Robotics Tutor

Jan. 2020 - Present

- · Personalized piano and robotics lessons, adapting methods to support student growth and skill development
- Mentored students in VEX IQ and V5 robotics, focusing on mechanical design, programming, and problem-solving
- Monitored student progress and provided structured feedback to parents to support skill development

Projects

FlowSense | ?

Feb. 2025 - Present

- Developing a mobile application using **React Native** and Expo to measure freshwater consumption in collaboration with Oceanwise
- Building a dynamic dashboard to visualize usage in real-time, enabling users to observe patterns (in progress)
- Implemented Firebase Authentication to handle user login and account management, enabling secure authentication via email/password
- Implementing a NoSQL database using Firebase to store and manage historical sensor data, and fun facts to enhance user engagement (in progress)

SystemsHacks Website | HTML, CSS, JavaScript

Jan. - Feb. 2025

- Developed the SystemsHacks website using HTML, CSS, and JavaScript, creating an intuitive and responsive platform for event information and registration.
- Implemented a modern UI/UX design, optimizing accessibility and user engagement through structured layouts and interactive elements.
- Collaborated with a team to enhance website functionality, ensuring cross-browser compatibility and efficient performance.

Music Playlist Manager $\mid C++$

Sep. 2024 - Oct. 2024

- Developed a linked list-based playlist system in C++ to simulate song management, leveraging pointers and dynamic memory allocation for efficient insertion and deletion
- Optimized data structure operations by implementing algorithms for swapping adjacent songs and deleting duplicates, ensuring memory integrity

Organization

Website Developer | SFU Software Systems Student Society | % % 🔿

Sep. 2024 - Present

- Developed SystemsHacks website using HTML, CSS, and JavaScript to support a 200+ participant hackathon
- Reviewed 10+ GitHub Issues, merged pull requests, and maintained version control to ensure smooth collaboration and project progress

EDUCATION

Simon Fraser University

Burnaby, BC

Bachelor of Science in Computer Science; Software Systems

May 2028

• Relevant Coursework: Object-Oriented Programming, Data Structures and Algorithms, Systems Programming