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|---------------------------|----------------|--------------------|--|--|---------------------|---|--|
|                           |                |                    | <b>Weekly Sprint Sheet</b>   |  | <b>Team Members</b> | <b>Email</b>  |  |
| <b>Project: Project 5</b> |                |                    |  |  | Alex Chomiak        | achomi2@uic.edu                                       |  |
| <b>Week Of: April 29</b>  |                |                    |  |  | Tyler Lyczak        | tlyczak2@uic.edu                                      |  |
|                           |                |                    |  |  | Derek Ochal         | dochal2@uic.edu                                       |  |
|                           |                |                    |  |  | Thor Hawist         | thawis2@uic.edu                                       |  |
|                           |                |                    |  |  |                     |   |  |
| <b>Action Item</b>        | <b>Item ID</b> | <b>Team Member</b> | <b>Last Week</b>   | <b>This Week</b>   | <b>Next Week</b>    | <b>Issues</b>   |  |
| Finalize game             | 1              | Alex               | started server infrastructure for game, built socketio backend, built socket listeners | finish server infrastructure for game, touched up server code, improved efficiency of code to be able to run at 30fps serverside | Finish              |   |  |
| Phaser 2, finalize game   | 2              | Tyler              | Watch tutorials on socketio, javascript, web development                               | Build the game in phaser, add final touches to game canvas and gui   | Finish              | Phaser 3 was causing issues so I switched to Phaser 2 |  |
| Finalize game             | 3              | Derek              | Watch tutorials on socketio, javascript, web development                               | Add final touches to leaderboard, build gui for leaderboard  | Finish              |   |  |
| Finalize game             | 4              | Thor               | Watch tutorials on socketio, javascript, web development                               | Add final touches to score indicator, build the gui element for the score indicator  | Finish              |   |  |
|                           |                |                    |  |  |                     |   |  |

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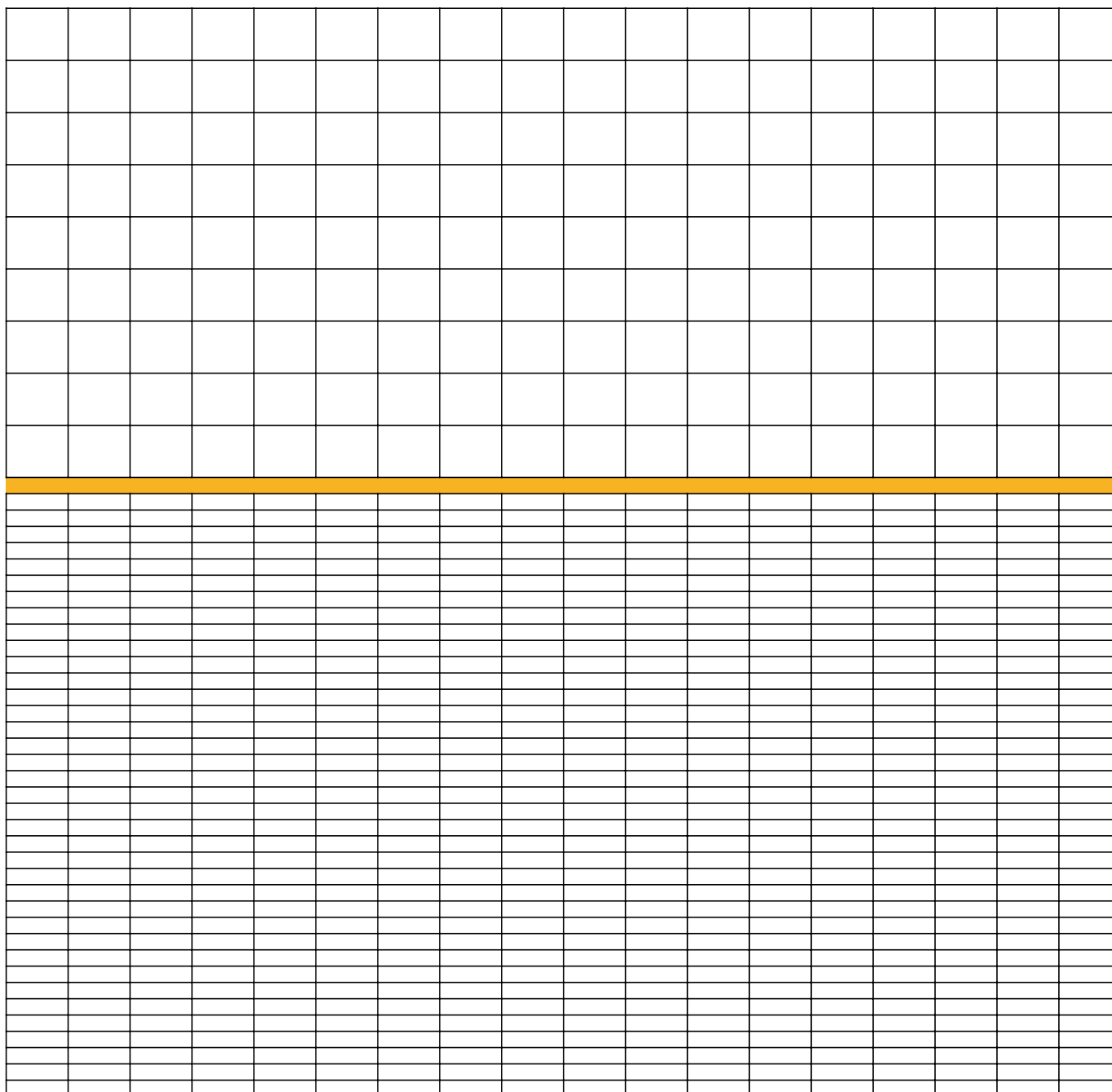
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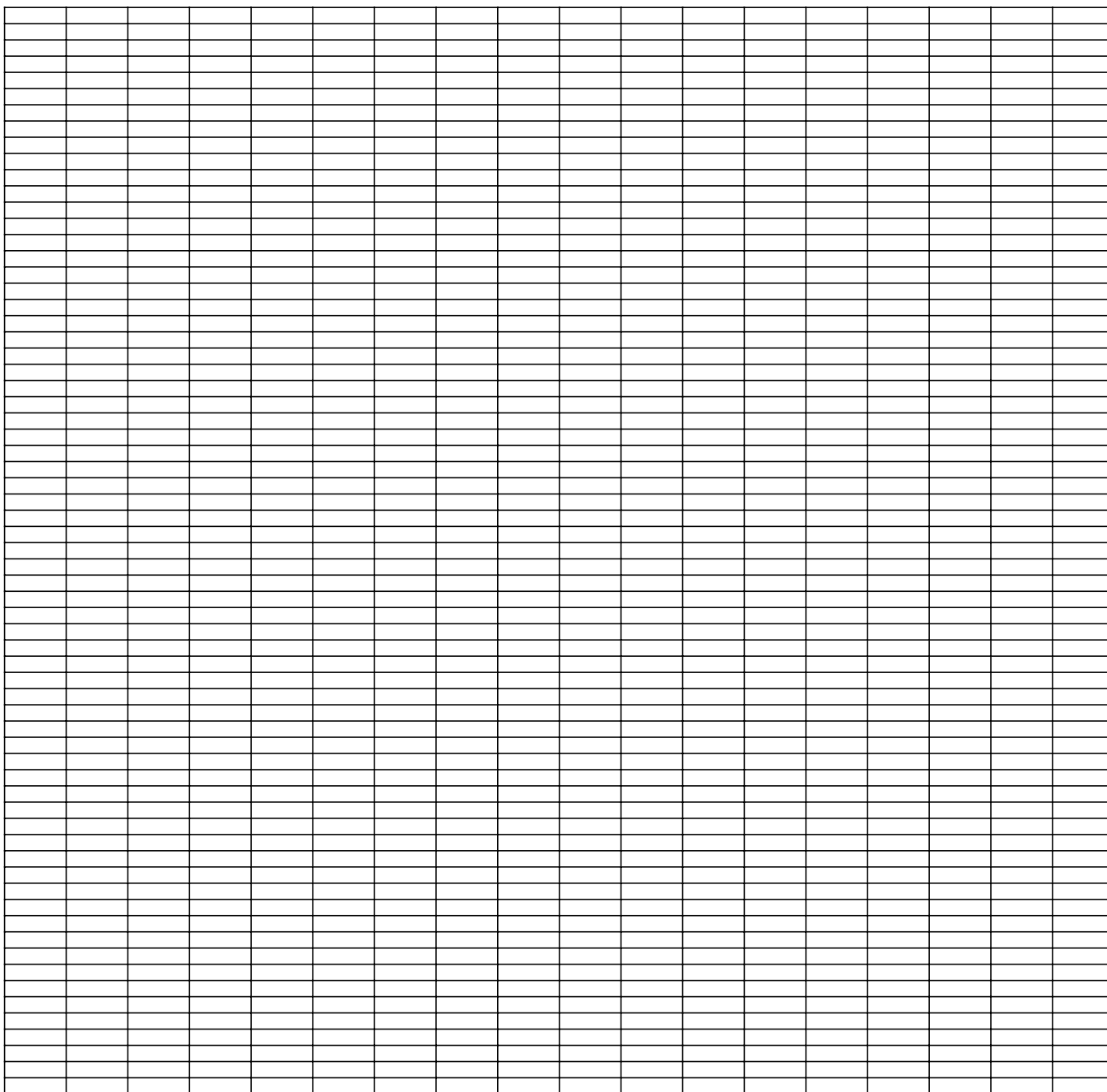
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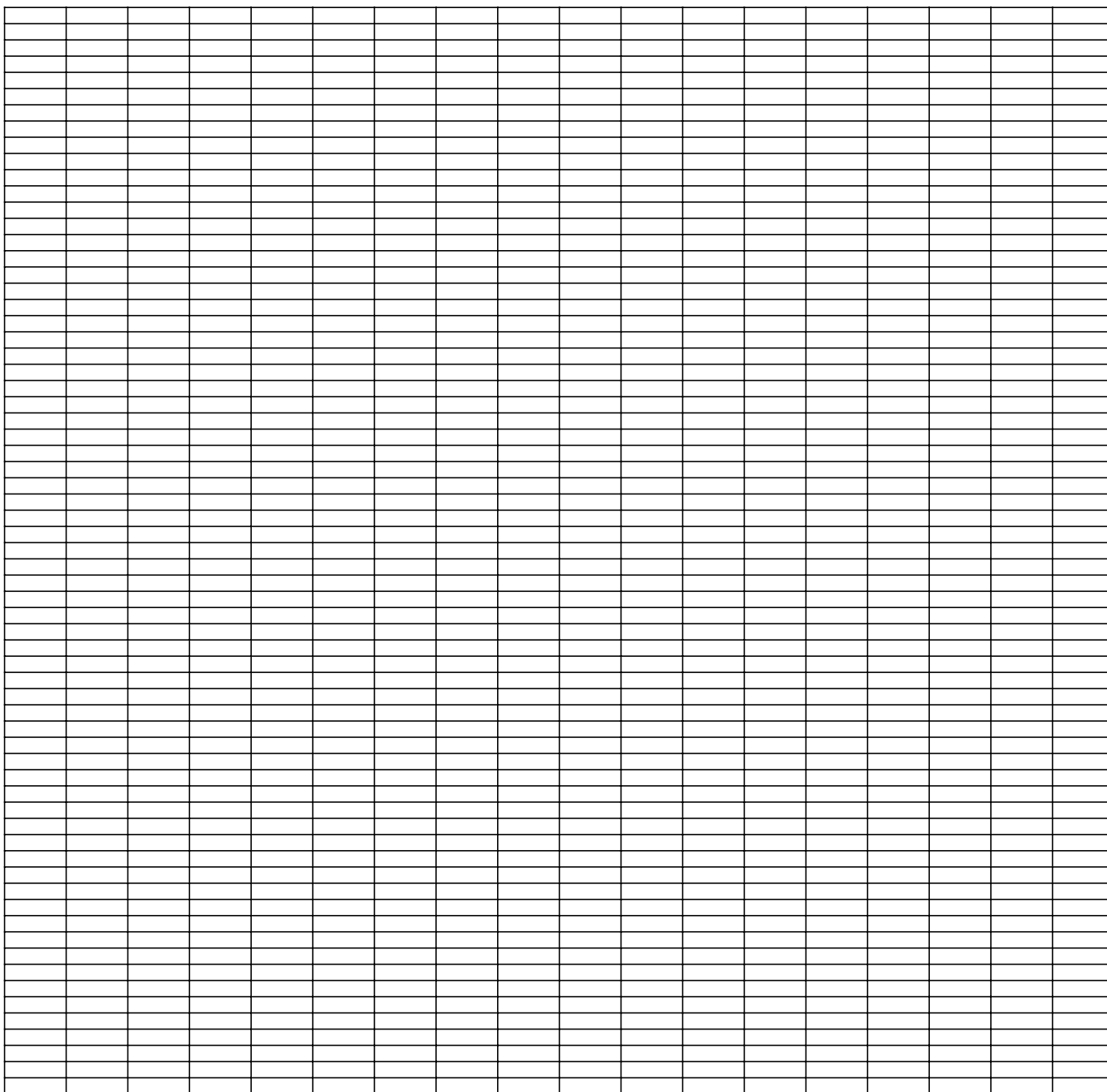


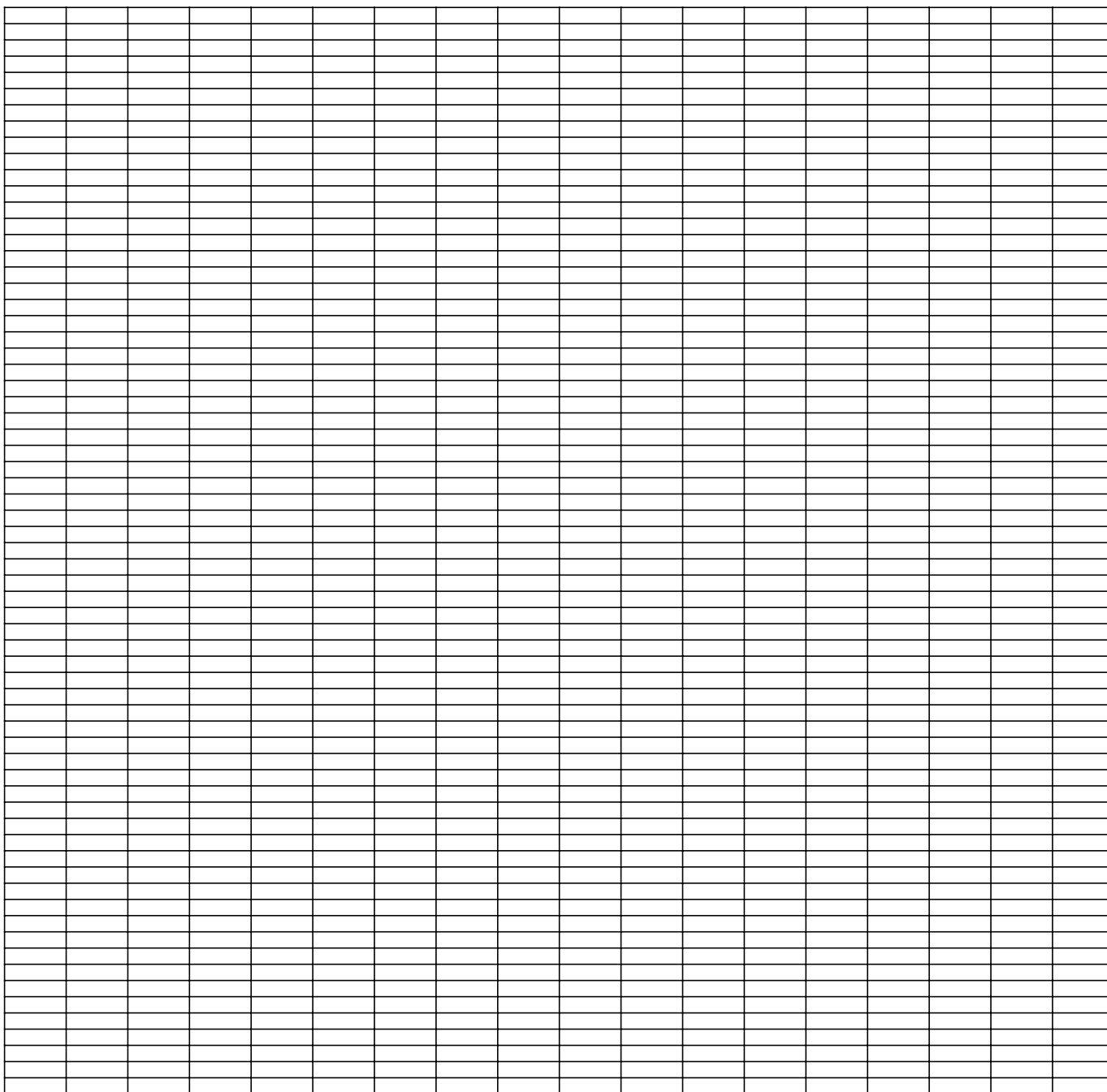
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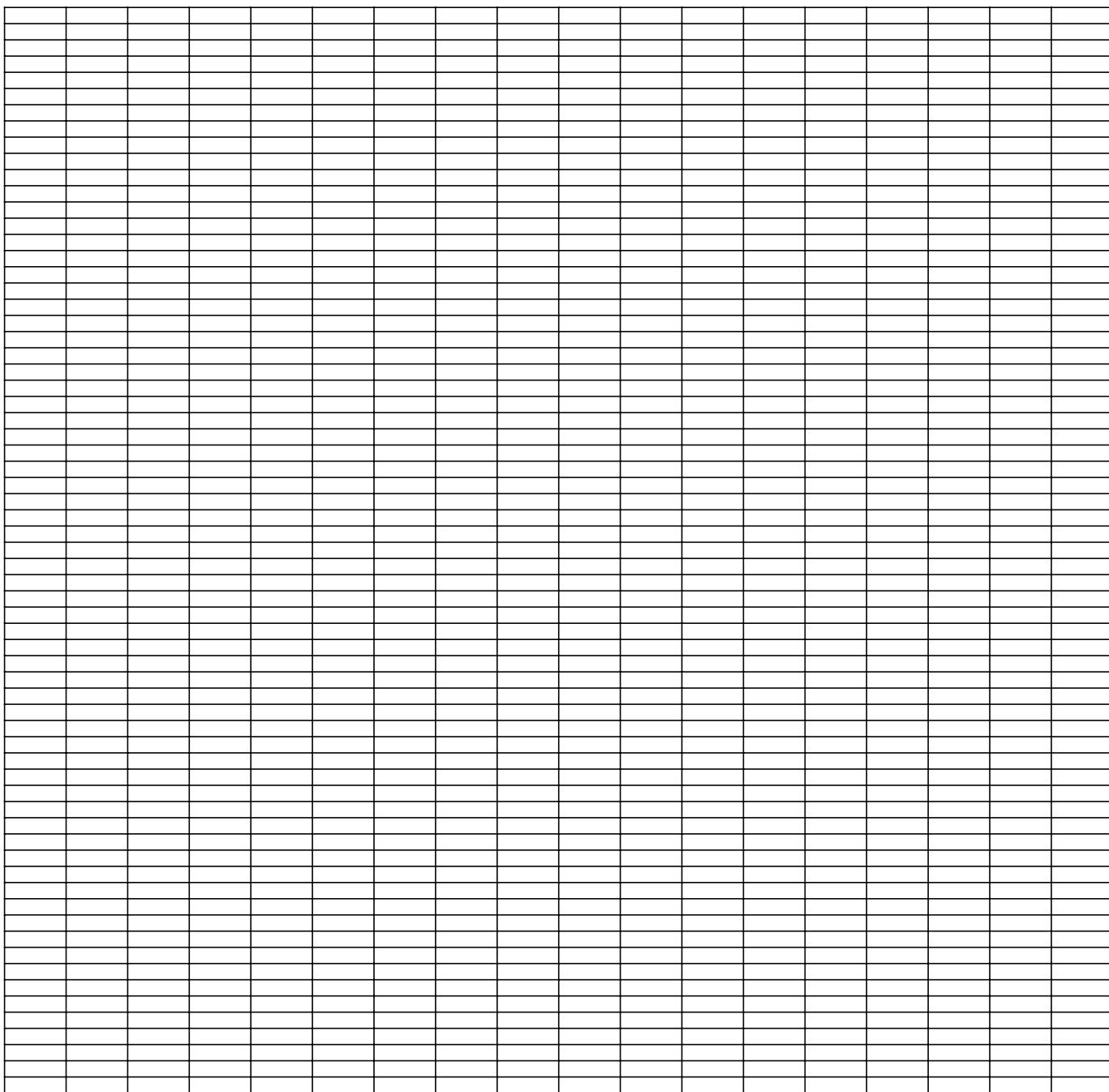
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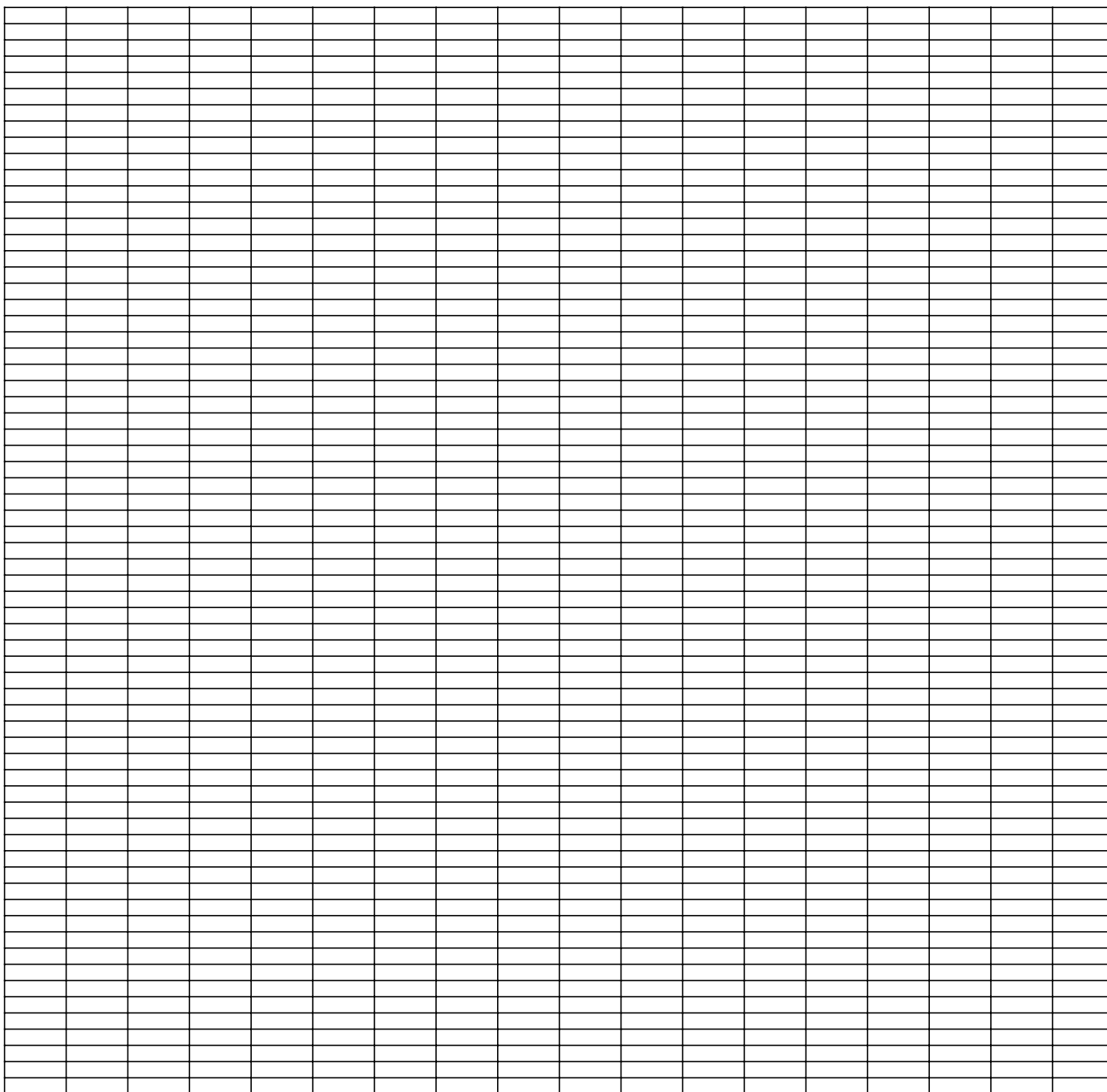




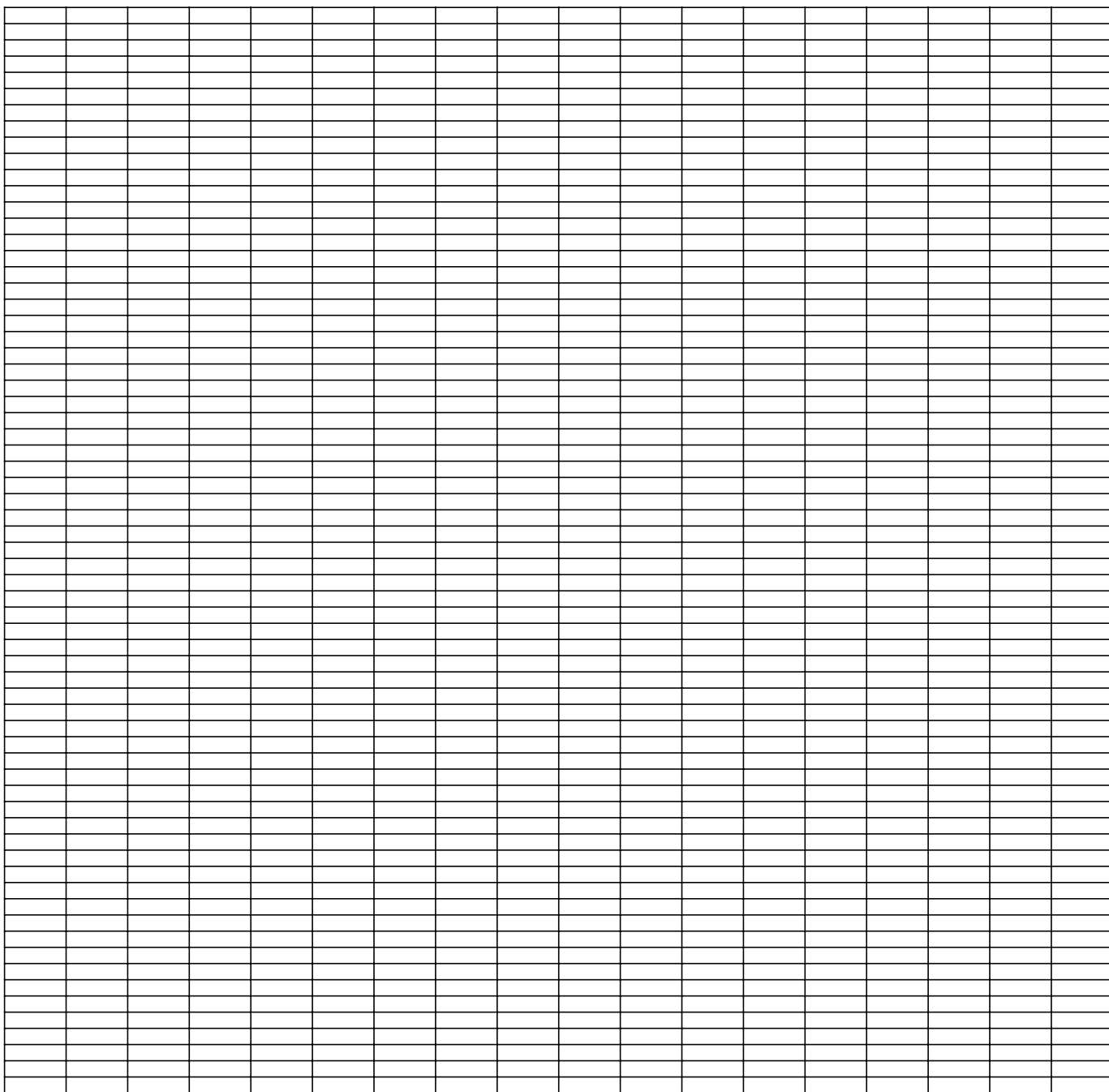


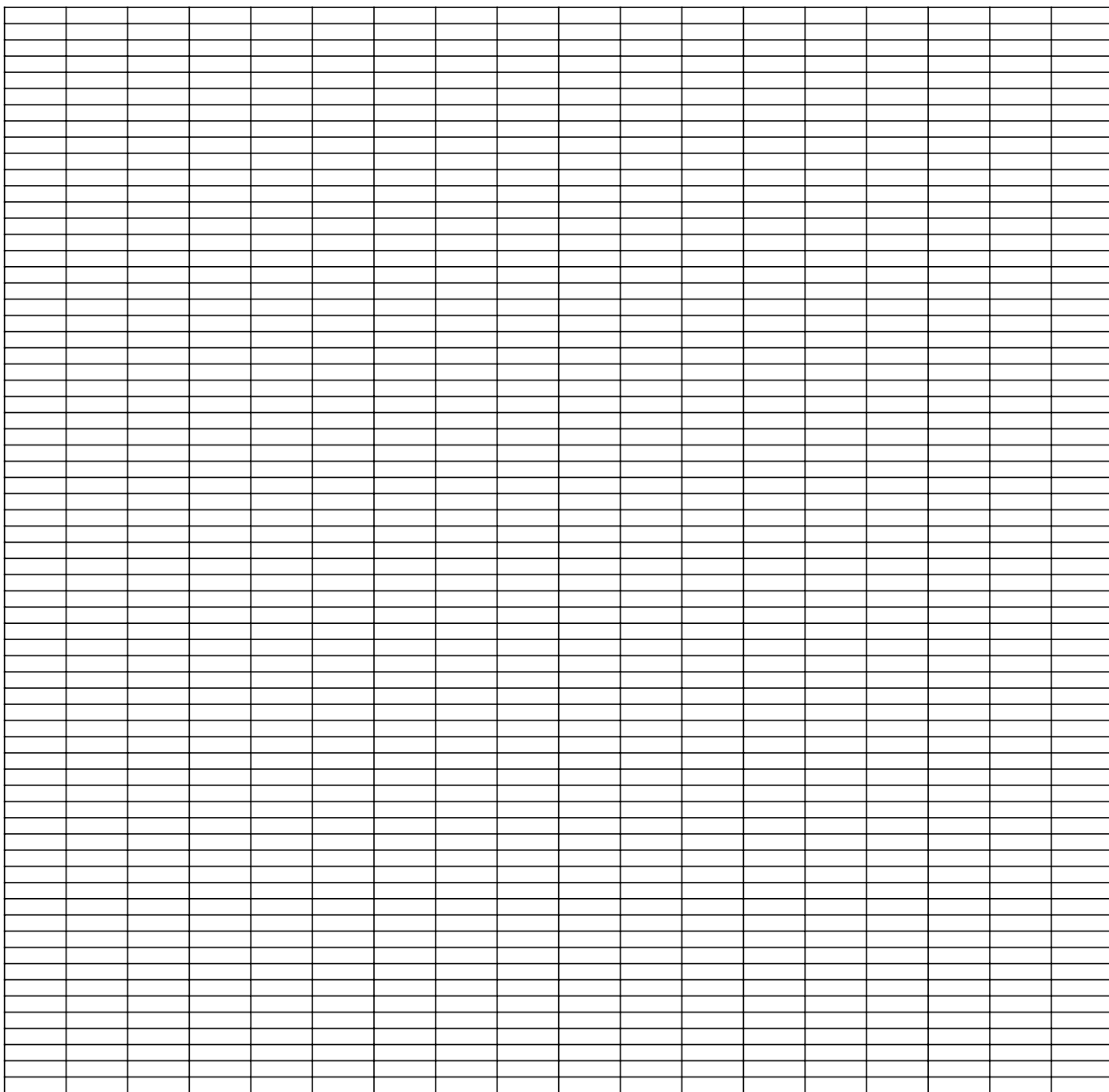


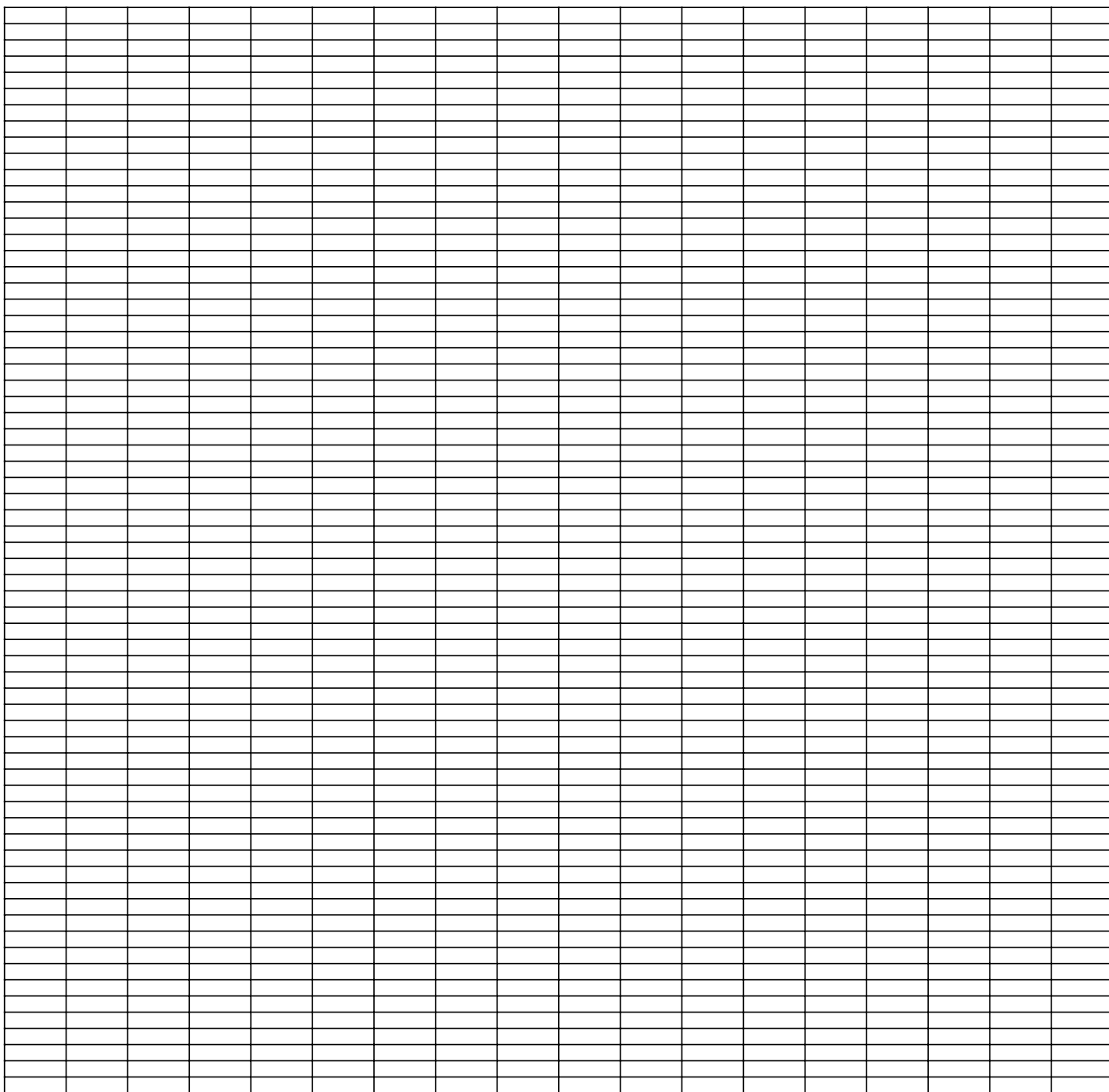


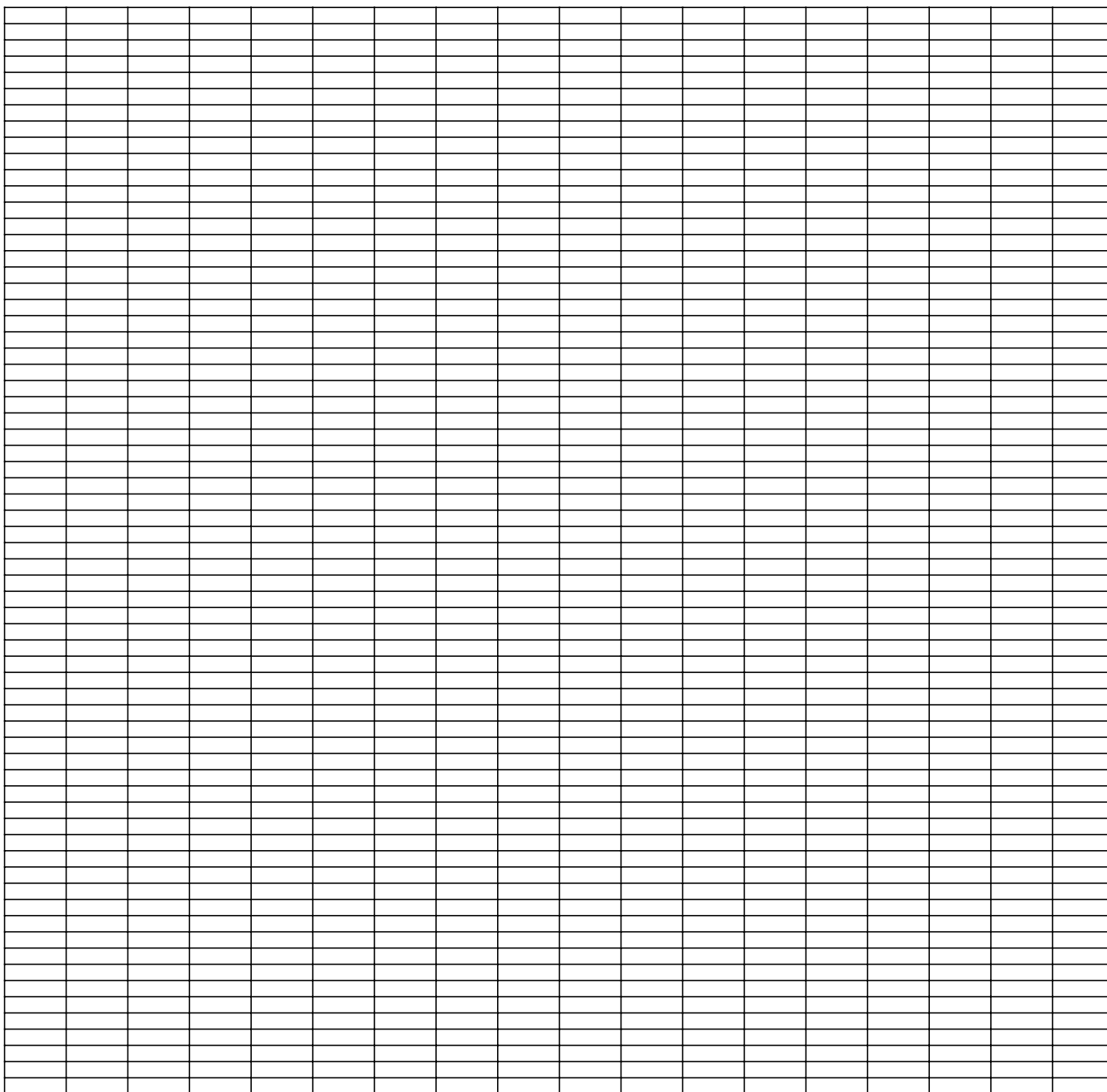


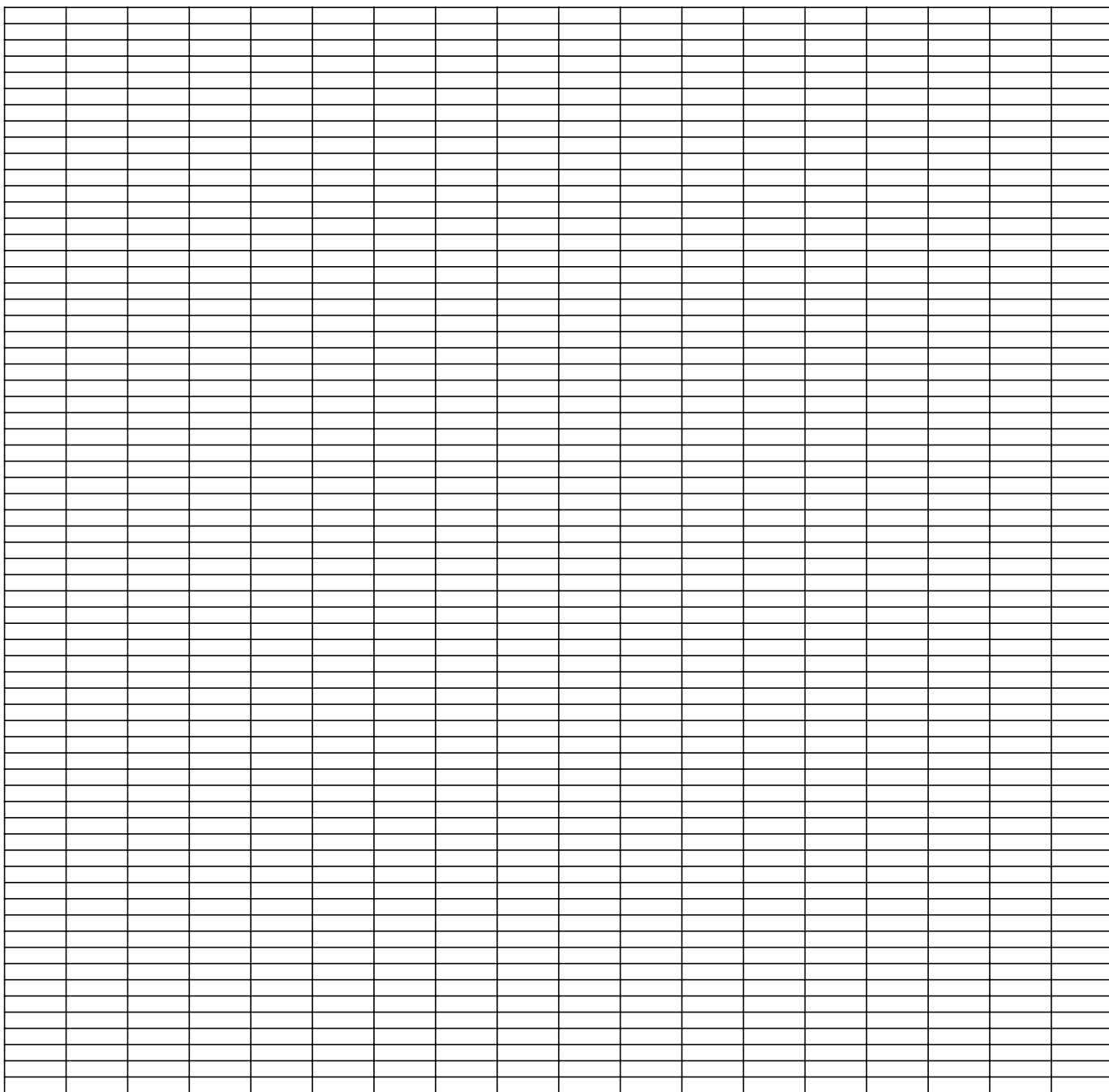


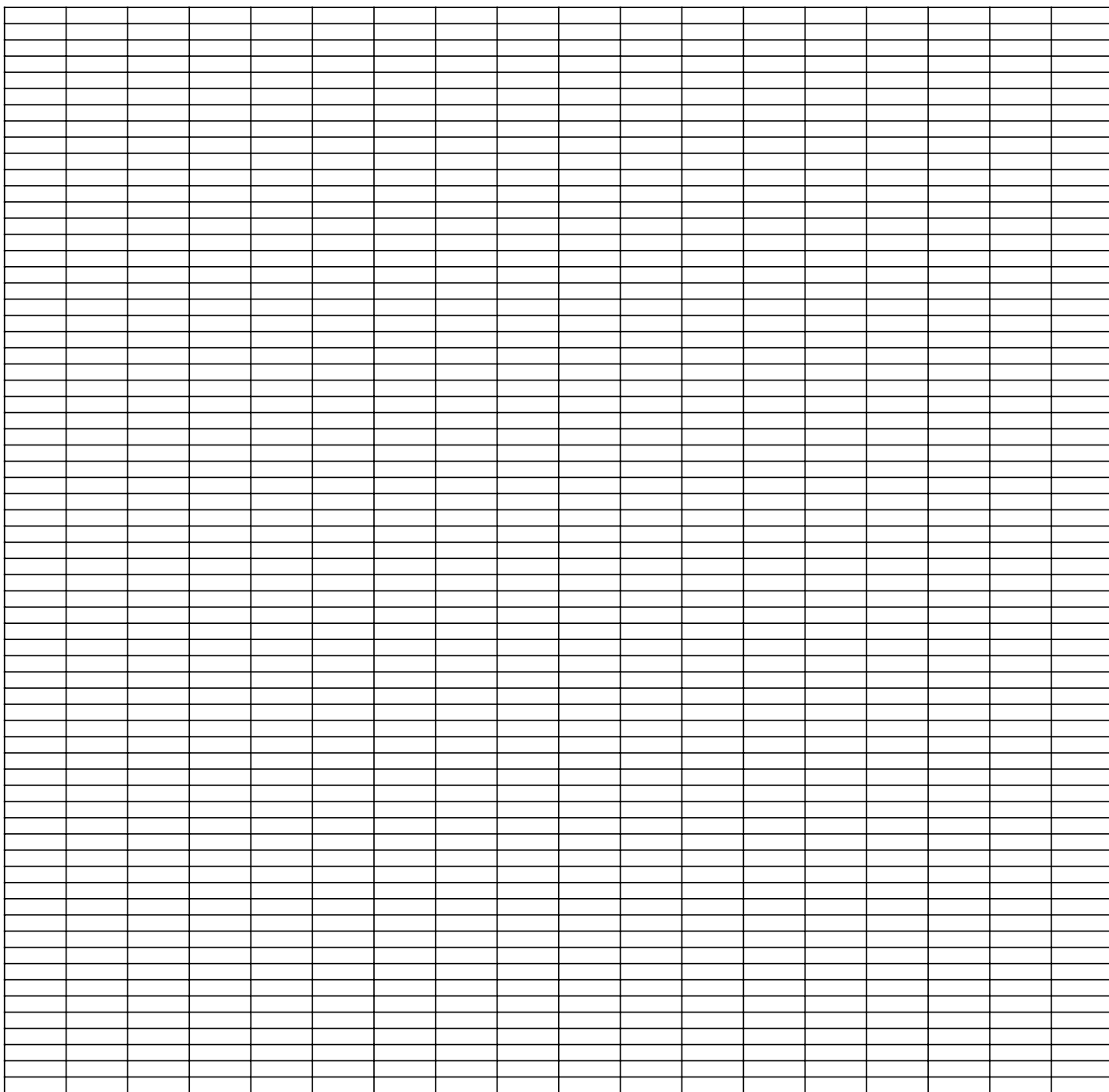


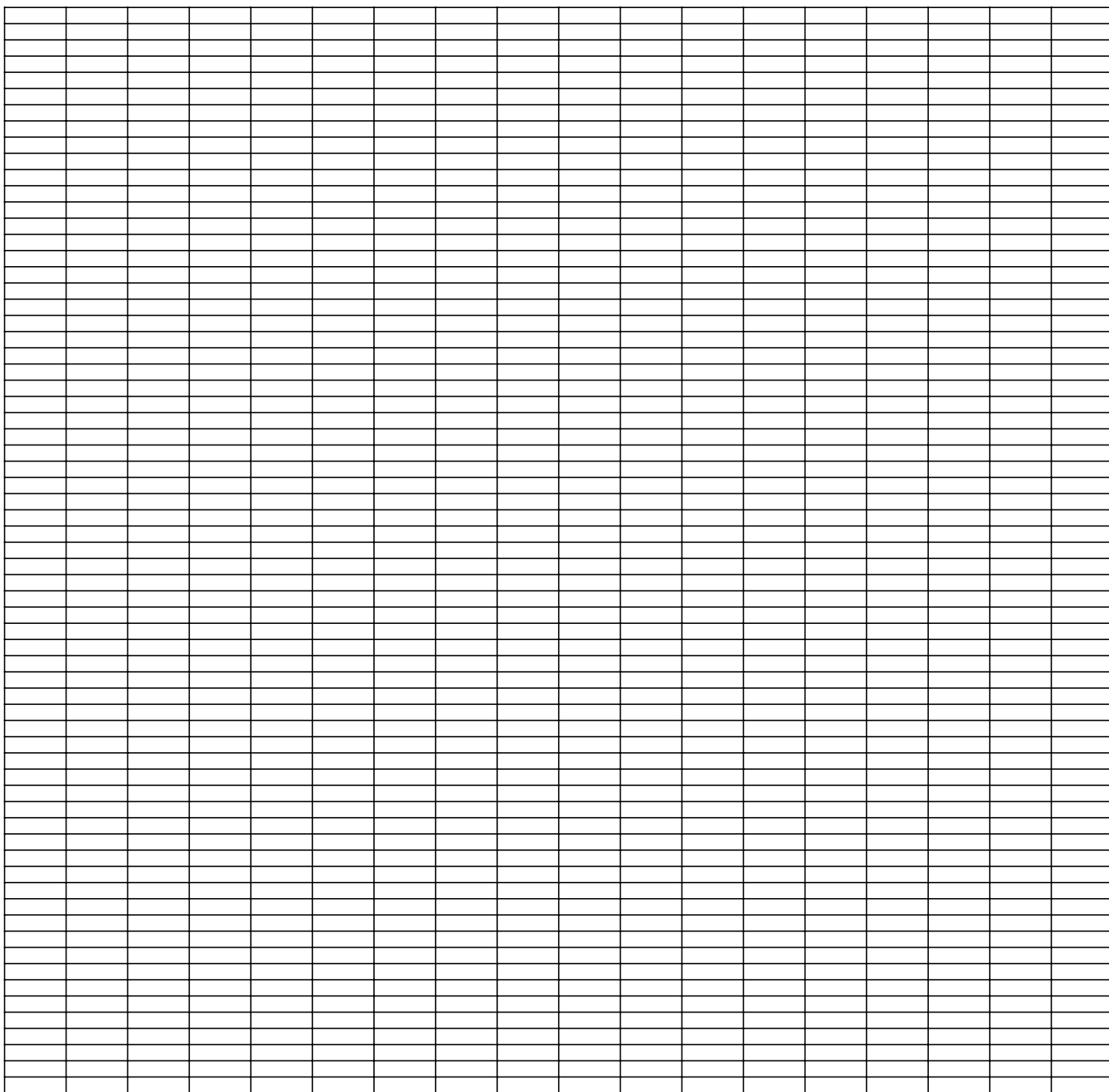


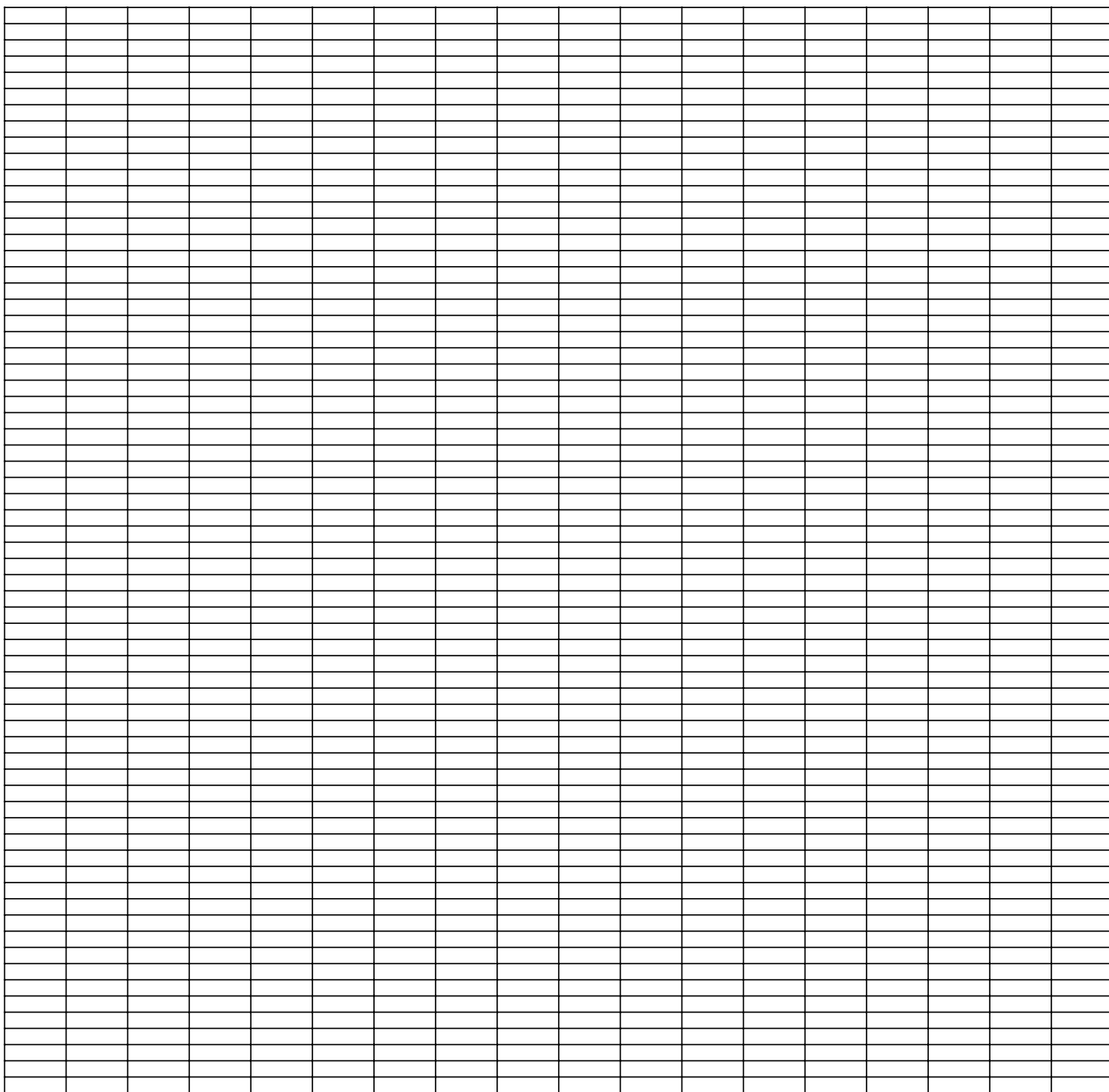




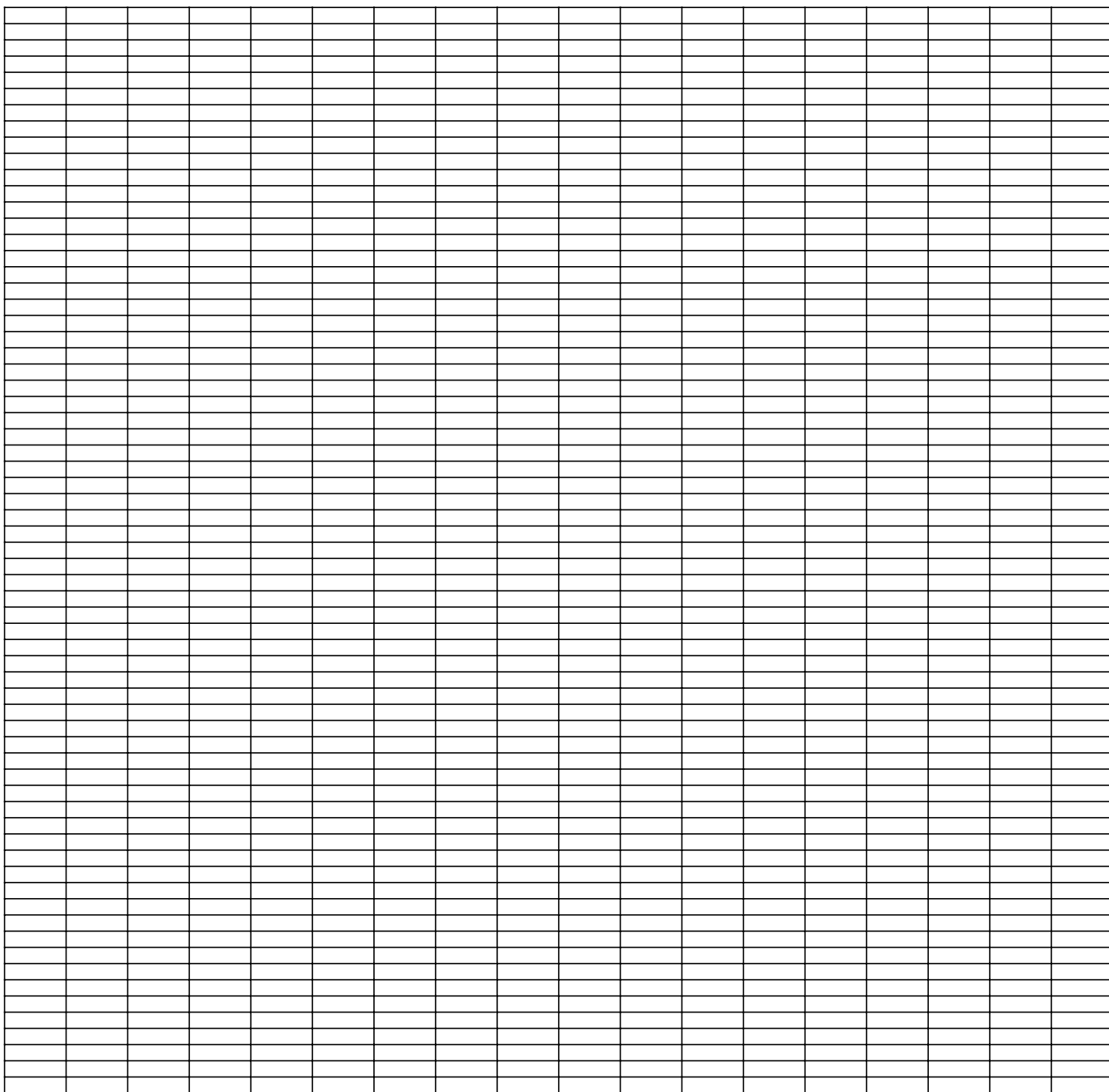












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