#### **Learning Activity 0: Introduction to Verilog**

The goal of this project was to create two 2 bit counters with four count up/down functionalities using Verilog. Each implementation used different approaches to come up with the same result: one used a structural implementation which has a defined output for all states, and the other used a behavioral description of the circuit. The counter requirements are shown in the table below where  $s_1$  and  $s_0$  are inputs:

S <sub>1</sub>	S <sub>0</sub>	Function		
0	0	Count up modulo-4 counter (simple binary up-counter; roll over 3 to 0)		
0	1	Count down modulo-4 counter (simple binary down-counter; roll over 0 to 3)		
1	0	0 Count up modulo-3 counter (roll over 2 to 0)		
1	1	Count down modulo-3 counter (roll over 0 to 2)		

The first implementation used a structural method to describe the counter. The first step of this method used a state transition diagram to find all possible states of the counter. The diagram is shown below:

### State Transition Diagram:

Current State, Q₁Q₀	Next State, $Q_1^+, Q_0^+ s_1 s_0 = 00$	Next State, $Q_1^+, Q_0^+ s_1 s_0 = 01$	Next State, $Q_1^+, Q_0^+ s_1 s_0 = 10$	Next State, $Q_1^+, Q_0^+ s_1 s_0 = 11$
00	01	11	01	10
01	10	00	10	00
10	11	01	00	01
11	00	10	00	00

Next, I used K-maps to minimize the logical expressions of each variable to implement the design in an efficient way. The K-maps are shown below.

# Kmap for Q<sub>0</sub><sup>+</sup>:

(S <sub>1</sub> S <sub>0</sub> )	$(Q_1Q_0)$	00	01	11	10
00		1	0	0	1
01		1	0	0	1
11		0	0	0	1
10		1	0	0	0

Solving the K-Map for Q<sub>0</sub><sup>+</sup> gives:

$$Q_0^+ = s_1'Q_0' + s_0Q_1Q_0' + s_0'Q_1'Q_0'$$

# Kmap for Q<sub>1</sub><sup>+</sup>:

(S <sub>1</sub> S <sub>0</sub> )	$(Q_1Q_0)$	00	01	11	10
00		0	1	0	1
01		1	0	1	0
11		1	0	0	0
10		0	1	0	0

Solving the K-Map for Q<sub>1</sub><sup>+</sup> gives:

$$Q_0^+ = s_0 Q_1' Q_0' + s_0' Q_1' Q_0 + s_1' s_0 Q_1 Q_0 + s_1' s_0' Q_1 Q_0'$$

After the K-maps were solved, I created Verilog code that implemented the counter by using the above logic to assign values to flip flops. The schematic for the circuit is shown on the next page (pg 3.).

Next I implemented the behavioral version of the circuit. This version used two two bit vectors to store the current state and next state of the counter. Then a case statement determined what logic the process used. Finally the outputs were connected to the current state of the counter. The schematic is shown on page 4.

After creating the two circuits, I tested each circuit using ModelSim and the provided testbench. Both circuits showed the outputs shown below. All the test cases passed which verifies both designs.

#### **Test Bench Results for Structural Verilog ModelSim Simulation:**

