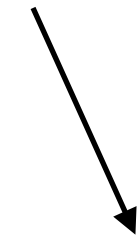


“b2e0d16...” → “Dan Williams”

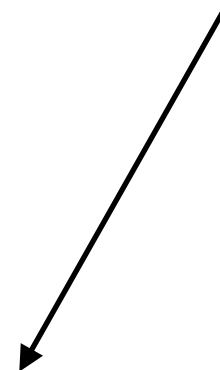
“Dan Williams” → [Patch 1, Patch 2, Patch 3, ...]



```
38 -int dax_clear_blocks(struct inode *inode, sector_t block, long size)
64 +int dax_clear_blocks(struct inode *inode, sector_t block, long _size)
39 65 {
40 66     struct block_device *bdev = inode->i_sb->s_bdev;
41 -    sector_t sector = block << (inode->i_blkbits - 9);
67 +    struct blk_dax_ctl dax = {
68 +        .sector = block << (inode->i_blkbits - 9),
69 +        .size = _size,
70 +    };
42 71
43 72     might_sleep();
44 73     do {
45 -        void __pmem *addr;
46 -        unsigned long pfn;
47 74         long count, sz;
48 75
49 -        count = bdev_direct_access(bdev, sector, &addr, &pfn, size);
76 +        count = dax_map_atomic(bdev, &dax);
50 77         if (count < 0)
51 78             return count;
52 79         sz = min_t(long, count, SZ_128K);
53 -        clear_pmem(addr, sz);
54 -        size -= sz;
55 -        sector += sz / 512;
80 +        clear_pmem(dax.addr, sz);
81 +        dax.size -= sz;
82 +        dax.sector += sz / 512;
83 +        dax_unmap_atomic(bdev, &dax);
```



+/- line comparison



Commit - patch matches