Commit ID: Author Name

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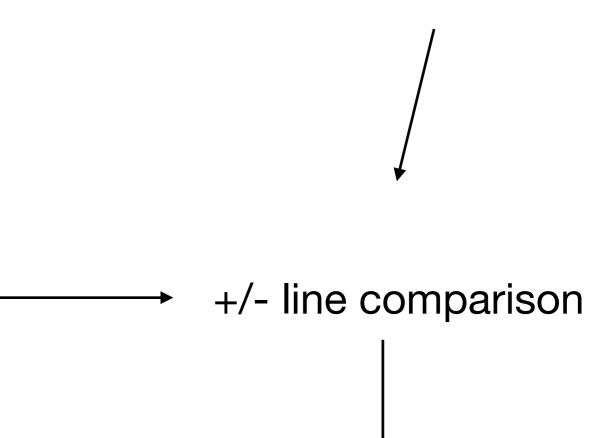
Author Name: Patches sent

"Dan Williams" → [Patch 1, Patch 2, Patch 3, ...]

"b2e0d16..." → "Dan Williams" -int dax_clear_blocks(struct inode *inode, sector_t block, long size) +int dax_clear_blocks(struct inode *inode, sector_t block, long _size) struct block_device *bdev = inode->i_sb->s_bdev; sector_t sector = block << (inode->i_blkbits - 9); struct blk_dax_ctl dax = { .sector = block << (inode->i_blkbits - 9), .size = _size, **}**; might_sleep(); do { void __pmem *addr; unsigned long pfn; long count, sz; count = bdev_direct_access(bdev, sector, &addr, &pfn, size); count = dax_map_atomic(bdev, &dax); if (count < 0)</pre> return count; sz = min_t(long, count, SZ_128K); clear_pmem(addr, sz); size -= sz; sector += sz / 512; clear_pmem(dax.addr, sz); dax.size -= sz;

dax.sector += sz / 512;

dax_unmap_atomic(bdev, &dax);



Commit - patch matches