# **Software Engineer**

Alex Cummaudo

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# Skills CORE



## Experience

# iOS Developer

Aug 2015-Feb 2016

SEEK Ltd., Melbourne

SEEK is Australia's largest jobs, employment, career and recruitment website.

- > Development and release of the SEEK jobseeker iPhone and iPad app app.
- > Integrated a prompt for app feedback review, which improved the App Store rating from six 1 star reviews to 33 reviews averaging 4.5 stars on launch-day alone.
- > Added personal recommendations to the jobseeker app, providing thousands of personalised jobs to candidates on their mobiles.
- > Experience with continuous deployment and test-driven development environments.

## **Software Engineer**

Aug 2014-Aug 2015

Swinburne NICTA Software Innovation Lab (SSIL), Hawthorn

SSIL delivers research-driven high-impact software solutions and is partnered with NICTA.

- > Lead drone-flight software project that automates drone flights.
- > Developed fleet visualiser prototype integrated using Google Maps SDK used for bus fleets in Kuala Lumpur.
- > Created a web-based IDE used for rapid prototyping software to create Android applications using a custom DSL.
- > Development with bleeding-edge technology stacks and rapid-prototyping environment.

Tutor Mar 2014–Aug 2016

Swinburne University of Technology, Hawthorn

Teaching first-year introductory programming and object-oriented programming units.

- > Engagingly teaching students to learn foundation programming concepts
- > Group discussion and running group exercises
- > Preparing students for future programming and problem-solving units
- > Helping students through basic Pascal, C and C# and giving one-to-one feedback

# Freelance UI/UX Designer

Mar 2014-Aug 2016

LeadSoftware, Melbourne

LeadSoftware specialises in complete tracking, logistic and dispatch systems.

- > Lead UX and UI design for FairFind, a global marketplace for antique, fashion, fine art and collectable fairs.
- > Lead UX and UI design for a large-scale on-board taxi dispatch system and iOS/Android apps in development for CABiT, a Melbourne-based Taxi company
- > Strong interaction with development team to explain prototypes and mock-ups developed and provide feedback on implemented designs
- > Iterative prototype process using a mix of whiteboard, Pixelmator, Keynote and FluidUI

## **Open Source**

# **Doubtfire Learning Management System**

**Jul 2013 – Present** github.com/doubtfire-lms

Postgres Ruby on Rails Grape AngularJS CoffeeScript

- > Developed majority of web-based front-end
- > Automated processor for student work upload pretty-printed to PDFs
- > Burndown charts to view student progress
- > Visualisations representing student learning
- > Integrated ticketing system for student helpdesk
- > Used at Swinburne, Monash and Deakin universities

#### Education

# **B.Sc. Software Development Major**

Aug 2013-Present

Swinburne University of Technology, Hawthorn GPA 4.0

## **Victorian Certificate of Education (VCE)**

Feb 2010-Nov 2012

Parade College, Bundoora

Australian Tertiary Admittance Ranking (ATAR) of 98.00 of 99.95.

#### **Awards**

# **Certificate of Achievement Awards**

Nov 2014, Jul 2015

Highest Achieving Student with the highest marks in nine subjects.

Awarded by Prof. John Wilson – Executive Dean, Faculty of Science, Engineering and Technology, Swinburne University.

#### **Certificate of Appreciation Award**

1 Nov 2013

Swinburne ICT Student Ambassador Program.

Awarded by Prof. Leon Sterling - Dean, Faculty of ICT, Swinburne University.

# Vice Chancellor's Scholarship

31 Mar 2013

On outstanding academic excellence.

Awarded by Prof. Linda Kristjanson – Vice Chancellor, Swinburne University.

Dux Award 8 Feb 2013

On excellent VCE results and one of the highest ATAR scores in the college.

Awarded by Dr. Denis Moore - Principal, Parade College.

# Extra Curricular

# University

- > Member of the Swinburne Tinkerers Guild
- > Open Day Volunteering—discussing and advocating Swinburne degrees
- > Spokesperson for Swinburne's Faculty of Information Technology
- > Mentor for VCE students enrolled in Swinburne's Higher Education Studies within the VCE program

# **Hobbies and interests**

- > Orienteering, hiking and jogging
- > Antique computing
- > Casual indie game developer at Paperbox Studios