# **Getting Started**

### Installation

All you need to do to use ApprovalTests is simply include the ApprovalTests.jar in your class path. Then use it with your favorite Testing Framework.

### Parts of a Test

All tests (unit and otherwise) contain 2 parts:

Do Verify

ApprovalTests is a way to handle the second part: Verification.

All call's will look about the same. Approvals.approve(objectToBeVerified)

# **Strings**

Let's say you wanted to test if a string was being built correctly.

Do Verify		create a string with "Approval" append "Tests" to it Verify the resulting string	->	String s = "Approval"; s += "Tests"; Approvals.approve(s);
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If you see "ApprovalTests" as the result, simply Approve The Result (see below).

# **Objects**

Let's say you wanted to test a customized StringBuilder was creating text correctly.

```
Do Verify | -> | create my String Builder append "Approval" to it append "Tests" to it Verify the object | -> | MyStringBuilder s = new MyStringBuilder(); s.append("Approval"); s.append("Tests"); Approvals.approve(s.toString());
```

If you see "ApprovalTests" as the result, simply Approve The Result (see below). It's important to notice that you will need to create a *useful* instance of the toString() Method for objects you want to use.

# **Arrays**

Let's say you wanted to test an array of Strings

```
Do Verify | -> | create a String Array set 1st index to "Approval" set 2nd index to "Tests" | -> | String[] s = new String[2]; s[0] = "Approval"; s[1] = "Tests"; Approvals.approve("Text", s);
```

Note the use of the Label "Text". This is needed for and the resulting approval file will contain them:

```
Text[0] = Approval
Text[1] = Tests
```

Again, simply Approve The Result (see below).

### Swing / AWT

Let's say you wanted to test you've created a JPanel correctly. (this works for anything that extends java.awt.Component : awt, swing, JFrame, Label, etc...)

Do Verify		create a TvGuide select show for 3pm Verify the TvGuide	->	TvGuide tv = new TvGuide(); tv.selectTime("3pm"); Approvals.approve(tv);
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First, I want to note that even though there is a UI and a select box for times, I'm not "poking" it to select the time. Just because we are looking at the UI at the end, doesn't mean I need to manipulate it directly. We are programmers, and are not limited by the constraints of the UI. I simple expose a selectTime(String value) function.

Second, this will produce a screen shot of the JPanel as a result. Simply Approve The Result when it's ready(see below).

### **Approving The Result**

When you run a test with an approval, it will generate a file named "YourTestClass.youTestMethod.received.txt" (or png, html, etc) and place it in the same directory as your test.

For the test to pass, this file must match: YourTestClass.youTestMethod.approved.txt

There are many ways to do this.

- 1) Rename the .received file
- 2) run the "move" command that is displayed (also added to your clipboard) in the command line
- 3) Use "use whole file" on a diff reporter
- 4) Use the 'approve' command with the approval plugin

It's doesn't matter how you do it.

Note: if the files match, then the received file will be deleted. Note: you must include the received files in your source control.

# Reporters

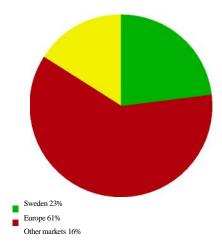
If an approval fails, then a report will be called that will report the ".received" and ".approved" files. There are many reporters, and you can create your own.

The simplest way to have your reporter called is to use the Annotation @UseReporter(Reporter.class) you can annotate at either the method or class level.

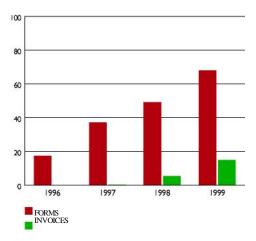
# Here are some common Reporters and uses

DiffDonortor	Launahaa an instance of Tortaine Cun Diff			
DiffReporter	Launches an instance of TortoiseSvnDiff			
FileLauncherReporter	Opens the .received file			
ImageDiffReporter	Launches an instance of TortoiseSvnImageDiff			
ImageWebReporter	Opens the files in a web browser			
JunitReporter	Text only, displays the contents of the files as a AssertEquals failure			
NotePadLancher	Opens the .received file in notepad			
QuietReporter	outputs the move command to the console. Great for build systems			
TextWebReporter	Opens the files in a web browser			

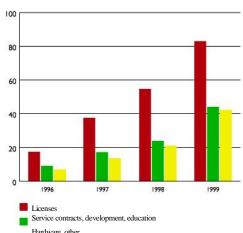
#### License income by market (%)



### License revenues by product (SEK m)



#### Distribution of revenue (SEK m)



Philadelphia, Atlanta, Dallas, San Diego, and New Orleans. According to company estimates, its own sales organization reaches approximately 70 per cent of the world market. In the upcoming years, ReadSoft intends to establish its own sales organizations in Japan and one other Asian market.

The function of the subsidiaries is to market and sell ReadSoft products and to provide support on local markets. Our sales and marketing strategy is to sell the company's products to customers both directly and through distributors. A local presence provides increased focus and yields greater control of sales than selling solely through local resellers. In this way, ReadSoft can achieve a high level of market penetration for all products. Being able to break into strategic markets quickly and take market share is of decisive importance to the company's position and strength.

### An untapped global market

The market for automatic data capture is young, its growth to date primarily having been spurred by technological development. The market has tremendous potential, and is thus far largely untapped. Today, only a fraction of data entry from documents is carried out automatically in the business world. The primary customer benefits to be derived from investing in an automatic data capture system are:

- reduced data entry costs as the amount of manual work is reduced
- increased accuracy in the entry process
- shorter entry times
- improved capacity to deal with seasonal variation
- a better working environment through the elimination of monotonous tasks

According to a report by Wood Associates, the expense of data entry from paper documents – that is, the cost