

Choice of Experiment Unit for Controlled Experiments on the Web

Shaojie Deng

One Microsoft Way
Microsoft

Joint work with Roger Longbotham, Toby Walker and Ya Xu

Outline

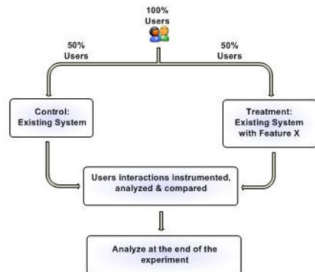
- 1 INTRODUCTION TO CONTROLLED EXPERIMENT ON THE WEB
- 2 User as the Experiment Unit
- 3 Page view as the Experiment Unit
- 4 CONCLUSION AND FUTURE WORK
- 5 Other Experiment unit

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Introduction

- Controlled experiment or randomized experiment is the best-known scientific method for establishing causality between a feature and its effects.
- The basic methodology is to expose a percentage of users to a new treatment, measure the effect on metrics of interest, and run statistical tests to determine whether the differences are statistically significant, thus establish causality.
- It is easy to collect data on web quickly and at low cost. Web provides an unprecedented opportunity for us to use the power of controlled experiment to test and evaluate ideas quickly.



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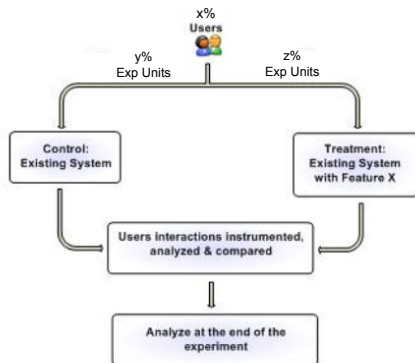
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- **Analysis Unit:** A metric is naturally associated with an analysis unit. For example, per user metric such as clicks per user has the analysis unit user. Click through rate and coverage rate use page view as the analysis unit. The analysis unit associated with a metric is also called the *level* of the metric. The most important two types of metrics are user level metrics and page view level metrics.

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- **Measurement:** A measurement is an observation on an analysis unit. For example, the number of clicks of user i on page view j is a page view level measurement. It can be further rolled up (summed up) to user i 's total number of clicks, which is a user level measurement.

- Common experiment unit and analysis unit: user, page view
- Analysis unit always finer than experiment unit.
- Interested in the following combination:
 - 1 E:User,A:User (Vanilla)
 - 2 E:User, A: Page View (Delta Method)
 - 3 E:Page View, A: Page View (This Talk)



Two Sample T-test

- Given a metric S , we can calculate the value of this metric for both control group and treatment group, denoted by S_c and S_t . We want to test whether $S_t - S_c = 0$.
- Test statistics $\frac{S_t - S_c}{\sqrt{\text{Var}(S_t - S_c)}} = \frac{S_t - S_c}{\sqrt{\text{Var}(S_t) + \text{Var}(S_c)}}$.
- Central limit theorem guarantees that the test statistic is asymptotically normal. The crux of the problem is to estimate the variance of $S_t - S_c$.

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Vanilla case: E: user+ A: user

- Assume user i.i.d. sampled. Hence user level measurements i.i.d.
- S_t and S_c are sample means of user level measurements.
- Estimate variance of S_t and S_c by sample variance.
- Since user i.i.d. and treatment and control have disjoint set of users, $Var(S_t - S_c) = Var(S_t) + Var(S_c)$
- Most widely used. Simple and easy to understand.

E: user+ A: page view

- Common mistake is to treatment page view level measurements as i.i.d.
- Not true, because randomization was on user level, and there is strong between user variance.
- $Var(S_t)$ and $Var(S_c)$ can be estimated via delta method.
- Since user i.i.d. and treatment and control have disjoint set of users, $Var(S_t - S_c) = Var(S_t) + Var(S_c)$.
- Widely used. But not always with delta method correctly applied.

Delta Method

- Let $X_{i,j}$ be page level measurement for user- i 's j^{th} page view, and K_i be user- i 's number of page views. User level measurement $(\sum_{i=1}^{K_i} X_{i,j}, K_i), i = 1, \dots, n$ are i.i.d. Page view level metric is $\bar{X} = \frac{\sum_i \sum_j X_{i,j}}{\sum_i K_i}$.
- By letting $Y_i = \sum_{j=1}^{K_i} X_{i,j}$ and express \bar{X} as $\sum_{i=1}^n Y_i / \sum_{i=1}^n K_i$, it is then a straightforward application of the delta method to get an asymptotically consistent estimator for $Var \bar{X}$:

$$\frac{1}{n} \left\{ \frac{1}{\widehat{\mathbb{E}K_i}^2} \widehat{VarY_i} + \frac{\widehat{\mathbb{E}Y_i}^2}{\widehat{\mathbb{E}K_i}^4} \widehat{VarK_i} - 2 \frac{\widehat{\mathbb{E}Y_i}}{\widehat{\mathbb{E}K_i}^3} \widehat{Cov(Y_i, K_i)} \right\}$$

where these “hatted” quantities are the sample mean, variance and covariance.

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- Cons: User level metrics not available; variance estimation not straightforward. User experience not consistent, limiting its adoption.
- Pros: Variance reduction for page view level metrics. Better statistical power.
- Page view randomization experiments are good for testing the effect of a treatment on page level metrics where consistent experience is not necessary. For example, test performance metric such as page loading time, test certain ranking algorithm of a search engine, test conversion rate of a promotion page, etc...

Variance of $S_t - S_c$?

- Remember that we only allocate $x\%$ users for page view level randomization experiments.
- Page views of these $x\%$ users are then split into treatment and control experience.
- $Var(S_t)$ and $Var(S_C)$ can be estimated separately by delta method. But S_t and S_c are not independent and it is unclear how to compute $Var(S_t - S_c)$

A Bottom-Up Probability Model

- Let $X_{i,j}^{(r)}$ be the page level measurement (e.g. number of clicks on the page) on user i 's j^{th} page view in group r ($r = 1, 2$ for control and treatment).
- $X_{i,j}^{(r)}$ has mean μ_i and variance σ_i^2 where (μ_i, σ_i^2) can differ from user to user but is fixed for each user. We call this the user effect. Under null hypothesis, control and treatment are the same.
- K_i the total number of page views from user i and $N = \sum_{i=1}^n K_i$ be the total number of page views.
- Assume $K_i, i = 1, \dots, n$ are i.i.d. and independent of $(\mu_i, \sigma_i^2), i = 1, \dots, n$. (Not always true, need to check this assumption case by case.)
- Each K_i are split into control and treatment, with $K_i^{(1)}$ and $K_i^{(2)}$ for each group. Let $N_{(r)}, r = 1, 2$ be total number of page views.

Road Map

- Let $\widehat{\sigma}_{nr}^2 = n \times \frac{1}{N_r^2} \left(\sum_{i=1}^n \sum_{j=1}^{K_i^{(r)}} (X_{i,j}^{(r)} - \bar{X})^2 \right)$,

$$\widehat{\sigma}_{dr}^2 = \left\{ \frac{1}{\mathbb{E}K_i^{(r)^2}} \widehat{VarY}_i^{(r)} + \frac{\widehat{\mathbb{E}Y_i^{(r)}}^2}{\mathbb{E}K_i^{(r)^4}} \widehat{VarK}_i^{(r)} - 2 \frac{\widehat{\mathbb{E}Y_i^{(r)}}}{\mathbb{E}K_i^{(r)^3}} Cov(\widehat{Y}_i^{(r)}, \widehat{K}_i^{(r)}) \right\}$$
- We give a consistent estimator of $Var(\bar{X}_1 - \bar{X}_2)$.
- We verify the formula with simulation.

Theorem

Let $w_i^{(r)} = K_i^{(r)} / \sum_{i=1}^n K_i^{(r)}$. Let $C_r = \mathbb{E}[(K_i^{(r)})^2] / (\mathbb{E}K_i^{(r)})^2$, $r = 1, 2$,
 $C_x = \mathbb{E}(K_i^{(1)} K_i^{(2)}) / (\mathbb{E}K_i^{(1)} \mathbb{E}K_i^{(2)})$. As $n \rightarrow \infty$.

$$\widehat{\sigma}_{nr}^2 \rightarrow \frac{1}{\mathbb{E}(K_i^{(r)})} (\text{Var}(\mu_i) + \mathbb{E}(\sigma_i^2)).$$

$$\widehat{\sigma}_{dr}^2 \rightarrow C_r \text{Var}(\mu_i) + \mathbb{E}(\sigma_i^2) / \mathbb{E}(K_i^{(r)}).$$

$$n \text{Var}(\bar{X}_1 - \bar{X}_2) \rightarrow (C_1 + C_2 - 2C_x) \text{Var}(\mu_i) + \left(\frac{1}{\mathbb{E}(K_i^{(1)})} + \frac{1}{\mathbb{E}(K_i^{(2)})} \right) \mathbb{E}(\sigma_i^2).$$

Moreover, $C_1 + C_2 - 2C_x = \frac{1}{\mathbb{E}K_i^{(1)}} + \frac{1}{\mathbb{E}K_i^{(2)}}$. Therefore

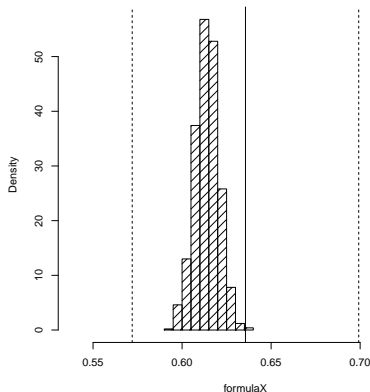
$$n \text{Var}(\bar{X}_1 - \bar{X}_2) \rightarrow \left(\frac{1}{\mathbb{E}K_i^{(1)}} + \frac{1}{\mathbb{E}K_i^{(2)}} \right) (\text{Var}\mu_i + \mathbb{E}\sigma_i^2).$$

i.e., $\widehat{\sigma}_{n1}^2 + \widehat{\sigma}_{n2}^2 \rightarrow n \text{Var}(\bar{X}_1 - \bar{X}_2)$ (Formula X).

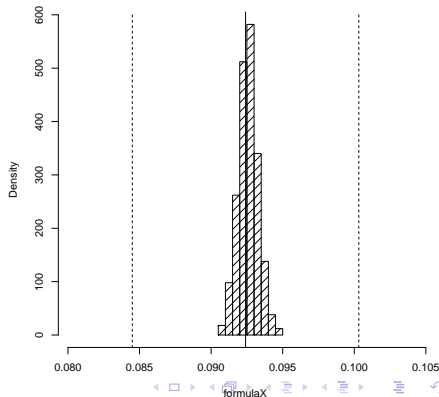
Simulation Results: Page click rate

$N=1,000,000$ users. User page click rate μ_i from $Beta(0.1, 0.5)$. Sessions of each user from $Poisson(2)$, then Page view for each session $Poisson(3)$. 100,000 simulation runs. 95% CI for true variance from 100 bootstraps.

Histogram of Formula X and the 95% bootstrapped CI: ByUser



Histogram of Formula X and the 95% bootstrapped CI: ByPage



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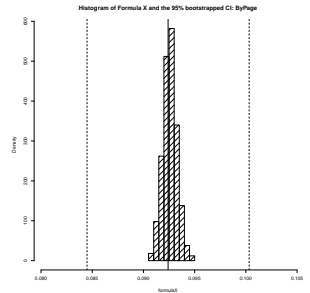
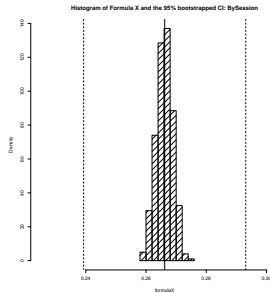
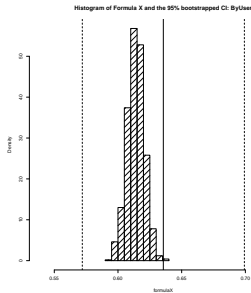
- We presented a solution for statistical testing in the case of page view as both experiment and analysis unit.
- Simulation result shows the performance of the formula X for variance estimation.
- Simulation result shows for the same page view level metrics, using page view as experiment unit leads to much smaller variance.
- We can use other units such as user session (visit) as experiment unit. Using session as both advantage of variance reduction and yet provide reasonable user experience consistency. Formula X can be easily extended.

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- $nVar(\bar{X}_1 - \bar{X}_2) \rightarrow (C_1 + C_2 - 2C_x)Var(\mu_i) + (\frac{1}{\mathbb{E}(K_i^{(1)})} + \frac{1}{\mathbb{E}(K_i^{(2)})})\mathbb{E}(\sigma_i^2)$
works as long as the assumption K_i independent of (μ_i, σ_i) is valid. **It does not depends on the choice of experiment unit.**
- $C_1 + C_2 - 2C_x = \frac{1}{\mathbb{E}K_i^{(1)}} + \frac{1}{\mathbb{E}K_i^{(2)}}$ is only true when experiment unit is page view.
- Using $\widehat{\sigma}_{n1}^2$ and $\widehat{\sigma}_{d1}^2$, we can solve $Var(\mu_i)$ and $\mathbb{E}(\sigma_i^2)$. We can then plug them into $(C_1 + C_2 - 2C_x)Var(\mu_i) + (\frac{1}{\mathbb{E}(K_i^{(1)})} + \frac{1}{\mathbb{E}(K_i^{(2)})})\mathbb{E}(\sigma_i^2)$ to get a consistent estimator for $Var(\bar{X}_1 - \bar{X}_2)$.
- In particular, if randomize by user, $C_x = 0$ since one of $K_i^{(1)}$ and $K_i^{(2)}$ will be 0. Above formula reduce to sum of two variance estimations via delta method.
- In general, $C_x > 0$ when experiment unit is finer than user, the finer the experiment unit, the smaller $C_1 + C_2 - C_x$ will be.

Simulation



Fair Pair Experiment

- Reid's team did a randomization by query+user experiment. Control and Treatment ratio 3:1. Total 570,880 users with 3,448,247 page views.
- Treatment shifts the answer insertion by 1 position.
- Variance of win rate from 1,000 bootstrap: 0.0541.
- Variance of win rate from Formula X: 0.0569.
- If use user as experiment unit, variance would be 0.1124.