

UD01.Information Representation Computer Systems

ceedcv
CENTRE ESPECÍFIC
D'EDUCACIÓ A DISTÀNCIA DE
LA COMUNITAT VALENCIANA

Desarrollo de Aplicaciones Web

1er Curso

Curso 2020-2021

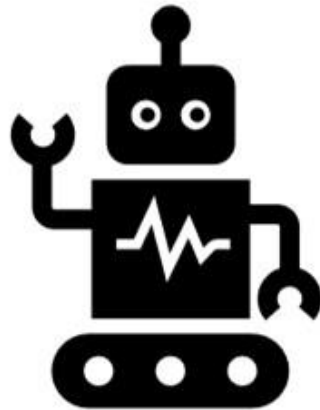
Autor: Vicent Bosch

vicent.bosch@ceedcv.es



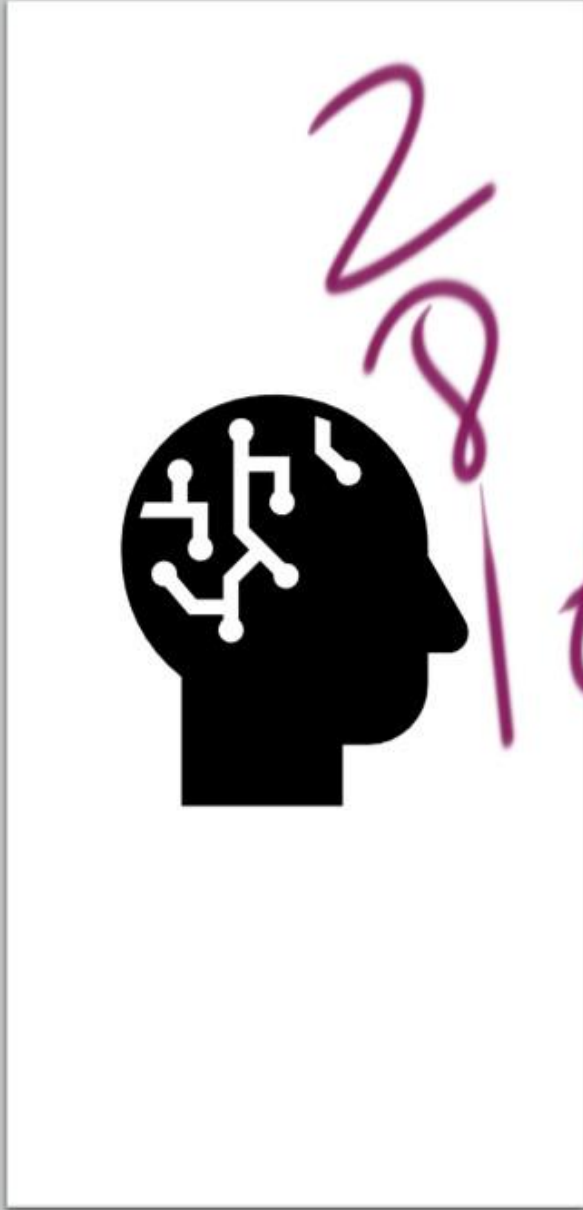
Reconocimiento - NoComercial - CompartirIgual (by-nc-sa): No se permite un uso comercial de la obra original ni de las posibles obras derivadas, la distribución de las cuales se debe hacer con una licencia igual a la que regula la obra original.

Esta obra esta sujeta a la Licencia Reconocimiento-NoComercial-CompartirIgual 4.0 Internacional de Creative Commons. Para ver una copia de esta licencia, visite <http://creativecommons.org/licenses/by-nc-sa/4.0/> o envíe una carta Creative Commons, PO Box 1866, Mountain View, CA 94042, USA.



To bit or
Not to *bit*

Binary
disix



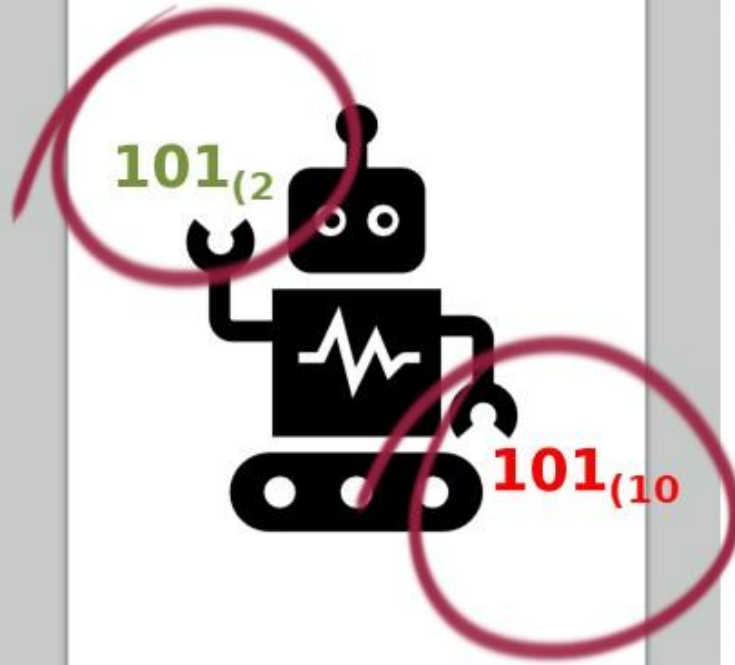
How a *positional* numeric system works?

ceedcv
CENTRE ESPECÍFIC
D'EDUCACIÓ A DISTÀNCIA DE
LA COMUNITAT VALENCIANA

2 7 3

2 7 3

The binary system



Read from right to left:

- the leftmost bit **MSB**
- the rightmost bit **LSB**
- In the number 1100 → **1_{msb}100_{lsb}**

Assign each bit a position number (from zero to N-1) → N is the number of bits used in the representation:

1 → position 3 → $2^3 \rightarrow 8 \rightarrow \times 1 \rightarrow 8$

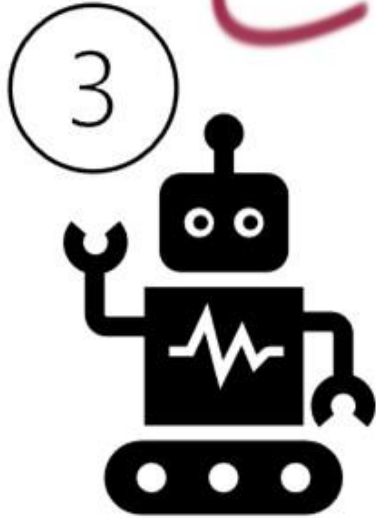
1 → position 2 → $2^2 \rightarrow 4 \rightarrow \times 1 \rightarrow 4$

0 → position 1 → $2^1 \rightarrow 2 \rightarrow \times 0 \rightarrow 0$

0 → position 0 → $2^0 \rightarrow 1 \rightarrow \times 0 \rightarrow 0$

$$1100_{(2)} \rightarrow 12$$

How many numbers
can be represented
with 3 bits?



N = 3 bits

0	0	0
0	0	0
0	1	0
0	1	1
1	0	0
1	0	1
1	1	0
1	1	1

0

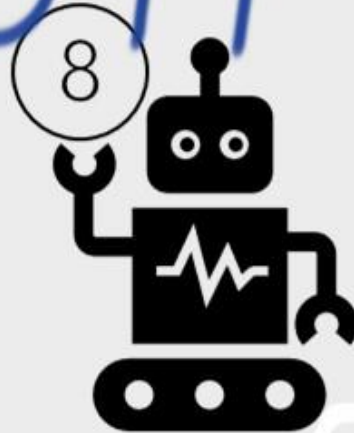
7

8

Let's start playing

How old are you?

128 64 32 16 8 4 2 1
00 10 1 0 1 1



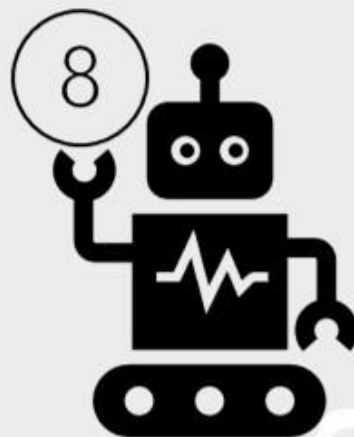
N = 8 bits

$2^8 - 1$

Let's start playing

Which is

ceedcv
CENTRE ESPECÍFIC
D'EDUCACIÓ A DISTÀNCIA DE
LA COMUNITAT VALENCIANA



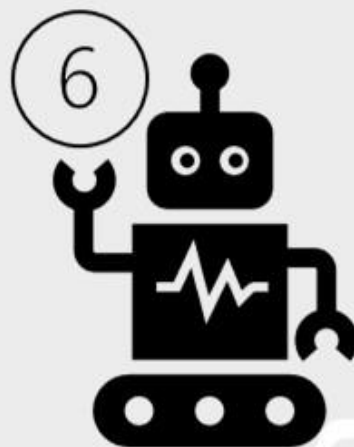
N = 8 bits



Let's start playing

How many

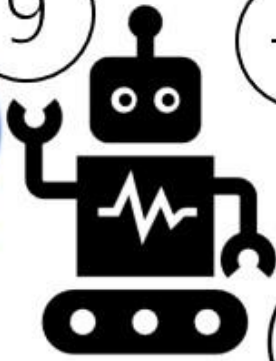
ceedcv
CENTRE ESPECÍFIC
D'EDUCACIÓ A DISTÀNCIA DE
LA COMUNITAT VALENCIANA



N = 6 bits

Let's do this operation:

$$1 + 1 = 10$$



5

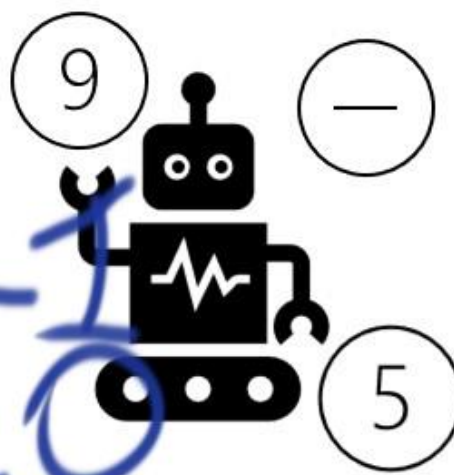
$N = 4$ bits

Can we use
arithmetic
operations?

$$\begin{array}{r} 1001 \\ + 0101 \\ \hline 1110_2 \end{array}$$

$$14 \leftarrow$$

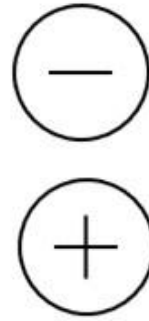
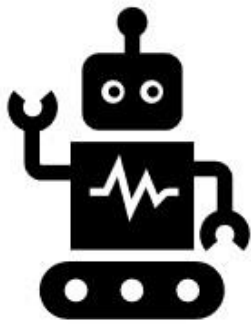
Let's do this operation:



N = 4 bits

**Can we use
arithmetic
operations?**

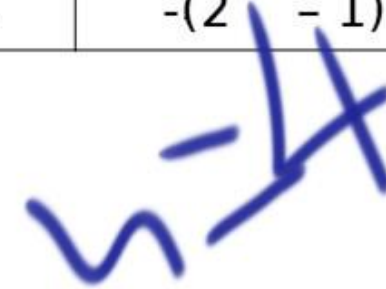
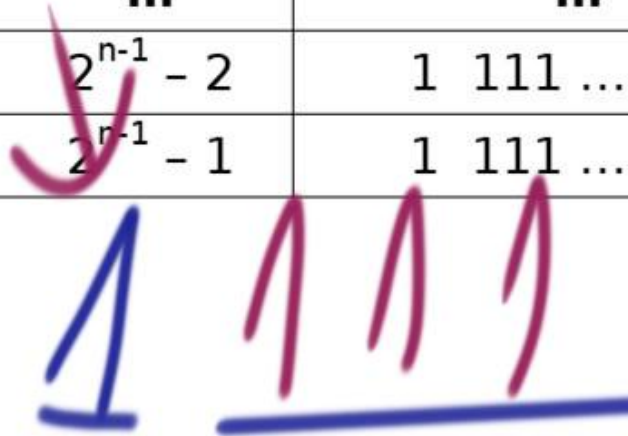
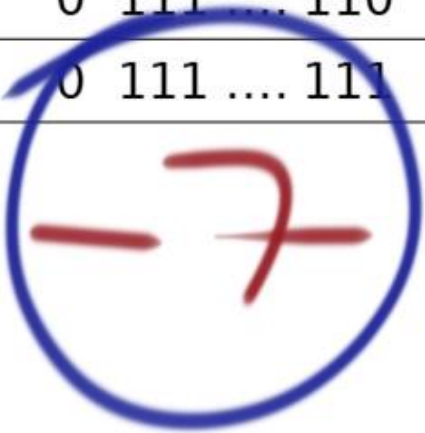
$$\begin{array}{r} 1001 \\ - 0101 \\ \hline 0100 \end{array}$$

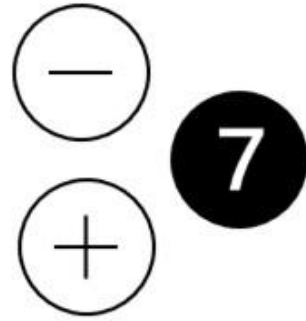
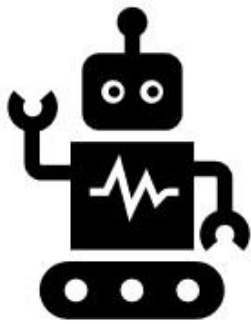


7

Represent signed numbers (1) *Using MSB*

Signed Magnitude	Decimal Value	Signed Magnitude	Decimal Value
0 (MSB) 000 000	+0	1 (MSB) 000 000	-0
0 000 001	+1	1 000 001	-1
...
0 111 110	$2^{n-1} - 2$	1 111 110	$-(2^{n-1} - 2)$
0 111 111	$2^{n-1} - 1$	1 111 111	$-(2^{n-1} - 1)$



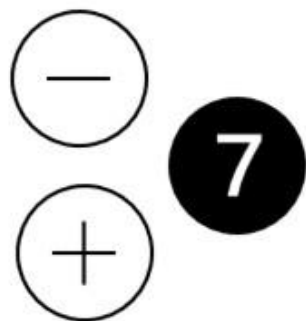
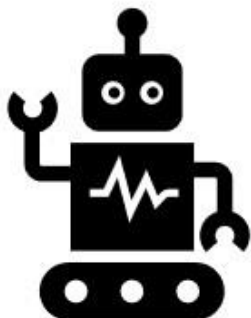


Represent signed numbers (2)

One's Complement of a Signed Binary Number

Binary	Decimal Value	<u>Ca1</u>	Decimal Value
0 000 000	+0	1 000 000	-2^{n-1}
0 000 001	+1	<i>Negative numb</i>
.....	<i>Positive numb</i>	1 111... .. 110	-1
0 111... .. 111	$2^{n-1} - 1$	1 111... .. 111	-0

$-10 \rightarrow 10 \rightarrow 1010$
 10101



Represent signed numbers (3)

Two's Complement of a Signed Binary Number

Binary Value	Decimal Value	Ca2	Decimal Value
0 000 000	+0	1 000 000	-2^{n-1}
0 000 001	+1	<i>Negative numb</i>
.....	<i>Positive numb.</i>	1 111... .. 110	-2
0 111... .. 111	$2^{n-1} - 1$	1 111... .. 111	-1

Example: -23, with n=8

23 in binary → 00010111

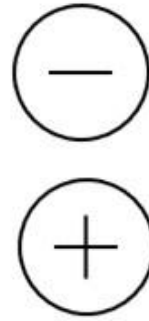
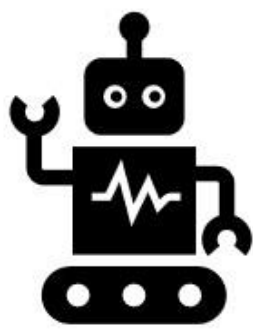
23 in Ca1 → 11101000

Add(1) → 1

23 in Ca2 → 11101001



Advantages: The ALU (will see in Unit 2) will use an adder to perform subtractions. It will “add” negative binary numbers.



7

Represent signed numbers (4)

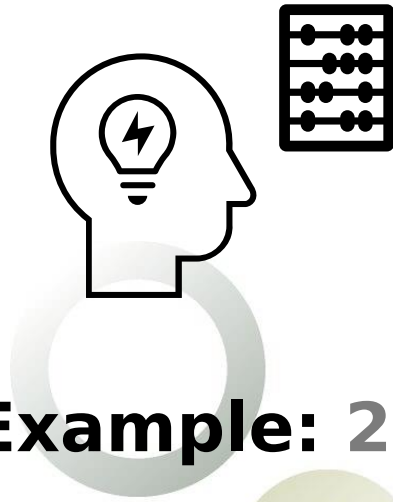
Excess-K

Add K value to the number ($K=2^{n-1}$, n bits used to represent).

Negative numbers are turned to positive → no bit to specify the sign → Just binary representation

For example, using 8 bits (n=8):

Excess $2^{8-1}=128$		
+45	$+45+128=173_{(10)}$	$10101101_{(2)}$
-45	$-45+128=83_{(10)}$	$01010011_{(2)}$



Represent decimal numbers *IEEE754 Simple precision*

Example: 23,75

First, convert to binary both parts: 23 and ,75. And the sign: 0 positive, 1 negative

10111 ,11

Secondly, normalize by moving the decimal separator to the MSB to get the mantissa part

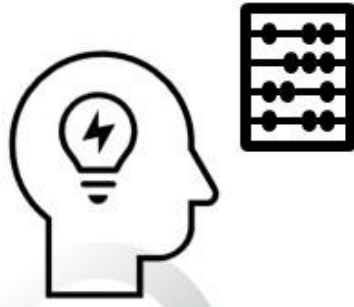
10111,11 → 1,011111 Exponent is 4 (4 movements)

Finally, calculate the exponent using the Excess K

Exp= 4 Excess K= $2^{8-1} - 1 = 127$ Exp= $127 + 4 = 131$
N=8

S	EXPONENT								MANTISSA															
	0	1	0	0	0	0	0	1	1	0	1	1	1	1	0	0	0	0	0	0	0	0	0	0

[Check results here](#)



Represent decimal numbers

IEEE754 Simple precision

Example: 23,75

First, convert to binary both parts: 23 and ,75. And the sign: 0 positive, 1 negative

10111,11

Secondly, normalize by moving the decimal separator to the MSB to get the mantissa part

10111,11 → 1,011111 Exponent is 4 (4 movements)

Finally, calculate the exponent using the Excess K

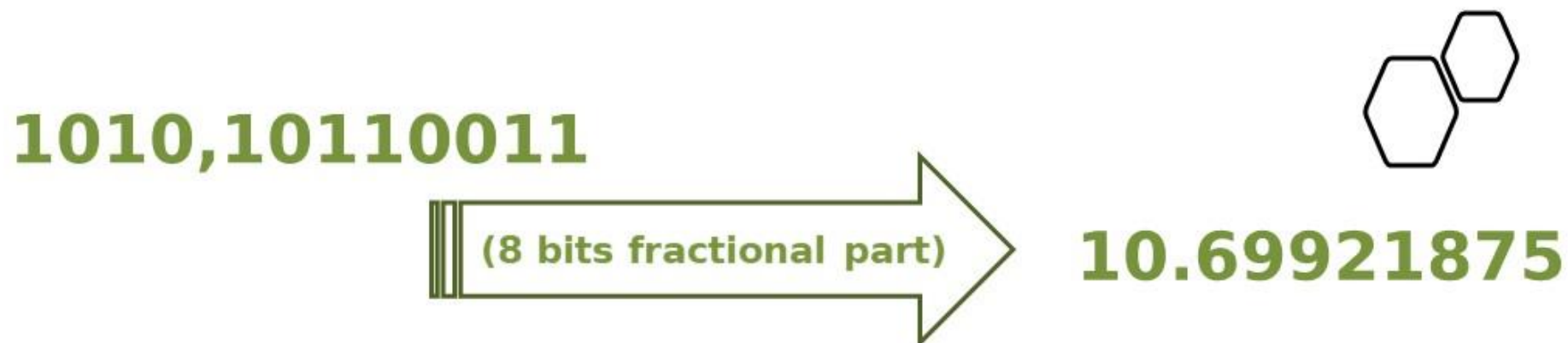
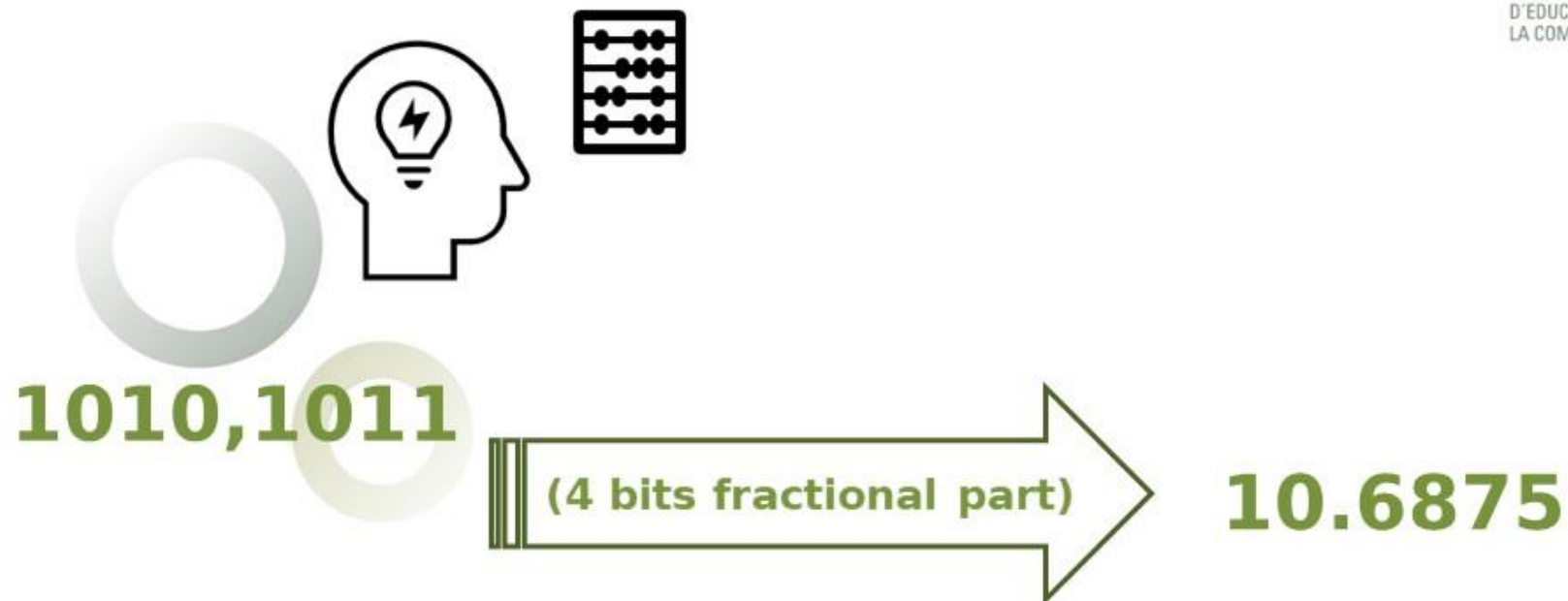
Exp = 4
N = 3
Excess K = $2^{8-1} - 1 = 127$
Exp = $127 + 4 = 131$



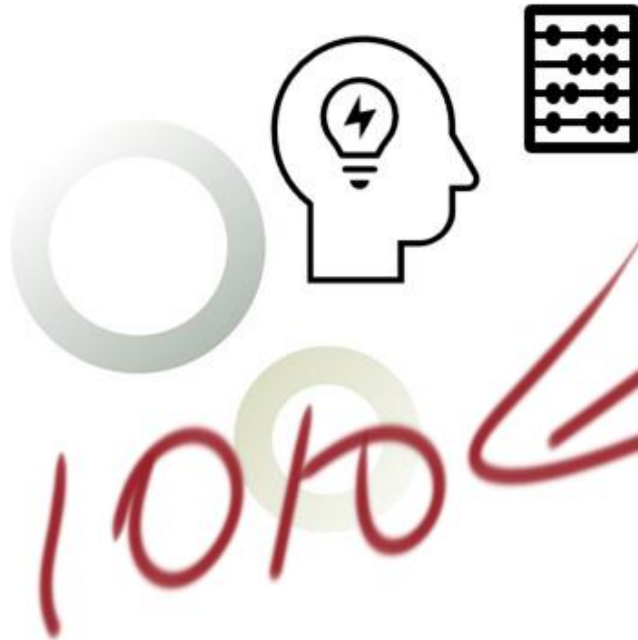
S	EXPONENT								MANTISSA															
0	1	0	0	0	0	0	1	1	0	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0

[Check results here](#)

Example: 10,7



Exercises:



Handwritten calculations in blue ink:

$$\begin{aligned} 0,7 \times 2 &= 1,4 \\ 0,4 \times 2 &= 0,8 \\ 0,8 \times 2 &= 1,6 \\ 0,6 \times 2 &= 1,2 \end{aligned}$$

A large red oval encircles the results of the calculations: 1,4, 0,8, 1,6, and 1,2. At the bottom right, near the last result, there are three small black hexagons arranged in a triangular pattern.

Exercises:



Exercises:

