





parts of a computer.

Part 2

Desarrollo de Aplicaciones Web

1er Curso

Curso 2020-2021

Autor: Vicent Bosch

vicent.bosch@ceedcv.es



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Recordatorio





Esta presentación no sustituye los apuntes disponibles en el aula virtual.



Las apuntes oficiales son los que tenéis en el aula virtual

Contents



- 1. Instruction cycle
- 2. Configure Visual Studio Code
- 3. Introduction to Python
- 4. Questions

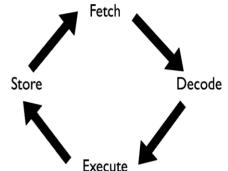


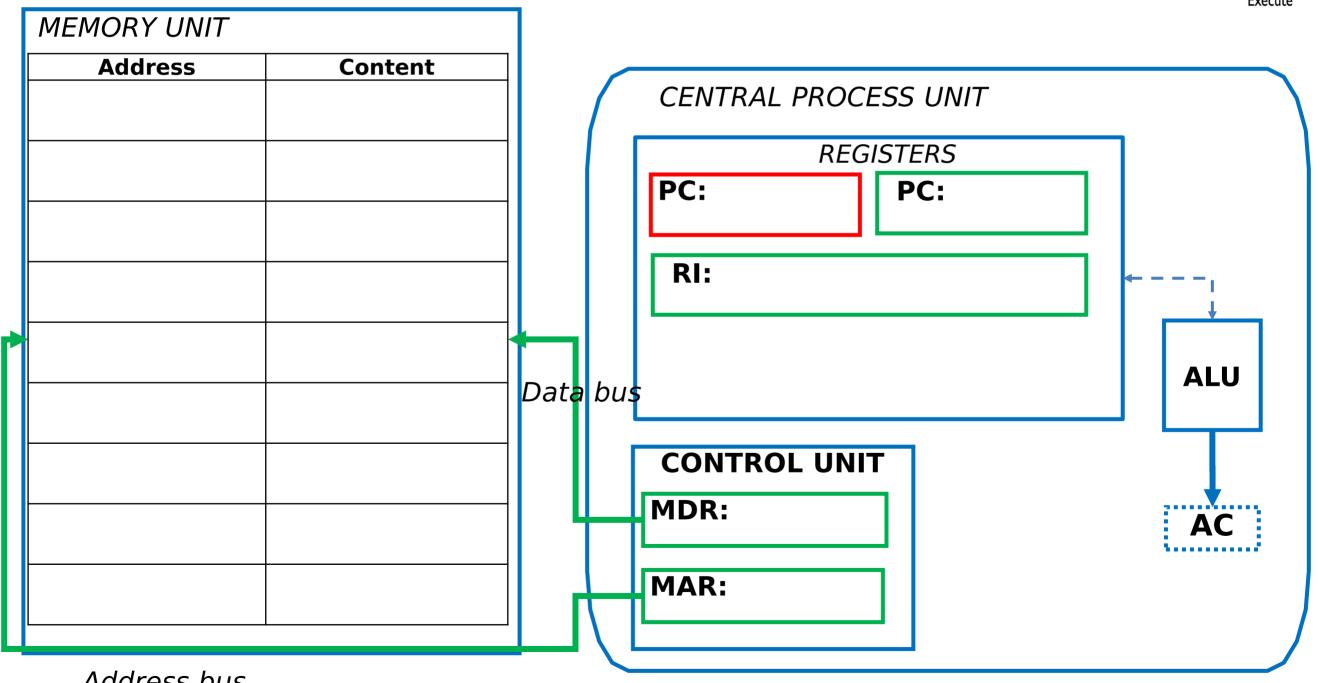


Code Ins	strucction Desci	<u>ription</u>
ENT M(m)	000mmmmm	Read data from keyboard to memory.
SAL M(m)	001mmmmm	Show data on screen from memory.
CAR RO, M(m)	010mmmmm	Store content of a memory address in register R0.
ALM M(m), R0	011mmmmm	Store content of R0 in a memory address.
MOV Rx, Ry	1000xxyy	Copy content of RY to RX (X, Y are
		register numbers).
SUM Rx, Ry	1001xxyy	Add RX+RY and it is stored in RX.
RES Rx, Ry	1010xxyy	Subtract RX-RY and it is stored in RX.
MUL Rx, Ry	1011xxyy	Multiply RX * RY and it is stored in RX.
DIV Rx,Ry	1100xxyy	Divide RX / RY and it is stored in RX.

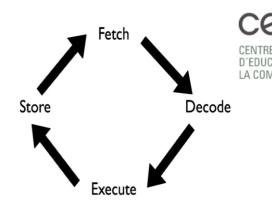


1. Instruction 1 \rightarrow

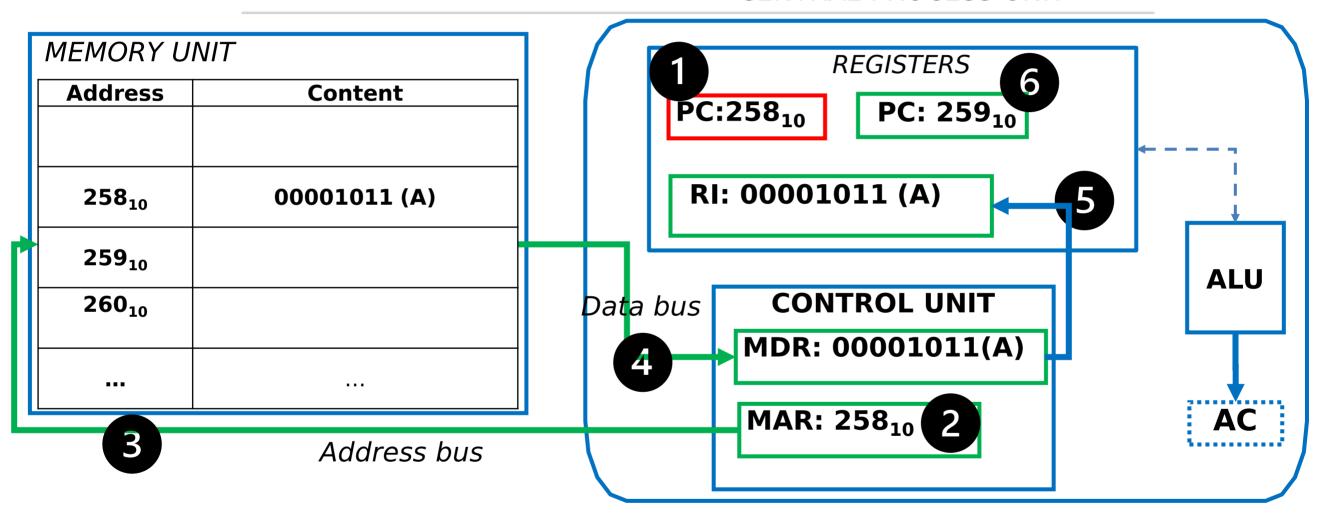




1. Common steps for each instruction → FETCH

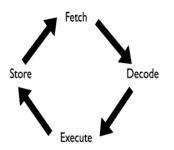


CENTRAL PROCESS UNIT



- 1. CU looks for the instruction in the memory address pointed by the PC
- 2. CU stores in the MAR the content of PC
- 3. CU sends signals to the address bus to point to the address stored in the MAR
- 4. The content stored in memory address accessed is stored in the MDR
- 5. The content of MDR is sent and stored in the RI
- 6. The CU updates the PC (increases in 1)
- 7. The CU can now decode de instruction → Next phase: DECODE





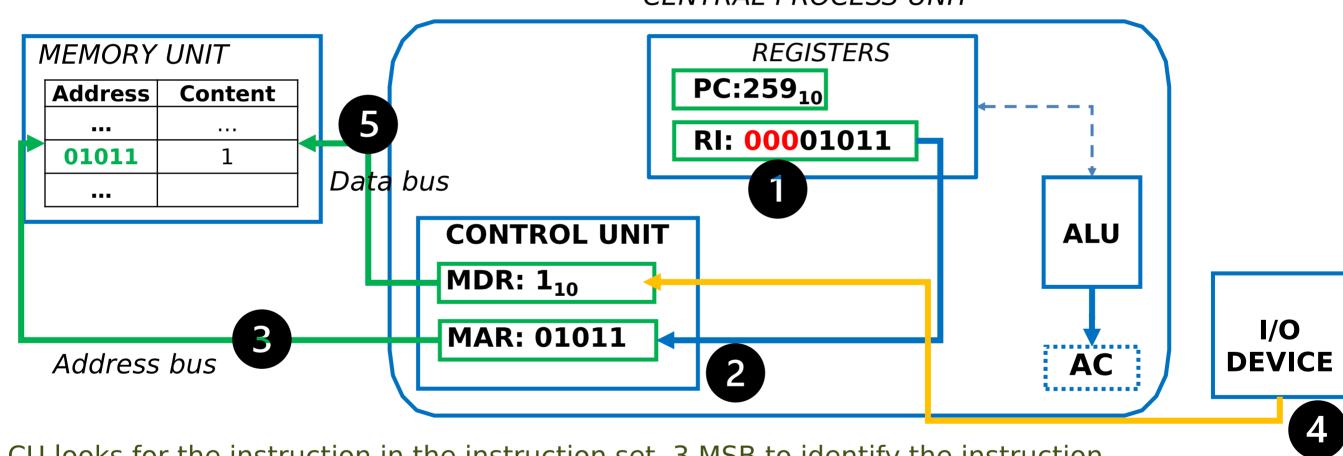
1. Instruction 1 \rightarrow 00001011 (A)

00001011 (A)

ENT M(m) 000**01011**

Read data (A=1) **from** keyboard **to memory**.

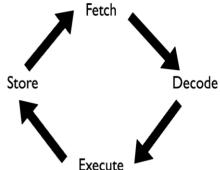
CENTRAL PROCESS UNIT

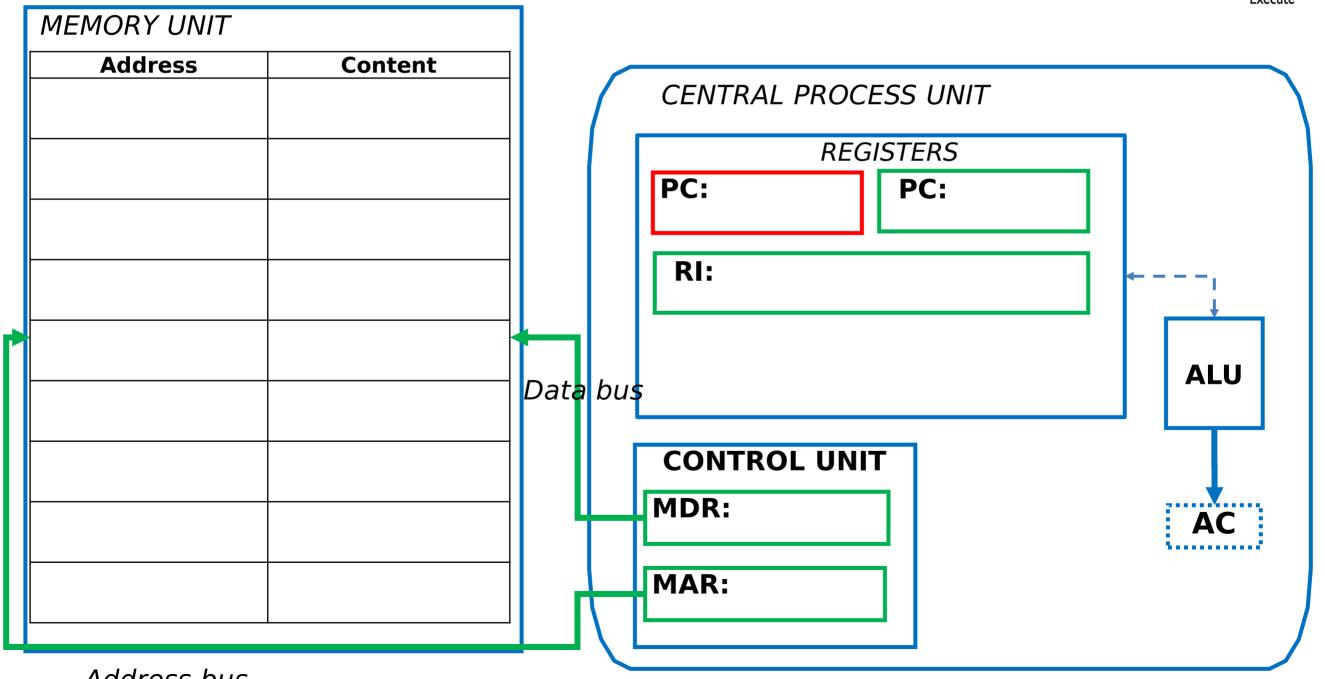


- 1. CU looks for the instruction in the instruction set. 3 MSB to identify the instruction.
- 2. The others 5 bits are used to point to a memory address, therefore this address is stored in the MAR
- 3. CU sends signals to the address bus to point to the address stored in the MAR.
- 4. The value stored in A (A=1), sent by the keyboard (I/O device) is stored in the MDR.
- 5. CU sends signals to the data bus to send the data stored in the MDR to the memory address previously accessed through the address bus.



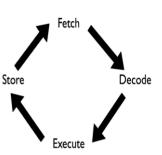
1. Instruction $2 \rightarrow$





1. Instruction $2 \rightarrow 00001100(B)$

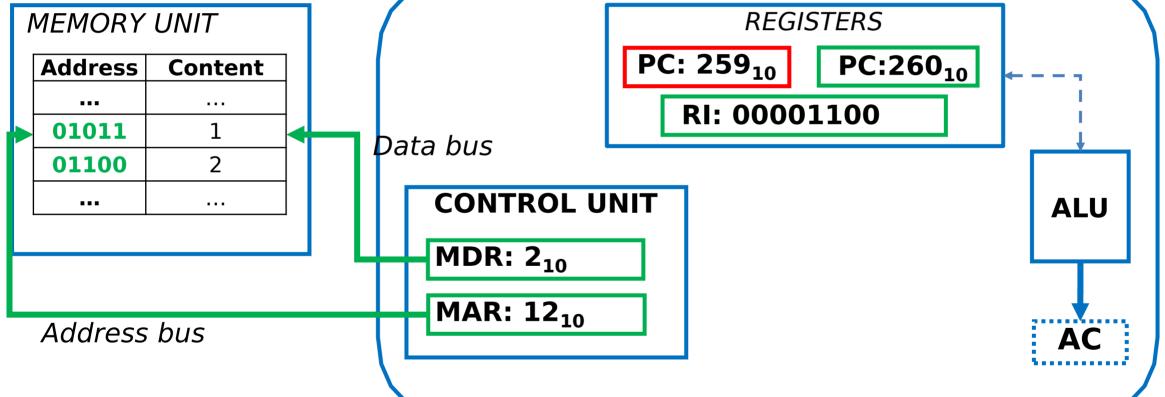




00001100 (B) ENT M(m) 000**01100**

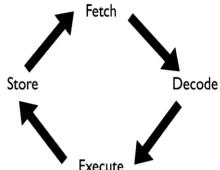
Read data (B=2) **from** keyboard **to memory**.

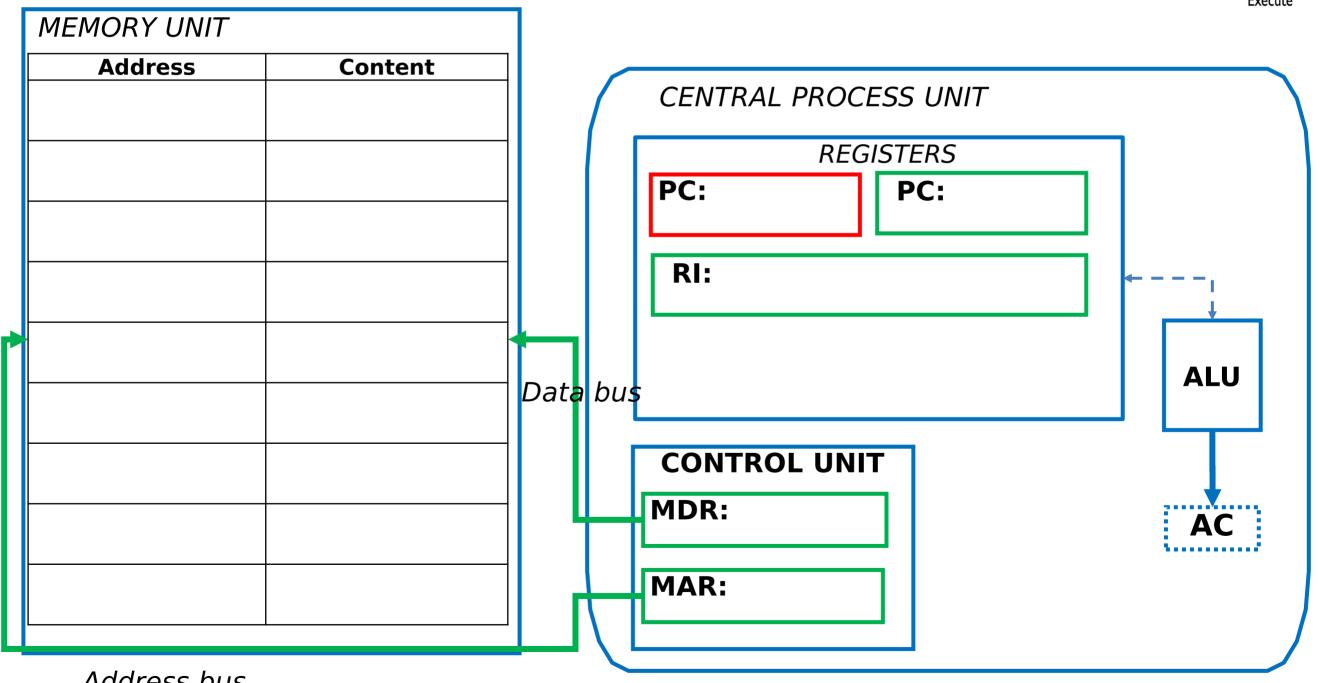






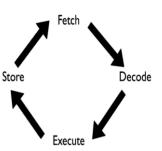
1. Instruction 5 \rightarrow





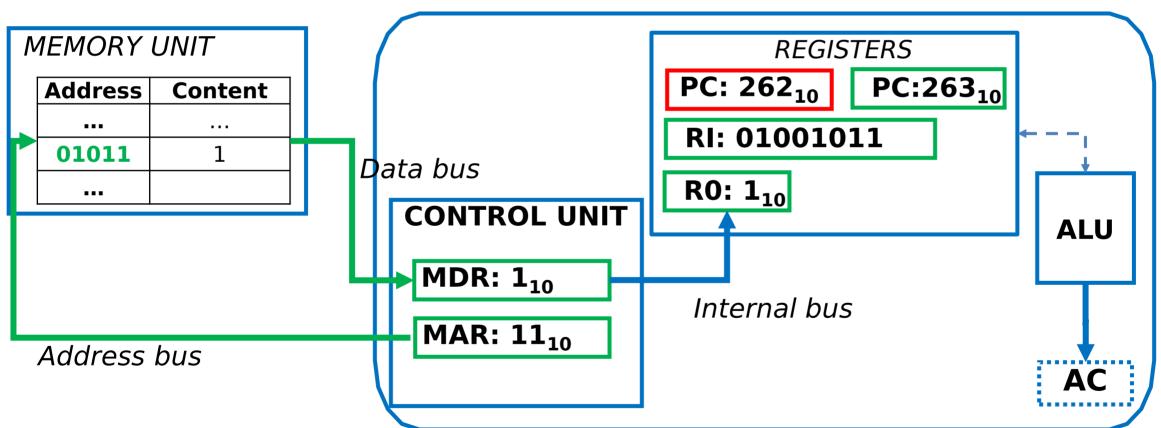
1. Instruction $5 \rightarrow 01001011$





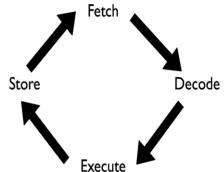
01001011 CAR R0, M(m) 010**01011** Store content of a **memory address 11** in register R0.

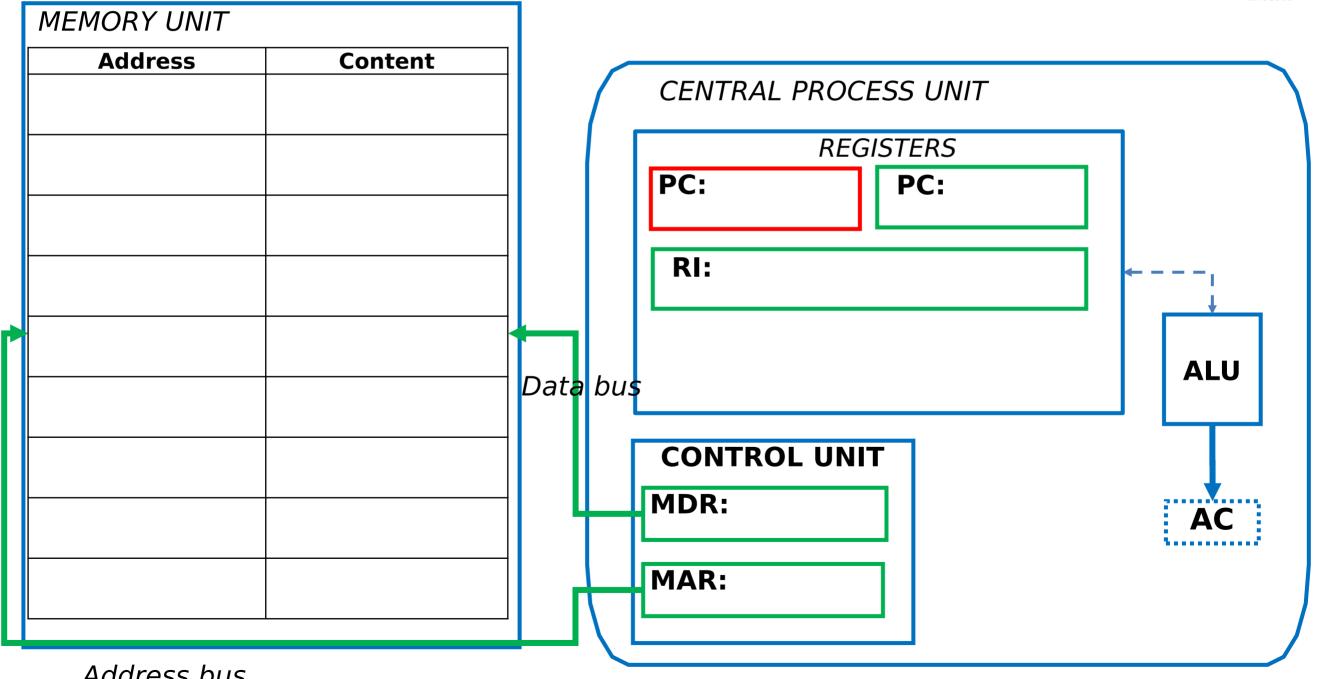






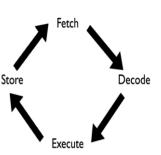
1. Instruction 6 \rightarrow





1. Instruction $6 \rightarrow 10000100$



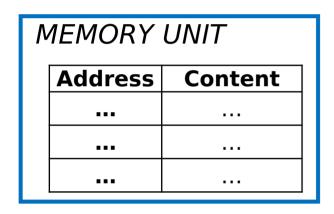


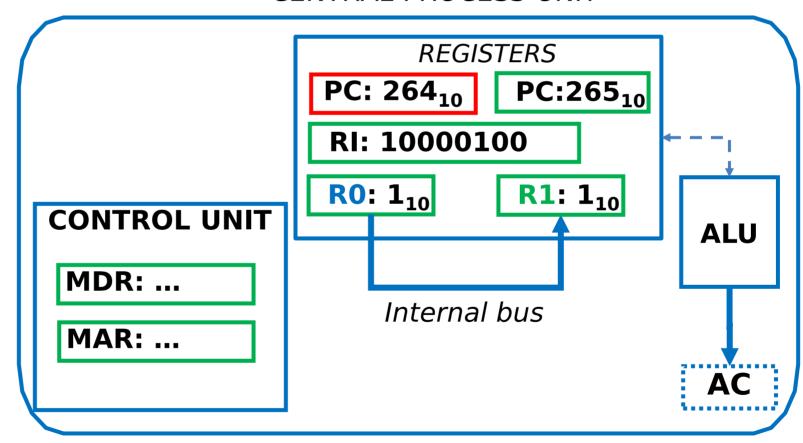
10000100

MOV Rx, Ry 1000**0100**

Copy content of R0 to R1

CENTRAL PROCESS UNIT



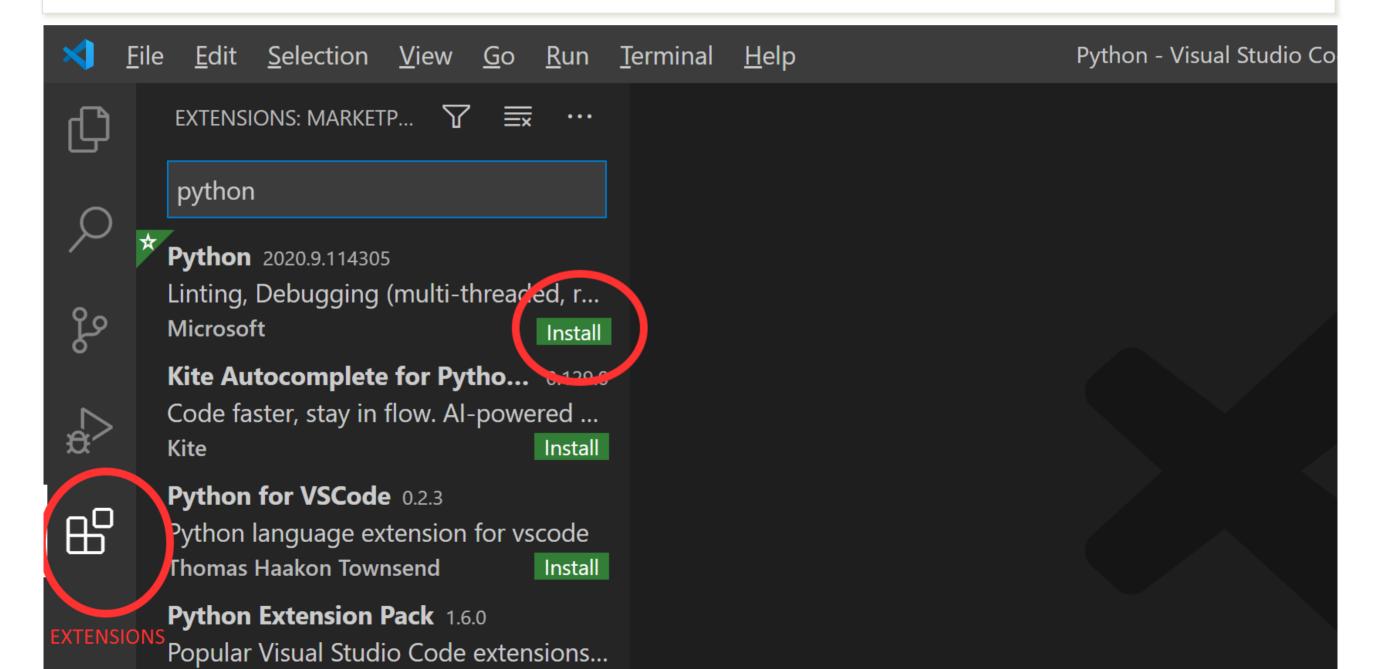


2. ConfigureVS Code

- First, install <u>Visual Studio Code</u>
- CEECCV

 CENTRE ESPECÍFIC

 D'EDUCACIÓ A DISTÀNCIA DE
 LA COMUNITAT VALENCIANA
- Second, open VS Code and install the Python Extension. Click on the extension's icon and search for "python". Then click on "install" and finally restart VS Code.



2. Configure **VS** Code

- Verify Python is working properly.^{LA COMUNITAT VALENCIANA}
- Open a Terminal in VS Code, using the top menu: Terminal → New Terminal.
- Write "py -0"

PROBLEMS OUTPUT DEBUG CONSOLE **TERMINAL**

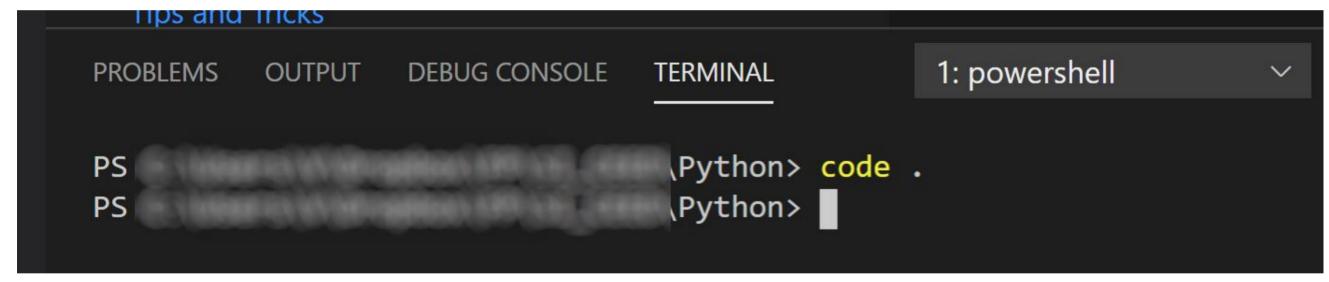
PS C:\> py -0 Installed Pythons found by C:\WINDOWS\py.exe Lau -3.9-64 *

PS C:\>

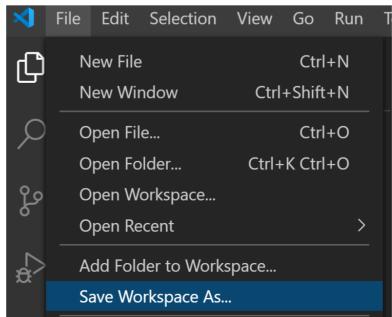


2. ConfigureVS Code

- Create a workspace for your exercises.
- Create a folder.
- Open a terminal, locate the folder created and type "code."

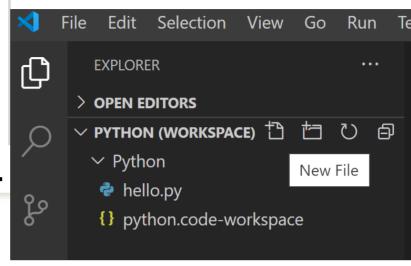


and save your workspace.



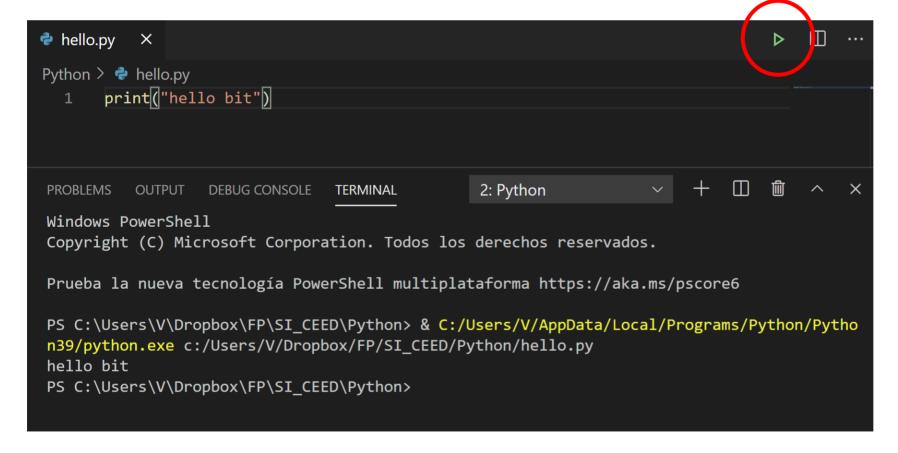
3. Introduction to Python

 Open VStudio Code and create the first file in Python.





Typeprint("hello") andRUN!!!!



Questions? Share in the forum



If we have an instruction set with 12 instructions, how many bits at least do we need in the *op_*code field of the instruction format to decode all the instructions?

Think of an instruction where you will use immediate and direct addressing modes.

In an instruction, do we have to decode all the bits? Justify your answer.

Questions?



Questions?



Next week?



- ✓ Contents of Unit 3 will be opened during the afternoon on Friday 30^{th.}
- ✓ Please complete the TC survey that it will be published in Unit 3. It helps to plan each TC.