Alexander C. Dickey

Seattle, WA | (214) 356-7663 | dickey.a@northeastern.edu github.com/alexdickey_l linkedin.com/in/alexcdickey

EDUCATION

Northeastern University, Seattle, WA

Expected December 2024

Master of Science in Computer Science

GPA: 4.0

Vanderbilt University, Nashville, TN

May 2020

Bachelor of Science in Human and Organizational Development

TECHNICAL SKILLS

Languages: Python | Java | C | C++ | HTML5 | CSS | JavaScript | Regex | JSON

Developer Tools: Linux | Unix | Git | IntelliJ | VS Code | Unity | UE5

Frameworks: Flask | React-Native | Swift | MySQL

Courses: Algorithms | Object-oriented Design | Data Structures | Web Development | Discrete Mathematics **Soft-Skills:** Problem solving | Leadership | Adaptability | Communication | Critical thinking | Collaboration

PROFESSIONAL EXPERIENCE

Northeastern University, Seattle, WA

January 2023 - December 2023

Teaching Assistant

CS5008 Algorithms & CS5001 Foundations of Computer Science

- Ran weekly lab sessions and hosted office hours twice a week for 40+ students
- Provided thorough and frequent feedback on 60+ assignments per test cycle
- Completed all 12-weeks of assignments, improving overall understanding of course content and teaching ability

Slingshot Prep, LLC, Dallas, TX

January 2021 - September 2022

Professional Act Tutor

- Responsible for virtually educating 20+ students, achieving a 100% success rate in meeting expected scores
- Spent 300+ hours reviewing and researching previously administered tests, taking 100% of ACTs since 1997
- Communicated with families daily regarding timeline, expectations, difficulties, and preparedness

BluWave, LP, Nashville, TN

August 2019 - December 2019

Strategic Account Executive / Intern

- Paired dozens of Private Equity Funds with industry experts, fostering a lasting, mutually beneficial relationship
- Onboarded 50+ individuals, pinpointing areas of expertise and assessing fit for any currently available opportunities
- Developed a quarterly newsletter to showcase open opportunities from Private Equity clients to service providers

PROJECTS

Arcade Suite, Python | Java | Swing | Processing

September 2022 - Present

- A suite of classic arcade games, including playable versions of Checkers, Othello, Pac-Man, Minesweeper, Tetris, Sokoban, Poker, Brick Breaker, Skunk, and Destructo
- The games contain custom UX, toggleable AI, difficulty settings, and scorekeeping

Gesture-based Music Notation App, Java | Abstract Window Toolkit

September 2022

- A gesture-based application, enabling users to create sheet music, edit notes, and save music notation
- This app implements gesture recognition, reaction architecture, bidding methods, and shape training

League of Legends Champion Selector App, Python | Sklearn

November 2022 - December 2022

- Collaborated with a team of 3 to create an application that would return an optimal champion selection given 10+ variables such as current meta, team composition, and champion proficiencies
- Used Gaussian and Multinomial Naive Bayesian models, regression models, and multi-attribute choice matrices

ADDITIONAL INFORMATION

- Overwatch: Ranked Top 100 in Americas region
- Pokémon Go: Level 50 | Top 250 on Go Battle League global leaderboard
- Bowling: Best score 209
- Rugby: 5-years' experience as wing and scrum half