

Feb 4, 2016

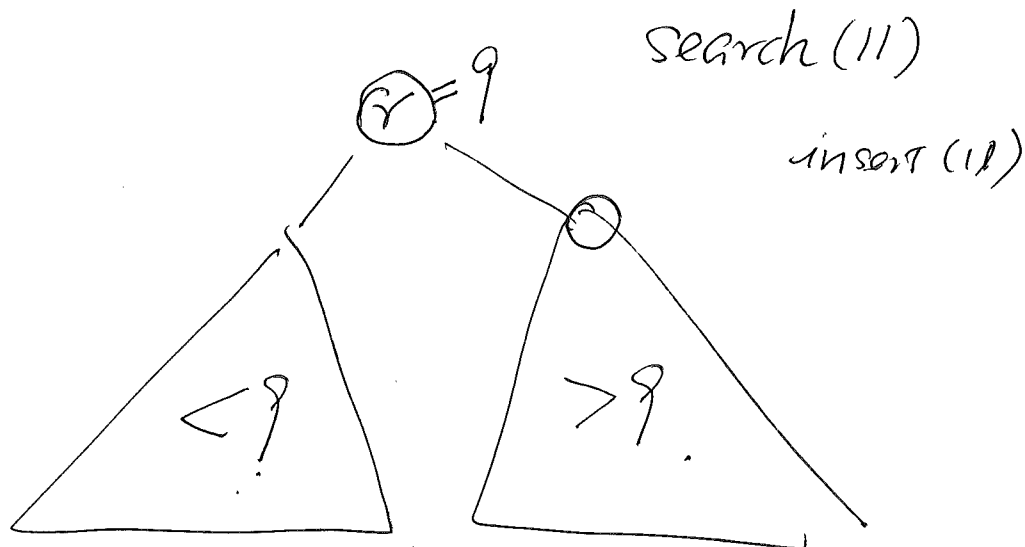
Recall Heap / Priority Queue

You can build a heap in $\Theta(n)$ if all the elements are given in an array before hand.

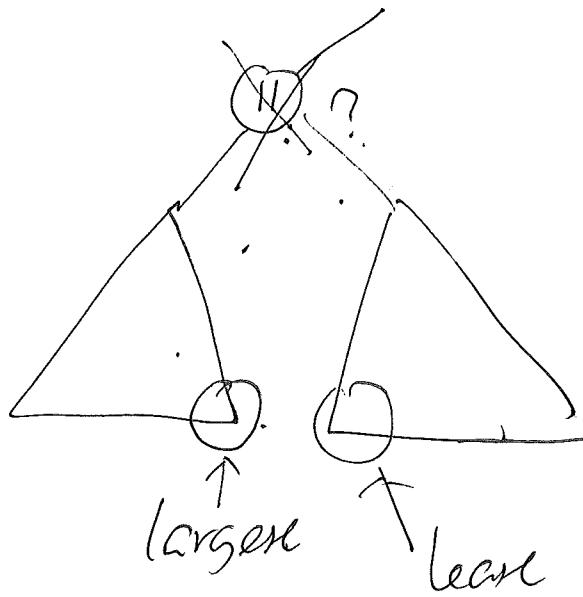
BST — Binary Search Tree $[a, b]$..

Heap $[a, +\infty)$ $(-\infty, a]$

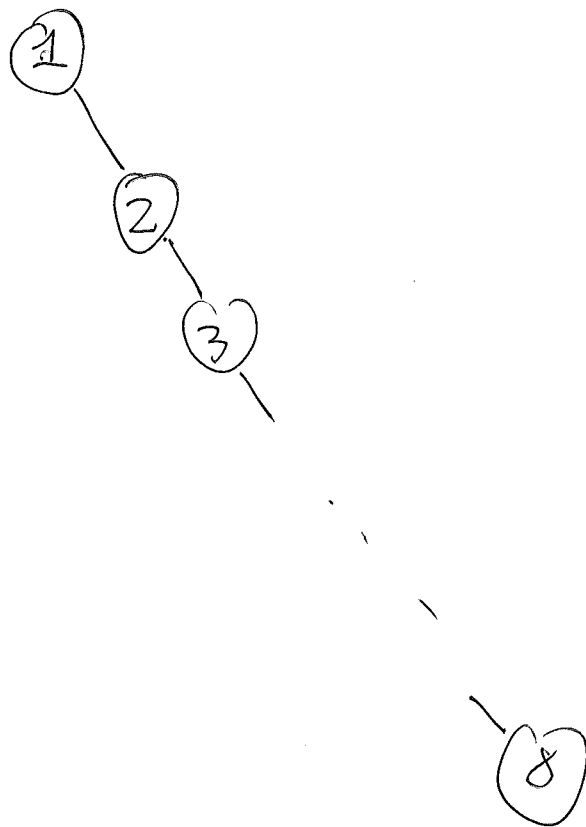
A binary tree is a BST if for any node,
its is $<$ all the keys in its right ~~tree~~ subtree
 $>$ all the keys in its left subtree



②



insert 1, 2, 3, 4, 5, 6, 7, 8



$O(n)$ time
for insert
deletion and
search

③
The key to guarantee good performance
for a BST is to make sure the
height is $O(\log n)$

A BST is said to be balanced if its height is $O(\log n)$

AVL-tree.

for every node

Def. A BST is called an AVL-tree if the
height difference between its left and right
subtrees is ≤ 1

Observation, the height of an AVL-tree is
bounded by $2 \log n$

Tight bound: $1.4404 \log(n+2) - 0.328$

Let h be the height of an AVL tree with n vertices. ④

$$h \leq 2 \lg n$$

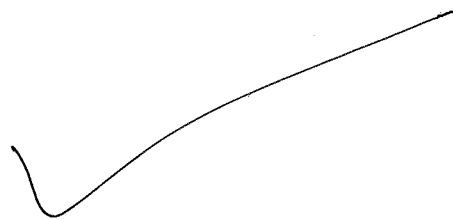
Pf (Induction on h)

$$n \geq 2^{\frac{h}{2}}$$

Basis $h=0$ $n=1$

$$2^{\frac{h}{2}} = 2^{\frac{0}{2}} = 2^0 = 1$$

$$n = 1 \geq 1 = 2^{\frac{h}{2}}$$



I.S.

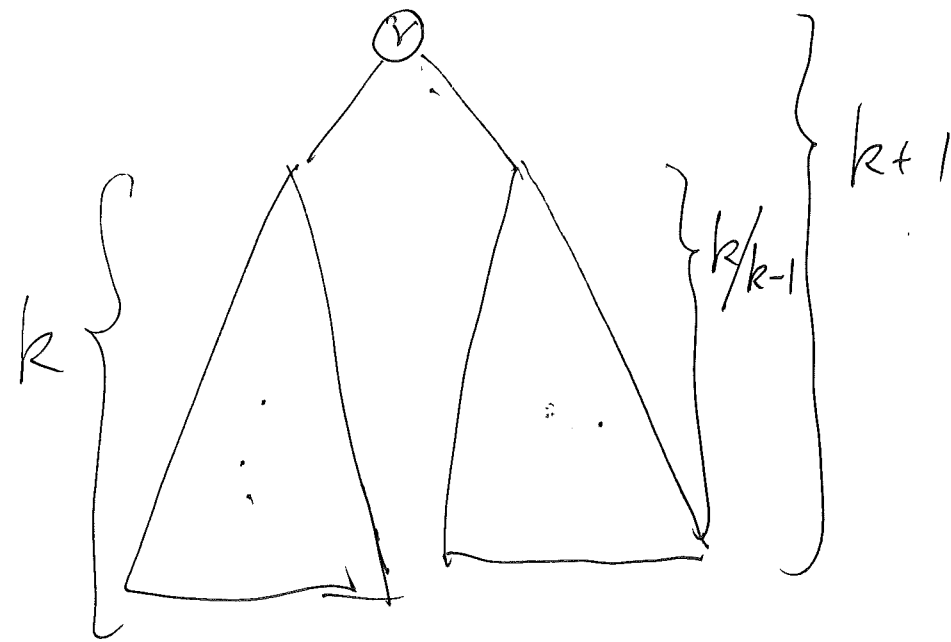
Assume that for all AVL-trees of height $h \leq k$ the claim is true

Need to show the claim is also correct for

$h=k+1$, i.e., for an AVL-tree of height $k+1$

there are at least $2^{\frac{k+1}{2}}$ nodes in the tree.

(5)



Case 1 left subtree has height k and right subtree has height $k-1$

$$\begin{aligned}
 &\geq 1 + 2^{\frac{k}{2}} + 2^{\frac{k-1}{2}} \geq 2^{\frac{k}{2}} + 2^{\frac{k-1}{2}} \geq 2^{\frac{k-1}{2}} + 2^{\frac{k-1}{2}} \\
 &= 2^1 \cdot 2^{\frac{k-1}{2}} = 2^{1 + \frac{k-1}{2}} = 2^{\frac{2+k-1}{2}} = 2^{\frac{k+1}{2}}
 \end{aligned}$$

Case 2 both subtrees have height k

$$\geq 1 + 2^{\frac{k}{2}} + 2^{\frac{k}{2}} \geq 1 + 2^{\frac{k}{2}} + 2^{\frac{k-1}{2}} \geq 2^{\frac{k+1}{2}}$$

⑥

Search, insertion and deletion in an AVL-tree

Search just like a normal BST.

insertion and deletion.

① We will perform a normal insertion and deletion just like a BST

② If the insertion or deletion violates the AVL property, then we rebalance the tree
rotations

Let A be the ~~node~~ root of the smallest subtree that's violating the AVL property after insertion

Q

