

March 28

Exam II April 7th (Thursday)

Randomized Quick Sort. \leftarrow Las Vegas Alg

Min-cut Algorithm \leftarrow Monte Carlo Alg

Randomized Quick Sort.

~~Pick~~ Randomly Pick a pivot x

Partition $S_1 \stackrel{<}{\leftarrow} x < S_2$, $S_1 \cup S_2 = S$

recursively quick sort S_1 and S_2

Randomized Quick Sort

Generate a random permutation of S

Use $(S[i])$ as the pivot

Partition $S_1 \stackrel{<}{\leftarrow} S[i] < S_2$

Recursively sort S_1 and S_2

(2)

Let A be a set of n elements

an r -permutation is an ordered sequence of

r elements from A
distinct

$${}_n P_r = \frac{n!}{(n-r)!}$$

an n -permutation is an ordered sequence of
all elements in A and every element appeared
once and only once

$${}_n P_n = n!$$

$$= \frac{n!}{(n-n)!} = n!$$

Let the input be a ~~ra~~ permutation of

$$x_1 < x_2 < \dots < x_n$$

Since we will randomly permute the input, we shall assume the input to quick sort phase is a random permutation of x_1, x_2, \dots, x_n

The running time of quick sort is the number of comparisons

Observation: every pair of numbers x_i and x_j ^($i \neq j$) will be compared at most once during the quick sort phase.

Introduce r.v. X_{ij} to describe whether x_i and x_j are compared or not

$$\begin{cases} X_{ij} = 1 & x_i \text{ and } x_j \text{ are compared} \\ X_{ij} = 0 & \text{otherwise} \end{cases}$$

Total Number of Comparisons

(4)

$$\sum_{i=1}^{n-1} \sum_{j=i+1}^n X_{ij}$$

The expected running time is

$$E \left[\sum_{i=1}^{n-1} \sum_{j=i+1}^n X_{ij} \right]$$
$$= \sum_{i=1}^{n-1} \sum_{j=i+1}^n E[X_{ij}]$$

Thus it all comes down to the calculation of $P(X_{ij}=1)$

$$E[X_{ij}] = P(X_{ij}=0) \times 0 + P(X_{ij}=1) \times 1$$
$$= P(X_{ij}=1)$$

5

1, 3, 4, 7, 8, 9, 13, 21

The input to the quick sort phase is
a random permutation of these 8 elements

4, 3, 7, 21, 13, 9, 8, 1

3 1 4 7, 21, 13, 8, 9

3



1

7

21, 13, 8, 9

13, 8, 9

$$P(X_{ij}=1) = ?$$

what's the probability that x_i and x_j are compared during the execution.

Observations:

- (1) in order to compare x_i and x_j , one of them has to be the pivot during the execution
- (2) The two numbers must be in the same subarray during the recursion

$$\underbrace{x_1 < \dots < x_{i-1} < x_i < x_{i+1}, \dots, x_{j-1} < x_j < x_{j+1} \dots x_n}_{\text{random permutation}}$$

in order for x_i and x_j to be compared, these two numbers must be in front of

(x_{i+1}, \dots, x_{j-1}) in the random permutation

what's the odds?

$$\frac{2}{j-i+1}$$

(7)

$$P(X_{ij}=1) = \frac{2}{j-i+1}$$

$$E\left[\sum_{i=1}^{n-1} \sum_{j=i+1}^n X_{ij}\right] = \sum_{i=1}^{n-1} \sum_{j=i+1}^n E[X_{ij}]$$

$$= \sum_{i=1}^{n-1} \left(\sum_{j=i+1}^n \frac{2}{j-i+1} \right)$$

$$= 2 \sum_{i=1}^{n-1} \left(\sum_{j=i+1}^n \frac{1}{j-i+1} \right)$$

$$= 2 \sum_{i=1}^{n-1} \left(\frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{n-i+1} \right)$$

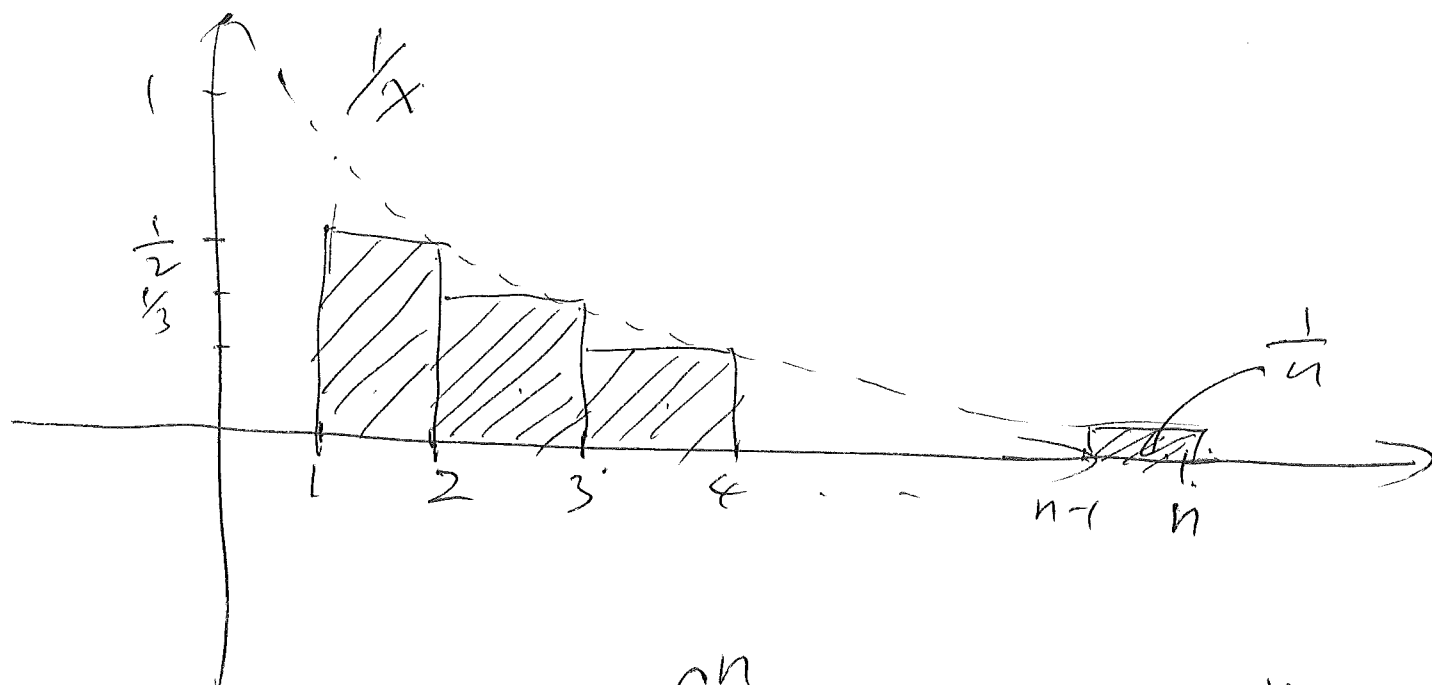
$$\leq 2 \sum_{i=1}^{n-1} \left(\frac{1}{2} + \dots + \frac{1}{n-i+1} + \left(\frac{1}{n-i+2} + \dots + \frac{1}{n} \right) \right)$$

$$= 2 \sum_{i=1}^{n-1} \left(\sum_{k=2}^n \frac{1}{k} \right)$$

$$\leq 2 \sum_{i=1}^{n-1} \ln n < 2n \ln n$$

(8)

$$\sum_{k=2}^n \frac{1}{k} = \frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{n}$$

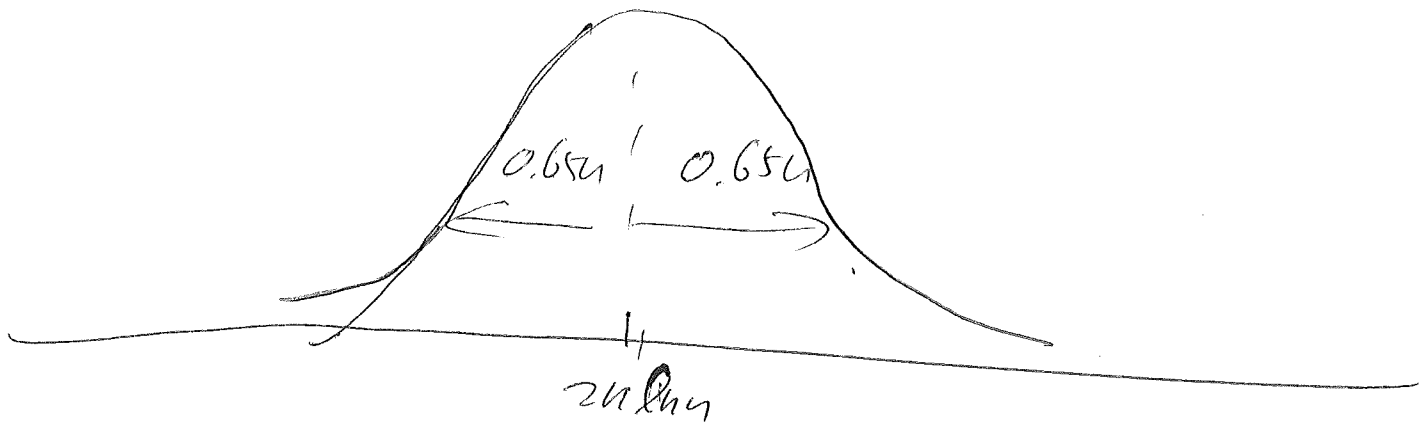


$$\frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{n} < \int_1^n \frac{1}{x} dx = \ln x \Big|_1^n = \ln n$$

The expected running time of randomized quick sort is bounded by $\boxed{2n \ln n}$. (3)

The standard deviation $\sigma = 0.65n$.

Variance σ^2



From Markov

$$\Pr(X \geq 2n \ln n) \leq \frac{2n \ln n}{20n \ln n} = 0.1$$

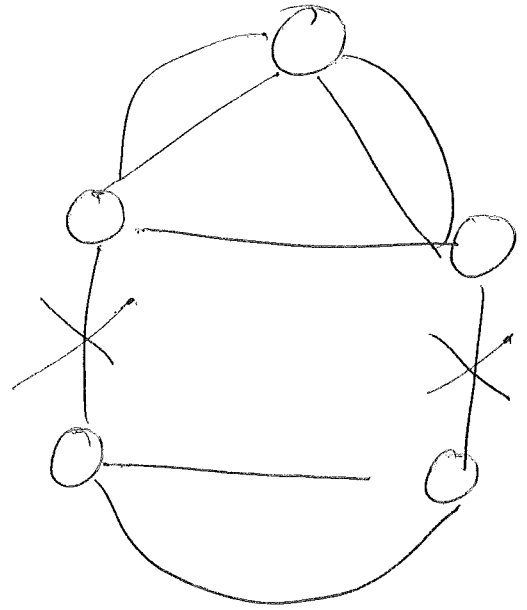
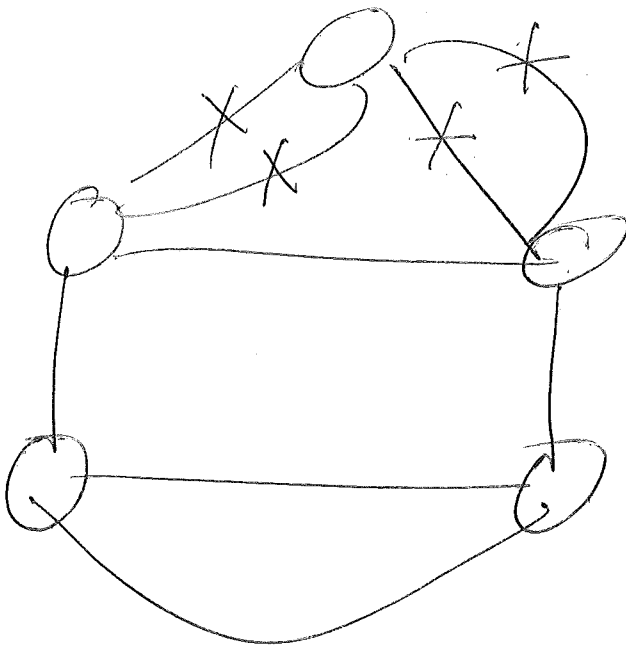
From Chebyshev

$$\begin{aligned} \Pr(|X - 2n \ln n| \geq n \ln n) \\ \leq \frac{(0.65n)^2}{(n \ln n)^2} = \frac{0.4225}{(\ln n)^2} \end{aligned}$$

Karger's Minicut Algorithm

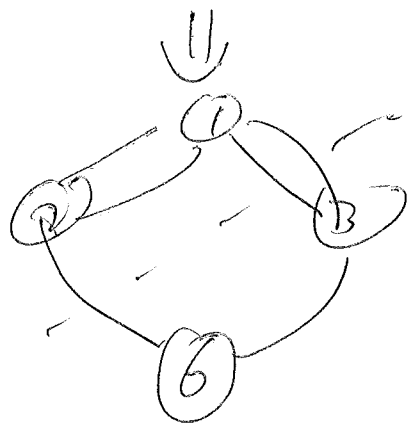
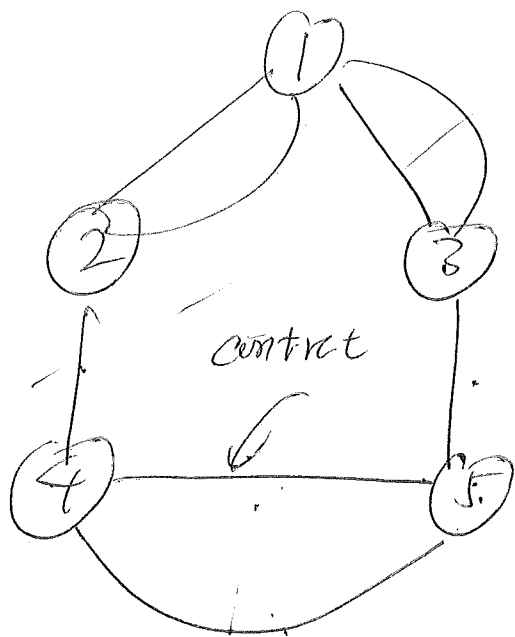
Let G be a connected undirected multigraph with no self loops. A cut of G is a set of edges whose removal results in G disconnected.

A mincut is a cut of minimum number of edges.



Mincut Problem: Find a mincut

Contraction (Edge Contraction)



By contracting an edge e connecting u and v we mean:

- (1) remove all edges between u and v ,
- (2) merge u, v to be a new vertex w ,
- (3) connecting all edges adjacent to u and v to w

Let G be a graph, G' be a graph after contracting some edge in G .

Then ~~the~~ any cut in G' is still a cut in G

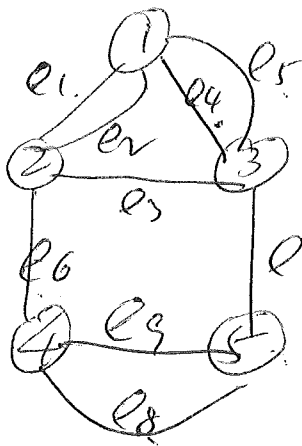
Randomised MinCut Algorithm

(12)

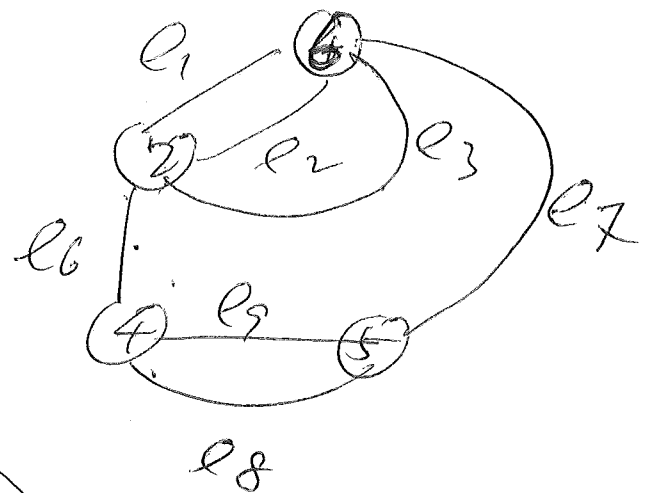
while G has more than 2 vertices

Pick an edge e uniformly at random
Contract e

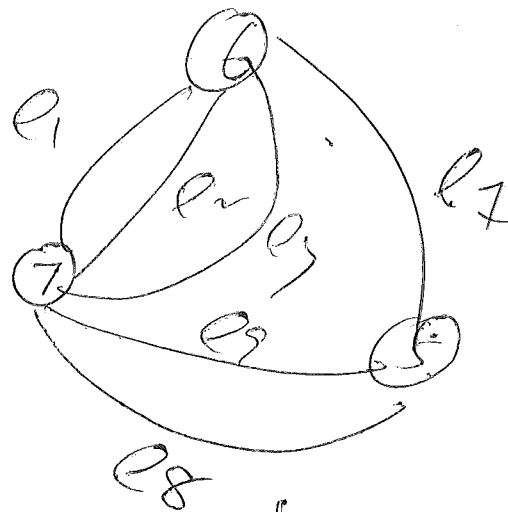
Return the remaining edges.



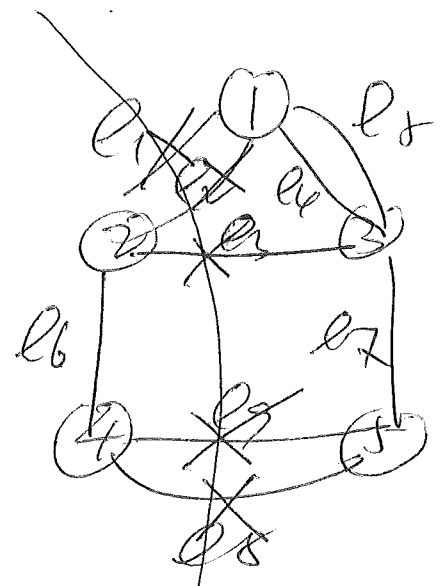
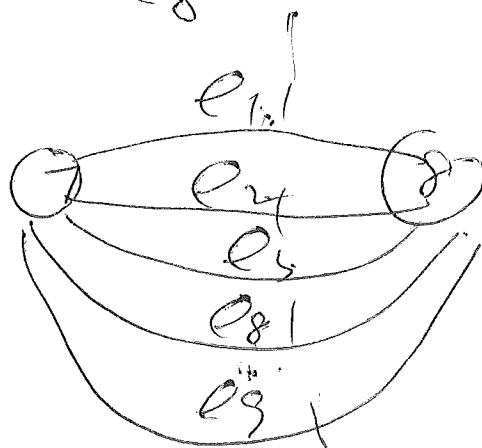
Contract e_4



Contract e_6



Contract e_7



What's the probability that the algorithm will succeed in generating a min-cut?

(13) (5)

Let $|V|=n$ $|E|=m$ the size of the mincut $= k$

Consider the very first iteration,
~~what's~~ what's the odds that the mincut survives the first contraction?

$$1 - \frac{k}{m}$$

to 'The relation of m and n, k

Since the mincut has size k , every vertex will have a degree $\geq k$.

$$m \geq \frac{nk}{2} \Rightarrow 1 \geq \frac{n}{2} \frac{k}{m}$$

$$\Rightarrow \frac{2}{n} \geq \frac{k}{m} \Rightarrow -\frac{2}{n} \leq -\frac{k}{m}$$

$$\Rightarrow 1 - \frac{2}{n} \leq 1 - \frac{k}{m} \Rightarrow 1 - \frac{k}{m} \geq \frac{n-2}{n}$$

The probability that the min-cut survives the 1st contraction is $\geq \frac{n-2}{n}$

Note this only ~~on~~ depends on n .

Assuming the min-cut survives the 1st contraction what's the probability it survives the 2nd?

$$\geq \frac{(n-1)-2}{(n-1)} = \frac{n-3}{n-1}$$

surviving the last contraction

$$\geq \frac{3-2}{3} = \frac{1}{3}$$

The probability of surviving all contractions is: (15)

$$\geq \frac{n-2}{n} \cdot \frac{n-3}{n-1} \cdot \frac{n-4}{n-2} \cdot \frac{n-5}{n-3} \cdot \dots \cdot \frac{3}{5} \cdot \frac{2}{4} \cdot \frac{1}{3}$$

$$= \frac{2}{n(n-1)} = \frac{1}{\frac{n(n-1)}{2}} = \frac{1}{\binom{n}{2}}$$