

Jan 19, 2016

CS362 Undergrad Algorithms II

modelled after CS561 Grad Algorithms

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Text book : CLR Introduction to Algorithms

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Topics:

① Background

Big O notations, solving recurrence relations

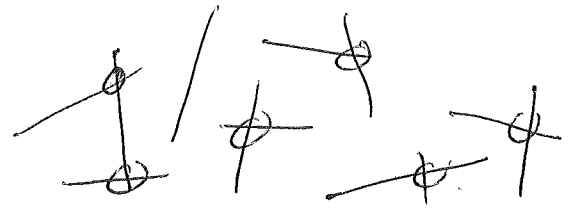
Log, Exponentiation, -

② Design of Algorithms by Induction

Shortest path algorithm

MST

Dynamic Programming



③ Design of Algorithms by Recursion

Divide and Conquer

Decrease and Conquer

④ Randomized Algorithm

⑤ Complexity

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Exam Dates:

Exam 1 Feb 28th (Thursday)

Exam 2 Apr 7th (Thursday)

Exam 3 May 5th (Thursday)

Grading:

$$\text{HW}(25\%) + \text{Exam 1}(28\%) + \text{E2}(28\%) + \text{E3}(28\%) \\ = 100\%$$

$\geq 90\%$ A

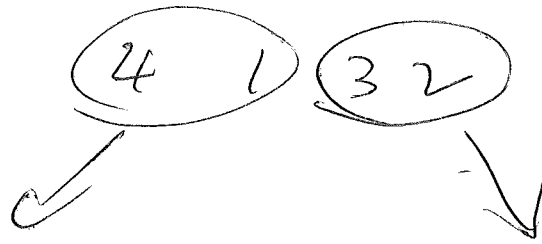
$\geq 60\%$ C

Higher A+

Homework Policy:

④

- ① All homework must be typewritten
- ② Submission must have a cover page
- ③ Outline Solutions
 - ④ Paragraph briefly describe your key ideas
 - ⑤ a working example ~~illustrate~~ ~~illustrate~~ your solution



- ⑥ pseudo-code
- ⑦ Running time analysis

$$T(n) = 2T\left(\frac{n}{2}\right) + n \Rightarrow T(n) = O(n \log n)$$

- ④ HW must be turned in at the beginning of the class period
- ⑤ All grade changes must be resolved within 7 days



Academic Honesty :

Def An algorithm is a step by step procedure for solving a problem

Computationally, an algorithm is a well-defined computation procedure ~~for~~ that takes some value as input and produce some value as output.

The word algorithm originates from

Abu al-Khwarizmi 1, 2,

On the calculation of Hindu Numerals

Latin name: "Algorithmi de numero Indorum"

Def (Data Structure) .

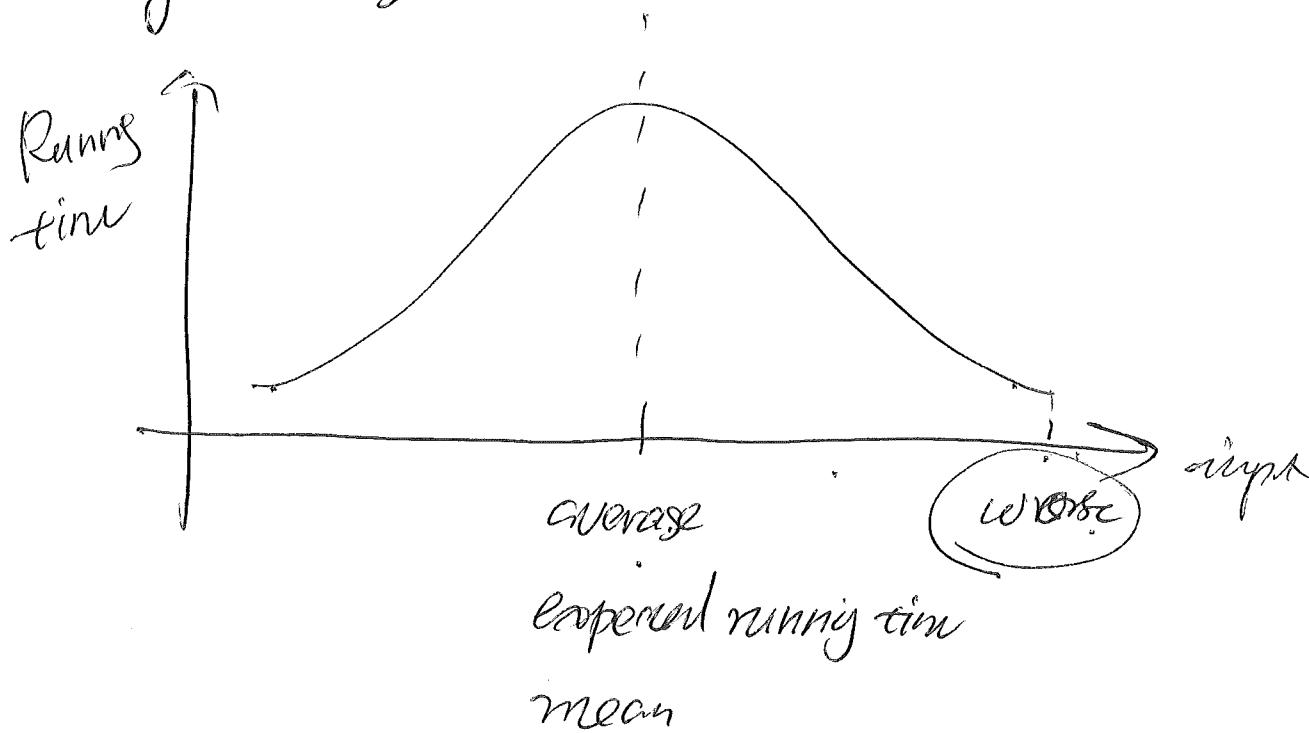
a way to store and organize data
for efficient access and modification

Computation Model . Random Access Machine

- ① Instructions are executed sequentially
- ② No memory hierarchy
everything resides in an infinite main memory
- ③ Each standard data type (int, double;)
takes one unit of memory.
- ④ Each memory access takes unit time for
a standard data type
- ⑤ Each simple operation takes unit CPU time
(addition, ~~sub~~ multiplication, ...)

The running time is the number of CPU steps
as a function of the amount of input input
by the
of memory cells used

The space complexity is # of memory cells used
by the algorithm



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Example Given an array $A[1..n]$ of n distinct numbers
from $\{1, 2, \dots, n+1\}$

Determine the missing integer.

Algorithm 1 :

Key Ideas : sum up all the numbers in A

subtract the sum from $\sum_{j=1}^{n+1} j$

Pseudo-code

Sum = 0

For $j=1$ to n

Sum = ~~Sum~~ Sum + $A[j]$

~~Sum~~

return $\sum_{j=1}^{n+1} j - \text{Sum}$

$$\frac{(1 + (n+1)) (n+1)}{2}$$

Running time : $2n + 4$ Space : n

Algorithm 2.

return

$$\frac{(n+1)!}{\prod_{j=1}^n A[j]}$$

running time:

$$2n + n + 1 = 3n + 1$$

space n

Algorithm 3:

Create a binary / Boolean array $B[1..n+1]$

initialized B to be F for every entry

For every $A[j]$, mark $B[A[j]] = T$

The entry in B equal to F will be the missing number

$$A = \{1, 3, 4\}$$

$$B = \begin{array}{|c|c|c|c|} \hline F & F & F & F \\ \hline 1 & 2 & 3 & 4 \\ \hline \end{array}$$

$$\begin{array}{|c|c|c|c|} \hline T & F & T & T \\ \hline \end{array}$$

✓

Running time:

$$(n+1) + 2n + (n+1)$$

$$= 4n + 2$$

Space $(2n)$