



3. Software Requirements

Overview

- 3.1 Issues
- 3.2 Functional Requirements
- 3.3 Non-functional Requirements
- 3.4 Significance

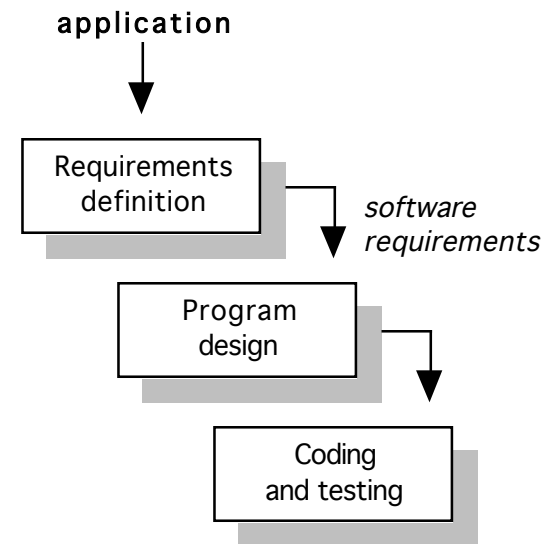


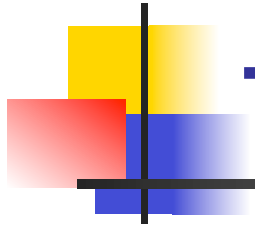
3.1 Issues

- What are requirements?
- Why are they significant?
- When are they generated?
- How are they generated?
- How are they documented?
- How are they managed?
- When are they discarded?
- Can requirements be implicit?

Simplifying Assumptions

- Ignore the process by which requirements are generated from customer needs
- Consider a very simple life cycle model





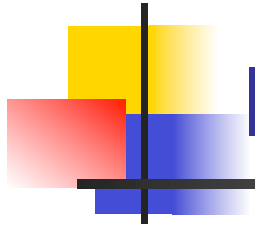
Terminology

- A **requirement** is a technical objective which is imposed upon the software, i.e., anything that might affect the kind of software that is produced
- A requirement may be imposed by
 - the customer
 - the developer
 - the operating environment
- The source, rationale, and nature of the requirement must be documented
- Requirements fall into two broad categories
 - functional
 - non-functional



3.2 Functional Requirements

- Functional requirements are concerned with **what** the software must do
 - capabilities, services, or operations
- Functional requirements are **not concerned with how** the software does things, i.e., they must be free of design considerations
- Functional requirements are incomplete unless they capture all **relevant** aspects of the software's environment
 - they define the interactions between the software and the environment
 - the environment may consist of users, other systems, support hardware, operating system, etc.
 - the system/environment boundary must be defined



Important Messages

- Requirements are difficult to identify
- Requirements are difficult to write
- Requirements change over time
- Discrepancies between needs and capabilities may render the software useless
- Life-cycle considerations must be documented since they have design implications



Communication Issues

- Missing or vague requirements are a recipe for disaster
- Anything that is not made explicit may not be implemented or considered
- Anything that is ambiguous is likely to get implemented in the least desirable way
- Standard trade practices may be omitted (in principle!)
- Cultural settings do affect the way in which requirements are written and read
- Multiple views may be required to formulate a reasonably complete set of requirements



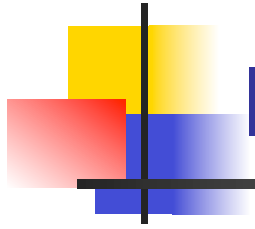
Implicit Requirements

- An interface specification can become a requirement definition only if
 - it is the only processing obligation
 - its semantics are well defined
- A product cannot be its own requirements definition because
 - the rationale for the design decisions is lost
 - there is no verification criterion



Non-Functional Requirements

- Non-functional requirements place restrictions on the range of acceptable solutions
- Non-functional requirements cover a broad range of issues
 - interface constraints
 - performance constraints
 - operating constraints
 - life-cycle constraints
 - economic constraints
 - political constraints
 - manufacturing

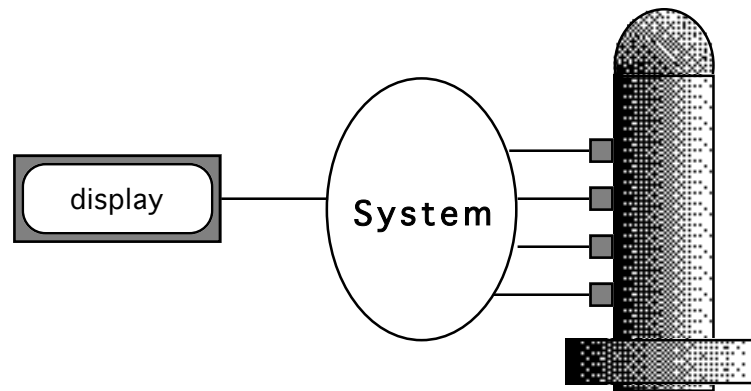


Important Messages

- Constraints are the main source of design difficulties
- No formal foundation on which to base the treatment of most non-functional requirements is available today
- Non-functional requirements are at least as dynamic as the functional ones

Case Study: Sensor Display

- Consider a small system that displays the status of several sensors (e.g., pressure, temperature, rate of change, etc.) on a limited-size screen.





3.4 Significance

- Requirements are the foundation for the software development process
- Requirements impact the life cycle throughout its phases
 - customer/developer interactions
 - contractual agreements
 - feasibility studies
 - quality assurance
 - project planning
 - risk analysis
 - testing
 - user documentation