Alexander Eckardt

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Professional Summary

Software Engineer with 3+ years of experience delivering full-stack products using AWS, React, and Node.js. I'm deeply familiar with fast-paced (and award-winning) environments, and I've focused on building intelligent and scalable tools. I ranked Top 0.1% (7/7000) in the world's largest game jam, showcasing my ability to quickly build creative, high-impact solutions.

Work Experience

Samos Insurance

Software Developer

09/2024 - 06/2025

Kitchener, ON

- Samos Insurance • Redesigned the online quoting platform, directly contributing to a high-value partner deal managing benefits for 100,000+ external employees.
 - Increased administrator productivity by 20% by delivering full-stack enhancements to the internal Admin System.
 - Built 20+ Serverless API endpoints using AWS Lambda, reducing system latency by 30%.
 - Introduced systems to automate CI/CD testing, substantially reducing administrator involvement.

Business Data Analyst Intern

05/2024 - 09/2024

Kitchener, ON

- Increased actionable insights by 30% by implementing advanced tracking tools on customer and portal sites.
- Designed and built a streamlined Claims Portal focused on intuitive UX for end users.
- Set up company Affiliate system using a PostgreSQL database, managing all company contacts and sale referrals.

05/2023 - 12/2023Operations Lead Orbital Quantum Toronto, ON

- Designed and implemented intuitive automation tools utilizing full-stack development techniques, speeding up various administrative tasks by up to 50%.
- Utilized AI to expedite patent drafting processes, resulting in a 40% reduction in costs by minimizing the need for lawver consultations.

Junior Software Engineer

06/2022 - 09/022

Zug, Switzerland

- Yarowa (formerly JAROWA AG) • Engineered anonymization algorithms in a 12 weeks time-schedule, enhancing data security for machine learning applications, improving data usage by 40%.
 - Pre-processed data using Python and Microsoft Excel to ensure data quality of over 3000 transaction records, reducing manual errors by **50%**.
 - Collaborated within a Scrum/Agile development system, honing communication, documentation and project delivery skills.

Projects

MeetingBot | Meeting Bot API for Teams, Meets and Zoom

01/2025

github.com/meetingbot/meetingbot/ | AWS, Docker, Terraform, Graphite, Playwright, Puppeteer, Next.js, Linear

- Engineered a self-hostable Meeting API for Zoom, Teams, and Meet, reducing recording costs by 90% when compared to business alternatives.
- Built to scale using a serverless architecture using AWS and Docker.
- Integrated Linear for Agile sprint tracking and team collaboration.

<u>Pinball Pioneer</u> | Indie Video Game Winner of the GMTK 2023 Game Jam

07/2023

alexeckardt.itch.io/pinball-pioneer | GMS2, Aseprite, Git, Audacity, Web Design

- Finished 7th out of 7000 (Top 0.1%) global submissions.
- Solo-developed a puzzle game in entirely within 48 hours.
- Envisioned, designed, built and tested all game systems, assets and over 10 levels.

EDUCATION

McMaster University

05/2025

Bachelor of Applied Science in Computer Science (Co-op), 3.9 GPA

Hamilton, ON

• Dean's Honour List, 4x recipient

• Courses include: Natural Language Processing, Applications of Machine Learning

Google: Artificial Intelligence Essentials

07/2024

5 Course Certification - including Maximizing Productivity through AI, AI Responsible Use

Coursera

SKILLS

Programming: Python, JavaScript, Java, C#, OpenGL, SQL, C/C++

Tools: git/Github, AWS, Docker, Google Cloud, Firebase, Supabase, BitBucket, Azure, Figma, Jupyter

Frameworks: React, HTML/CSS, Node.js, jQuery, NextJS, Astro, SwaggerAPI, Lambda Functions, XML, SQLite

Courses: Object-Oriented Programming, Data Structures / Algorithms, Natural Language Processing