

Relatório de Qualidade de Dados

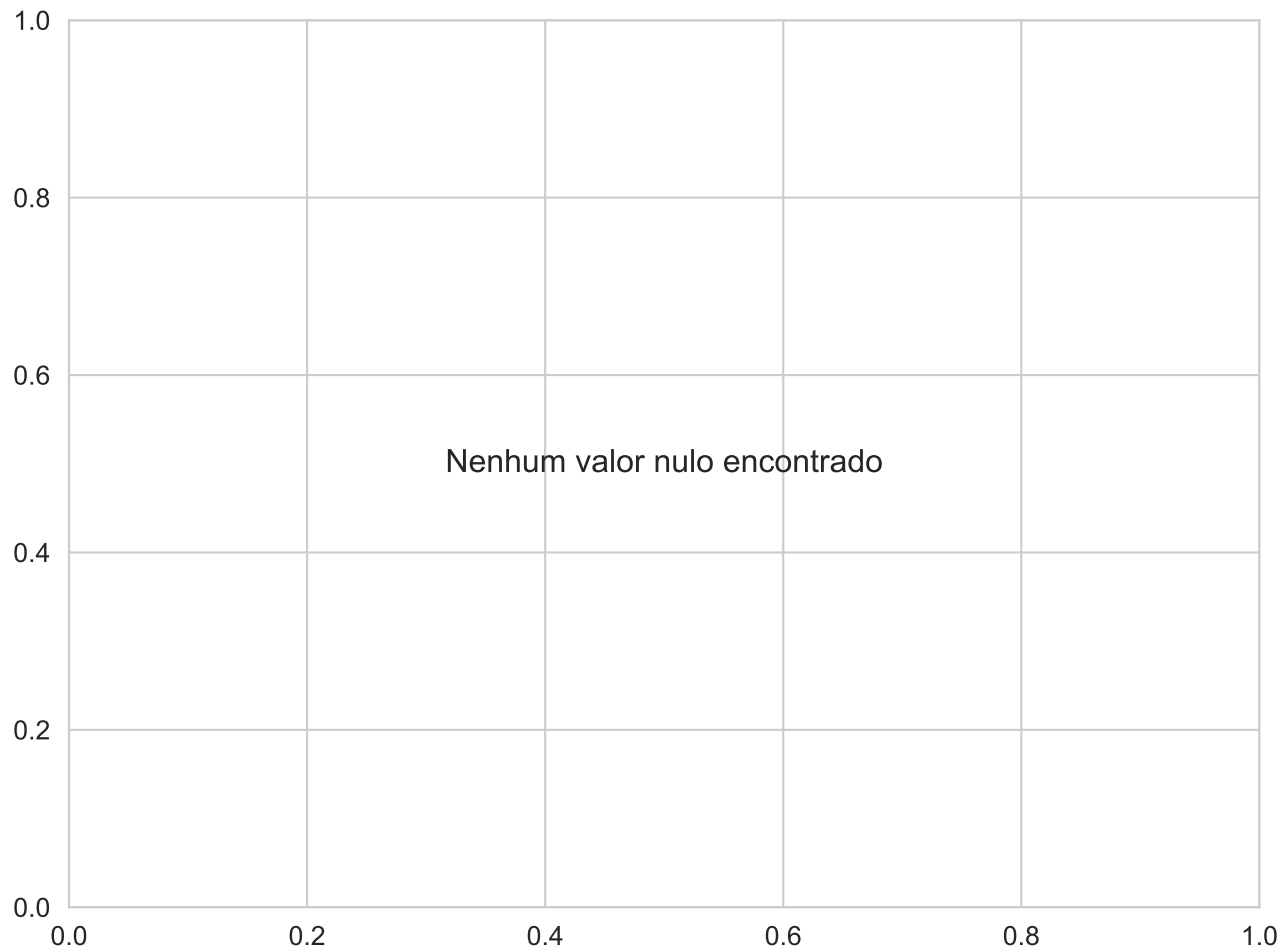
atributos_pokemon

Gerado em: 29/10/2025 18:15:53

=== Estrutura do DataFrame ===

Shape: (799, 11)

```
<class 'pandas.core.frame.DataFrame'>
RangeIndex: 799 entries, 0 to 798
Data columns (total 11 columns):
#   Column      Non-Null Count  Dtype
---  -
0   ID           799 non-null   int64
1   Nome         799 non-null   object
2   Hp           799 non-null   float64
3   Attack       799 non-null   float64
4   Defense      799 non-null   float64
5   Sp_attack    799 non-null   int64
6   Sp_defense   799 non-null   int64
7   Speed        799 non-null   float64
8   Generation   799 non-null   object
9   Legendary    799 non-null   object
10  Types        799 non-null   object
dtypes: float64(4), int64(3), object(4)
memory usage: 68.8+ KB
```



=== Estatísticas Numéricas ===

	count	mean	std	min	25%	50%	75%	max
ID	799.0	400.922403	230.919897	1.0	201.5	401.0	600.5	800.0
Hp	799.0	69.264080	25.550218	1.0	50.0	65.0	80.0	255.0
Attack	799.0	78.968711	32.464637	5.0	55.0	75.0	100.0	190.0
Defense	799.0	73.859825	31.199180	5.0	50.0	70.0	90.0	230.0
Sp_attack	799.0	72.836045	32.739641	10.0	49.5	65.0	95.0	194.0
Sp_defense	799.0	71.904881	27.846265	20.0	50.0	70.0	90.0	230.0
Speed	799.0	68.244055	29.063266	5.0	45.0	65.0	90.0	180.0

=== Estatísticas Categóricas ===

	count	unique	top	freq
Nome	799	799	Bulbasaur	1
Generation	799	7	1	165
Legendary	799	3	false	731
Types	799	160	Normal	60

