Package 'TDAvec'

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Description Tools for computing various vector summaries of persistence diagrams studied in Topological Data Analysis. For improved computational efficiency, all code for the vector summaries is written in C++ using the Rcpp package.
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R topics documented: computeECC computePES computePI computePL computePS computeVAB
computeVPB
Index 12

2 computeECC

computeECC

A Vector Summary of the Euler Characteristic Curve

Description

Vectorizes the Euler characteristic curve

$$\chi(t) = \sum_{k=0}^{d} (-1)^k \beta_k(t),$$

where $\beta_0, \beta_1, \dots, \beta_d$ are the Betti curves corresponding to persistence diagrams D_0, D_1, \dots, D_d of dimensions $0, 1, \dots, d$ respectively, all computed from the same filtration

Usage

```
computeECC(D, maxhomDim, scaleSeq)
```

Arguments

D matrix with three columns containing the dimension, birth and death values re-

spectively

maxhomDim maximum homological dimension considered (0 for H_0 , 1 for H_1 , etc.)

scaleSeq numeric vector of increasing scale values used for vectorization

Value

A numeric vector whose elements are the average values of the Euler characteristic curve computed between each pair of consecutive scale points of scaleSeq= $\{t_1, t_2, \dots, t_n\}$:

$$(\frac{1}{\Delta t_1} \int_{t_1}^{t_2} \chi(t)dt, \frac{1}{\Delta t_2} \int_{t_2}^{t_3} \chi(t)dt, \dots, \frac{1}{\Delta t_{n-1}} \int_{t_{n-1}}^{t_n} \chi(t)dt),$$

where $\Delta t_k = t_{k+1} - t_k$

Author(s)

Umar Islambekov

References

1. Richardson, E., & Werman, M. (2014). Efficient classification using the Euler characteristic. Pattern Recognition Letters, 49, 99-106.

Examples

```
N <- 100
set.seed(123)
# sample N points uniformly from unit circle and add Gaussian noise
X <- TDA::circleUnif(N,r=1) + rnorm(2*N,mean = 0,sd = 0.2)
# compute a persistence diagram using the Rips filtration built on top of X
D <- TDA::ripsDiag(X,maxdimension = 1,maxscale = 2)$diagram</pre>
```

computePES 3

```
scaleSeq = seq(0,2,length.out=11) # sequence of scale values
# compute ECC
computeECC(D,maxhomDim=1,scaleSeq)
```

computePES

A Vector Summary of the Persistent Entropy Summary Function

Description

For a given persistence diagram $D = \{(b_i, d_i)\}_{i=1}^N$, computePES() vectorizes the persistent entropy summary (PES) function

$$S(t) = -\sum_{i=1}^{N} \frac{l_i}{L} \log_2 \left(\frac{l_i}{L}\right) 1_{[b_i, d_i]}(t),$$

where $l_i = d_i - b_i$ and $L = \sum_{i=1}^{N} l_i$. Points of D with infinite death value are ignored

Usage

computePES(D, homDim, scaleSeq)

Arguments

D matrix with three columns containing the dimension, birth and death values re-

spectively

homDim homological dimension (0 for H_0 , 1 for H_1 , etc.)

scaleSeq numeric vector of increasing scale values used for vectorization

Value

A numeric vector whose elements are the average values of the persistent entropy summary function computed between each pair of consecutive scale points of scaleSeq= $\{t_1, t_2, \dots, t_n\}$:

$$\left(\frac{1}{\Delta t_1} \int_{t_1}^{t_2} S(t)dt, \frac{1}{\Delta t_2} \int_{t_2}^{t_3} S(t)dt, \dots, \frac{1}{\Delta t_{n-1}} \int_{t_{n-1}}^{t_n} S(t)dt\right),$$

where $\Delta t_k = t_{k+1} - t_k$

Author(s)

Umar Islambekov

References

1. Atienza, N., Gonzalez-Díaz, R., & Soriano-Trigueros, M. (2020). On the stability of persistent entropy and new summary functions for topological data analysis. Pattern Recognition, 107, 107509.

4 computePI

Examples

```
N <- 100
set.seed(123)
# sample N points uniformly from unit circle and add Gaussian noise
X <- TDA::circleUnif(N,r=1) + rnorm(2*N,mean = 0,sd = 0.2)
# compute a persistence diagram using the Rips filtration built on top of X
D <- TDA::ripsDiag(X,maxdimension = 1,maxscale = 2)$diagram
scaleSeq = seq(0,2,length.out=11) # sequence of scale values
# compute PES for homological dimension H_0
computePES(D,homDim=0,scaleSeq)
# compute PES for homological dimension H_1
computePES(D,homDim=1,scaleSeq)</pre>
```

computePI

A Vector Summary of the Persistence Surface

Description

For a given persistence diagram $D = \{(b_i, p_i)\}_{i=1}^N$, computePI() computes the persistence image (PI) - a vector summary of the persistence surface:

$$\rho(x,y) = \sum_{i=1}^{N} f(b_i, p_i) \phi_{(b_i, p_i)}(x, y),$$

where $\phi_{(b_i,p_i)}(x,y)$ is the Gaussian distribution with mean (b_i,p_i) and covariance matrix $\sigma^2 I_{2\times 2}$ and

$$f(b,p) = w(p) = \begin{cases} 0 & y \le 0 \\ p/p_{max} & 0$$

is the weighting function with p_{max} being the maximum persistence value among all persistence diagrams considered in the experiment. Points of D with infinite persistence value are ignored

Usage

```
computePI(D, homDim, xSeq, ySeq, res, sigma)
```

Arguments

D	matrix with three columns containing the dimension, birth and persistence values respectively
homDim	homological dimension (0 for H_0 , 1 for H_1 , etc.)
xSeq	numeric vector of increasing x (birth) values used for vectorization
ySeq	numeric vector of increasing y (persistence) values used for vectorization
res	resolution parameter (or grid size). For example, if res=10 and the birth values are not all equal, a 10×10 grid is constructed for vectorization
sigma	standard deviation of the Gaussian

computePI 5

Value

A numeric vector whose elements are the average values of the persistence surface computed over each cell of the two-dimensional grid constructred from $xSeq=\{x_1,x_2,\ldots,x_n\}$ and $ySeq=\{y_1,y_2,\ldots,y_m\}$:

$$\left(\frac{1}{\Delta x_1 \Delta y_1} \int_{[x_1, x_2] \times [y_1, y_2]} \rho(x, y) dA, \dots, \frac{1}{\Delta x_{n-1} \Delta y_{m-1}} \int_{[x_{n-1}, x_n] \times [y_{m-1}, y_m]} \rho(x, y) dA\right),$$

where dA = dxdy, $\Delta x_k = x_{k+1} - x_k$ and $\Delta y_j = y_{j+1} - y_j$

Author(s)

Umar Islambekov

References

1. Adams, H., Emerson, T., Kirby, M., Neville, R., Peterson, C., Shipman, P., ... & Ziegelmeier, L. (2017). Persistence images: A stable vector representation of persistent homology. Journal of Machine Learning Research, 18.

Examples

```
N <- 100
set.seed(123)
# sample N points uniformly from unit circle and add Gaussian noise
X \leftarrow TDA::circleUnif(N,r=1) + rnorm(2*N,mean = 0,sd = 0.2)
# compute a persistence diagram using the Rips filtration built on top of X
D <- TDA::ripsDiag(X,maxdimension = 1,maxscale = 2)$diagram</pre>
# switch from the birth-death to the birth-persistence coordinates
D[,3] \leftarrow D[,3] - D[,2]
colnames(D)[3] <- "Persistence"</pre>
res <- 5 # resolution or grid size
# compute PI for homological dimension H_0
minPH0 <- min(D[D[,1]==0,3]); maxPH0 <- max(D[D[,1]==0,3])
ySeqH0 <- seq(minPH0,maxPH0,length.out=res+1)</pre>
sigma <- 0.5*(maxPH0-minPH0)/res
computePI(D,homDim=0,xSeq=NA,ySeqH0,res,sigma)
# compute PI for homological dimension H_1
minBH1 \leftarrow min(D[D[,1]==1,2]); maxBH1 \leftarrow max(D[D[,1]==1,2])
minPH1 \leftarrow min(D[D[,1]==1,3]); maxPH1 \leftarrow max(D[D[,1]==1,3])
xSeqH1 <- seq(minBH1,maxBH1,length.out=res+1)
ySeqH1 <- seq(minPH1,maxPH1,length.out=res+1)
sigma <- 0.5*(maxPH1-minPH1)/res</pre>
computePI(D,homDim=1,xSeqH1,ySeqH1,res,sigma)
```

6 computePL

computePL

A Vector Summary of the Persistence Landscape Function

Description

Vectorizes the persistence landscape (PL) function constructed from a given persistence diagram. The kth order landscape function of a persistence diagram $D = \{(b_i, d_i)\}_{i=1}^N$ is defined as

$$\lambda_k(t) = k \max_{1 \le i \le N} \Lambda_i(t), \quad k \in N,$$

where kmax returns the kth largest value and

$$\Lambda_i(t) = \left\{ \begin{array}{ll} t - b_i & \quad t \in [b_i, \frac{b_i + d_i}{2}] \\ d_i - t & \quad t \in (\frac{b_i + d_i}{2}, d_i] \\ 0 & \quad \text{otherwise} \end{array} \right.$$

Usage

computePL(D, homDim, scaleSeq, k=1)

Arguments

D matrix with three columns containing the dimension, birth and death values re-

spectively

homDim homological dimension (0 for H_0 , 1 for H_1 , etc.)

scaleSeq numeric vector of increasing scale values used for vectorization

k order of landscape function. By default, k=1

Value

A numeric vector whose elements are the values of the kth order landscape function evaluated at each point of scaleSeq= $\{t_1, t_2, \dots, t_n\}$:

$$(\lambda_k(t_1), \lambda_k(t_2), \dots, \lambda_k(t_n))$$

Author(s)

Umar Islambekov

References

- 1. Bubenik, P. (2015). Statistical topological data analysis using persistence landscapes. Journal of Machine Learning Research, 16(1), 77-102.
- 2. Chazal, F., Fasy, B. T., Lecci, F., Rinaldo, A., & Wasserman, L. (2014, June). Stochastic convergence of persistence landscapes and silhouettes. In Proceedings of the thirtieth annual symposium on Computational geometry (pp. 474-483).

computePS 7

Examples

```
N <- 100
set.seed(123)
# sample N points uniformly from unit circle and add Gaussian noise
X <- TDA::circleUnif(N,r=1) + rnorm(2*N,mean = 0,sd = 0.2)
# compute a persistence diagram using the Rips filtration built on top of X
D <- TDA::ripsDiag(X,maxdimension = 1,maxscale = 2)$diagram
scaleSeq = seq(0,2,length.out=11) # sequence of scale values
# compute persistence landscape (PL) for homological dimension H_0 with order of landscape k=1 computePL(D,homDim=0,scaleSeq,k=1)
# compute persistence landscape (PL) for homological dimension H_1 with order of landscape k=1 computePL(D,homDim=1,scaleSeq,k=1)</pre>
```

computePS

A Vector Summary of the Persistence Silhouette Function

Description

Vectorizes the persistence silhouette (PS) function constructed from a given persistence diagram. The pth power silhouette function of a persistence diagram $D = \{(b_i, d_i)\}_{i=1}^N$ is defined as

$$\phi_p(t) = \frac{\sum_{i=1}^{N} |d_i - b_i|^p \Lambda_i(t)}{\sum_{i=1}^{N} |d_i - b_i|^p},$$

where

$$\Lambda_i(t) = \left\{ \begin{array}{ll} t - b_i & \quad t \in [b_i, \frac{b_i + d_i}{2}] \\ d_i - t & \quad t \in (\frac{b_i + d_i}{2}, d_i] \\ 0 & \quad \text{otherwise} \end{array} \right.$$

Points of D with infinite death value are ignored

Usage

```
computePS(D, homDim, scaleSeq, p=1)
```

Arguments

D matrix with three columns containing the dimension, birth and death values re-

spectively

homDim homological dimension (0 for H_0 , 1 for H_1 , etc.)

scaleSeq numeric vector of increasing scale values used for vectorization power of the weights for the silhouette function. By default, p=1

Value

A numeric vector whose elements are the values of the pth power silhouette function evaluated at each point of scaleSeq= $\{t_1, t_2, \dots, t_n\}$:

$$(\phi_p(t_1),\phi_p(t_2),\ldots,\phi_p(t_n))$$

8 computeVAB

Author(s)

Umar Islambekov

References

1. Chazal, F., Fasy, B. T., Lecci, F., Rinaldo, A., & Wasserman, L. (2014). Stochastic convergence of persistence landscapes and silhouettes. In Proceedings of the thirtieth annual symposium on Computational geometry (pp. 474-483).

Examples

```
N <- 100
set.seed(123)
# sample N points uniformly from unit circle and add Gaussian noise
X <- TDA::circleUnif(N,r=1) + rnorm(2*N,mean = 0,sd = 0.2)
# compute a persistence diagram using the Rips filtration built on top of X
D <- TDA::ripsDiag(X,maxdimension = 1,maxscale = 2)$diagram

scaleSeq = seq(0,2,length.out=11) # sequence of scale values
# compute persistence silhouette (PS) for homological dimension H_0
computePS(D,homDim=0,scaleSeq,p=1)
# compute persistence silhouette (PS) for homological dimension H_1
computePS(D,homDim=1,scaleSeq,p=1)</pre>
```

computeVAB

A Vector Summary of the Betti Curve

Description

For a given persistence diagram $D = \{(b_i, d_i)\}_{i=1}^N$, computeVAB() vectorizes the Betti Curve

$$\beta(t) = \sum_{i=1}^{N} w(b_i, d_i) 1_{[b_i, d_i)}(t),$$

where the weight function $w(b, d) \equiv 1$

Usage

```
computeVAB(D, homDim, scaleSeq)
```

Arguments

spectively

homDim homological dimension (0 for H_0 , 1 for H_1 , etc.)

scaleSeq numeric vector of increasing scale values used for vectorization

compute VPB 9

Value

A numeric vector whose elements are the average values of the Betti curve computed between each pair of consecutive scale points of scaleSeq= $\{t_1, t_2, \dots, t_n\}$:

$$(\frac{1}{\Delta t_1} \int_{t_1}^{t_2} \beta(t)dt, \frac{1}{\Delta t_2} \int_{t_2}^{t_3} \beta(t)dt, \dots, \frac{1}{\Delta t_{n-1}} \int_{t_{n-1}}^{t_n} \beta(t)dt),$$

where $\Delta t_k = t_{k+1} - t_k$

Author(s)

Umar Islambekov, Hasani Pathirana

References

- 1. Chazal, F., & Michel, B. (2021). An Introduction to Topological Data Analysis: Fundamental and Practical Aspects for Data Scientists. Frontiers in Artificial Intelligence, 108.
- 2. Chung, Y. M., & Lawson, A. (2022). Persistence curves: A canonical framework for summarizing persistence diagrams. Advances in Computational Mathematics, 48(1), 1-42.

Examples

```
N <- 100
set.seed(123)
# sample N points uniformly from unit circle and add Gaussian noise
X <- TDA::circleUnif(N,r=1) + rnorm(2*N,mean = 0,sd = 0.2)
# compute a persistence diagram using the Rips filtration built on top of X
D <- TDA::ripsDiag(X,maxdimension = 1,maxscale = 2)$diagram
scaleSeq = seq(0,2,length.out=11) # sequence of scale values
# compute vector of averaged Bettis (VAB) for homological dimension H_0
computeVAB(D,homDim=0,scaleSeq)
# compute vector of averaged Bettis (VAB) for homological dimension H_1
computeVAB(D,homDim=1,scaleSeq)</pre>
```

computeVPB

A Vector Summary of the Persistence Block

Description

For a given persistence diagram $D = \{(b_i, p_i)\}_{i=1}^N$, compute VPB() vectorizes the persistence block

$$f(x,y) = \sum_{i=1}^{N} 1_{E(b_i,p_i)}(x,y),$$

where $E(b_i,p_i)=[b_i-\frac{\lambda_i}{2},b_i+\frac{\lambda_i}{2}]\times[p_i-\frac{\lambda_i}{2},p_i+\frac{\lambda_i}{2}]$ and $\lambda_i=2\tau p_i$ with $\tau\in(0,1]$. Points of D with infinite persistence value are ignored

10 compute VPB

Usage

```
computeVPB(D, homDim, xSeq, ySeq, tau=0.3)
```

Arguments

D	matrix with three columns containing the dimension, birth and persistence values respectively
homDim	homological dimension (0 for H_0 , 1 for H_1 , etc.)
xSeq	numeric vector of increasing x (birth) values used for vectorization
ySeq	numeric vector of increasing y (persistence) values used for vectorization
tau	parameter (between 0 and 1) controlling block size. By default, tau=0.3

Value

A numeric vector whose elements are the weighted average values of the persistence block computed over each cell of the two-dimensional grid constructed from $xSeq=\{x_1,x_2,\ldots,x_n\}$ and $ySeq=\{y_1,y_2,\ldots,y_m\}$:

$$(\frac{1}{\Delta x_1 \Delta y_1} \int_{[x_1, x_2] \times [y_1, y_2]} f(x, y) w dA, \dots, \frac{1}{\Delta x_{n-1} \Delta y_{m-1}} \int_{[x_{n-1}, x_n] \times [y_{m-1}, y_m]} f(x, y) w dA),$$
 where $w dA = (x + y) dx dy$, $\Delta x_k = x_{k+1} - x_k$ and $\Delta y_j = y_{j+1} - y_j$

Author(s)

Umar Islambekov, Aleksei Luchinsky

References

1. Chan, K. C., Islambekov, U., Luchinsky, A., & Sanders, R. (2022). A computationally efficient framework for vector representation of persistence diagrams. Journal of Machine Learning Research_23, 1-33.

Examples

```
N <- 100
set.seed(123)
# sample N points uniformly from unit circle and add Gaussian noise
X <- TDA::circleUnif(N,r=1) + rnorm(2*N,mean = 0,sd = 0.2)
# compute a persistence diagram using the Rips filtration built on top of X
D <- TDA::ripsDiag(X,maxdimension = 1,maxscale = 2)$diagram
# switch from the birth-death to the birth-persistence coordinates
D[,3] <- D[,3] - D[,2]
colnames(D)[3] <- "Persistence"
# construct one-dimensional grid of scale values
ySeqH0 <- unique(quantile(D[D[,1]==0,3],probs = seq(0,1,by=0.2)))
tau <- 0.3 # parameter in [0,1] which controls the size of blocks around each point of the diagram
# compute VPB for homological dimension H_0
computeVPB(D,homDim = 0,xSeq=NA,ySeqH0,tau)</pre>
```

compute VPB 11

```
xSeqH1 <- unique(quantile(D[D[,1]==1,2],probs = seq(0,1,by=0.2)))
ySeqH1 <- unique(quantile(D[D[,1]==1,3],probs = seq(0,1,by=0.2)))
# compute VPB for homological dimension H_1
computeVPB(D,homDim = 1,xSeqH1,ySeqH1,tau)</pre>
```

Index

computeECC, 2 computePES, 3 computePI, 4 computePL, 6 computePS, 7 computeVAB, 8 computeVPB, 9