Auctions

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Introduction

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- That said, first ever recorded auctions took place in Babylon around 500 B.C.

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- A variety of auction mechanisms were developed, including English auction, Dutch auction, and so-called auction by the candle.

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- Private sector:
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- Public sector:
 - Privatization and public resource allocation (ex: famous FCC Spectrum Auction in 1993 designed by Paul Milgrom and others);
 - Reverse auctions: Trillions of dollars of goods bought by governments on e-procurement auctions around the globe.

Questions in Auction Theory

- Why are auctions so prevalent, historically and today?
- In which situations auctions are preferred to other selling mechanisms, e.g., to a fixed posted price?
- Bidders: for a given auction, what are good bidding strategies?
- Sellers: are there particular types of auctions that would bring greater revenues than others?

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- Auctions are one set of mechanisms in a general mechanism design problem: how to organize a game such that a certain objective is achieved?
 - Typically two competing objectives: revenue vs. efficiency.

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- Private (independent) values
 - Ex: value is derived from consumption alone
- Interdependent values
 - Ex: auctioned object is an asset that can be resold later
- Pure common value
 - Ex: value of the auctioned object is derived from a market price that is unknown at the time of the auction

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 - Bids are public; price is ascending until no one bids more.
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- Sealed-bid first-price auction (FPSB);
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 - Example: E-procurement auctions, eBay auctions.
- Sealed-bid second-price auction (SPSB, Vickrey auction).
 - Bids are private; highest bidder gets object at 2nd-highest price.
 - Example: Google ad auctions (before 2019).

In game-theoretic terms, some auctions are similar to each other:

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- English auction \approx Sealed-bid second-price (under *private values*).
 - In both formats, best to bid your valuation.

Private Value Auctions

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- N potential risk-neutral buyers
 - v_i valuation of buyer $i \in N$
 - $v_i \sim \text{i.i.d.} \ F[0,\omega]$ independent symmetric values
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- Since bidders are symmetric, focus on symmetric equilibria equilibria in which all bidders follow the same strategy

FPSB vs. SPSB

In this setup, we will consider two auction formats:

- First-price sealed bid auction (1): highest bidder gets the object and pays the amount he bids
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Questions:

- What are equilibrium bidding strategies $\beta_i : [0, \omega] \to \mathbb{R}_+$ in these auction formats?
- Which of the two formats is better for the seller?





Second-Price Sealed-Bid Auction

Payoffs in SPSB

Bidders' payoffs are:

$$\mathbb{E}U_i = \begin{cases} v_i - \max_{j \neq i} b_j & \text{if } b_i > \max_{j \neq i} b_j \\ \frac{1}{K} [v_i - \max_{j \neq i} b_j] & \text{if } b_i = \max_{j \neq i} b_j \\ 0 & \text{if } b_i < \max_{j \neq i} b_j \end{cases}$$

, where K is the number of winning bidders in case of a tie.

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<u>Proof:</u> Consider bidder i and suppose that $p_i = \max_{j \neq i} b_j$ is the highest competing bid.

• If *i* bids v_i , he wins if $v_i > p_i$ and not if $v_i < p_i$ (if $v_i = p_i$, indifferent between winning and losing).

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- Applying same logic, bidding $z_i > v_i$ is also weakly dominated.



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- Basic trade-off: increasing one's bid increases the probability of winning but reduces the gains from winning
- Suppose that bidders $j \neq i$ follow a symmetric, increasing, and differentiable equilibrium strategy β .
- Bidder i has valuation v and bids b. What is the optimal b?

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Taking FOC:

$$\frac{g(\beta^{-1}(b))}{\beta'(\beta^{-1}(b))}(v-b) - G[\beta^{-1}(b)] = 0$$

(where g = G' is the density of Y_1).

• In symmetric equilibrium $b = \beta(v)$, so:

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- Suppose that player's opponents chose this strategy.
- Clearly, the player should never choose $b > \beta(\omega)$ since bidding $b = \beta(\omega)$ already ensures the victory.
- Thus, need to show that a player of type v is at least as well off choosing $\beta(v)$ as $\beta(\hat{v})$ for any $\hat{v} \in [0, \omega]$.

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Proof (cont'd): Substituting $b = \beta(\hat{v})$ into buyer's utility function:

$$G(\beta^{-1}(b)) \times (v - b) = G(\hat{v})[v - \beta(\hat{v})]$$

= $G(\hat{v})v - \int_0^{\hat{v}} x dG(x) = \int_0^{\hat{v}} (v - x) dG(x)$

This is clearly maximized at $\hat{v} = v$.





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• So, the degree of "shading" goes down as N increases!

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Valuations are exponentially distributed on $[0,\infty)$, and there are only two bidders.

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Valuations are exponentially distributed on $[0,\infty)$, and there are only two bidders.

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$$\beta'(v) = v - \int_0^v \frac{F(x)}{F(v)} dx = \frac{1}{\lambda} - \frac{v \exp(-\lambda v)}{1 - \exp(-\lambda v)}$$





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With i.i.d. private values, the expected payments of a type-v bidder and the seller's expected revenue are the same in a first-price sealed-bid auction as in a second-price sealed-bid auction.

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(ii) Expected revenue is N times the ex ante payment of an individual bidder, so it too must be the same between FPSB and SPSB. From SPSB, it must be the expected second-highest of N valuations:

$$\mathbb{E}[R'] = \mathbb{E}[R''] = \mathbb{E}[Y_2^{(N)}]$$



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- But, on average, the revenues are the same!

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- In fact, one can prove a more general result:

Proposition

With i.i.d. private values, the distribution of equilibrium prices in a SPSB auction is a mean-preserving spread of the distribution of equilibrium prices in a FPSB auction.



The Revenue Equivalence Principle

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- But we can prove a more general revenue-equivalence result.

General Revenue Equivalence with IPV

<u>Def-n</u>: Auction is 'standard' if highest bidder gets the object.

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Proposition

Suppose that values are i.i.d. and all bidders are risk neutral. Then any symmetric and increasing equilibrium of any standard auction, such that the expected payment of a bidder with value zero is zero, yields the same expected revenue to the seller.