BitWarden - MobCAT Code Review

/src/App/Pages/Settings/ExportVaultPageViewModel.cs

Position: 106:20-106:73

Priority high

Title [Threading] Avoid Task.Result usage

Description

Avoid Task. Result usage in application in apps with the UI thread, this can cause deadlocks,

await a task instead.

SHA cd3585be58672aa646fd3293ccfc051c6fe29a53

/src/Core/Services/ApiService.cs

Position: 416:0-417:88

Priority medium

Title [Performance] Data deserialization/decryption is happening on the UI thread

Description

Result of http requests is processed on UI thread (awaited), parsed (json) or even decrypted. This pattern affects performance because the actual data processing is happening on the calling thread and in most cases it's the UI thread. The issue found in a few places:

ApiService.cs#L407, AuditService.cs#L36, CipherService#L610,L792.

SHA cd3585be58672aa646fd3293ccfc051c6fe29a53

Position: 138:0-138:0

Priority low

Title [Maintainability] Error handling issues (empty catch, rethrow)

Description

In some places we found empty catches, which is a significant maintainability issue, there is no visibility is any error happen, empty catch found in a few places: Attachment.cs#L55, AuthService.cs#L312, MobilePlatformUtilsService#L236. Also in some places re-throw logic

doesn't supply an original error details which leads to a missing stack trace

ApiService.cs#L138. In case of re-throwing error as is, no need to specify a variable name,

this will help to keep the original error stack trace AuthService.cs#L236

SHA cd3585be58672aa646fd3293ccfc051c6fe29a53

/src/Core/Services/BroadcasterService.cs

Position: 22:24-22:73

Priority low

Title [Architecture] Messenger pub/sub pattern increases complexity

Description

BroadcasterService generates a thread for every subscriber on every message send, this could generate lots of threads. Moreover there is no error handling in case if subscriber failed. This will also can lead to a race conditions. I would recommend to use sequential subscribers calls with proper error handling and use just a single thread to send a message. I would also avoid using Pub/Sub pattern to decrease complexity and make it easier to debug/maintain. As instead, introduce services and inject them where needed via interfaces to be called.

SHA cd3585be58672aa646fd3293ccfc051c6fe29a53

/src/Core/Services/LockService.cs

Position: 152:12-152:70

Priority low

Title [Threading] Return task without async/await

Description

Return a Task directly without async/await when no Task result processing is required. It will

reduce overhead related to restoring the execution context.

SHA cd3585be58672aa646fd3293ccfc051c6fe29a53

/src/Core/Services/PcICryptoFunctionService.cs

Position: 215:0-218:69

Priority low

Title [Performance] Manual string processing affects memory and performance

Description

Work with strings using Regex (preferred) or StringBuilder instead of sequenced string.

Replace to optimize memory management and performance.

SHA cd3585be58672aa646fd3293ccfc051c6fe29a53

/src/App/Pages/Vault/GroupingsPage/GroupingsPage.xaml.cs

Position: 100:28-100:55

Priority low

Title [Threading] Not awaited task execution

Description

An asynchronous method which returns a task is called without await and without subsequent

task processing which can lead to silent errors and unpredictable app behavior.

SHA cd3585be58672aa646fd3293ccfc051c6fe29a53

Position: 108:15-127:17

Priority low

Title [Maintainability] Custom retry logic with magic numbers in code

Description

Retry data loading in catch make it more complex to support and edit retry logic. It's better to

use a retry framework to do this kind of tasks (e.g. Polly).

Additional Info https://alastaircrabtree.com/implementing-the-retry-pattern-using-polly

SHA cd3585be58672aa646fd3293ccfc051c6fe29a53

/src/App/Pages/BaseViewModel.cs

Position: 16:0-16:45

Priority low

Title [XF] BaseViewModel depends on XF PageContent

Description

ViewModel has direct reference to Page (PageContent). ViewModels shouldn't know anything

about XF or page. All the required XF functionality should be injected with IoC and services. A good practice is to move View Models to a project which doesn't depends on XF package to make sure no dependencies will be added in future, it helps to avoid coupling, improves

testability and maintainability of the ViewModels code

SHA cd3585be58672aa646fd3293ccfc051c6fe29a53

/src/App/Pages/Vault/GroupingsPage/GroupingsPage.xaml

Position: 92:16-132:44

Priority high

Title [XF] Switch from ListView to CollectionView

Description

XF is going to improve CollectionView going forward. This is now the main control to render collection of elements, highly optimized for the best performance. Also the ListView control affects the memory performance because of recently discovered memory leak confirmed in this app. The ListView control will be supported but it's recommended to switch to the

CollectionView as better alternative.

SHA cd3585be58672aa646fd3293ccfc051c6fe29a53

Position: 1:0-10:28

Priority medium

Title [XF] Apply Xamarin. Forms best practices for high performance layouts

Description

Most of the items are already addressed in the code, want to outline the list here to make sure every item is taken into account: xaml compiler, compiled bindings, less bindings, fast renderers, startup tracing, layout compression, optimized layout, optimized images, shallow

visual tree

Additional Info https://docs.microsoft.com/en-us/xamarin/xamarin-forms/deploy-test/performance

SHA cd3585be58672aa646fd3293ccfc051c6fe29a53

/src/App/Controls/MiButton.cs

Position: 12:0-17:26

Priority low

Title [XF] Controls customization with styles is more flexible than with custom classes

Description

Material, Mono, FontAwesome buttons and labels controls are introduced into the code base to support custom fonts. It's better (easer and more flexible, maintainable) to use styles,

changed dynamically with a theme.

SHA cd3585be58672aa646fd3293ccfc051c6fe29a53

/src/App/Controls/RepeaterView.cs

Position: 7:4-7:43

Priority low

Title [XF] Replace RepeaterView with ItemsSource/ItemTemplate

Description

RepeaterView is a custom StackLayout with ItemsSource/ItemTemplate properties. It's supported by XF with attached properties ItemsSource/ItemsTemplate. Please also consider

using CollectionView whenever you have unpredictable number of items to ensure the best

possible experience.

SHA cd3585be58672aa646fd3293ccfc051c6fe29a53

/src/iOS.Extension/MainInterface.storyboard

Position:

Priority medium

Title [XF] Use Xamarin.Forms in iOS extension projects

Description

Lots of existing XF pages where re-implemented in iOS extensions natively. There is a way to

reuse existing logic in the iOS extensions as well.

Additional Info https://docs.microsoft.com/en-us/xamarin/ios/platform/extensions-with-xamarinforms

SHA cd3585be58672aa646fd3293ccfc051c6fe29a53

/src/App/App.xaml.cs

Position: 44:0-154:0

Priority low

Title [Performance] Heavy app startup

Description

This constructor will directly affect app startup performance before the app is interactive. It's

better to keep this method as simple as possible and offload all the logic for later.

SHA cd3585be58672aa646fd3293ccfc051c6fe29a53

/src/App/Pages/Vault/AttachmentsPage.xaml

Position: 30:1-96:17

Priority high

Title [XF] Multiple nested layouts decrease performance

Description

Avoid creating multiple nested layouts, use shallow layout instead: AddEditPage.xaml#L56 (nesting level 4), AttachmentsPage.xaml#L30 (nesting level 6), ScanPage.xaml#L16. Items layout especially affects the performance - AutofillCiphersPage.xaml#L66, especially in repeater as long as items are not recycled - CollectionsPage.xaml#L38, SharePage.xaml#L65

Additional Info https://docs.microsoft.com/en-us/xamarin/xamarin-forms/deploy-test/performance#optimize-

layout-performance

SHA cd3585be58672aa646fd3293ccfc051c6fe29a53