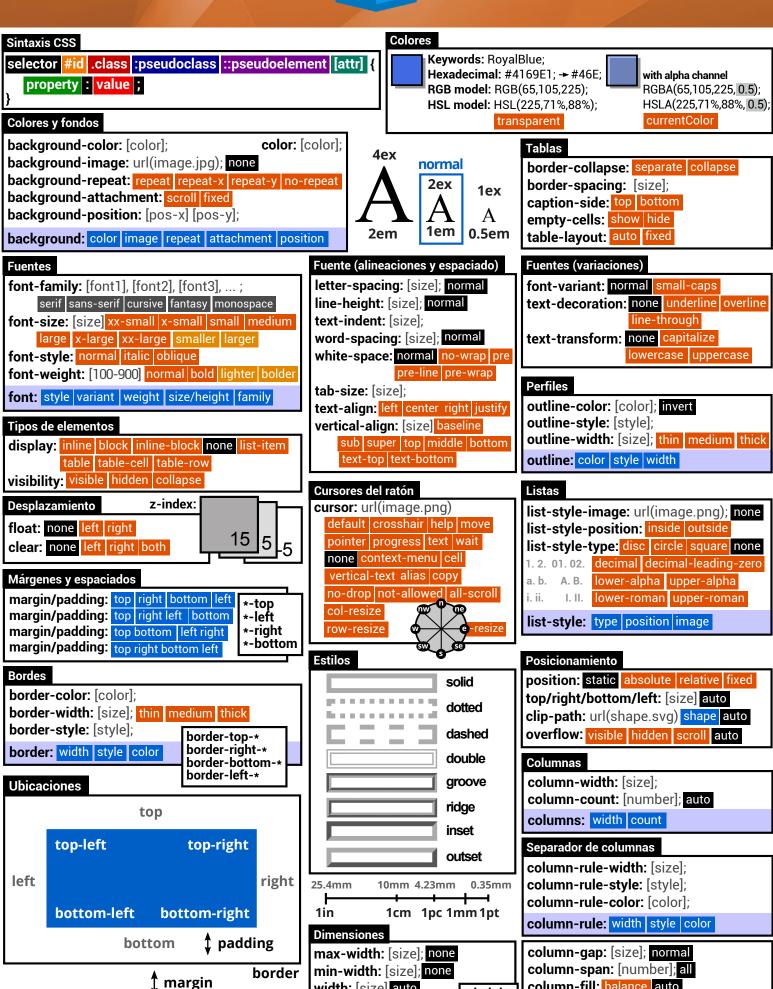
# CSS<sub>3</sub>





width: [size] auto

column-fill: balance auto

\*-height

## CSS<sub>3</sub>



#### Gradientes

#### background-image:

linear-gradient([dir], [col1], [col2]...); radial-gradient([shape] [size] at [pos], [col1], [col2], ...); repeating-linear-gradient(...); repeating-radial-gradient(...);

#### Sombras

text-shadow: [pos-x] [pos-y] [blur] [color]; none

box-shadow: [pos-x] [pos-y] [blur] [size] [color]; none inset

#### Fondos o sombras múltiples

background-image: url(back1.png), url(back2.png), ...;

background-repeat: no-repeat, repeat-x, ...;

#### Fondos

background-clip: border-box padding-box content-box background-origin: padding-box border-box content-box background-size: [size-w] [size-h]; cover contain auto

background: color position size repeat origin clip att img

#### **Bordes redondeados**

border-radius: top right bottom left border-radius: top bottom left right border-radius: top right bottom left

border-top-left-\* border-top-right-\* border-bottom-left-\* border-bottom-right-\* Dirección en gradiente lineal to top 360deg to top left to top right

325deg 35deq to left 270deg

> 215deg 145deg

to bottom right to bottom left 180deg

to bottom

#### Opciones del gradiente radial

shape: ellipse circle

size: [size] farthest-corner | closest-corner

farthest-side closest-side

pos: center top left right bottom top left top right bottom left bottom right

## -webkit- 🦻 🥝 🕕 -moz- 🥮 -ms- 🥭 90deg to right Medios

### @media print {

propiedad : valor;

-0-

@media screen { propiedad: valor;

@media screen and (max-width: 640px)

propiedad: valor;

#### Tipografías CSS3

#### @font-face {

font-family: 'Open Sans';

font-weight: 300;

src: local('Open Sans'),

url(file.ttf) format('truetype'), url(file.woff) format('woff'); }

http://fonts.googleapis.com/css?family=Open+Sans:300,400|Roboto:400

#### Paginación

#### @page {

size: [width] [height];

#### landscape portrait auto

margin: [...]

orphans: [number]; widows: [number]; }

#### Bordes con imágenes

border-image-outset: [size]

border-image-repeat: stretch repeat round space

border-image-slice: top right bottom left

border-image-source: url(image.png)

border-image-width: [size]

border-image: source slice width outset repeat

#### Fuentes CSS3

font-stretch: ultra-condensed

extra-condensed condensed semi-condensed

normal semi-expanded expanded extra-expanded ultra-expanded

text-overflow: [text]; clip ellipsis

text-justify: auto inter-word distribute none

font-size-adjust: [number] none

**transform:** rotateX(deg x): transform: rotateY(deg\_y);

transform: rotate(deg);

#### **Transiciones**

transition-property: [css-property]; none all

transition-duration: [time];

transition-timing-function: [timing-function]

transition-delay: [time];

transition: property duration t-function delay

transform-origin: [pos-x] [pos-y] [pos-z];

#### Transformaciones 3D

transform: translate3d(x, y, z); transform: translateZ(z);

transform: scale3d(x, y, z); transform: scaleZ(z);

transform: rotate3d(x,y,z,deg);

transform: rotateZ(deg); transform: perspective(n);

timing-function cubic-bezier()

ease

linear

ease-in

ease-out

(0.25, 0.1, 0.25, 1)

(0.00, 0.0, 1.00, 1)

(0.42, 0.0, 1.00, 1)

(0.00, 0.0, 0.58, 1)

(0.42, 0.0, 0.58, 1)

**transform:** matrix3d(n,n,n,...)

#### Filtros CSS

filter: [filter](n)

filter-func

grayscale: [0...1] blur: [size]

sepia: [0...1]

saturate: [0...1] opacity: [0...1]

brightness: [0...1] **contrast:** [0...1]

hue-rotate: [deq] invert: [0...1]

filter: f1(n) f2(n)

#### Rotación 2D

#### Escalado 2D

transform: scaleX(x); transform: scaleY(y);

transform: scale(x, y);

#### Translación 2D

transform: translateX(x): transform: translateY(y);

transform: translate(x, y);

### Deformación 2D

transform: skewX(deq\_x); transform: skewY(deg\_y);

transform: skew(deg, deg);

#### **Animaciones**

**Transformaciones** 

animation-name: [name]; none animation-duration: [time];

transform-style: flat preserve-3d

animation-timing-function: ->

animation-delay: [time]:

animation-iteration-count: [number]; infinite

animation-direction: normal reverse alternate alternate-reverse animation-fill-mode: none forwards backwards both

animation-play-state: running paused

animation: name duration timing-func delay i-c dir f-m p-s



@-vendor-keyframes

0% = from 100% = to

Fotogramas @keyframes nameanimation {

**0%** { propiedad: valor }

100% { propiedad: valor }

