

# Using LiDAR and EEG to improve localization and orientation in microgravity environments

Alex Higuera

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### BIOLOGICAL ADAPTATION IN SPACE WITH ORIENTT AR

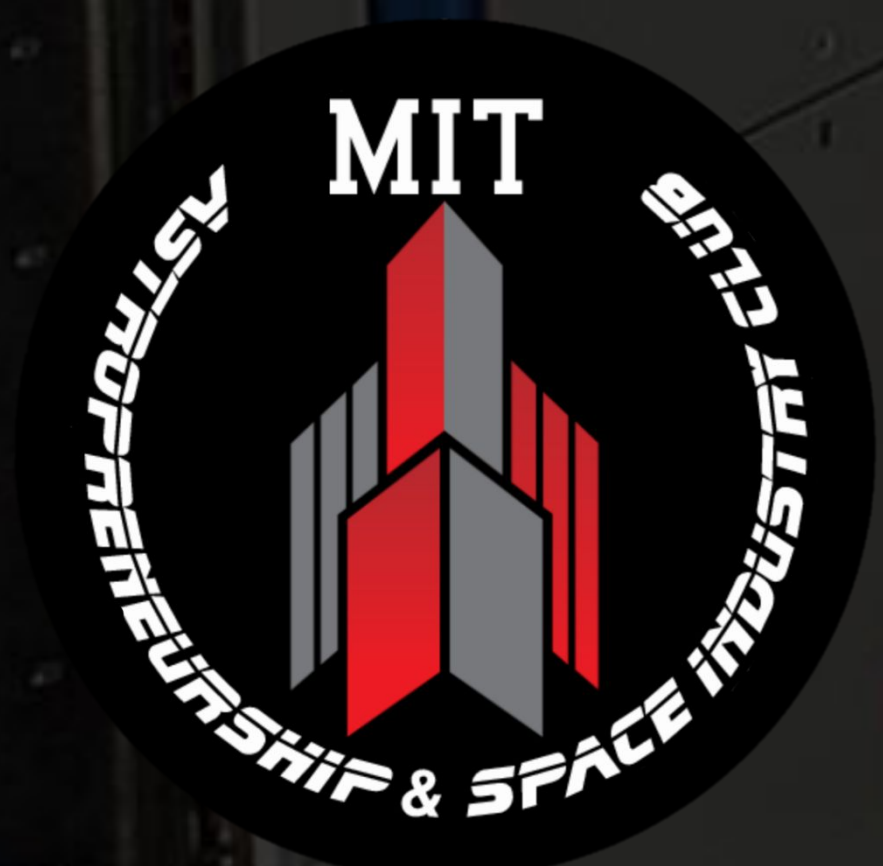
- Space travel requires a certain period of physical adjustment to microgravity environments.
- Once in orbit or beyond, astronauts experience disorientation due to their weightlessness and a lack of gravitational reference <sup>[1]</sup>
- With periods of disorientation lasting upwards of two weeks<sup>[2]</sup>, this and related ailments affect performance in space
- NASA pays \$172,600 / day per astronaut<sup>[3]</sup>, so the costs of unproductivity adds up quickly
- Current solutions are either mechanically obtrusive or physiologically unfavorable
- Combining lightweight devices with a large data storage capacity can provide a compact alternative for eliminating disorientation and related symptoms in space

### OrienttAR is a mobile solution using biofeedback and augmented reality

- LiDAR: infrared technology that provides a 3D mapping of space inside the a space vehicle like the ISS, which lines or grids can be visually projected onto
- EEG and EMG Biofeedback
  - Use an individual's brain waves as a baseline for comparison between gravity vs non-gravity environments
  - EEG and EMG real-time readings while in space can be used to compare signal periods at baseline on earth
  - The neural signal baseline will include variable orientations on earth
- Integrate EEG biofeedback with an Augmented Reality (AR) app that serves as a visual aid for orientation
- Perform visual tasks using the AR app that track progress



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## THE PROBLEM

Astronauts experience disorientation due to their weightlessness and a lack of gravitational reference <sup>[4]</sup>

- Induces “space motion sickness” in a similar manner to car sickness
  - Currently, astronauts use antihistamines, anticholinergics, and antimuscarinics to counterbalance these symptoms, which can have physiological side effects <sup>[5]</sup> <sup>[6]</sup>
- May interfere with spatial perceptions during critical tasks
- Impedes productivity, up to 2 weeks<sup>[7]</sup>

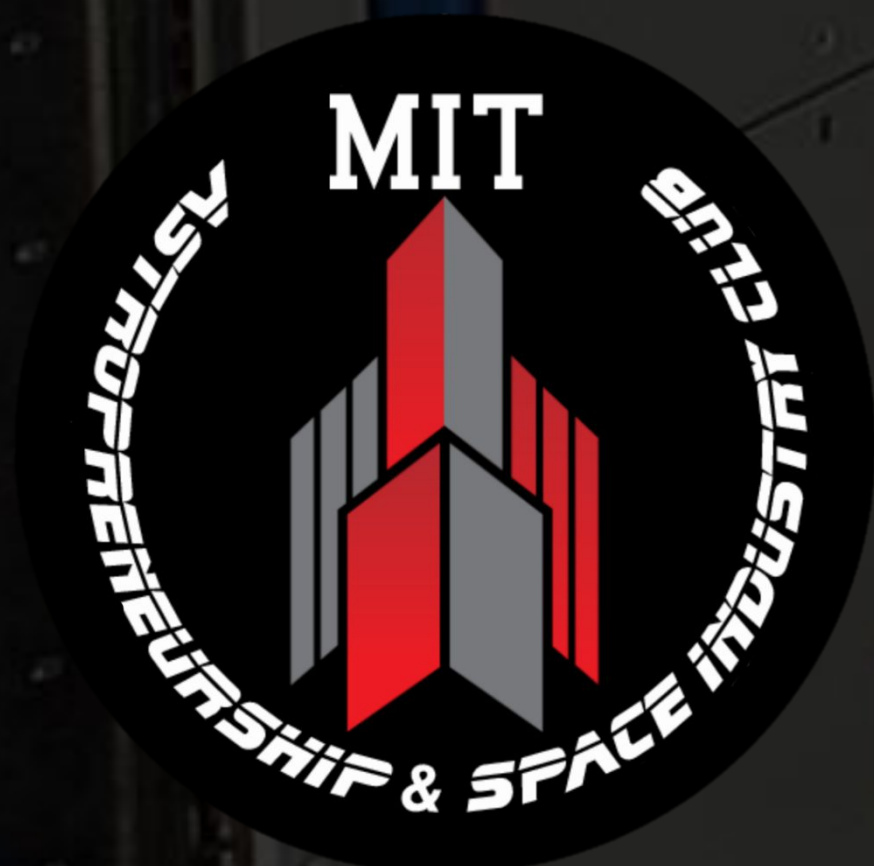
## THE SOLUTION

A biofeedback device that uses LiDAR and EEG to improve localization and orientation in microgravity environments.

- Use an individual’s brain waves as a baseline for comparison between gravity vs non-gravity environments
- Integrate EEG biofeedback with an Augmented Reality (AR) app that serves as a visual aid for orientation
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## PHYSIOLOGICAL BENEFITS

- Measurable improvements in orientation
- A lower incidence of space sickness, its symptoms and its consequences
- A reduction in physiological and psychological stressors

## PROJECT JUSTIFICATIONS

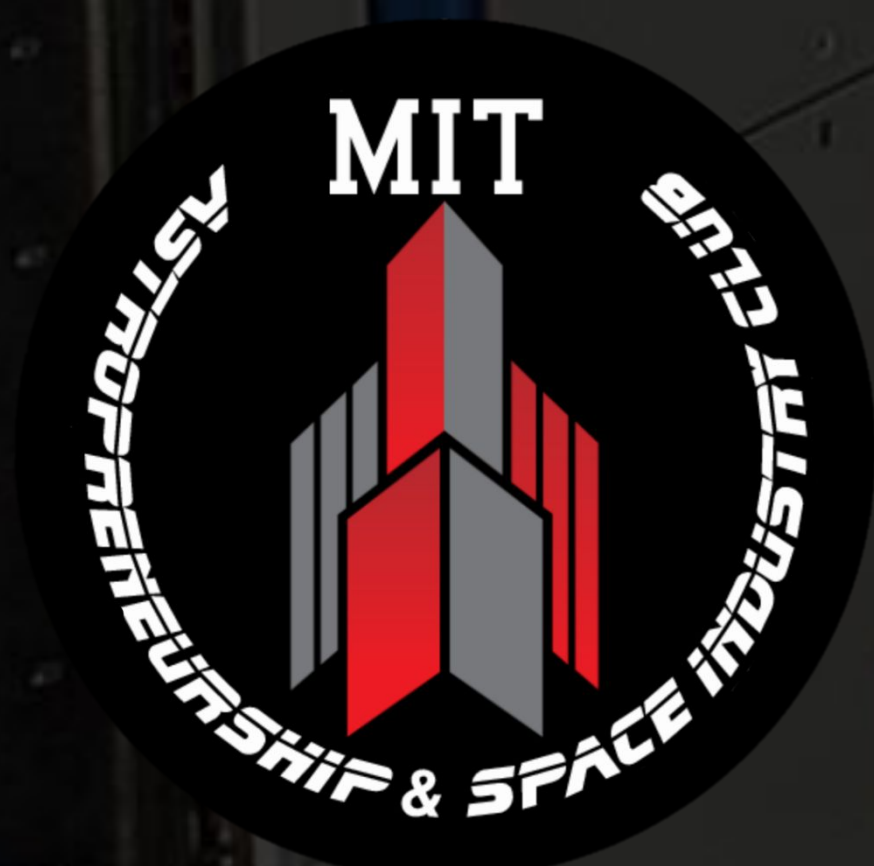
- Studies and applications already combine EEG and AR<sup>[8]</sup>
- EEG devices are best used for measuring focus/concentration, and earth pilots already use focus techniques to re-orient themselves<sup>[9]</sup>
- EEG devices are already used in space<sup>[10]</sup>
  - However, existing EEG technology is heavy and bulky - a disadvantage when space and cargo on the ISS is at a premium

## TECHNICAL JUSTIFICATIONS

- Bluetooth's frequency was built to minimize interference in the 2.4GHz band
- Bluetooth it's near field communication and the ISS has little environmental noise<sup>[11]</sup>
- Collecting individual EEG signals can provide a baseline for comparison
- EEG data can be successfully collected from consumer-grade devices<sup>[12]</sup>
  - Similar quality to the gold-standards in medicine
  - More cost-effective and efficient
  - Much lighter and portable
  - ideal for space travel



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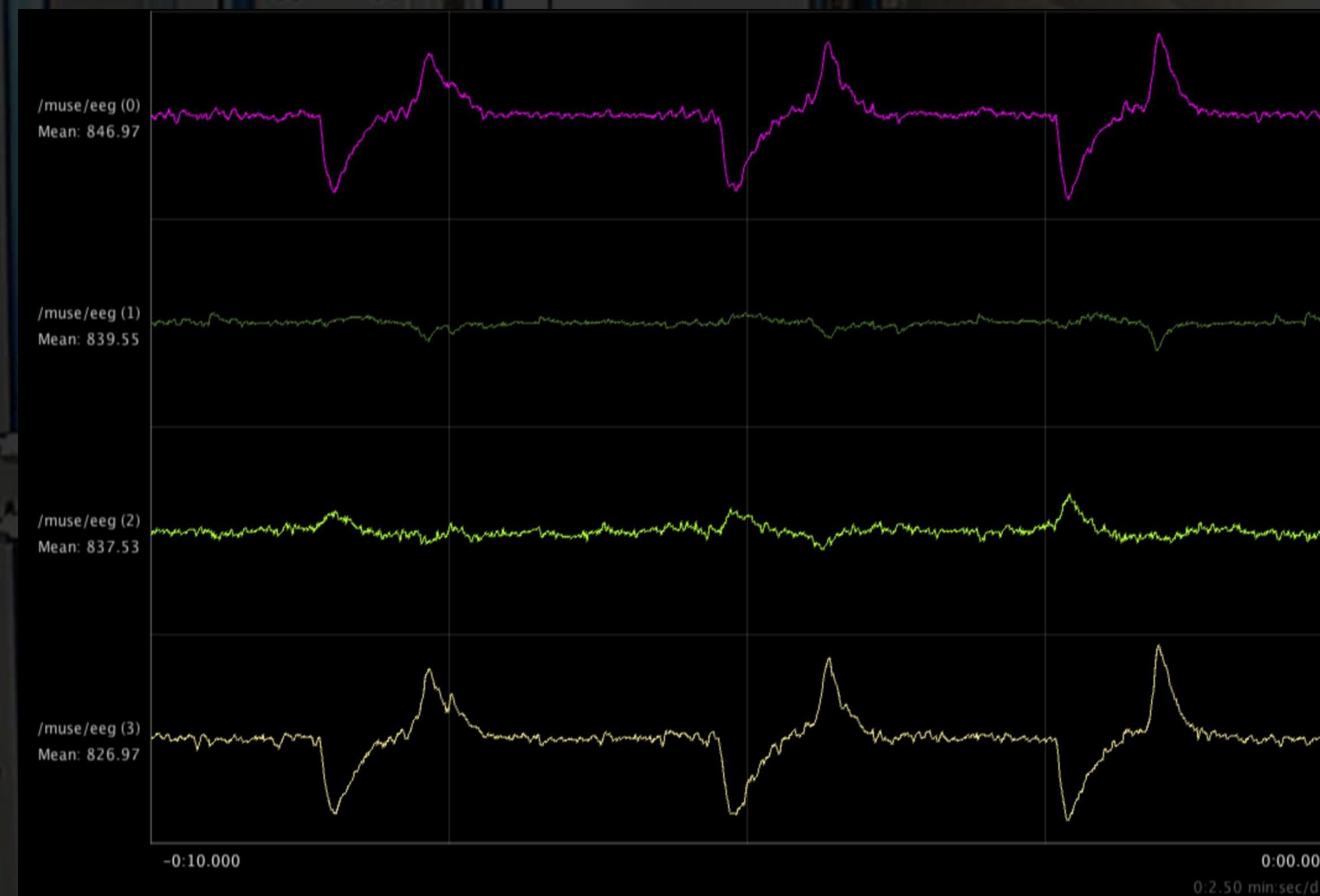


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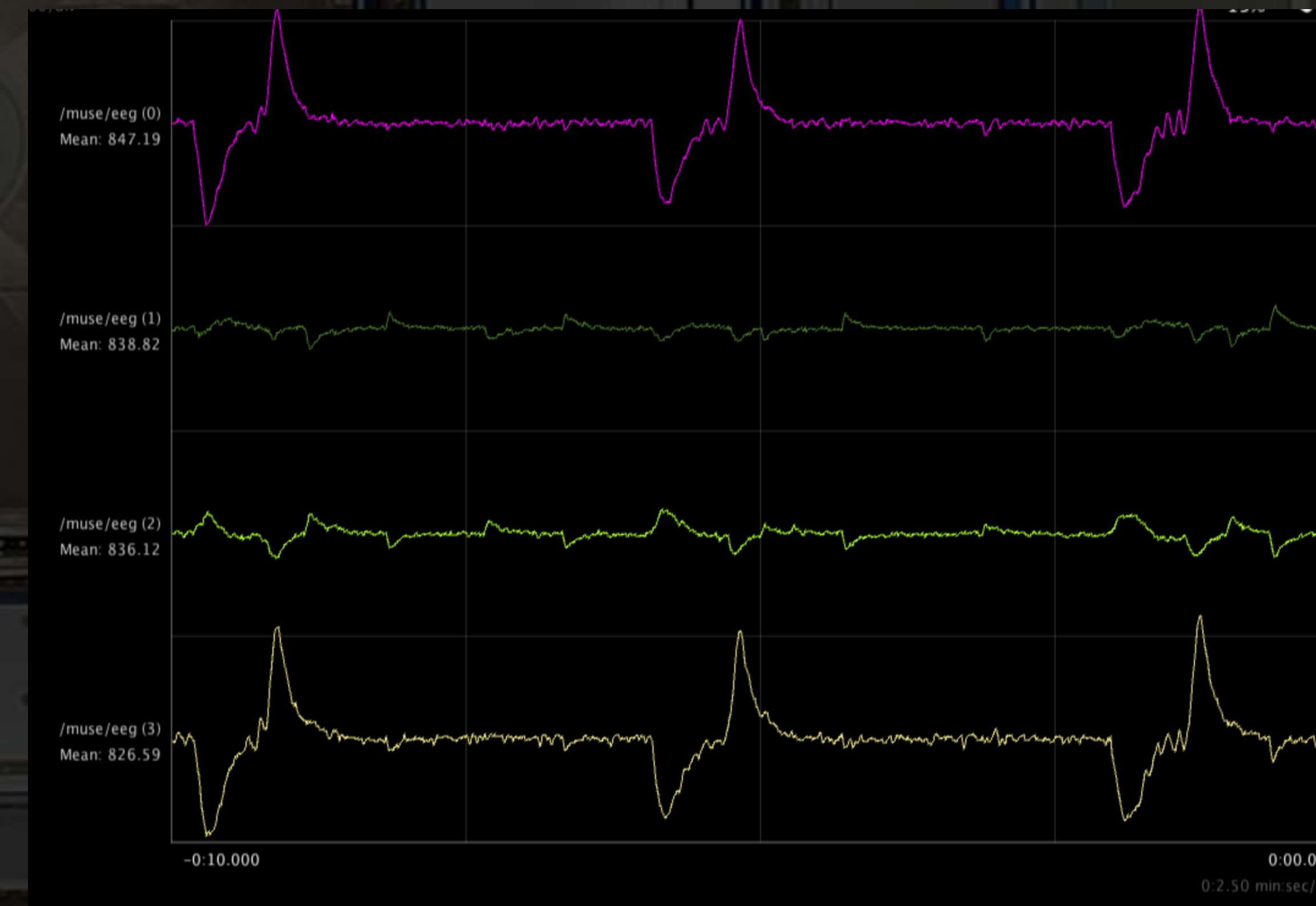
*An individual's brain waves can be used as a baseline for comparison between gravity vs non-gravity environments*

Sitting:



Sitting VS laying down (90 degree difference):

Laying down:

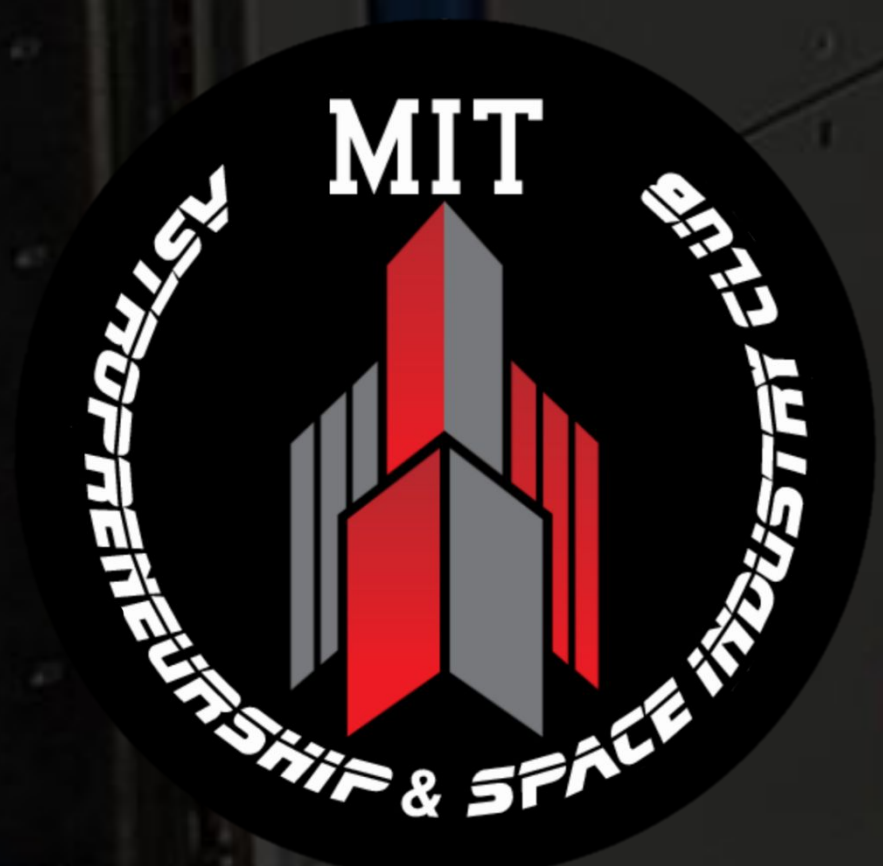


Source: MuseLab, raw EEG

- Signal differences between degrees of orientation can be comparatively measured
- Multiple trials are required to reach a reliable baseline



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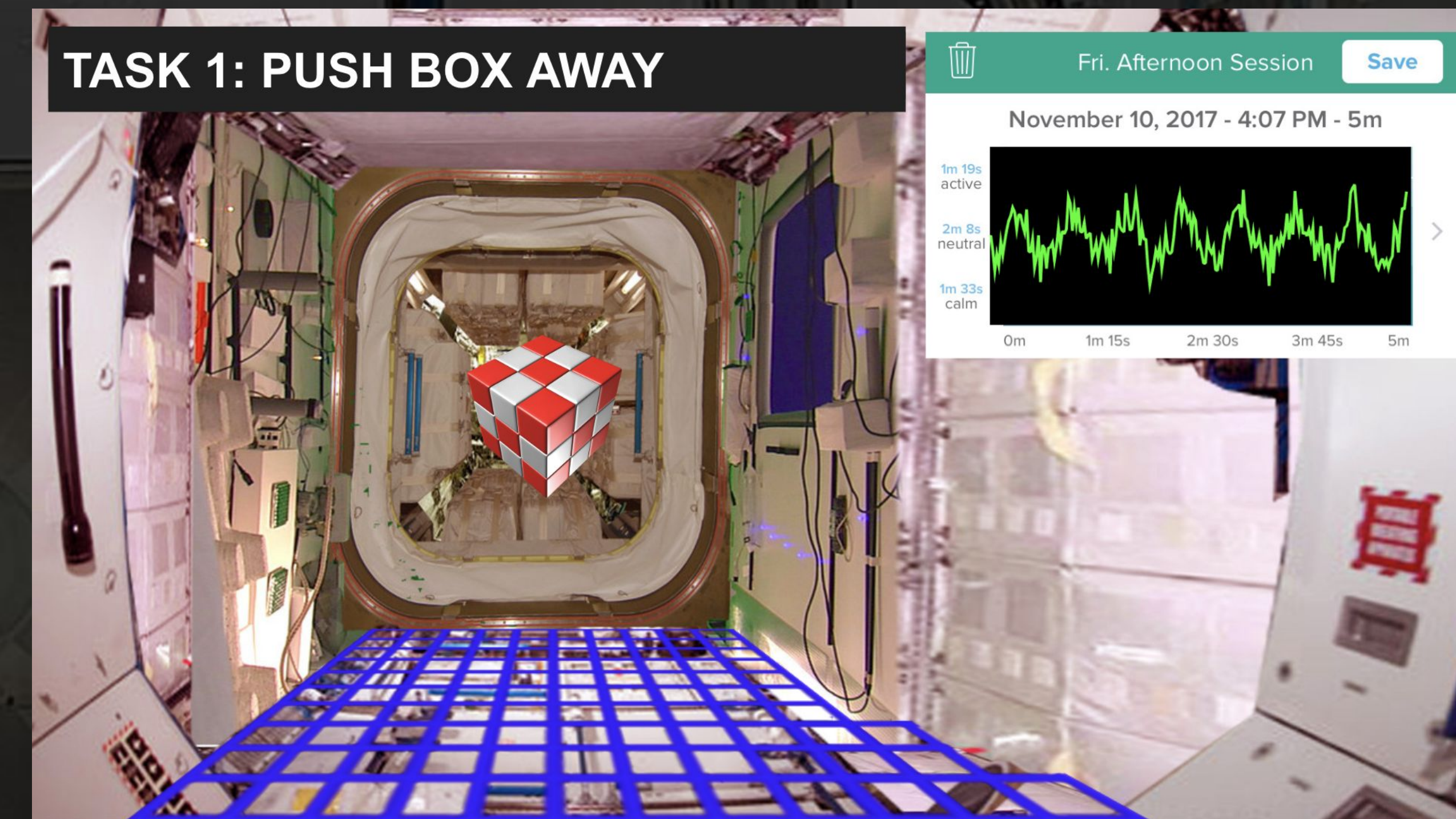
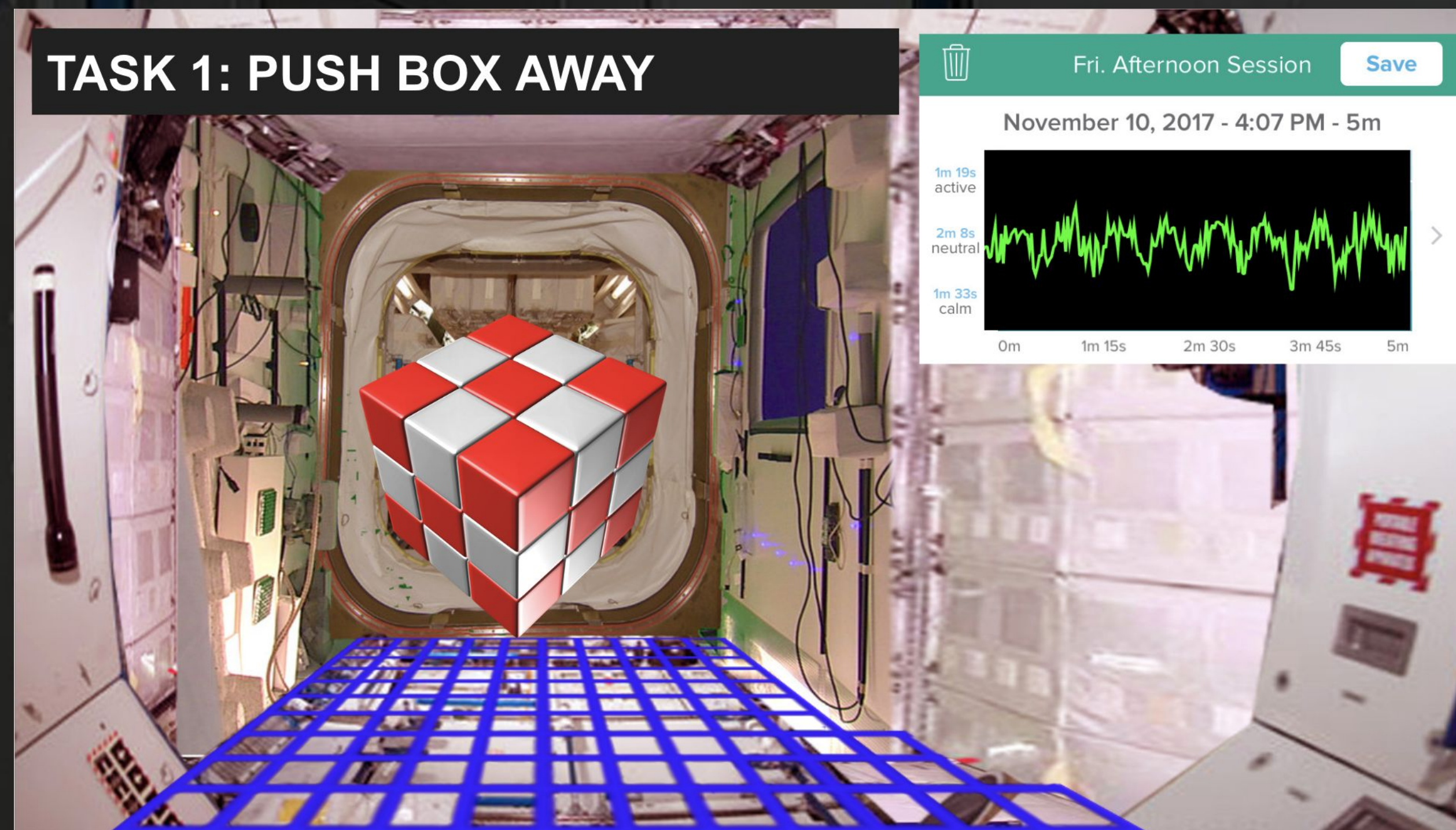
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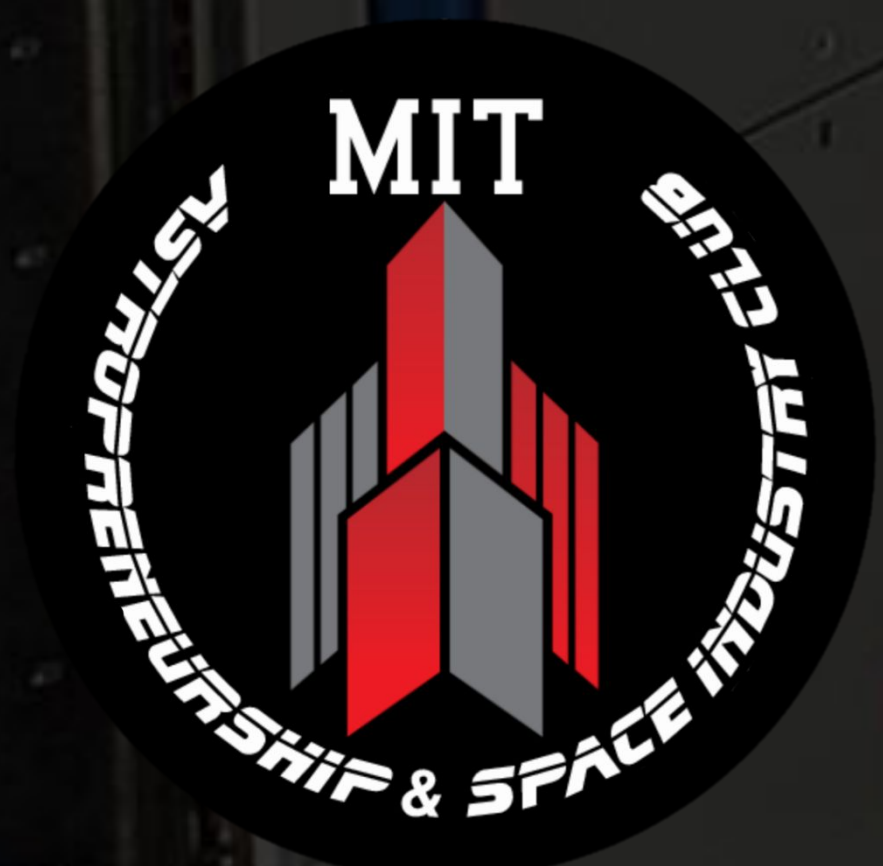


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## USING AR AND EEG TO TRAIN THE BRAIN

- With a superimposed grid, you can focus on an object (i.e., a box) in your line of sight
- When brainwaves match that of previous states of stable orientation and localization, the box moves
- See real-time brainwaves to help with awareness of feedback





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## CONCLUSION

Biofeedback and AR applications like OrienttAR can help alleviate adverse physiological conditions encountered while traveling in space. It provides a low cost and lightweight solution to space motion sickness. More research is needed to determine its efficacy.

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