

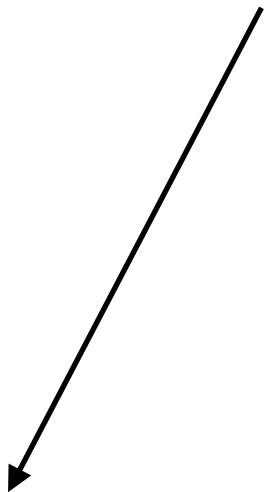
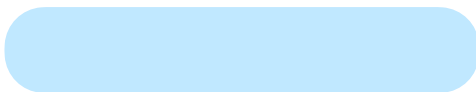


**index-directed**

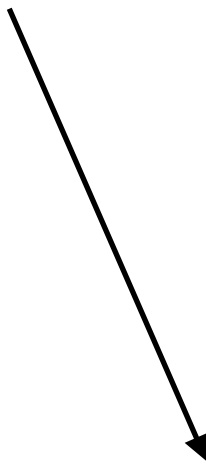
**data Int String Bool**

position@0::LienstInt

**Index 0**



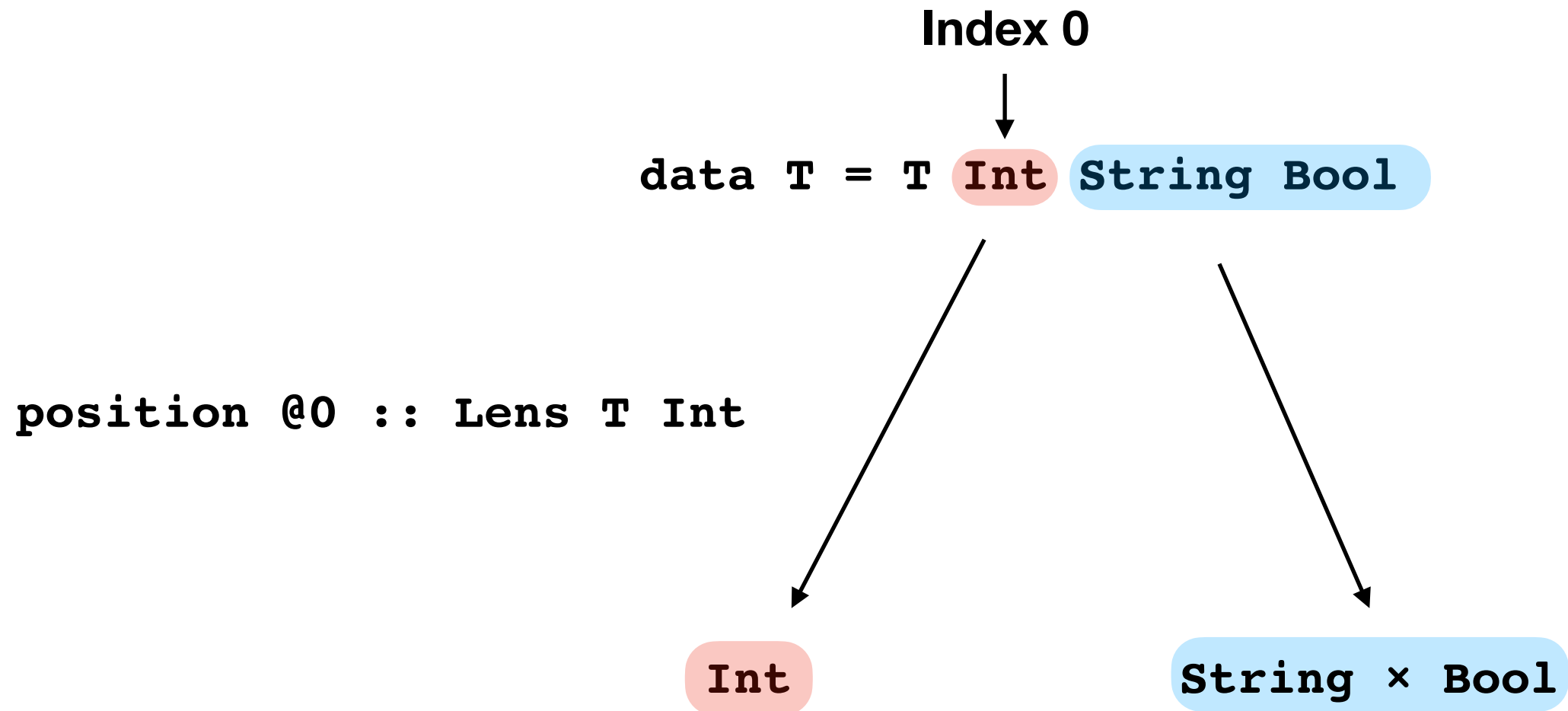
**Int**



**String × Bool**



# Index-directed



# Type-directed

```
data T = T Int String Bool
```

```
typed @Int :: Lens T Int
```