

ODD SPACE Guión vertical slice

Bar's exterior, at the light of the stars and a broken streetlight.

The Main Character comes out of the old, rusty ship stunned.

Main Character:

- ¿Why did he do that? That small old man knocked me down with a beer bottle and now I stink of alcohol... I'm sure he went to that bar to drink another one, better go and talk to him. I need to know where I ended up.

"Player takes over and can move around outside the bar"

If he inspects the petrol pumps:

- Weeeell how lovely, i think i'm going to explode if i put my precious-well earned money in there.

If he interacts with the rusty ship's door:

- Perfect, I don't even know how this thing is still flying, I could have crashed into something a little more elegant at least.

If he talks to the suspiciously sick person: (MC=main character) (SSP= Suspiciously Sick Person)

SSP:

- Heeyyy Boy!!

MC:(with a scared face):

- Ar.. Are you talking to me?

SSP:

- Of course, you see anyone else around here besides the giant green monster? He doesn't talk too much.

MC, sweating:(2 options)

- Sorry, I'm out, I can't deal with this, I'll get going.(1)
- What do you want, i don't have any money on me right now, you have mistaken me for someone else.(2)

(1) SSP:

- (Leans to the MC direction) Wait don't run away from me, (walks up to the MC grabbing his shoulder) There's, there's lava all over the place (3 second silence)
- Wait when did all this lava spread? It was you right? It has to be you, I'll never forgive you NEVER. (falls on his back and hits his head with the wall)... Bleh, I'm dead now (dies dramatically).

MC (poker face):

- That... was unexpected, I better go inside and see if the old man is there. (interacting with the SSP again any time will only show ".....").

(2) SSP, quickly looking around:

- No, I don't want your money, I'm here to tell you a secret (makes loud suspicious noises with his nose). I buried the biggest treasure in this asteroid but I don't remember where I left it.

MC:

- So you want me to help you look for it? I'm not a charity volunteer, you know...

SSP:

- What? No, nonono, it's my treasure, only mine, it helps with the voices, do you understand? (He begins to run to the cliff)
- No one will ever find my treasure, it's mine!! (he touches his jacket pockets) Hey, hey I found it!
- (he stumbles and begins to fall to the space) Oh well, one last trip won't hurt me...

MC (frozen in place)

- All right, nice, he just... never mind, we're not seeing him again. (SSP disappears after this).

"Nothing else in the bar's exterior"

(The first time the player enters the bar he is called by the Barman). (While inside the bar we can hear people laughing, and talking)

Barman:

- Hey Boy, do you have a second?

MC:

- Can I even refuse?(1)
- Sure, what's up friendly looking stranger?(2)

(1)Barman:

- Not really, listen I have a job for you.

(2)Barman:

- Well well, look who's trying to be funny.

(Both lines end up here)

Barman:

- You see, a long time ago i started taking cooking very seriously, it all began that one day when...

MC:

- Can't we just skip this and get to the job you were mentioning earlier?

Barman:

- Yeah, long old stories are always boring. I get it, you want to go straight to the point, perfect.
- What would you tell me if I said i'll pay you 10 bronze coins for every drunk, annoying customer you take out of my classy bar?

MC(eyes fired up):

- You have a deal.(1)
- Make it 20, last offer.(2)

Barman(1):

- Excellent, you can begin as soon as you like, I always have people that would be better outside, who knows, if you work properly i may treat you to a drink. You're old enough right?

MC(angry face):

- Of course I'm old enough, you're the one making me fight big drunk pirates here.

Barman:

- Good point.

Barman(2)

- Only 10 coins and the possibility of drinking the best ron in the galaxy, deal?

MC:

- Deal

Both dialogues end up with:

Barman:

- Whenever you're ready to work, talk with me, I'll tell you who to take out, we have a deal now.

MC(to himself):

- I better go find that old man, he may leave without me if I don't do so and I would be doomed by then.

"Player regains control and can talk with: Drunk man, Old Captain"

(if the player tries to talk with the Barman before talking to the Old Captain repeat the line to himself from above.)

If the player tries to talk with the drunk man first:

Drunk man:

- What, what do you want? I think i told your friends earlier that i'm not interested in knowing the truth behind the

creation of the universe, get away or suffer from my legendary wrath!

MC(to himself):

- Whoa he stinks, tell me he is not a friend of that old man...

(OC = Old Captain, LDM = Legendary Drunk Man, MC = Main Character, *** = Mc's Name the player selected))

Talking with the old man triggers:

OC(unpleasant face expression):

- Look who woke up after a free trip here, jajajaja you deadhead.

MC:

- Hey I have a name and it was you crashing into me in the middle of nowhere in the first place you crazy old man. How do you expect me to return to my fancy ship? What about my comrades? I was about to live great adventures until you and your stupid, old, rusty ship appeared.

OC(dead serious):

- Look, you deadhead, you were the one floating in the middle and my ship's assisted direction broke yesterday, that's why i'm here, (starts drinking frenetically).
- Only because my ship's broken you hear me? (looks to the Barman) Another one and make it strong enough to make me forget, Barman. (2 second silence).
- Get away you deadhead I have nothing to do with you.

MC(screaming)

- I told you i have a name, Im' *** (player selects MC's name).

OC(suddenly super calm and friendly):

- Oh hello ***, you little bastard took you long enough to get here, what's up with you? What a little nap you took eh? Come here sit down and drink with us.
- Let's listen to my friend here, he says he's a pirate legend himself and we both know what to do here, we could be rich in

no time.(Looks to the Barman again) Hey where's the drink I ordered, get me my drink and another one for my friend ***.

(Sudden silence all across the bar(until everyone screams later on))

LDP(clearing his throat):

- Long, long time ago, I was one a legendary captain, everyone feared me and my 500 man army, we were unstoppable(burps).
- But one day, our most veteran pilot drove the ship too close to a black hole, he took the only life-saving shuttle, leaving the ship and his comrades behind.

OC(clearly drunk):

- How many times do I have to tell you, the ship's assisted direction wasn't working as it should

LDP

- Ahem, lucky for me that day I had an important meeting to attend so I wasn't flying, when I found out about my ship I swore that I'd never have another tripulation and I buried all my gear in different planets for some reason, only for them to be found by the bravest pirates.
- But that ends today(gets up) ***, old crazy friend, I need you to recover my treasures, I'll give you more details when you're ready, we will be feared again!

MC(looking at the show)

- I knew I shouldn't have gotten out of my bed today...

OC(whispering)

- (crazy laugh) You can't be serious, you know how much power you'd get on yourself if we recovered his treasures? Imagine all the ladies you'll have on your feet.

MC(in the verge of tears)

- You mean they won't spit on me again? I could even maintain a conversation without being insulted?

OC:

- You have to be kidding me, that's just sad.

MC(walks up to the LDP, fired up)

- Count me in partner, I will establish your galaxy wide legend.
- (To himself) Screw these old folks, I can't wait to be that popular and awfully rich.

LDP(screaming)

- Hey have you heard, the kid's saying he will do it! (laughs in a mocking way).

(Everyone in the bar tries to laugh with reluctance, someone is sleeping loudly in the background and another one just puked).

LDP(cleaning his tears caused by laughing):

- Okay, come back after I finish my drinks so I can give you the map for the first item.

"Player gains control and can only talk with the barman to fight"

Barman:

- So, ready for the job ***?

MC:

- No, i still have to do something else.(1)
- Yes, that's why I'm here.(2)

Barman(1)

- Well okay, remember about our the deal.(player gains control and can walk freely)

Barman(2)

- Nicely said, take these super awesome weapons, it's your turn to fight.(Battle mode activates against the Dunk customers).