

CMPG-765/CMPT- 465 Neural Networks and Learning Systems
Homework-4

**There are two options for undergraduate students (1 and 2).
Graduate students shall start from 2)**

Follow a sequence of steps

1) Assignment for undergraduate students – Option 1 (you may get 100 points)

a)→c) → d)→e)→f)

**2) Assignment for graduate students
and optional assignment for undergraduate students (instead of the one above)**

b)→c) → d)→e)→f) (you may get 130 points)

- a) **(20 points)** Use the errorCorrectionRmse.m function, which is shared with you. Modify it by creating a dynamic array for accumulation of the RMSE values obtained on every single iteration. Also add plotting of the accumulated RMSE values right before returning to a calling program (right before the break statement in the 76th line).
- b) **(50 points)** Design your own function utilizing the error-correction learning algorithm (you may follow slide 21 from the Lecture 5 class notes) for real-valued input and output in conjunction with the **tanh** activation function and stopping criterion based on RMSE. You may use m-language in Matlab or any high-level language. Create a dynamic array for accumulation of the RMSE values obtained on every single iteration. If you use Matlab then add also plotting of accumulated RMSE values right before returning to a calling program. Your function should return a weighting vector resulted from the learning process, the number of learning iterations, and an array containing all RMSE values. Your function should accept an array containing inputs and desired outputs, a tolerance threshold for RMSE and possibly an external starting weighting vector along with a parameter determining starting weights (random or external).
- c) **(30 points)** Design a function for mapping a k -valued discrete inputs/output represented by integers $\{0, 1, \dots, k-1\}$ onto the $[-1, 1]$ interval. This function should divide the $[-1, 1]$ interval into k subintervals $\underbrace{[-1, a_1), [a_1, a_2), \dots, [a_{k-2}, a_{k-1}), [a_{k-1}, 1]}_{\begin{matrix} 0 & 1 & \dots & k-2 & k \end{matrix}}$ (length of each one of them is $2/k$) and transform integers $\{0, 1, \dots, k-1\}$ into real numbers in the middle of these subintervals. The example for $k=8$ is shown in slide 17 of Lecture-5.

- d) **(20 points)**. Design a short program to learn the following 4-valued input/output mapping using the error-correction learning rule with the RMSE criterion. Do not forget to transform integers into real numbers using a function designed in c)

x1	x2	x3	Output
0	2	1	0
1	2	3	1
2	1	3	2

Also design a small function to interpret the results (to transform them into integers $\{0, 1, \dots, k-1\}$ depending on a subinterval where a corresponding output is located $[-1, a_1) \rightarrow 0; [a_1, a_2) \rightarrow 1; \dots; [a_{k-2}, a_{k-1}) \rightarrow k-2; [a_{k-1}, 1) \rightarrow k-1$

- e) **(20 points)** Run a program designed in d) 3 times for different values of a tolerance threshold. Do not forget that its value should not exceed $1/2k$ and in fact must be even smaller. Display neuron's outputs and their integer interpretation for each of these experiments.
- f) **(10 points)** Write a technical report presenting your results (you may include test run screen shots there).

Turn in your source codes and a brief technical report