CEG5306 Homework 3

Zhao Lixiuqi A0239866J

Qn a: code for RBFN with exact interpolation:

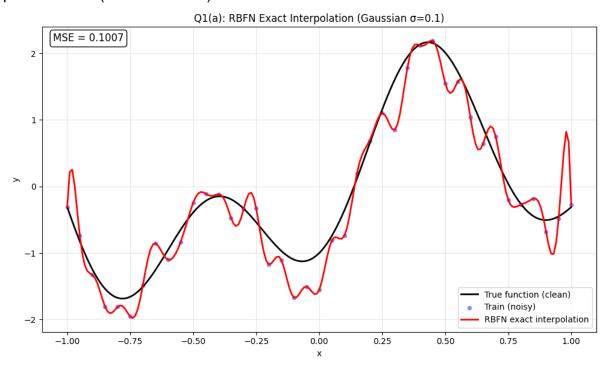
```
import torch
import numpy as np
import matplotlib.pyplot as plt
from sklearn.metrics import mean_squared_error
torch.set_default_dtype(torch.float64)
def true_func_t(x: torch.Tensor) -> torch.Tensor:
    return 1.2 * torch.sin(torch.pi * x) - torch.cos(2.4 * torch.pi * x)
def make_data_t(
    x_{min}=-1.0,
    x_{max=1.0},
    step_train=0.05,
    step_test=0.01,
    noise_std=0.3,
    seed=7,
):
    rng = np.random.default_rng(seed)
    x_train = torch.tensor(np.arange(x_min, x_max + 1e-12, step_train))
    y_clean_train = true_func_t(x_train)
    noise = torch.tensor(rng.normal(0.0, 1.0, size=x_train.shape))
    x_test = torch.tensor(np.arange(x_min, x_max + 1e-12, step_test))
    y_test = true_func_t(x_test) # clean for fair evaluation
    return x_train, y_train, x_test, y_test
def rbf_gaussian_t(x: torch.Tensor, c: torch.Tensor, sigma: float) -> torch.Tensor:
    d2 = (x[:, None] - c[None, :]) ** 2
    return torch.exp(-d2 / (2.0 * sigma**2))
def solve_exact_interpolation_t(
    x_train: torch.Tensor,
    y_train: torch.Tensor,
    sigma: float,
    ridge: float = 0.0,
):
    centers = x_train.clone()
    Phi = rbf_gaussian_t(x_train, centers, sigma)
    if ridge > 0:
        G = Phi.T @ Phi + ridge * torch.eye(Phi.shape[1], dtype=Phi.dtype)
```

```
b = Phi.T @ y_train
        w = torch.linalg.solve(G, b)
    else:
        w = torch.linalg.solve(Phi, y_train)
    return centers, w
def predict_t(x: torch.Tensor, centers: torch.Tensor, w: torch.Tensor, sigma:
float):
    Phi = rbf_gaussian_t(x, centers, sigma)
    return Phi @ w
def rmse(y_true_np: np.ndarray, y_pred_np: np.ndarray) -> float:
    return float(np.sqrt(mean_squared_error(y_true_np, y_pred_np)))
def main():
    x_tr, y_tr, x_te, y_te = make_data_t()
    sigma = 0.1 # given
    centers, w = solve_exact_interpolation_t(
        x_tr, y_tr, sigma=sigma, ridge=0.0)
    yhat_tr = predict_t(x_tr, centers, w, sigma)
    yhat_te = predict_t(x_te, centers, w, sigma)
    mse_tr = mean_squared_error(y_tr.numpy(), yhat_tr.detach().numpy())
    mse_te = mean_squared_error(y_te.numpy(), yhat_te.detach().numpy())
    print("Q1(a) PyTorch - Exact Interpolation (\sigma = 0.1)")
    print(f" Train MSE (noisy): {mse_tr:.6f}")
    print(f" Test MSE (clean): {mse_te:.6f}")
    print(f" #centers: {len(centers)}")
    xx = x_te_numpy()
    yy_true = y_te.numpy()
    plt.figure(figsize=(10, 6))
    plt.plot(xx, yy_true, "k-", lw=2, label="True function (clean)")
    plt.scatter(x_tr.numpy(), y_tr.numpy(), s=18, color="#8888ff",
                label="Train (noisy)")
    plt.plot(xx, yhat_te.detach().numpy(), "r-", lw=2,
             label="RBFN exact interpolation"
    plt.text(0.02, 0.98, f'MSE = {mse_te:.4f}',
             transform=plt.gca().transAxes,
             fontsize=12,
             verticalalignment='top',
             bbox=dict(boxstyle='round,pad=0.3', facecolor='white',
edgecolor='black'))
```

```
plt.title("Q1(a): RBFN Exact Interpolation (Gaussian σ=0.1)")
plt.xlabel("x")
plt.ylabel("y")
plt.legend()
plt.grid(True, alpha=0.3)
plt.tight_layout()
plt.show()

if __name__ == "__main__":
    main()
```

plot obtained (MSE = 0.1007):



As we can see from the result, the RBFN that uses exact interpolation:

- 1. Passes through all the noisy points generated during the training;
- 2. Is not able to generalise well to fit the true function due to the noisy training set.

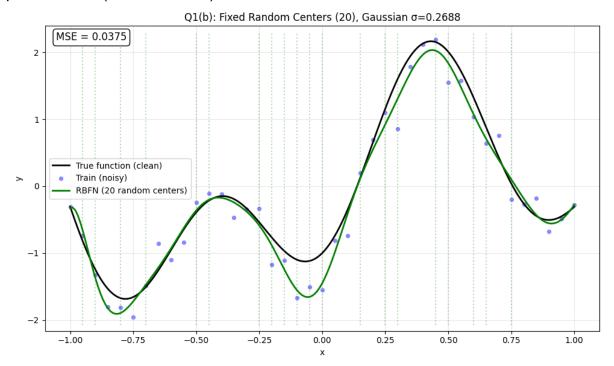
Qn b: code for RBFN with the strategy of "Fixed Centers Selected at Random":

```
import torch
import numpy as np
import matplotlib.pyplot as plt
from sklearn.metrics import mean_squared_error
torch.set default dtype(torch.float64)
def true_func_t(x: torch.Tensor) -> torch.Tensor:
    return 1.2 * torch.sin(torch.pi * x) - torch.cos(2.4 * torch.pi * x)
def make data t(
   x_{min}=-1.0,
    x_{max=1.0}
    step_train=0.05,
    step_test=0.01,
    noise_std=0.3,
    seed=7,
):
    rng = np.random.default_rng(seed)
    x_train = torch.tensor(
        np.arange(x_min, x_max + 1e-12, step_train)
    y clean train = true func t(x train)
    noise = torch.tensor(rng.normal(0.0, 1.0, size=x_train.shape))
    x test = torch.tensor(
        np.arange(x_min, x_max + 1e-12, step_test)
    y_test = true_func_t(x_test)
    return x_train, y_train, x_test, y_test
def rbf_gaussian_t(
    x: torch.Tensor, c: torch.Tensor, sigma: float
    d2 = (x[:, None] - c[None, :]) ** 2
    return torch.exp(-d2 / (2.0 * sigma**2))
def solve_fixed_random_centers_t(
    x_train: torch.Tensor,
    y_train: torch.Tensor,
    num_centers: int = 20,
    ridge: float = 0.0,
    seed: int = 42,
):
    rng = np.random.default_rng(seed)
    idx = np.sort(rng.choice(len(x_train), num_centers, replace=False))
    centers = x_{train[idx]}
```

```
# Calculate sigma using the formula: \sigma_i = d_{max} / sqrt(2M)
    # where d_max is the maximum distance between chosen centers
    centers_np = centers.numpy()
    distances = []
    for i in range(len(centers_np)):
        for j in range(i + 1, len(centers_np)):
            distances.append(abs(centers_np[i] - centers_np[j]))
    d max = max(distances)
    sigma = d_max / np.sqrt(2 * num_centers)
    Phi = rbf_gaussian_t(x_train, centers, sigma)
    G = Phi.T @ Phi + ridge * torch.eye(Phi.shape[1], dtype=Phi.dtype)
    b = Phi.T @ y_train
    w = torch.linalg.solve(G, b)
    return centers, w, sigma
def predict_t(
   x: torch.Tensor, centers: torch.Tensor, w: torch.Tensor, sigma: float
) -> torch.Tensor:
    Phi = rbf_gaussian_t(x, centers, sigma)
    return Phi @ w
def main():
    x_tr, y_tr, x_te, y_te = make_data_t()
    num_centers = 20
    ridge = 0.0
    centers, w, sigma = solve_fixed_random_centers_t(
        x_train=x_tr,
        y_train=y_tr,
        num_centers=num_centers,
        ridge=ridge,
        seed=42,
    yhat_tr = predict_t(x_tr, centers, w, sigma)
    yhat_te = predict_t(x_te, centers, w, sigma)
    mse_tr = mean_squared_error(y_tr.numpy(), yhat_tr.detach().numpy())
    mse_te = mean_squared_error(y_te.numpy(), yhat_te.detach().numpy())
    print("Q1(b) Fixed Random Centers - PyTorch")
    print(f" #centers: {num_centers}")
    print(f" Train MSE (noisy): {mse_tr:.6f}")
    print(f" Test MSE (clean): {mse_te:.6f}")
    xx = x_te.numpy()
    yy_true = y_te.numpy()
    yhat_te_np = yhat_te.detach().numpy()
   plt.figure(figsize=(10, 6))
```

```
plt.plot(xx, yy_true, "k-", lw=2, label="True function (clean)")
    plt.scatter(
        x_tr.numpy(), y_tr.numpy(), s=18, color="#8888ff",
        label="Train (noisy)"
    plt.plot(
        xx, yhat_te_np, "g-", lw=2,
        label=f"RBFN (20 random centers)"
    for c in centers.numpy():
        plt.axvline(
            c, ymin=0.02, ymax=0.98,
            color="g", linestyle="dotted", alpha=0.3
    plt.text(
        0.02, 0.98,
        f"MSE = {mse_te:.4f}",
        transform=plt.gca().transAxes,
        fontsize=12,
        verticalalignment="top",
        bbox=dict(
            boxstyle="round,pad=0.3",
            facecolor="white",
            edgecolor="black"
    plt.title(f"Q1(b): Fixed Random Centers (20), Gaussian \sigma=\{sigma:.4f\}")
    plt.xlabel("x")
    plt.ylabel("y")
    plt.legend()
    plt.grid(True, alpha=0.3)
    plt.tight_layout()
    plt.show()
if __name__ == "__main__":
   main()
```

plot obtained (MSE = 0.0375):



The MSE (mean squared error) of the fixed random center approach is much smaller than that of the exact interpolation. (0.0375 < 0.1007)

As we can observe intuitively from the graph, the fixed random center approach generates a result graph that is much more smooth (less oscillations) graph as compared to that of the exact interpolation. This is due to the decrease in the number of neurons in the hidden layer and also a different approach of training. This shows that this approach is better in generalisation such that the characteristic of the true function is better approximated, instead of getting over-fitted result due to noisy training set.

Declaration of use of AI:

I used GPT5 to help me with the use of pytorch and matplotlib library