

# eLabFTW Guide (Team-Admin)

v1.1 (Author: Alexander Gruber)

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# 1) Role

Admins in eLabFTW have the role of managing the teams to which they are assigned. They act as team leaders and can perform this function together with other admins. Each team needs at least one Team Admin, but the number can be expanded as desired. For security reasons, this number should be kept as low as necessary.

Since users can register themselves in eLabFTW, they can also choose the team they want to be added to. Then they have to be activated by the team admin. This only works for the registration, because after that you have to contact the Sysadmin to change teams or to add them to another team. Admins need to make sure that team users are aware of and adhere to issues such as permissions and the like. However, the SysAdmin (**Alexander Gruber**, **alexander.gruber@tugraz.at**) assists with training and support.

# 2) Admin Control Panel

The Admin Control Panel (Figure 1) is the control interface for the eLabFTW team and can be accessed via the footer or the dropdown menu (top right). It can only be accessed by persons who also have the role of admin. Configuration options that apply team-wide can be set here.

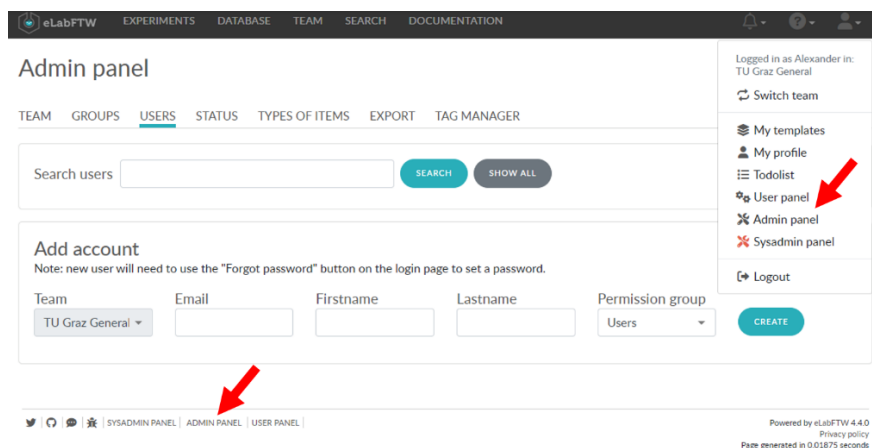


Figure 1: Admin Control Panel

## 1) Team Configuration

In the first tab of the Admin Panel, the basic settings of the team are made. By default, sensible values are already set, but it is worth checking this area to see if the settings correspond to the ideas. All settings are provided with short explanations and if there are any questions, the SysAdmin is available.

The standard template for experiments can also be configured here. More on this in Team Templates.

## 2) Groups of the Team

In the "Groups" area, you can create your own user groups within the team. This area is of particular importance because it is very important for the permissions management within the tool.

First, a group with a certain group name is created and then the users are added to this group using the dynamic search. Users do not have to confirm this grouping. When assigning viewing and writing permissions for experiments and database entries, the groups can be selected as a separate option. This is particularly useful if entries are not to be available to the whole team or are available between several teams without the users having to be in several teams. **Very important: Users outside the team can also be added to the group. Of course, the users have to be registered within the Uni Graz eLabFTW instance.**

## 3) User Management

An overview of all users of the team and their last login can be found here. In general, we recommend not to make any major changes here and to consult the SysAdmin beforehand. Nevertheless, you can set the accounts to active or inactive and also set a validity date. In addition, there are 2 other functions that become important when a member leaves the team:

- *Archive User:* The user can no longer log in to the team and all his/her experiments are locked. This in turn means that the experiments can no longer be changed, but are still available for all those who have viewing rights.
- *Delete User:* The user and all associated data are deleted. This option should only be considered if you really do not need the data any more or have already saved it externally (e.g. as a .zip file).

**Very important: As an admin, you can see when a user is in more than one team. The archiving or deletion function reacts system-wide, which means that it also affects the same user in the other teams. In this case, please contact the SysAdmin first and he/she will clarify this. Being in more than one team should be avoided, but is sometimes necessary.**

## 4) Managing Experiment Status

As explained in the eLabFTW User Guide, experiments are given a status. In this section you can define which statuses should be available for your experiments and which of them should be displayed as the default value.

## 5) Managing Item Types

As the admin of a team, you can decide which types of database your entries should belong to. You can create new types or edit existing ones. In both cases, an editor is available to you (Figure 2),

which offers several setting options. These configurations are very similar to the entries in the experiments and can be handled in the same way. However, it is important to emphasise the possibility of displaying individual item types in the schedule as bookable items, assigning them to a colour and setting the rights in advance. Basically, these are templates that must be specified by the team's admin.

The screenshot shows the 'Admin panel' with the 'TYPES OF ITEMS' tab selected. The 'Database Items Types' form is displayed, featuring a 'Name' field, a 'Color' dropdown (highlighted with a red dashed box), a 'Bookable' checkbox, a 'Visibility' dropdown, and a 'Can write' dropdown. Below these fields is a rich text editor with a toolbar and a text area. At the bottom of the form are 'Steps' and 'Linked items' sections, each with an 'Add' button and a dropdown menu. A 'JSON Editor' section is also present. The form includes 'SAVE' and 'DELETE' buttons at the bottom.

Figure 2: Admin Panel (Types of Items)

## 6) Data Export

Currently, three types of exportable information are available to admins directly from the web application. You can export

- **database entries** depending on the selected type and the desired format,
- **experiments** depending on the selected user and the desired format
- and **bookings** in the scheduler within a certain period of time.

Please note that the format type "ELN Archive" is particularly interesting if entries are to be used in other eLabFTW instances or within the [ELN consortium](#).

## 7) Managing Tags

As you already know, eLabFTW does not have a folder structure but organises the entries and the search by tags. These tags can be freely designed by the user or not. In both cases, the tags can be edited or deleted here. A link to the tagged experiments and database entries is also possible.

## 3) Team Templates

At the end of the first tab of the Admin Panel, the editor for the general team experiment template can be found. This is the default template for new experiments if no other template is selected. Here you can predefine which information is to be displayed (e.g. workflows and standard information that must be present). You can do this in the classic text editor or directly in Markdown.

## 4) API

Just as with a simple user, the API features of eLabFTW are also available to admins. Because they have more rights, they can perform queries on a larger scale. Some of these options are also covered in the Admin Panel under "Export". The documentation on APIs in eLabFTW can be found at this [link](#).

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