

### Github What is It?



- GitHub is a code hosting platform for version control and collaboration.
- It lets you and others work together on projects from anywhere.



### **Github Intro**



### What is GitHub?

- Hosted Git repositories
- Project Collaboration
- Social Coding
- Octodex (http://octodex.github.com/)







## What is Git(1)



# What is git

Manage your source code versions

## What is Git(2)



### Who should use Git

- Anyone wanting to track edits
  - Review a history log of changes made



- View differences between versions
- Retire old versions
- Anyone needing to share changes with collaborators
- Anyone not afraid of command line tools

## What is Git(3)



## Git is Popular

- Distributed Version Control
- Open source and free software
- Compatible with Unix-like Systems (Linux, Mac OSX, and Solaris) and Windows
- Faster than other SCMs (100x in some cases)

## What is Git(4)

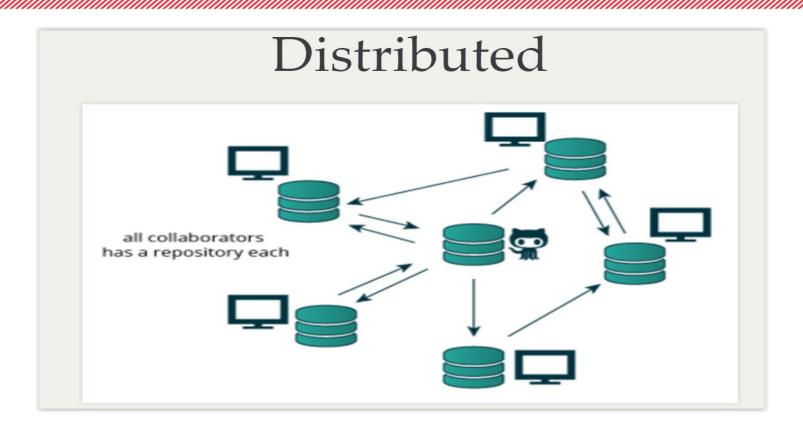


### Distributed version Control

- No Need to communicate with a central server
  - => Faster
  - => No network access required
  - => No single failure point
  - => Encourages participation and "forking" of projects
  - => Developers can work independently
  - => Submit change sets for inclusion or rejection

### **What is Distributed**

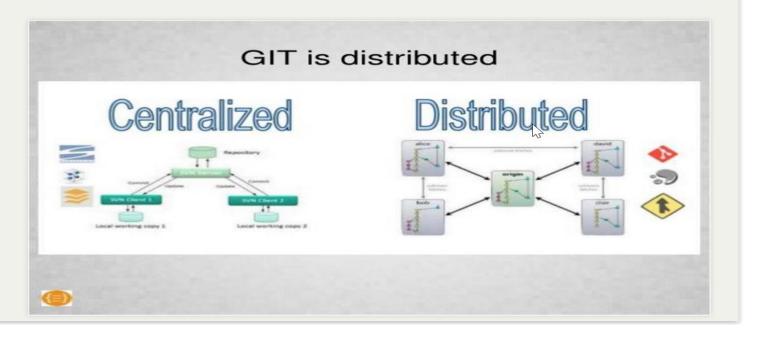




## What is Distributed(2)



### Centralized Vs Distributed



## **GIT Capablities**



- Performing a diff
- Viewing file history
- Committing Changes
- Merging branches
- Obtaining other revision of file
- Switching branches

### **GIT Getting started**



### Git Basic Workflow

(working with local git repo)

#### -- git init

- It create a git empty repo. Also creates a .git in the current dir
- -- git add
- Adds all files (except .git)
- -- git commit
- Commits the changes (in this case initial commit)
- Creates a branch named master
- HEAD points at master

### **GIT WorkFlow**





### **Using Git from shell**



# Create a git repo

• git init

### **Using Git from shell**



# Create a git repo

• git init

## **Configuring Git(1)**



- git config --global user.name "<yourname>"
- git config --global user.email <u>someone@email.com</u>
- git config --list

## **Configuring Git(2)**



## Create some files/code

- Linux
  - -- touch filename
  - -- vi filename
  - -- cat > filename
  - -- echo "some text" >> filename

## **Configuring Git(3)**



# Add file to git repo

- git add <filename>

## **Configuring Git(4)**



# Commit to git repo

> git commit -m"This is my First commit"

## **Configuring Git(5)**



## Check the list of commit

> git log

## **Configuring Git(6)**



# Check the status of current repo

> git status

### **Github Remote Repo**



# Add remote depot to config

git remote add origin

## Push to Remote repo

> git push -u origin master

### github to local GIT workflow



Linux	Linux	Git
pwd - Current Directory	mkdir git-training - Create a directory called git-training	git init
ls - Listing the directory	ls - Listing the directory	gitversion - To know the version of git.
which git - where the git is installed	history - Display the list of all run commands	git status - To know the status of my current git repo
sudo apt-get install git - To install a git in Ubantu	cd - Change directory.	git add .Or git add
clear - Clear the screen	ls -la - To List files n directory including hidden	git commit -m"This is my message"
	touch ashok.txt - To create a file	git log





### **GIT KEY CONCEPTS**



### **SnapShots**

Are the way git keeps track of your code history.

Essentially what git does is to record what all your files look like at a given point in time. You as the user have the ability decide when to take a snapshot by committing your changes, and of what files.

Once done, you'll have the ability to go back to visit any snapshot, Review, delete or rollback to them



### **Commit**

is the act itself of creating a snapshot.

Eventually your project will be made up of a bunch of commits you perform along the lifetime of your project.



### **Commits**

Contains three layers of information:

1. Information about how the files changed from previous commit[s]

```
00 - 9, 9 + 9, 9 00
     #Change Group Size
                                                          #Change Group Size
      locals {
                                                          locals {
       group_size {
                                                            group size {
                                                              "min_size"
         "min size"
                               = "7777777"
                                                              "max size"
          "max_size"
                                                              "desired_capacity"
          "desired_capacity"
15
                                                     16
16
                                                    17
17
```



### **Commits**

- 2. A reference to the commit that came before it Called the "parent commit"
- 3. As Git is a content-addressable filesystem. meaning that at the core of Git is a simple key-value data store. Git Stores everything as a file and uses Hashcode name as the KEY and your changes as the VALUE.

Once we COMMIT - Git will hand us back a unique key we can use later to retrieve that content. Git Hash looks something like this:

fb2d2ec5069fc6776c80b3ad6b7cbde3cade4e



### Repositories aka Repo

Are a collection of all the files and the history of those files you committed. The Repo consists with all of your versions, branches and history of your code / files.

Git Repo can live on a local (on premises)machine or as a SaaS on a remote server (such as GitHub!).



### Repositories aka Repo

### Common Tasks on a Repo:

- Copying a repository from a remote server/repo is called cloning. Cloning allow allow teams to work together in their local system.
- Pulling Changes is The process of downloading commits that don't exist on your local machine from a remote repository.
- Pusing is the process of adding your local changes to the remote repository.



### **Branching**

Branches are the main part in Git and SC systems,

Branches are used to develop **features isolated** from each other.

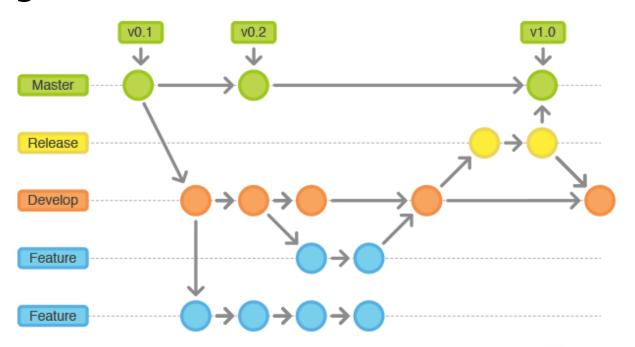
Meaning that we can develop different features of our product[s]

While we dont "mess" with current working branch.

The **master** branch is the "default" branch when you create a repository. We Use other branches for development and merge them back to the master branch upon completion



### **Branching**

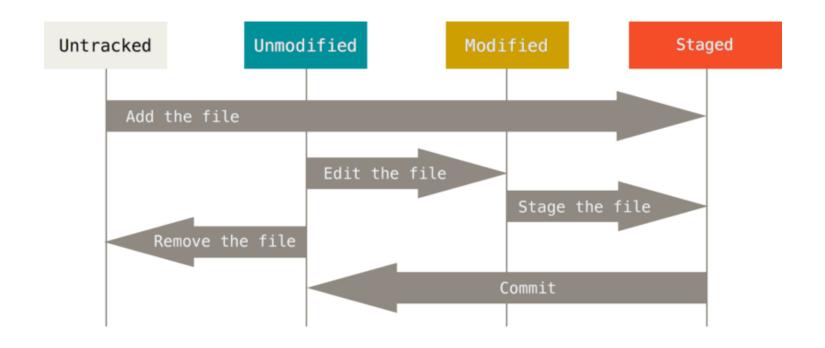






# 3 STAGES FLOW







Untracked

Are any files in your working directory that were not in your last snapshot and are not in your staging area and were not committed

```
yanivos@ip-10-0-0-27 > ~/work/repos/seminars | master | git status |
On branch master | Your branch is up-to-date with 'origin/master'.

Untracked files:
    (use "git add <file>..." to include in what will be committed)

123

nothing added to commit but untracked files present (use "git add" to track)
```





Are any files that you just checked out or cloned from a remote repository and you haven't edited anything yet.



Modified

Are any files in your working directory that were modified since your last snapshot / commit and are not staged

# **GIT FLOW**

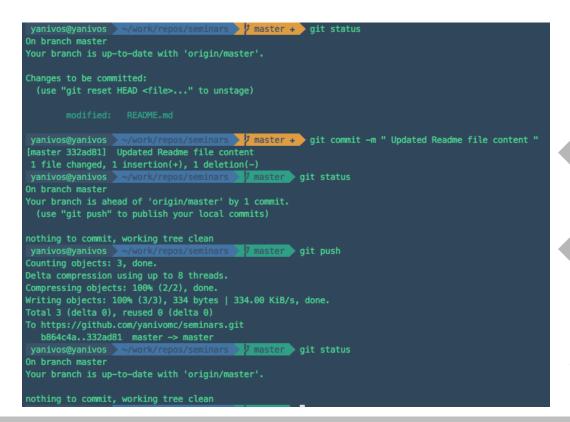


Staged

Are any files in your working directory that were modified and added since your last snapshot / commit and are **NOW** staged and ready to be **committed** 

# **GIT FLOW**





Once we added the file[s], we can commit them to our local repo and then push the changes to the remote repository

COMMIT

**PUSH** 

**UNCHANGED** 





# **HANDS ON**



#### Instruction

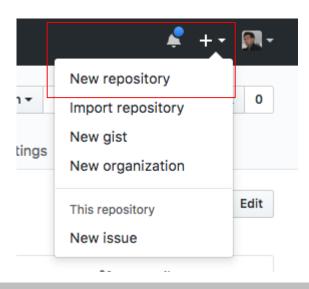
- 1. Create new Directory
  - a. Open it and then perform git init which will create a new local git repository
- 2. Clone a remote repo
  - a. git clone https://github.com/yanivomc/seminars
- 3. Study the repo history
  - a. git log --stat or git log --pretty=oneline for compressed log where each commit is one line
- 4. See last commits to the repo and the changes made in a specific commit
  - a. git show [commitID]
  - b. git diff [1stCommitID] [2ndCommitID]
- 5. Revert to previous commit state and return to current state
  - a. git checkout [commitID]
  - b. git checkout master





#### Instruction

- 1. Create a new GITHUB account and a Repo at <a href="https://github.com/">https://github.com/</a>
  - a. If you already have an account, login to it and click the "+" and select "New repository"

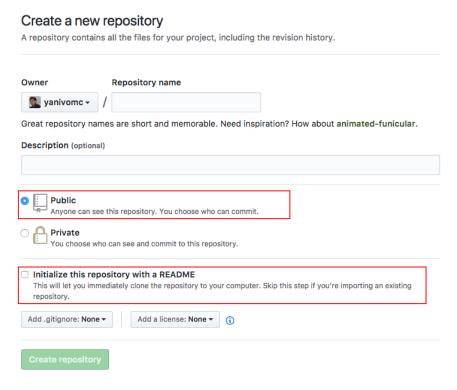






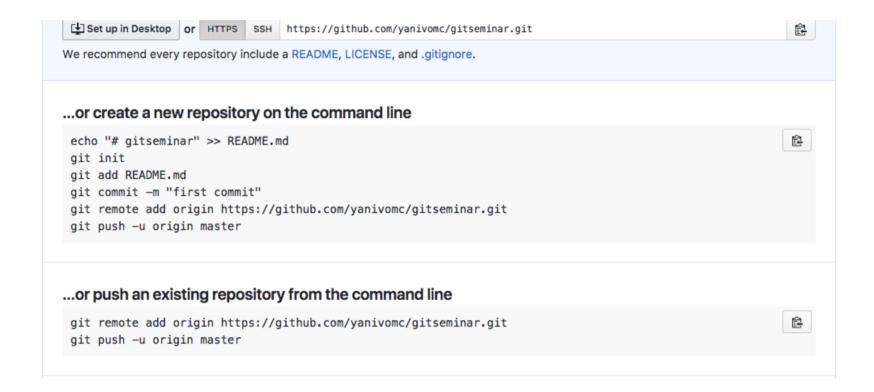
### Instruction

- 2. Name Your repo as you wish but
  - a. Mark it public
  - b. Don't check the "initialize this repository with a README."



DONT







#### Instruction

- 3. Create a new Directory
- 4. Add a new file called "git101.txt"
- 5. Write any 3 git commands inside the file
- 6. Save the file
- 7. Move the file to Staging Area
- 8. Commit the file with a comment





## Let's go over it

#### Adding files:

- 1. Add new file[s] to staging area git add <filename> / git add \*
- 2. Commit changes git commit -m "Commit message"

#### **GIT LAB 2 Continue**



## **Push changes to remote Origin**

#### **Pushing changes:**

- 1. Push the file to your Github repository master (default) branch
- 2. Create new branch and push your changes to that branch also

#### **But Wait...**





#### Remote & Origin ??

#### Origin

When we clone a repository for the first time,

**Origin** is the default name that GIT set for the remote repository we cloned, from where we pull and push changes.

git push origin master means that we are pushing to the origin repository and to the default master branch.

Let's try running push command





```
# yanivos@yanivos > ~/work/repos/git_seminar > paster > git push origin master
fatal: 'origin' does not appear to be a git repository
fatal: Could not read from remote repository.

Please make sure you have the correct access rights
and the repository exists.
```

#### Why is that?

This error appears because we haven't configured the **remote** repository...



## **Remote & Origin**

There are two options to set the remote origin

1. By cloning a remote repository - Git will automatically set the remote origin.

Example: git clone url / path to repository



## **Or By Setting Remote Origin**

By convention we name new Github (**remote**) repository as Origin and once we run the following We will resolve the error and git will know what is **remote & origin.** 

- If it's a new local repo that we created we first run: git init
- 2. Than we can configure the remote origin as followed: git remote add origin url/path

**Note:** there is no need to call the remote repository origin, We can call it in whatever name we wish.



#### So now:

Choose one of the two options to set the remote origin and push your changes

- 1. Add your remote origin repo
  - a. Run git remote -v and expect to see

```
yanivos@yanivos ~/work/repos/git_seminar pmaster git remote -v
origin https://github.com/yanivomc/gitseminar.git (fetch)
origin https://github.com/yanivomc/gitseminar.git (push)
```

- Send your changes to your remote Repogit push origin master
- 2. Extra: Create a new branch and Push your changes to it Tip: git push origin branch\_name

## **GIT LAB 2 CONTINUE**



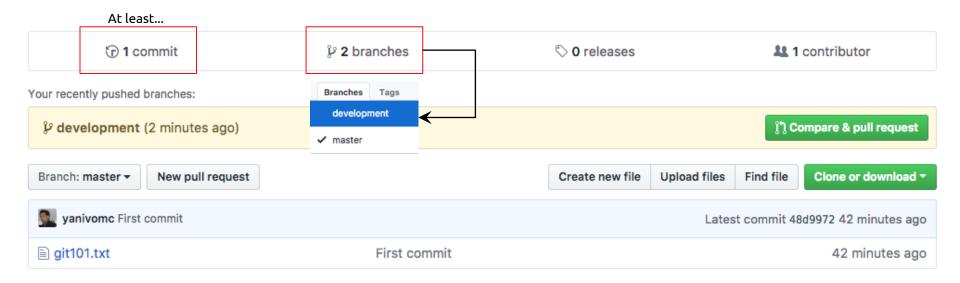
### **Pushing to a new Branch**

- 1. Creating new branch
  - a. git branch branchName Lets call it "development"
  - b. git branch to show the branches we got
  - c. git checkout development to switch branch
- 2. Update the file we created
  - a. Stage, commit and push it
    - git add \*
    - ii. git commit -m "Commit message"
    - iii. git push origin development

# **GIT LAB 2 CONTINUE**



# **Expected results:**







#### **MERGING BRANCHES**





#### **MERGING BRANCHES**

Now that we got two branches -

One for developing a **feature** and the second is our **master** production branch.

In most products life cycle, eventually we would like to release and merge the new feature developed in our **development** branch into our master branch which is used (in most cases) as our production deployment branch.

This operation is called - **Merging branches**.





### **HANDS ON**

#### **GIT MERGING BRANCHES**



#### Instruction

- 1. Check out the target branch (Master in our case)
  - git checkout master
- 2. Diff the two files in master and in **development** branch
  - a. git diff "target branch that we want to merge into" "source branch"
- 3. Run git merge command
  - a. git merge "source branch" "target branch to merge into"

```
diff —git a/git101.txt b/git101.txt
index e896882..06de281 100644
—— a/git101.txt
+++ b/git101.txt
@@ -1,3 +1,5 @@
+Updated for new branch
+
git status
git pull
git clone
(END)
```





#### **MERGING CONFLICTS**



#### Intro

Git sole purpose is to allow multiple team members to work at the same time on same features, branches etc...

But what will happen if we try to merge our development branch into our master branch when one of our team members updated our master branch and someone else changed/updated the development branch?



### Let's simulate it



#### Instruction

- 1. Make sure both master and development branches are aligned
  - a. git diff master development
- 2. Check out development branch
  - git checkout development
  - b. Add new lines into git101.txt file
  - c. Stage, commit and push it
- 3. Now checkout master branch and update git101.txt file with some other newlines
  - a. Stage, commit and push it
- 4. Diff the two files in master and in development branch
- 5. Run git merge command
  - a. git merge development master



# **Expected outcome**

#### DIFF

```
diff —git a/git101.txt b/git101.txt
index 0891eb1..c4c3f2c 100644

— a/git101.txt
+++ b/git101.txt
@@ -1,6 +1,6 @@
Updated for new branch
-updated new lines for branch master
-more line branch master
+some more lines from development branch
+and more development branch
git status
git pull
git clone
(END)
```

#### **MERGE**

yanivos@yanivos \( \square \text{\text{repos/ditseminar}} \) master \( \epsilon + \text{ >M<} \) git merge development master error: Merging is not possible because you have unmerged files. hint: Fix them up in the work tree, and then use 'git add/rm <file>' hint: as appropriate to mark resolution and make a commit. fatal: Exiting because of an unresolved conflict.



#### **RESOLVING CONFLICTS**

To resolve a conflict - All collaborators working on the new branch (development) has to switch to master branch and then pull all the latest code from repository master branch

- git checkout master
- git pull origin master

Than we switch back to development branch and **merge** master into our development branch

- git checkout development
- git merge development master



### **Expected outcome**

```
# yanivos@yanivos > ~/work/repos/gitseminar > ⅓ master •+ >M< ) git merge development master
</p>
                error: Merging is not possible because you have unmerged files.
MERGE
               hint: Fix them up in the work tree, and then use 'git add/rm <file>'
               hint: as appropriate to mark resolution and make a commit.
                                                                       master o+ >M<
                     🕻 yanivos@yanivos 🕨 ~/work/repos/gitseminar 🤰
                                                                                        cat git101.txt
                    Updated for new branch
                    <<<<< HEAD
                    updated new lines for branch master
                    more line branch master
FILE
                    some more lines from development branch
                    and more development branch
                    >>>>> development
                    git status
                    git pull
                    git clone
```



#### **RESOLVING CONFLICTS**

Now we manually edit the file - notice "HEAD", "DEVELOPMENT" That shows us what lines cause the conflict.

```
wyanivos@yanivos > ~/work/repos/gitseminar > ⊅ master → > M< > cat git101.txt

Updated for new branch

<<<<< HEAD

updated new lines for branch master

more line branch master

some more lines from development branch
and more development branch

>>>>>>> development

git status
git pull
git clone
```



#### **RESOLVING CONFLICTS**

Once we resolved the conflict by deleting those lines or leaving them intact. We can again stg , commit and push them and than merge it to master branch





# PULL REQUEST / MERGE PULL REQUEST



#### **EXPLAINED**

Merge a pull request is when we wish to merge into the upstream branch or a fork that a work on it is completed (Recall that branches are usually short live) we are doing pull request to allow others know about the changes you've pushed to a GitHub repository (even for code review). Once a pull request is sent, interested parties can review the set of changes, discuss potential modifications, and even push follow-up commits if necessary before a merge take place.

**Anyone** with push access to the repository can complete the merge.

Pull Request is being done in Github

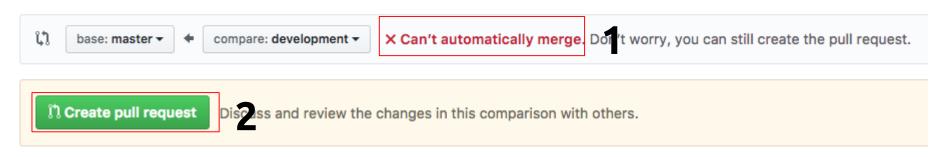


#### **EXPLAINED**

There are scenarios where merge due to conflicts as mentioned before is not possible and clicking Pull request for merging automatically won't be possible

#### Comparing changes

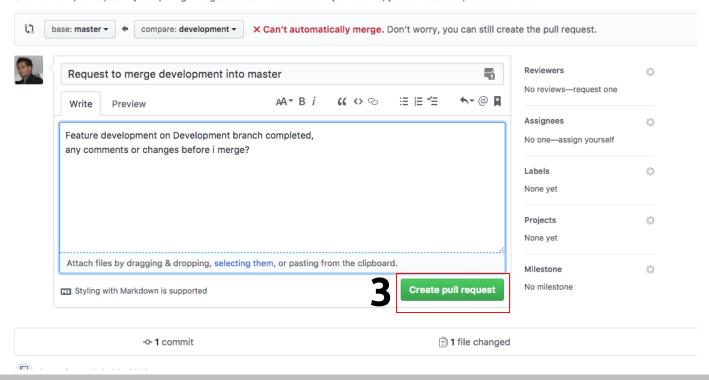
Choose two branches to see what's changed or to start a new pull request. If you need to, you can also compare across forks.





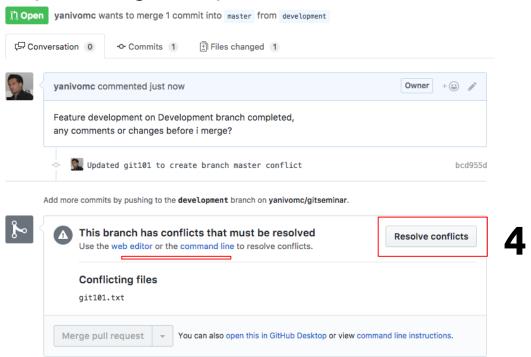
#### Open a pull request

Create a new pull request by comparing changes across two branches. If you need to, you can also compare across forks.

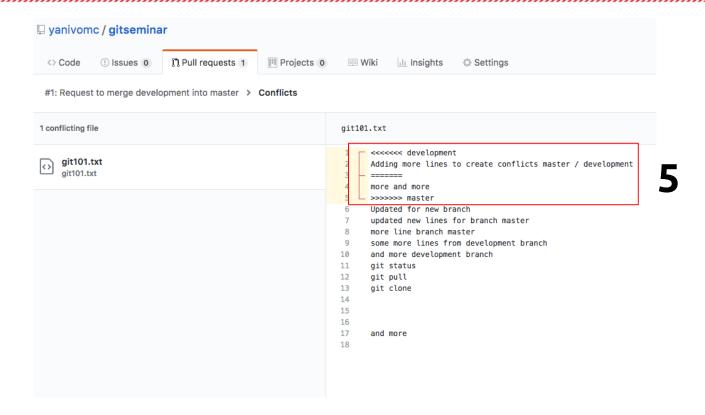




#### Request to merge development into master #1





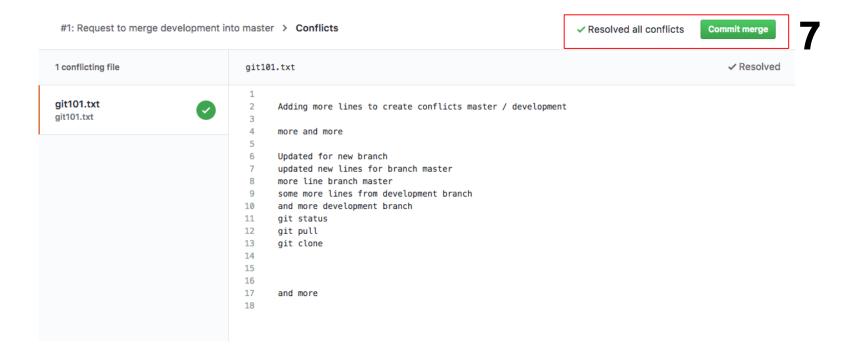




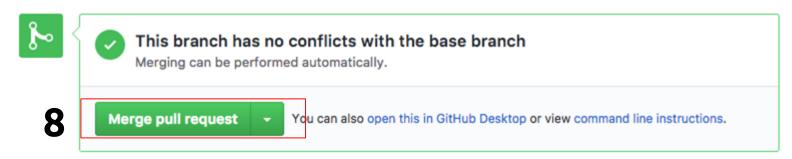
#1: Request to merge development into master > Conflicts



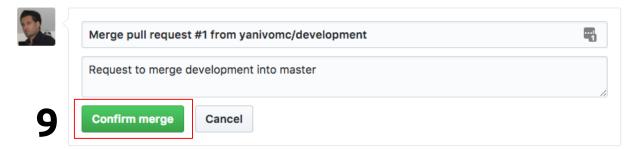




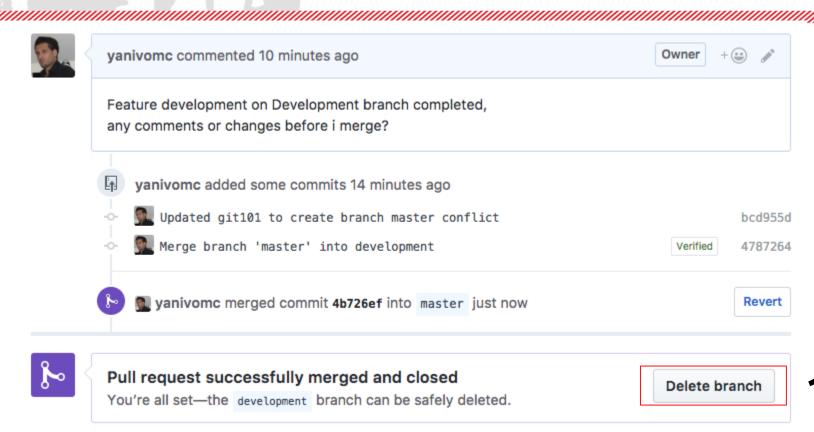




Add more commits by pushing to the development branch on yanivomc/gitseminar.









#### **DELETE BRANCH**



yanivomc deleted the development branch just now

Restore branch