

MODEL COMPARISON

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@ UBA ECI Course
2017-07-28

AGENDA

- * How do you compare feature spaces?
 - * Variance partitioning
- * Encoding vs. decoding
- * Data visualization

LINEARIZED MODELS

$$Y = \mathbb{L}(X)\beta$$

- * \mathbb{L} is some non-linear function of the stimulus X that gives us *features*
- * **Beta** is a linear weighting of the *features* that gives us the response Y

MANY LINEARIZED MODELS

$$Y = \mathbb{L}_1(X)\beta_1$$

$$Y = \mathbb{L}_2(X)\beta_2$$

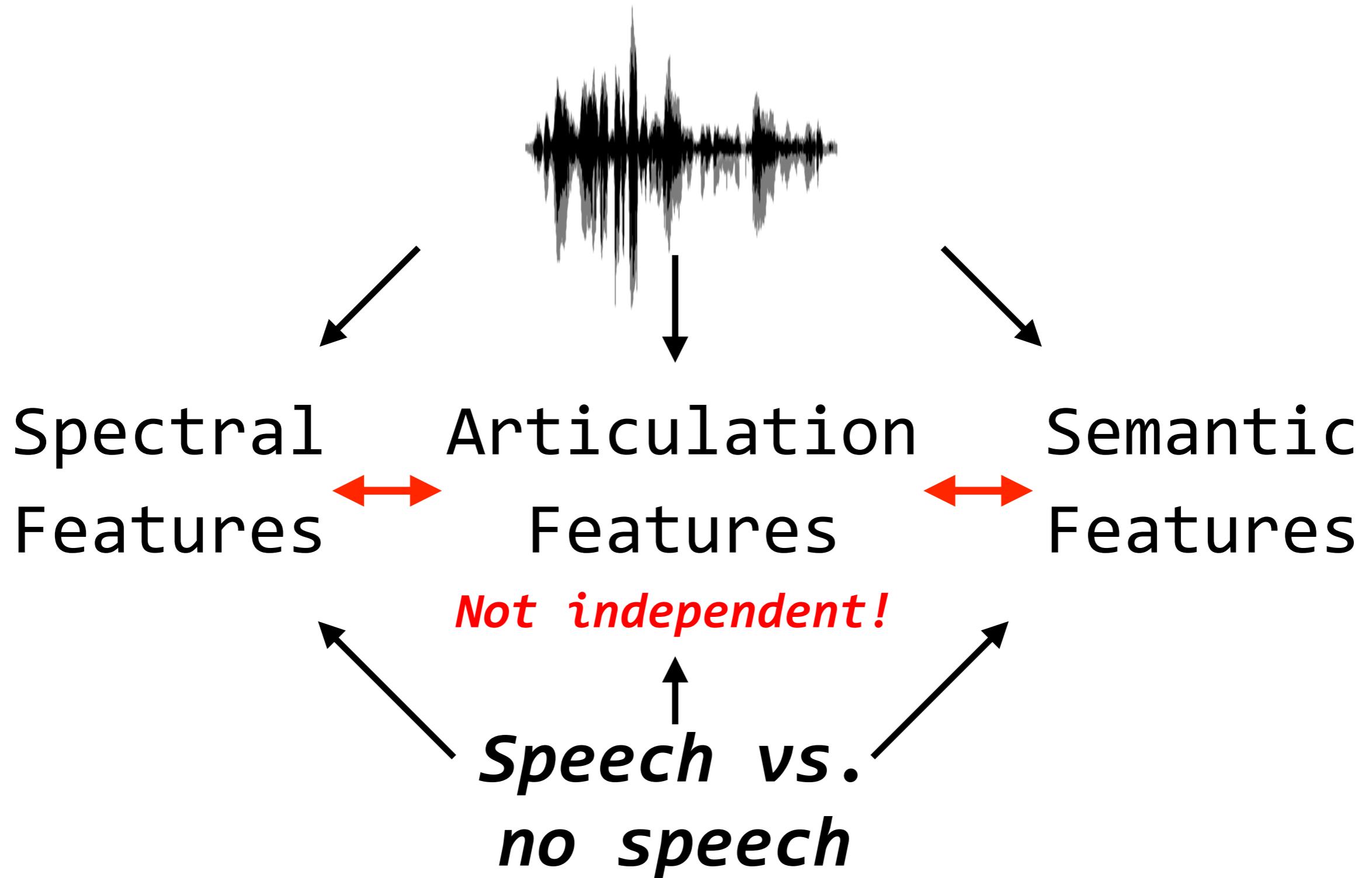
$$Y = \mathbb{L}_3(X)\beta_3$$

•
•
•

MANY LINEARIZED MODELS

- * Which feature space is **best**?
- * Is that even the right question?
 - * Sometimes, **NO!**

SPEECH MODELS

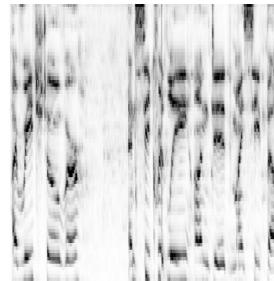


Sound Waveform

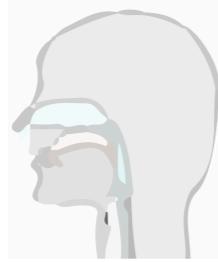


Feature Spaces

Spectral



Articulation

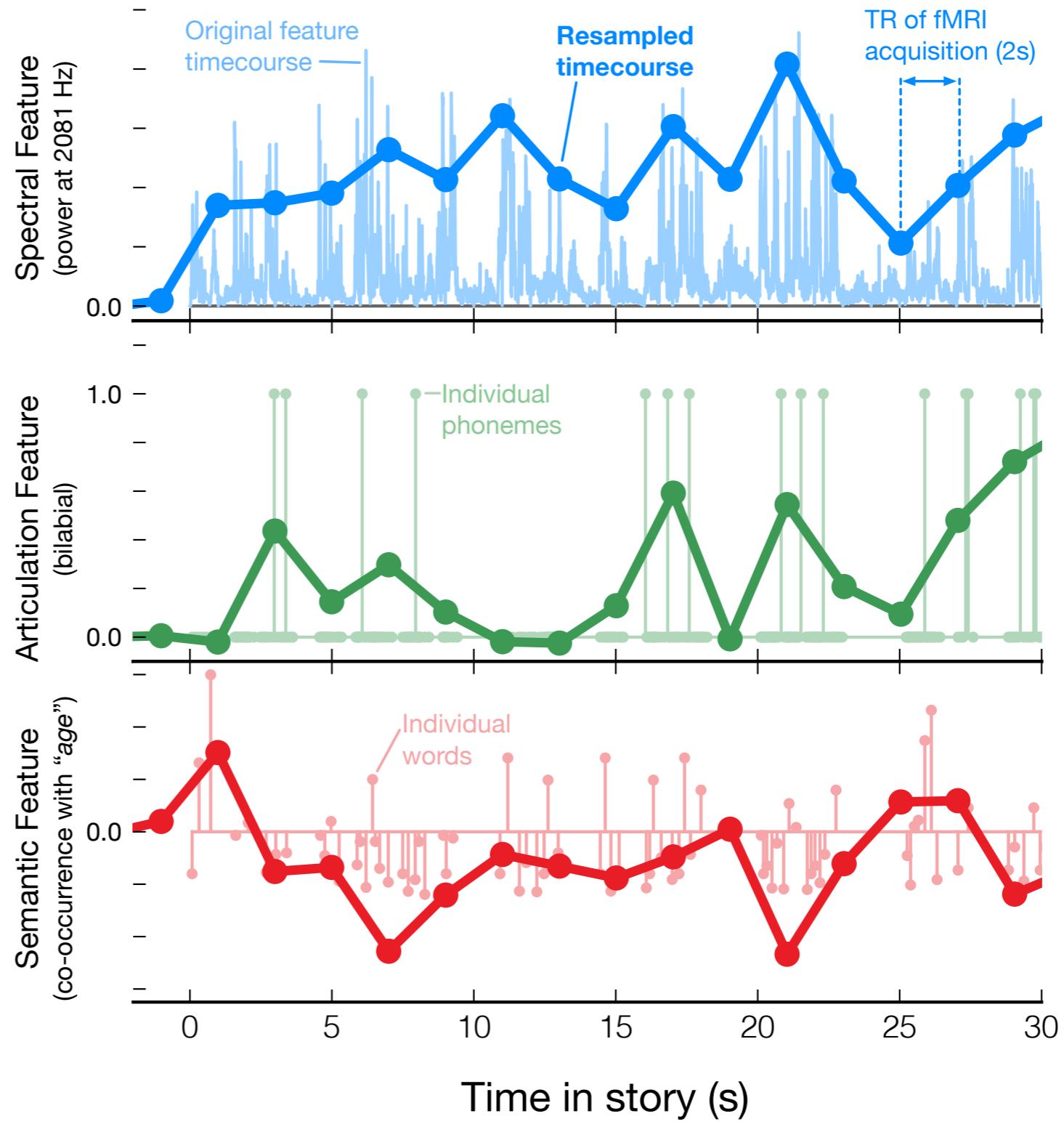


Semantic

visual
tactile
abstract
numerical
locational
temporal
professional
mental

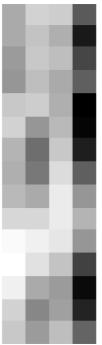
violent
communal
emotional
social

Downsampled Feature Representations

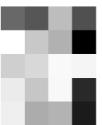


Feature Matrices

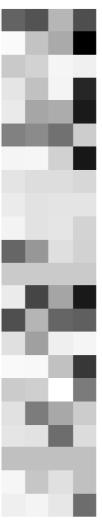
Frequencies (80)



Articulations (22)



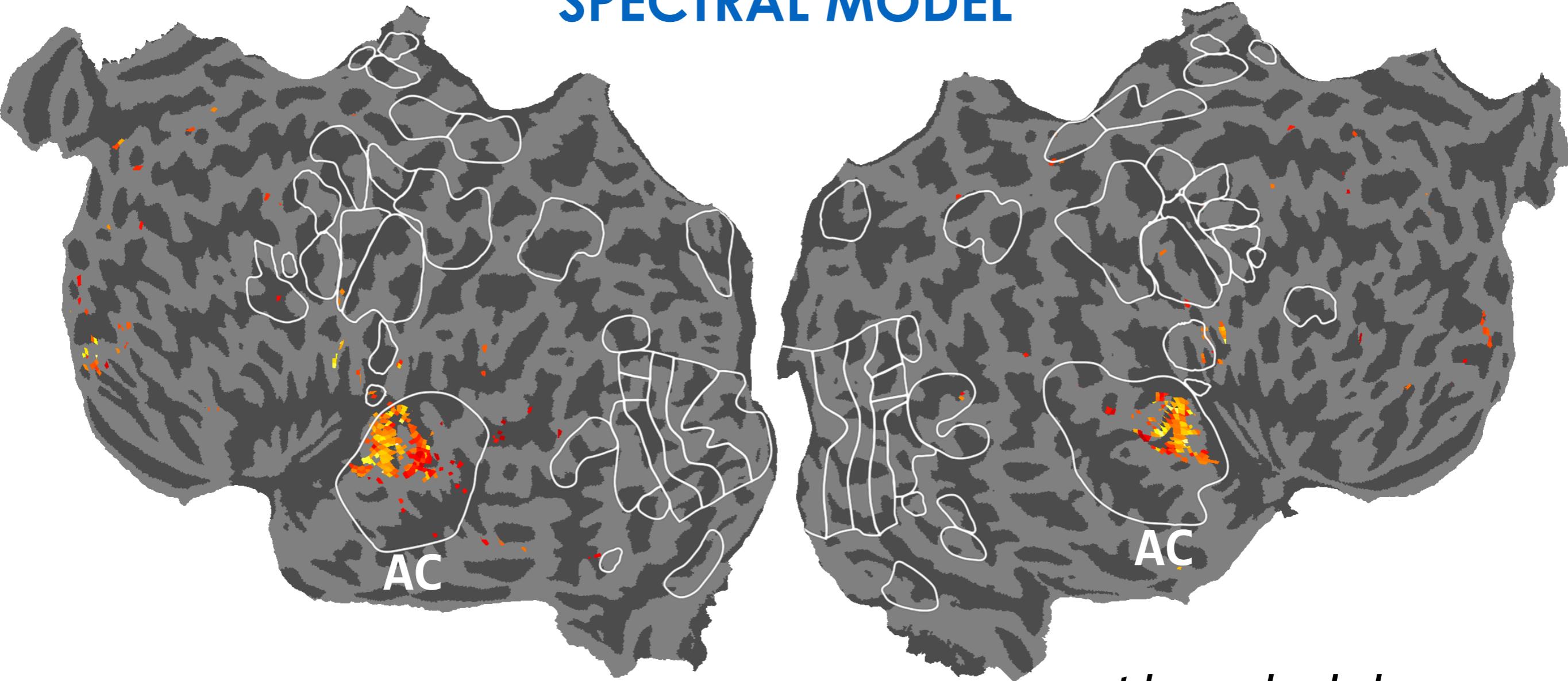
Semantic features (985)



Time (s)

SPEECH MODELS

SPECTRAL MODEL



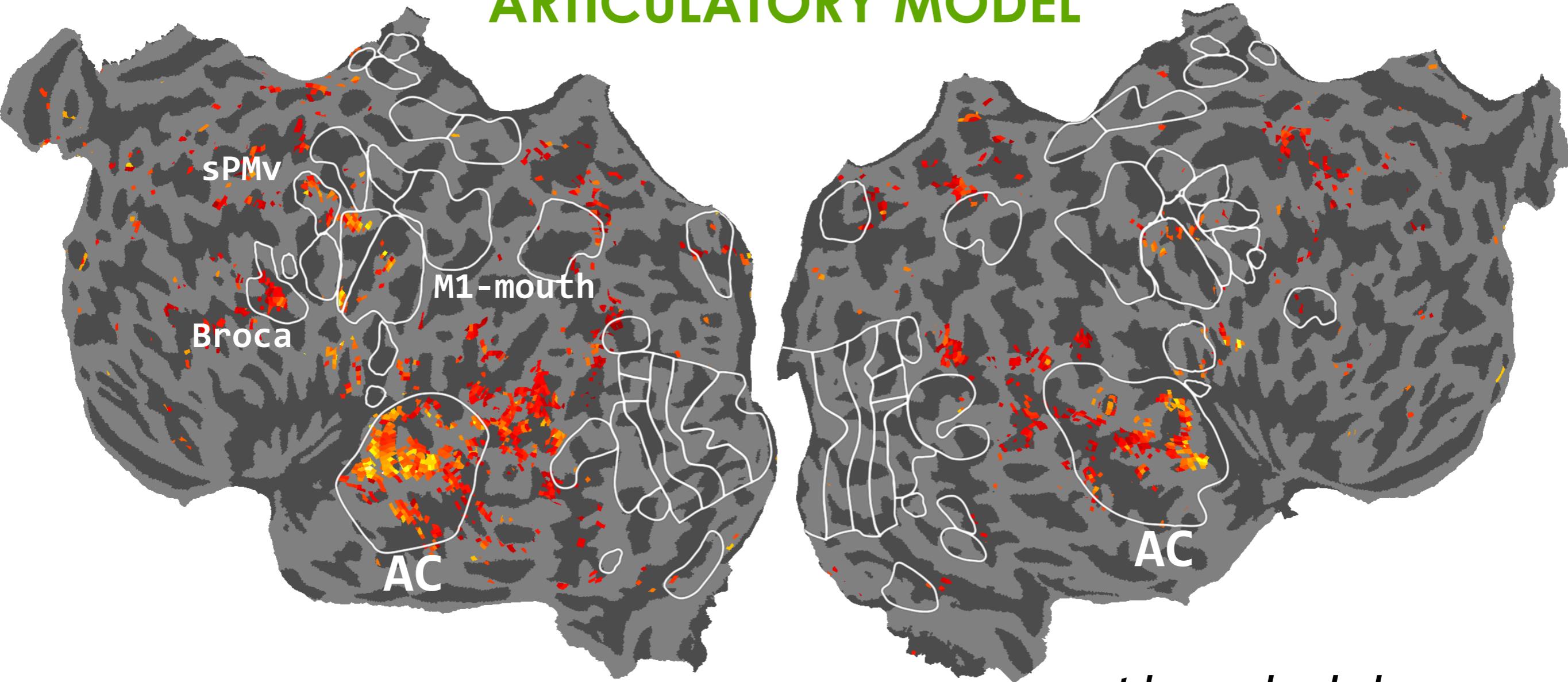
$r^*=0.0$
model performance

$r^*=1.0$

threshold
 $q(\text{FDR}) < 0.01$

SPEECH MODELS

ARTICULATORY MODEL



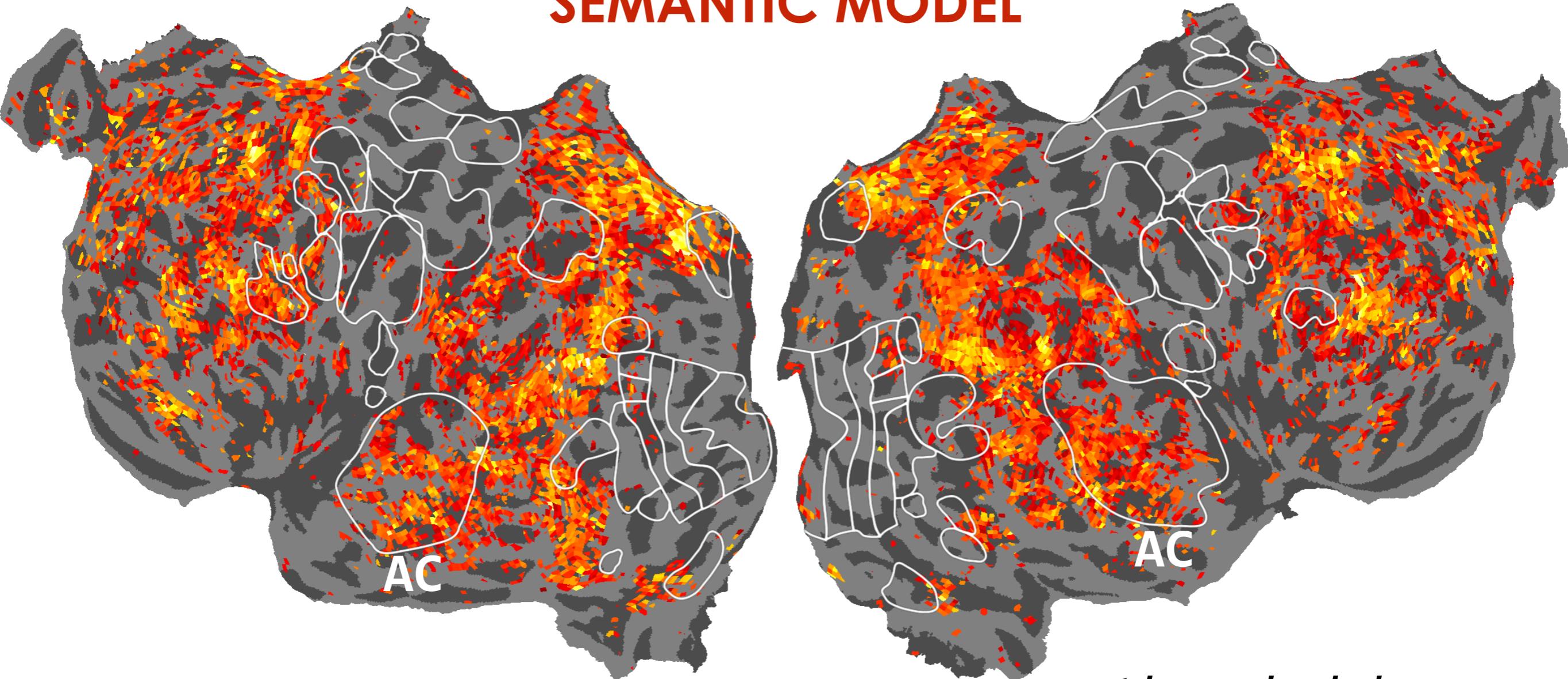
$r^*=0.0$ $r^*=1.0$
model performance

$r^*=1.0$

threshold
 $q(\text{FDR}) < 0.01$

SPEECH MODELS

SEMANTIC MODEL



$r^*=1.0$

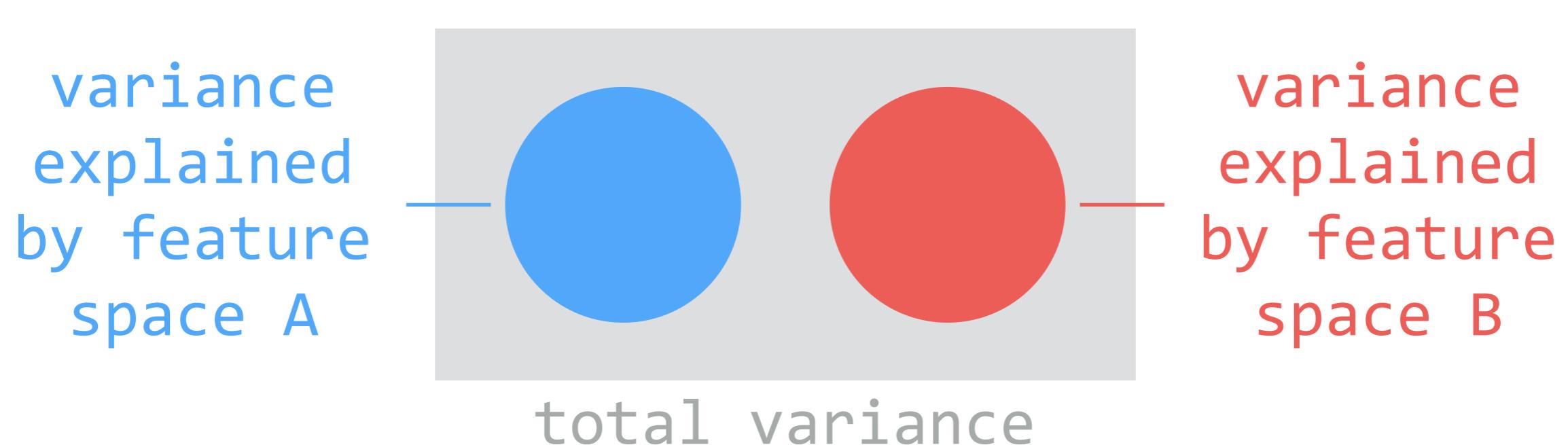
threshold
 $q(\text{FDR}) < 0.01$

MODEL COMPARISON

- * Can we decide which feature space is **better/best?**
 - * **Overall?** *Easy:* normal stats, parametric or non-parametric
 - * **Per voxel?** *Harder:* low statistical power

VARIANCE PARTITIONING

- * What about responses that are well-predicted by *multiple* feature spaces?
 - * Possibility 1: each feature space explains different variance



VARIANCE PARTITIONING

- * What about responses that are well-predicted by *multiple* feature spaces?
 - * Possibility 1: each feature space explains different variance

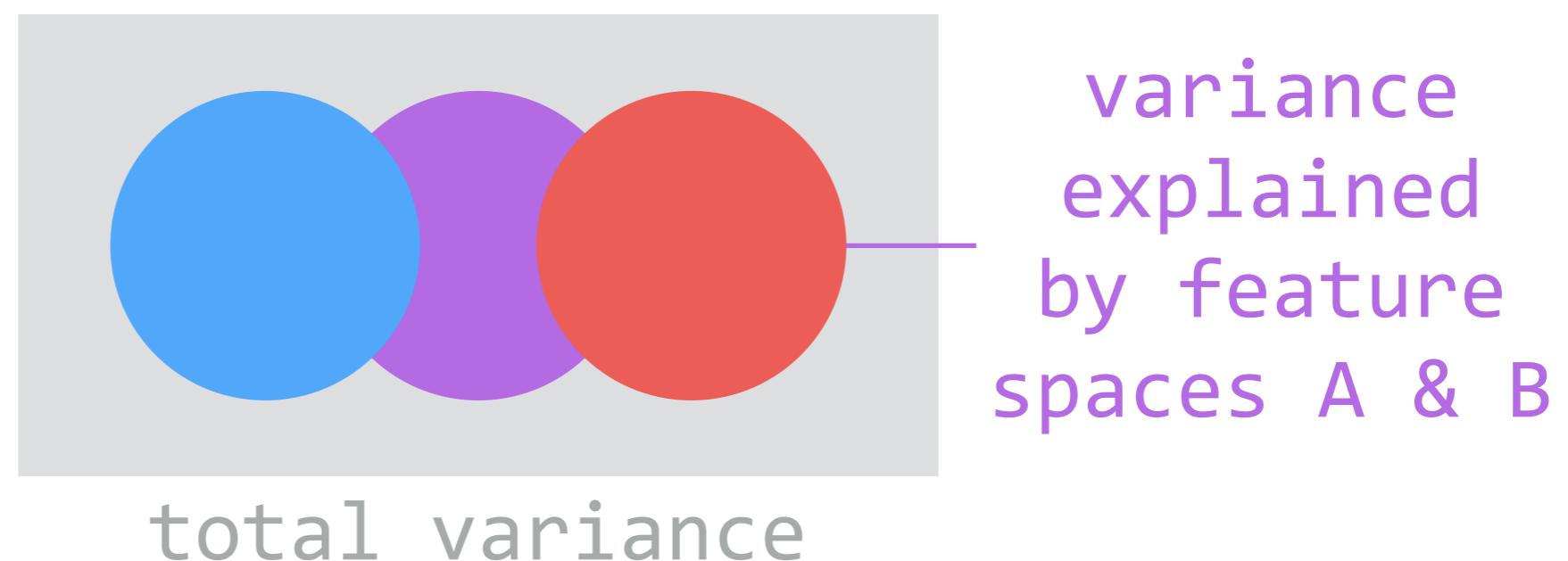
$$y = X_A \beta_A + X_B \beta_B + \epsilon$$

variance
explained
by feature
space A
(e.g. spectral)

variance
explained
by feature
space B
(e.g. semantic)

VARIANCE PARTITIONING

- * What about responses that are well-predicted by *multiple* feature spaces?
 - * Possibility 2: both feature spaces explain the same variance



VARIANCE PARTITIONING

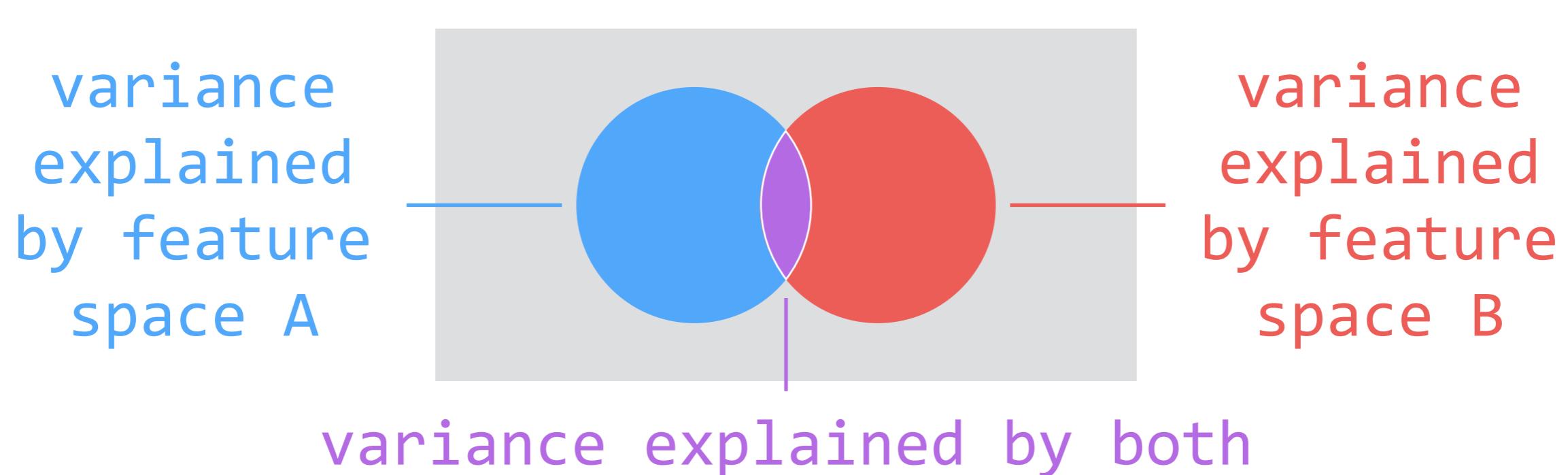
- * What about responses that are well-predicted by *multiple* feature spaces?
 - * Possibility 2: both feature spaces explain the same variance

$$y = X_A \beta_A + \epsilon = X_B \beta_B + \epsilon$$

$$X_A \beta_A = X_B \beta_B$$

VARIANCE PARTITIONING

- * What about responses that are well-predicted by *multiple* feature spaces?
 - * Possibility 3: the feature spaces explain **some of the same** variance, and **some different**

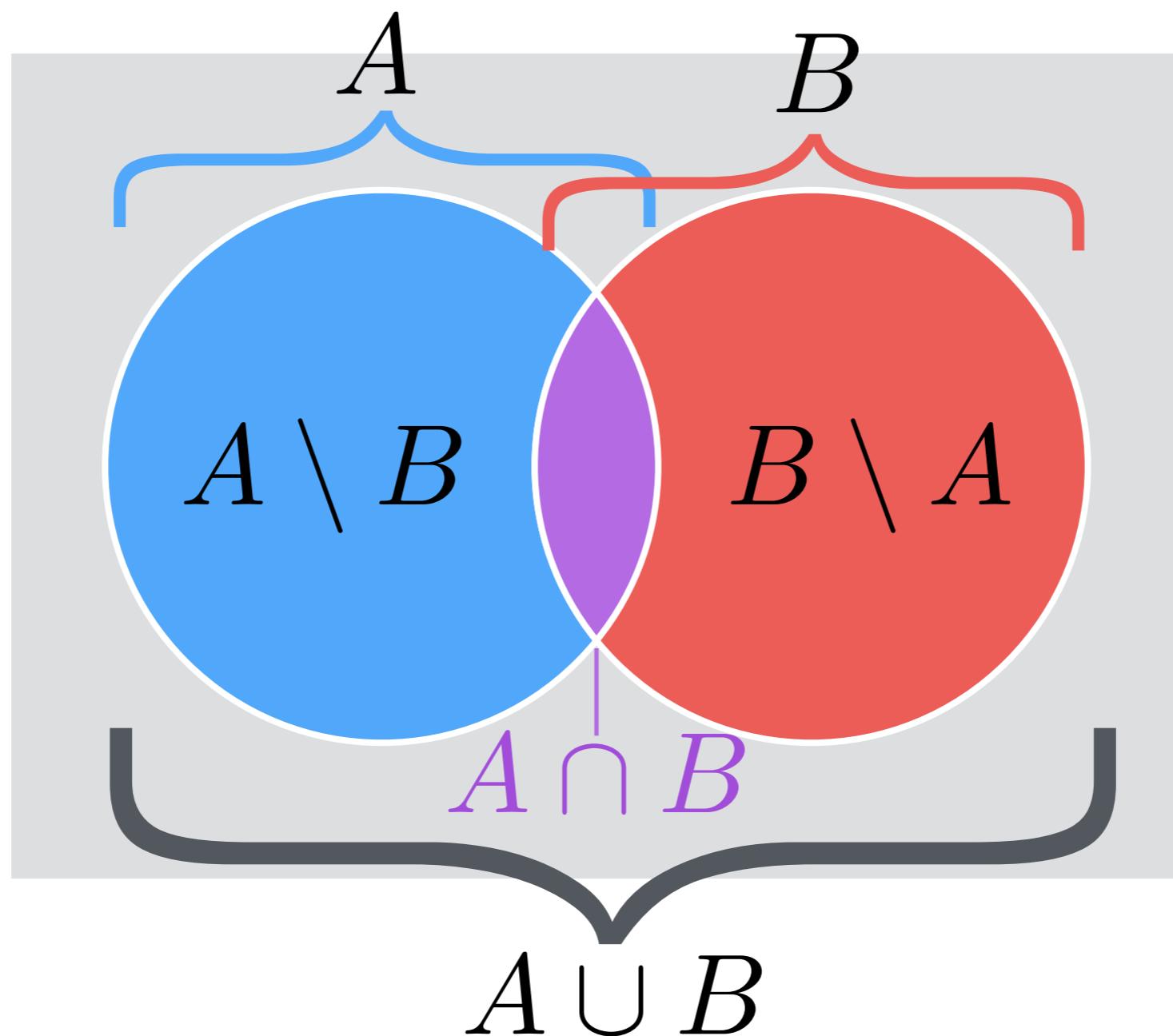


VARIANCE PARTITIONING

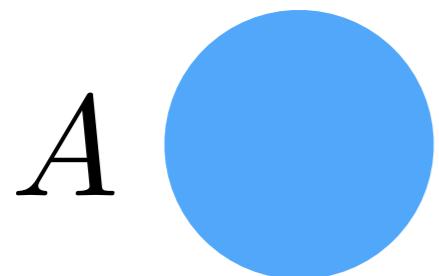
- * What about responses that are well-predicted by *multiple* feature spaces?
 - * Possibility 3: the feature spaces explain **some of the same** variance, and **some different**

$y = ?$

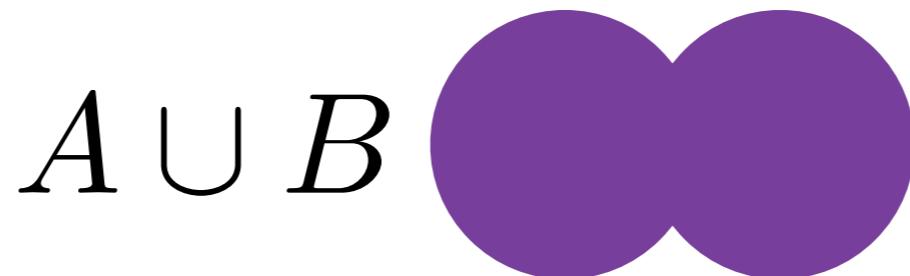
VARIANCE PARTITIONING



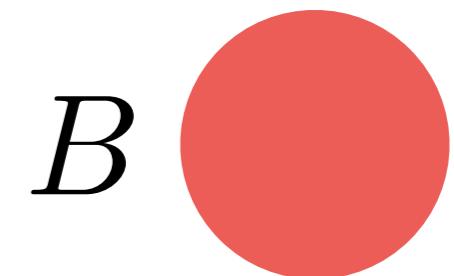
VARIANCE PARTITIONING



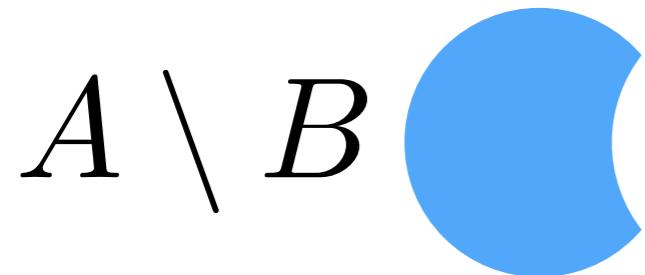
variance explained
by feature space A



all variance
explained by either
A or B



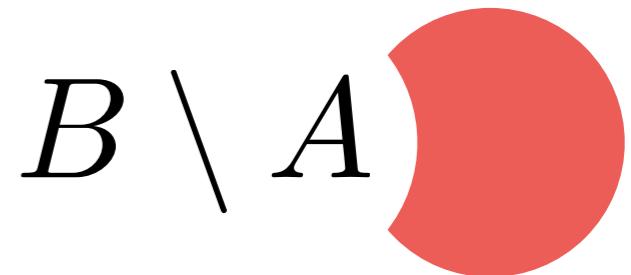
variance explained
by feature space B



variance explained by
feature space A that
isn't explained by B

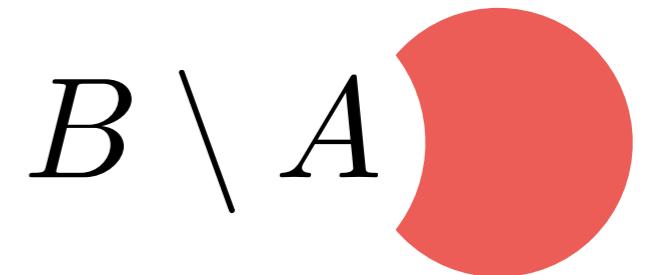
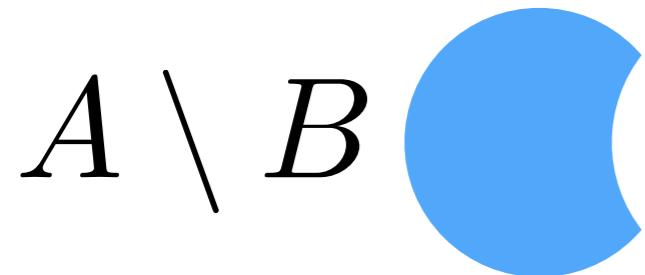
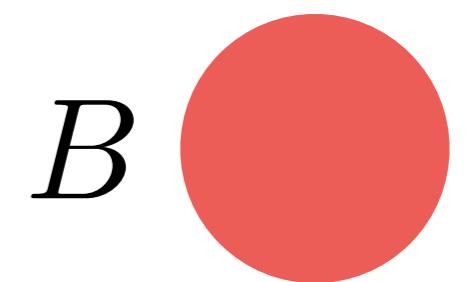
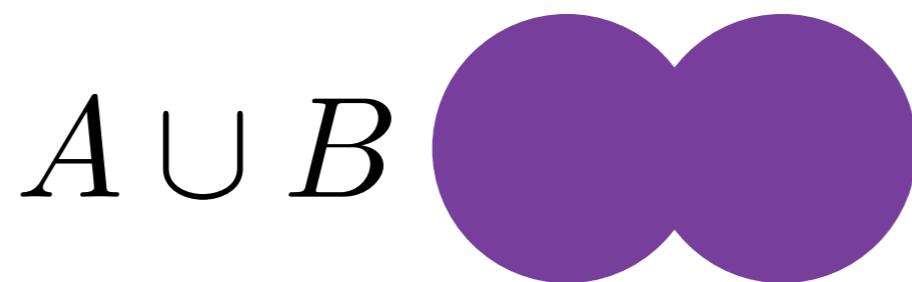
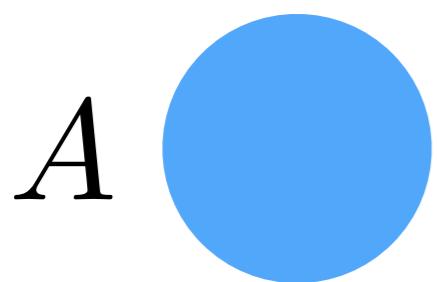


variance explained by
both B and A



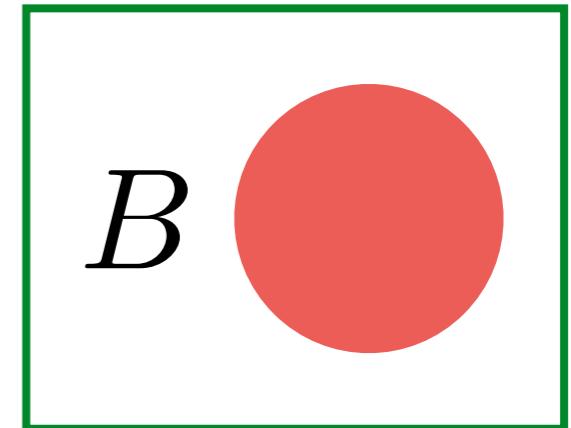
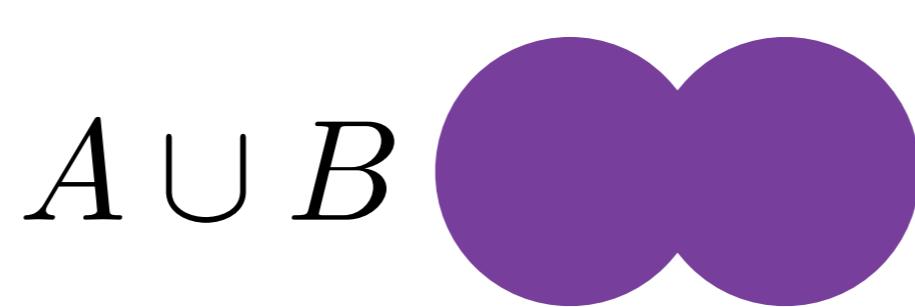
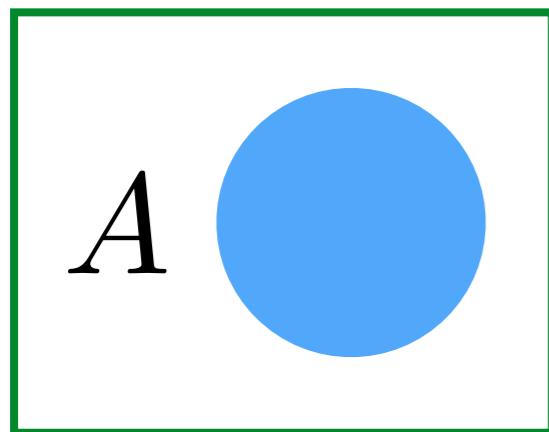
variance explained by
feature space B that
isn't explained by A

VARIANCE PARTITIONING

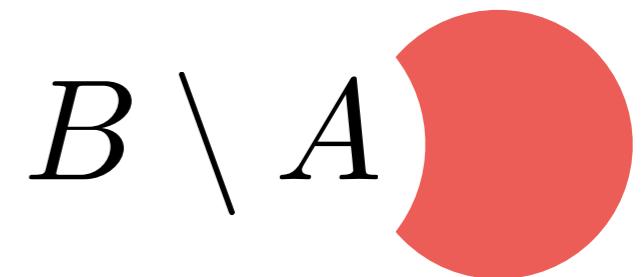
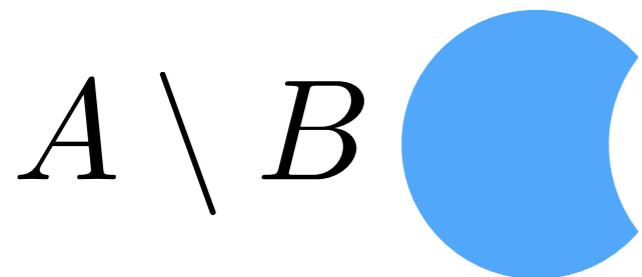


How do we measure the sizes of these partitions?

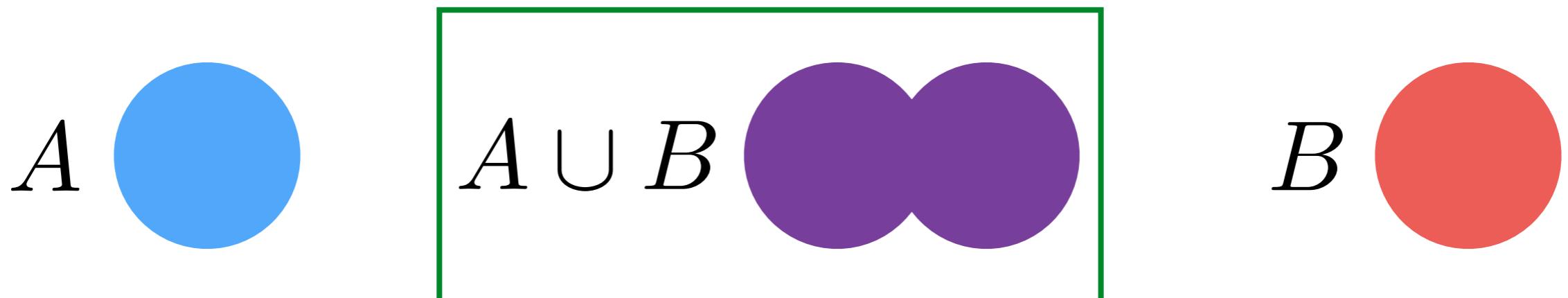
VARIANCE PARTITIONING



from fitting models with feature spaces A & B



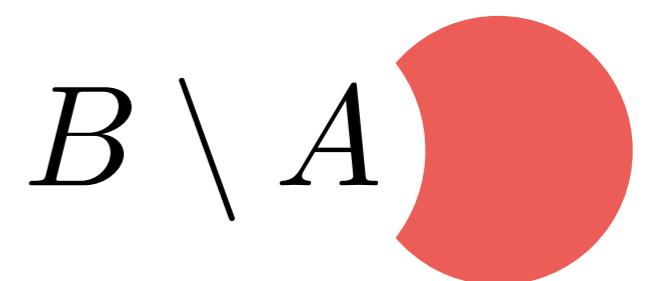
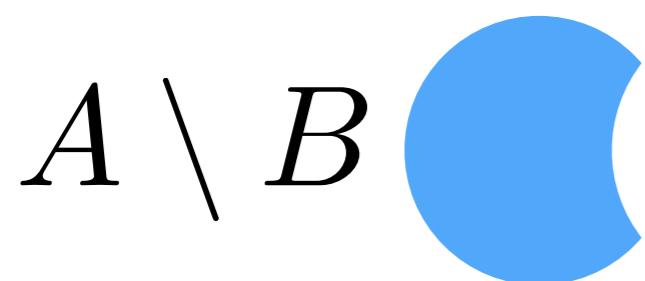
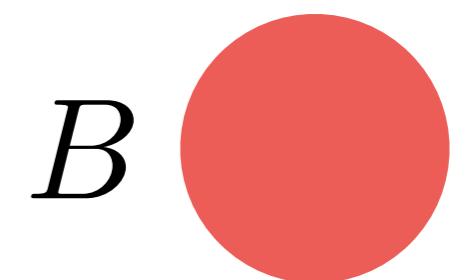
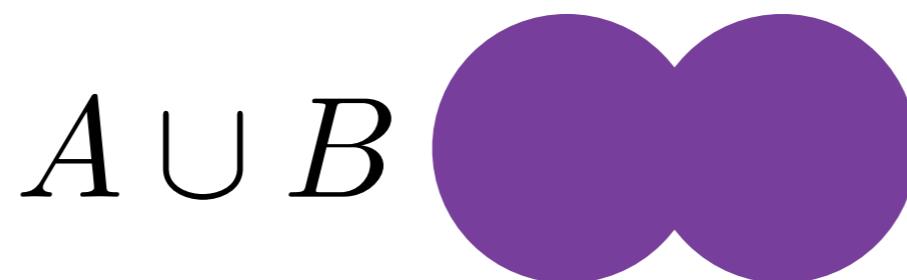
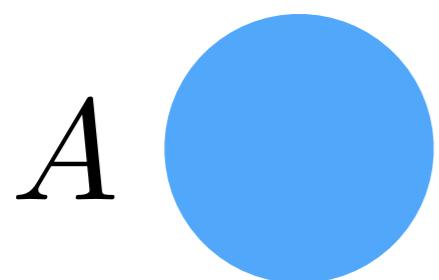
VARIANCE PARTITIONING



to get this we fit a model
with both feature spaces

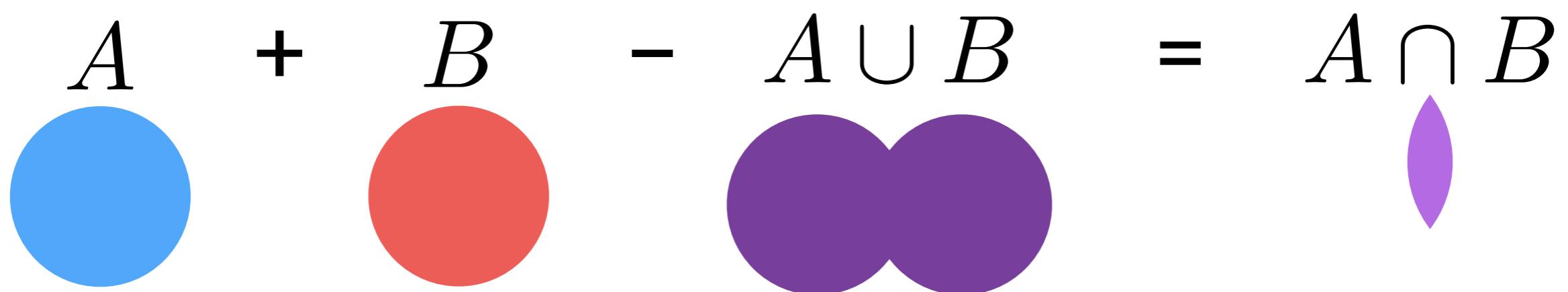
$$y = \begin{bmatrix} X_A \\ X_B \end{bmatrix} \beta_{AB} + \epsilon$$

VARIANCE PARTITIONING



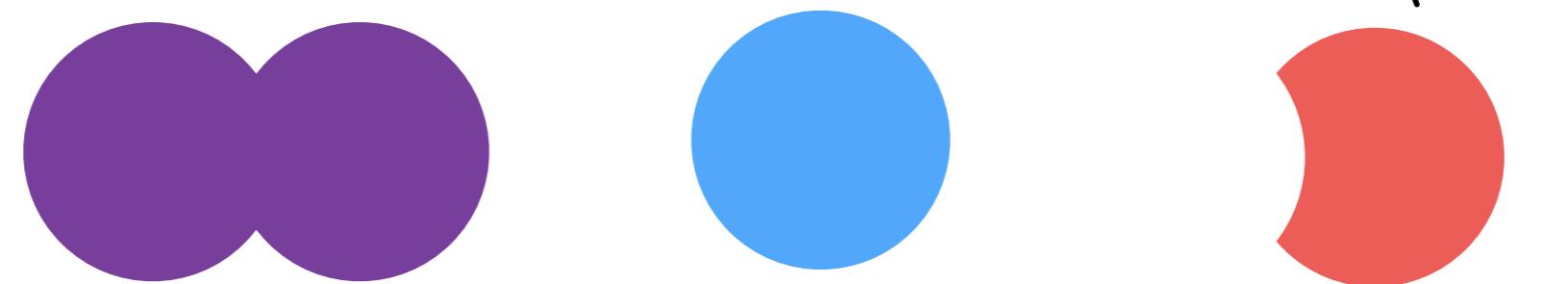
to get these we have to use set theory

VARIANCE PARTITIONING

$$A + B - A \cup B = A \cap B$$


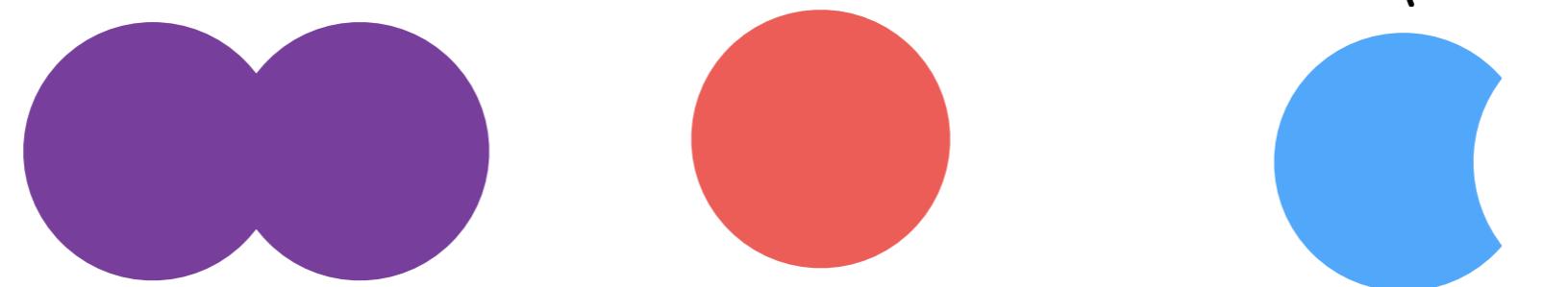
how much variance is explained by both A & B

VARIANCE PARTITIONING

$$A \cup B - A = B \setminus A$$


how much variance is explained by B that isn't explained by A

VARIANCE PARTITIONING

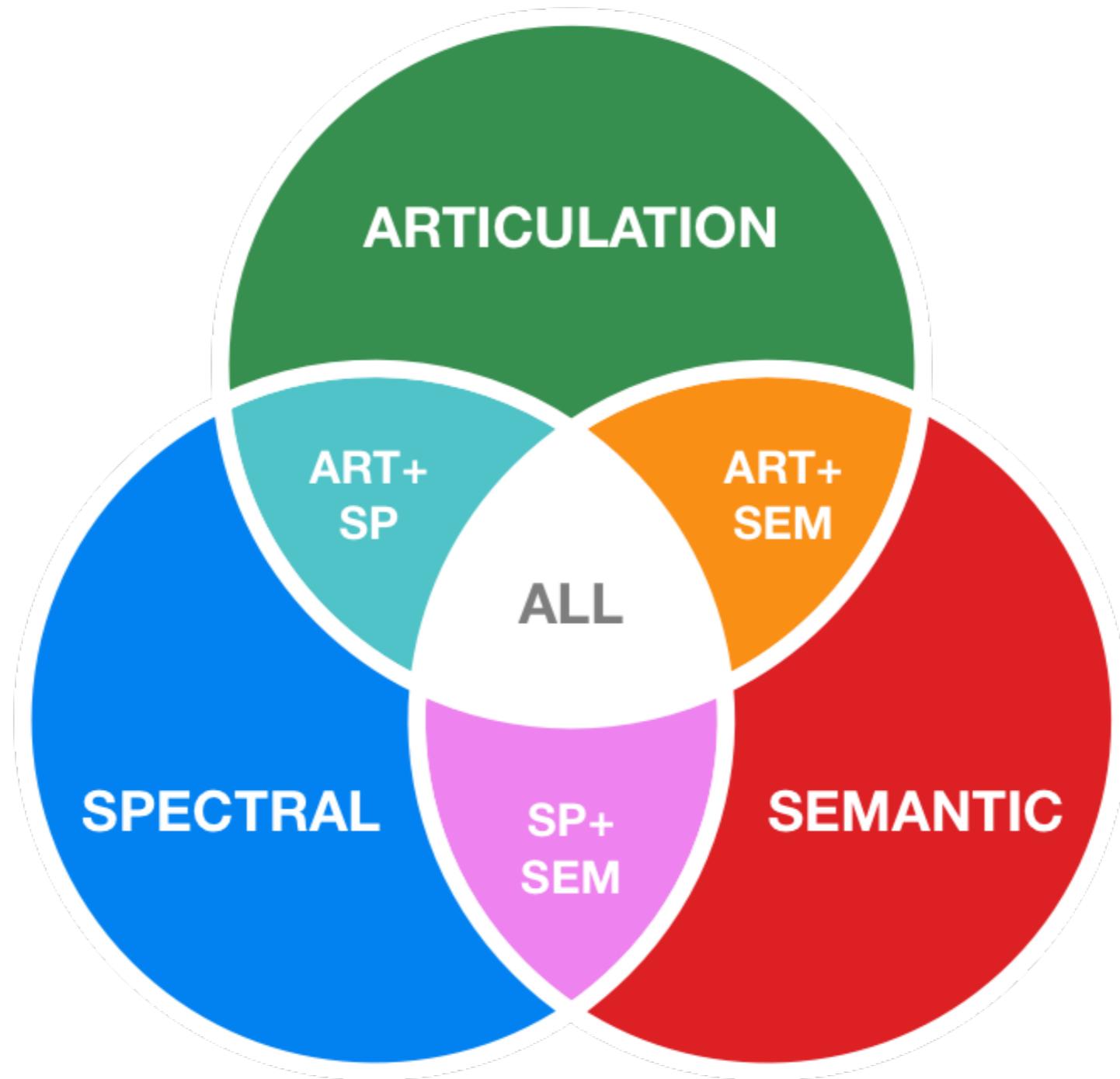
$$A \cup B - B = A \setminus B$$


how much variance is explained by A that isn't explained by B

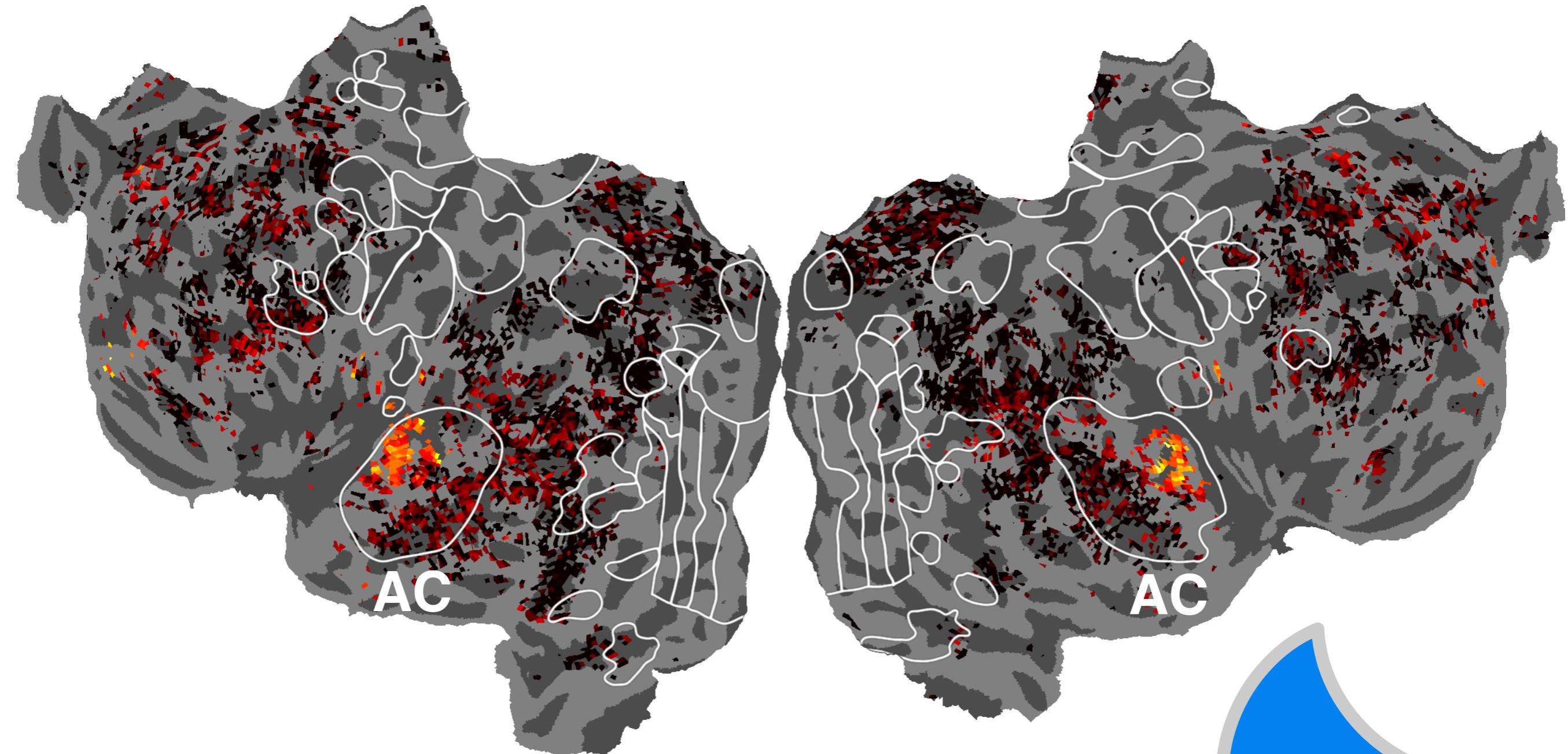
VARIANCE PARTITIONING

- * The same theory can be applied for **any number** of feature spaces
- * But the number of models fit increases quickly
 - * 2 feature spaces = 3 models
 - * 3 feature spaces = 7 models
 - * 4 feature spaces = 15 models
 - * n feature spaces = $2^n - 1$ models

SPEECH MODELS



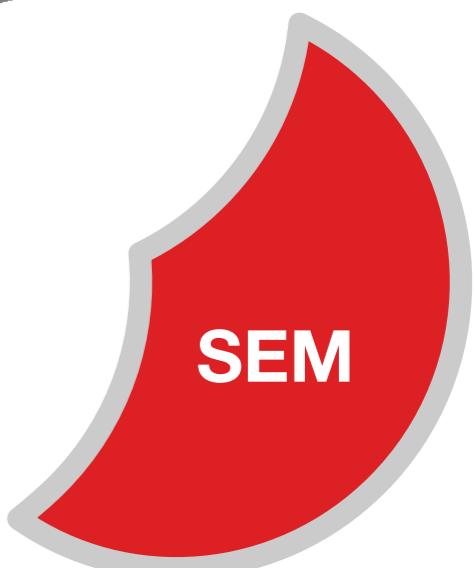
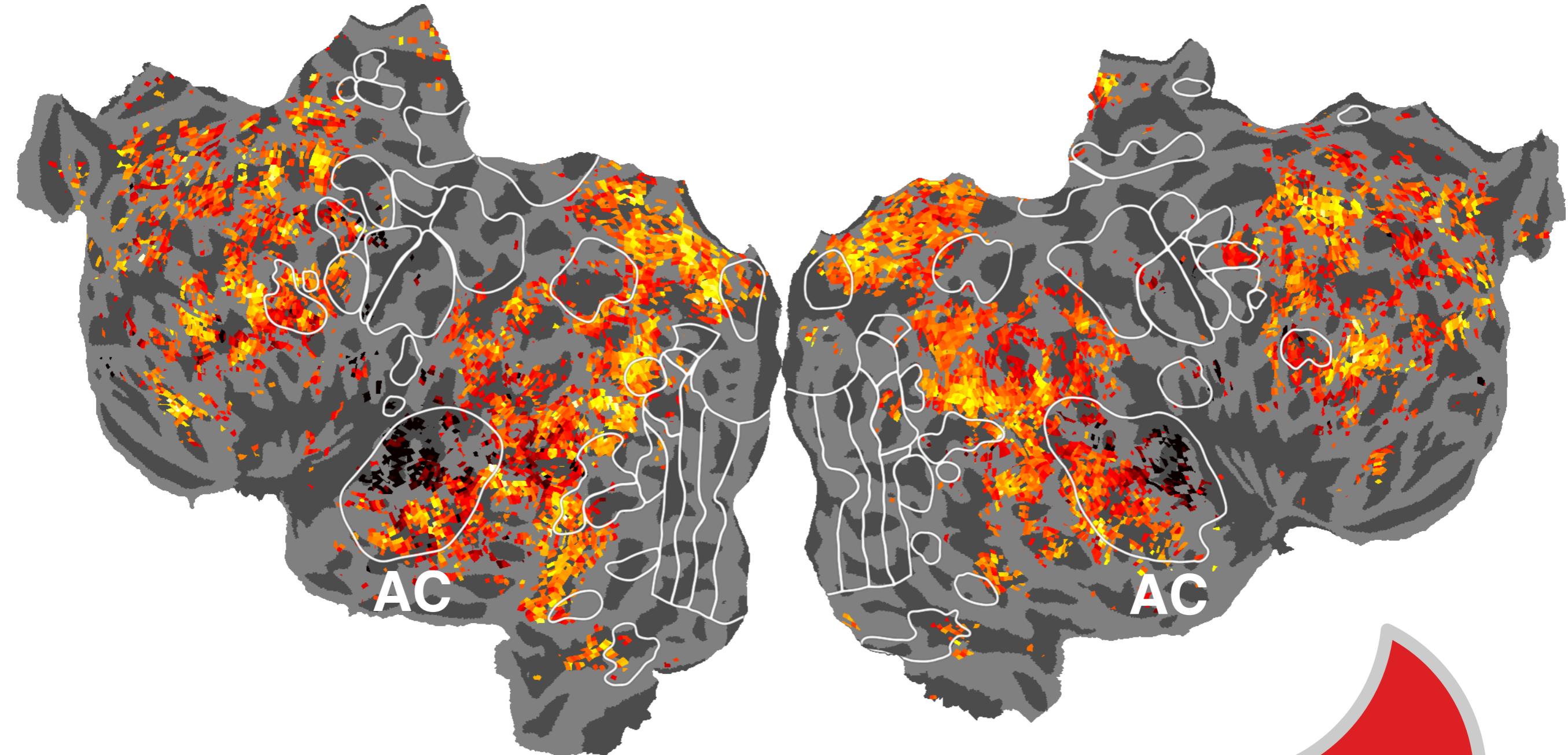
SPECTRAL PARTITION



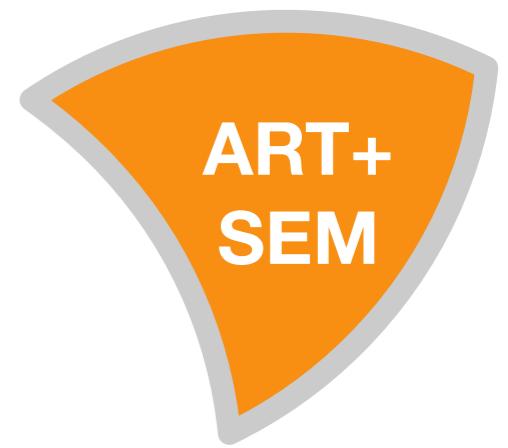
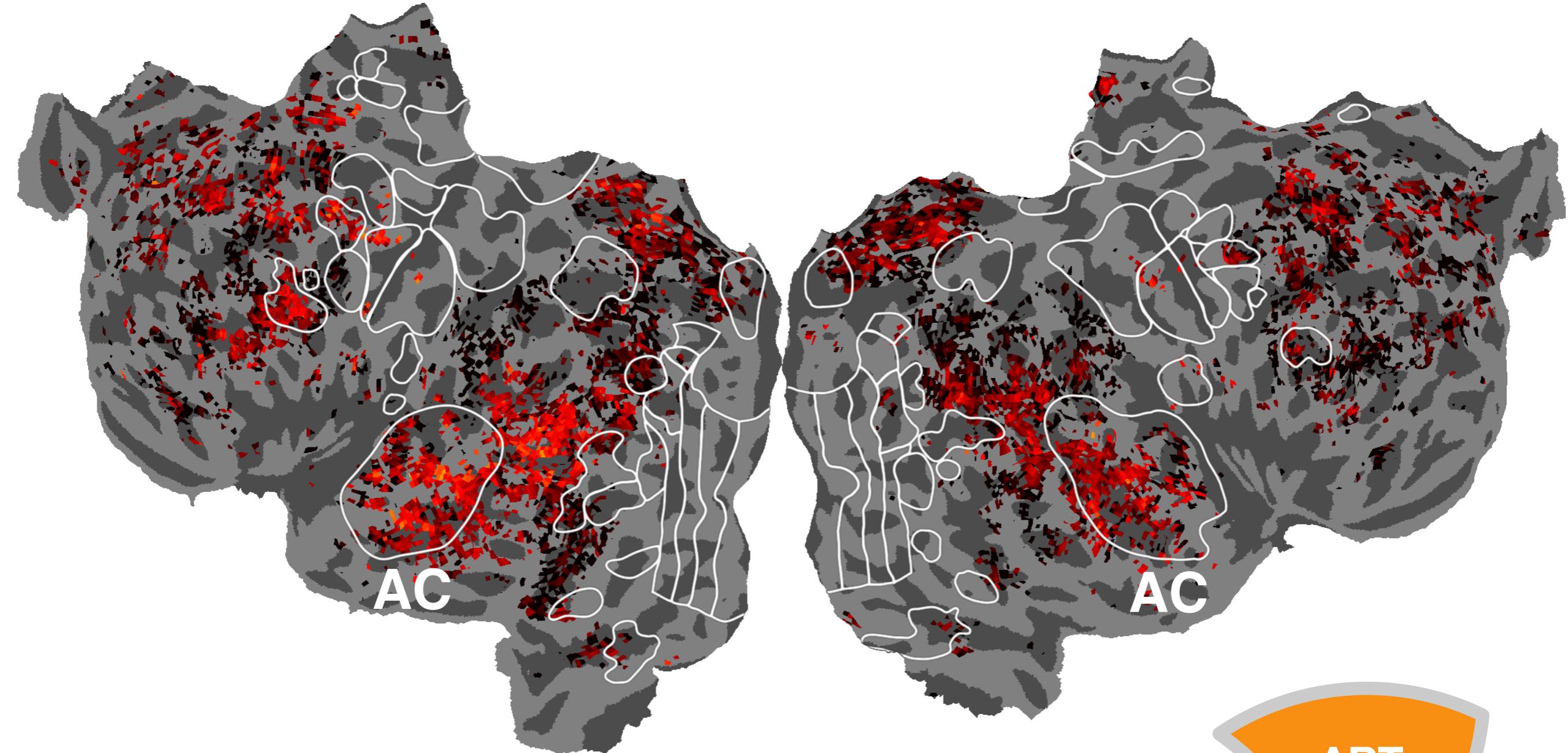
ARTICULATION PARTITION



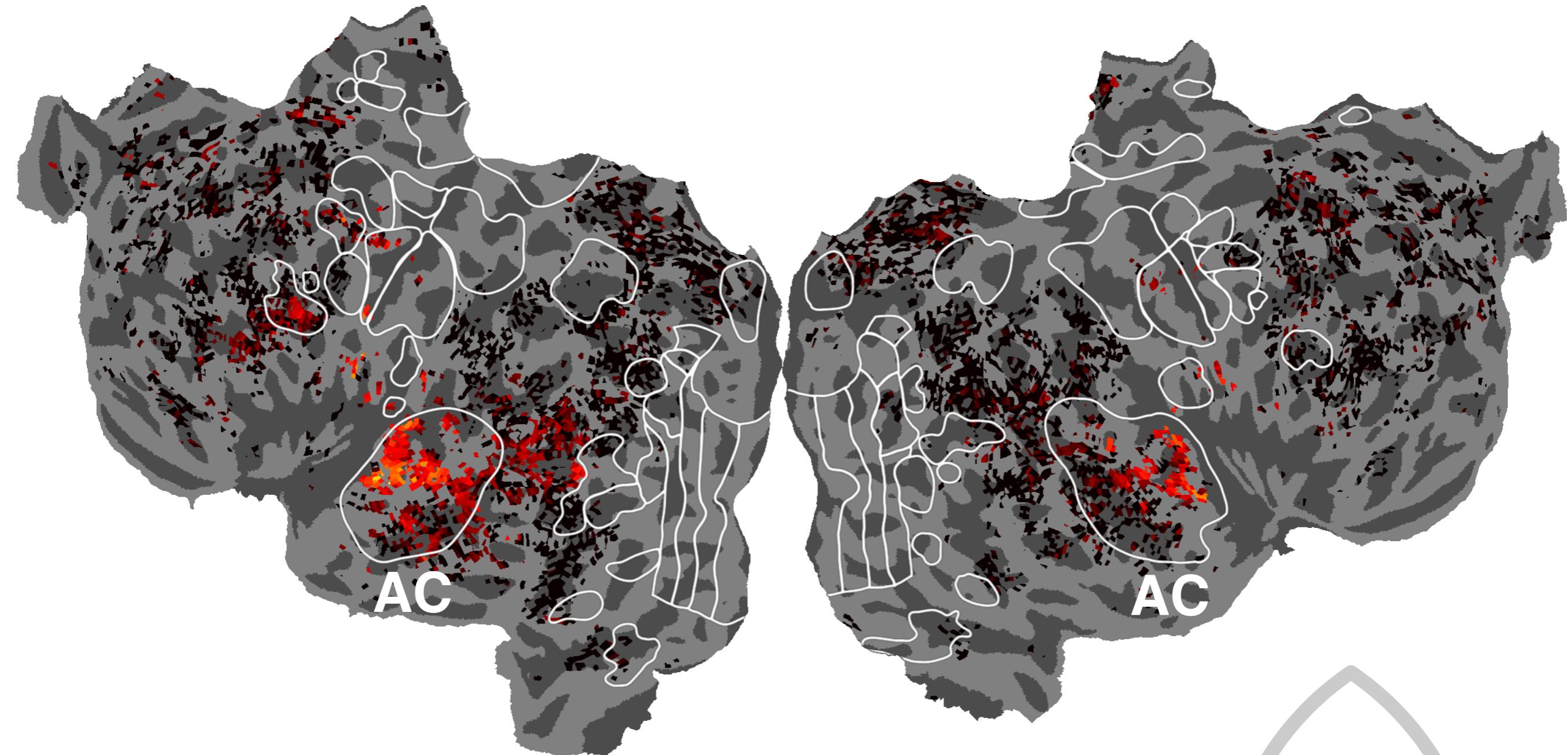
SEMANTIC PARTITION



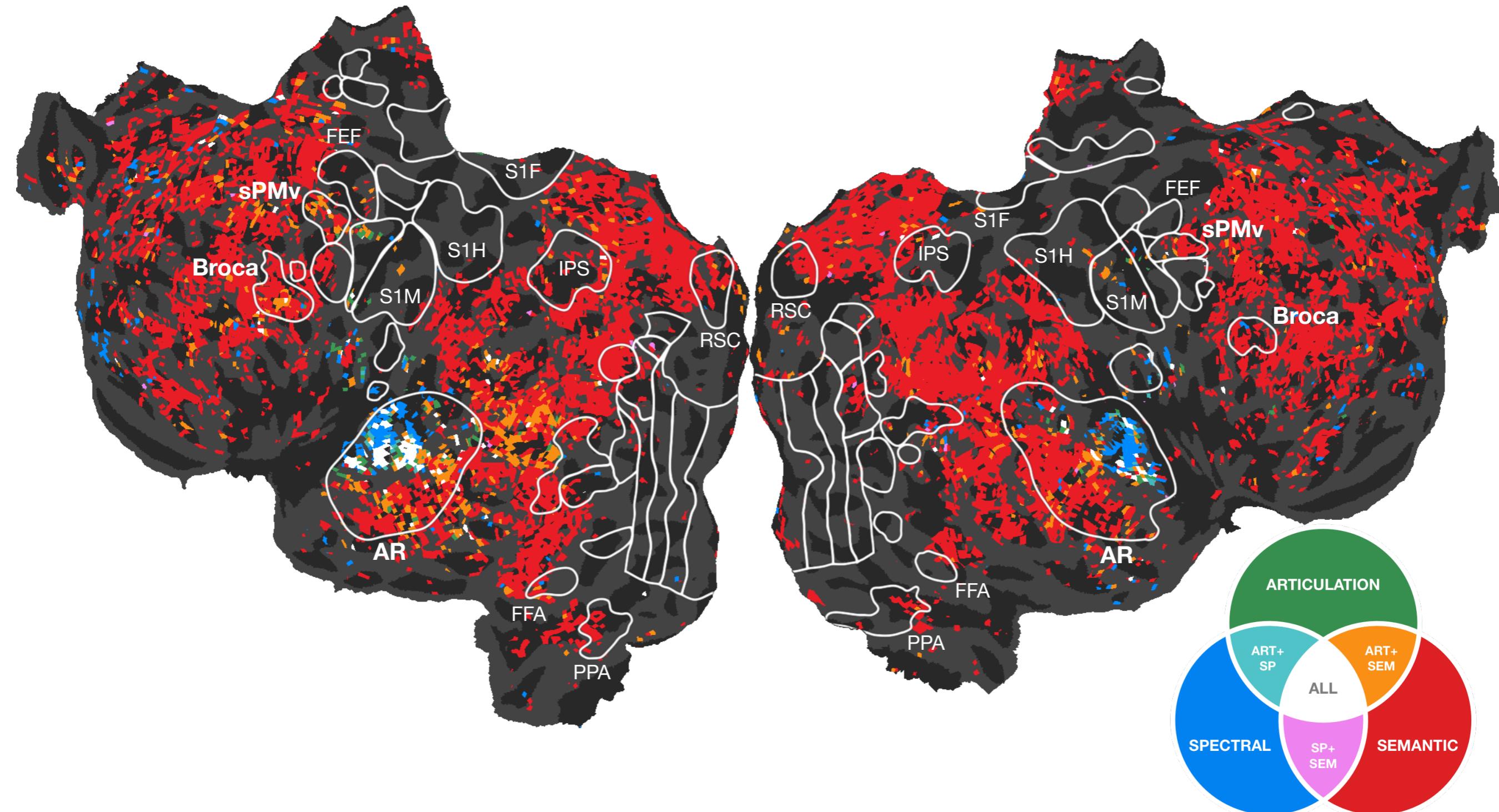
ART&SEM PARTITION



3-WAY INTERSECTION

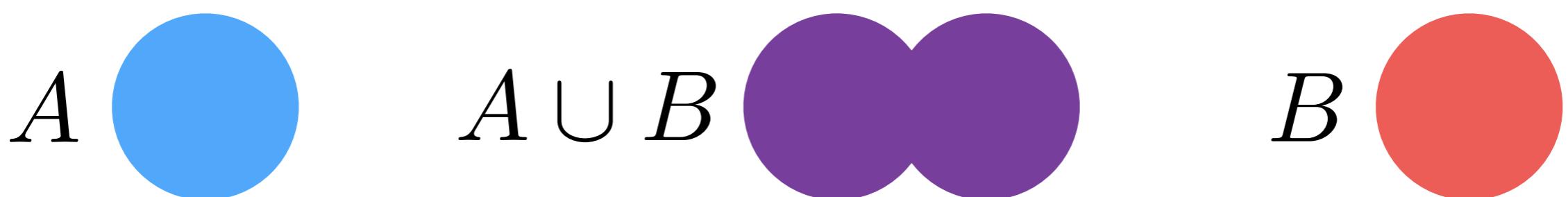


LARGEST PARTITION PER VOXEL



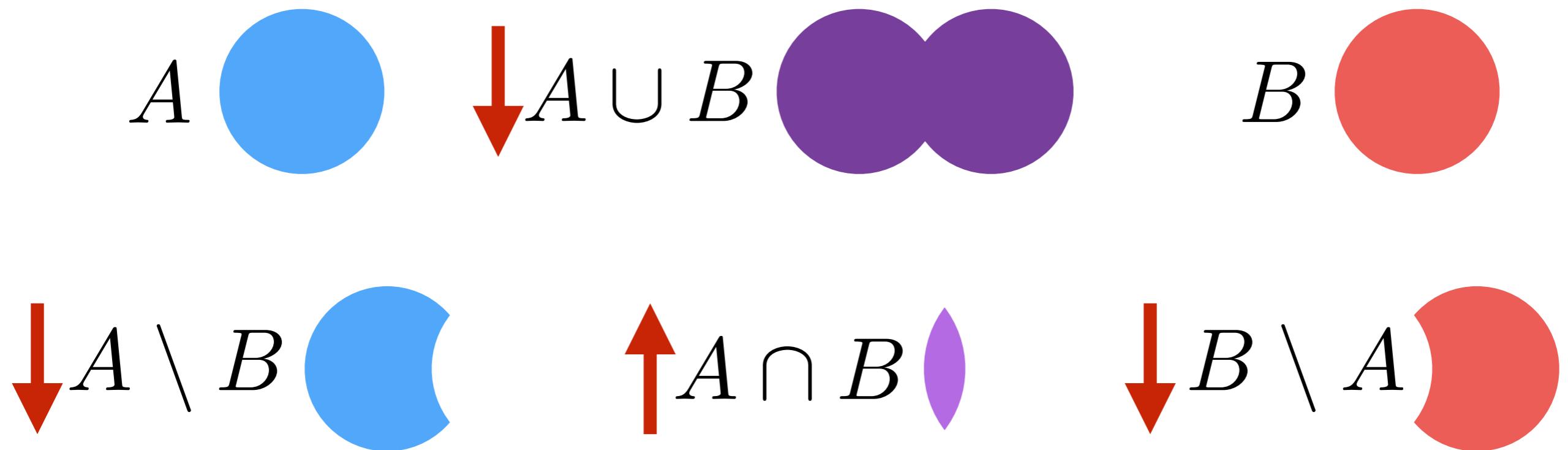
VARIANCE PARTITIONING

* Which of these models is most overfit?



VARIANCE PARTITIONING

- * What effect does overfitting have on each partition?



VARIANCE PARTITIONING

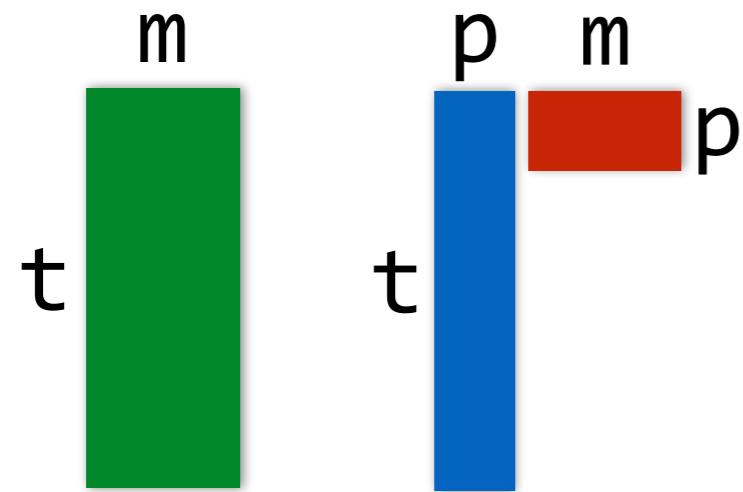
- * Best defense is to minimize overfitting: put a lot of effort into quality of AUB
- * ***But!*** It is also possible to de-bias, based on the assumption that no variance partition should be negative

VARIANCE PARTITIONING

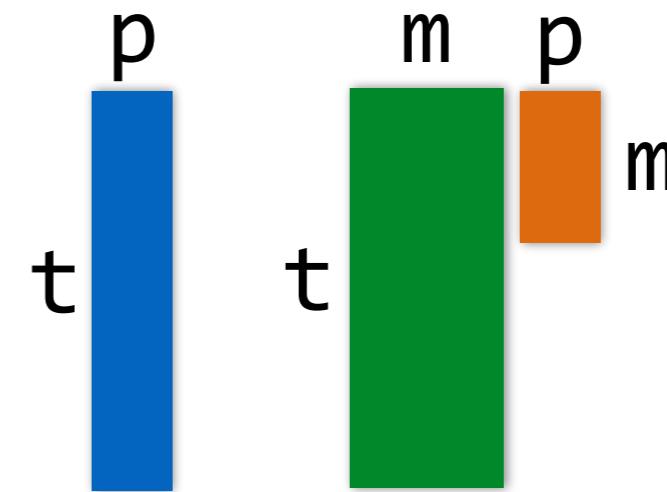
- * Extremely valuable technique
- * Tells you how well your hypotheses (feature space) can be distinguished using one particular dataset

ENCODING V DECODING

$$Y = X\beta + \epsilon$$



$$X = Y\gamma + \nu$$



- * **Encoding:** predict Y from X
- * **Decoding:** predict X from Y

ENCODING V DECODING

$$Y = X\beta + \epsilon$$

$$X = Y\gamma + \nu$$

- * Both tell you **whether** there is a relationship between X and Y
- * But interpretation can be very different!

ENCODING V DECODING

$$Y = X\beta + \epsilon$$

$$X = Y\gamma + \nu$$

- * Our **goal**: find what kind of information is represented/processed by each part of the brain
- * Which is more useful, **beta** or **gamma**?



ENCODING V DECODING

- * For one voxel
 - * If that voxel has a large encoding weight for a given feature, that voxel probably responds to that feature
 - * If that voxel has a large decoding weight for a given feature, that voxel doesn't necessarily respond to that feature

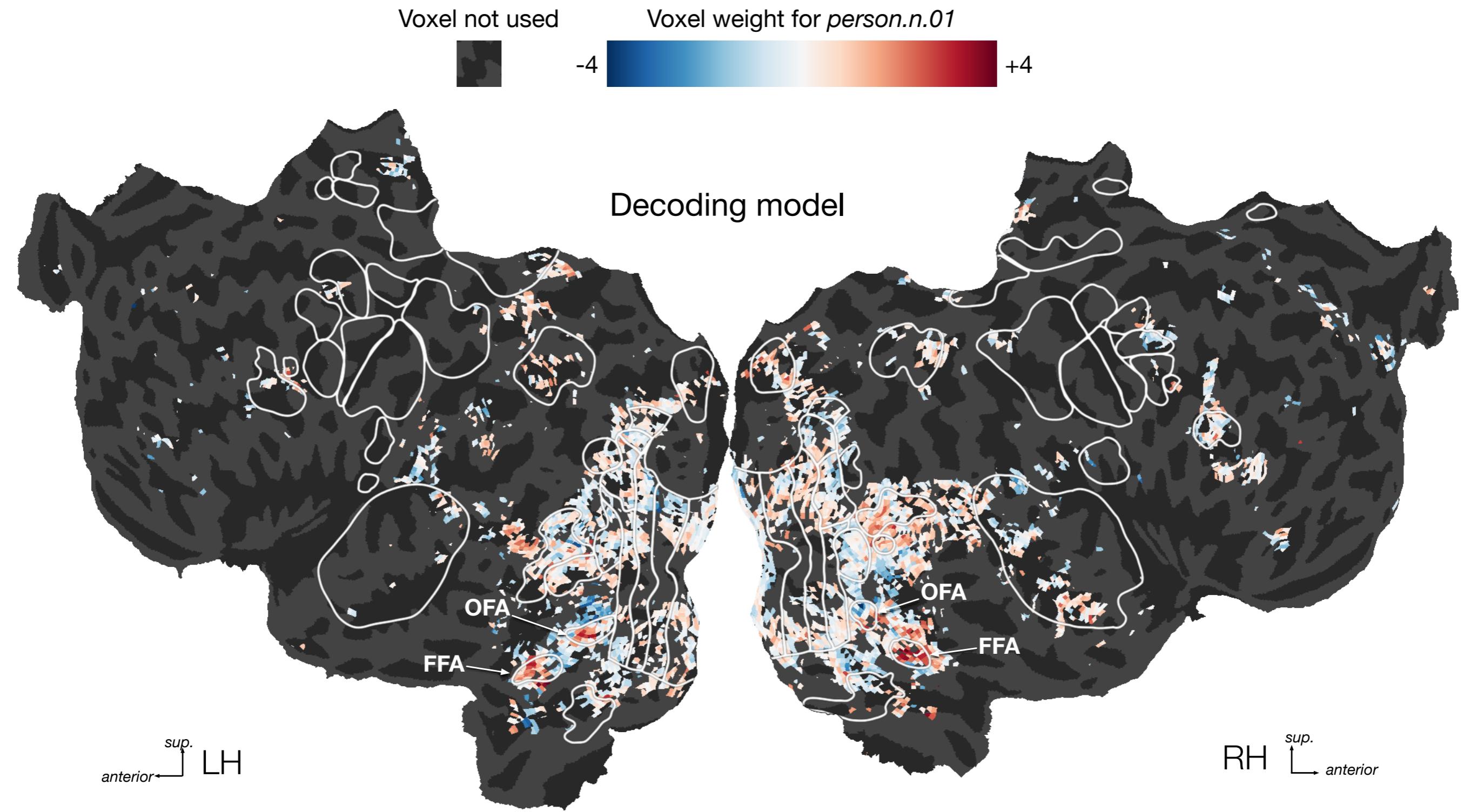
ENCODING V DECODING

- * Voxel can have large weight for a feature **in decoding** if:
 - * The voxel actually responds to the feature
 - * The voxel is (anti)correlated with noise in voxels that *do* respond to the feature

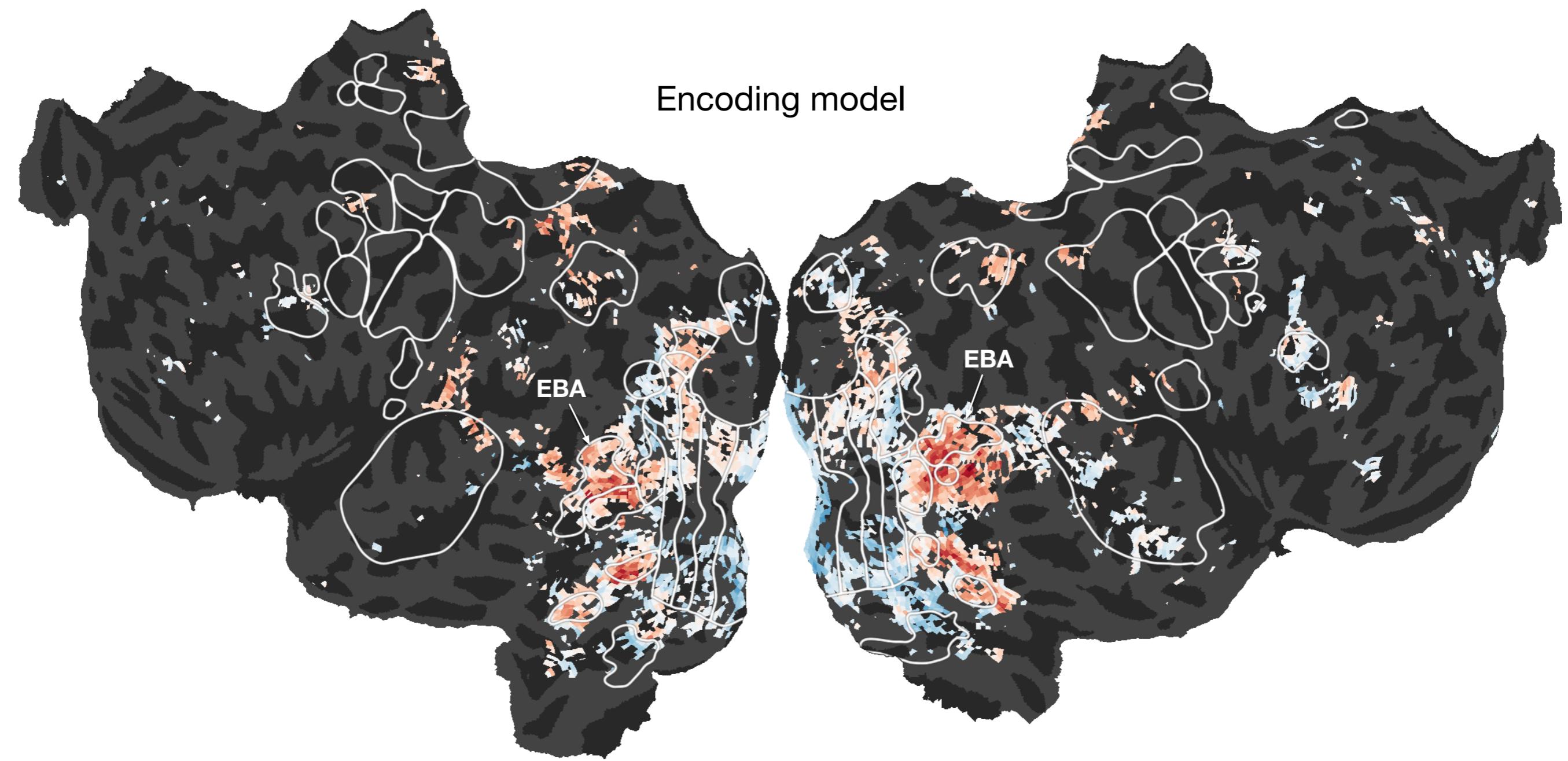
ENCODING V DECODING

- * Voxel can have small weight **in decoding** for a feature that it *actually responds to* if:
- * The voxel also responds to other features, so it isn't useful for decoding that feature

ENCODING V DECODING



ENCODING V DECODING



ENCODING V DECODING

- * Encoding assumes that all Y are independent
- * Decoding assumes that all X are independent
- * There are some cases where assuming Y are independent is bad (especially MEG, EEG)

DATA VISUALIZATION

“Above all else,
show the data”

–Edward Tufte

EDWARD TUFTE

- * *The Visual Display of Quantitative Information*
(1983)



DATA VISUALIZATION

- * The goal is to **communicate data**
- * Avoid *distraction*
- * Avoid *deception*

AVOID DISTRACTION

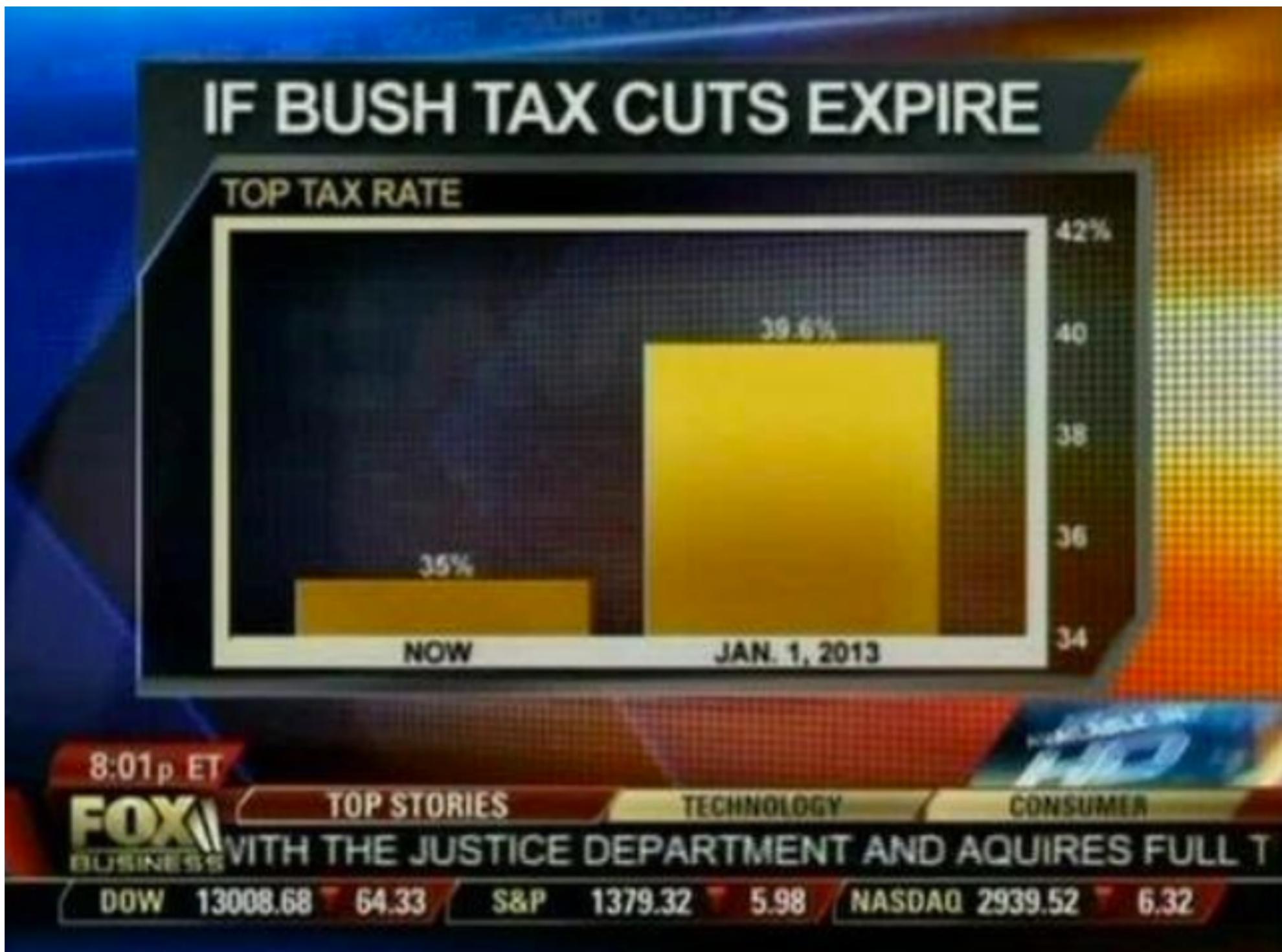
- * Tufte: “**data-ink ratio**”
- * Maximize the amount of data communicated per drop of ink used

Remove
to improve
the **data tables** edition

AVOID DISTRACTION

- * ... but don't take it too far!
- * Don't sacrifice *understandability* for *beauty*

AVOID DECEPTION



KENNETH MORELAND

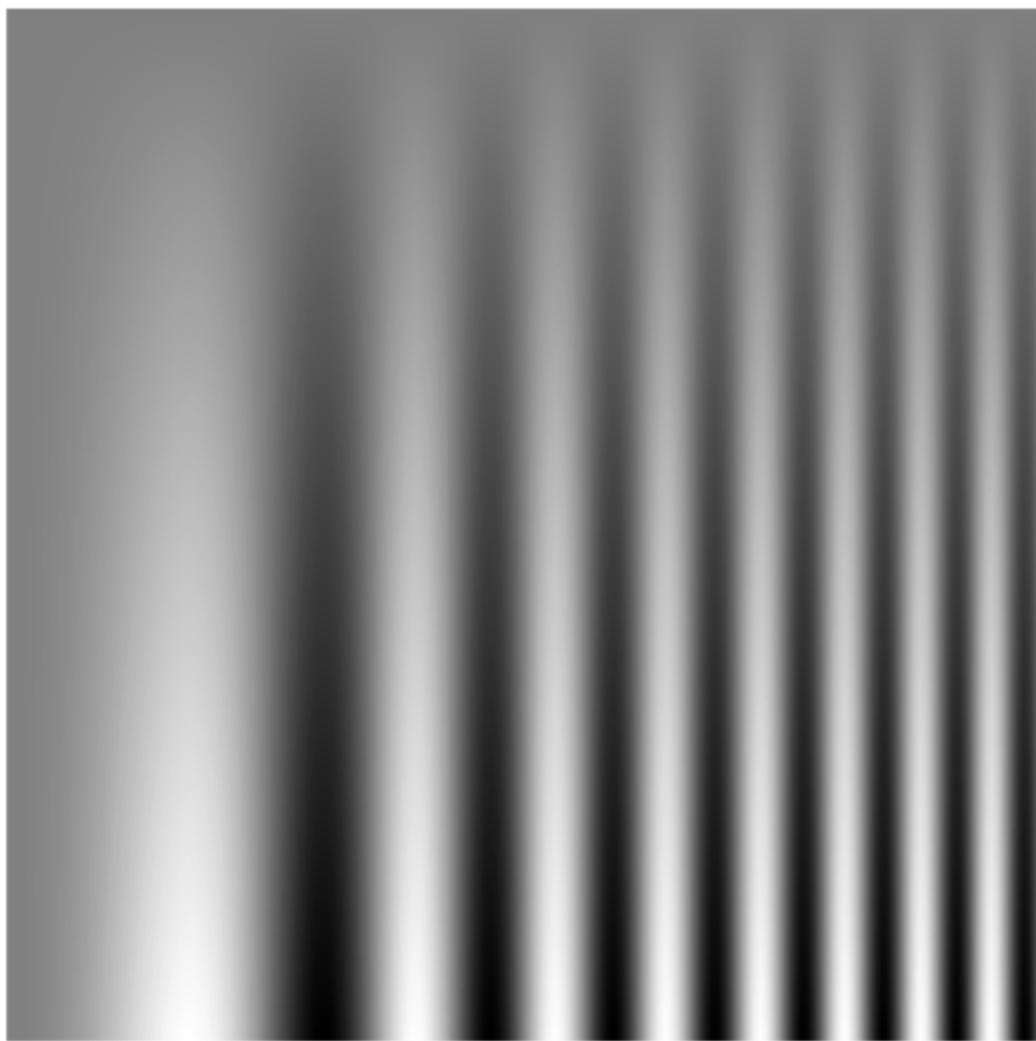
- * *Diverging Color Maps for Scientific Visualization*



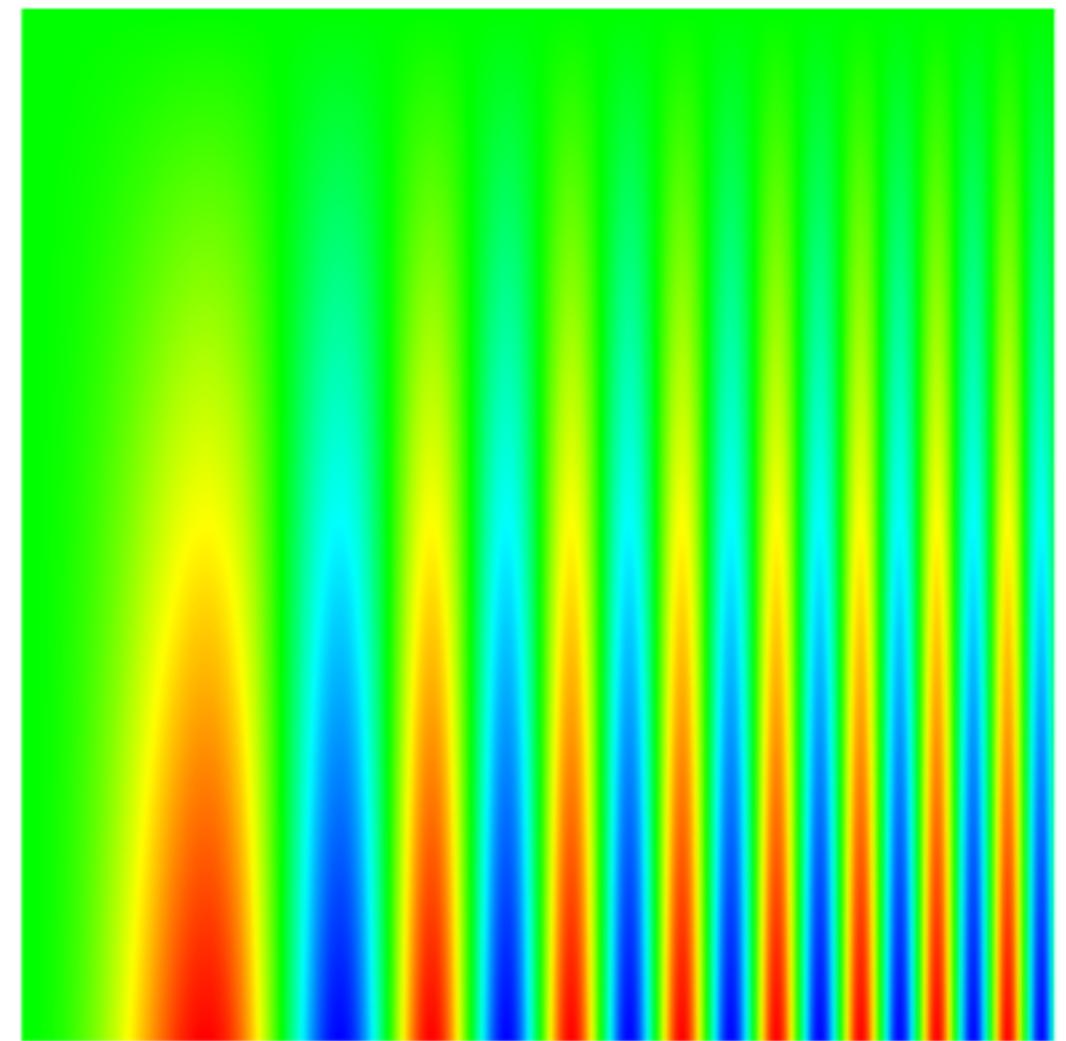
Fig. 1. The rainbow color map. Know thy enemy.

COLORMAPS

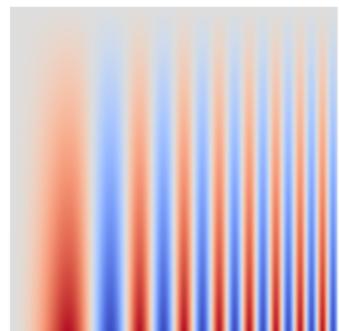
grayscale



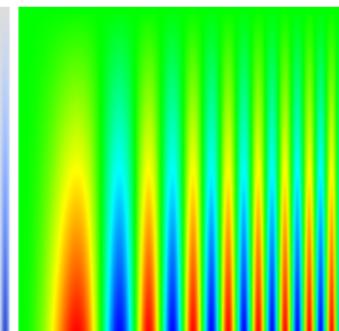
rainbow/jet



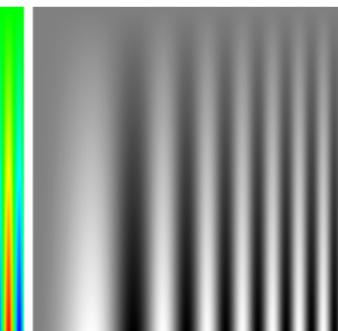
red-blue



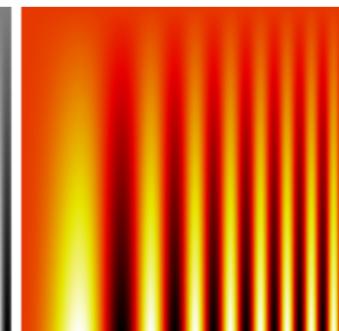
rainbow/jet



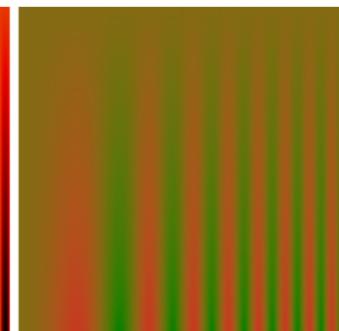
grayscale



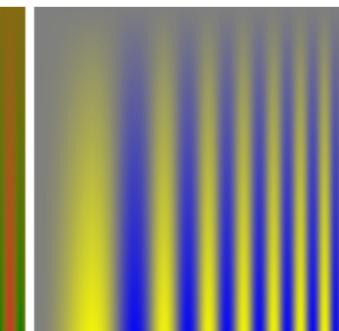
heat/hot



isoluminant



blue-yellow



sine
grating

2D sine
grating

gradient

colorblind
simulation

3D
shading

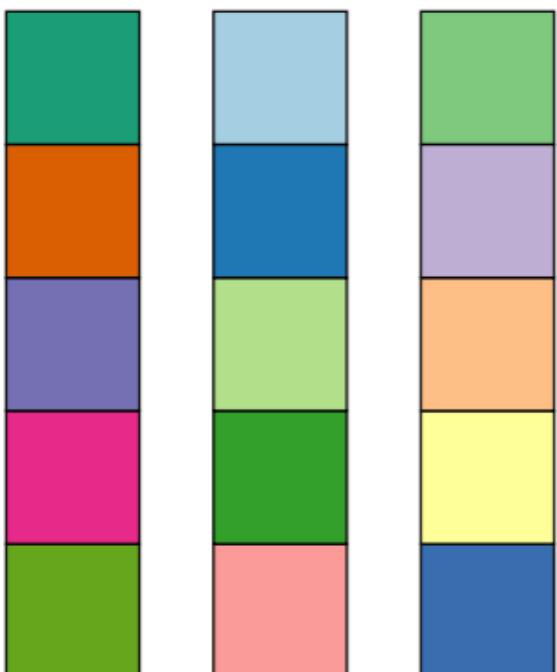
CYNTHIA BREWER

- * *ColorBrewer.org: An Online Tool for Selecting Colour Schemes for Maps*
- * Colormaps available in matplotlib (python) and as package for MATLAB

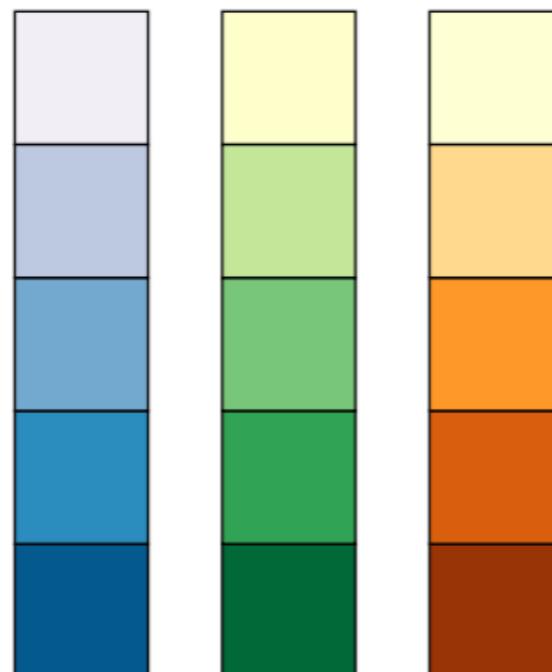


<https://pdfs.semanticscholar.org/8c9a/f5bd12b36e450ba564f644008b871dba5cdf.pdf>

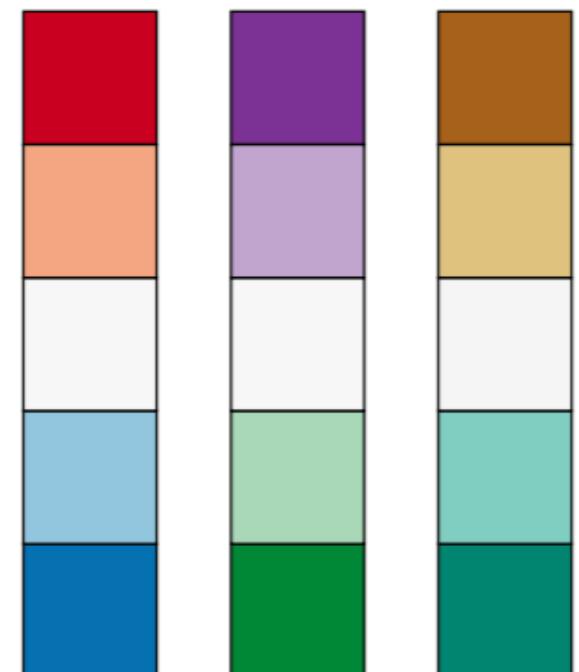
CHOOSE THE RIGHT TYPE OF COLORMAP



(a) Qualitative



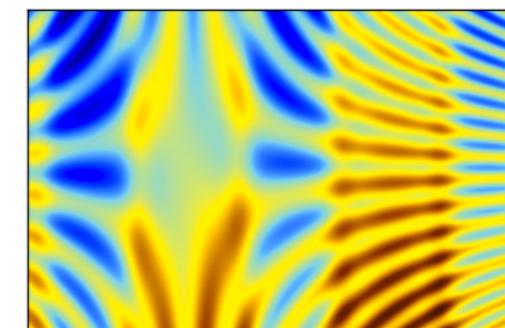
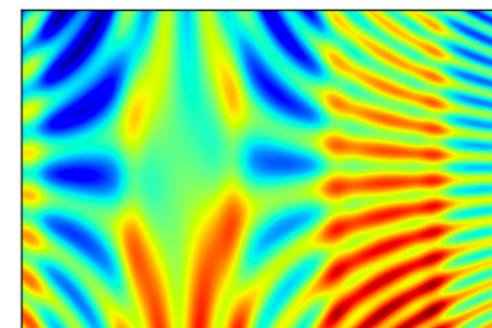
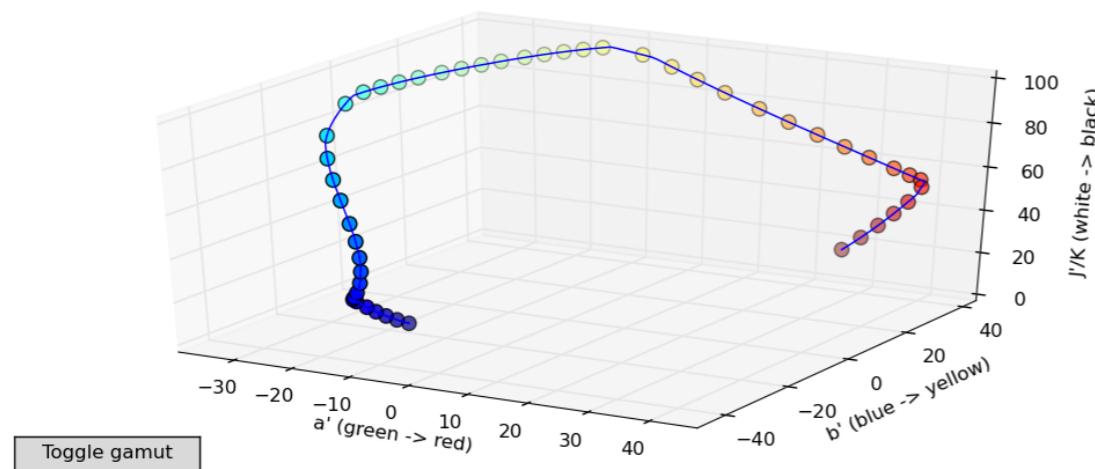
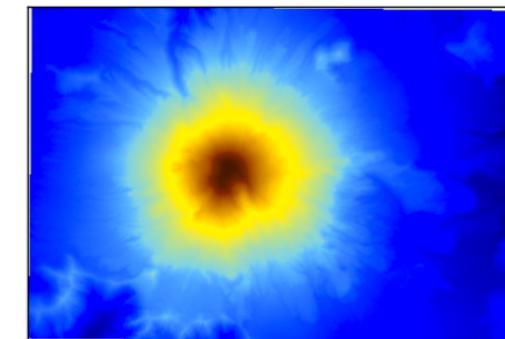
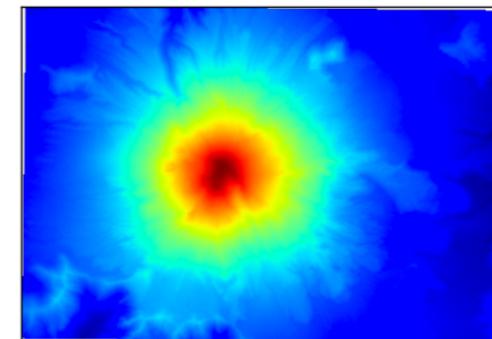
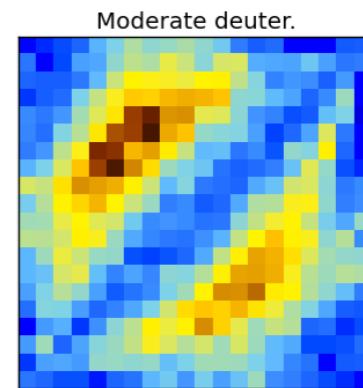
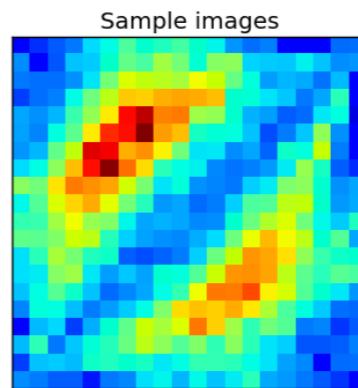
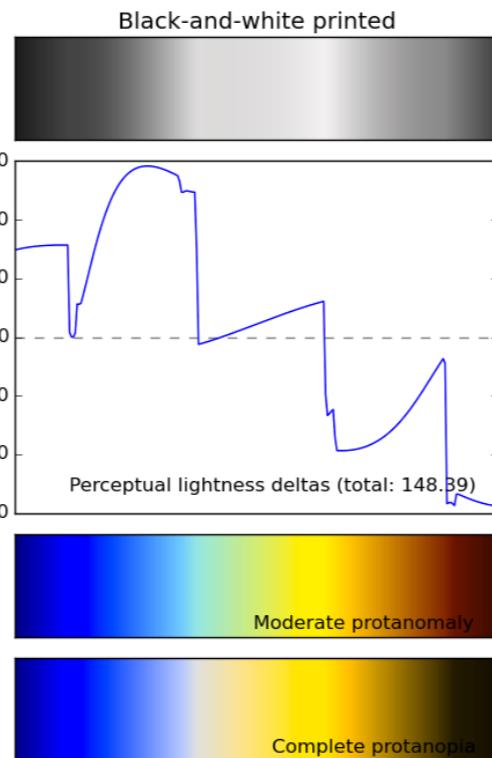
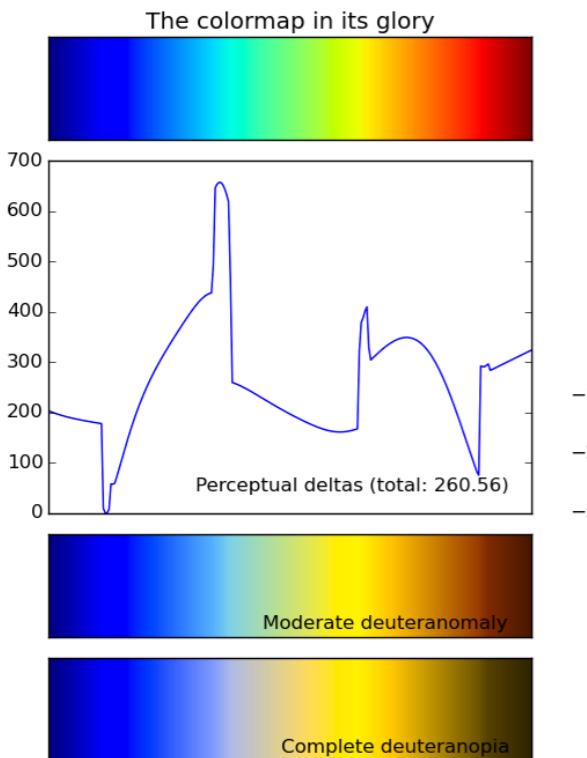
(b) Sequential



(c) Diverging

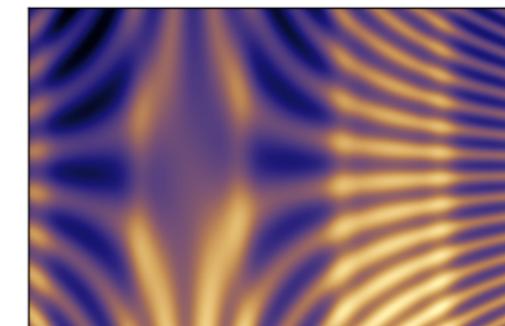
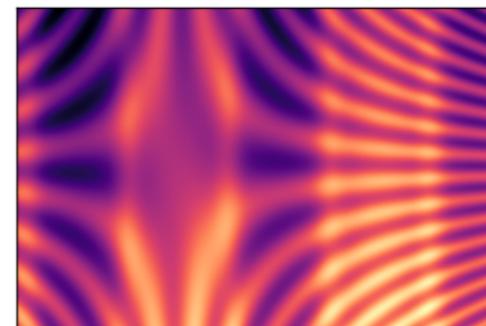
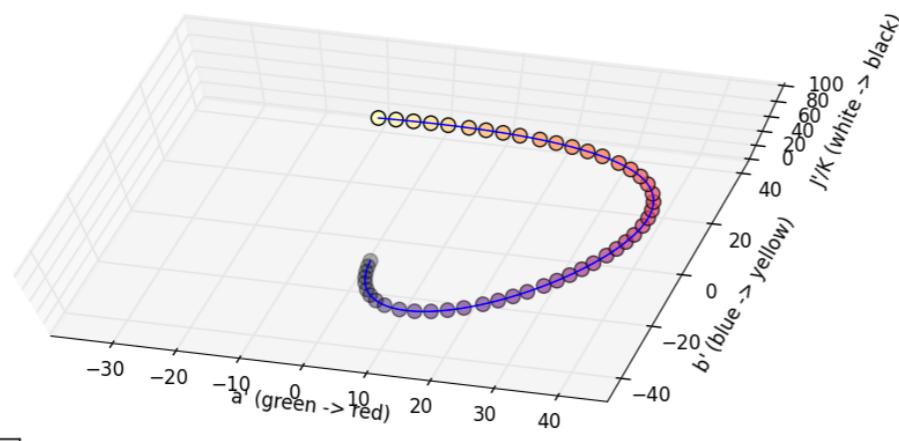
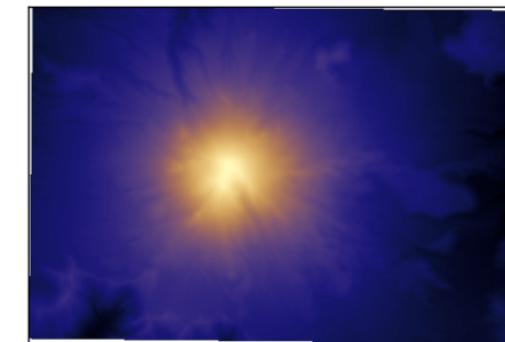
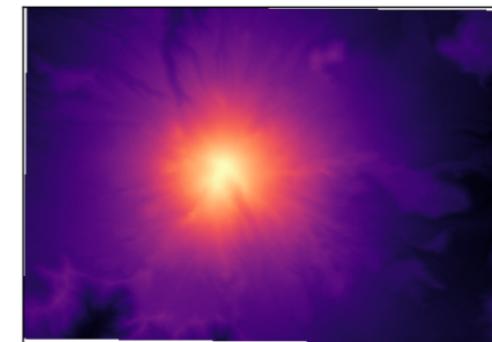
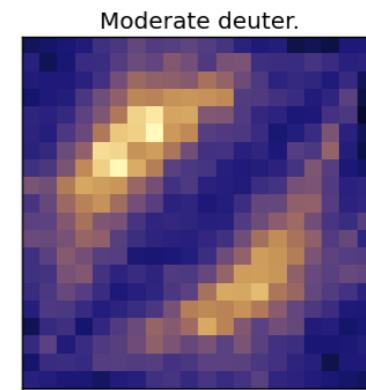
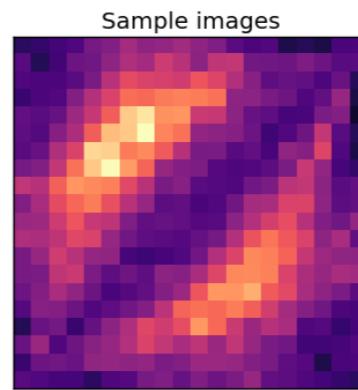
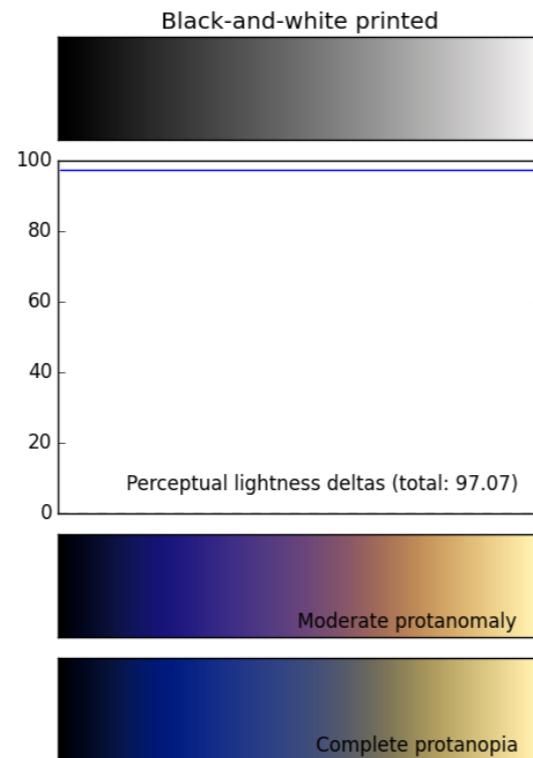
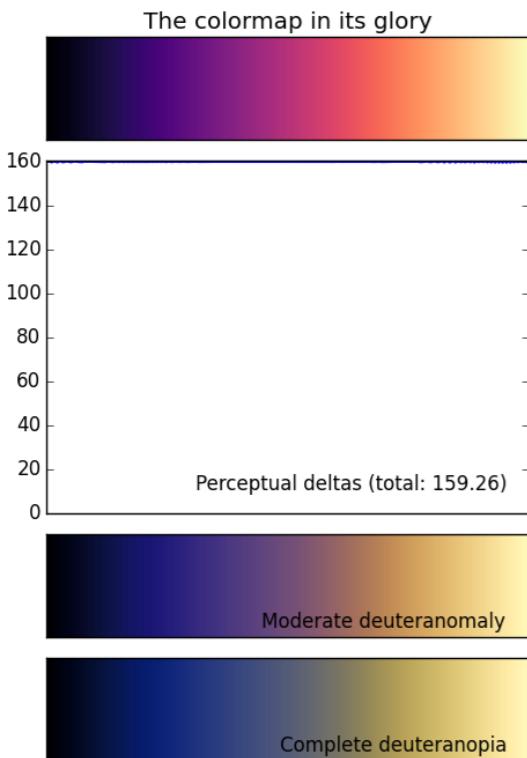
PERCEPTUAL UNIFORMITY

Colormap evaluation: jet



PERCEPTUAL UNIFORMITY

Colormap evaluation: **magma**



**THERE'S NO EXCUSE
TO USE A BAD
COLORMAP**

THAT'S IT!
PREGUNTAS?

GRACIAS, CHICOS!