

DATA QUALITY II

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LAST TIME

- * $\text{Data} = \text{signal} + \text{noise}$
- * How much is signal, how much is noise?
- * What does it mean to be noise?
- * Repeatability!

LAST TIME

- * Methods for assessing repeatability
 - * Signal-to-noise ratio (SNR)
 - * Explainable variance (EV)
 - * Mean pairwise correlation (MPWC)
 - * Coherence spectrum

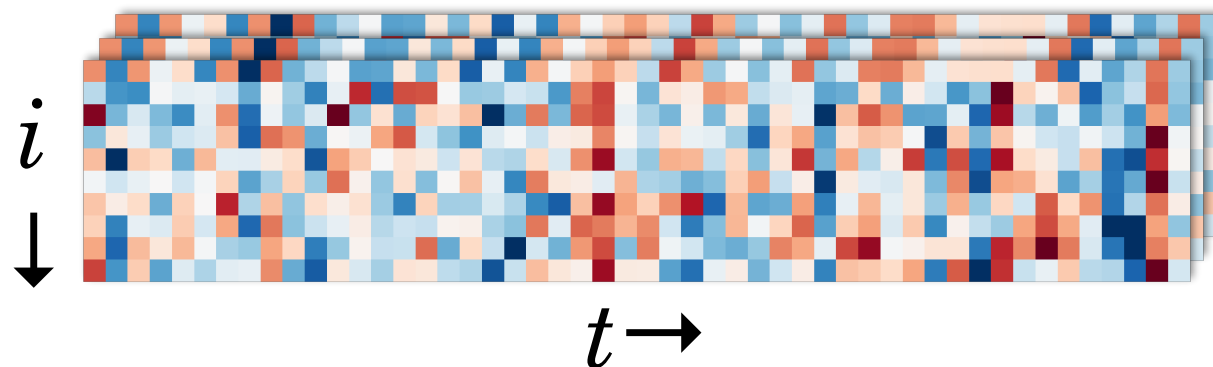
LAST TIME

- * *Information trade-off problem*
- * You can sacrifice useful information to increase repeatability

TIMEPOINT CLASSIFICATION

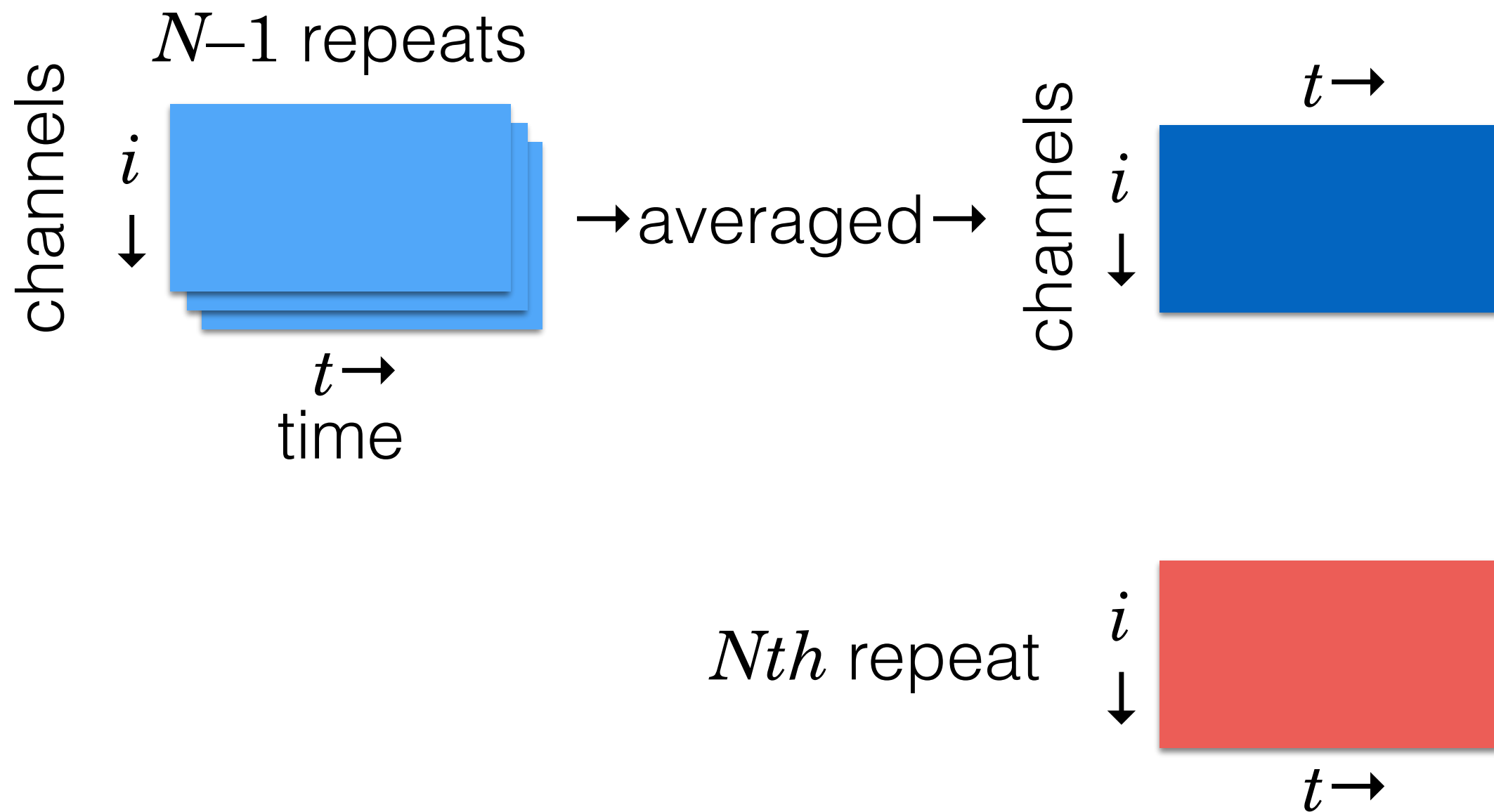
- * Potential solution to information trade-off problem: test how much information is in the data
- * Information about what?
- * Information about *when each datapoint comes from in the stimulus*

TIMEPOINT CLASSIFICATION

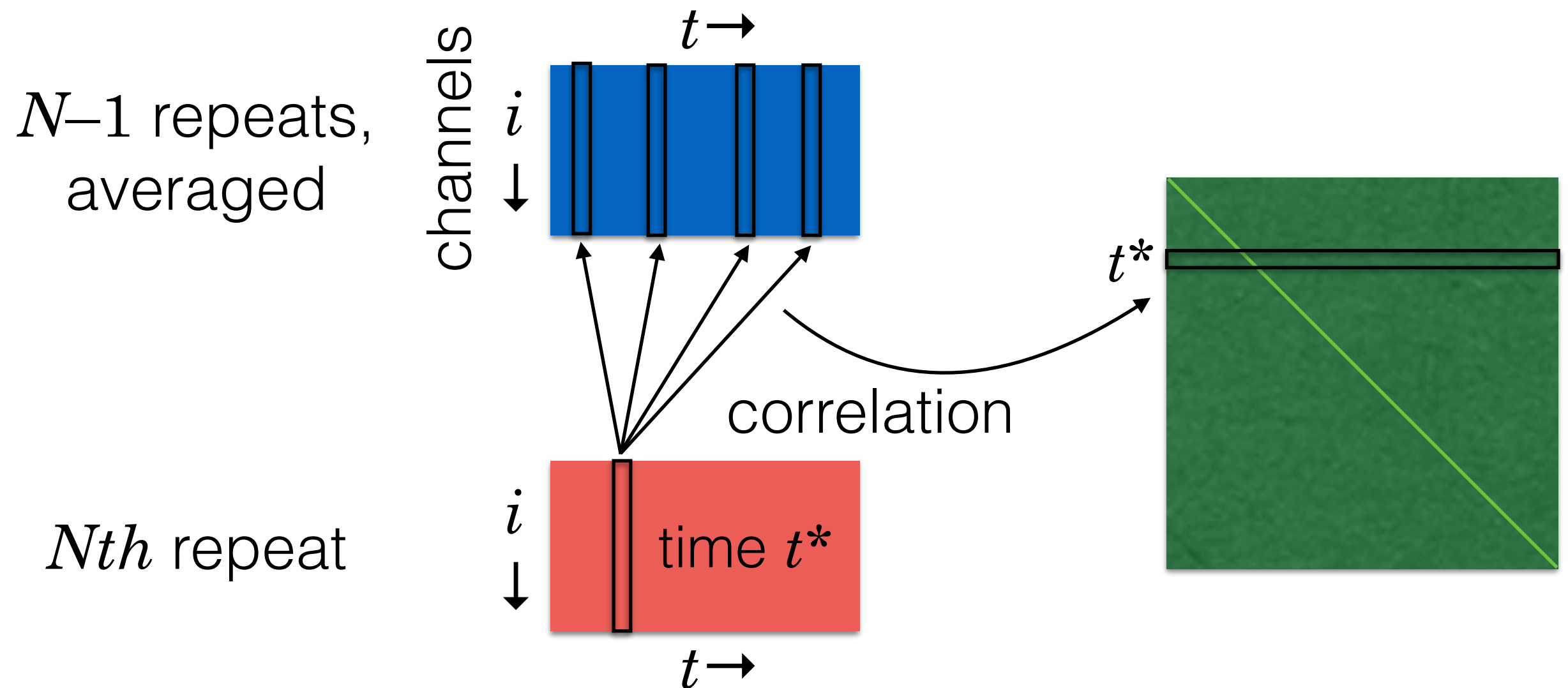


1. (Optional: temporally up-sample data)
2. Average $n - 1$ repeats
3. In n 'th repeat, take timepoint t^*
4. Decide which of T timepoints in average response best matches t^* (by correlation)

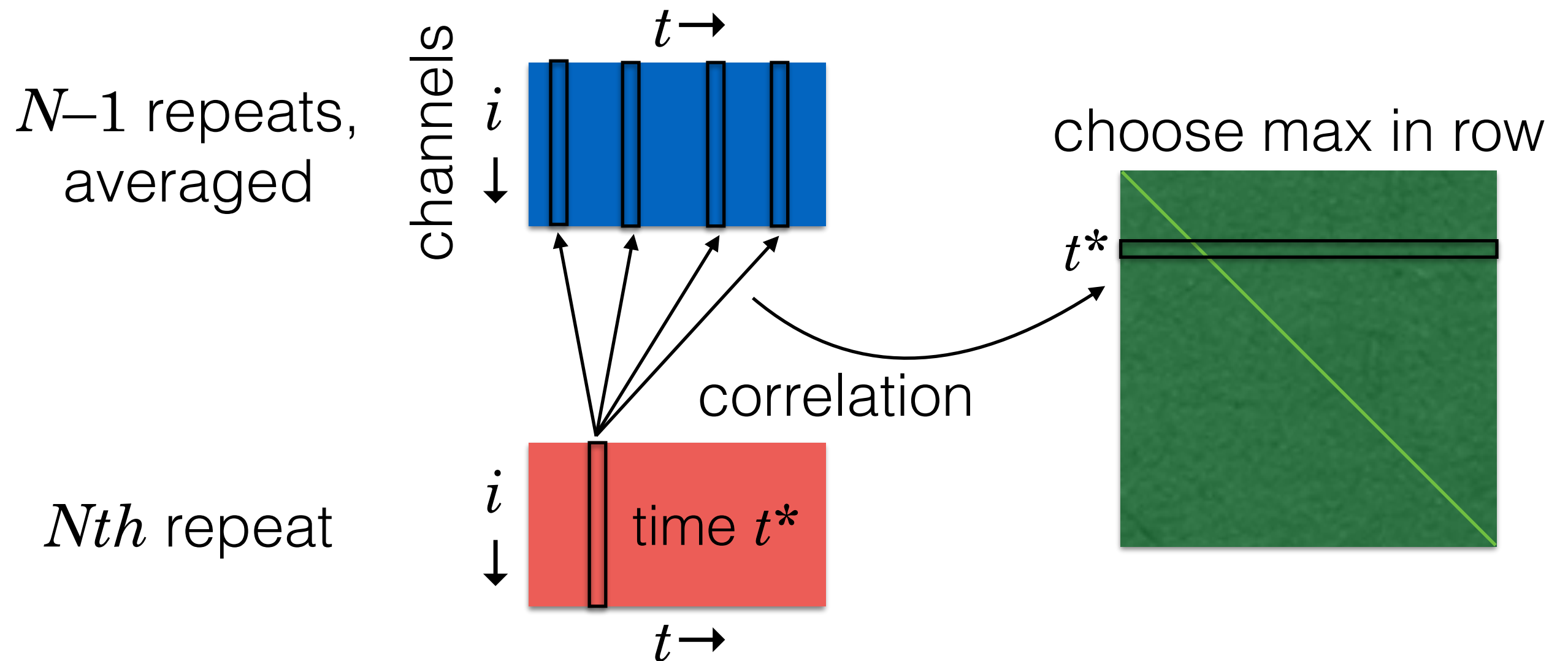
TIMEPOINT CLASSIFICATION



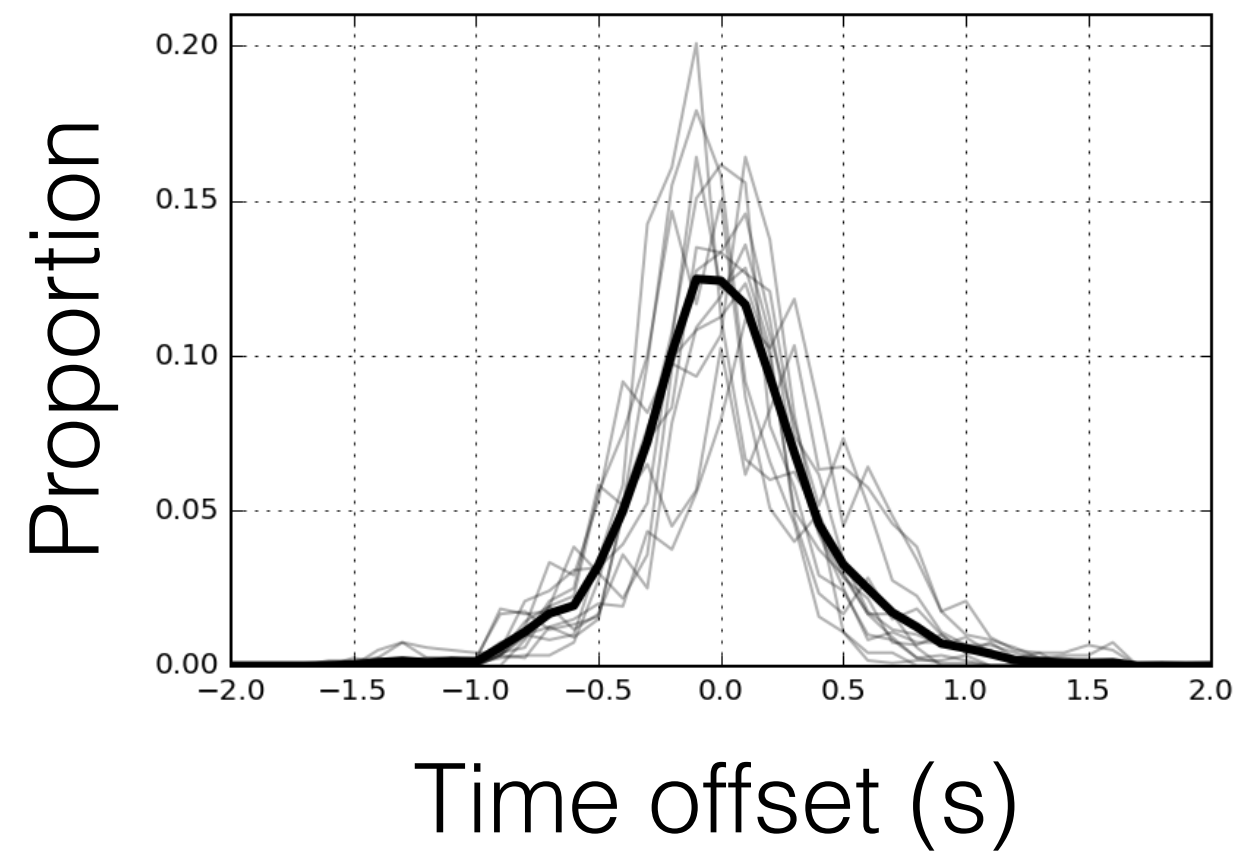
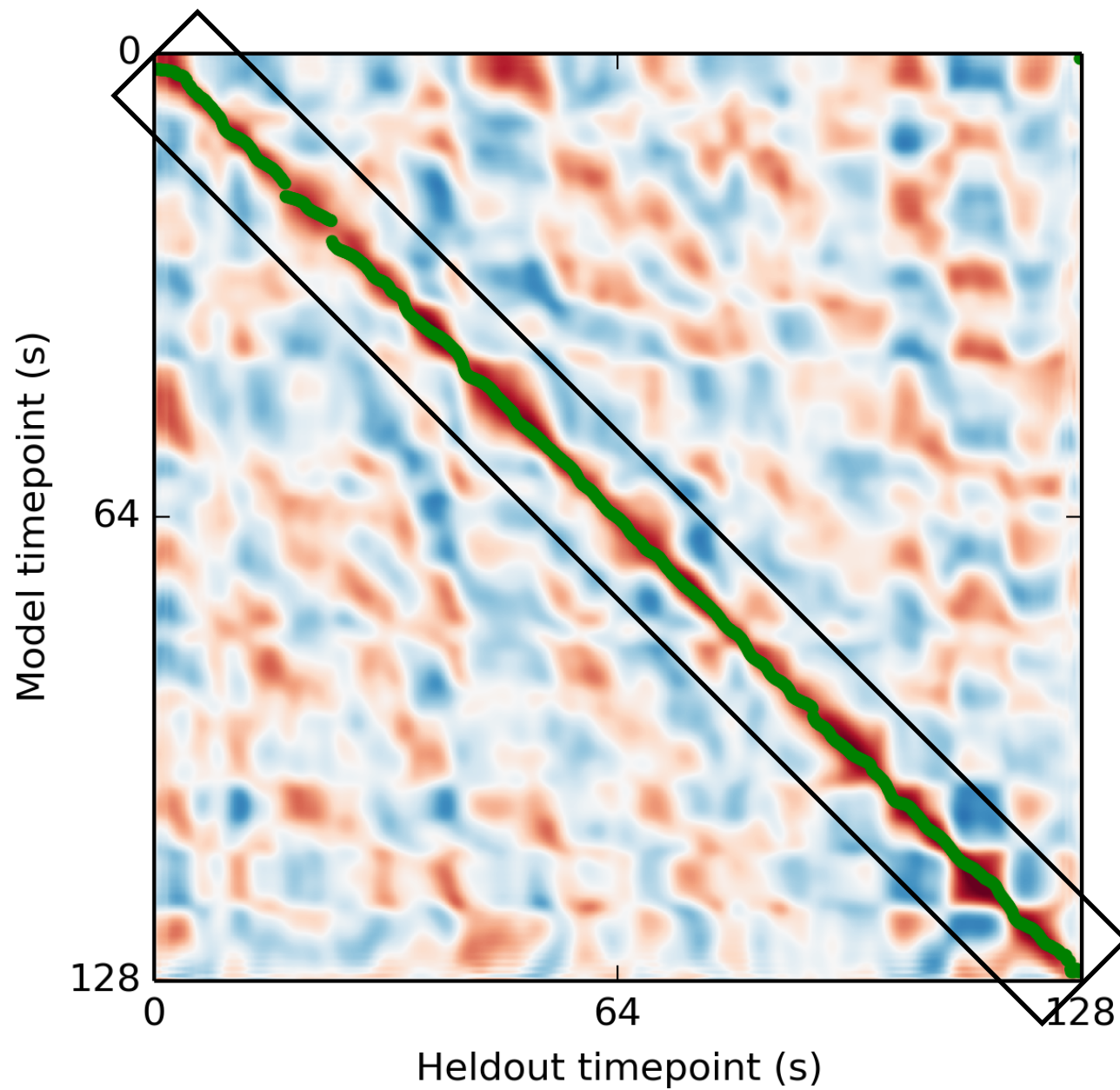
TIMEPOINT CLASSIFICATION



TIMEPOINT CLASSIFICATION

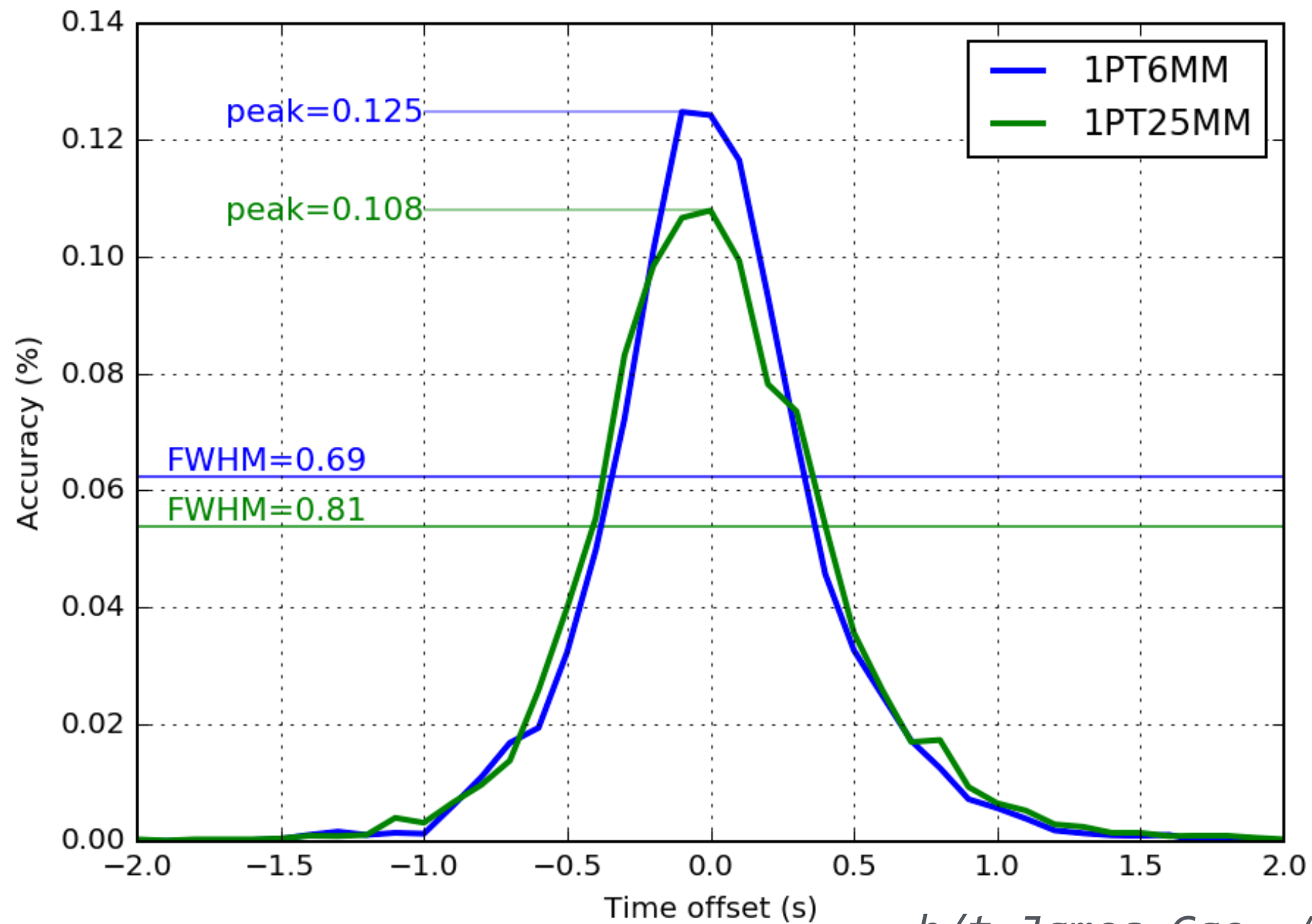


TIMEPOINT CLASSIFICATION



h/t James Gao, Anwar Nuñez

TIMEPOINT CLASSIFICATION



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TIMEPOINT CLASSIFICATION

- * A measure of how much information there is about the stimulus in the measured responses
- * Perhaps a more absolute (& thus comparable) measure than repeatability

NOISE CEILING

- * Assume that our data was generated by a linear process with Gaussian noise:

$$y = X\beta_{true} + \epsilon$$

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- * What's the best we could possibly do at predicting new data?

NOISE CEILING

- * Even if β_{true} is known *exactly*, our best prediction would still be wrong

$$y = X\beta_{true} + \epsilon$$

$$\hat{y} = X\beta_{true}$$

$$y - \hat{y} = \epsilon$$

NOISE CEILING

- * We can reduce the effect of the noise by averaging multiple trials together

$$\bar{y} = \frac{1}{N} \sum_{i=1}^N y_i = X \beta_{true} + \epsilon_N$$

- * But that only reduces noise, does not eliminate it

$$\bar{y} = \frac{1}{N} \sum_{i=1}^N y_i = X \beta_{true} + \epsilon_N$$

NOISE CEILING

- * We can reduce the effect of the noise by averaging multiple trials together

$$\bar{y} = \frac{1}{N} \sum_{i=1}^N y_i = X\beta_{true} + \epsilon_N$$

$$\epsilon \sim \mathcal{N}(0, \sigma^2) \quad \epsilon_N \sim \mathcal{N}(0, \frac{\sigma^2}{N})$$

Gaussian, 0 mean, variance sigma squared

Gaussian, 0 mean, variance sigma squared / N

NOISE CEILING

- * Maximum predictive performance of a model is limited by size of noise, and thus by repeatability of the data

NOISE CEILING

$$CC = \frac{\text{cov}(y, \hat{y})}{\sqrt{\text{var}(y) \text{var}(\hat{y})}}$$

- * Suppose we quantify *predictive performance* as the correlation between predicted and actual (averaged) responses

$$CC = \text{corr}(y, \hat{y}) = \frac{\text{cov}(y, \hat{y})}{\sqrt{\text{var}(y) \text{var}(\hat{y})}}$$

NOISE CEILING

- * Can we find CC_{max} , the maximum possible performance we should be able to get with our noisy data?

$$CC = \text{corr}(y, \hat{y}) = \frac{\text{cov}(y, \hat{y})}{\sqrt{\text{var}(y)\text{var}(\hat{y})}}$$

NOISE CEILING

- * Can we find CC_{max} , the maximum possible performance we should be able to get with our noisy data?

$$CC_{max} = \frac{1}{\sqrt{1 + \frac{1}{N} SNR^{-1}}}$$

$$CC_{\max} = \frac{1}{\sqrt{1 + \frac{1}{N} SNR^{-1}}}$$

For derivation see Hsu et al. 2004, Schoppe et al., 2016

NOISE CEILING

- * Using CC_{max} , we can define the “normalized” correlation coefficient:

$$CC_{norm} = \frac{CC}{CC_{max}}$$

$$CC_{\{norm\}} = \frac{CC}{CC_{\{max\}}}$$

NOISE CEILING

- * Using CCmax, we can define the “normalized” correlation coefficient:

$$CC_{norm} = \frac{\text{cov}(y, \hat{y})}{\sqrt{\text{var}(\hat{y})} SP}$$

$$SP = \frac{1}{N-1} \left(N \text{var}(y) - \frac{1}{N} \sum_{i=1}^N \text{var}(y_i) \right)$$

“signal power”: bias-corrected version of signal variance

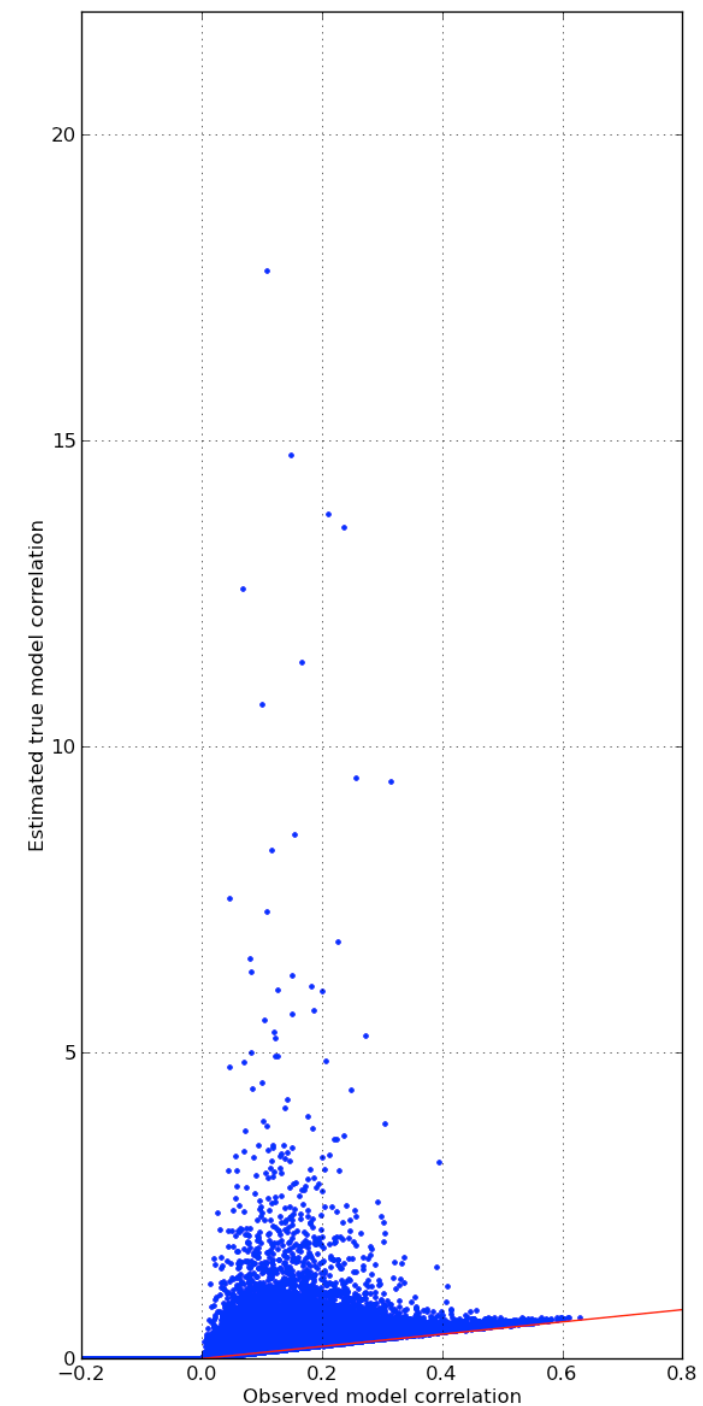
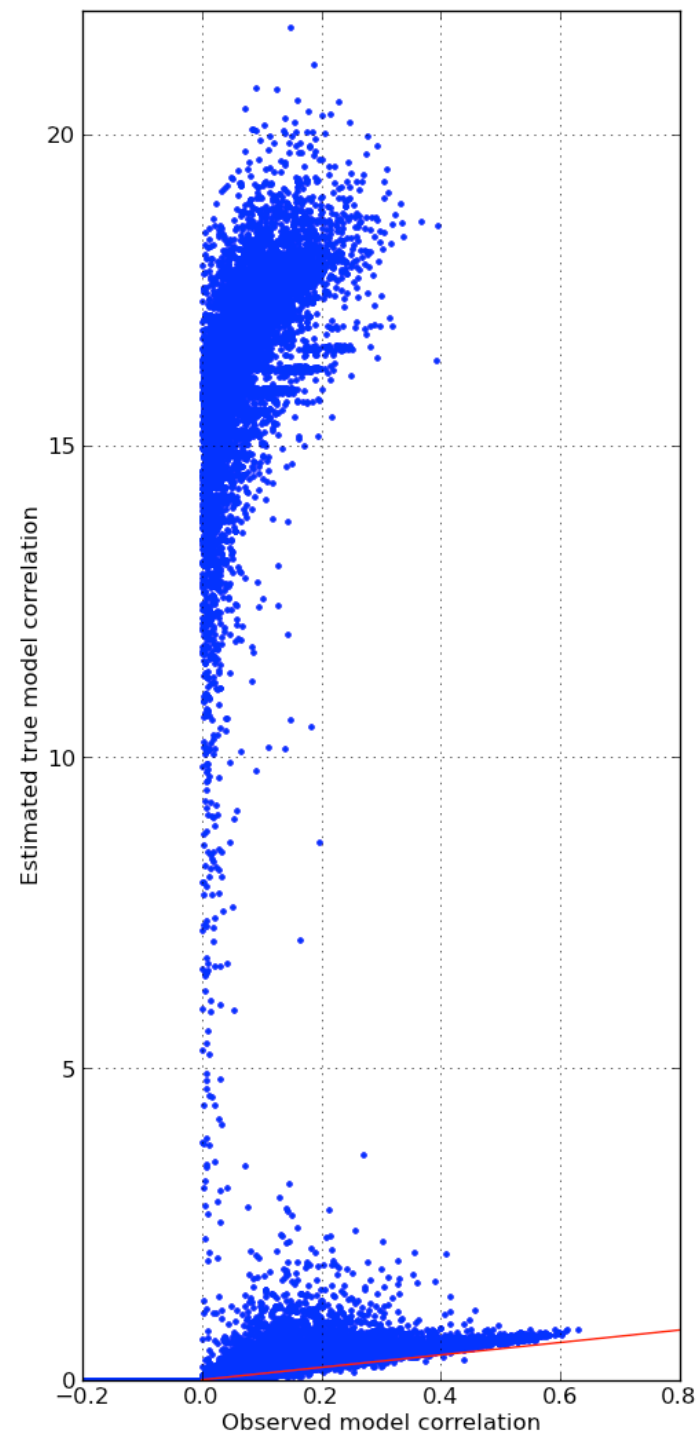
$$CC_{norm} = \frac{\text{cov}(y, \hat{y})}{\sqrt{\text{var}(\hat{y})} SP}$$

NOISE CEILING

- Many approaches:
 - Sahani & Linden (2003)
 - Hsu, Borst, & Theunissen (2004)
 - David & Gallant (2005)
 - Schoppe et al. (2016)
- All have problems with very noisy data (e.g. fMRI)

NOISE CEILING

David 2005 method HBT 2004 method



NOISE CEILING

- Recommended procedure given in:
Schoppe, Harper, Willmore, King, & Schnupp (2016)
- (But there's room to improve on this!)

NOISE CEILING

- * Knowing the noise ceiling is important
- * Because it can save you from being overly pessimistic

HOMework

- * Posted **tonight** on github:
<https://github.com/alexhuth/n4cs-fa2017>
- * Due **10/17**

NEXT TIME

- * Thursday: **GUEST LECTURE by Rishi Chaudhuri**
- * Next Tuesday: Feature spaces!