INDEXING & SLICING

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INDEXING

- * sequence[index]
 - * for indexes between 0 and len(sequence)-1, this returns the corresponding element of sequence

INDEXING

- * sequence[index]
 - * for indexes between -1 and
 -len(sequence), this counts backward
 from the end of the sequence

- * sequence[start:end]
 - * returns a list containing the elements
 of sequence between start and end
 (including start, but not end!)
 - * either start or end can be negative

```
* sequence = [0, 1, 2, 3, 4, 5]
```

* sequence[2:-2] => ?

```
* sequence = [0, 1, 2, 3, 4, 5]
```

* sequence[-5:3] => ?

- * sequence[start:]
 - * returns all elements after (and including) start

```
* sequence = [0, 1, 2, 3, 4, 5]
```

* sequence[4:] => ?

- * sequence[:end]
 - * returns all elements before end

```
* sequence = [0, 1, 2, 3, 4, 5]
```

* sequence[:-1] => ?

- * sequence[start:end:step]
 - * slice from start to end, taking every step'th element
 - * either start or end (or both) can be omitted

```
* sequence = [0, 1, 2, 3, 4, 5]
* sequence[::2] => ?
* sequence[1::2] => ?
```

- * sequence[start:end:step]
 - * negative step sizes => negative steps

```
* sequence = [0, 1, 2, 3, 4, 5]
```

```
* sequence[::-1] => ?
```

NESTED INDEXING

* If you have a **nested** data structure (e.g. a list of lists) then you can stack indexing operations together

NESTED INDEXING

```
* list_of_lists[2][0]
```

* gives you the 0'th element of the 2'th list in list of lists

* for lists, the **in** keyword tells you whether an object is in the list

```
* my_list = [1, 9, "rat", "bingo", -2.7]
```

- * "rat" in my_list => True
- * "bango" in my_list => False

* for dictionaries, the **in** keyword tells you whether a key is in the dictionary

```
* my_dict = {1: "one", 2: "two", 3: "lol
nine"}
```

- * 1 in my_dict => True
- * "one" in my_dict => False

END