

# NEURAL COMPUTATION

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**PAPER !**

# RECAP

- \* Can we understand the representations learned in ANNs?
  - \* For input layers it's ~easy: look at the weights
  - \* For subsequent layers it's hard



*AlexNet input Layer features*

# RECAP

- \* **Feature Visualization**

- \* What types of inputs drive activation in some specific unit?
  - \* i.e. what is that unit's *receptive field*
- \* ...by inspecting inputs w/ high activation
- \* ...by optimizing inputs for high activation

# RECAP: FEATURE VISUALIZATION

Best  
Inputs



Optimized  
Inputs



# ATTRIBUTION

- \* What is it about input  $X$  that causes unit  $i$  in the network to have a high activation?
  - \* i.e., can we *attribute* the activation of unit  $i$  to specific elements of input  $X$ ?
  - \* aka *relevance*, *contribution*

# ATTRIBUTION

$X =$



$$, \quad a_i(X) = 1.7$$



*what is it about this  
image that makes this  
value so high?*

# PERTURBATION

- \* Suppose we change the input, altering or removing some part of it
  - \* *Formally, change input:*  $X \rightarrow X'$
- \* Then we compare the activation before and after the change
  - \* *Compute difference:*  $\Delta a_i(X') = |a_i(X) - a_i(X')|$
- \* If the difference is **large**, the part that we changed was **important**
  - \* If the difference is **small**, then the part we changed was **not important**

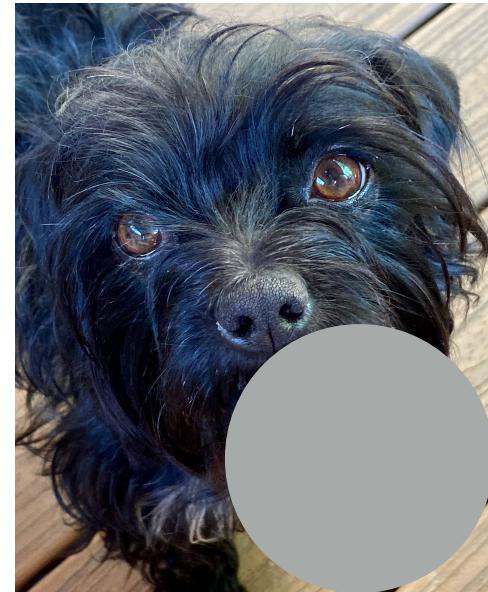
# PERTURBATION

Original image



$X, a_i(X) = 1.7$

Perturbed image 1



$X_1', a_i(X_1') = 1.5$

*this perturbation did not cause  
a big change in activation*

$$\Delta a_i(X_1') = 0.2$$

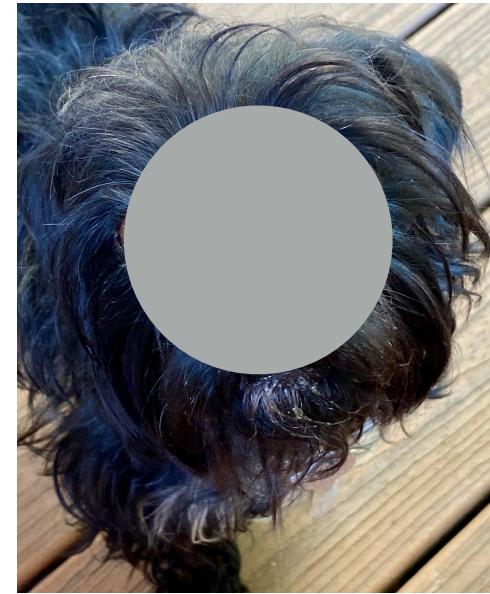
# PERTURBATION

Original image



$X, a_i(X) = 1.7$

Perturbed image 2



$X_2', a_i(X_2') = 0.1$

*this perturbation caused a huge  
change in activation*

$$\Delta a_i(X_2') = 1.6$$

# PERTURBATION

*this* region of the image is  
much more important to the  
activation of *this* unit...



...than *this*  
region of the  
image!

$$X_2', \Delta a_i(X_2') = 1.6$$



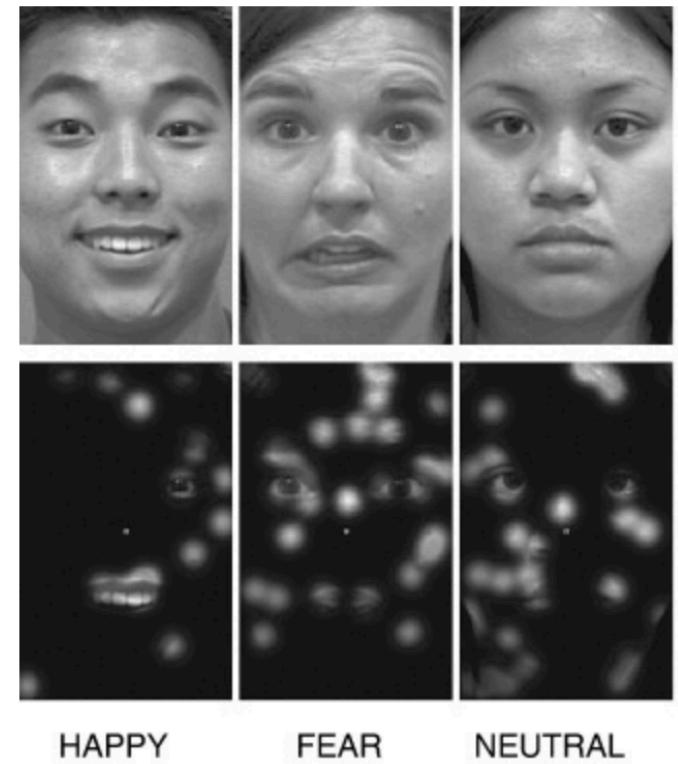
$$X_1', \Delta a_i(X_1') = 0.2$$

# PERTURBATION: BUBBLES

- \* This technique was first used in psychology & neuroscience, where it's typically done using **bubbles** [*Gosselin & Schyns, 2001*]

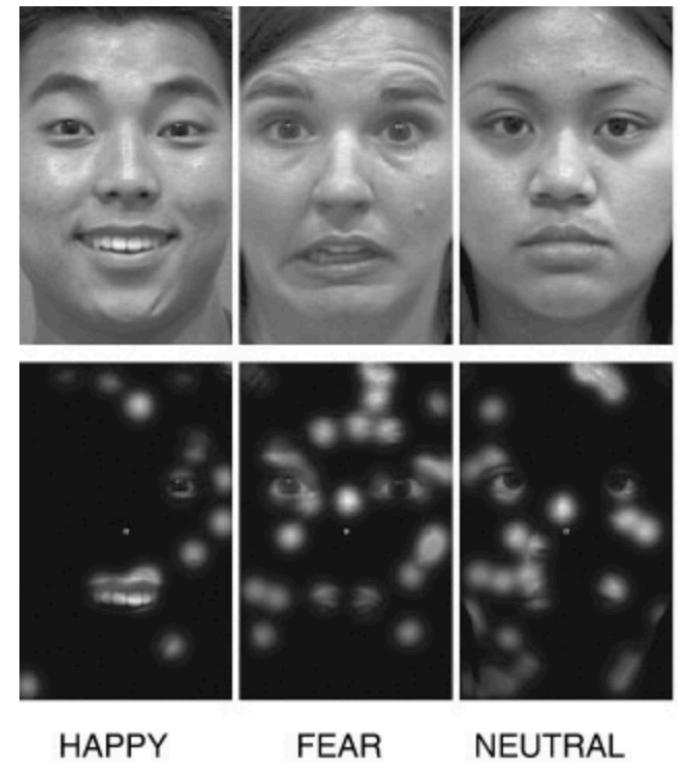
# PERTURBATION: BUBBLES

- \* Experimental stimuli (e.g. faces with different expressions) are masked by **bubble masks**
- \* Bubble masks are generated by placing random gaussian blobs on on image-shaped background



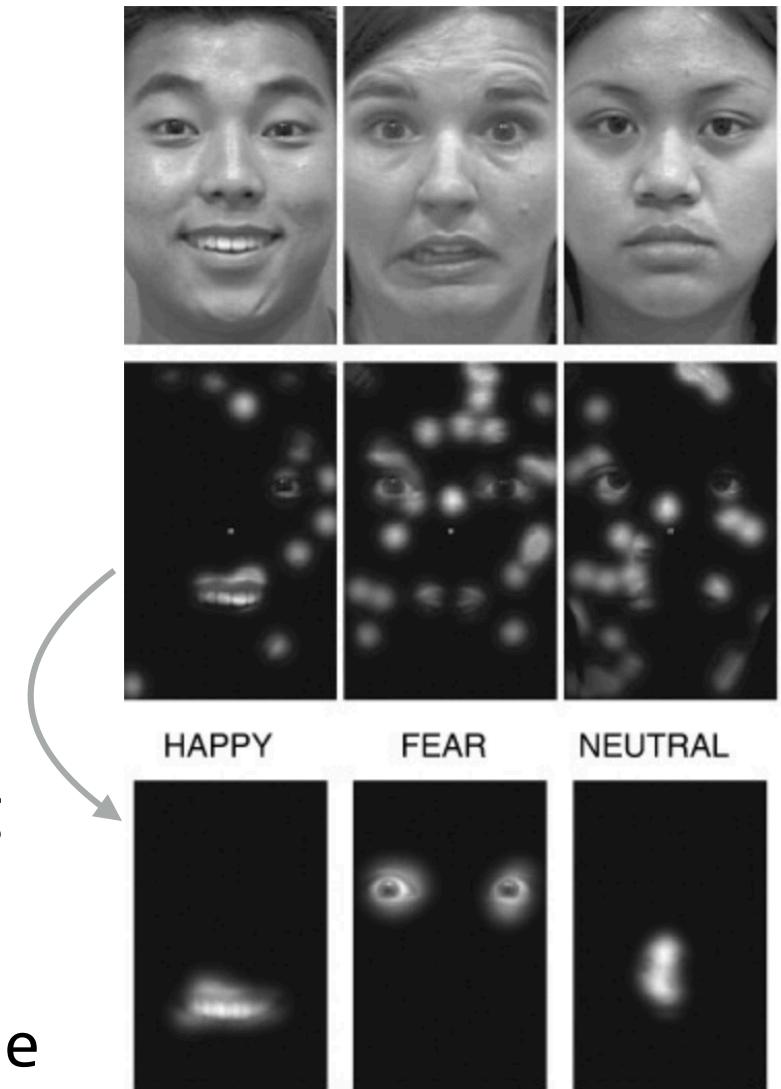
# PERTURBATION: BUBBLES

- \* In a behavioral experiment:
  - \* Subjects are asked to judge the *expression* (i.e. *happy*, *fearful*, *neutral*) of each (bubbled) stimulus



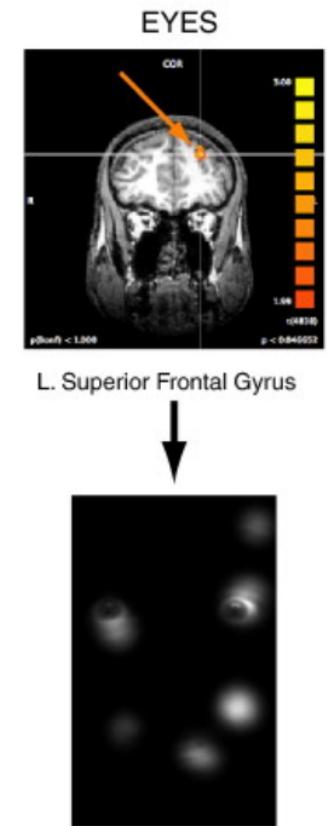
# PERTURBATION: BUBBLES

- \* Given:
  - \* 1, lots of randomly bubbled versions of an image, &
  - \* 2, a few behavioral responses for each
- \* We can compute the **diagnostic image** by taking the average of the bubble masks that resulted in a correct behavioral response



# PERTURBATION: BUBBLES

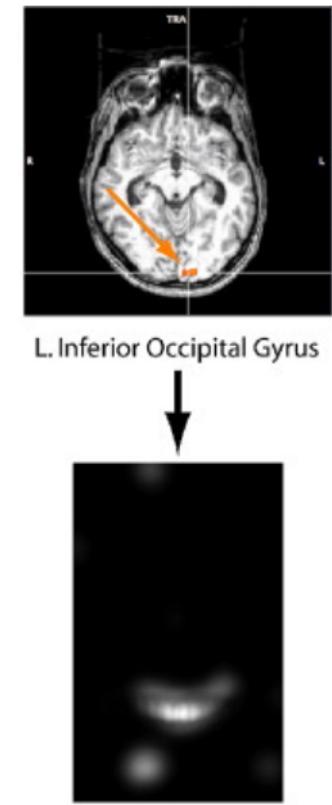
- \* A similar procedure can be carried out with neuroscience data: [Smith et al., 2008]
  - \* Show bubbled versions of images to subject while they undergo fMRI
  - \* Compute **diagnostic image** for a voxel by comparing masks that give high response to masks that give low response



*a brain area in  
frontal cortex  
that seems to care  
about the eyes*

# PERTURBATION: BUBBLES

- \* A similar procedure can be carried out with neuroscience data: [Smith et al., 2008]
  - \* Show bubbled versions of images to subject while they undergo fMRI
  - \* Compute **diagnostic image** for a voxel by comparing masks that give high response to masks that give low response



*a brain area in  
occipital cortex  
that seems to care  
about the mouth*

# THE TROUBLE WITH BUBBLES

- \* Lots of hyperparameters...
  - \* (*how many bubbles? how big? what shape? positive or negative mask?*)
- \* ...and analysis choices
  - \* (*how to combine information across different bubblings of the same input?*)

# BUBBLES FOR ANNS

- \* This technique can also be applied to artificial neural networks
  - \* (*although typically a simpler version with a single square “bubble” is used*)

# BUBBLES FOR ANNS

- \* This approach follows closely the earlier example. But how do we know it works / gives sensible results?
- \* One test: make our unit of interest one of the **outputs** (i.e. **classification nodes**) in the network [Zeiler & Fergus, 2014]



## PERTURBATION



*this* region of the image is much more important to the activation of this unit

$$x_2', \Delta a_i(x_2') = 1.6$$



than *this* region of the image

$$x_1', \Delta a_i(x_1') = 0.2$$

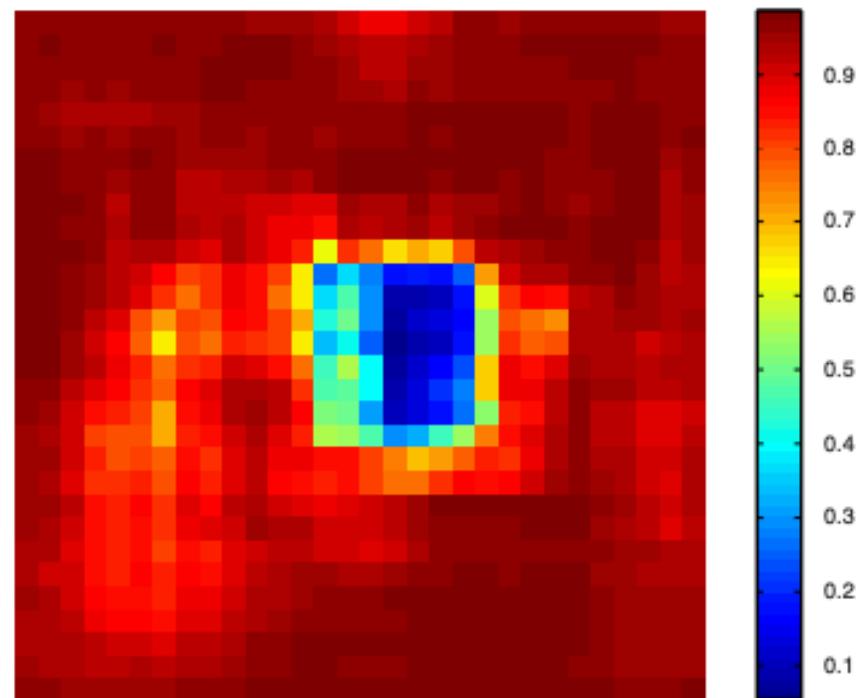
# BUBBLES FOR ANNS

(a) Input Image



True Label: Pomeranian

(d) Classifier, probability  
of correct class

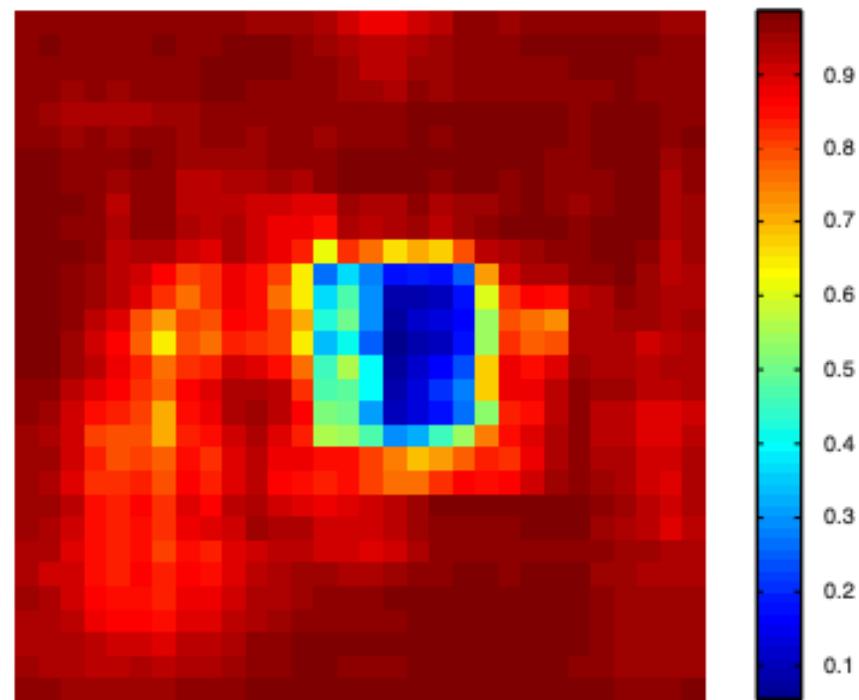


# BUBBLES FOR ANNS

(a) Input Image



(d) Classifier, probability  
of correct class



*this is an example of the occluder that was used to cover up different parts of the image*

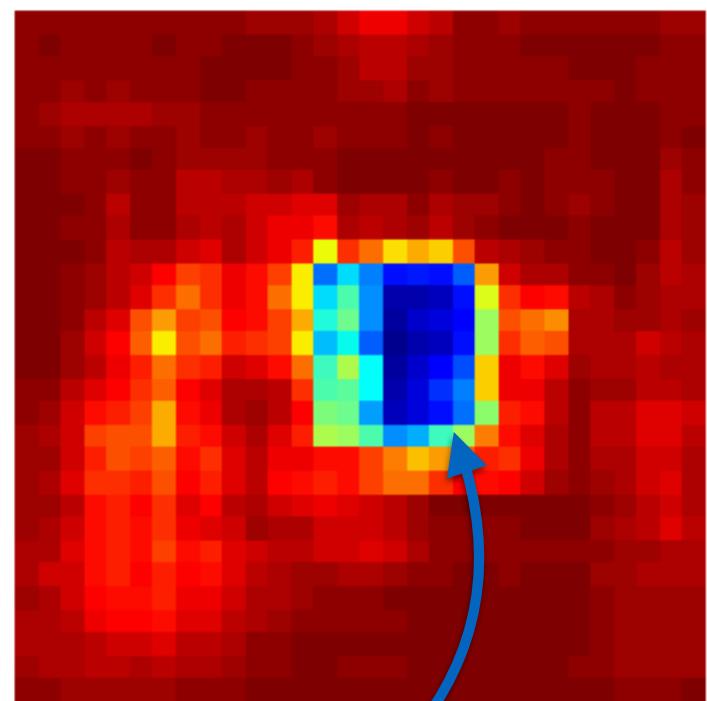
# BUBBLES FOR ANNS

(a) Input Image



True Label: Pomeranian

(d) Classifier, probability  
of correct class



*this central region* of the image is important for classification, so removing it reduces  $P(\text{correct class} \mid \text{image})$

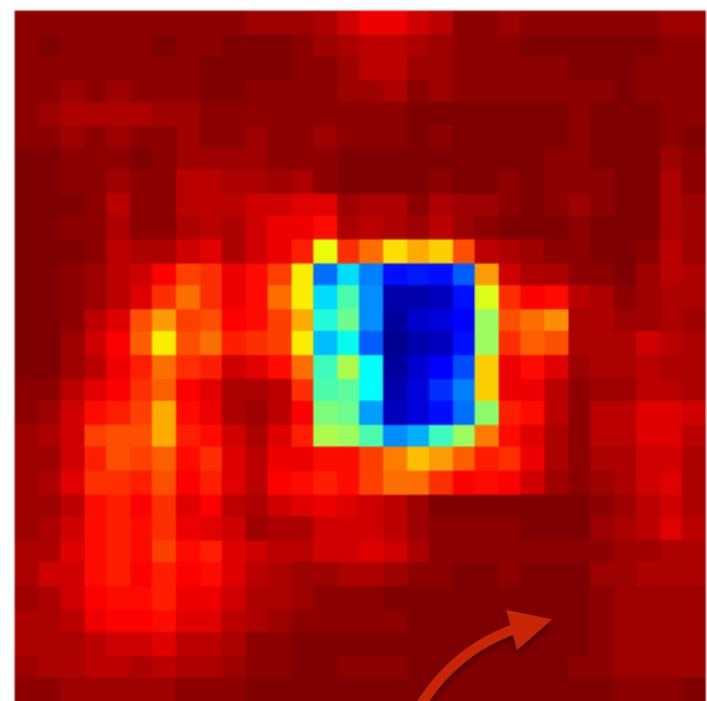
# BUBBLES FOR ANNS

(a) Input Image



True Label: Pomeranian

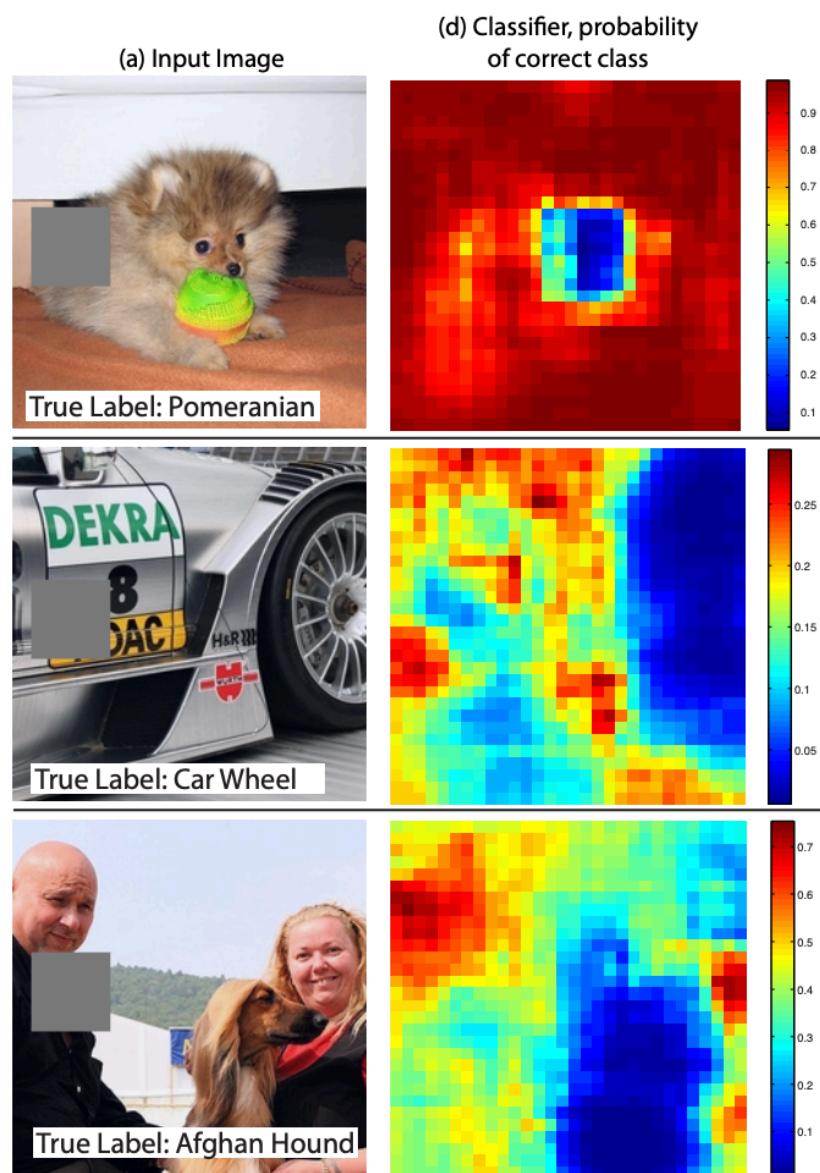
(d) Classifier, probability  
of correct class



*this peripheral region* of the image is  
*not important for classification*, so removing  
*it doesn't reduce  $P(\text{correct class} | \text{image})$*

# BUBBLES FOR ANNS

*more examples:*



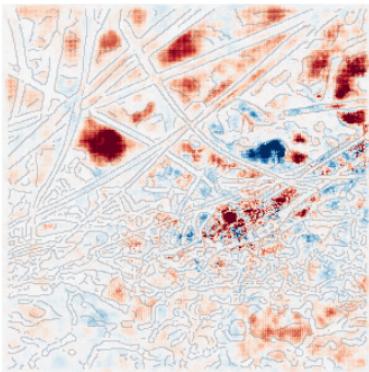
# BUBBLES FOR ANNS

- \* Here the **size** of the occluder/bubble is also important [Ancona et al., 2018]

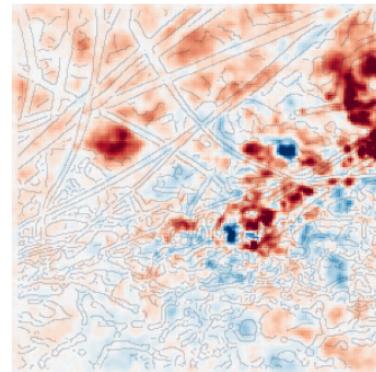
Original (label: "garter snake")



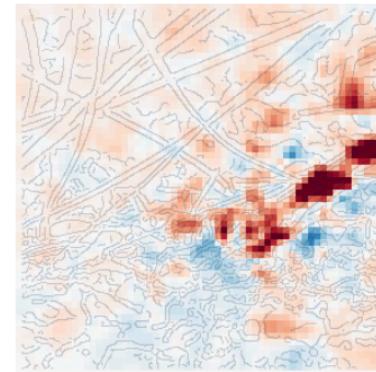
Occlusion-1



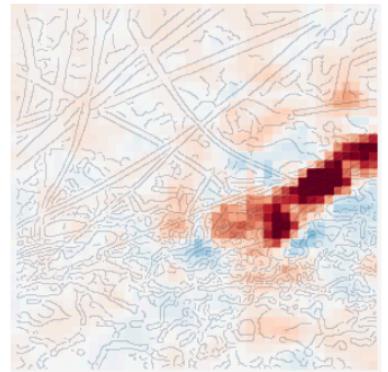
Occlusion-5x5



Occlusion-10x10



Occlusion-15x15



↑  
*wrong & bad*

↑  
*reasonable & good*

# GRADIENT ATTRIBUTION

- \* But wait! We also have **complete knowledge** of the network
  - \* Surely we can use this information to do attribution...?
  - \* → Instead of testing different occlusions/ablations/bubbles, let's use the fact that we can *compute derivatives* of some things in the network w/r/t other things in the network

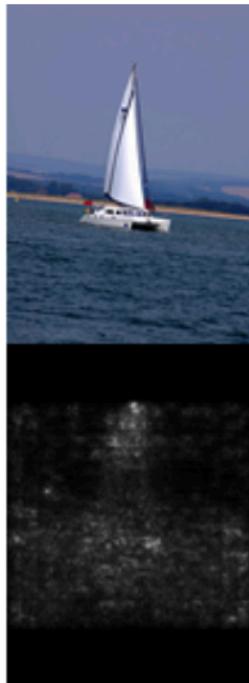
# GRADIENT ATTRIBUTION

- \* For example, we can compute a **class saliency map** as the derivative of the **class score** with respect to each pixel in the **input image** [Simonyan et al., 2014]

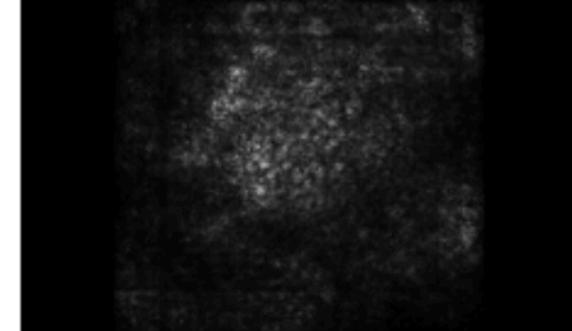
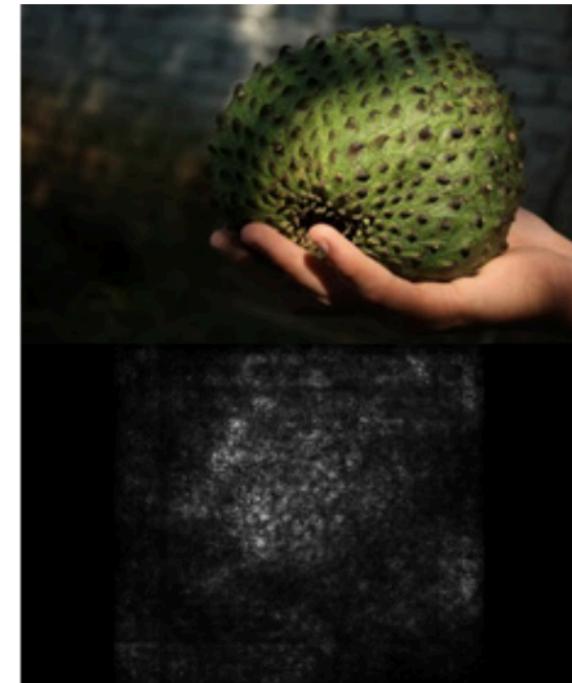
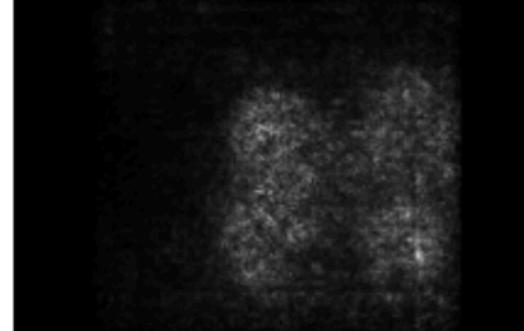
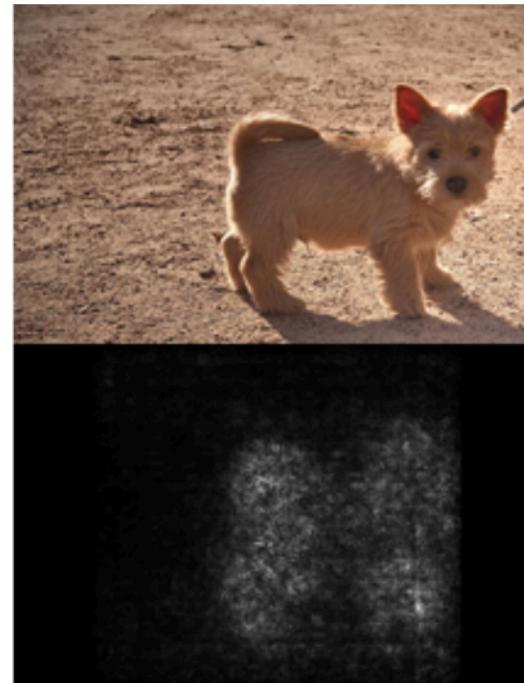
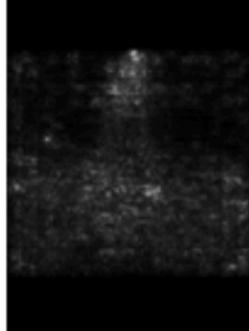
$$R_c(X) = \left| \frac{\partial S_c(X)}{\partial X} \right|$$

# GRADIENT ATTRIBUTION

*input:*



*saliency  
map:*



# GRADIENT ATTRIBUTION

- \* Problem:
  - \* This simple gradient method has problems with *sensitivity*
  - \* i.e. nonlinear activation functions (such as the ReLu) can *saturate*, making gradients extremely small even for important features

# GRADIENT ATTRIBUTION

- \* Sensitivity example [*Sundararajan et al., 2017*]:
  - \* Let  $f(x) = 1 - \text{ReLU}(1 - x)$
  - \* Recall:  
 $\text{ReLU}(x) = \{0 \text{ for } x < 0; x \text{ for } x \geq 0\}$
  - \* Now let  $x = 2$ , so  $f(x) = 1$
  - \*  $\rightarrow df(x)/dx = 0$    

# GRADIENT ATTRIBUTION

- \* Solution [*Sundararajan et al., 2017*]:
  - \* Instead of just computing gradient locally at the given input, compute the **integrated gradient** across a continuum of inputs ranging from a baseline (e.g. 0) to the original input

# GRADIENT ATTRIBUTION

Original image



Top label and score

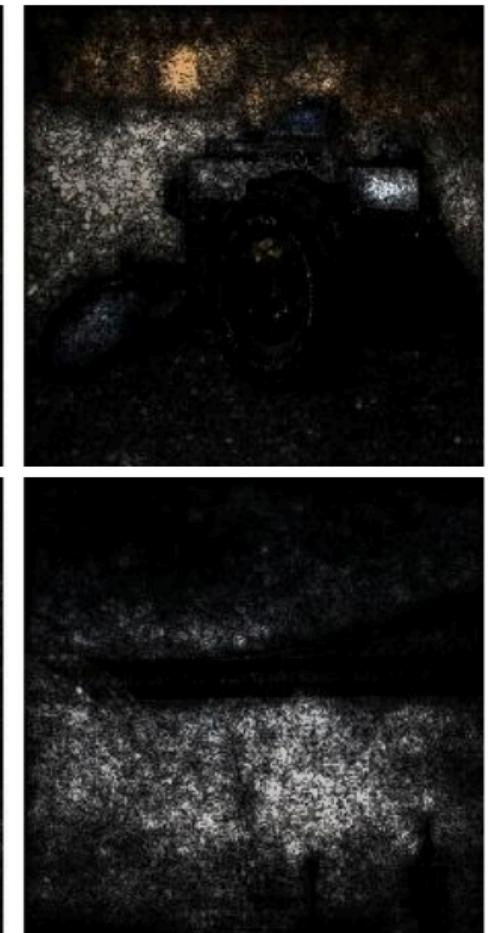
Top label: reflex camera  
Score: 0.993755



Integrated gradients



Gradients at image



# GRADIENT ATTRIBUTION

- \* Integrated gradients seems more mathematically correct (i.e. achieves sensitivity & other desirable qualities)
  - \* and the attributions it gives are somewhat different (*background* vs. *foreground*?)
  - \* but is it any more interpretable?

# NEXT TIME

- \* Recent applications of these techniques:
  - \* Transformer language models, with
  - \* System construction / identification