

## Results for the final version of the firmware experiment with 768KB total, processed in 4KB chunks

For this experiment, the optimization level used for the speed analysis was -O3 (which generates the fastest code), and for the size it was -Oz (which generates the smallest code).

Below, we can see only the values needed to execute only the sha256 algorithm. (the vector declaration and initialization was subtracted from the final results – see the section *Raw Output*)

Note: All the commands used are listed in the section *Commands used*.

### Cycle count

Difference: **960 cycles**

Without the function MatchSET1CLR1: **531,855,072**

With the function MatchSET1CLR1: **531,854,112**

### Size

Difference:

text	data	bss	dec	hex
<b>8</b>	<b>0</b>	<b>0</b>	<b>8</b>	<b>8</b>

Without the function MatchSET1CLR1:

text	data	bss	dec	hex

2,012	288	128	2,428	97C
-------	-----	-----	-------	-----

With the function MatchSET1CLR1:

text	data	bss	dec	hex
2,004	288	128	2,420	974

## Raw output

### Speed

#### - without the function MatchSET1CLR1:

Full Code: 550796921

Only Vector Generation: 18941849

Difference: **531,855,072**

#### - with the function MatchSET1CLR1:

Full Code: 550795961

Only Vector Generation: 18941849

Difference: **531,854,112**

### Size

#### - without the function MatchSET1CLR1:

Full Code:

text data bss dec hex

2758 294 8446 11498 2cea

Only Vector Generation:

text	data	bss	dec	hex
746	6	8318	9070	236e

Difference:

text	data	bss	dec	hex
<b>2,012</b>	<b>288</b>	<b>128</b>	<b>2,428</b>	<b>97C</b>

**- with the function MatchSET1CLR1:**

Full Code:

text	data	bss	dec	hex
2750	294	8446	11490	2ce2

Only Vector Generation:

text	data	bss	dec	hex
746	6	8318	9070	236e

Difference:

text	data	bss	dec	hex
<b>2,004</b>	<b>288</b>	<b>128</b>	<b>2,420</b>	<b>974</b>

**Commands used**

### --- Subsection without the function MatchSET1CLR1 ---

#### Full Code

----- Speed -----

```
D:\Repos\llvm-rl78\tests\lit\tests\tickets\ticket_3126\many-vectors\768KB\4KB>clang -fsim -O3 4KB-chunks-full-code.c -fdata-sections -ffunction-sections -Wl,--gc-sections -Tlinker_script.ld -o 4KB-chunks-full-code-without-function-speed-O3.out
```

```
D:\Repos\llvm-rl78\tests\lit\tests\tickets\ticket_3126\many-vectors\768KB\4KB>rl78-elf-sim -v 4KB-chunks-full-code-without-function-speed-O3.out Exit code: 0 total clocks: 550796921
```

----- Size -----

```
D:\Repos\llvm-rl78\tests\lit\tests\tickets\ticket_3126\many-vectors\768KB\4KB>clang -Oz 4KB-chunks-full-code.c -fdata-sections -ffunction-sections -Wl,--gc-sections -Tlinker_script.ld -o 4KB-chunks-full-code-without-function-size-Oz.out
```

```
D:\Repos\llvm-rl78\tests\lit\tests\tickets\ticket_3126\many-vectors\768KB\4KB>llvm-size 4KB-chunks-full-code-without-function-size-Oz.out
```

text data bss dec hex filename

```
2758 294 8446 11498 2cea 4KB-chunks-full-code-without-function-size-Oz.out
```

#### Only vector generation

----- Speed -----

```
D:\Repos\llvm-rl78\tests\lit\tests\tickets\ticket_3126\many-vectors\768KB\4KB>clang -fsim -O3 4KB-chunks-only-vector-generation.c -fdata-sections -ffunction-sections -Wl,--gc-sections -Tlinker_script.ld -o 4KB-chunks-only-vector-generation-without-function-speed-O3.out
```

```
D:\Repos\llvm-rl78\tests\lit\tests\tickets\ticket_3126\many-vectors\768KB\4KB>rl78-elf-sim -v 4KB-chunks-only-vector-generation-without-function-speed-O3.out Exit code: 0  
total clocks: 18941849
```

----- Size -----

```
D:\Repos\llvm-rl78\tests\lit\tests\tickets\ticket_3126\many-vectors\768KB\4KB>clang -Oz 4KB-chunks-only-vector-generation.c -fdata-sections -ffunction-sections -Wl,--gc-sections -Tlinker_script.ld -o 4KB-chunks-only-vector-generation-without-function-size-Oz.out
```

```
D:\Repos\llvm-rl78\tests\lit\tests\tickets\ticket_3126\many-vectors\768KB\4KB>llvm-size 4KB-chunks-only-vector-generation-without-function-size-Oz.out text data bss dec hex  
filename 746 6 8318 9070 236e 4KB-chunks-only-vector-generation-without-function-size-Oz.out
```

### --- Subsection with the function MatchSET1CLR1 ---

## Full Code

----- Speed -----

```
D:\Repos\llvm-rl78\tests\lit\tests\tickets\ticket_3126\many-vectors\768KB\4KB>clang -fsim -O3 4KB-chunks-full-code.c -fdata-sections -ffunction-sections -Wl,--gc-sections -Tlinker_script.ld -o 4KB-chunks-full-code-with-function-speed-O3.out
```

```
D:\Repos\llvm-rl78\tests\lit\tests\tickets\ticket_3126\many-vectors\768KB\4KB>rl78-elf-sim -v 4KB-chunks-full-code-with-function-speed-O3.out Exit code: 0 total clocks: 550795961
```

----- Size -----

```
D:\Repos\llvm-rl78\tests\lit\tests\tickets\ticket_3126\many-vectors\768KB\4KB>clang -Oz 4KB-chunks-full-code.c -fdata-sections -ffunction-sections -Wl,--gc-sections -Tlinker_script.ld -o 4KB-chunks-full-code-with-function-size-Oz.out
```

```
D:\Repos\llvm-rl78\tests\lit\tests\tickets\ticket_3126\many-vectors\768KB\4KB>llvm-size 4KB-chunks-full-code-with-function-size-Oz.out
```

text data bss dec hex filename

```
2750 294 8446 11490 2ce2 4KB-chunks-full-code-with-function-size-Oz.out
```

## Only vector generation

----- Speed -----

```
D:\Repos\llvm-rl78\tests\lit\tests\tickets\ticket_3126\many-vectors\768KB\4KB>clang -fsim -O3 4KB-chunks-only-vector-generation.c -fdata-sections -ffunction-sections -Wl,--gc-sections -Tlinker_script.ld -o 4KB-chunks-only-vector-generation-with-function-speed-O3.out
```

```
D:\Repos\llvm-rl78\tests\lit\tests\tickets\ticket_3126\many-vectors\768KB\4KB>rl78-elf-sim -v 4KB-chunks-only-vector-generation-with-function-speed-O3.out Exit code: 0 total clocks: 18941849
```

----- Size -----

```
D:\Repos\llvm-rl78\tests\lit\tests\tickets\ticket_3126\many-vectors\768KB\4KB>clang -Oz 4KB-chunks-only-vector-generation.c -fdata-sections -ffunction-sections -Wl,--gc-
```

```
sections -Tlinker_script.ld -o 4KB-chunks-only-vector-generation-with-function-size-Oz.out
```

```
D:\Repos\llvm-rl78\tests\lit\tests\tickets\ticket_3126\many-vectors\768KB\4KB>llvm-size  
4KB-chunks-only-vector-generation-with-function-size-Oz.out
```

```
text data bss dec hex filename
```

```
746 6 8318 9070 236e 4KB-chunks-only-vector-generation-with-function-size-Oz.out
```