

Lab 9: Optimization using Logical Effort

ECEN 454-503

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Purpose: This lab serves to introduce the student to the “logical effort and gate sizing” techniques discussed in class. During this lab, I identified the critical path in my previously designed 4-bit adder and reduced its delay by determining the optimal number of devices and ideal sizes of the gates along this path.

Procedure:

1. Draw a gate-level schematic of a 4-bit adder and find the critical path.
2. Calculate the number of stages in the circuit, path effort, and transistor sizes.
3. Generate waveforms for the same input vectors as in Lab 5.
4. Make a table comparing delays and VDD Power Consumption of both non-optimized and optimized circuits for all input vectors from step 3.
5. Make a table comparing the Area (sum of all transistors' $W \cdot L$).

Results:

- 1) The gate-level schematic of the 4-bit adder is included below. The critical path is indicated in red in Figure 2, and it can be seen that it contains 1 XOR gate and 8 NAND gates.

Figure 1: 4-bit Adder Transistor-level Schematic

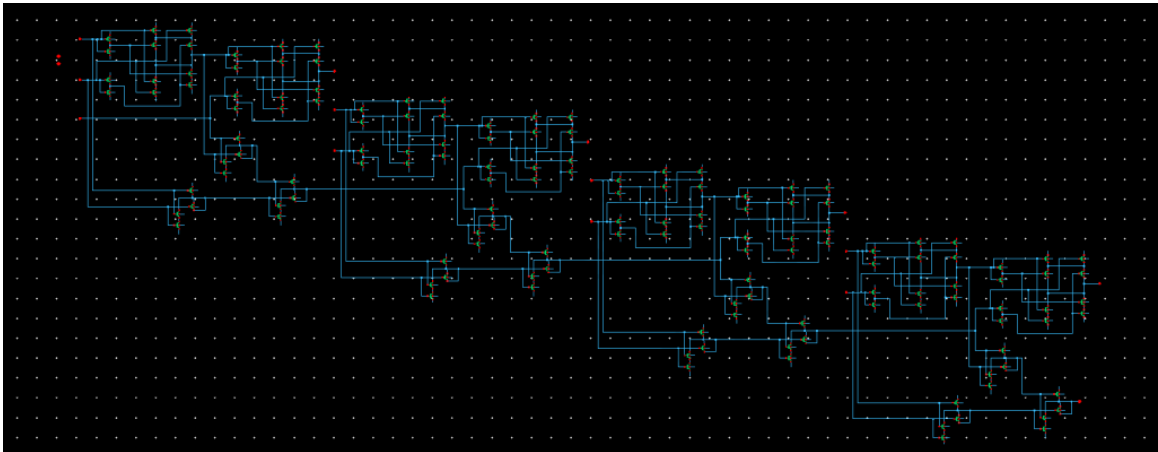
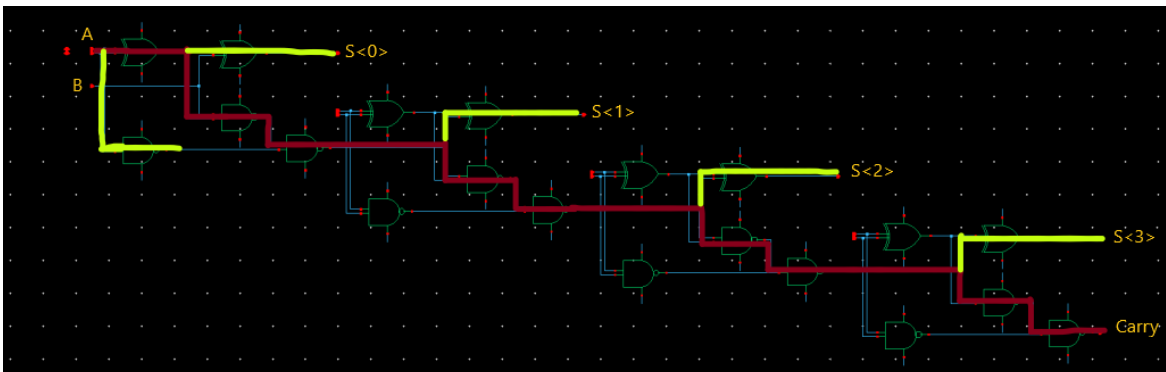


Figure 2: 4-bit Gate-level Schematic & Critical Path



2) The required calculations for this lab were performed as follows:

- a. $C_{\text{nand}} = 1.9967 \text{ fF}$
- b. $C_{\text{xor}} = 6.3029 \text{ fF}$
- c. $C_{\text{load}} = 30 \text{ fF}$
- d. $H = C_{\text{load}} / C_{\text{xor}} = 4.7597$
- e. $w_p, \text{ non-optimized} = 600 \text{ nm}$
- f. $w_n, \text{ non-optimized} = 300 \text{ nm}$
- g. $l_{\text{non-optimized}} = l_{\text{optimized}} = 200 \text{ nm}$
- h. $G_{\text{xor, non-optimized}} = G_{\text{xor, optimized}} = (2 \cdot w_p + 2 \cdot w_n) / (w_p/2 + w_n/2) = 4$
- i. $G_{\text{nand, non-optimized}} = (w_p + w_n) / (w_p + w_n/2) = 1.2$
- j. $G_{\text{non-optimized}} = G_{\text{xor, non-optimized}} * (G_{\text{nand, non-optimized}})^8 = (1024 * (w_p + w_n)^8) / (2 \cdot w_p + w_n)^8 = 17.1993$
- k. $b_1 = (C_{\text{xor}} + C_{\text{nand}}) / C_{\text{xor}} = 1.3168$
- l. $b_2 = b_4 = b_6 = b_8 = (C_{\text{nand}} + C_{\text{xor}}) / C_{\text{nand}} = 4.1567$
- m. $b_3 = b_5 = b_7 = b_9 = C_{\text{nand}} / C_{\text{nand}} = 1$
- n. $B = b_1 * b_2 * b_3 * b_4 * b_5 * b_6 * b_7 * b_8 * b_9 = 393.092$
- o. $F = G * B * H = (1.9159 * (w_p + w_n)^8 / 9) / (2 \cdot w_p + w_n) = 32,179.9$
- p. $f = F / 9 = 3.1684$
- q. $\text{Area non-optimized} = 4 * (2 \cdot A_{\text{xor}} + 3 \cdot A_{\text{nand}}) = 72 * (200 \cdot w_p + 200 \cdot w_n) = 14,400 * (w_p + w_n) = 12.96 \mu\text{m}^2$
- r. $C_{\text{in, 9}} = 30 \text{ fF}$
- s. $C_{\text{in, 8}} = (g_8 * C_{\text{out, 8}}) / f = 11.3622, k = 11.3622 / 1.9967 = 5.69049600 \Rightarrow w_p = 3414.29 \text{ nm}, f = 2.7949$
- t. $C_{\text{in, 7}} = (g_7 * C_{\text{out, 7}}) / f = 4.8783, k = 4.8783 / 1.9967 = 2.4432 \Rightarrow w_p = 1465.92 \text{ nm}, f = 2.7949$
- u. $C_{\text{in, 6}} = (g_6 * C_{\text{out, 6}}) / f = 2.0945, k = 2.0945 / 1.9967 = 1.04899 \Rightarrow w_p = 629.393, f = 3.15071$
- v. $C_{\text{in, 5}} = (g_5 * C_{\text{out, 5}}) / f = 0.797725, \text{ does not need to be resized}$
- w. $C_{\text{in, 4}} = (g_4 * C_{\text{out, 4}}) / f = 0.3004, \text{ does not need to be resized}$
- x. $C_{\text{in, 3}} = (g_3 * C_{\text{out, 3}}) / f = 0.113, \text{ does not need to be resized}$
- y. $C_{\text{in, 2}} = (g_2 * C_{\text{out, 2}}) / f = 0.0426, \text{ does not need to be resized}$
- z. $C_{\text{in, 1}} = (g_1 * C_{\text{out, 1}}) / f = 0.05349, \text{ does not need to be resized}$

- 3) The next 4 figures show the optimized pre-layout waveforms for the input vectors in Lab 5 after making all the necessary adjustments to the 4-bit adder.

Figure 3: A=0000 B=1111 Cin=1

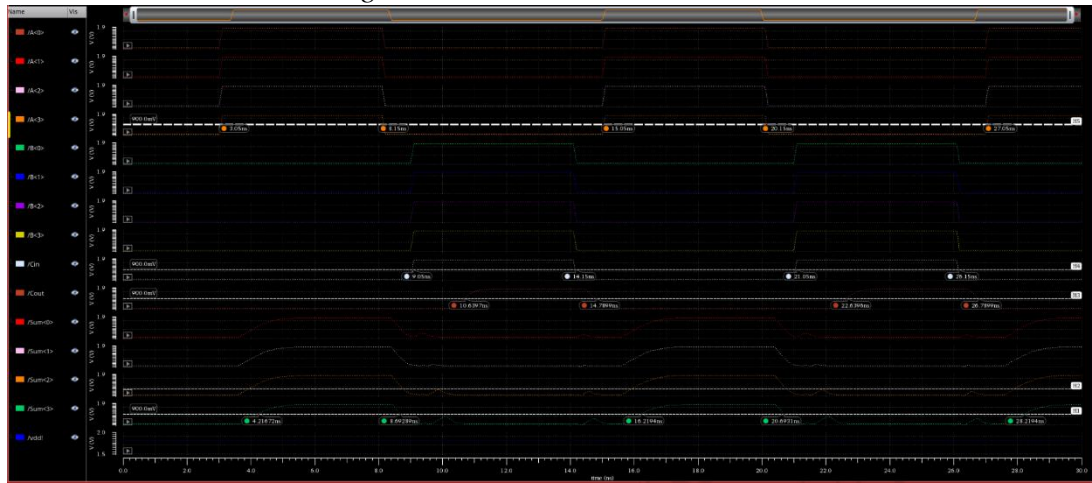


Figure 4: A=1010 B=0101 Cin=0

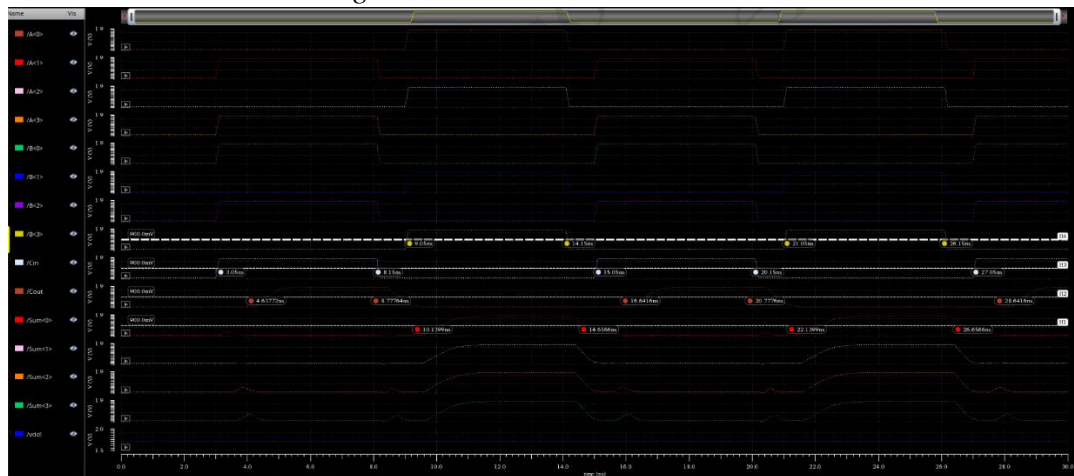


Figure 5: A=1010 B=0101 Cin=1

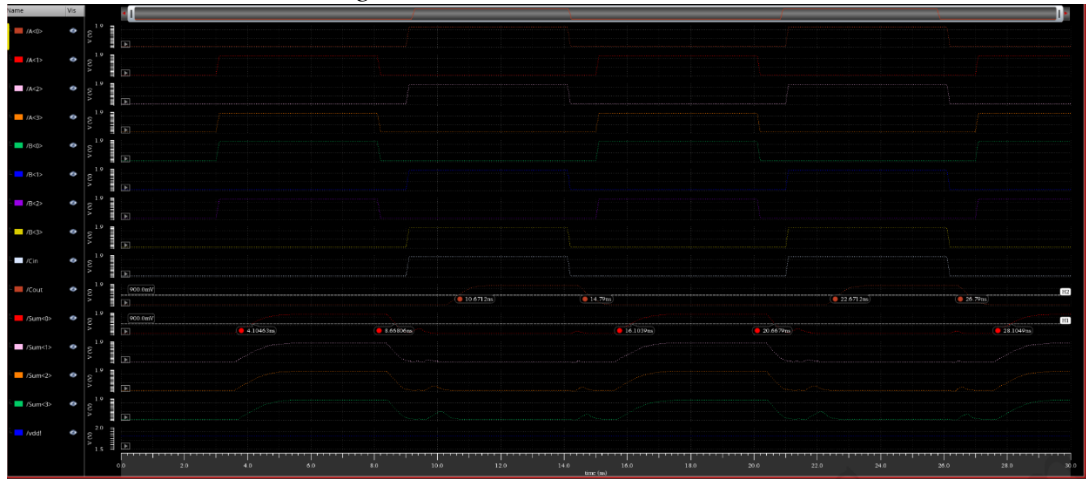
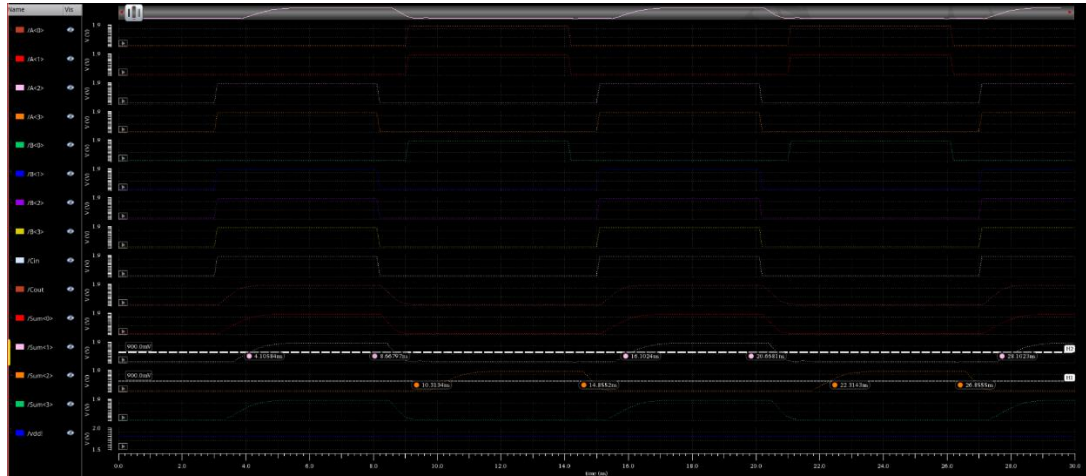


Figure 6: A=1100 B=1000 Cin=0



- 4) The tables below include the delays and VDD Power Consumptions for the non-optimized and the optimized circuits (using the same inputs as in the previous part).

Table 1: Optimized vs. Non-Optimized Delays

Input	Output	Non-Optimized Time (ns)	Optimized Time (ns)
A: 0000 B: 1111 Cin: 1	Cout	1.763	1.5897
	S<0>	1.101	1.1667
	S<1>	1.101	1.1667
	S<2>	1.103	1.1665
	S<3>	1.103	1.1663
A: 1010 B: 0101 Cin: 0	Cout	1.7387	1.5877
	S<0>	1.114	1.0899
	S<1>	1.101	1.0910
	S<2>	1.114	1.0899
	S<3>	1.104	1.0905

A: 1010 B: 0101 Cin: 1	Cout	1.1762	1.621
	S<0>	1.1017	1.0899
	S<1>	1.1147	1.0546
	S<2>	1.1017	1.0899
	S<3>	1.1147	1.0546
A: 1100 B: 1000 Cin: 0	Cout	0.5264	0.4952
	S<0>	0.7937	1.0546
	S<1>	1.155	1.0852
	S<2>	1.105	1.0758
	S<3>	1.4959	1.0985

Table 2: VDD Power Consumption (Optimized vs. Non-Optimized)

Case	Non-Optimized Power (μW)	Optimized Power (μW)
A: 0000 B: 1111 Cin: 1	-192.8	-158.5
A: 1010 B: 0101 Cin: 0	-192.7	-158.3
A: 1010 B: 0101 Cin: 1	-193.2	-159.1
A: 1100 B: 1000 Cin: 0	-128.1	-108.5

- 5) Lastly, the following table compares the area of the non-optimized vs. the optimized circuits.

Table 3: Optimized vs. Non-Optimized Area

	Non-Optimized	Optimized
Area (μ ² m ²)	12.96	13.702

Conclusion: This lab helped me better understand how to apply logical effort and gate sizing techniques in order to optimize my 4-bit adder design.