# ALEXI GLADSTONE

+1(571)643-3686 \$\rightarrow\$ Charlottesville/Woodbridge, VA alexi@virginia.edu \$\rightarrow\$ LinkedIn \$\rightarrow\$ GitHub \$\rightarrow\$ Website

### **EDUCATION**

University of Virginia (UVA), School of Engineering

August 2020 - May 2024 (Expected)

Bachelor of Science in Computer Science — Data Science Minor — 4.0 Cumulative GPA

Relevant Courses: Machine Learning • Data Structures & Algorithms • Operating Systems • Computer Architecture • Advanced Software Development • Robotics for Software Engineers • Data Science with R • Cybersecurity • Human Robot Interaction • Databases • Theory of Computation • Software Development Fundamentals • Digital Logic Design • Probability • Statistics • Linear Algebra • Discrete Math • Differential Equations • Cryptocurrency Awards/Honors: Admitted into Rodman Scholar Engineering Honor's program - admitted as top 5% of UVA engineering students • Dean's Summer Undergraduate Research Fellowship - one of less than ten 3rd years to receive • Alex and Barbara Sadler Scholarship • Donald and Jean Heim Scholarship • Valedictorian of Forest Park High School

### **SKILLS**

Languages

C++, C, C#, Java, Python (PyTorch, PyTorch Lightning, Hugging Face, TensorFlow, Keras, Scikit-Learn, NumPy, Pandas, Matplotlib), SQL, NoSQL, R, Bash, Slurm, LaTeX, TypeScript

Tools/Frameworks Git, Linux, Docker, Django, Amazon S3 (AWS), Unity3D, ROS

#### **PUBLICATIONS**

- [Under Review] Md Mofijul Islam, Ganesh Nanduru, **Alexi Gladstone**, Sujan Sarker, Keyan Du, Srikar Gouru, Tariq Iqbal. "COBRA: Comprehending Embodied Referring Expressions from Multiple Perspectives Using Language and Visual Cues" IEEE Transactions on Pattern Analysis and Machine Intelligence
- [Under Review] Md Mofijul Islam, **Alexi Gladstone**, Tao Groves, Tariq Iqbal, "SDD: A Shape Guided Diffusion Model for Generating Depth"
- [Under Review] Md Mofijul Islam, **Alexi Gladstone**, Riashat Islam, Tariq Iqbal. "EQA-MX: Embodied Question Answering using Multimodal Human Expression" WACV Winter Conference on Applications of Computer Vision 2024
- Md Mofijul Islam, **Alexi Gladstone**, Tariq Iqbal. "PATRON: Perspective-aware Multitask Model for Referring Expression Grounding using Embodied Multimodal Cues." AAAI 23 Conference on Artificial Intelligence
- Md Mofijul Islam, Reza Manuel Mirzaiee, **Alexi Gladstone**, Haley N. Green, Tariq Iqbal. "CAESAR: An Embodied Simulator for Generating Multimodal Referring Expression Datasets." Conference on Neural Information Processing Systems 2022 Datasets and Benchmarks Track

#### WORK HISTORY

Forward Deployed Software Engineer, Palantir Technologies, New York, New York May 2023 - Present

- Brainstormed with machine learning research team to develop novel multi-object tracking models capable of updating from real time user input
- Developed real-time news analysis application leveraging LLMs and prompt engineering

Research Assistant, Collaborative Robotics Lab @ UVA, Charlottesville, VA November 2021 - Present

- Created and trained dozens of novel multimodal learning models using PyTorch Lightning and Slurm that achieved state-of-the-art object detection performance on existing referring expression comprehension datasets
- Actively participated in the brainstorming process for the creation of an EQA dataset (EQA-MX), contributed key idea in image to depth model
- Developed generative depth estimation models using stable diffusion
- Led team of 3 undergraduate students in development of simulator to automatically generate hundreds of thousands of data samples in Unity 3D using C#
- Eradicated memory leak of one gigabyte per sample by profiling over 50 GB of memory on multiple devices

- Wrangled, cleaned, and visualized 500+ GB of data using Python (Pandas, Matplotlib, Numpy, Seaborn) to create 50+ data visualizations for three papers
- Reviewed three papers for NeurIPS 2022 Datasets and Benchmarks track
- Utilized and debugged simulator to produce over 1 terabyte of labeled data on a Linux-based server

## Cofounder/Software Engineer, Yurii LLC, Dumfries VA, GitHub May 2021 - November 2021

- Built a game for startup as lead software engineer, managed codebase of 10,000+ lines of code
- Created spatially and environmentally aware Enemy AI using state machines
- Spent 20-30 hours per week building front-end and back-end and led biweekly meetings of 4-6 people

### Teaching Assistant, CS Software Fundamentals @ UVA, Charlottesville VA August 2021 - December 2021

- One of two TA's who aided in the creation of course content through developing exam questions and assisting in the creation of a major programming assignment
- Assisted 200+ students in solution generation and debugging on programming homeworks and labs