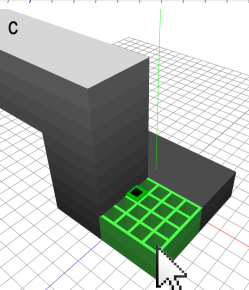


add



cuboid



edit



cuboid

