

## **Sprint 4 Review**

Product Name: RIFFAGE

Team Name: RIFFAGE

Scrum Master: Morgan Grant

Product Owner: Preston Fraser

### **Actions to stop doing:**

- Pushing unused or unnecessary code to the core repo.
- Making unnecessary changes to the models, make sure to check whether a model field has already been implemented before creating a new field.

### **Actions to start doing:**

- Move more towards test-driven development (TDD) so that we do not program by debugging.
- Commit more often and put in a consistent amount of work each day of the sprint.
- Creating automated unit tests when a function is added

### **Actions to keep doing:**

- We should continue to communicate through Slack and be available to communicate. It was very useful to have a reliable point of contact with one another on a regular basis and kept us from being held up by bottle-necked information.
- We should continue to meet regularly, two or three times a week, to touch base and scrum since it provides ample time for independent work without excessive meetings.
- We should continue to ask one another for help if self-conducted research is not proving to yield much success.

### **Work completed:**

1. As a user, I want a way to distinguish what messages I have read so that I do not re-read messages unnecessarily.

2. As a musician, I want a way to tag my riffs with characteristics so that I can search for them on an abstract level.
3. As a user, I want to be able to send messages to other users so that we can collaborate.
4. As a user, I want to be able to see my messages so that I know what has been sent to me.

**Work not completed:**

1. Miscellaneous bug fixes.
2. Implementing Password Reset.

**Work completion rate:**

- Total number of user stories completed: 4
- Total number of estimated ideal work hours completed: 30
- Total number of days: 14
- User stories per day: 0.2857
- Ideal work hours per day: 4



