Tarea 7 - Splines cúbicos

Nombre: Alexis Bautista

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Paralelo: GR1CC

Enlace de GitHub: https://github.com/alexis-bautista/Tarea07-MN.git

3. Diríjase al pseudocódigo del spline cúbico con frontera natural provisto en clase, en base a ese pseudocódigo complete la siguiente función:

```
In [10]: import sympy as sym
         from IPython.display import display
         def cubic_spline(xs: list[float], ys: list[float]) -> list[sym.Symbol]:
             Cubic spline interpolation ``S``. Every two points are interpolated by a cub
             ``S_j`` of the form ``S_j(x) = a_j + b_j(x - x_j) + c_j(x - x_j)^2 + d_j(x - x_j)
             xs must be different but not necessarily ordered nor equally spaced.
             ## Parameters
             - xs, ys: points to be interpolated
             ## Return
             - List of symbolic expressions for the cubic spline interpolation.
             points = sorted(zip(xs, ys), key=lambda x: x[0]) # sort points by x
             xs = [x for x, _ in points]
             ys = [y for _, y in points]
             n = len(points) - 1 # number of splines
             h = [xs[i + 1] - xs[i] for i in range(n)] # distances between contiguous xs
             # Calculate alpha
             alpha = [0] * (n + 1)
             for i in range(1, n):
                 alpha[i] = (
                     3 / h[i] * (ys[i + 1] - ys[i]) - 3 / h[i - 1] * (ys[i] - ys[i - 1])
             # Tridiagonal system
             1 = [1] + [0] * n
             u = [0] * n
             z = [0] * (n + 1)
             for i in range(1, n):
                 l[i] = 2 * (xs[i + 1] - xs[i - 1]) - h[i - 1] * u[i - 1]
                 u[i] = h[i] / l[i]
                 z[i] = (alpha[i] - h[i - 1] * z[i - 1]) / l[i]
             l[n] = 1
             z[n] = 0
             c = [0] * (n + 1)
```

```
# Back substitution
             x = sym.Symbol("x")
             splines = []
             for j in range(n - 1, -1, -1):
                  c[j] = z[j] - u[j] * c[j + 1]
                  b = (ys[j + 1] - ys[j]) / h[j] - h[j] * (c[j + 1] + 2 * c[j]) / 3
                  d = (c[j + 1] - c[j]) / (3 * h[j])
                  a = ys[j]
                  print(j, a, b, c[j], d)
                  S = a + b * (x - xs[j]) + c[j] * (x - xs[j]) ** 2 + d * (x - xs[j]) ** 3
                  splines.append(S)
              splines.reverse()
              return splines
In [11]: xs = [0, 1, 2]
         ys = [-5, -4, 3]
         splines = cubic_spline(xs=xs, ys=ys)
         _ = [display(s) for s in splines]
         print("____")
         _ = [display(s.expand()) for s in splines]
        1 -4 4.0 4.5 -1.5
        0 -5 -0.5 0.0 1.5
        1.5x^3 - 0.5x - 5
       4.0x - 1.5(x - 1)^3 + 4.5(x - 1)^2 - 8.0
       1.5x^3 - 0.5x - 5
        -1.5x^3 + 9.0x^2 - 9.5x - 2.0
           4. Usando la función anterior, encuentre el spline cúbico para:
             xs = [1, 2, 3]
             ys = [2, 3, 5]
In [12]: xs = [1, 2, 3]
         ys = [2, 3, 5]
         splines = cubic_spline(xs=xs, ys=ys)
          _ = [display(s) for s in splines]
         print("____")
         _ = [display(s.expand()) for s in splines]
        1 3 1.5 0.75 -0.25
        0 2 0.75 0.0 0.25
        0.75x + 0.25(x - 1)^3 + 1.25
        1.5x - 0.25(x - 2)^3 + 0.75(x - 2)^2
        0.25x^3 - 0.75x^2 + 1.5x + 1.0
```

 $-0.25x^3 + 2.25x^2 - 4.5x + 5.0$