

Queen Attack

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1 Problem Statement

Consider a 2D square grid of size N . N queens are assigned a color in $1, \dots, C$. W Walls are also placed on static cells.

Walls (-1), empty cells (0) and queens ($1, \dots, C$) are identified using a 2D integer array $color[N][N]$. The values range from -1 to C .

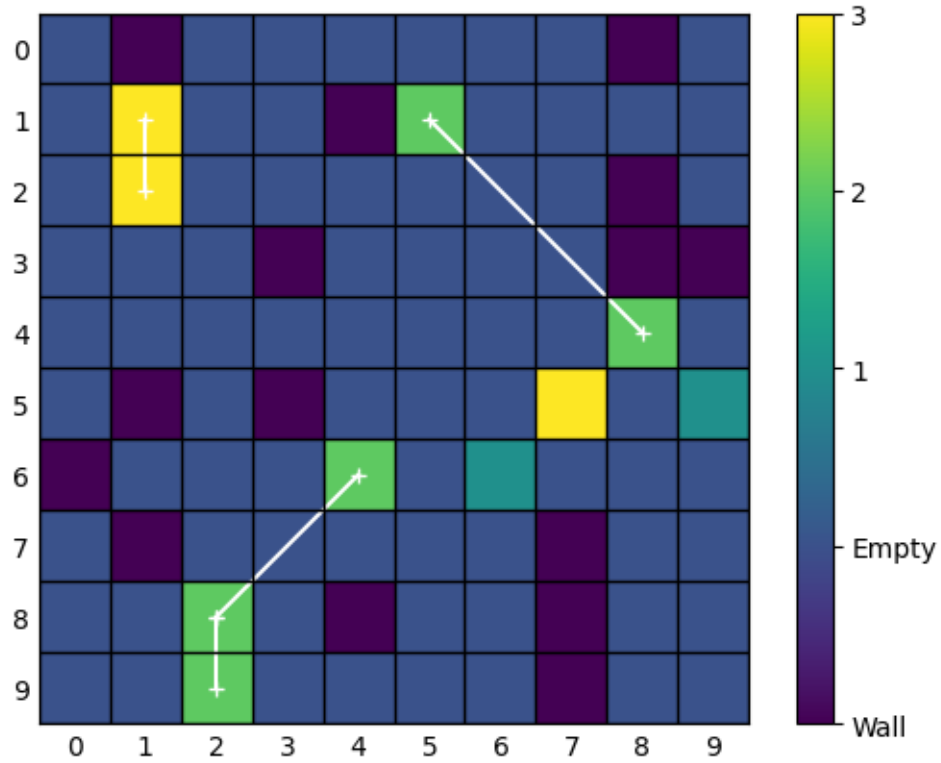


Figure 1: The number of pairs under attack is $0(1) + 3(2) + 1(3) = 4$

Consider all the pairs of same-color queens under attack of each others. One can move a queen to avoid being under attack. The goal is to minimize the overall cost

$$\min\{attackCost + moveCost\}$$

2 Attack cost

The *attack* cost is the sum of attack pairs weighted by a factor N

$$attackCost = N * attackPairs$$

The number of pairs of queens under attack with the same color

$$attackPairs = \sum_{(x_1, y_1) | color[x_1, y_1] > 0} attackPairs(x_1, y_1)$$

For a queen at position (x_1, y_1) with color c , the number of other queens under attack without double counting is

$$\begin{aligned} attackPairs(x_1, y_1) = & attackDown(x_1, y_1) \\ & + attackRight(x_1, y_1) \\ & + attackDownLeft(x_1, y_1) \\ & + attackDownRight(x_1, y_1) \end{aligned}$$

$attackDown$, $attackRight$, $attackDownLeft$ or $attackDownRight$ is a boolean. With

$$c = color[x_1, y_1]$$

It is true if the closest non-empty cell in associated direction is also a queen with color c .

$$\begin{aligned} attackDown(x_1, y_1) & \Leftarrow color[x_1 + k_d, y_1] & = c \\ attackRight(x_1, y_1) & \Leftarrow color[x_1, y_1 + k_r] & = c \\ attackDownLeft(x_1, y_1) & \Leftarrow color[x_1 + k_{dl}, y_1 - k_{dl}] & = c \\ attackDownRight(x_1, y_1) & \Leftarrow color[x_1 + k_{dr}, y_1 + k_{dr}] & = c \end{aligned}$$

2.1 Neighbors

Where is the closest non-empty cell from (x_1, y_1) in every direction ? It is the min offset to a non-empty cell. By inserting walls all around the grid we ensure such neighbors always exist.

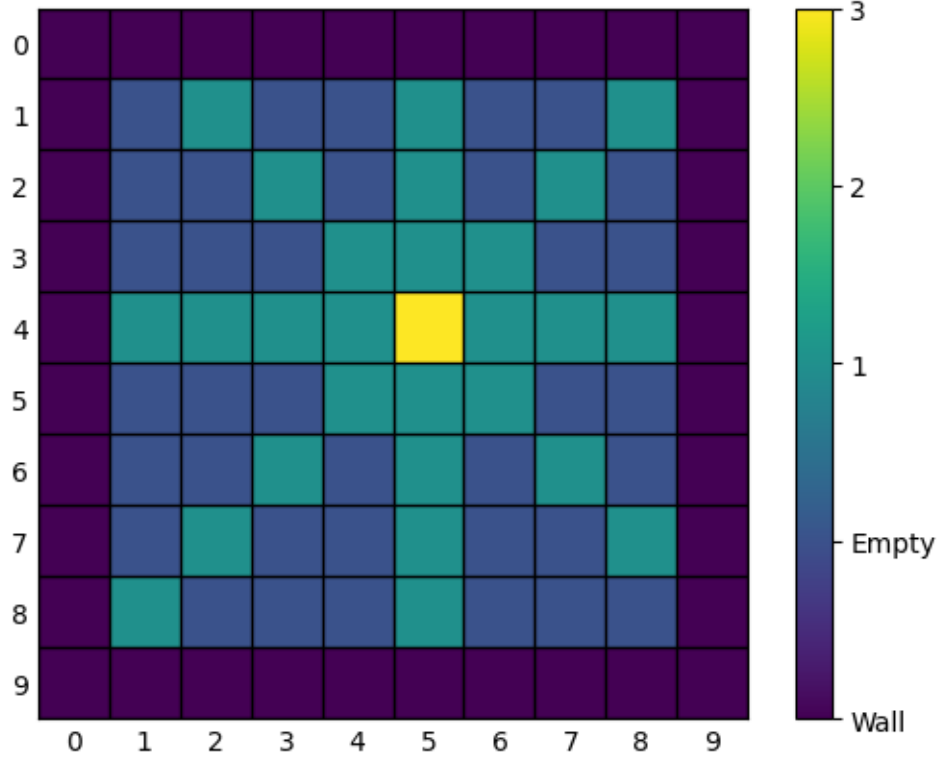


Figure 2: Positions under attack by the queen at $(x_1, y_1) = (4, 5)$

$$\begin{aligned}
 k_d = \min\{k \in \mathbb{N} | k > 0 \\
 & x_2 = x_1 + k < N \\
 & y_2 = y_1 \qquad \qquad \qquad color[x_2, y_2] \neq 0\}
 \end{aligned}$$

$$\begin{aligned}
 k_r = \min\{k \in \mathbb{N} | k > 0 \\
 & x_2 = x_1 \qquad \qquad \qquad y_2 = y_1 + k < N \\
 & color[x_2, y_2] \neq 0\}
 \end{aligned}$$

$$\begin{aligned}
 k_{dl} = \min\{k \in \mathbb{N} | k > 0 \\
 & x_2 = x_1 + k < N \\
 & y_2 = y_1 - k \geq 0 \\
 & color[x_2, y_2] \neq 0\}
 \end{aligned}$$

Direction	(x_2, y_2)
Down	$(x_1 + k_d, y_1)$
Right	$(x_1, y_1 + k_r)$
Down-Left	$(x_1 + k_{dl}, y_1 - k_{dl})$
Down-Right	$(x_1 + k_{dr}, y_1 + k_{dr})$
Up	$(x_1 - k_u, y_1)$
Left	$(x_1, y_1 - k_l)$
Up-Left	$(x_1 - k_{ul}, y_1 - k_{ul})$
Up-Right	$(x_1 - k_{ur}, y_1 + k_{ur})$

Table 1: Position (x_2, y_2) for the 2nd queen under attack by the 1st queen at position (x_1, y_1)

$$\begin{aligned}
k_{dr} = \min\{k \in \mathbb{N} | k > 0 \\
& x_2 = x_1 + k < N \\
& y_2 = y_1 + k < N \\
& color[x_2, y_2] \neq 0\}
\end{aligned}$$

$$\begin{aligned}
k_u = \min\{k \in \mathbb{N} | k > 0 \\
& x_2 = x_1 - k \geq 0 \\
& y_2 = y_1 \\
& color[x_2, y_2] \neq 0\}
\end{aligned}$$

$$\begin{aligned}
k_l = \min\{k \in \mathbb{N} | k > 0 \\
& x_2 = x_1 \\
& y_2 = y_1 - k \geq 0 \\
& color[x_2, y_2] \neq 0\}
\end{aligned}$$

$$\begin{aligned}
k_{ul} = \min\{k \in \mathbb{N} | k > 0 \\
& x_2 = x_1 - k \geq 0 \\
& y_2 - y_1 - k \geq 0 \\
& color[x_2, y_2] \neq 0\}
\end{aligned}$$

Direction	x_2	y_2
Down	$x_1 + k < x_1 + k_d$	y_1
Right	x_1	$y_1 + k < y_1 + k_r$
Down-Left	$x_1 + k < x_1 + k_{dl}$	$y_1 - k > y_1 - k_{dl}$
Down-Right	$x_1 + k < x_1 + k_{dr}$	$y_1 + k < y_1 + k_{dr}$
Up	$x_1 - k > x_1 - k_u$	y_1
Left	x_1	$y_1 - k > y_1 - k_l$
Up-Left	$x_1 - k > x_1 - k_{ul}$	$y_1 - k > y_1 - k_{ul}$
Up-Right	$x_1 - k > x_1 - k_{ur}$	$y_1 + k < y_1 + k_{ur}$

Table 2: Offset k and position (x_2, y_2) for the queen move from position (x_1, y_1)

$$\begin{aligned}
k_{ur} = \min\{k \in \mathbb{N} \mid k > 0 \\
& x_2 = x_1 - k \geq 0 \\
& y_2 = y_1 + k < N \\
& color[x_2, y_2] \neq 0\}
\end{aligned}$$

3 Move cost

One generates a sequence of moves to reduce the *attack* cost.

A queen can move horizontally, vertically or diagonally as long as the move is valid: no other queens or walls are blocking the move.

At each time $t \in 1, \dots, T$, one chooses 1. a queen on the chess board located at position (x_1, y_1) and 2. an empty cell at position (x_2, y_2) to move it to.

$$\begin{aligned}
color[x_2, y_2] &= 0 \\
color[x_1, y_1] &> 0
\end{aligned}$$

Given (x_1, y_1) , consider $k_d, k_r, k_{dl}, k_{dr}, k_u, k_l, k_{ul}, k_{ur}$ the offsets to the neighbor positions. The new position (x_2, y_2) and the *move* offset $k > 0$ verify one of the constraints in Table 2. This incurs into a *move* cost of

$$moveCost_t = \sqrt{\max\{|x_2 - x_1|, |y_2 - y_1|\}} = \sqrt{k}$$

The sequence *move* cost is the sum of the cost of each moves

$$moveCost = \sum_{t=1}^T moveCost_t$$

If one decides to make a move, the state is updated to

$$\begin{aligned}color[x_2, y_2] &= color[x_1, y_1] \\color[x_1, y_1] &= 0\end{aligned}$$