

sustainable use of a single resource. For example, you would harvest the wood at the same rate as new trees were growing to replace what you took. Figure 6-10. The starting assumptions for a model of sustainable natural resources are that input comes from growth and output goes to harvest. There are no other inputs or fates being considered. If this resource is based in natural (biological) capital the growth rate will often depend on the amount of the stock. For example healthy fish populations grow faster with more fish and trees will grow better in a healthy forest with lots of other trees to provide protection and a suitable micro-climate. Although it isn't always the case, let's model the natural resource as having a positive relationship to the growth of new resource. August 13, 2013 Figure 6-11. In a simple sustainable harvest model, the natural resource has a positive feedback on the growth of that resource. This holds within the region of healthy, and not over-abundant resource. When we harvest the resource, we might just be removing the fish or trees, but we can also be degrading the environment that the fish or trees need to grow. For example, driving bulldozers around on the soil and channelizing streams in steep watersheds has a negative effect on forest health. Similarly, some fishing methods disrupt the breeding areas for fish. Thus the harvest has a direct take of the resource but it can also degrade the conditions leading to a decrease in the growth rate. Notice in this case that a negative effect on conditions is passed through to impact growth because there is a positive relationship between conditions and growth: worse conditions lead to lower growth. Draft v7 149 Figure 6-12. The mechanisms of harvest can have a negative effect on the conditions for growth. Overharvest can damage the microenvironment necessary for optimal growth. Another important issue with natural resource management is the impact of bad (or good) luck. What if you were managing a forest that had an average growth rate but there was a single drought year that decreased the input to the resource by 50% just for that year? If you had a harvest plan that was even just 5% more than the actual maximum yield you could harvest, it would lead to a decrease in the population that would never recover (assuming you don't stop harvesting after you see the population start to crash). Figure 6-13. Conditions might also vary with time, such as a year of drought or unhealthy water. August 13, 2013 The effect of one bad year (only 50% output) and an underestimate of true maximum yield by only 5%. In 100 years you're down to less than 1/3 of your starting natural capital. Figure 6-14. With just one bad year, holding to the previous maximum sustainable yield will eventually cause the collapse of this resource. Using this simple model of natural capital and sustainability illustrates that there are at least three ways to destroy the sustainability of your natural capital: a. simple overharvest, but this may be because you didn't have good estimates for the maximum yield b. indirect effects from either harvest methods or use c. risk of being too close to the maximum yield, one bad year and the resource declines dramatically

### 6.9 Case Study: Population and Environment of Easter Island, Rapa Nui

Draft v7 151 Easter Island (also known as Rapa Nui) is a small island in the middle of a very large ocean. The area of the island is only 166 km<sup>2</sup> (64 mi<sup>2</sup>) and it is 2250 km from the nearest other island (Pitcairn Island) and over 3700 km from South America, the nearest continent. You have undoubtedly heard something about this fascinating island related to speculations on what caused the population to crash. In fact, you've probably heard more about this island because of this failure to be

sustainable than you've heard about any of the myriad of other islands in the South Pacific. At one time in the history of this island, the society had fairly sophisticated culture and technology. The cultural history describes a well-developed hierarchy with laws and written script. The evidence of the technology was their ability to move the large stone statues, which the island is most known for, for long distances. They moved carved stone sculptures that weighed up to 82 tons as far as six miles (10 km). The islanders cultivated a large part of the island with multiple crops. Estimates of the maximum population on the island ranged from 7,000 to as high as 20,000. And yet the population and civilization must have crashed. When European boats first recorded their interaction with the island (in the 1700s) the population was only several thousand, and these people were leading a tough life in an impoverished and desolate environment. You can see from just the outlines of this story why the island's history has always been so intriguing. Now with our interest in sustainable systems, it is important to attempt an understanding. There are parallels between their tiny island and our planet. Once the environment started to decay and subsequent crash of population and society, these islanders had no place to go. Sustainability isn't just about maintaining a mere subsistence life style, it's also about continuing to develop the culture and have a healthy physical existence. In this case study, we are going to examine the population, agriculture and land use practices that were employed on Easter Island from about 400 AD to about 1700 AD. We are going to 152 August 13, 2013 analyze the very gradual depletion of the natural capital on Easter Island using a "systems" approach. References to studies of the fate of Easter Island A more complete story can be found at the following sources: 2022 Wikipedia: [http://en.wikipedia.org/wiki/Easter\\_Island](http://en.wikipedia.org/wiki/Easter_Island) 2022 Discover Magazine: Jared Diamond. 201cEaster 2019s end. 201d Discover magazine, August 1995. 16(8): 62-69. 2022 TED talks such as: [http://www.ted.com/talks/lang/eng/jared\\_diamond\\_on\\_why\\_so\\_societies\\_collapse.html](http://www.ted.com/talks/lang/eng/jared_diamond_on_why_so_societies_collapse.html) 2022 [http://blog.ted.com/2008/10/27/why\\_do\\_societies\\_collapse/](http://blog.ted.com/2008/10/27/why_do_societies_collapse/) 2022 Diamond, J. (2005). Collapse: How societies choose to fail or succeed. New York, Viking. Salient features The story of Easter Island has particular features that make it amenable to examination with a systems approach. First, it is very similar to the systems model for sustainability that we developed in Figure 12 and 13; there are suggestions of growth, harvest, and bad luck. Second, at any time the processes seem to be close to being in balance; it is only by looking at the long term effect of these do we see the impact of a slight over harvest or a previous year of bad luck. Third, the description contains some simple models that could be tied together to get an integrated picture; there is population growth, harvest of trees, soil moisture, agriculture and fishing. These processes are related, but not directly. Applying the systems tool We are going to put separate small models together and to examine how these individual processes counter or reinforce each other. This is an oversimplified model in which will only consider three stocks: the number of people, palm trees, and rats. Draft v7 153 The number of people is the balance between birth and death rates. As there are more people, there will be more births, i.e. the population growth has a positive feedback component. The number of deaths may depend on many other factors including natural causes, famine, and disease. A simple model diagram for this is given below. Figure 6-15. Human population sub-model showing positive feedback for births but a constant death rate. The number of trees is also a balance

between the number of palm nuts that germinate and grow, and the cutting down of the trees. Figure 6-16. Palm tree sub-model also have positive feedback for growth and constant loss. The third strand in our model will be the rat population. People brought rodents to the island. These rats play a key role in this problem. People eat the rats and the rats eat the palm fruit, decreasing the tree population. Their population is just like the 154 August 13, 2013. In others, there is positive feedback for rat births and several factors controlling death. Now we are going to connect these three stocks and flows models with factors that affect either the birth or death rates. The following list details these interactions.

1. Rats have a positive effect on people births because this is a source of food for people. The birth rate of people will increase with more rats (and the birth rate will decrease if rats are low).
2. Rats have a negative effect on human death. The death rate of people will increase if rats are too low.
3. People have a positive effect on the harvesting of trees. More people cut down more trees because they need them for fishing and to cultivate land for crops.
4. Rats have a negative effect on the rate of palm fruit germination. The number of rats decreases the percentage of new palm seeds that germinate successfully because the rats chew on the seeds.
5. Palm trees have a positive effect on rat births, because the rats eat the palm fruit.

We could add more detail to this model, but even with only these five interactions this turns out to be a very interesting and instructive model. Looking at the model diagram, below, you can see that there are many positive feedbacks and only a few negative feedbacks. Draft v7 155 Figure 6-17. The rat submodel interacts with both humans and trees. According to the historical record, as the human population grew, people cut more and more trees. They needed these trees for making boats for fishing and they needed more and more land for cultivation. Over harvesting trees, just on its own would have been a problem for them, but this was exacerbated by the fact that they also ate rats, and rats depended on the trees for food. As the human population continued to grow, they cut enough trees such that they ran out of trees to use for fishing. Simultaneously, with fewer trees they not only couldn't fish effectively but the other food source, rats, declined. The model built here only represents a few of the interactions that have been described. By putting these into a systems diagram, we can explore the possible behaviors of the individual populations and their effect on each other. It is possible that the population 156 August 13, 2013 could have also reached a balance. There is nothing inherent in the structure of these relationships that makes it crash. However, the balance comes about because all of the relatively rapid rates of all the processes are cancelling each other out, but a minor imbalance in the rates can lead to abrupt changes in the whole system. Some narratives of Easter Island decline blame the population for their resource use strategies. For example in the book *Collapse* (2005), Jared Diamond wonders what the person who cut down the last palm tree was thinking. Even this simple model shows that there were multiple factors in play and the path toward a downward spiral of trees could have been set in motion when there were still many trees. This should be a cautionary tale for working with real and complex systems, i.e. the controls may have delays and multiple factors that make them very difficult for a person in the ecosystem and society to observe. It's not just a matter of taking the right action for the moment, but also being able to understand the more complex interactions and consequences of our actions.

6.10 Summary

Methodically constructing a stock and flow model to represent the processes related to an environmental problem supports good practice for scientific information gathering. The constraints on the quantities that are being measured and followed forces the clarification of assumptions. The structure of the model can be visualized with iconography that illuminates the relationship to particular functions of the overall system such as feedbacks, stock limitation and possible steady state conditions. The basic assumptions for using a natural resource sustainably can be explored using this approach. The goal of sustainable use would be to have the input match the output and maintain a steady state for the resource. Positive feedback works to replenish the stock, but this is a double-edged sword, just one bad year can lead to an eventual collapse unless the harvest is decreased.

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Analysis of these models involves taking apart each stock and flow and explaining how that part contributes to the overall behavior of the system. This is a very useful exercise for construction of the model and for communication about the important features of a problem. As models become busier they often require sub-models for different stocks. The example of Easter Island demonstrated hypothetical relationships between the stocks of palm trees, people and rats. At high human populations, this system was not resilient to changes and might explain the decline of the resource base.

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Chapter 6 2013 Stock and Flow Systems

6.1 Introduction Ecological, geochemical and human processes can be described by following the flows of material or energy from one place or form to another. A "system" is any set of connected processes and quantities of resources. It can be as large or as small as you want to set the boundaries around. Although some people use the term "systems approach" to be holistic and inclusive, our use of the word "systems view" specifies a set of intellectual tools that can be applied to any size set of processes and resources. This text presents one specific definition of how to characterize an environmental problem as a system of stocks and flows. We will be using a limited list of characteristics of a system that can be used to describe many different structures and behaviors. Our unconstrained set of categories will help highlight the structural similarities and differences between different systems. This "systems" approach is useful for simplifying problems, looking for significant processes and identifying controls. The approach can also be used to create simulations of future conditions and to communicate these to other people who are making decisions. Another of the benefits of this approach is that it clearly identifies the assumptions on which simulations are based. A good "systems" model is both a valuable research tool and a platform for communication and decision-making. Thus, carefully gathering information to construct a stock and flow description of an environmental problem is a good example of methodically collecting information that takes place in scientific research (Pielke 2007).

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6.2 Model Components There are five components that we will use to represent the structure and behavior of our chosen system: stocks, flows, information flows, convertors/constants and a source/sink. An icon represents each component. For example, look at the growth of a population of rabbits (see Figure 1).

Figure 6-1. A simple systems diagram for the increase in a population of rabbits illustrates the five objects that we will use. Stocks are a quantity of something. Water in a tank is a good example of a stock. Sometimes stocks are called reservoirs. All the stocks that are connected with flows will have the same units, that is all the stocks will be a quantity of water, or an amount of carbon, or the number of people, etc. In our example, the stock is the number of rabbits in the population. We represent this in a systems diagram with a box icon. A source or sink is either has an unlimited, unchanging concentration or a reservoir that is outside the boundaries of the system that we are studying. In our example, the source of new matter that supports rabbit growth is not being considered. You can imagine another model where the amount of food available to the rabbit population limited the amount of new rabbits being born. In this case, we would probably model the system to include the nutrients as a stock rather than a source/sink. A source/sink is represented as a little cloud in our diagrams. Flows connect stocks or source/sinks. The flow will increase any stock that it flows into or decrease a stock that it flows out of. All the flows that are connected to a stock will have the units of whatever the units of the stocks are per time. For example this could be liters of water per hour, tons of carbon per year, or in our example, rabbits per month. When we have information that is needed in the model as a constant or we need to make a calculation, we show that as a "converter/constant". In our example, the growth rate constant for the rabbits was given as a constant. In the diagram, this is circle. Information connectors illustrate the flow of information, not material, from other components to either flows or converters. Information cannot flow to a stock because the stocks can't do anything with that information. In the simplest form, an information flow simply notifies an action of the concentration of a stock, the rate of flow, or the value in a converter/constant. In our example, information flows brought in the values of the growth rate constant and the number of rabbits to the "birth of new rabbits" flow. The flow is calculated as the growth rate constant times the number of rabbits. The icon for this is a single line arrow. These five components can be combined in flexible ways to describe the structure of different systems. An important value of this approach is that the structure of the model indicates particular types of behavior and the iconography helps visualize these structures. In our example of rabbit growth with unlimited resources (indicated by the source/sink tool), the population would grow exponentially. As there are more rabbits, the number of new rabbits per time period will get bigger, leading to an even higher population of rabbits, and so on. A mathematical model of this population growth would give the following pattern of growth shown in Figure 6-2 as population vs. time. (Of course the population can't continue to grow like this forever.) Figure 6-2. Rabbit population growth predicted from the model in Figure 1. The initial rabbit stock was set to 10 and the growth rate constant was set to 0.1 per month. The structure and relationships in this particular model demonstrates a positive-feedback loop. As the stock increases, that increase positively affects that flow that is leading to that stock. Many biological systems have this structure and function as part of their overall regulation. Sometimes this is good, such as in the growth of food crops and forests, the more crops or forests the faster they grow. Sometimes this is a bad feature for humans such as the spread of a disease (the more infected people, the faster the disease

will spread) or the growth of invasive species. We will examine several "simple" structures that are very uncommon. These simple structures can be combined in larger models to describe very complex and busy processes. For example, if we were to create a model for global warming it would have positive and negative feedback components, open and closed systems and steady state structures included making up the full model. These "simple" structures that we are starting with are like the sentences in a larger document. You might be able to understand the individual sentences but not understand the entire document, but it is very likely that if you don't at least understand the sentences, you won't understand the total document.

### 6.3 Model structures and behaviors

The following structures and behaviors can be found in many larger systems models. The analysis of a system should start with determining the extent or boundaries of the system as you plan to study it, and then look for smaller structures and then how these smaller units are related.

#### Boundaries of the system

The first step in studying or communicating information about a system is to explicitly define the boundaries and what flows in and out. A "closed system" is one in which there are no source/sink components. All the flows occur between stocks. Often the decision of whether or not a system is open or closed requires a judgment based on the significance of some of the smaller losses or gains and a decision on the time scale of your study. For example, you might model a forest as a closed system for nutrients ignoring the amounts of nitrogen that comes in from rain or lost through streams. The time scale question is apparent if, for example, you are studying the gain and loss of species in a city park but are ignoring evolution. The description and diagramming of a systems model should attempt to make these boundaries very clear.

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Figure 6-3: Several examples of open and closed systems. a and b are open, c is closed.

Positive and negative feedback - A stock that controls the flow into that stock can be described as having a negative or positive feedback. Sometimes we will talk about positive or negative feedback "loops" which are when stock A controls stock B which in turn eventually controls the flow into A. These feedback loops are crucial characteristics of systems control. Figure 1 was an example of a positive feedback and the example behavior given in Figure 2. Figure 4 shows a system that contains a negative feedback system with an example output.

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Figure 6-4. A system that contains a negative feedback control (shown in red, or slightly gray). The system wouldn't work without the other components. The number of barnacles continues to increase until it hits a maximum and then it levels off due to lack of any more space.

#### Stock limitation

One of the powerful applications of the systems approach is to examine the constraints over extended periods of time. Some of these are mitigated by feedback inhibition and others are exacerbated by positive feedback. Stock limitation is an absolute limitation on the amount of a stock that can flow to other stocks or an ultimate sink. Examples of stock limitation might be the seasonal availability of nitrogen in the soil, the space trees to grow, or the amount of fossil fuels available for human consumption. Figure 5 presents two variations on a model for bacterial growth, one with and one without stock limitation.

a. nb.

Figure 6-5. Stock limitation model for bacterial growth. The stock is the amount of nutrients in the container. In model "a" there is no limiting stock, in model "b" when the limiting stock runs out, the new bacteria production rate is forced to stop.

#### Steady state

The inflows to

and outflows from a stock can create a situation where steady state is possible. If the sum of all the inputs is equal to the sum of all the outputs then the value of the stock will not change with time. A slight increase of the input or a slight decrease of the output rate can lead to an increasing stock. Figure 6 illustrates a familiar example that relates to body weight. Other examples of steady state conditions are the CO<sub>2</sub> concentration in the atmosphere (currently not in steady state), use and replenishment of natural capital, or the human population at zero population growth. The conditions that lead to steady state are important to understand because the steady state may be the consequence of a very slow input and very slow output, in which case not much will ever happen very quickly. Conversely, the steady state could be a very tenuous balance between rapid input and output. With rapid fluxes, slight disturbance in one rate could have dramatic consequences. A good example of this delicate balance is a pond in which a large amount of algae growth is growing and contributing oxygen to the water, but then with a slight change in temperature the large amount of algae turn from a net oxygen producer to a net oxygen consumer. These ponds crash into a scummy mass very quickly and start to stink. Simpler natural systems may be controlled by just a few rapid fluxes and when one of these processes changes those natural systems can flip to a whole new behavior. We will also examine the stability, instability and resilience of these environments in Chapter 7 using the tools of the network view.

Figure 6-6. An example of a familiar steady state problem. If the input equals the output for a stock, the stock will remain constant with time, no matter how fast the input and output are. If the input exceeds the output, then the stock will increase. In this case food input is in terms of the weight of all food eaten and the food output is the weight of all excretion of waste, including the CO<sub>2</sub> exhaled. The variable part of the bodyweight is food storage that is probably fat.

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### 6.4 Simple and busy models

We have shown several "simple" models above. These models have a few components or strings of components and all the units for stocks and flows are related. There are other simple models that might contain two parallel paths to represent different forms of materials or energy. For example modeling energy and nitrogen in an ecosystem requires two sub-models; one for nitrogen and one for energy that are linked by information connectors. These should be treated as two simple models that have some interacting control points. The point of using the systems view is to take a complex set of processes and try to simplify it to just a few components that describe the control over the behavior. Then this model of the system can be used to make predictions about different controls or perturbations. Several examples of simple and slightly busy models are given below. A busy model contains several simple models joined together. For each of these examples an analysis is provided that serves to demonstrate how you can use this to understand environmental problems.

Example 1: Changes in human population in a country. The current population plus additions from births or immigration and minus losses from death or emigration determines the new population level. If the birth rate is higher than the death rate even by a little bit, the population can experience an exponential growth rate. In many countries, industrialization has led to a decreased death rate followed by a decreased birth rate. The overall side effect of industrialization on the population has been to stabilize of population size. Some countries however, are stalled at a level of industrial development that has resulted in a decrease in the death rate but left the birth rate high. These

countries are experiencing rapid population growth rates. August 13, 2013

Figure 6-7. Population change. The population increases from birth or immigration and decreases due to emigration or death.

Analysis - The population is the only stock in this system. All of the inputs and exports are out of the system, which only means they are not being studied in this model, not that they aren't important. The population is a possible steady state situation. Notice that this version of the model has left out the control of births or deaths by the population size itself. (See Figure 1 for how it should be written.) This diagram illustrates clearly that we need to understand the relative rates of all of these processes to predict what will happen with this population.

Figure 6-8. Busier model of population change. Economic growth in a country (which can be the result of industrialization) creates wealth. The economic wealth per capita is the total economic wealth divided by the population at any time. In models of population growth, a decrease in death rate is correlated to an initial increase in per capita wealth. If the economic wealth per capita continues to increase, families may choose to have smaller families and thus decrease the birth rate. Note that the structure of this model makes it clear that we are assuming that increased per capita wealth will have some impact on the birth and death rate.

Analysis: This model contains two simple models that are connected through the "per capita wealth" convertor. Economic growth will increase the per capita wealth and increases in population will decrease the per capita wealth. This model illustrates that if the economy grows more slowly than the population, it may result in higher per capita wealth and then in a decreased birth rate. This may lead to a slowing of the birth rate to allow a steady state population. However, if the economy grows just enough to decrease the death rate but the per capita wealth doesn't increase after that point, the population will continue to grow exponentially. This relationship between population and economic conditions is the basis for studying demographic transitions that occur. In Northern Europe, the United States and Japan, for example, the industrialization and economic growth has led to what is called the classical demographic transition. We will revisit the systems description of demographic transitions when we study how different worldviews treat the risks of population growth and forecasts for economic growth (Chapter 11). The systems analysis of this problem can be combined with other frameworks to provide further help in describing and making decisions.

Example 2: Global warming and CO<sub>2</sub> in the atmosphere. Global temperatures and the CO<sub>2</sub> in the atmosphere are linked at multiple layers. The "busy" model diagram below shows how several simple models are linked.

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Figure 6-9. A busy model of atmospheric temperature and the geochemical cycle for carbon. The analysis, below, identifies the simple model parts and the linkages between these sub-models.

Analysis: This model is missing many important stocks and flows. Even with this deficit, it is useful to analyze the structure and potential behavior of the model. The top part of the model shows that the atmosphere could potentially be in steady state for heat energy. The sun energy comes in and the heat is radiated back out. The amount of CO<sub>2</sub> in the atmosphere makes the net efficiency of irradiation back into space less efficient, requiring a slightly higher atmospheric temperature to reach a steady state for the energy (heat) in the atmosphere. This is called the "greenhouse effect". The bottom part of the model shows two major fates for CO<sub>2</sub> from the atmosphere, either going into ocean or terrestrial biomass. In this version, the



\n\n\nDraft v7 143 \n\n \n\nonly controls that are shown are the increase in respiration rates of the terrestrial \nand oceanic plants from higher temperature. Notice that the top part of the \nmodel is tracking energy and the bottom part of the model is tracking carbon. \nThere are no flows between these two halves, only an information connection \nand converter. The linkage of these two sub-models leads to a potentially very \nimportant behavior, run-away positive feedback of the temperature. The \nscenario for that outcome is as follows: \n\n1. the atmospheric temperature increases, \n2. which increases respiration from terrestrial and aquatic biota, \n3. which leads a higher steady state of CO2 in the atmosphere \n4. which, in turn, leads to higher temperature \n5. and it continues \n\n \n\nThese two examples illustrate how the systems view is valuable. \nExample 1 shows how to take a simple model and combine it with \nanother simple model to study the potential interactions between \nprocesses. Example 2 shows how to dissect a model into the simple \nsub-models, analyze them and then put these all back together to \nstudy the overall behavior and look for potential problems. \n\n \n6.5 Starting Steps \n\n1. Identify what material or energy is being moved. \n2. Identify what the reservoirs are and how material or energy \nmoves between these reservoirs, i.e. the flows. \n3. Draw a boundary around the system you are studying: what \nstocks and flows are you quantifying and what is outside. If \nthere are flows in or out of your target system, then these \nmust be represented by sources or sinks, respectively. \n4. Create a diagram that shows the major reservoir stocks, \nflows, sources and sinks using the iconography supplied \nabove. \n5. Are there any conditions (such as temperature) or derived \nquantities (such as flow per person) that might be \ncontrolling a flow? If so, create a converter or constant to \nrepresent this relationship. \n6. Make linkages from stocks to flow-regulators, from one \nflow to another flow, and from convertors to flows. \n\n\n144 August 13, 2013 \n\n \n7. Check the diagram to see that all flows represent movement \nper unit time of whatever is in the stocks. \n8. Examine the diagram for the regulatory components within \na flow such as feedback inhibition (negative feedback), \nfeedback acceleration (positive feedback), stock-limited \nflow. \n9. Examine the diagram for relationships between the flow of \ndifferent material or energy (such as use of natural capital \nvs. the rate of population growth). \n\n \n6.6 Overlaps and conflicts with other tools \n\n \nTerm in \n“Systems”;  
 \nother \nviewer/term \nsimilarities and \ndifferences \nboundary scale/extent  
 Everything outside the \nboundary of the system is \neither neglected or is an \nunlimited source or sink. \nIn the Scale viewer, extent \nrelates to the size of the \nlargest dimension \nconsidered, the word \ndoesn’t imply any process \nor specific border. \n \n\nstock network/node A stock must be \nsomething measurable that \ncan be moved through a \nflow. In the network view, \na node can be a quality \nthat changes depending on \ninput links. \n\n\nDraft v7 145 \n\n \n\n \nflow network/link A flow must be the \nmovement of material or \nenergy per unit time and \nwhatever is flowing has to \nbe the same as the stock at \neither end. A link \nidentifies a relationship \nbetween nodes. It can be a \nquantity of material \nmoved but it doesn’t have \nto be a quantity. \n\n \n\nstability network/stability, \nresilience and \nresistance \n\nSystems models can reach \nsteady state that has some \nstability due to some form \nof negative feedback that \nkeeps it at a level or in \nsome range. The type of \nsystems model that we are \nusing doesn’t have a \nmechanism to change its \nown structure. A network \ndiagram that has many \nweak interactions can shift \nthe operational structure \nand show how a large \nnumber of weak \ninteractions or the \ncombination of fast and \nslow

processes can lead to the resilience or loss of resilience of the network.

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## 6.7 Extending analysis to the next levels

An important extension of the use of systems models is to create simulations that demonstrate overall system behavior given certain input conditions and constants. We will look at the components of the system, such as positive or negative feedback to look for very general system behavior. There are software applications that are useful for turning these systems diagrams into mathematical dynamic models (the diagrams and charts in this page were generated with STELLA from High Performance Systems, <http://www.hps-inc.com>). See the appendices for this book to see simulations that were written in STELLA and simulations made available on the web (through Forio.com). In these simulations not only the parameter values can be changed, not the structure of the model itself. But these simulations are very useful for illustrating the types of predictions and uses for simulations. Simulations of this type are extremely useful in modern decision-making. For example, the Northwest Power Council created a complicated and very busy model that contained information on fish, dams, river flows and electricity. This model could be run under different conditions and demands for energy to show which parameters affect fish survival most. They were able to show the model to people who work in this arena of fish and rivers to see if the model behaves in a way they think it should; does it show low fish years when expected or high fish years following particular events? The simulation model and the accessible interface were powerful tools in addressing problems and getting people to learn about complicated social, economic and ecological issues.

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## 6.8 Developing a simplified Systems model of sustainable resource use

Many people subscribe to the idea that a sustainable resource is one in which you reach a steady state because you don't use the resource faster than it is being created. Whether or not this is required for all resources to attain a sustainable society is a very interesting question. It maybe that you can have some resources decrease and be replaced by other resources. There are different definitions of overall sustainability that address whether the entire ensemble of capital types has to be stable or whether substitutions can be made. We will focus here on the sustainable use of a single resource. For example, you would harvest the wood at the same rate as new trees were growing to replace what you took.

Figure 6-10.

The starting assumptions for a model of sustainable natural resources are that input comes from growth and output goes to harvest. There are no other inputs or fates being considered. If this resource is based in natural (biological) capital the growth rate will often depend on the amount of the stock. For example healthy fish populations grow faster with more fish and trees will grow better in a healthy forest with lots of other trees to provide protection and a suitable micro-climate. Although it isn't always the case, let's model the natural resource as having a positive relationship to the growth of new resource.

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Figure 6-11. In a simple sustainable harvest model, the natural resource has a positive feedback on the growth of that resource. This holds within the region of healthy, and not over-abundant resource. When we harvest the resource, we might just be removing the fish or trees, but we can also be degrading the environment that the fish or trees need to grow. For example, driving bulldozers around on the soil and channelizing streams in steep watersheds has a negative effect on forest health. Similarly, some fishing methods disrupt the breeding areas for fish. Thus the harvest has a direct take of the resource but it can also degrade

the conditions leading into a decrease in the growth rate. Notice in this case that a negative effect on conditions is passed through to impact growth because there is a positive relationship between conditions and growth: worse conditions lead to lower growth.

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Figure 6-12. The mechanisms of harvest can have a negative effect on the conditions for growth. Overharvest can damage the microenvironment necessary for optimal growth.

Another important issue with natural resource management is the impact of bad (or good) luck. What if you were managing a forest that had an average growth rate but there was a single drought year that decreased the input to the resource by 50% just for that year?

If you had a harvest plan that was even just 5% more than the actual maximum yield you could harvest, it would lead to a decrease in the population that would never recover (assuming you don't stop harvesting after you see the population start to crash).

Figure 6-13. Conditions might also vary with time, such as a year of drought or unhealthy water.

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The effect of one bad year (only 50% output) and an underestimate of true maximum yield by only 5%. In 100 years you're down to less than 1/3 of your starting natural capital.

Figure 6-14. With just one bad year, holding to the previous maximum sustainable yield will eventually cause the collapse of this resource.

Using this simple model of natural capital and sustainability illustrates that there are at least three ways to destroy the sustainability of your natural capital:

- simple overharvest, but this may be because you didn't have good estimates for the maximum yield
- indirect effects from either harvest methods or use
- risk of being too close to the maximum yield, one bad year and the resource declines dramatically

### 6.9 Case Study: Population and Environment of Easter Island, Rapa Nui

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Easter Island (also known as Rapa Nui) is a small island in the middle of a very large ocean. The area of the island is only 166 km<sup>2</sup> (64 mi<sup>2</sup>) and it is 2250 km from the nearest other island (Pitcairn Island) and over 3700 km from South America, the nearest continent. You have undoubtedly heard something about this fascinating island related to speculations on what caused the population to crash. In fact, you've probably heard more about this island because of this failure to be sustainable than you've heard about any of the myriad of other islands in the South Pacific.

At one time in the history of this island, the society had fairly sophisticated culture and technology. The cultural history describes a well-developed hierarchy with laws and written script. The evidence of the technology was their ability to move the large stone statues, which the island is most known for, for long distances. They moved carved stone sculptures that weighed up to 82 tons as far as six miles (10 km). The islanders cultivated a large part of the island with multiple crops. Estimates of the maximum population on the island ranged from 7,000 to as high as 20,000. And yet the population and civilization must have crashed. When European boats first recorded their interaction with the island (in the 1700s) the population was only several thousand, and these people were leading a tough life in an impoverished and desolate environment.

You can see from just the outlines of this story why the island's history has always been so intriguing. Now with our interest in unsustainable systems, it is important to attempt an understanding. There are parallels between their tiny island and our planet. Once the environment started to decay and subsequent crash of population and society, these islanders had no place to go. Sustainability isn't just about maintaining a mere subsistence life style, it's also about continuing to develop the

culture and have a \nhealthy physical existence. \n\nIn this case study, we are going to examine the population, \nagriculture and land use practices that were employed on Easter \nIsland from about 400 AD to about 1700 AD. We are going to \n\n\n152 August 13, 2013 \n\n \n\nanalyze the very gradual depletion of the natural capital on Easter \nIsland using a &quot;systems&quot; approach. \n\n \nReferences to studies of the fate of Easter Island \n\nA more complete story can be found at the following sources: \n\n2022 Wikipedia: [http://en.wikipedia.org/wiki/Easter\\_Island](http://en.wikipedia.org/wiki/Easter_Island) \n\n2022 Discover Magazine: Jared Diamond. \u201cEaster\u2019s end.\u201d Discover \n\nmagazine, August 1995. 16(8): 62-69. \n\n2022 TED talks such as: \n\n\n[http://www.ted.com/talks/lang/eng/jared\\_diamond\\_on\\_why\\_so\ncieties\\_collapse.html](http://www.ted.com/talks/lang/eng/jared_diamond_on_why_so\ncieties_collapse.html) \n\n\n2022 [http://blog.ted.com/2008/10/27/why\\_do\\_societies\\_collapse/](http://blog.ted.com/2008/10/27/why_do_societies_collapse/) \n\n2022 Diamond, J. (2005). Collapse: How societies choose to fail or \n\nsucceed. New York, Viking. \n\n\n \nSalient features \n\nThe story of Easter Island has particular features that make it \n\namenable to examination with a systems approach. First, it is very \n\nsimilar to the systems model for sustainability that we developed in \n\nFigure 12 and 13; there are suggestions of growth, harvest, and bad \n\nluck. Second, at any time the processes seem to be close to being \n\nin balance; it is only by looking at the long term effect of these do \n\nwe see the impact of a slight over harvest or a previous year of bad \n\nluck. Third, the description contains some simple models that \n\ncould be tied together to get an integrated picture; there is \n\npopulation growth, harvest of trees, soil moisture, agriculture and \n\nfishing. These processes are related, but not directly. \n\n\n \nApplying the systems tool \n\nWe are going to put separate small models together and to examine \n\nhow these individual processes counter or reinforce each other. \n\nThis is an oversimplified model in which will only consider three \n\nstocks: the number of people, palm trees, and rats. \n\n\n\nDraft v7 153 \n\n\nThe number of people is the balance between birth and death rates. \n\nAs there are more people, there will be more births, i.e. the \n\npopulation growth has a positive feedback component. The number \n\nof deaths may depend on many other factors including natural \n\ncauses, famine, and disease. A simple model diagram for this is \n\ngiven below. \n\n\n \n \n \nFigure 6-15. Human population sub-model showing positive feedback for births \n\nbut a constant death rate. \n\n\n \n\nThe number of trees is also a balance between the number of palm \n\nnuts that germinate and grow, and the cutting down of the trees. \n\n\n \n \n \nFigure 6-16. Palm tree sub-model also have positive feedback for growth and \n\nconstant loss. \n\n\n \n\nThe third strand in our model will be the rat population. People \n\nbrought rodents to the island. These rats play a key role in this \n\nproblem. People eat the rats and the rats eat the palm fruit, \n\ndecreasing the tree population. Their population is just like the \n\n\n\n154 August 13, 2013 \n\n\n\nothers, there is positive feedback for rat births and several factors \n\ncontrolling death. \n\n\nNow we are going to connect these three stocks and flows models \n\nwith factors that affect either the birth or death rates. The following \n\nlist details these interactions. \n\n\n1. Rats have a positive effect on people births because this \n\nis a source of food for people. The birth rate of people will \n\nincrease with more rats (and the birth rate will decrease if \n\nrats are low). \n\n2. Rats have a negative effect on human death. The death \n\nrate of people will increase if rats are too low. \n\n3. People have a positive effect on the harvesting of trees. \n\nMore people cut down more trees because they need them \n\nfor fishing and to cultivate land for crops. \n\n4. Rats have a negative effect on the rate of palm fruit \n\ngermination. The number of rats decreases the percentage \n\nof new palm seeds that germinate successfully because the \n\nrats chew on the seeds. \n\n5. Palm trees have a

positive effect on rat births, because the rats eat the palm fruit. We could add more detail to this model, but even with only these five interactions this turns out to be a very interesting and instructive model. Looking at the model diagram, below, you can see that there are many positive feedbacks and only a few negative feedbacks.

Draft v7 155 Figure 6-17. The rat submodel interacts with both humans and trees. According to the historical record, as the human population grew, people cut more and more trees. They needed these trees for making boats for fishing and they needed more and more land for cultivation. Over harvesting trees, just on its own would have been a problem for them, but this was exacerbated by the fact that they also ate rats, and rats depended on the trees for food. As the human population continued to grow, they cut enough trees such that they ran out of trees to use for fishing. Simultaneously, with fewer trees they not only couldn't fish effectively but the other food source, rats, declined.

The model built here only represents a few of the interactions that have been described. By putting these into a systems diagram, we can explore the possible behaviors of the individual populations and their effect on each other. It is possible that the population

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could have also reached a balance. There is nothing inherent in the structure of these relationships that makes it crash. However, the balance comes about because all of the relatively rapid rates of all the processes are cancelling each other out, but a minor imbalance in the rates can lead to abrupt changes in the whole system.

Some narratives of Easter Island decline blame the population for their resource use strategies. For example in the book *Collapse* (2005), Jared Diamond wonders what the person who cut down the last palm tree was thinking. Even this simple model shows that there were multiple factors in play and the path toward a downward spiral of trees could have been set in motion when there were still many trees. This should be a cautionary tale for working with real and complex systems, i.e. the controls may have delays and multiple factors that make them very difficult for a person in the ecosystem and society to observe. It's not just a matter of taking the right action for the moment, but also being able to understand the more complex interactions and consequences of our actions.

## 6.10 Summary

Methodically constructing a stock and flow model to represent the processes related to an environmental problem supports good practice for scientific information gathering. The constraints on the quantities that are being measured and followed forces the clarification of assumptions. The structure of the model can be visualized with iconography that illuminates the relationship to particular functions of the overall system such as feedbacks, stock limitation and possible steady state conditions. The basic assumptions for using a natural resource sustainably can be explored using this approach. The goal of sustainable use would be to have the input match the output and maintain a steady state for the resource. Positive feedback works to replenish the stock, but this is a double-edged sword, just one bad year can lead to an eventual collapse unless the harvest is decreased.

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Analysis of these models involves taking apart each stock and flow and explaining how that part contributes to the overall behavior of the system. This is a very useful exercise for construction of the model and for communication about the important features of a problem. As models become busier they often require sub-models for different stocks. The example of Easter Island demonstrated hypothetical relationships between the stocks of palm trees, people and rats. At high human populations, this system was not resilient to changes and

might explain the decline of the resource base.

{"cited\_message\_idx": 56, "search\_result\_idx": null, "evidence\_text": "source"}, "url": "file-MOPCKNpTusz4oeTcXy2EOFv9"}, {"start\_ix": 1576, "end\_ix": 1587, "citation\_format\_type": "tether\_og", "metadata": {"type": "file", "name": "v7-Rueter-chap6.pdf", "id": "file-MOPCKNpTusz4oeTcXy2EOFv9", "source": "my\_files", "text": "\n130 August 13, 2013 \n\n \n\n \n\n \n\n \n\nChapter 6 \u2013 Stock and Flow Systems \n\n6.1 Introduction \n\nEcological, geochemical and human processes can be described by \n\nfollowing the flows of material or energy from one place or form \n\ninto another. A "system" is any set of connected processes and \n\nquantities of resources. It can be as large or as small as you want \n\ninto set the boundaries around. Although some people use the term "systems approach" to be holistic and inclusive, our use of the \n\nword "systems view" specifies a set of intellectual tools that can be \n\napplied to any size set of processes and resources. \n\n\nThis text presents one specific definition of how to characterize an \n\nenvironmental problem as a system of stocks and flows. We will \n\nbe using a limited list of characteristics of a system that can be \n\nused to describe many different structures and behaviors. Our \n\nconstrained set of categories will help highlight the structural \n\nsimilarities and differences between different systems. \n\n\nThis "systems" approach is useful for simplifying problems, \n\nlooking for significant processes and identifying controls. The \n\napproach can also be used to create simulations of future \n\nconditions and to communicate these to other people who are \n\nmaking decisions. Another of the benefits of this approach is that it \n\nclearly identifies the assumptions on which simulations are based. \n\nA good "systems" model is both a valuable research tool and a \n\nplatform for communication and decision-making. Thus, carefully \n\ngathering information to construct a stock and flow description of \n\nan environmental problem is a good example of methodically \n\ncollecting information that takes place in scientific research (Pielke \n\n2007). \n\n \n\n\n\n\nDraft v7 131 \n\n \n\n6.2 Model Components \n\n\nThere are five components that we will use to represent the \n\nstructure and behavior of our chosen system: stocks, flows, \n\ninformation flows, convertors/constants and a source/sink. An icon \n\nrepresents each component. For example, look at the growth of a \n\npopulation of rabbits (see Figure 1). \n\n \n\n \n\n \n\nFigure 6-1. A simple systems diagram for the increase in a population of rabbits \n\nillustrates the five objects that we will use. \n\n\nStocks are a quantity of something. Water in a tank is a good \n\nexample of a stock. Sometimes stocks are called reservoirs. All the \n\nstocks that are connected with flows will have the same units, that \n\nis all the stocks will be a quantity of water, or an amount of carbon, \n\nor the number of people, etc. In our example, the stock is the \n\n\n\n\n132 August 13, 2013 \n\n \n\n \n\nnumber of rabbits in the population. We represent this in a systems \n\ndiagram with a box icon. \n\n\nA source or sink is either has an unlimited, unchanging \n\nconcentration or a reservoir that is outside the boundaries of the \n\nsystem that we are studying. In our example, the source of new \n\nmatter that supports rabbit growth is not being considered. You can \n\nimagine another model where the amount of food available to the \n\nrabbit population limited the amount of new rabbits being born. In \n\nthis case, we would probably model the system to include the \n\nnutrients as a stock rather than a source/sink. A source/sink is \n\nrepresented as a little cloud in our diagrams. \n\n\nFlows connect stocks or source/sinks. The flow will increase any \n\nstock that it flows into or decrease a stock that it flows out of. All \n\nthe flows that are connected to a stock will have the units of \n\nwhatever the units of the stocks are per time. For example this \n\ncould be liters of water per hour, tons of carbon per year,

or in our example, rabbits per month. When we have information that is needed in the model as a constant or we need to make a calculation, we show that as a "converter/constant". In our example, the growth rate constant for the rabbits was given as a constant. In the diagram, this is circle. Information connectors illustrate the flow of information, not material, from other components to either flows or converters. Information cannot flow to a stock because the stocks can't do anything with that information. In the simplest form, an information flow simply notifies an action of the concentration of a stock, the rate of flow, or the value in a converter/constant. In our example, information flows brought in the values of the growth rate constant and the number of rabbits to the "birth of new rabbits" flow. The flow is calculated as the growth rate constant times the number of rabbits. The icon for this is a single line arrow.

These five components can be combined in flexible ways to describe the structure of different systems. An important value of this approach is that the structure of the model indicates particular types of behavior and the iconography helps visualize these structures. In our example of rabbit growth with unlimited resources (indicated by the source/sink tool), the population would grow exponentially. As there are more rabbits, the number of new rabbits per time period will get bigger, leading to an even higher population of rabbits, and so on. A mathematical model of this population growth would give the following pattern of growth shown in Figure 6-2 as population vs. time. (Of course the population can't continue to grow like this forever.)

Figure 6-2. Rabbit population growth predicted from the model in Figure 1. The initial rabbit stock was set to 10 and the growth rate constant was set to 0.1 per month. The structure and relationships in this particular model demonstrates positive-feedback. As the stock increases, that increase positively affects that flow that is leading to that stock. Many biological systems have this structure and function as part of their overall regulation. Sometimes this is good, such as in the growth of food crops and forests, the more crops or forests the faster they grow. Sometimes this is a bad feature for humans such as the spread of a disease (the more infected people, the faster the disease will spread) or the growth of invasive species. We will examine several "simple" structures that are very common. These simple structures can be combined in larger models to describe very complex and busy processes. For example, if we were to create a model for global warming it would have positive and negative feedback components, open and closed systems and steady state structures included making up the full model. These "simple" structures that we are starting with are like the sentences in a larger document. You might be able to understand the individual sentences but not understand the entire document, but it is very likely that if you don't at least understand the sentences, you won't understand the total document.

### 6.3 Model structures and behaviors

The following structures and behaviors can be found in many larger systems models. The analysis of a system should start with determining the extent or boundaries of the system as you plan to study it, and then look for smaller structures and then how these smaller units are related.

Boundaries of the system

The first step in studying or communicating information about a system is to explicitly define the boundaries and what flows in and out. A "closed system" is one in which there are no source/sink components. All the flows occur between stocks. Often the decision of whether or not a system is open or closed requires a judgment based

on the significance of some of the smaller losses or gains and a decision on the time scale of your study. For example, you might model a forest as a closed system for nutrients ignoring the amounts of nitrogen that comes in from rain or lost through streams. The time scale question is apparent if, for example, you are studying the gain and loss of species in a city park but are ignoring evolution. The description and diagramming of a systems model should attempt to make these boundaries very clear.

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Figure 6-3: Several examples of open and closed systems. a and b are open, c is closed.

Positive and negative feedback - A stock that controls the flow into that stock can be described as having a negative or positive feedback. Sometimes we will talk about positive or negative feedback "loops" which are when stock A controls stock B which in turn eventually controls the flow into A. These feedback loops are crucial characteristics of systems control. Figure 1 was an example of a positive feedback and the example behavior given in Figure 2. Figure 4 shows a system that contains a negative feedback system with an example output.

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Figure 6-4. A system that contains a negative feedback control (shown in red, or slightly gray). The system wouldn't work without the other components. The number of barnacles continues to increase until it hits a maximum and then it levels off due to lack of any more space.

Stock limitation - One of the powerful applications of the systems approach is to examine the constraints over extended periods of time. Some of these are mitigated by feedback inhibition and others are exacerbated by positive feedback. Stock limitation is an absolute limitation on the amount of a stock that can flow to other stocks or an ultimate sink. Examples of stock limitation might be the seasonal availability of nitrogen in the soil, the space trees need to grow, or the amount of fossil fuels available for human consumption. Figure 5 presents two variations on a model for bacterial growth, one with and one without stock limitation.

a. b.

Figure 6-5. Stock limitation model for bacterial growth. The stock is the amount of nutrients in the container. In model "a" there is no limiting stock, in model "b" when the limiting stock runs out, the new bacteria production rate is forced to stop.

Steady state - The inflows to and outflows from a stock can create a situation where steady state is possible. If the sum of all the inputs is equal to the sum of all the outputs then the value of the stock will not change with time. A slight increase of the input or a slight decrease of the output rate can lead to an increasing stock. Figure 6 illustrates a familiar example that relates to body weight. Other examples of steady state conditions are the CO<sub>2</sub> concentration in the atmosphere (currently not in steady state), use and replenishment of natural capital, or the human population at zero population growth.

The conditions that lead to steady state are important to understand because the steady state may be the consequence of a very slow input and very slow output, in which case not much will ever happen very quickly. Conversely, the steady state could be a very tenuous balance between rapid input and output. With rapid fluxes, slight disturbance in one rate could have dramatic consequences. A good example of this delicate balance is a pond in which a large amount of algae growth is growing and contributing oxygen to the water, but then with a slight change in temperature the large amount of algae turn from a net oxygen producer to a net oxygen consumer. These ponds crash into a scummy mass very quickly and start to stink. Simpler natural systems may be controlled by just a few rapid fluxes and when one of these processes changes those natural systems can



flip to a whole new behavior. We will also examine the stability, instability and resilience of these environments in Chapter 7 using the tools of the network view.

Figure 6-6. An example of a familiar steady state problem. If the input equals the output for a stock, the stock will remain constant with time, no matter how fast the input and output are. If the input exceeds the output, then the stock will increase. In this case food input is in terms of the weight of all food eaten and the food output is the weight of all excretion of waste, including the CO<sub>2</sub> exhaled. The variable part of the bodyweight is food storage that is probably fat.

#### 6.4 Simple and busy models

We have shown several “simple” models above. These models have a few components or strings of components and all the units for stocks and flows are related. There are other simple models that might contain two parallel paths to represent different forms of materials or energy. For example modeling energy and nitrogen in an ecosystem requires two sub-models; one for nitrogen and one for energy that are linked by information connectors. These should be treated as two simple models that have some interacting control points.

The point of using the systems view is to take a complex set of processes and try to simplify it to just a few components that describe the control over the behavior. Then this model of the system can be used to make predictions about different controls or perturbations.

Several examples of simple and slightly busy models are given below. A busy model contains several simple models joined together. For each of these examples an analysis is provided that serves to demonstrate how you can use this to understand environmental problems.

#### Example 1: Changes in human population in a country.

The current population plus additions from births or immigration and minus losses from death or emigration determines the new population level. If the birth rate is higher than the death rate even by a little bit, the population can experience an exponential growth rate. In many countries, industrialization has led to a decreased death rate followed by a decreased birth rate. The overall side effect of industrialization on the population has been to stabilize of population size. Some countries however, are stalled at a level of industrial development that has resulted in a decrease in the death rate but left the birth rate high. These countries are experiencing rapid population growth rates.

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Figure 6-7. Population change. The population increases from birth or immigration and decreases due to emigration or death.

#### Analysis – The population is the only stock in this system.

All of the inputs and exports are out of the system, which only means they are not being studied in this model, not that they aren’t important. The population is a possible steady state situation. Notice that this version of the model has left out the control of births or deaths by the population size itself. (See Figure 1 for how it should be written.) This diagram illustrates clearly that we need to understand the relative rates of all of these processes to predict what will happen with this population.

Figure 6-8. Busier model of population change. Economic growth in a country (which can be the result of industrialization) creates wealth. The economic wealth per capita is the total economic wealth divided by the population at any time. In models of population growth, a decrease in death rate is correlated to an initial increase in per capita wealth. If the economic wealth per capita continues to increase, families may choose to have smaller families and thus decrease the birth rate. Note that the structure of this model makes it clear that we are assuming that increased per capita wealth will have some impact on the birth and

death rate. \n\n \nAnalysis: This model contains two simple models that are connected through the \n"per capita wealth" convertor. Economic growth will increase the per capita \nwealth and increases in population will decrease the per capita wealth. This \nmodel illustrates that if the economy grows more slowly than the population, it \nmay result in higher per capita wealth and then in a decreased birth rate. This \nmay lead to a slowing of the birth rate to allow a steady state population. \nHowever, if the economy grows just enough to decrease the death rate but the \nper capita wealth doesn't increase after that point, the population will continue to \ngrow exponentially. This relationship between population and economic \nconditions is the basis for studying demographic transitions that occur. In \nNorthern Europe, the United States and Japan, for example, the industrialization \nand economic growth has lead to what is called the classical demographic \ntransition. We will revisit the systems description of demographic transitions \nwhen we study how different worldviews treat the risks of population growth \nand forecasts for economic growth (Chapter 11). The systems analysis of this \nproblem can be combined with other frameworks to provide further help in \ndescribing and making decisions. \n\n \nExample 2: Global warming and CO2 in the atmosphere. \n\nGlobal temperatures and the CO2 in the atmosphere are linked at \nmultiple layers. The "busy" model diagram below shows how \nseveral simple models are linked. \n\n\n\n142 August 13, 2013 \n\n\n\n Figure 6-9. A busy model of atmospheric temperature and the geochemical \ncycle for carbon. The analysis, below, identifies the simple model parts and the \nlinkages between these sub-models. \n\n \nAnalysis: This model is missing many important stocks and flows. Even with \nthis deficit, it is useful to analyze the structure and potential behavior of the \nmodel. \nThe top part of the model shows that the atmosphere could potentially be in \nsteady state for heat energy. The sun energy comes in and the heat is radiated \nback out. The amount of CO2 in the atmosphere makes the net efficiency of \nirradiation back into space less efficient, requiring a slightly higher atmospheric \ntemperature to reach a steady state for the energy (heat) in the atmosphere. This \nis called the "greenhouse effect". \nThe bottom part of the model shows two major fates for CO2 from the \natmosphere, either going into ocean or terrestrial biomass. In this version, the \n\n\n\nDraft v7 143 \n\n\n\nonly controls that are shown are the increase in respiration rates of the terrestrial \nand oceanic plants from higher temperature. Notice that the top part of the \nmodel is tracking energy and the bottom part of the model is tracking carbon. \nThere are no flows between these two halves, only an information connection \nand converter. The linkage of these two sub-models leads to a potentially very \nimportant behavior, run-away positive feedback of the temperature. The \nscenario for that outcome is as follows: \n\n1. the atmospheric temperature increases, \n2. which increases respiration from terrestrial and aquatic biota, \n3. which leads a higher steady state of CO2 in the atmosphere \n4. which, in turn, leads to higher temperature \n5. and it continues \n\n\n\nThese two examples illustrate how the systems view is valuable. \nExample 1 shows how to take a simple model and combine it with \nanother simple model to study the potential interactions between \nprocesses. Example 2 shows how to dissect a model into the simple \nsub-models, analyze them and then put these all back together to \nstudy the overall behavior and look for potential problems. \n\n \n6.5 Starting Steps \n\n1. Identify what material or energy is being moved. \n2. Identify what the reservoirs are and how material or energy \nmoves between these reservoirs, i.e. the flows. \n3. Draw a boundary around the system you are studying: what \nstocks and flows are you quantifying and what is

outside. If there are flows in or out of your target system, then these must be represented by sources or sinks, respectively.

4. Create a diagram that shows the major reservoir stocks, flows, sources and sinks using the iconography supplied above.

5. Are there any conditions (such as temperature) or derived quantities (such as flow per person) that might be controlling a flow? If so, create a converter or constant to represent this relationship.

6. Make linkages from stocks to flow-regulators, from one flow to another flow, and from converters to flows.

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7. Check the diagram to see that all flows represent movement per unit time of whatever is in the stocks.

8. Examine the diagram for the regulatory components within a flow such as feedback inhibition (negative feedback), feedback acceleration (positive feedback), stock-limited flow.

9. Examine the diagram for relationships between the flow of different material or energy (such as use of natural capital vs. the rate of population growth).

### 6.6 Overlaps and conflicts with other tools

Term in "Systems";

nother viewer/term similarities and differences

### boundary scale/extent

Everything outside the boundary of the system is neither neglected or is an unlimited source or sink.

In the Scale viewer, extent relates to the size of the largest dimension considered, the word doesn't imply any process nor specific border.

stock network/node A stock must be something measurable that can be moved through a flow. In the network view, a node can be a quality that changes depending on input links.

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flow network/link A flow must be the movement of material or energy per unit time and whatever is flowing has to be the same as the stock at neither end. A link identifies a relationship between nodes. It can be a quantity of material moved but it doesn't have to be a quantity.

stability network/stability, resilience and resistance

Systems models can reach steady state that has some stability due to some form of negative feedback that keeps it at a level or in some range. The type of systems model that we are using doesn't have a mechanism to change its own structure. A network diagram that has many weak interactions can shift the operational structure and show how a large number of weak interactions or the combination of fast and slow processes can lead to the resilience or loss of resilience of the network.

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### 6.7 Extending analysis to the next levels

An important extension of the use of systems models is to create simulations that demonstrate overall system behavior given certain input conditions and constants. We will look at the components of the system, such as positive or negative feedback to look for very general system behavior. There are software applications that are useful for turning these systems diagrams into mathematical dynamic models (the diagrams and charts in this page were generated with STELLA from High Performance Systems, <http://www.hps-inc.com>). See the appendices for this book to see simulations that were written in STELLA and simulations made available on the web (through Forio.com). In these simulations not only the parameter values can be changed, not the structure of the model itself. But these simulations are very useful for illustrating the types of predictions and uses for simulations.

Simulations of this type are extremely useful in modern decision-making. For example, the Northwest Power Council created a complicated and very busy model that contained information on fish, dams, river flows and electricity. This model could be run under different conditions and demands for energy to show which parameters affect fish survival most. They were able to show

the model to people who work in this arena of fish and rivers to see if the model behaves in a way they think it should; does it show low fish years when expected or high fish years following particular events? The simulation model and the accessible interface were powerful tools in addressing problems and getting people to learn about complicated social, economic and ecological issues.

6.8 Developing a simplified Systems model of sustainable resource use

Many people subscribe to the idea that a sustainable resource is one in which you reach a steady state because you don't use the resource faster than it is being created. Whether or not this is required for all resources to attain a sustainable society is a very interesting question. It maybe that you can have some resources decrease and be replaced by other resources. There are different definitions of overall sustainability that address whether the entire ensemble of capital types has to be stable or whether substitutions can be made. We will focus here on the sustainable use of a single resource. For example, you would harvest the wood at the same rate as new trees were growing to replace what you took.

Figure 6-10. The starting assumptions for a model of sustainable natural resources are that input comes from growth and output goes to harvest. There are no other inputs or fates being considered. If this resource is based in natural (biological) capital the growth rate will often depend on the amount of the stock. For example healthy fish populations grow faster with more fish and trees will grow better in a healthy forest with lots of other trees to provide protection and a suitable micro-climate. Although it isn't always the case, let's model the natural resource as having a positive relationship to the growth of new resource.

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Figure 6-11. In a simple sustainable harvest model, the natural resource has a positive feedback on the growth of that resource. This holds within the region of healthy, and not over-abundant resource. When we harvest the resource, we might just be removing the fish or trees, but we can also be degrading the environment that the fish or trees need to grow. For example, driving bulldozers around on the soil and channelizing streams in steep watersheds has a negative effect on forest health. Similarly, some fishing methods disrupt the breeding areas for fish. Thus the harvest has a direct take of the resource but it can also degrade the conditions leading to a decrease in the growth rate. Notice in this case that a negative effect on conditions is passed through to impact growth because there is a positive relationship between conditions and growth: worse conditions lead to lower growth.

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Figure 6-12. The mechanisms of harvest can have a negative effect on the conditions for growth. Overharvest can damage the microenvironment necessary for optimal growth.

Another important issue with natural resource management is the impact of bad (or good) luck. What if you were managing a forest that had an average growth rate but there was a single drought year that decreased the input to the resource by 50% just for that year? If you had a harvest plan that was even just 5% more than the actual maximum yield you could harvest, it would lead to a decrease in the population that would never recover (assuming you don't stop harvesting after you see the population start to crash).

Figure 6-13. Conditions might also vary with time, such as a year of drought or unhealthy water.

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The effect of one bad year (only 50% output) and an underestimate of true maximum yield by only 5%. In 100 years you're down to less than 1/3 of your starting natural capital.

Figure 6-14. With just one bad year, holding to the previous maximum sustainable yield will eventually cause the collapse of this

resource. Using this simple model of natural capital and sustainability illustrates that there are at least three ways to destroy the sustainability of your natural capital: a. simple overharvest, but this may be because you didn't have good estimates for the maximum yield; b. indirect effects from either harvest methods or use; c. risk of being too close to the maximum yield, one bad year and the resource declines dramatically.

### 6.9 Case Study: Population and Environment of Easter Island, Rapa Nui

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Easter Island (also known as Rapa Nui) is a small island in the middle of a very large ocean. The area of the island is only 166 km<sup>2</sup> (64 mi<sup>2</sup>) and it is 2250 km from the nearest other island (Pitcairn Island) and over 3700 km from South America, the nearest continent. You have undoubtedly heard something about this fascinating island related to speculations on what caused the population to crash. In fact, you've probably heard more about this island because of this failure to be sustainable than you've heard about any of the myriad of other islands in the South Pacific.

At one time in the history of this island, the society had fairly sophisticated culture and technology. The cultural history describes a well-developed hierarchy with laws and written script. The evidence of the technology was their ability to move the large stone statues, which the island is most known for, for long distances. They moved carved stone sculptures that weighed up to 82 tons as far as six miles (10 km). The islanders cultivated a large part of the island with multiple crops. Estimates of the maximum population on the island ranged from 7,000 to as high as 20,000. And yet the population and civilization must have crashed. When European boats first recorded their interaction with the island (in the 1700s) the population was only several thousand, and these people were leading a tough life in an impoverished and desolate environment.

You can see from just the outlines of this story why the island's history has always been so intriguing. Now with our interest in unsustainable systems, it is important to attempt an understanding. There are parallels between their tiny island and our planet. Once the environment started to decay and subsequent crash of population and society, these islanders had no place to go. Sustainability isn't just about maintaining a mere subsistence life style, it's also about continuing to develop the culture and have a healthy physical existence.

In this case study, we are going to examine the population, agriculture and land use practices that were employed on Easter Island from about 400 AD to about 1700 AD. We are going to analyze the very gradual depletion of the natural capital on Easter Island using a "systems" approach.

References to studies of the fate of Easter Island

A more complete story can be found at the following sources:

- Wikipedia: [http://en.wikipedia.org/wiki/Easter\\_Island](http://en.wikipedia.org/wiki/Easter_Island)
- Discover Magazine: Jared Diamond. Easter's end. Discover magazine, August 1995. 16(8): 62-69.
- TED talks such as: [http://www.ted.com/talks/lang/eng/jared\\_diamond\\_on\\_why\\_societies\\_collapse.html](http://www.ted.com/talks/lang/eng/jared_diamond_on_why_societies_collapse.html)
- [http://blog.ted.com/2008/10/27/why\\_do\\_societies\\_collapse/](http://blog.ted.com/2008/10/27/why_do_societies_collapse/)
- Diamond, J. (2005). Collapse: How societies choose to fail or succeed. New York, Viking.

Salient features

The story of Easter Island has particular features that make it amenable to examination with a systems approach. First, it is very similar to the systems model for sustainability that we developed in Figure 12 and 13; there are suggestions of growth, harvest, and bad luck. Second, at any time the processes seem to be close to being in balance; it is only by looking at the long term effect of these do we see the impact of a slight over harvest or a previous year of bad

luck. Third, the description contains some simple models that could be tied together to get an integrated picture; there is population growth, harvest of trees, soil moisture, agriculture and fishing. These processes are related, but not directly.

Applying the systems tool

We are going to put separate small models together and to examine how these individual processes counter or reinforce each other. This is an oversimplified model in which will only consider three stocks: the number of people, palm trees, and rats.

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The number of people is the balance between birth and death rates. As there are more people, there will be more births, i.e. the population growth has a positive feedback component. The number of deaths may depend on many other factors including natural causes, famine, and disease. A simple model diagram for this is given below.

Figure 6-15. Human population sub-model showing positive feedback for births but a constant death rate.

The number of trees is also a balance between the number of palm nuts that germinate and grow, and the cutting down of the trees.

Figure 6-16. Palm tree sub-model also have positive feedback for growth and constant loss.

The third strand in our model will be the rat population. People brought rodents to the island. These rats play a key role in this problem. People eat the rats and the rats eat the palm fruit, decreasing the tree population. Their population is just like the

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no others, there is positive feedback for rat births and several factors controlling death.

Now we are going to connect these three stocks and flows models with factors that affect either the birth or death rates. The following list details these interactions.

1. Rats have a positive effect on people births because this is a source of food for people. The birth rate of people will increase with more rats (and the birth rate will decrease if rats are low).
2. Rats have a negative effect on human death. The death rate of people will increase if rats are too low.
3. People have a positive effect on the harvesting of trees. More people cut down more trees because they need them for fishing and to cultivate land for crops.
4. Rats have a negative effect on the rate of palm fruit germination. The number of rats decreases the percentage of new palm seeds that germinate successfully because the rats chew on the seeds.
5. Palm trees have a positive effect on rat births, because the rats eat the palm fruit.

We could add more detail to this model, but even with only these five interactions this turns out to be a very interesting and instructive model. Looking at the model diagram, below, you can see that there are many positive feedbacks and only a few negative feedbacks.

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Figure 6-17. The rat submodel interacts with both humans and trees.

According to the historical record, as the human population grew, people cut more and more trees. They needed these trees for making boats for fishing and they needed more and more land for cultivation. Over harvesting trees, just on its own would have been a problem for them, but this was exacerbated by the fact that they also ate rats, and rats depended on the trees for food. As the human population continued to grow, they cut enough trees such that they ran out of trees to use for fishing. Simultaneously, with fewer trees they not only couldn't fish effectively but the other food source, rats, declined.

The model built here only represents a few of the interactions that have been described. By putting these into a systems diagram, we can explore the possible behaviors of the individual populations and their effect on each other. It is possible that the population

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could have also reached a balance. There is nothing inherent in the structure of these relationships

that makes it crash. However, the imbalance comes about because all of the relatively rapid rates of all the processes are cancelling each other out, but a minor imbalance in the rates can lead to abrupt changes in the whole system.

Some narratives of Easter Island decline blame the population for their resource use strategies. For example in the book *Collapse* (2005), Jared Diamond wonders what the person who cut down the last palm tree was thinking. Even this simple model shows that there were multiple factors in play and the path toward a downward spiral of trees could have been set in motion when there were still many trees. This should be a cautionary tale for working with real and complex systems, i.e. the controls may have delays and multiple factors that make them very difficult for a person in the ecosystem and society to observe. It's not just a matter of taking the right action for the moment, but also being able to understand the more complex interactions and consequences of our actions.

## 6.10 Summary

Methodically constructing a stock and flow model to represent the processes related to an environmental problem supports good practice for scientific information gathering. The constraints on the quantities that are being measured and followed forces the clarification of assumptions. The structure of the model can be visualized with iconography that illuminates the relationship to particular functions of the overall system such as feedbacks, stock limitation and possible steady state conditions. The basic assumptions for using a natural resource sustainably can be explored using this approach. The goal of sustainable use would be to have the input match the output and maintain a steady state for the resource. Positive feedback works to replenish the stock, but this is a double-edged sword, just one bad year can lead to an eventual collapse unless the harvest is decreased.

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Analysis of these models involves taking apart each stock and flow and explaining how that part contributes to the overall behavior of the system. This is a very useful exercise for construction of the model and for communication about the important features of a problem. As models become busier they often require sub-models for different stocks. The example of Easter Island demonstrated hypothetical relationships between the stocks of palm trees, people and rats. At high human populations, this system was not resilient to changes and might explain the decline of the resource base.

extra: {"cited\_message\_idx": 56, "search\_result\_idx": null, "evidence\_text": "source"}, "url": "file-MOPCKNpTusz4oeTcXy2EOFv9"}, {"gizmo\_id": null, "is\_complete": true, "message\_type": null, "model\_slug": "gpt-4", "default\_model\_slug": "gpt-4", "pad": "AAAAAAAAA", "parent\_id": "7586dd5b-9166-4018-8396-f4b831cfff8d", "request\_id": "88878f015a940e6f-MXP", "timestamp": "absolute", "content\_references": [{"matched\_text": "\u0301056\u2020source\u03011", "start\_idx": 577, "end\_idx": 588, "alt": null, "type": "file", "name": "v7-Rueter-chap6.pdf", "id": "file-MOPCKNpTusz4oeTcXy2EOFv9", "source": "my\_files", "snippet": "\n130 August 13, 2013\n\n\n\n\nChapter 6 \u2013 Stock and Flow Systems\n\n6.1 Introduction\n\nEcological, geochemical and human processes can be described by following the flows of material or energy from one place or form to another. A 'system' is any set of connected processes and quantities of resources. It can be as large or as small as you want to set the boundaries around. Although some people use the term 'systems approach' to be holistic and inclusive, our use of the word 'systems view' specifies a set of intellectual tools that can be applied to any size set of processes and resources. This text presents one specific definition of how to characterize an environmental problem as a system of

stocks and flows. We will be using a limited list of characteristics of a system that can be used to describe many different structures and behaviors. Our unconstrained set of categories will help highlight the structural similarities and differences between different systems. This "systems" approach is useful for simplifying problems, looking for significant processes and identifying controls. The approach can also be used to create simulations of future conditions and to communicate these to other people who are making decisions. Another of the benefits of this approach is that it clearly identifies the assumptions on which simulations are based. A good "systems" model is both a valuable research tool and a platform for communication and decision-making. Thus, carefully gathering information to construct a stock and flow description of an environmental problem is a good example of methodically collecting information that takes place in scientific research (Pielke 2007).

**6.2 Model Components**

There are five components that we will use to represent the structure and behavior of our chosen system: stocks, flows, information flows, convertors/constants and a source/sink. An icon represents each component. For example, look at the growth of a population of rabbits (see Figure 1).

**Figure 6-1. A simple systems diagram for the increase in a population of rabbits**

illustrates the five objects that we will use. Stocks are a quantity of something. Water in a tank is a good example of a stock. Sometimes stocks are called reservoirs. All the stocks that are connected with flows will have the same units, that is all the stocks will be a quantity of water, or an amount of carbon, nor the number of people, etc. In our example, the stock is the number of rabbits in the population. We represent this in a systems diagram with a box icon. A source or sink is either has an unlimited, unchanging concentration or a reservoir that is outside the boundaries of the system that we are studying. In our example, the source of new matter that supports rabbit growth is not being considered. You can imagine another model where the amount of food available to the rabbit population limited the amount of new rabbits being born. In this case, we would probably model the system to include the nutrients as a stock rather than a source/sink. A source/sink is represented as a little cloud in our diagrams. Flows connect stocks or source/sinks. The flow will increase any stock that it flows into or decrease a stock that it flows out of. All the flows that are connected to a stock will have the units of whatever the units of the stocks are per time. For example this could be liters of water per hour, tons of carbon per year, or in our example, rabbits per month. When we have information that is needed in the model as a constant or we need to make a calculation, we show that as a "converter/constant". In our example, the growth rate constant for the rabbits was given as a constant. In the diagram, this is circle. Information connectors illustrate the flow of information, not material, from other components to either flows or converters. Information cannot flow to a stock because the stocks can't do anything with that information. In the simplest form, an information flow simply notifies an action of the concentration of a stock, the rate of flow, or the value in a converter/constant. In our example, information flows brought in the values of the growth rate constant and the number of rabbits to the "birth of new rabbits" flow. The flow is calculated as the growth rate constant times the number of rabbits. The icon for this is a single line arrow.

These five components can be combined in flexible ways to describe the structure of different systems. An important value of this approach is that the



structure of the model indicates particular types of behavior and the iconography helps visualize these structures. In our example of rabbit growth with unlimited resources (indicated by the source/sink tool), the population would grow exponentially. As there are more rabbits, the number of new rabbits per time period will get bigger, leading to an even higher population of rabbits, and so on. A mathematical model of this population growth would give the following pattern of growth shown in Figure 6-2 as population vs. time. (Of course the population can't continue to grow like this forever.)

Figure 6-2. Rabbit population growth predicted from the model in Figure 1. The initial rabbit stock was set to 10 and the growth rate constant was set to 0.1 per month.

The structure and relationships in this particular model demonstrates positive-feedback. As the stock increases, that increase positively affects that flow that is leading to that stock. Many biological systems have this structure and function as part of their overall regulation. Sometimes this is good, such as in the growth of food crops and forests, the more crops or forests the faster they grow. Sometimes this is a bad feature for humans such as the spread of a disease (the more infected people, the faster the disease will spread) or the growth of invasive species.

We will examine several "simple" structures that are very common. These simple structures can be combined in larger models to describe very complex and busy processes. For example, if we were to create a model for global warming it would have positive and negative feedback components, open and closed systems and steady state structures included making up the full model. These "simple" structures that we are starting with are like the sentences in a larger document. You might be able to understand the individual sentences but not understand the entire document, but it is very likely that if you don't at least understand the sentences, you won't understand the total document.

### 6.3 Model structures and behaviors

The following structures and behaviors can be found in many larger systems models. The analysis of a system should start with determining the extent or boundaries of the system as you plan to study it, and then look for smaller structures and then how these smaller units are related.

Boundaries of the system

The first step in studying or communicating information about a system is to explicitly define the boundaries and what flows in and out. A "closed system" is one in which there are no source/sink components. All the flows occur between stocks. Often the decision of whether or not a system is open or closed requires a judgment based on the significance of some of the smaller losses or gains and a decision on the time scale of your study. For example, you might model a forest as a closed system for nutrients ignoring the amounts of nitrogen that comes in from rain or lost through streams. The time scale question is apparent if, for example, you are studying the gain and loss of species in a city park but are ignoring evolution. The description and diagramming of a systems model should attempt to make these boundaries very clear.

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Figure 6-3: Several examples of open and closed systems. a and b are open, c is closed.

Positive and negative feedback - A stock that controls the flow into that stock can be described as having a negative or positive feedback. Sometimes we will talk about positive or negative feedback "loops" which are when stock A controls stock B which in turn eventually controls the flow into A. These feedback loops are crucial characteristics of systems control. Figure 1 was an example of a positive feedback and the example behavior given in Figure 2. Figure 4 shows a system that contains a

negative feedback system with an example output.

Figure 6-4. A system that contains a negative feedback control (shown in red, or slightly gray). The system wouldn't work without the other components. The number of barnacles continues to increase until it hits a maximum and then it levels off due to lack of any more space.

Stock limitation – One of the powerful applications of the systems approach is to examine the constraints over extended periods of time. Some of these are mitigated by feedback inhibition and others are exacerbated by positive feedback. Stock limitation is an absolute limitation on the amount of a stock that can flow to other stocks or an ultimate sink. Examples of stock limitation might be the seasonal availability of nitrogen in the soil, the space trees need to grow, or the amount of fossil fuels available for human consumption. Figure 5 presents two variations on a model for bacterial growth, one with and one without stock limitation.

Figure 6-5. Stock limitation model for bacterial growth. The stock is the amount of nutrients in the container. In model 'a' there is no limiting stock, in model 'b' when the limiting stock runs out, the new bacteria production rate is forced to stop.

Steady state – The inflows to and outflows from a stock can create a situation where steady state is possible. If the sum of all the inputs is equal to the sum of all the outputs then the value of the stock will not change with time. A slight increase of the input or a slight decrease of the output rate can lead to an increasing stock. Figure 6 illustrates a familiar example that relates to body weight. Other examples of steady state conditions are the CO<sub>2</sub> concentration in the atmosphere (currently not in steady state), use and replenishment of natural capital, or the human population at zero population growth.

The conditions that lead to steady state are important to understand because the steady state may be the consequence of a very slow input and very slow output, in which case not much will ever happen very quickly. Conversely, the steady state could be a very tenuous balance between rapid input and output. With rapid fluxes, slight disturbance in one rate could have dramatic consequences. A good example of this delicate balance is a pond in which a large amount of algae growth is growing and contributing oxygen to the water, but then with a slight change in temperature the large amount of algae turn from a net oxygen producer to a net oxygen consumer. These ponds crash into a scummy mass very quickly and start to stink. Simpler natural systems may be controlled by just a few rapid fluxes and when one of these processes changes those natural systems can flip to a whole new behavior. We will also examine the stability, instability and resilience of these environments in Chapter 7 using the tools of the network view.

Figure 6-6. An example of a familiar steady state problem. If the input equals the output for a stock, the stock will remain constant with time, no matter how fast the input and output are. If the input exceeds the output, then the stock will increase. In this case food input is in terms of the weight of all food eaten and the food output is the weight of all excretion of waste, including the CO<sub>2</sub> exhaled. The variable part of the bodyweight is food storage that is probably fat.

## 6.4 Simple and busy models

We have shown several 'simple' models above. These models have a few components or strings of components and all the units for stocks and flows are related. There are other simple models that might contain two parallel paths to represent different forms of materials or energy. For example modeling energy and nitrogen in an ecosystem requires two sub-models; one for nitrogen and one for energy that are

linked by information connectors. These should be treated as two simple models that have some interacting control points. The point of using the systems view is to take a complex set of processes and try to simplify it to just a few components that describe the control over the behavior. Then this model of the system can be used to make predictions about different controls or perturbations. Several examples of simple and slightly busy models are given below. A busy model contains several simple models joined together. For each of these examples an analysis is provided that serves to demonstrate how you can use this to understand environmental problems.

Example 1: Changes in human population in a country. The current population plus additions from births or immigration and minus losses from death or emigration determines the new population level. If the birth rate is higher than the death rate even by a little bit, the population can experience an exponential growth rate. In many countries, industrialization has led to a decreased death rate followed by a decreased birth rate. The overall side effect of industrialization on the population has been to stabilize of population size. Some countries however, are stalled at a level of industrial development that has resulted in a decrease in the death rate but left the birth rate high. These countries are experiencing rapid population growth rates.

August 13, 2013 Figure 6-7. Population change. The population increases from birth or immigration and decreases due to emigration or death.

Analysis - The population is the only stock in this system. All of the inputs and exports are out of the system, which only means they are not being studied in this model, not that they aren't important. The population is a possible steady state situation. Notice that this version of the model has left out the control of births or deaths by the population size itself. (See Figure 1 for how it should be written.) This diagram illustrates clearly that we need to understand the relative rates of all of these processes to predict what will happen with this population.

Figure 6-8. Busier model of population change. Economic growth in a country (which can be the result of industrialization) creates wealth. The economic wealth per capita is the total economic wealth divided by the population at any time. In models of population growth, a decrease in death rate is correlated to an initial increase in per capita wealth. If the economic wealth per capita continues to increase, families may choose to have smaller families and thus decrease the birth rate. Note that the structure of this model makes it clear that we are assuming that increased per capita wealth will have some impact on the birth and death rate.

Analysis: This model contains two simple models that are connected through the "per capita wealth" convertor. Economic growth will increase the per capita wealth and increases in population will decrease the per capita wealth. This model illustrates that if the economy grows more slowly than the population, it may result in higher per capita wealth and then in a decreased birth rate. This may lead to a slowing of the birth rate to allow a steady state population. However, if the economy grows just enough to decrease the death rate but the per capita wealth doesn't increase after that point, the population will continue to grow exponentially. This relationship between population and economic conditions is the basis for studying demographic transitions that occur. In Northern Europe, the United States and Japan, for example, the industrialization and economic growth has led to what is called the classical demographic transition. We will revisit the systems description of demographic transitions when we study how different worldviews treat the risks of population growth and

forecasts for economic growth (Chapter 11). The systems analysis of this problem can be combined with other frameworks to provide further help in describing and making decisions.

**Example 2: Global warming and CO<sub>2</sub> in the atmosphere.** Global temperatures and the CO<sub>2</sub> in the atmosphere are linked at multiple layers. The “busy” model diagram below shows how several simple models are linked.

August 13, 2013 Figure 6–9. A busy model of atmospheric temperature and the geochemical cycle for carbon. The analysis, below, identifies the simple model parts and the linkages between these sub-models.

**Analysis:** This model is missing many important stocks and flows. Even with this deficit, it is useful to analyze the structure and potential behavior of the model. The top part of the model shows that the atmosphere could potentially be in steady state for heat energy. The sun energy comes in and the heat is radiated back out. The amount of CO<sub>2</sub> in the atmosphere makes the net efficiency of irradiation back into space less efficient, requiring a slightly higher atmospheric temperature to reach a steady state for the energy (heat) in the atmosphere. This is called the “greenhouse effect”. The bottom part of the model shows two major fates for CO<sub>2</sub> from the atmosphere, either going into ocean or terrestrial biomass. In this version, the Draft v7 143 not only controls that are shown are the increase in respiration rates of the terrestrial and oceanic plants from higher temperature. Notice that the top part of the model is tracking energy and the bottom part of the model is tracking carbon. There are no flows between these two halves, only an information connection and converter. The linkage of these two sub-models leads to a potentially very important behavior, run-away positive feedback of the temperature. The scenario for that outcome is as follows:

1. the atmospheric temperature increases,
2. which increases respiration from terrestrial and aquatic biota,
3. which leads a higher steady state of CO<sub>2</sub> in the atmosphere
4. which, in turn, leads to higher temperature
5. and it continues

These two examples illustrate how the systems view is valuable. Example 1 shows how to take a simple model and combine it with another simple model to study the potential interactions between processes. Example 2 shows how to dissect a model into the simple sub-models, analyze them and then put these all back together to study the overall behavior and look for potential problems.

**6.5 Starting Steps**

1. Identify what material or energy is being moved.
2. Identify what the reservoirs are and how material or energy moves between these reservoirs, i.e. the flows.
3. Draw a boundary around the system you are studying: what stocks and flows are you quantifying and what is outside. If there are flows in or out of your target system, then these must be represented by sources or sinks, respectively.
4. Create a diagram that shows the major reservoir stocks, flows, sources and sinks using the iconography supplied above.
5. Are there any conditions (such as temperature) or derived quantities (such as flow per person) that might be controlling a flow? If so, create a converter or constant to represent this relationship.
6. Make linkages from stocks to flow-regulators, from one flow to another flow, and from converters to flows.

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7. Check the diagram to see that all flows represent movement per unit time of whatever is in the stocks.
8. Examine the diagram for the regulatory components within a flow such as feedback inhibition (negative feedback), feedback acceleration (positive feedback), stock-limited flow.
9. Examine the diagram for relationships between the flow of different material or energy (such as use of natural capital vs. the rate of population growth).

**6.6 Overlaps and conflicts with other tools**

Term in “Systems”;

Another viewer/term similarities and differences boundary scale/extent  
 Everything outside the boundary of the system is neither neglected or is an  
 unlimited source or sink. In the Scale viewer, extent relates to the size of the  
 largest dimension considered, the word doesn't imply any process nor  
 specific border. In stock network/node A stock must be something measurable  
 that can be moved through a flow. In the network view, a node can be a quality  
 that changes depending on input links. In Draft v7 145 In flow  
 network/link A flow must be the movement of material or energy per unit time and  
 whatever is flowing has to be the same as the stock at neither end. A link  
 identifies a relationship between nodes. It can be a quantity of material  
 moved but it doesn't have to be a quantity. In stability  
 network/stability, resilience and resistance Systems models can reach steady  
 state that has some stability due to some form of negative feedback that keeps  
 it at a level or in some range. The type of systems model that we are using  
 doesn't have a mechanism to change its own structure. A network diagram  
 that has many weak interactions can shift the operational structure and show how  
 a large number of weak interactions or the combination of fast and slow  
 processes can lead to the resilience or loss of resilience of the network.  
 August 13, 2013 In 6.7 Extending analysis to the  
 next levels An important extension of the use of systems models is to create  
 simulations that demonstrate overall system behavior given certain input  
 conditions and constants. We will look at the components of the system, such as  
 positive or negative feedback to look for very general system behavior. There are  
 software applications that are useful for turning these systems diagrams into  
 mathematical dynamic models (the diagrams and charts in this page were generated  
 with STELLA from High Performance Systems, <http://www.hps-inc.com>). See the  
 appendices for this book to see simulations that were written in STELLA and  
 simulations made available on the web (through Forio.com). In these simulations  
 only the parameter values can be changed, not the structure of the model itself.  
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 uses for simulations. Simulations of this type are extremely useful in modern  
 decision-making. For example, the Northwest Power Council created a complicated  
 and very busy model that contained information on fish, dams, river flows and  
 electricity. This model could be run under different conditions and demands for  
 energy to show which parameters affect fish survival most. They were able to show  
 the model to people who work in this arena of fish and rivers to see if the model  
 behaves in a way they think it should; does it show low fish years when expected or  
 high fish years following particular events? The simulation model and the accessible  
 interface were powerful tools in addressing problems and getting people to learn  
 about complicated social, economic and ecological issues. In Draft v7 147  
 In 6.8 Developing a simplified Systems model of sustainable resource use  
 Many people subscribe to the idea that a sustainable resource is none in which you  
 reach a steady state because you don't use the resource faster than it is being  
 created. Whether or not this is required for all resources to attain a sustainable  
 society is a very interesting question. It maybe that you can have some resources  
 decrease and be replaced by other resources. There are different definitions of  
 overall sustainability that address whether the entire ensemble of capital types has  
 to be stable or whether substitutions can be made. We will focus here on the  
 sustainable use of a single resource. For example, you would harvest the wood at the

same rate as new trees were growing to replace what you took. Figure 6-10. The starting assumptions for a model of sustainable natural resources are that input comes from growth and output goes to harvest. There are no other inputs or fates being considered. If this resource is based in natural (biological) capital the growth rate will often depend on the amount of the stock. For example healthy fish populations grow faster with more fish and trees will grow better in a healthy forest with lots of other trees to provide protection and a suitable micro-climate. Although it isn't always the case, let's model the natural resource as having a positive relationship to the growth of new resource. August 13, 2013 Figure 6-11. In a simple sustainable harvest model, the natural resource has a positive feedback on the growth of that resource. This holds within the region of healthy, and not over-abundant resource. When we harvest the resource, we might just be removing the fish or trees, but we can also be degrading the environment that the fish or trees need to grow. For example, driving bulldozers around on the soil and channelizing streams in steep watersheds has a negative effect on forest health. Similarly, some fishing methods disrupt the breeding areas for fish. Thus the harvest has a direct take of the resource but it can also degrade the conditions leading to a decrease in the growth rate. Notice in this case that a negative effect on conditions is passed through to impact growth because there is a positive relationship between conditions and growth: worse conditions lead to lower growth. Draft v7 149 Figure 6-12. The mechanisms of harvest can have a negative effect on the conditions for growth. Overharvest can damage the microenvironment necessary for optimal growth. Another important issue with natural resource management is the impact of bad (or good) luck. What if you were managing a forest that had an average growth rate but there was a single drought year that decreased the input to the resource by 50% just for that year? If you had a harvest plan that was even just 5% more than the actual maximum yield you could harvest, it would lead to a decrease in the population that would never recover (assuming you don't stop harvesting after you see the population start to crash). Figure 6-13. Conditions might also vary with time, such as a year of drought or unhealthy water. August 13, 2013 The effect of one bad year (only 50% output) and an underestimate of true maximum yield by only 5%. In 100 years you're down to less than 1/3 of your starting natural capital. Figure 6-14. With just one bad year, holding to the previous maximum sustainable yield will eventually cause the collapse of this resource. Using this simple model of natural capital and sustainability illustrates that there are at least three ways to destroy the sustainability of your natural capital: a. simple overharvest, but this may be because you didn't have good estimates for the maximum yield b. indirect effects from either harvest methods or use c. risk of being too close to the maximum yield, one bad year and the resource declines dramatically

### 6.9 Case Study: Population and Environment of Easter Island, Rapa Nui

Draft v7 151 Easter Island (also known as Rapa Nui) is a small island in the middle of a very large ocean. The area of the island is only 166 km<sup>2</sup> (64 mi<sup>2</sup>) and it is 2250 km from the nearest other island (Pitcairn Island) and over 3700 km from South America, the nearest continent. You have undoubtedly heard something about this fascinating island related to speculations on what caused the population to crash. In fact, you've probably heard more about this island because of this failure to be sustainable than you've heard about any of the myriad of other islands in the

South Pacific. At one time in the history of this island, the society had fairly unsophisticated culture and technology. The cultural history describes a well-developed hierarchy with laws and written script. The evidence of the technology was their ability to move the large stone statues, which the island is most known for, for long distances. They moved carved stone sculptures that weighed up to 82 tons as far as six miles (10 km). The islanders cultivated a large part of the island with multiple crops. Estimates of the maximum population on the island ranged from 7,000 to as high as 20,000. And yet the population and civilization must have crashed. When European boats first recorded their interaction with the island (in the 1700s) the population was only several thousand, and these people were leading a tough life in an impoverished and desolate environment. You can see from just the outlines of this story why the island's history has always been so intriguing. Now with our interest in sustainable systems, it is important to attempt an understanding. There are parallels between their tiny island and our planet. Once the environment started to decay and subsequent crash of population and society, these islanders had no place to go. Sustainability isn't just about maintaining a mere subsistence life style, it's also about continuing to develop the culture and have a healthy physical existence. In this case study, we are going to examine the population, agriculture and land use practices that were employed on Easter Island from about 400 AD to about 1700 AD. We are going to analyze the very gradual depletion of the natural capital on Easter Island using a "systems" approach. References to studies of the fate of Easter Island A more complete story can be found at the following sources:

Wikipedia: [http://en.wikipedia.org/wiki/Easter\\_Island](http://en.wikipedia.org/wiki/Easter_Island)

Discover Magazine: Jared Diamond. Easter's end. Discover magazine, August 1995. 16(8): 62-69.

TED talks such as:

[http://www.ted.com/talks/lang/eng/jared\\_diamond\\_on\\_why\\_so\\_societies\\_collapse.html](http://www.ted.com/talks/lang/eng/jared_diamond_on_why_so_societies_collapse.html)

[http://blog.ted.com/2008/10/27/why\\_do\\_societies\\_collapse/](http://blog.ted.com/2008/10/27/why_do_societies_collapse/)

Diamond, J. (2005). Collapse: How societies choose to fail or succeed. New York, Viking.

Salient features The story of Easter Island has particular features that make it amenable to examination with a systems approach. First, it is very similar to the systems model for sustainability that we developed in Figure 12 and 13; there are suggestions of growth, harvest, and bad luck. Second, at any time the processes seem to be close to being in balance; it is only by looking at the long term effect of these do we see the impact of a slight over harvest or a previous year of bad luck. Third, the description contains some simple models that could be tied together to get an integrated picture; there is population growth, harvest of trees, soil moisture, agriculture and fishing. These processes are related, but not directly.

Applying the systems tool We are going to put separate small models together and to examine how these individual processes counter or reinforce each other. This is an oversimplified model in which will only consider three stocks: the number of people, palm trees, and rats.

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The number of people is the balance between birth and death rates. As there are more people, there will be more births, i.e. the population growth has a positive feedback component. The number of deaths may depend on many other factors including natural causes, famine, and disease. A simple model diagram for this is given below.

Figure 6-15. Human population sub-model showing positive feedback for births but a constant death rate.

The number of trees is also a balance between the number of palm nuts that germinate and grow, and the cutting down of the

trees. \n\n \n \nFigure 6-016. Palm tree sub-model also have positive feedback for growth and \nconstant loss. \n\n \n\nThe third strand in our model will be the rat population. People \nbrought rodents to the island. These rats play a key role in this \nproblem. People eat the rats and the rats eat the palm fruit, \ndecreasing the tree population. Their population is just like the \n\n\n154 August 13, 2013 \n\n \n\nothers, there is positive feedback for rat births and several factors \ncontrolling death. \n\nNow we are going to connect these three stocks and flows models \nwith factors that affect either the birth or death rates. The following \nlist details these interactions. \n\n1. Rats have a positive effect on people births because this \nis a source of food for people. The birth rate of people will \nincrease with more rats (and the birth rate will decrease if \nrats are low). \n\n2. Rats have a negative effect on human death. The death \nrate of people will increase if rats are too low. \n\n3. People have a positive effect on the harvesting of trees. \nMore people cut down more trees because they need them \nfor fishing and to cultivate land for crops. \n\n4. Rats have a negative effect on the rate of palm fruit \ngermination. The number of rats decreases the percentage \nof new palm seeds that germinate successfully because the \nrats chew on the seeds. \n\n5. Palm trees have a positive effect on rat births, because \nthe rats eat the palm fruit. \n\n \n\nWe could add more detail to this model, but even with only these \nfive interactions this turns out to be a very interesting and \ninstructive model. Looking at the model diagram, below, you can \nsee that there are many positive feedbacks and only a few negative \nfeedbacks. \n\n\n\nDraft v7 155 \n\n \n\n \nFigure 6-17. The rat submodel interacts with both humans and trees. \n\n \n\nAccording to the historical record, as the human population grew, \npeople cut more and more trees. They needed these trees for \nmaking boats for fishing and they needed more and more land for \ncultivation. Over harvesting trees, just on its own would have been \na problem for them, but this was exacerbated by the fact that they \nalso ate rats, and rats depended on the trees for food. As the human \npopulation continued to grow, they cut enough trees such that they \nran out of trees to use for fishing. Simultaneously, with fewer trees \nthey not only couldn't fish effectively but the other food source, \nrats, declined. \n\nThe model built here only represents a few of the interactions that \nhave been described. By putting these into a systems diagram, we \ncan explore the possible behaviors of the individual populations \nand their effect on each other. It is possible that the population \n\n\n156 August 13, 2013 \n\n \n\ncould have also reached a balance. There is nothing inherent in the \nstructure of these relationships that makes it crash. However, the \nbalance comes about because all of the relatively rapid rates of all \nthe processes are cancelling each other out, but a minor imbalance \nin the rates can lead to abrupt changes in the whole system. \n\nSome narratives of Easter Island decline blame the population for \ntheir resource use strategies. For example in the book \u201cCollapse\u201d \n(2005), Jared Diamond wonders what the person who cut down the \nlast palm tree was thinking. Even this simple model shows that \nthere were multiple factors in play and the path toward a \ndownward spiral of trees could have been set in motion when there \nwere still many trees. This should be a cautionary tale for working \nwith real and complex systems, i.e. the controls may have delays \nand multiple factors that make them very difficult for a person in \nthe ecosystem and society to observe. It\u2019s not just a matter of \ntaking the right action for the moment, but also being able to \nunderstand the more complex interactions and consequences of our \nactions. \n\n \n6.10 Summary \n\nMethodically constructing a stock and flow model to represent the \nprocesses



related to an environmental problem supports good practice for scientific information gathering. The constraints on the quantities that are being measured and followed forces the clarification of assumptions. The structure of the model can be visualized with iconography that illuminates the relationship to particular functions of the overall system such as feedbacks, stock limitation and possible steady state conditions. The basic assumptions for using a natural resource sustainably can be explored using this approach. The goal of sustainable use would be to have the input match the output and maintain a steady state for the resource. Positive feedback works to replenish the stock, but this is a double-edged sword, just one bad year can lead to an eventual collapse unless the harvest is decreased.

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Analysis of these models involves taking apart each stock and flow and explaining how that part contributes to the overall behavior of the system. This is a very useful exercise for construction of the model and for communication about the important features of a problem. As models become busier they often require sub-models for different stocks. The example of Easter Island demonstrated hypothetical relationships between the stocks of palm trees, people and rats. At high human populations, this system was not resilient to changes and might explain the decline of the resource base.

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Chapter 6 \u2013 Stock and Flow Systems

## 6.1 Introduction

Ecological, geochemical and human processes can be described by following the flows of material or energy from one place or form to another. A "system" is any set of connected processes and quantities of resources. It can be as large or as small as you want to set the boundaries around. Although some people use the term "systems approach" to be holistic and inclusive, our use of the word "systems view" specifies a set of intellectual tools that can be applied to any size set of processes and resources.

This text presents one specific definition of how to characterize an environmental problem as a system of stocks and flows. We will be using a limited list of characteristics of a system that can be used to describe many different structures and behaviors. Our constrained set of categories will help highlight the structural similarities and differences between different systems.

This "systems" approach is useful for simplifying problems, looking for significant processes and identifying controls. The approach can also be used to create simulations of future conditions and to communicate these to other people who are making decisions. Another of the benefits of this approach is that it clearly identifies the assumptions on which simulations are based. A good "systems" model is both a valuable research tool and a platform for communication and decision-making. Thus, carefully gathering information to construct a stock and flow description of an environmental problem is a good example of methodically collecting information that takes place in scientific research (Pielke 2007).

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## 6.2 Model Components

There are five components that we will use to represent the structure and behavior of our chosen system: stocks, flows, information flows, convertors/constants and a source/sink. An icon represents each component. For example, look at the growth of a population of rabbits (see Figure 1).

Figure 6-1. A simple systems diagram for the increase in a population of rabbits illustrates the five objects that we will use. Stocks are a quantity of something.

Water in a tank is a good example of a stock. Sometimes stocks are called reservoirs. All the stocks that are connected with flows will have the same units, that is all the stocks will be a quantity of water, or an amount of carbon, nor the number of people, etc. In our example, the stock is the number of rabbits in the population. We represent this in a systems diagram with a box icon. A source or sink is either has an unlimited, unchanging concentration or a reservoir that is outside the boundaries of the system that we are studying. In our example, the source of new matter that supports rabbit growth is not being considered. You can imagine another model where the amount of food available to the rabbit population limited the amount of new rabbits being born. In this case, we would probably model the system to include the nutrients as a stock rather than a source/sink. A source/sink is represented as a little cloud in our diagrams. Flows connect stocks or source/sinks. The flow will increase any stock that it flows into or decrease a stock that it flows out of. All the flows that are connected to a stock will have the units of whatever the units of the stocks are per time. For example this could be liters of water per hour, tons of carbon per year, or in our example, rabbits per month. When we have information that is needed in the model as a constant or we need to make a calculation, we show that as a "converter/constant". In our example, the growth rate constant for the rabbits was given as a constant. In the diagram, this is circle. Information connectors illustrate the flow of information, not material, from other components to either flows or converters. Information cannot flow to a stock because the stocks can't do anything with that information. In the simplest form, an information flow simply notifies an action of the concentration of a stock, the rate of flow, or the value in a converter/constant. In our example, information flows brought in the values of the growth rate constant and the number of rabbits to the "birth of new rabbits" flow. The flow is calculated as the growth rate constant times the number of rabbits. The icon for this is a single line arrow.

These five components can be combined in flexible ways to describe the structure of different systems. An important value of this approach is that the structure of the model indicates particular types of behavior and the iconography helps visualize these structures. In our example of rabbit growth with unlimited resources (indicated by the source/sink tool), the population would grow exponentially. As there are more rabbits, the number of new rabbits per time period will get bigger, leading to an even higher population of rabbits, and so on. A mathematical model of this population growth would give the following pattern of growth shown in Figure 6-2 as population vs. time. (Of course the population can't continue to grow like this forever.)

Figure 6-2. Rabbit population growth predicted from the model in Figure 1. The initial rabbit stock was set to 10 and the growth rate constant was set to 0.1 per month. The structure and relationships in this particular model demonstrates positive-feedback. As the stock increases, that increase positively affects that flow that is leading to that stock. Many biological systems have this structure and function as part of their overall regulation. Sometimes this is good, such as in the growth of food crops and forests, the more crops or forests the faster they grow. Sometimes this is a bad feature for humans such as the spread of a disease (the more infected people, the faster the disease will spread) or the growth of invasive species. We will examine several "simple" structures that are very common. These simple structures can be

combined in larger models to describe very complex and busy processes. For example, if we were to create a model for global warming it would have positive and negative feedback components, open and closed systems and steady state structures included making up the full model. These "simple" structures that we are starting with are like the sentences in a larger document. You might be able to understand the individual sentences but not understand the entire document, but it is very likely that if you don't at least understand the sentences, you won't understand the total document.

### 6.3 Model structures and behaviors

The following structures and behaviors can be found in many larger systems models. The analysis of a system should start with determining the extent or boundaries of the system as you plan to study it, and then look for smaller structures and then how these smaller units are related.

#### Boundaries of the system

The first step in studying or communicating information about a system is to explicitly define the boundaries and what flows in and out. A "closed system" is one in which there are no source/sink components. All the flows occur between stocks. Often the decision of whether or not a system is open or closed requires a judgment based on the significance of some of the smaller losses or gains and a decision on the time scale of your study. For example, you might model a forest as a closed system for nutrients ignoring the amounts of nitrogen that comes in from rain or lost through streams. The time scale question is apparent if, for example, you are studying the gain and loss of species in a city park but are ignoring evolution. The description and diagramming of a systems model should attempt to make these boundaries very clear.

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Figure 6-3: Several examples of open and closed systems. a and b are open, c is closed.

Positive and negative feedback - A stock that controls the flow into that stock can be described as having a negative or positive feedback. Sometimes we will talk about positive or negative feedback "loops" which are when stock A controls stock B which in turn eventually controls the flow into A. These feedback loops are crucial characteristics of systems control. Figure 1 was an example of a positive feedback and the example behavior given in Figure 2. Figure 4 shows a system that contains a negative feedback system with an example output.

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Figure 6-4. A system that contains a negative feedback control (shown in red, or slightly gray). The system wouldn't work without the other components. The number of barnacles continues to increase until it hits a maximum and then it levels off due to lack of any more space.

#### Stock limitation

One of the powerful applications of the systems approach is to examine the constraints over extended periods of time. Some of these are mitigated by feedback inhibition and others are exacerbated by positive feedback. Stock limitation is an absolute limitation on the amount of a stock that can flow to other stocks or an ultimate sink. Examples of stock limitation might be the seasonal availability of nitrogen in the soil, the space trees need to grow, or the amount of fossil fuels available for human consumption. Figure 5 presents two variations on a model for bacterial growth, one with and one without stock limitation.

a. nb.

Figure 6-5. Stock limitation model for bacterial growth. The stock is the amount of nutrients in the container. In model "a" there is no limiting stock, in model "b" when the limiting stock runs out, the new bacteria production rate is forced to stop.

#### Steady state

The inflows to and outflows from a stock can create a situation where steady state is possible. If the sum of all the inputs is equal to the sum of all the outputs then the value of

the stock will not change with time. A slight increase of the input or a slight decrease of the output rate can lead to an increasing stock. Figure 6 illustrates a familiar example that relates to body weight. Other examples of steady state conditions are the CO<sub>2</sub> concentration in the atmosphere (currently not in steady state), use and replenishment of natural capital, or the human population at zero population growth. The conditions that lead to steady state are important to understand because the steady state may be the consequence of a very slow input and very slow output, in which case not much will ever happen very quickly. Conversely, the steady state could be a very tenuous balance between rapid input and output. With rapid fluxes, slight disturbance in one rate could have dramatic consequences. A good example of this delicate balance is a pond in which a large amount of algae growth is growing and contributing oxygen to the water, but then with a slight change in temperature the large amount of algae turn from a net oxygen producer to a net oxygen consumer. These ponds crash into a scummy mass very quickly and start to stink. Simpler natural systems may be controlled by just a few rapid fluxes and when one of these processes changes those natural systems can flip to a whole new behavior. We will also examine the stability, instability and resilience of these environments in Chapter 7 using the tools of the network view.

Figure 6-6. An example of a familiar steady state problem. If the input equals the output for a stock, the stock will remain constant with time, no matter how fast the input and output are. If the input exceeds the output, then the stock will increase. In this case food input is in terms of the weight of all food eaten and the food output is the weight of all excretion of waste, including the CO<sub>2</sub> exhaled. The variable part of the bodyweight is food storage that is probably fat.

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### 6.4 Simple and busy models

We have shown several “simple” models above. These models have a few components or strings of components and all the units for stocks and flows are related. There are other simple models that might contain two parallel paths to represent different forms of materials or energy. For example modeling energy and nitrogen in an ecosystem requires two sub-models; one for nitrogen and one for energy that are linked by information connectors. These should be treated as two simple models that have some interacting control points. The point of using the systems view is to take a complex set of processes and try to simplify it to just a few components that describe the control over the behavior. Then this model of the system can be used to make predictions about different controls or perturbations.

Several examples of simple and slightly busy models are given below. A busy model contains several simple models joined together. For each of these examples an analysis is provided that serves to demonstrate how you can use this to understand environmental problems.

Example 1: Changes in human population in a country. The current population plus additions from births or immigration and minus losses from death or emigration determines the new population level. If the birth rate is higher than the death rate even by a little bit, the population can experience an exponential growth rate. In many countries, industrialization has led to a decreased death rate followed by a decreased birth rate. The overall side effect of industrialization on the population has been to stabilize of population size. Some countries however, are stalled at a level of industrial development that has resulted in a decrease in the death rate but left the birth rate high. These countries are experiencing rapid population growth rates.

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Figure 6-7. Population change. The population increases from birth or

immigration and decreases due to emigration or death.

**Analysis – The population is the only stock in this system.** All of the inputs and exports are out of the system, which only means they are not being studied in this model, not that they aren't important. The population is a possible steady state situation. Notice that this version of the model has left out the control of births or deaths by the population size itself. (See Figure 1 for how it should be written.) This diagram illustrates clearly that we need to understand the relative rates of all of these processes to predict what will happen with this population.

**Figure 6–8. Busier model of population change.** Economic growth in a country (which can be the result of industrialization) creates wealth. The economic wealth per capita is the total economic wealth divided by the population at any time. In models of population growth, a decrease in death rate is correlated to an initial increase in per capita wealth. If the economic wealth per capita continues to increase, families may choose to have smaller families and thus decrease the birth rate. Note that the structure of this model makes it clear that we are assuming that increased per capita wealth will have some impact on the birth and death rate.

**Analysis:** This model contains two simple models that are connected through the "per capita wealth" convertor. Economic growth will increase the per capita wealth and increases in population will decrease the per capita wealth. This model illustrates that if the economy grows more slowly than the population, it may result in higher per capita wealth and then in a decreased birth rate. This may lead to a slowing of the birth rate to allow a steady state population. However, if the economy grows just enough to decrease the death rate but the per capita wealth doesn't increase after that point, the population will continue to grow exponentially. This relationship between population and economic conditions is the basis for studying demographic transitions that occur. In Northern Europe, the United States and Japan, for example, the industrialization and economic growth has lead to what is called the classical demographic transition. We will revisit the systems description of demographic transitions when we study how different worldviews treat the risks of population growth and forecasts for economic growth (Chapter 11). The systems analysis of this problem can be combined with other frameworks to provide further help in describing and making decisions.

**Example 2: Global warming and CO<sub>2</sub> in the atmosphere.** Global temperatures and the CO<sub>2</sub> in the atmosphere are linked at multiple layers. The "busy" model diagram below shows how several simple models are linked.

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**Figure 6–9. A busy model of atmospheric temperature and the geochemical cycle for carbon.** The analysis, below, identifies the simple model parts and the linkages between these sub-models.

**Analysis:** This model is missing many important stocks and flows. Even with this deficit, it is useful to analyze the structure and potential behavior of the model. The top part of the model shows that the atmosphere could potentially be in steady state for heat energy. The sun energy comes in and the heat is radiated back out. The amount of CO<sub>2</sub> in the atmosphere makes the net efficiency of irradiation back into space less efficient, requiring a slightly higher atmospheric temperature to reach a steady state for the energy (heat) in the atmosphere. This is called the "greenhouse effect". The bottom part of the model shows two major fates for CO<sub>2</sub> from the atmosphere, either going into ocean or terrestrial biomass. In this version, the only controls that are shown are the increase in respiration rates of the terrestrial and oceanic plants from higher temperature.

Notice that the top part of the model is tracking energy and the bottom part of the model is tracking carbon. There are no flows between these two halves, only an information connection and converter. The linkage of these two sub-models leads to a potentially very important behavior, run-away positive feedback of the temperature. The scenario for that outcome is as follows:

1. the atmospheric temperature increases,
2. which increases respiration from terrestrial and aquatic biota,
3. which leads a higher steady state of CO<sub>2</sub> in the atmosphere
4. which, in turn, leads to higher temperature
5. and it continues

These two examples illustrate how the systems view is valuable. Example 1 shows how to take a simple model and combine it with another simple model to study the potential interactions between processes. Example 2 shows how to dissect a model into the simple sub-models, analyze them and then put these all back together to study the overall behavior and look for potential problems.

### 6.5 Starting Steps

1. Identify what material or energy is being moved.
2. Identify what the reservoirs are and how material or energy moves between these reservoirs, i.e. the flows.
3. Draw a boundary around the system you are studying: what stocks and flows are you quantifying and what is outside. If there are flows in or out of your target system, then these must be represented by sources or sinks, respectively.
4. Create a diagram that shows the major reservoir stocks, flows, sources and sinks using the iconography supplied above.
5. Are there any conditions (such as temperature) or derived quantities (such as flow per person) that might be controlling a flow? If so, create a converter or constant to represent this relationship.
6. Make linkages from stocks to flow-regulators, from one flow to another flow, and from converters to flows.

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7. Check the diagram to see that all flows represent movement per unit time of whatever is in the stocks.
8. Examine the diagram for the regulatory components within a flow such as feedback inhibition (negative feedback), feedback acceleration (positive feedback), stock-limited flow.
9. Examine the diagram for relationships between the flow of different material or energy (such as use of natural capital vs. the rate of population growth).

### 6.6 Overlaps and conflicts with other tools

Term in "Systems";

another viewer/term similarities and differences

boundary scale/extent

Everything outside the boundary of the system is neither neglected or is an unlimited source or sink.

In the Scale viewer, extent relates to the size of the largest dimension considered, the word doesn't imply any process nor specific border.

stock network/node A stock must be something measurable that can be moved through a flow. In the network view, a node can be a quality that changes depending on input links.

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flow network/link A flow must be the movement of material or energy per unit time and whatever is flowing has to be the same as the stock at neither end. A link identifies a relationship between nodes. It can be a quantity of material moved but it doesn't have to be a quantity.

stability network/stability, resilience and resistance

Systems models can reach steady state that has some stability due to some form of negative feedback that keeps it at a level or in some range. The type of systems model that we are using doesn't have a mechanism to change its own structure. A network diagram that has many weak interactions can shift the operational structure and show how a large number of weak interactions or the combination of fast and slow processes can lead to the resilience or loss of resilience of the network.

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### 6.7 Extending analysis to the

next levels \nAn important extension of the use of systems models is to create \nsimulations that demonstrate overall system behavior given certain \ninput conditions and constants. We will look at the components of \nthe system, such as positive or negative feedback to look for very \ngeneral system behavior. There are software applications that are \nuseful for turning these systems diagrams into mathematical \ndynamic models (the diagrams and charts in this page were \ngenerated with STELLA from High Performance Systems, \n<http://www.hps-inc.com>). See the appendicies for this book to see \nsimulations that were written in STELLA and simulations made \navailable on the web (through Forio.com). In these simulations \nonly the parameter values can be changed, not the structure of the \nmodel itself. But these simulations are very useful for illustrating \nthe types of predictions and uses for simulations. \n\nSimulations of this type are extremely useful in modern decision-\nmaking. For example, the Northwest Power Council created a \ncomplicated and very busy model that contained information on \nfish, dams, river flows and electricity. This model could be run \nunder different conditions and demands for energy to show which \nparameters affect fish survival most. They were able to show the \nmodel to people who work in this arena of fish and rivers to see if \nthe model behaves in a way they think it should; does it show low \nfish years when expected or high fish years following particular \nevents? The simulation model and the accessible interface were \npowerful tools in addressing problems and getting people to learn \nabout complicated social, economic and ecological issues. \n\n \n\n\nDraft v7 147

### 6.8 Developing a simplified Systems model of \nsustainable resource use

Many people subscribe to the idea that a sustainable resource is \none in which you reach a steady state because you don't use the \nresource faster than it is being created. Whether or not this is \nrequired for all resources to attain a sustainable society is a very \ninteresting question. It maybe that you can have some resources \ndecrease and be replaced by other resources. There are different \ndefinitions of overall sustainability that address whether the entire \nensemble of capital types has to be stable or whether substitutions \ncan be made. \n\nWe will focus here on the sustainable use of a single resource. For \nexample, you would harvest the wood at the same rate as new trees \nwere growing to replace what you took. \n\n \n\nFigure 6-10. The starting assumptions for a model of sustainable natural \nresources are that input comes from growth and output goes to harvest. There \nare no other inputs or fates being considered. \n\n\nIf this resource is based in natural (biological) capital the growth \nrate will often depend on the amount of the stock. For example \nhealthy fish populations grow faster with more fish and trees will \ngrow better in a healthy forest with lots of other trees to provide \nprotection and a suitable micro-climate. Although it isn't always \nthe case, let's model the natural resource as having a positive \nrelationship to the growth of new resource. \n\n\n\n148 August 13, 2013 \n\n \n\nFigure 6-11. In a simple sustainable harvest model, the natural resource has a \npositive feedback on the growth of that resource. This holds within the region of \nhealthy, and not over-abundant resource. \n\n \n\nWhen we harvest the resource, we might just be removing the fish \nor trees, but we can also be degrading the environment that the fish \nor trees need to grow. For example, driving bulldozers around on \nthe soil and channelizing streams in steep watersheds has a \nnegative effect on forest health. Similarly, some fishing methods \ndisrupt the breeding areas for fish. Thus the harvest has a direct \ntake of the resource but it can also degrade the conditions leading \nto a decrease in the growth rate. Notice in this case that a negative \neffect on conditions is passed through to impact growth because \nthere is

a positive relationship between conditions and growth: worse conditions lead to lower growth. Figure 6-12. The mechanisms of harvest can have a negative effect on the conditions for growth. Overharvest can damage the microenvironment necessary for optimal growth. Another important issue with natural resource management is the impact of bad (or good) luck. What if you were managing a forest that had an average growth rate but there was a single drought year that decreased the input to the resource by 50% just for that year? If you had a harvest plan that was even just 5% more than the actual maximum yield you could harvest, it would lead to a decrease in the population that would never recover (assuming you don't stop harvesting after you see the population start to crash). Figure 6-13. Conditions might also vary with time, such as a year of drought or unhealthy water. 150 August 13, 2013 The effect of one bad year (only 50% output) and an underestimate of true maximum yield by only 5%. In 100 years you're down to less than 1/3 of your starting natural capital. Figure 6-14. With just one bad year, holding to the previous maximum sustainable yield will eventually cause the collapse of this resource. Using this simple model of natural capital and sustainability illustrates that there are at least three ways to destroy the sustainability of your natural capital: a. simple overharvest, but this may be because you didn't have good estimates for the maximum yield b. indirect effects from either harvest methods or use c. risk of being too close to the maximum yield, one bad year and the resource declines dramatically

### 6.9 Case Study: Population and Environment of Easter Island, Rapa Nui

Easter Island (also known as Rapa Nui) is a small island in the middle of a very large ocean. The area of the island is only 166 km<sup>2</sup> (64 mi<sup>2</sup>) and it is 2250 km from the nearest other island (Pitcairn Island) and over 3700 km from South America, the nearest continent. You have undoubtedly heard something about this fascinating island related to speculations on what caused the population to crash. In fact, you've probably heard more about this island because of this failure to be sustainable than you've heard about any of the myriad of other islands in the South Pacific. At one time in the history of this island, the society had fairly sophisticated culture and technology. The cultural history describes a well-developed hierarchy with laws and written script. The evidence of the technology was their ability to move the large stone statues, which the island is most known for, for long distances. They moved carved stone sculptures that weighed up to 82 tons as far as six miles (10 km). The islanders cultivated a large part of the island with multiple crops. Estimates of the maximum population on the island ranged from 7,000 to as high as 20,000. And yet the population and civilization must have crashed. When European boats first recorded their interaction with the island (in the 1700s) the population was only several thousand, and these people were leading a tough life in an impoverished and desolate environment. You can see from just the outlines of this story why the island's history has always been so intriguing. Now with our interest in unsustainable systems, it is important to attempt an understanding. There are parallels between their tiny island and our planet. Once the environment started to decay and subsequent crash of population and society, these islanders had no place to go. Sustainability isn't just about maintaining a mere subsistence life style, it's also about continuing to develop the culture and have a healthy physical existence. In this case study, we are going to examine the population, agriculture and land use practices that were employed on



Easter Island from about 400 AD to about 1700 AD. We are going to analyze the very gradual depletion of the natural capital on Easter Island using a "systems" approach. References to studies of the fate of Easter Island A more complete story can be found at the following sources:

Wikipedia: [http://en.wikipedia.org/wiki/Easter\\_Island](http://en.wikipedia.org/wiki/Easter_Island)

Discover Magazine: Jared Diamond. Easter Island. Discover Magazine, August 1995. 16(8): 62-69.

TED talks such as:

[http://www.ted.com/talks/lang/eng/jared\\_diamond\\_on\\_why\\_societies\\_collapse.html](http://www.ted.com/talks/lang/eng/jared_diamond_on_why_societies_collapse.html)

[http://blog.ted.com/2008/10/27/why\\_do\\_societies\\_collapse/](http://blog.ted.com/2008/10/27/why_do_societies_collapse/)

Diamond, J. (2005). Collapse: How societies choose to fail or succeed. New York, Viking.

Salient features The story of Easter Island has particular features that make it amenable to examination with a systems approach. First, it is very similar to the systems model for sustainability that we developed in Figure 12 and 13; there are suggestions of growth, harvest, and bad luck. Second, at any time the processes seem to be close to being in balance; it is only by looking at the long term effect of these do we see the impact of a slight over harvest or a previous year of bad luck. Third, the description contains some simple models that could be tied together to get an integrated picture; there is population growth, harvest of trees, soil moisture, agriculture and fishing. These processes are related, but not directly.

Applying the systems tool We are going to put separate small models together and to examine how these individual processes counter or reinforce each other. This is an oversimplified model in which will only consider three stocks: the number of people, palm trees, and rats.

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The number of people is the balance between birth and death rates. As there are more people, there will be more births, i.e. the population growth has a positive feedback component. The number of deaths may depend on many other factors including natural causes, famine, and disease. A simple model diagram for this is given below.

Figure 6-15. Human population sub-model showing positive feedback for births but a constant death rate.

The number of trees is also a balance between the number of palm nuts that germinate and grow, and the cutting down of the trees.

Figure 6-16. Palm tree sub-model also have positive feedback for growth and constant loss.

The third strand in our model will be the rat population. People brought rodents to the island. These rats play a key role in this problem. People eat the rats and the rats eat the palm fruit, decreasing the tree population. Their population is just like the 154 August 13, 2013

Others, there is positive feedback for rat births and several factors controlling death.

Now we are going to connect these three stocks and flows models with factors that affect either the birth or death rates. The following list details these interactions.

1. Rats have a positive effect on people births because this is a source of food for people. The birth rate of people will increase with more rats (and the birth rate will decrease if rats are low).
2. Rats have a negative effect on human death. The death rate of people will increase if rats are too low.
3. People have a positive effect on the harvesting of trees. More people cut down more trees because they need them for fishing and to cultivate land for crops.
4. Rats have a negative effect on the rate of palm fruit germination. The number of rats decreases the percentage of new palm seeds that germinate successfully because the rats chew on the seeds.
5. Palm trees have a positive effect on rat births, because the rats eat the palm fruit.

We could add more detail to this model, but even with only these five interactions this

turns out to be a very interesting and instructive model. Looking at the model diagram, below, you can see that there are many positive feedbacks and only a few negative feedbacks.

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Figure 6-17. The rat submodel interacts with both humans and trees. According to the historical record, as the human population grew, people cut more and more trees. They needed these trees for making boats for fishing and they needed more and more land for cultivation. Over harvesting trees, just on its own would have been a problem for them, but this was exacerbated by the fact that they also ate rats, and rats depended on the trees for food. As the human population continued to grow, they cut enough trees such that they ran out of trees to use for fishing. Simultaneously, with fewer trees they not only couldn't fish effectively but the other food source, rats, declined.

The model built here only represents a few of the interactions that have been described. By putting these into a systems diagram, we can explore the possible behaviors of the individual populations and their effect on each other. It is possible that the population

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could have also reached a balance. There is nothing inherent in the structure of these relationships that makes it crash. However, the balance comes about because all of the relatively rapid rates of all the processes are cancelling each other out, but a minor imbalance in the rates can lead to abrupt changes in the whole system.

Some narratives of Easter Island decline blame the population for their resource use strategies. For example in the book *Collapse* (2005), Jared Diamond wonders what the person who cut down the last palm tree was thinking. Even this simple model shows that there were multiple factors in play and the path toward a downward spiral of trees could have been set in motion when there were still many trees. This should be a cautionary tale for working with real and complex systems, i.e. the controls may have delays and multiple factors that make them very difficult for a person in the ecosystem and society to observe. It's not just a matter of taking the right action for the moment, but also being able to understand the more complex interactions and consequences of our actions.

## 6.10 Summary

Methodically constructing a stock and flow model to represent the processes related to an environmental problem supports good practice for scientific information gathering. The constraints on the quantities that are being measured and followed forces the clarification of assumptions. The structure of the model can be visualized with iconography that illuminates the relationship to particular functions of the overall system such as feedbacks, stock limitation and possible steady state conditions. The basic assumptions for using a natural resource sustainably can be explored using this approach. The goal of sustainable use would be to have the input match the output and maintain a steady state for the resource. Positive feedback works to replenish the stock, but this is a double-edged sword, just one bad year can lead to an eventual collapse unless the harvest is decreased.

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Analysis of these models involves taking apart each stock and flow and explaining how that part contributes to the overall behavior of the system. This is a very useful exercise for construction of the model and for communication about the important features of a problem. As models become busier they often require sub-models for different stocks. The example of Easter Island demonstrated hypothetical relationships between the stocks of palm trees, people and rats. At high human populations, this system was not resilient to changes and might explain the decline of the resource base.

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13, 2013 \n\n \n\n \n\n \n \n\nChapter 6 \u2013 2013 Stock and Flow Systems \n \n6.1  
Introduction \nEcological, geochemical and human processes can be described by  
\nfollowing the flows of material or energy from one place or form \nto another. A  
"system" is any set of connected processes and \nquantities of resources. It  
can be as large or as small as you want \nto set the boundaries around. Although some  
people use the term "systems approach" to be holistic and inclusive, our  
use of the word "systems view" specifies a set of intellectual tools that  
can be \napplied to any size set of processes and resources. \n\nThis text presents  
one specific definition of how to characterize an \nenvironmental problem as a system  
of stocks and flows. We will \nbe using a limited list of characteristics of a system  
that can be \nused to describe many different structures and behaviors. Our  
\nconstrained set of categories will help highlight the structural \nsimilarities and  
differences between different systems. \n\nThis "systems" approach is  
useful for simplifying problems, \nlooking for significant processes and identifying  
controls. The \napproach can also be used to create simulations of future \nconditions  
and to communicate these to other people who are \nmaking decisions. Another of the  
benefits of this approach is that it \nclearly identifies the assumptions on which  
simulations are based. \nA good "systems" model is both a valuable research  
tool and a \nplatform for communication and decision-making. Thus, carefully  
\ngathering information to construct a stock and flow description of \nan  
environmental problem is a good example of methodically \ncollecting information that  
takes place in scientific research (Pielke \n2007). \n \n\n\nDraft v7 131 \n\n  
\n6.2 Model Components \nThere are five components that we will use to represent the  
\nstructure and behavior of our chosen system: stocks, flows, \ninformation flows,  
convertors/constants and a source/sink. An icon \nrepresents each component. For  
example, look at the growth of a \npopulation of rabbits (see Figure 1). \n\n \n\n  
\nFigure 6-1. A simple systems diagram for the increase in a population of rabbits  
\nillustrates the five objects that we will use. \nStocks are a quantity of something.  
Water in a tank is a good \nexample of a stock. Sometimes stocks are called reservoirs.  
All the \nstocks that are connected with flows will have the same units, that \nis all  
the stocks will be a quantity of water, or an amount of carbon, \nor the number of  
people, etc. In our example, the stock is the \n\n\n\n132 August 13, 2013 \n\n  
\nnumber of rabbits in the population. We represent this in a systems \ndiagram with  
a box icon. \n\nA source or sink is either has an unlimited, unchanging  
\nconcentration or a reservoir that is outside the boundaries of the \nsystem that we  
are studying. In our example, the source of new \nmatter that supports rabbit growth  
is not being considered. You can \nimagine another model where the amount of food  
available to the \nrabbit population limited the amount of new rabbits being born. In  
\nth case, we would probably model the system to include the \nnutrients as a stock  
rather than a source/sink. A source/sink is \nrepresented as a little cloud in our  
diagrams. \n\nFlows connect stocks or source/sinks. The flow will increase any \nstock  
that it flows into or decrease a stock that it flows out of. All \nth flows that are  
connected to a stock will have the units of \nwhatever the units of the stocks are per  
time. For example this \ncould be liters of water per hour, tons of carbon per year,  
or in our \nexample, rabbits per month. \n\nWhen we have information that is needed in  
the model as a \nconstant or we need to make a calculation, we show that as a  
"converter/constant". In our example, the growth rate constant for \nth`

rabbits was given as a constant. In the diagram, this is circle. Information connectors illustrate the flow of information, not material, from other components to either flows or converters. Information cannot flow to a stock because the stocks can't do anything with that information. In the simplest form, an information flow simply notifies an action of the concentration of a stock, the rate of flow, or the value in a converter/constant. In our example, information flows brought in the values of the growth rate constant and the number of rabbits to the "birth of new rabbits" flow. The flow is calculated as the growth rate constant times the number of rabbits. The icon for this is a single line arrow.

These five components can be combined in flexible ways to describe the structure of different systems. An important value of this approach is that the structure of the model indicates particular types of behavior and the iconography helps visualize these structures. In our example of rabbit growth with unlimited resources (indicated by the source/sink tool), the population would grow exponentially. As there are more rabbits, the number of new rabbits per time period will get bigger, leading to an even higher population of rabbits, and so on. A mathematical model of this population growth would give the following pattern of growth shown in Figure 6-2 as population vs. time. (Of course the population can't continue to grow like this forever.)

Figure 6-2. Rabbit population growth predicted from the model in Figure 1. The initial rabbit stock was set to 10 and the growth rate constant was set to 0.1 per month. The structure and relationships in this particular model demonstrates positive-feedback. As the stock increases, that increase positively affects that flow that is leading to that stock. Many biological systems have this structure and function as part of their overall regulation. Sometimes this is good, such as in the growth of food crops and forests, the more crops or forests the faster they grow. Sometimes this is a bad feature for humans such as the spread of a disease (the more infected people, the faster the disease will spread) or the growth of invasive species.

We will examine several "simple" structures that are very common. These simple structures can be combined in larger models to describe very complex and busy processes. For example, if we were to create a model for global warming it would have positive and negative feedback components, open and closed systems and steady state structures included making up the full model. These "simple" structures that we are starting with are like the sentences in a larger document. You might be able to understand the individual sentences but not understand the entire document, but it is very likely that if you don't at least understand the sentences, you won't understand the total document.

### 6.3 Model structures and behaviors

The following structures and behaviors can be found in many larger systems models. The analysis of a system should start with determining the extent or boundaries of the system as you plan to study it, and then look for smaller structures and then how these smaller units are related.

#### Boundaries of the system

The first step in studying or communicating information about a system is to explicitly define the boundaries and what flows in and out. A "closed system" is one in which there are no source/sink components. All the flows occur between stocks. Often the decision of whether or not a system is open or closed requires a judgment based on the significance of some of the smaller losses or gains and a decision on the time scale of your study. For example, you might model a forest as a closed system for nutrients ignoring the amounts of nitrogen that comes in from rain or lost

through streams. The time scale question is \napparent if, for example, you are studying the gain and loss of \nspecies in a city park but are ignoring evolution. The description \nand diagramming of a systems model should attempt to make these \nboundaries very clear. \n\n\n\nDraft v7 135 \n\n \n\n \nFigure 6-3: Several examples of open and closed systems. a and b \nare open, c is closed. \n \n\nPositive and negative feedback - A stock that controls the flow \ninto that stock can be described as having a negative or positive \nfeedback. Sometimes we will talk about positive or negative \nfeedback "loops" which are when stock A controls stock B which \nin turn eventually controls the flow into A. These feedback loops \nare crucial characteristics of systems control. Figure 1 was an \nexample of a positive feedback and the example behavior given in \nFigure 2. Figure 4 shows a system that contains a negative \nfeedback system with an example output. \n\n\n\n136 August 13, 2013 \n\n \n\n \n\n \nFigure 6-4. A system that contains a negative feedback control (shown in red, or \nslightly gray). The system wouldn't work without the other components. The \nnumber of barnacles continues to increase until it hits a maximum and then it \nlevels off due to lack of any more space. \n\n \nStock limitation - One of the powerful applications of the systems \napproach is to examine the constraints over extended periods of \ntime. Some of these are mitigated by feedback inhibition and \nothers are exacerbated by positive feedback. Stock limitation is an \nabsolute limitation on the amount of a stock that can flow to other \n\n\n\nDraft v7 137 \n\n \n\n\nstocks or an ultimate sink. Examples of stock limitation might be \nthe seasonal availability of nitrogen in the soil, the space trees to \ngrow, or the amount of fossil fuels available for human \nconsumption. Figure 5 presents two variations on a model for \nbacterial growth, one with and one without stock limitation. \na. \n \nb. \n \nFigure 6-5. Stock limitation model for bacterial growth. The stock is the amount \nof nutrients in the container. In model "a" there is no limiting stock, in model "b" when the limiting stock runs out, the new bacteria production rate is forced \nto stop. \n\n \nSteady state - The inflows to and outflows from a stock can create \na situation where steady state is possible. If the sum of all the \ninputs is equal to the sum of all the outputs then the value of the \nstock will not change with time. A slight increase of the input or a \n\n\n\n138 August 13, 2013 \n\n \n\n\nslight decrease of the output rate can lead to an increasing stock. \nFigure 6 illustrates a familiar example that relates to body weight. \nOther examples of steady state conditions are the CO2 \nconcentration in the atmosphere (currently not in steady state), use \nand replenishment of natural capital, or the human population at \nzero population growth. \n\n\nThe conditions that lead to steady state are important to understand \nbecause the steady state may be the consequence of a very slow \ninput and very slow output, in which case not much will ever \nhappen very quickly. Conversely, the steady state could be a very \ntenuous balance between rapid input and output. With rapid fluxes, \nslight disturbance in one rate could have dramatic consequences. A \ngood example of this delicate balance is a pond in which a large \namount of algae growth is growing and contributing oxygen to the \nwater, but then with a slight change in temperature the large \namount of algae turn from a net oxygen producer to a net oxygen \nconsumer. These ponds crash into a scummy mass very quickly \nand start to stink. Simpler natural systems may be controlled by \njust a few rapid fluxes and when one of these processes changes \nthose natural systems can flip to a whole new behavior. We will \nalso examine the stability, instability and resilience of these \nenvironments in Chapter 7 using the tools of the network view. \n\n \n\n \nFigure 6-6. An example of a familiar steady state problem. If the input

equals the output for a stock, the stock will remain constant with time, no matter how fast the input and output are. If the input exceeds the output, then the stock will increase. In this case food input is in terms of the weight of all food eaten and the food output is the weight of all excretion of waste, including the CO<sub>2</sub> exhaled. The variable part of the bodyweight is food storage that is probably fat.

#### 6.4 Simple and busy models

We have shown several "simple" models above. These models have a few components or strings of components and all the units for stocks and flows are related. There are other simple models that might contain two parallel paths to represent different forms of materials or energy. For example modeling energy and nitrogen in an ecosystem requires two sub-models; one for nitrogen and one for energy that are linked by information connectors. These should be treated as two simple models that have some interacting control points.

The point of using the systems view is to take a complex set of processes and try to simplify it to just a few components that describe the control over the behavior. Then this model of the system can be used to make predictions about different controls or perturbations.

Several examples of simple and slightly busy models are given below. A busy model contains several simple models joined together. For each of these examples an analysis is provided that serves to demonstrate how you can use this to understand environmental problems.

#### Example 1: Changes in human population in a country.

The current population plus additions from births or immigration and minus losses from death or emigration determines the new population level. If the birth rate is higher than the death rate even by a little bit, the population can experience an exponential growth rate. In many countries, industrialization has led to a decreased death rate followed by a decreased birth rate. The overall side effect of industrialization on the population has been to stabilize of population size. Some countries however, are stalled at a level of industrial development that has resulted in a decrease in the death rate but left the birth rate high. These countries are experiencing rapid population growth rates.

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#### Figure 6-7. Population change.

The population increases from birth or immigration and decreases due to emigration or death.

#### Analysis - The population is the only stock in this system.

All of the inputs and exports are out of the system, which only means they are not being studied in this model, not that they aren't important. The population is a possible steady state situation. Notice that this version of the model has left out the control of births or deaths by the population size itself. (See Figure 1 for how it should be written.) This diagram illustrates clearly that we need to understand the relative rates of all of these processes to predict what will happen with this population.

#### Figure 6-8. Busier model of population change.

Economic growth in a country (which can be the result of industrialization) creates wealth. The economic wealth per capita is the total economic wealth divided by the population at any time. In models of population growth, a decrease in death rate is correlated to an initial increase in per capita wealth. If the economic wealth per capita continues to increase, families may choose to have smaller families and thus decrease the birth rate. Note that the structure of this model makes it clear that we are assuming that increased per capita wealth will have some impact on the birth and death rate.

#### Analysis: This model contains two simple models that are connected through the "per capita wealth" convertor.

Economic growth will increase the per capita wealth and increases in population will decrease the per capita

wealth. This model illustrates that if the economy grows more slowly than the population, it may result in higher per capita wealth and then in a decreased birth rate. This may lead to a slowing of the birth rate to allow a steady state population. However, if the economy grows just enough to decrease the death rate but the per capita wealth doesn't increase after that point, the population will continue to grow exponentially. This relationship between population and economic conditions is the basis for studying demographic transitions that occur. In Northern Europe, the United States and Japan, for example, the industrialization and economic growth has led to what is called the classical demographic transition. We will revisit the systems description of demographic transitions when we study how different worldviews treat the risks of population growth and forecasts for economic growth (Chapter 11). The systems analysis of this problem can be combined with other frameworks to provide further help in describing and making decisions.

Example 2: Global warming and CO<sub>2</sub> in the atmosphere. Global temperatures and the CO<sub>2</sub> in the atmosphere are linked at multiple layers. The "busy" model diagram below shows how several simple models are linked.

August 13, 2013 Figure 6-9. A busy model of atmospheric temperature and the geochemical cycle for carbon. The analysis, below, identifies the simple model parts and the linkages between these sub-models.

Analysis: This model is missing many important stocks and flows. Even with this deficit, it is useful to analyze the structure and potential behavior of the model. The top part of the model shows that the atmosphere could potentially be in steady state for heat energy. The sun energy comes in and the heat is radiated back out. The amount of CO<sub>2</sub> in the atmosphere makes the net efficiency of irradiation back into space less efficient, requiring a slightly higher atmospheric temperature to reach a steady state for the energy (heat) in the atmosphere. This is called the "greenhouse effect". The bottom part of the model shows two major fates for CO<sub>2</sub> from the atmosphere, either going into ocean or terrestrial biomass. In this version, the only controls that are shown are the increase in respiration rates of the terrestrial and oceanic plants from higher temperature. Notice that the top part of the model is tracking energy and the bottom part of the model is tracking carbon. There are no flows between these two halves, only an information connection and converter. The linkage of these two sub-models leads to a potentially very important behavior, run-away positive feedback of the temperature. The scenario for that outcome is as follows:

1. the atmospheric temperature increases,
2. which increases respiration from terrestrial and aquatic biota,
3. which leads a higher steady state of CO<sub>2</sub> in the atmosphere
4. which, in turn, leads to higher temperature
5. and it continues

These two examples illustrate how the systems view is valuable. Example 1 shows how to take a simple model and combine it with another simple model to study the potential interactions between processes. Example 2 shows how to dissect a model into the simple sub-models, analyze them and then put these all back together to study the overall behavior and look for potential problems.

6.5 Starting Steps

1. Identify what material or energy is being moved.
2. Identify what the reservoirs are and how material or energy moves between these reservoirs, i.e. the flows.
3. Draw a boundary around the system you are studying: what stocks and flows are you quantifying and what is outside. If there are flows in or out of your target system, then these must be represented by sources or sinks, respectively.
4. Create a diagram that shows the major reservoir stocks, flows, sources and sinks using the iconography supplied

above. 5. Are there any conditions (such as temperature) or derived quantities (such as flow per person) that might be controlling a flow? If so, create a converter or constant to represent this relationship. 6. Make linkages from stocks to flow-regulators, from one flow to another flow, and from converters to flows. 144 August 13, 2013 7. Check the diagram to see that all flows represent movement per unit time of whatever is in the stocks. 8. Examine the diagram for the regulatory components within a flow such as feedback inhibition (negative feedback), feedback acceleration (positive feedback), stock-limited flow. 9. Examine the diagram for relationships between the flow of different material or energy (such as use of natural capital vs. the rate of population growth).

### 6.6 Overlaps and conflicts with other tools

Term in "Systems";  
 another viewer/term similarities and differences  
 boundary scale/extent  
 Everything outside the boundary of the system is neither neglected or is an unlimited source or sink. In the Scale viewer, extent relates to the size of the largest dimension considered, the word doesn't imply any process nor specific border. A stock network/node A stock must be something measurable that can be moved through a flow. In the network view, a node can be a quality that changes depending on input links. Draft v7 145 A flow network/link A flow must be the movement of material or energy per unit time and whatever is flowing has to be the same as the stock at neither end. A link identifies a relationship between nodes. It can be a quantity of material moved but it doesn't have to be a quantity. A stability network/stability, resilience and resistance  
 Systems models can reach steady state that has some stability due to some form of negative feedback that keeps it at a level or in some range. The type of systems model that we are using doesn't have a mechanism to change its own structure. A network diagram that has many weak interactions can shift the operational structure and show how a large number of weak interactions or the combination of fast and slow processes can lead to the resilience or loss of resilience of the network.

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### 6.7 Extending analysis to the next levels

An important extension of the use of systems models is to create simulations that demonstrate overall system behavior given certain input conditions and constants. We will look at the components of the system, such as positive or negative feedback to look for very general system behavior. There are software applications that are useful for turning these systems diagrams into mathematical dynamic models (the diagrams and charts in this page were generated with STELLA from High Performance Systems, <http://www.hps-inc.com>). See the appendices for this book to see simulations that were written in STELLA and simulations made available on the web (through Forio.com). In these simulations only the parameter values can be changed, not the structure of the model itself. But these simulations are very useful for illustrating the types of predictions and uses for simulations. Simulations of this type are extremely useful in modern decision-making. For example, the Northwest Power Council created a complicated and very busy model that contained information on fish, dams, river flows and electricity. This model could be run under different conditions and demands for energy to show which parameters affect fish survival most. They were able to show the model to people who work in this arena of fish and rivers to see if the model behaves in a way they think it should; does it show low fish years when expected or high fish years following particular events? The simulation model and the accessible



interface were powerful tools in addressing problems and getting people to learn about complicated social, economic and ecological issues.

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## 6.8 Developing a simplified Systems model of sustainable resource use

Many people subscribe to the idea that a sustainable resource is one in which you reach a steady state because you don't use the resource faster than it is being created. Whether or not this is required for all resources to attain a sustainable society is a very interesting question. It maybe that you can have some resources decrease and be replaced by other resources. There are different definitions of overall sustainability that address whether the entire ensemble of capital types has to be stable or whether substitutions can be made.

We will focus here on the sustainable use of a single resource. For example, you would harvest the wood at the same rate as new trees were growing to replace what you took.

Figure 6-10. The starting assumptions for a model of sustainable natural resources are that input comes from growth and output goes to harvest. There are no other inputs or fates being considered.

If this resource is based in natural (biological) capital the growth rate will often depend on the amount of the stock. For example healthy fish populations grow faster with more fish and trees will grow better in a healthy forest with lots of other trees to provide protection and a suitable micro-climate. Although it isn't always the case, let's model the natural resource as having a positive relationship to the growth of new resource.

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Figure 6-11. In a simple sustainable harvest model, the natural resource has a positive feedback on the growth of that resource. This holds within the region of healthy, and not over-abundant resource.

When we harvest the resource, we might just be removing the fish or trees, but we can also be degrading the environment that the fish or trees need to grow. For example, driving bulldozers around on the soil and channelizing streams in steep watersheds has a negative effect on forest health. Similarly, some fishing methods disrupt the breeding areas for fish. Thus the harvest has a direct take of the resource but it can also degrade the conditions leading to a decrease in the growth rate. Notice in this case that a negative effect on conditions is passed through to impact growth because there is a positive relationship between conditions and growth: worse conditions lead to lower growth.

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Figure 6-12. The mechanisms of harvest can have a negative effect on the conditions for growth. Overharvest can damage the microenvironment necessary for optimal growth.

Another important issue with natural resource management is the impact of bad (or good) luck. What if you were managing a forest that had an average growth rate but there was a single drought year that decreased the input to the resource by 50% just for that year? If you had a harvest plan that was even just 5% more than the actual maximum yield you could harvest, it would lead to a decrease in the population that would never recover (assuming you don't stop harvesting after you see the population start to crash).

Figure 6-13. Conditions might also vary with time, such as a year of drought or unhealthy water.

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The effect of one bad year (only 50% output) and an underestimate of true maximum yield by only 5%. In 100 years you're down to less than 1/3 of your starting natural capital.

Figure 6-14. With just one bad year, holding to the previous maximum sustainable yield will eventually cause the collapse of this resource.

Using this simple model of natural capital and sustainability illustrates that there are at least three ways to destroy the sustainability of your natural capital. simple overharvest, but this may be because you

didn't have good estimates for the maximum yield. Indirect effects from either harvest methods or use. risk of being too close to the maximum yield, one bad year and the resource declines dramatically.

### 6.9 Case Study: Population and Environment of Easter Island, Rapa Nui

Draft v7 151 Easter Island (also known as Rapa Nui) is a small island in the middle of a very large ocean. The area of the island is only 166 km<sup>2</sup> (64 mi<sup>2</sup>) and it is 2250 km from the nearest other island (Pitcairn Island) and over 3700 km from South America, the nearest continent. You have undoubtedly heard something about this fascinating island related to speculations on what caused the population to crash. In fact, you've probably heard more about this island because of this failure to be sustainable than you've heard about any of the myriad of other islands in the South Pacific. At one time in the history of this island, the society had fairly sophisticated culture and technology. The cultural history describes a well-developed hierarchy with laws and written script. The evidence of the technology was their ability to move the large stone statues, which the island is most known for, for long distances. They moved carved stone sculptures that weighed up to 82 tons as far as six miles (10 km). The islanders cultivated a large part of the island with multiple crops. Estimates of the maximum population on the island ranged from 7,000 to as high as 20,000. And yet the population and civilization must have crashed. When European boats first recorded their interaction with the island (in the 1700s) the population was only several thousand, and these people were leading a tough life in an impoverished and desolate environment. You can see from just the outlines of this story why the island's history has always been so intriguing. Now with our interest in sustainable systems, it is important to attempt an understanding. There are parallels between their tiny island and our planet. Once the environment started to decay and subsequent crash of population and society, these islanders had no place to go. Sustainability isn't just about maintaining a mere subsistence life style, it's also about continuing to develop the culture and have a healthy physical existence. In this case study, we are going to examine the population, agriculture and land use practices that were employed on Easter Island from about 400 AD to about 1700 AD. We are going to analyze the very gradual depletion of the natural capital on Easter Island using a "systems" approach. References to studies of the fate of Easter Island A more complete story can be found at the following sources:

- Wikipedia: [http://en.wikipedia.org/wiki/Easter\\_Island](http://en.wikipedia.org/wiki/Easter_Island)
- Discover Magazine: Jared Diamond. Easter's end. Discover magazine, August 1995. 16(8): 62-69.
- TED talks such as: [http://www.ted.com/talks/lang/eng/jared\\_diamond\\_on\\_why\\_societies\\_collapse.html](http://www.ted.com/talks/lang/eng/jared_diamond_on_why_societies_collapse.html)
- [http://blog.ted.com/2008/10/27/why\\_do\\_societies\\_collapse/](http://blog.ted.com/2008/10/27/why_do_societies_collapse/)
- Diamond, J. (2005). Collapse: How societies choose to fail or succeed. New York, Viking.

Salient features The story of Easter Island has particular features that make it amenable to examination with a systems approach. First, it is very similar to the systems model for sustainability that we developed in Figure 12 and 13; there are suggestions of growth, harvest, and bad luck. Second, at any time the processes seem to be close to being in balance; it is only by looking at the long term effect of these do we see the impact of a slight over harvest or a previous year of bad luck. Third, the description contains some simple models that could be tied together to get an integrated picture; there is population growth, harvest of trees, soil moisture, agriculture and fishing. These processes are related, but not

directly. Applying the systems tool We are going to put separate small models together and to examine how these individual processes counter or reinforce each other. This is an oversimplified model in which will only consider three stocks: the number of people, palm trees, and rats. Draft v7 153

The number of people is the balance between birth and death rates. As there are more people, there will be more births, i.e. the population growth has a positive feedback component. The number of deaths may depend on many other factors including natural causes, famine, and disease. A simple model diagram for this is given below.

Figure 6-15. Human population sub-model showing positive feedback for births but a constant death rate.

The number of trees is also a balance between the number of palm nuts that germinate and grow, and the cutting down of the trees.

Figure 6-16. Palm tree sub-model also have positive feedback for growth and constant loss.

The third strand in our model will be the rat population. People brought rodents to the island. These rats play a key role in this problem. People eat the rats and the rats eat the palm fruit, decreasing the tree population. Their population is just like the

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Others, there is positive feedback for rat births and several factors controlling death.

Now we are going to connect these three stocks and flows models with factors that affect either the birth or death rates. The following list details these interactions.

1. Rats have a positive effect on people births because this is a source of food for people. The birth rate of people will increase with more rats (and the birth rate will decrease if rats are low).
2. Rats have a negative effect on human death. The death rate of people will increase if rats are too low.
3. People have a positive effect on the harvesting of trees. More people cut down more trees because they need them for fishing and to cultivate land for crops.
4. Rats have a negative effect on the rate of palm fruit germination. The number of rats decreases the percentage of new palm seeds that germinate successfully because the rats chew on the seeds.
5. Palm trees have a positive effect on rat births, because the rats eat the palm fruit.

We could add more detail to this model, but even with only these five interactions this turns out to be a very interesting and instructive model. Looking at the model diagram, below, you can see that there are many positive feedbacks and only a few negative feedbacks.

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Figure 6-17. The rat submodel interacts with both humans and trees.

According to the historical record, as the human population grew, people cut more and more trees. They needed these trees for making boats for fishing and they needed more and more land for cultivation. Over harvesting trees, just on its own would have been a problem for them, but this was exacerbated by the fact that they also ate rats, and rats depended on the trees for food. As the human population continued to grow, they cut enough trees such that they ran out of trees to use for fishing. Simultaneously, with fewer trees they not only couldn't fish effectively but the other food source, rats, declined.

The model built here only represents a few of the interactions that have been described. By putting these into a systems diagram, we can explore the possible behaviors of the individual populations and their effect on each other. It is possible that the population

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could have also reached a balance. There is nothing inherent in the structure of these relationships that makes it crash. However, the balance comes about because all of the relatively rapid rates of all the processes are cancelling each other out, but a minor imbalance in the rates can lead to abrupt changes in the whole system.

Some

narratives of Easter Island decline blame the population for their resource use strategies. For example in the book *Collapse* (2005), Jared Diamond wonders what the person who cut down the last palm tree was thinking. Even this simple model shows that there were multiple factors in play and the path toward a downward spiral of trees could have been set in motion when there were still many trees. This should be a cautionary tale for working with real and complex systems, i.e. the controls may have delays and multiple factors that make them very difficult for a person in the ecosystem and society to observe. It's not just a matter of taking the right action for the moment, but also being able to understand the more complex interactions and consequences of our actions.

## 6.10 Summary

Methodically constructing a stock and flow model to represent the processes related to an environmental problem supports good practice for scientific information gathering. The constraints on the quantities that are being measured and followed forces the clarification of assumptions. The structure of the model can be visualized with iconography that illuminates the relationship to particular functions of the overall system such as feedbacks, stock limitation and possible steady state conditions. The basic assumptions for using a natural resource sustainably can be explored using this approach. The goal of sustainable use would be to have the input match the output and maintain a steady state for the resource. Positive feedback works to replenish the stock, but this is a double-edged sword, just one bad year can lead to an eventual collapse unless the harvest is decreased.

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Analysis of these models involves taking apart each stock and flow and explaining how that part contributes to the overall behavior of the system. This is a very useful exercise for construction of the model and for communication about the important features of a problem. As models become busier they often require sub-models for different stocks. The example of Easter Island demonstrated hypothetical relationships between the stocks of palm trees, people and rats. At high human populations, this system was not resilient to changes and might explain the decline of the resource base.

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## Chapter 6 \u2013 Stock and Flow Systems

### 6.1 Introduction

Ecological, geochemical and human processes can be described by following the flows of material or energy from one place or form to another. A "system" is any set of connected processes and quantities of resources. It can be as large or as small as you want to set the boundaries around. Although some people use the term "systems approach" to be holistic and inclusive, our use of the word "systems view" specifies a set of intellectual tools that can be applied to any size set of processes and resources.

This text presents one specific definition of how to characterize an environmental problem as a system of stocks and flows. We will be using a limited list of characteristics of a system that can be used to describe many different structures and behaviors. Our constrained set of categories will help highlight the structural similarities and differences between different systems.

This "systems" approach is useful for simplifying problems, looking for significant processes and identifying controls. The approach can also be used to create simulations of future conditions and to communicate these to other people who are making decisions. Another of the benefits of this approach is that it clearly identifies the assumptions on which

simulations are based. A good "systems" model is both a valuable research tool and a platform for communication and decision-making. Thus, carefully gathering information to construct a stock and flow description of an environmental problem is a good example of methodically collecting information that takes place in scientific research (Pielke 2007).

6.2 Model Components

There are five components that we will use to represent the structure and behavior of our chosen system: stocks, flows, information flows, converters/constants and a source/sink. An icon represents each component. For example, look at the growth of a population of rabbits (see Figure 1).

Figure 6-1. A simple systems diagram for the increase in a population of rabbits illustrates the five objects that we will use. Stocks are a quantity of something. Water in a tank is a good example of a stock. Sometimes stocks are called reservoirs. All the stocks that are connected with flows will have the same units, that is all the stocks will be a quantity of water, or an amount of carbon, nor the number of people, etc. In our example, the stock is the number of rabbits in the population. We represent this in a systems diagram with a box icon.

A source or sink is either has an unlimited, unchanging concentration or a reservoir that is outside the boundaries of the system that we are studying. In our example, the source of new matter that supports rabbit growth is not being considered. You can imagine another model where the amount of food available to the rabbit population limited the amount of new rabbits being born. In this case, we would probably model the system to include the nutrients as a stock rather than a source/sink. A source/sink is represented as a little cloud in our diagrams.

Flows connect stocks or source/sinks. The flow will increase any stock that it flows into or decrease a stock that it flows out of. All the flows that are connected to a stock will have the units of whatever the units of the stocks are per time. For example this could be liters of water per hour, tons of carbon per year, or in our example, rabbits per month.

When we have information that is needed in the model as a constant or we need to make a calculation, we show that as a "converter/constant". In our example, the growth rate constant for the rabbits was given as a constant. In the diagram, this is circle.

Information connectors illustrate the flow of information, not material, from other components to either flows or converters. Information cannot flow to a stock because the stocks can't do anything with that information. In the simplest form, an information flow simply notifies an action of the concentration of a stock, the rate of flow, or the value in a converter/constant. In our example, information flows brought in the values of the growth rate constant and the number of rabbits to the "birth of new rabbits" flow. The flow is calculated as the growth rate constant times the number of rabbits. The icon for this is a single line arrow.

These five components can be combined in flexible ways to describe the structure of different systems. An important value of this approach is that the structure of the model indicates particular types of behavior and the iconography helps visualize these structures. In our example of rabbit growth with unlimited resources (indicated by the source/sink tool), the population would grow exponentially. As there are more rabbits, the number of new rabbits per time period will get bigger, leading to an even higher population of rabbits, and so on. A mathematical model of this population growth would give the following pattern of growth shown in Figure 6-2 as population vs. time. (Of course the population can't continue to grow like this forever.)

Figure 6-2. Rabbit

population growth predicted from the model in Figure 1. The initial rabbit stock was set to 10 and the growth rate constant was set to 0.1 per month. The structure and relationships in this particular model demonstrates positive-feedback. As the stock increases, that increase positively affects that flow that is leading to that stock. Many biological systems have this structure and function as part of their overall regulation. Sometimes this is good, such as in the growth of food crops and forests, the more crops or forests the faster they grow. Sometimes this is a bad feature for humans such as the spread of a disease (the more infected people, the faster the disease will spread) or the growth of invasive species. We will examine several "simple" structures that are very common. These simple structures can be combined in larger models to describe very complex and busy processes. For example, if we were to create a model for global warming it would have positive and negative feedback components, open and closed systems and steady state structures included making up the full model. These "simple" structures that we are starting with are like the sentences in a larger document. You might be able to understand the individual sentences but not understand the entire document, but it is very likely that if you don't at least understand the sentences, you won't understand the total document.

### 6.3 Model structures and behaviors

The following structures and behaviors can be found in many larger systems models. The analysis of a system should start with determining the extent or boundaries of the system as you plan to study it, and then look for smaller structures and then how these smaller units are related.

#### Boundaries of the system

The first step in studying or communicating information about a system is to explicitly define the boundaries and what flows in and out. A "closed system" is one in which there are no source/sink components. All the flows occur between stocks. Often the decision of whether or not a system is open or closed requires a judgment based on the significance of some of the smaller losses or gains and a decision on the time scale of your study. For example, you might model a forest as a closed system for nutrients ignoring the amounts of nitrogen that comes in from rain or lost through streams. The time scale question is apparent if, for example, you are studying the gain and loss of species in a city park but are ignoring evolution. The description and diagramming of a systems model should attempt to make these boundaries very clear.

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#### Figure 6-3: Several examples of open and closed systems.

a and b are open, c is closed.

#### Positive and negative feedback

A stock that controls the flow into that stock can be described as having a negative or positive feedback. Sometimes we will talk about positive or negative feedback "loops" which are when stock A controls stock B which in turn eventually controls the flow into A. These feedback loops are crucial characteristics of systems control. Figure 1 was an example of a positive feedback and the example behavior given in Figure 2. Figure 4 shows a system that contains a negative feedback system with an example output.

#### Figure 6-4. A system that contains a negative feedback control (shown in red, or slightly gray).

The system wouldn't work without the other components. The number of barnacles continues to increase until it hits a maximum and then it levels off due to lack of any more space.

#### Stock limitation

One of the powerful applications of the systems approach is to examine the constraints over extended periods of time. Some of these are mitigated by feedback inhibition and others are exacerbated by positive feedback. Stock limitation is an absolute

limitation on the amount of a stock that can flow to other stocks or an ultimate sink. Examples of stock limitation might be the seasonal availability of nitrogen in the soil, the space trees take to grow, or the amount of fossil fuels available for human consumption. Figure 5 presents two variations on a model for bacterial growth, one with and one without stock limitation.

Figure 6-5. Stock limitation model for bacterial growth. The stock is the amount of nutrients in the container. In model "a" there is no limiting stock, in model "b" when the limiting stock runs out, the new bacteria production rate is forced to stop.

Steady state – The inflows to and outflows from a stock can create a situation where steady state is possible. If the sum of all the inputs is equal to the sum of all the outputs then the value of the stock will not change with time. A slight increase of the input or a slight decrease of the output rate can lead to an increasing stock. Figure 6 illustrates a familiar example that relates to body weight. Other examples of steady state conditions are the CO<sub>2</sub> concentration in the atmosphere (currently not in steady state), use and replenishment of natural capital, or the human population at zero population growth.

The conditions that lead to steady state are important to understand because the steady state may be the consequence of a very slow input and very slow output, in which case not much will ever happen very quickly. Conversely, the steady state could be a very tenuous balance between rapid input and output. With rapid fluxes, a slight disturbance in one rate could have dramatic consequences. A good example of this delicate balance is a pond in which a large amount of algae growth is growing and contributing oxygen to the water, but then with a slight change in temperature the large amount of algae turn from a net oxygen producer to a net oxygen consumer. These ponds crash into a scummy mass very quickly and start to stink. Simpler natural systems may be controlled by just a few rapid fluxes and when one of these processes changes those natural systems can flip to a whole new behavior. We will also examine the stability, instability and resilience of these environments in Chapter 7 using the tools of the network view.

Figure 6-6. An example of a familiar steady state problem. If the input equals the output for a stock, the stock will remain constant with time, no matter how fast the input and output are. If the input exceeds the output, then the stock will increase. In this case food input is in terms of the weight of all food eaten and the food output is the weight of all excretion of waste, including the CO<sub>2</sub> exhaled. The variable part of the bodyweight is food storage that is probably fat.

### 6.4 Simple and busy models

We have shown several "simple" models above. These models have a few components or strings of components and all the units for stocks and flows are related. There are other simple models that might contain two parallel paths to represent different forms of materials or energy. For example modeling energy and nitrogen in an ecosystem requires two sub-models; one for nitrogen and one for energy that are linked by information connectors. These should be treated as two simple models that have some interacting control points.

The point of using the systems view is to take a complex set of processes and try to simplify it to just a few components that describe the control over the behavior. Then this model of the system can be used to make predictions about different controls or perturbations.

Several examples of simple and slightly busy models are given below. A "busy" model contains several "simple" models joined together. For each of these examples an analysis is provided that serves to demonstrate how you can use this to

understand environmental problems.

**Example 1: Changes in human population in a country.**

The current population plus additions from births or immigration and minus losses from death or emigration determines the new population level. If the birth rate is higher than the death rate even by a little bit, the population can experience an exponential growth rate. In many countries, industrialization has led to a decreased death rate followed by a decreased birth rate. The overall side effect of industrialization on the population has been to stabilize of population size. Some countries however, are stalled at a level of industrial development that has resulted in a decrease in the death rate but left the birth rate high. These countries are experiencing rapid population growth rates.

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**Figure 6-7. Population change.** The population increases from birth or immigration and decreases due to emigration or death.

**Analysis -** The population is the only stock in this system. All of the inputs and exports are out of the system, which only means they are not being studied in this model, not that they aren't important. The population is a possible steady state situation. Notice that this version of the model has left out the control of births or deaths by the population size itself. (See Figure 1 for how it should be written.) This diagram illustrates clearly that we need to understand the relative rates of all of these processes to predict what will happen with this population.

**Figure 6-8. Busier model of population change.** Economic growth in a country (which can be the result of industrialization) creates wealth. The economic wealth per capita is the total economic wealth divided by the population at any time. In models of population growth, a decrease in death rate is correlated to an initial increase in per capita wealth. If the economic wealth per capita continues to increase, families may choose to have smaller families and thus decrease the birth rate. Note that the structure of this model makes it clear that we are assuming that increased per capita wealth will have some impact on the birth and death rate.

**Analysis:** This model contains two simple models that are connected through the "per capita wealth" convertor. Economic growth will increase the per capita wealth and increases in population will decrease the per capita wealth. This model illustrates that if the economy grows more slowly than the population, it may result in higher per capita wealth and then in a decreased birth rate. This may lead to a slowing of the birth rate to allow a steady state population. However, if the economy grows just enough to decrease the death rate but the per capita wealth doesn't increase after that point, the population will continue to grow exponentially. This relationship between population and economic conditions is the basis for studying demographic transitions that occur. In Northern Europe, the United States and Japan, for example, the industrialization and economic growth has led to what is called the classical demographic transition. We will revisit the systems description of demographic transitions when we study how different worldviews treat the risks of population growth and forecasts for economic growth (Chapter 11). The systems analysis of this problem can be combined with other frameworks to provide further help in describing and making decisions.

**Example 2: Global warming and CO<sub>2</sub> in the atmosphere.**

Global temperatures and the CO<sub>2</sub> in the atmosphere are linked at multiple layers. The "busy" model diagram below shows how several simple models are linked.

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**Figure 6-9. A busy model of atmospheric temperature and the geochemical cycle for carbon.** The analysis, below, identifies the simple model parts and the linkages between these sub-models.

**Analysis:**



This model is missing many important stocks and flows. Even with this deficit, it is useful to analyze the structure and potential behavior of the model. The top part of the model shows that the atmosphere could potentially be in steady state for heat energy. The sun energy comes in and the heat is radiated back out. The amount of CO<sub>2</sub> in the atmosphere makes the net efficiency of irradiation back into space less efficient, requiring a slightly higher atmospheric temperature to reach a steady state for the energy (heat) in the atmosphere. This is called the "greenhouse effect". The bottom part of the model shows two major fates for CO<sub>2</sub> from the atmosphere, either going into ocean or terrestrial biomass. In this version, the model controls that are shown are the increase in respiration rates of the terrestrial and oceanic plants from higher temperature. Notice that the top part of the model is tracking energy and the bottom part of the model is tracking carbon. There are no flows between these two halves, only an information connection and converter. The linkage of these two sub-models leads to a potentially very important behavior, run-away positive feedback of the temperature. The scenario for that outcome is as follows:

1. the atmospheric temperature increases,
2. which increases respiration from terrestrial and aquatic biota,
3. which leads a higher steady state of CO<sub>2</sub> in the atmosphere
4. which, in turn, leads to higher temperature
5. and it continues

These two examples illustrate how the systems view is valuable. Example 1 shows how to take a simple model and combine it with another simple model to study the potential interactions between processes. Example 2 shows how to dissect a model into the simple sub-models, analyze them and then put these all back together to study the overall behavior and look for potential problems.

### 6.5 Starting Steps

1. Identify what material or energy is being moved.
2. Identify what the reservoirs are and how material or energy moves between these reservoirs, i.e. the flows.
3. Draw a boundary around the system you are studying: what stocks and flows are you quantifying and what is outside. If there are flows in or out of your target system, then these must be represented by sources or sinks, respectively.
4. Create a diagram that shows the major reservoir stocks, flows, sources and sinks using the iconography supplied above.
5. Are there any conditions (such as temperature) or derived quantities (such as flow per person) that might be controlling a flow? If so, create a converter or constant to represent this relationship.
6. Make linkages from stocks to flow-regulators, from one flow to another flow, and from converters to flows.

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7. Check the diagram to see that all flows represent movement per unit time of whatever is in the stocks.
8. Examine the diagram for the regulatory components within a flow such as feedback inhibition (negative feedback), feedback acceleration (positive feedback), stock-limited flow.
9. Examine the diagram for relationships between the flow of different material or energy (such as use of natural capital vs. the rate of population growth).

### 6.6 Overlaps and conflicts with other tools

Term in "Systems"

Another viewer/term similarities and differences

boundary scale/extent

Everything outside the boundary of the system is neither neglected or is an unlimited source or sink. In the Scale viewer, extent relates to the size of the largest dimension considered, the word doesn't imply any process nor specific border.

stock network/node A stock must be something measurable that can be moved through a flow. In the network view, a node can be a quality that changes depending on input links.

flow network/link A flow must be the movement of material or energy per unit time and

whatever is flowing has to be the same as the stock at neither end. A link identifies a relationship between nodes. It can be a quantity of material moved but it doesn't have to be a quantity.

network/stability, resilience and resistance

Systems models can reach steady state that has some stability due to some form of negative feedback that keeps it at a level or in some range. The type of systems model that we are using doesn't have a mechanism to change its own structure. A network diagram that has many weak interactions can shift the operational structure and show how a large number of weak interactions or the combination of fast and slow processes can lead to the resilience or loss of resilience of the network.

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## 6.7 Extending analysis to the next levels

An important extension of the use of systems models is to create simulations that demonstrate overall system behavior given certain input conditions and constants. We will look at the components of the system, such as positive or negative feedback to look for very general system behavior. There are software applications that are useful for turning these systems diagrams into mathematical dynamic models (the diagrams and charts in this page were generated with STELLA from High Performance Systems, <http://www.hps-inc.com>). See the appendices for this book to see simulations that were written in STELLA and simulations made available on the web (through Forio.com). In these simulations only the parameter values can be changed, not the structure of the model itself. But these simulations are very useful for illustrating the types of predictions and uses for simulations.

Simulations of this type are extremely useful in modern decision-making. For example, the Northwest Power Council created a complicated and very busy model that contained information on fish, dams, river flows and electricity. This model could be run under different conditions and demands for energy to show which parameters affect fish survival most. They were able to show the model to people who work in this arena of fish and rivers to see if the model behaves in a way they think it should; does it show low fish years when expected or high fish years following particular events? The simulation model and the accessible interface were powerful tools in addressing problems and getting people to learn about complicated social, economic and ecological issues.

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## 6.8 Developing a simplified Systems model of sustainable resource use

Many people subscribe to the idea that a sustainable resource is one in which you reach a steady state because you don't use the resource faster than it is being created. Whether or not this is required for all resources to attain a sustainable society is a very interesting question. It maybe that you can have some resources decrease and be replaced by other resources. There are different definitions of overall sustainability that address whether the entire ensemble of capital types has to be stable or whether substitutions can be made.

We will focus here on the sustainable use of a single resource. For example, you would harvest the wood at the same rate as new trees were growing to replace what you took.

Figure 6-10. The starting assumptions for a model of sustainable natural resources are that input comes from growth and output goes to harvest. There are no other inputs or fates being considered.

If this resource is based in natural (biological) capital the growth rate will often depend on the amount of the stock. For example healthy fish populations grow faster with more fish and trees will grow better in a healthy forest with lots of other trees to provide protection and a suitable micro-climate. Although it isn't always the case, let's model the natural resource as

having a positive relationship to the growth of new resource. August 13, 2013 Figure 6-11. In a simple sustainable harvest model, the natural resource has a positive feedback on the growth of that resource. This holds within the region of healthy, and not over-abundant resource. When we harvest the resource, we might just be removing the fish or trees, but we can also be degrading the environment that the fish or trees need to grow. For example, driving bulldozers around on the soil and channelizing streams in steep watersheds has a negative effect on forest health. Similarly, some fishing methods disrupt the breeding areas for fish. Thus the harvest has a direct take of the resource but it can also degrade the conditions leading to a decrease in the growth rate. Notice in this case that a negative effect on conditions is passed through to impact growth because there is a positive relationship between conditions and growth: worse conditions lead to lower growth. Draft v7 149 Figure 6-12. The mechanisms of harvest can have a negative effect on the conditions for growth. Overharvest can damage the microenvironment necessary for optimal growth. Another important issue with natural resource management is the impact of bad (or good) luck. What if you were managing a forest that had an average growth rate but there was a single drought year that decreased the input to the resource by 50% just for that year? If you had a harvest plan that was even just 5% more than the actual maximum yield you could harvest, it would lead to a decrease in the population that would never recover (assuming you don't stop harvesting after you see the population start to crash). Figure 6-13. Conditions might also vary with time, such as a year of drought or unhealthy water. August 13, 2013 The effect of one bad year (only 50% output) and an underestimate of true maximum yield by only 5%. In 100 years you're down to less than 1/3 of your starting natural capital. Figure 6-14. With just one bad year, holding to the previous maximum sustainable yield will eventually cause the collapse of this resource. Using this simple model of natural capital and sustainability illustrates that there are at least three ways to destroy the sustainability of your natural capital: a. simple overharvest, but this may be because you didn't have good estimates for the maximum yield b. indirect effects from either harvest methods or use c. risk of being too close to the maximum yield, one bad year and the resource declines dramatically

### 6.9 Case Study: Population and Environment of Easter Island, Rapa Nui

Draft v7 151 Easter Island (also known as Rapa Nui) is a small island in the middle of a very large ocean. The area of the island is only 166 km<sup>2</sup> (64 mi<sup>2</sup>) and it is 2250 km from the nearest other island (Pitcairn Island) and over 3700 km from South America, the nearest continent. You have undoubtedly heard something about this fascinating island related to speculations on what caused the population to crash. In fact, you've probably heard more about this island because of this failure to be sustainable than you've heard about any of the myriad of other islands in the South Pacific. At one time in the history of this island, the society had fairly sophisticated culture and technology. The cultural history describes a well-developed hierarchy with laws and written script. The evidence of the technology was their ability to move the large stone statues, which the island is most known for, for long distances. They moved carved stone sculptures that weighed up to 82 tons as far as six miles (10 km). The islanders cultivated a large part of the island with multiple crops. Estimates of the maximum population on the island ranged from 7,000 to as high as 20,000. And yet the population and civilization must have

crashed. When European boats first recorded their interaction with the island (in the 1700s) the population was only several thousand, and these people were leading a tough life in an impoverished and desolate environment. You can see from just the outlines of this story why the island's history has always been so intriguing. Now with our interest in sustainable systems, it is important to attempt an understanding. There are parallels between their tiny island and our planet. Once the environment started to decay and subsequent crash of population and society, these islanders had no place to go. Sustainability isn't just about maintaining a mere subsistence life style, it's also about continuing to develop the culture and have a healthy physical existence.

In this case study, we are going to examine the population, agriculture and land use practices that were employed on Easter Island from about 400 AD to about 1700 AD. We are going to

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analyze the very gradual depletion of the natural capital on Easter Island using a "systems" approach.

References to studies of the fate of Easter Island

A more complete story can be found at the following sources:

2022 Wikipedia: [http://en.wikipedia.org/wiki/Easter\\_Island](http://en.wikipedia.org/wiki/Easter_Island)

2022 Discover Magazine: Jared Diamond. 2013 Easter's end. 2014 Discover magazine, August 1995. 16(8): 62-69.

2022 TED talks such as:

[http://www.ted.com/talks/lang/eng/jared\\_diamond\\_on\\_why\\_societies\\_collapse.html](http://www.ted.com/talks/lang/eng/jared_diamond_on_why_societies_collapse.html)

[http://blog.ted.com/2008/10/27/why\\_do\\_societies\\_collapse/](http://blog.ted.com/2008/10/27/why_do_societies_collapse/)

2022 Diamond, J. (2005). Collapse: How societies choose to fail or succeed. New York, Viking.

Salient features

The story of Easter Island has particular features that make it amenable to examination with a systems approach. First, it is very similar to the systems model for sustainability that we developed in Figure 12 and 13; there are suggestions of growth, harvest, and bad luck. Second, at any time the processes seem to be close to being in balance; it is only by looking at the long term effect of these do we see the impact of a slight over harvest or a previous year of bad luck. Third, the description contains some simple models that could be tied together to get an integrated picture; there is population growth, harvest of trees, soil moisture, agriculture and fishing. These processes are related, but not directly.

Applying the systems tool

We are going to put separate small models together and to examine how these individual processes counter or reinforce each other. This is an oversimplified model in which will only consider three stocks: the number of people, palm trees, and rats.

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The number of people is the balance between birth and death rates. As there are more people, there will be more births, i.e. the population growth has a positive feedback component. The number of deaths may depend on many other factors including natural causes, famine, and disease. A simple model diagram for this is given below.

Figure 6-15. Human population sub-model showing positive feedback for births but a constant death rate.

The number of trees is also a balance between the number of palm nuts that germinate and grow, and the cutting down of the trees.

Figure 6-16. Palm tree sub-model also have positive feedback for growth and constant loss.

The third strand in our model will be the rat population. People brought rodents to the island. These rats play a key role in this problem. People eat the rats and the rats eat the palm fruit, decreasing the tree population. Their population is just like the

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nothers, there is positive feedback for rat births and several factors controlling death.

Now we are going to connect these three stocks and flows models with factors that affect either the birth or death rates. The following

\nlist details these interactions. \n\n1. Rats have a positive effect on people births because this \nis a source of food for people. The birth rate of people will \nincrease with more rats (and the birth rate will decrease if \nrats are low). \n\n2. Rats have a negative effect on human death. The death \nrate of people will increase if rats are too low. \n\n3. People have a positive effect on the harvesting of trees. \nMore people cut down more trees because they need them \nfor fishing and to cultivate land for crops. \n\n4. Rats have a negative effect on the rate of palm fruit \ngermination. The number of rats decreases the percentage \nof new palm seeds that germinate successfully because the \nrats chew on the seeds. \n\n5. Palm trees have a positive effect on rat births, because \nthe rats eat the palm fruit. \n\n \n\nWe could add more detail to this model, but even with only these \nfive interactions this turns out to be a very interesting and \ninstructive model. Looking at the model diagram, below, you can \nsee that there are many positive feedbacks and only a few negative \nfeedbacks. \n\n\n\nDraft v7 155 \n\n \n\n \nFigure 6-17. The rat submodel interacts with both humans and trees. \n\n \nAccording to the historical record, as the human population grew, \npeople cut more and more trees. They needed these trees for \nmaking boats for fishing and they needed more and more land for \ncultivation. Over harvesting trees, just on its own would have been \na problem for them, but this was exacerbated by the fact that they \nalso ate rats, and rats depended on the trees for food. As the human \npopulation continued to grow, they cut enough trees such that they \nrn out of trees to use for fishing. Simultaneously, with fewer trees \nthey not only couldn't fish effectively but the other food source, \nrats, declined. \n\nThe model built here only represents a few of the interactions that \nhave been described. By putting these into a systems diagram, we \ncan explore the possible behaviors of the individual populations \nand their effect on each other. It is possible that the population \n\n\n\n156 August 13, 2013 \n\n \n\ncould have also reached a balance. There is nothing inherent in the \nstructure of these relationships that makes it crash. However, the \nbalance comes about because all of the relatively rapid rates of all \nthe processes are cancelling each other out, but a minor imbalance \nin the rates can lead to abrupt changes in the whole system. \n\nSome narratives of Easter Island decline blame the population for \ntheir resource use strategies. For example in the book \u201cCollapse\u201d \n(2005), Jared Diamond wonders what the person who cut down the \nlast palm tree was thinking. Even this simple model shows that \nthere were multiple factors in play and the path toward a \ndownward spiral of trees could have been set in motion when there \nwere still many trees. This should be a cautionary tale for working \nwith real and complex systems, i.e. the controls may have delays \nand multiple factors that make them very difficult for a person in \nthe ecosystem and society to observe. It\u2019s not just a matter of \ntaking the right action for the moment, but also being able to \nunderstand the more complex interactions and consequences of our \nactions. \n \n6.10 Summary \n\nMethodically constructing a stock and flow model to represent the \nprocesses related to an environmental problem supports good \npractice for scientific information gathering. The constraints on \nthe quantities that are being measured and followed forces the \nclarification of assumptions. The structure of the model can be \nvisualized with iconography that illuminates the relationship to \nparticular functions of the overall system such as feedbacks, stock \nlimitation and possible steady state conditions. The basic \nassumptions for using a natural resource sustainably can be \nexplored using this approach. The goal of sustainable use would be \nto have the input match the output and maintain a steady state for \nthe resource.

Positive feedback works to replenish the stock, but \nthis is a double-edged sword, just one bad year can lead to an \neventual collapse unless the harvest is decreased.

\n\n\n\nDraft v7 157 \n\n \n\nAnalysis of these models involves taking apart each stock and flow \nand explaining how that part contributes to the overall behavior of \nthe system. This is a very useful exercise for construction of the \nmodel and for communication about the important features of a \nproblem. \n\nAs models become busier they often require sub-models for \ndifferent stocks. The example of Easter Island demonstrated \nhypothetical relationships between the stocks of palm trees, people \nand rats. At high human populations, this system was not resilient \nto changes and might explain the decline of the resource base. \n\n \n\n \n\n \n\n \n\n",

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the inputs to consider include:\n- **Rate of resource renewal**: How quickly the
resource replenishes naturally or through managed renewal processes.\n- **Consumption
rate**: The speed at which the resource is being used by various processes or
entities.\n- **External factors influencing availability**: This can include
environmental conditions, regulatory policies, and technological changes that affect
the resource's flow.\n\nIn contrast, a model of stock-limited resources would
primarily focus on:\n- **Absolute quantity of the resource available**: The total
amount of resource in existence or accessible for use, such as fossil fuels or
minerals.\n- **Extraction or harvest rates**: How the resource is being depleted over
time.\n- **Regeneration capabilities**: Whether and how the resource can be
replenished naturally or artificially over a long period.\n\nThe key difference lies
in the focus on the rate of flow and renewal in flow-limited models, which are dynamic
and change over time depending on usage patterns and replenishment strategies. Stock-
limited models, however, focus on a finite quantity of resources with less emphasis on
the dynamics of flow, as the primary concern is the depletion of a fixed stock\n\nCan
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["In the realm of resource management, two distinct modeling approaches are employed
to understand and predict the availability and sustainability of resources: flow-
limited and stock-limited models. Flow-limited models concentrate on the dynamics of
resource renewal and consumption. Key inputs for these models include the rate of
resource renewal, which accounts for how quickly a resource regenerates naturally or
through human intervention. Additionally, the consumption rate is analyzed to
determine the speed at which the resource is being utilized by various processes or
entities. Furthermore, external factors such as environmental conditions, regulatory
policies, and technological changes also play a crucial role in influencing the

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availability and flow of these resources. This model is dynamic, adapting to changes in usage patterns and replenishment strategies, providing a flexible framework to forecast future resource statuses.

Contrastingly, stock-limited models focus on the finite quantities of resources available. This model is primarily concerned with the absolute quantity of the resource that exists or is accessible for use, exemplified by resources like fossil fuels or minerals. It further considers the extraction or harvest rates, detailing how the resource is depleted over time. Additionally, the model evaluates the regeneration capabilities of the resource, examining whether and how it can be replenished naturally or through artificial means over an extended period. This approach tends to emphasize the depletion of a fixed stock, highlighting the limits of availability and the critical need for conservation and efficient use.

The fundamental distinction between these two models lies in their focus and application. Flow-limited models are inherently dynamic, reflecting the continuous changes in resource flows and the effects of various influencing factors. They are particularly useful in scenarios where resources can be renewed or affected by external conditions. On the other hand, stock-limited models address resources with a fixed availability, focusing on managing finite supplies and preventing exhaustion. Understanding these differences is crucial for policymakers, businesses, and conservationists to develop effective strategies for resource management, ensuring sustainability and addressing the challenges posed by limited natural resources."}],

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difference between these two models lies in their focus and application. Flow-limited models are dynamic, reflecting continuous changes in resource flows and the effects of various influencing factors. They are particularly useful when resources can be renewed or are affected by external conditions. On the other hand, stock-limited models deal with resources that have fixed availability, concentrating on managing finite supplies and preventing exhaustion. Understanding these differences is crucial for policymakers, businesses, and conservationists. It helps in developing effective strategies for resource management, ensuring sustainability, and tackling the challenges posed by limited natural resources.

Can you notate in the passage above which document each paragraph seems to be citing?

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illustrates the five objects that we will use. Stocks are a quantity of something. Water in a tank is a good example of a stock. Sometimes stocks are called reservoirs. All the stocks that are connected with flows will have the same units, that is all the stocks will be a quantity of water, or an amount of carbon, or the number of people, etc. In our example, the stock is the number of rabbits in the population. We represent this in a systems diagram with a box icon. A source or sink is either has an unlimited, unchanging concentration or a reservoir that is outside the boundaries of the system that we are studying. In our example, the source of new matter that supports rabbit growth is not being considered. You can imagine another model where the amount of food available to the rabbit population limited the amount of new rabbits being born. In this case, we would probably model the system to include the nutrients as a stock rather than a source/sink. A source/sink is represented as a little cloud in our diagrams. Flows connect stocks or source/sinks. The flow will increase any stock that it flows into or decrease a stock that it flows out of. All the flows that are connected to a stock will have the units of whatever the units of the stocks are per time. For example this could be liters of water per hour, tons of carbon per year, or in our example, rabbits per month. When we have information that is needed in the model as a constant or we need to make a calculation, we show that as a "converter/constant". In our example, the growth rate constant for the rabbits was given as a constant. In the diagram, this is circle. Information connectors illustrate the flow of information, not material, from other components to either flows or converters. Information cannot flow to a stock because the stocks can't do anything with that information. In the simplest form, an information flow simply notifies an action of the concentration of a stock, the rate of flow, or the value in a converter/constant. In our example, information flows brought in the values of the growth rate constant and the number of rabbits to the "birth of new rabbits" flow. The flow is calculated as the growth rate constant times the number of rabbits. The icon for this is a single line arrow.

These five components can be combined in flexible ways to describe the structure of different systems. An important value of this approach is that the structure of the model indicates particular types of behavior and the iconography helps visualize these structures. In our example of rabbit growth with unlimited resources (indicated by the source/sink tool), the population would grow exponentially. As there are more rabbits, the number of new rabbits per time period will get bigger, leading to an even higher population of rabbits, and so on. A mathematical model of this population growth would give the following pattern of growth shown in Figure 6-2 as population vs. time. (Of course the population can't continue to grow like this forever.)

Figure 6-2. Rabbit population growth predicted from the model in Figure 1. The initial rabbit stock was set to 10 and the growth rate constant was set to 0.1 per month. The structure and relationships in this particular model demonstrates positive-feedback. As the stock increases, that increase positively affects that flow that is leading to that stock. Many biological systems have this structure and function as part of their overall regulation. Sometimes this is good, such as in the growth of food crops and forests, the more crops or forests the faster they grow. Sometimes this is a bad feature for humans such as the spread of a disease (the more infected people, the faster the disease will spread) or the growth of invasive species. We will examine several

“simple” structures that are very uncommon. These simple structures can be combined in larger models to describe very complex and busy processes. For example, if we were to create a model for global warming it would have positive and negative feedback components, open and closed systems and steady state structures included making up the full model. These “simple” structures that we are starting with are like the sentences in a larger document. You might be able to understand the individual sentences but not understand the entire document, but it is very likely that if you don’t at least understand the sentences, you won’t understand the total document.

### 6.3 Model structures and behaviors

The following structures and behaviors can be found in many larger systems models. The analysis of a system should start with determining the extent or boundaries of the system as you plan to study it, and then look for smaller structures and then how these smaller units are related.

#### Boundaries of the system

The first step in studying or communicating information about a system is to explicitly define the boundaries and what flows in and out. A “closed system” is one in which there are no source/sink components. All the flows occur between stocks. Often the decision of whether or not a system is open or closed requires a judgment based on the significance of some of the smaller losses or gains and a decision on the time scale of your study. For example, you might model a forest as a closed system for nutrients ignoring the amounts of nitrogen that comes in from rain or lost through streams. The time scale question is apparent if, for example, you are studying the gain and loss of species in a city park but are ignoring evolution. The description and diagramming of a systems model should attempt to make these boundaries very clear.

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#### Figure 6-3: Several examples of open and closed systems. a and b are open, c is closed.

Positive and negative feedback – A stock that controls the flow into that stock can be described as having a negative or positive feedback. Sometimes we will talk about positive or negative feedback “loops” which are when stock A controls stock B which in turn eventually controls the flow into A. These feedback loops are crucial characteristics of systems control. Figure 1 was an example of a positive feedback and the example behavior given in Figure 2. Figure 4 shows a system that contains a negative feedback system with an example output.

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#### Figure 6-4. A system that contains a negative feedback control (shown in red, or slightly gray). The system wouldn’t work without the other components. The number of barnacles continues to increase until it hits a maximum and then it levels off due to lack of any more space.

#### Stock limitation – One of the powerful applications of the systems approach is to examine the constraints over extended periods of time. Some of these are mitigated by feedback inhibition and others are exacerbated by positive feedback. Stock limitation is an absolute limitation on the amount of a stock that can flow to other

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stocks or an ultimate sink. Examples of stock limitation might be the seasonal availability of nitrogen in the soil, the space trees to grow, or the amount of fossil fuels available for human consumption. Figure 5 presents two variations on a model for bacterial growth, one with and one without stock limitation.

a. nb. Figure 6-5. Stock limitation model for bacterial growth. The stock is the amount of nutrients in the container. In model “a” there is no limiting stock, in model “b” when the limiting stock runs out, the new bacteria production rate is forced to stop.

#### Steady state – The inflows to and outflows from a stock can create a situation where steady state is possible. If

the sum of all the inputs is equal to the sum of all the outputs then the value of the stock will not change with time. A slight increase of the input or a slight decrease of the output rate can lead to an increasing stock. Figure 6 illustrates a familiar example that relates to body weight. Other examples of steady state conditions are the CO<sub>2</sub> concentration in the atmosphere (currently not in steady state), use and replenishment of natural capital, or the human population at zero population growth. The conditions that lead to steady state are important to understand because the steady state may be the consequence of a very slow input and very slow output, in which case not much will ever happen very quickly. Conversely, the steady state could be a very tenuous balance between rapid input and output. With rapid fluxes, slight disturbance in one rate could have dramatic consequences. A good example of this delicate balance is a pond in which a large amount of algae growth is growing and contributing oxygen to the water, but then with a slight change in temperature the large amount of algae turn from a net oxygen producer to a net oxygen consumer. These ponds crash into a scummy mass very quickly and start to stink. Simpler natural systems may be controlled by just a few rapid fluxes and when one of these processes changes those natural systems can flip to a whole new behavior. We will also examine the stability, instability and resilience of these environments in Chapter 7 using the tools of the network view.

Figure 6-6. An example of a familiar steady state problem. If the input equals the output for a stock, the stock will remain constant with time, no matter how fast the input and output are. If the input exceeds the output, then the stock will increase. In this case food input is in terms of the weight of all food eaten and the food output is the weight of all excretion of waste, including the CO<sub>2</sub> exhaled. The variable part of the bodyweight is food storage that is probably fat.

### 6.4 Simple and busy models

We have shown several "simple" models above. These models have a few components or strings of components and all the units for stocks and flows are related. There are other simple models that might contain two parallel paths to represent different forms of materials or energy. For example modeling energy and nitrogen in an ecosystem requires two sub-models; one for nitrogen and one for energy that are linked by information connectors. These should be treated as two simple models that have some interacting control points. The point of using the systems view is to take a complex set of processes and try to simplify it to just a few components that describe the control over the behavior. Then this model of the system can be used to make predictions about different controls or perturbations. Several examples of simple and slightly busy models are given below. A busy model contains several simple models joined together. For each of these examples an analysis is provided that serves to demonstrate how you can use this to understand environmental problems.

Example 1: Changes in human population in a country. The current population plus additions from births or immigration and minus losses from death or emigration determines the new population level. If the birth rate is higher than the death rate even by a little bit, the population can experience an exponential growth rate. In many countries, industrialization has led to a decreased death rate followed by a decreased birth rate. The overall side effect of industrialization on the population has been to stabilize of population size. Some countries however, are stalled at a level of industrial development that has resulted in a decrease in the death rate but left the birth rate high. These countries are experiencing rapid population growth rates.

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Figure 6-7. Population change. The population increases from birth or immigration and decreases due to emigration or death.

Analysis - The population is the only stock in this system. All of the inputs and exports are out of the system, which only means they are not being studied in this model, not that they aren't important. The population is a possible steady state situation. Notice that this version of the model has left out the control of births or deaths by the population size itself. (See Figure 1 for how it should be written.) This diagram illustrates clearly that we need to understand the relative rates of all of these processes to predict what will happen with this population.

Figure 6-8. Busier model of population change. Economic growth in a country (which can be the result of industrialization) creates wealth. The economic wealth per capita is the total economic wealth divided by the population at any time. In models of population growth, a decrease in death rate is correlated to an initial increase in per capita wealth. If the economic wealth per capita continues to increase, families may choose to have smaller families and thus decrease the birth rate. Note that the structure of this model makes it clear that we are assuming that increased per capita wealth will have some impact on the birth and death rate.

Analysis: This model contains two simple models that are connected through the "per capita wealth" convertor. Economic growth will increase the per capita wealth and increases in population will decrease the per capita wealth. This model illustrates that if the economy grows more slowly than the population, it may result in higher per capita wealth and then in a decreased birth rate. This may lead to a slowing of the birth rate to allow a steady state population. However, if the economy grows just enough to decrease the death rate but the per capita wealth doesn't increase after that point, the population will continue to grow exponentially. This relationship between population and economic conditions is the basis for studying demographic transitions that occur. In Northern Europe, the United States and Japan, for example, the industrialization and economic growth has led to what is called the classical demographic transition. We will revisit the systems description of demographic transitions when we study how different worldviews treat the risks of population growth and forecasts for economic growth (Chapter 11). The systems analysis of this problem can be combined with other frameworks to provide further help in describing and making decisions.

Example 2: Global warming and CO<sub>2</sub> in the atmosphere. Global temperatures and the CO<sub>2</sub> in the atmosphere are linked at multiple layers. The "busy" model diagram below shows how several simple models are linked.

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Figure 6-9. A busy model of atmospheric temperature and the geochemical cycle for carbon. The analysis, below, identifies the simple model parts and the linkages between these sub-models.

Analysis: This model is missing many important stocks and flows. Even with this deficit, it is useful to analyze the structure and potential behavior of the model. The top part of the model shows that the atmosphere could potentially be in steady state for heat energy. The sun energy comes in and the heat is radiated back out. The amount of CO<sub>2</sub> in the atmosphere makes the net efficiency of irradiation back into space less efficient, requiring a slightly higher atmospheric temperature to reach a steady state for the energy (heat) in the atmosphere. This is called the "greenhouse effect". The bottom part of the model shows two major fates for CO<sub>2</sub> from the atmosphere, either going into ocean or terrestrial biomass. In this version, the only controls that are shown are the increase in

respiration rates of the terrestrial and oceanic plants from higher temperature. Notice that the top part of the model is tracking energy and the bottom part of the model is tracking carbon. There are no flows between these two halves, only an information connection and converter. The linkage of these two sub-models leads to a potentially very important behavior, run-away positive feedback of the temperature. The scenario for that outcome is as follows:

1. the atmospheric temperature increases,
2. which increases respiration from terrestrial and aquatic biota,
3. which leads a higher steady state of CO<sub>2</sub> in the atmosphere
4. which, in turn, leads to higher temperature
5. and it continues

These two examples illustrate how the systems view is valuable. Example 1 shows how to take a simple model and combine it with another simple model to study the potential interactions between processes. Example 2 shows how to dissect a model into the simple sub-models, analyze them and then put these all back together to study the overall behavior and look for potential problems.

### 6.5 Starting Steps

1. Identify what material or energy is being moved.
2. Identify what the reservoirs are and how material or energy moves between these reservoirs, i.e. the flows.
3. Draw a boundary around the system you are studying: what stocks and flows are you quantifying and what is outside. If there are flows in or out of your target system, then these must be represented by sources or sinks, respectively.
4. Create a diagram that shows the major reservoir stocks, flows, sources and sinks using the iconography supplied above.
5. Are there any conditions (such as temperature) or derived quantities (such as flow per person) that might be controlling a flow? If so, create a converter or constant to represent this relationship.
6. Make linkages from stocks to flow-regulators, from one flow to another flow, and from converters to flows.

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7. Check the diagram to see that all flows represent movement per unit time of whatever is in the stocks.
8. Examine the diagram for the regulatory components within a flow such as feedback inhibition (negative feedback), feedback acceleration (positive feedback), stock-limited flow.
9. Examine the diagram for relationships between the flow of different material or energy (such as use of natural capital vs. the rate of population growth).

### 6.6 Overlaps and conflicts with other tools

Term in "Systems";  
 another viewer/term similarities and differences  
 boundary scale/extent  
 Everything outside the boundary of the system is neither neglected or is an unlimited source or sink. In the Scale viewer, extent relates to the size of the largest dimension considered, the word doesn't imply any process nor specific border.

stock network/node A stock must be something measurable that can be moved through a flow. In the network view, a node can be a quality that changes depending on input links.

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flow network/link A flow must be the movement of material or energy per unit time and whatever is flowing has to be the same as the stock at neither end. A link identifies a relationship between nodes. It can be a quantity of material moved but it doesn't have to be a quantity.

stability network/stability, resilience and resistance

Systems models can reach steady state that has some stability due to some form of negative feedback that keeps it at a level or in some range. The type of systems model that we are using doesn't have a mechanism to change its own structure. A network diagram that has many weak interactions can shift the operational structure and show how a large number of weak interactions or the combination of fast and slow processes can lead to the resilience or loss of resilience of the network.

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6.7 Extending analysis to the next levels

An important extension of the use of systems models is to create simulations that demonstrate overall system behavior given certain input conditions and constants. We will look at the components of the system, such as positive or negative feedback to look for very general system behavior. There are software applications that are useful for turning these systems diagrams into mathematical dynamic models (the diagrams and charts in this page were generated with STELLA from High Performance Systems, <http://www.hps-inc.com>). See the appendices for this book to see simulations that were written in STELLA and simulations made available on the web (through Forio.com). In these simulations not only the parameter values can be changed, not the structure of the model itself. But these simulations are very useful for illustrating the types of predictions and uses for simulations. Simulations of this type are extremely useful in modern decision-making. For example, the Northwest Power Council created a complicated and very busy model that contained information on fish, dams, river flows and electricity. This model could be run under different conditions and demands for energy to show which parameters affect fish survival most. They were able to show the model to people who work in this arena of fish and rivers to see if the model behaves in a way they think it should; does it show low fish years when expected or high fish years following particular events? The simulation model and the accessible interface were powerful tools in addressing problems and getting people to learn about complicated social, economic and ecological issues.

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6.8 Developing a simplified Systems model of sustainable resource use

Many people subscribe to the idea that a sustainable resource is one in which you reach a steady state because you don't use the resource faster than it is being created. Whether or not this is required for all resources to attain a sustainable society is a very interesting question. It maybe that you can have some resources decrease and be replaced by other resources. There are different definitions of overall sustainability that address whether the entire ensemble of capital types has to be stable or whether substitutions can be made. We will focus here on the sustainable use of a single resource. For example, you would harvest the wood at the same rate as new trees were growing to replace what you took.

Figure 6-10. The starting assumptions for a model of sustainable natural resources are that input comes from growth and output goes to harvest. There are no other inputs or fates being considered. If this resource is based in natural (biological) capital the growth rate will often depend on the amount of the stock. For example healthy fish populations grow faster with more fish and trees will grow better in a healthy forest with lots of other trees to provide protection and a suitable micro-climate. Although it isn't always the case, let's model the natural resource as having a positive relationship to the growth of new resource.

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Figure 6-11. In a simple sustainable harvest model, the natural resource has a positive feedback on the growth of that resource. This holds within the region of healthy, and not over-abundant resource. When we harvest the resource, we might just be removing the fish or trees, but we can also be degrading the environment that the fish or trees need to grow. For example, driving bulldozers around on the soil and channelizing streams in steep watersheds has a negative effect on forest health. Similarly, some fishing methods disrupt the breeding areas for fish. Thus the harvest has a direct take of the resource but it can also degrade the conditions leading into a decrease in the growth rate. Notice in this case that a

negative effect on conditions is passed through to impact growth because there is a positive relationship between conditions and growth: worse conditions lead to lower growth.

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Figure 6-12. The mechanisms of harvest can have a negative effect on the conditions for growth. Overharvest can damage the microenvironment necessary for optimal growth.

Another important issue with natural resource management is the impact of bad (or good) luck. What if you were managing a forest that had an average growth rate but there was a single drought year that decreased the input to the resource by 50% just for that year?

If you had a harvest plan that was even just 5% more than the actual maximum yield you could harvest, it would lead to a decrease in the population that would never recover (assuming you don't stop harvesting after you see the population start to crash).

Figure 6-13. Conditions might also vary with time, such as a year of drought or unhealthy water.

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The effect of one bad year (only 50% output) and an underestimate of true maximum yield by only 5%. In 100 years you're down to less than 1/3 of your starting natural capital.

Figure 6-14. With just one bad year, holding to the previous maximum sustainable yield will eventually cause the collapse of this resource.

Using this simple model of natural capital and sustainability illustrates that there are at least three ways to destroy the sustainability of your natural capital:

- simple overharvest, but this may be because you didn't have good estimates for the maximum yield
- indirect effects from either harvest methods or use
- risk of being too close to the maximum yield, one bad year and the resource declines dramatically

6.9 Case Study: Population and Environment of Easter Island, Rapa Nui

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Easter Island (also known as Rapa Nui) is a small island in the middle of a very large ocean. The area of the island is only 166 km<sup>2</sup> (64 mi<sup>2</sup>) and it is 2250 km from the nearest other island (Pitcairn Island) and over 3700 km from South America, the nearest continent. You have undoubtedly heard something about this fascinating island related to speculations on what caused the population to crash. In fact, you've probably heard more about this island because of this failure to be sustainable than you've heard about any of the myriad of other islands in the South Pacific.

At one time in the history of this island, the society had fairly sophisticated culture and technology. The cultural history describes a well-developed hierarchy with laws and written script. The evidence of the technology was their ability to move the large stone statues, which the island is most known for, for long distances. They moved carved stone sculptures that weighed up to 82 tons as far as six miles (10 km). The islanders cultivated a large part of the island with multiple crops. Estimates of the maximum population on the island ranged from 7,000 to as high as 20,000. And yet the population and civilization must have crashed. When European boats first recorded their interaction with the island (in the 1700s) the population was only several thousand, and these people were leading a tough life in an impoverished and desolate environment.

You can see from just the outlines of this story why the island's history has always been so intriguing. Now with our interest in unsustainable systems, it is important to attempt an understanding.

There are parallels between their tiny island and our planet. Once the environment started to decay and subsequent crash of population and society, these islanders had no place to go. Sustainability isn't just about maintaining a mere subsistence life style, it's also about continuing to develop the culture and have a healthy physical existence.

In this case study, we are going

to examine the population, \nagriculture and land use practices that were employed on Easter \nIsland from about 400 AD to about 1700 AD. We are going to \n\n\n\n152 August 13, 2013 \n\n \n\nanalyze the very gradual depletion of the natural capital on Easter \nIsland using a &quot;systems&quot; approach. \n\n \nReferences to studies of the fate of Easter Island \n\nA more complete story can be found at the following sources: \n\n\u2022 Wikipedia: [http://en.wikipedia.org/wiki/Easter\\_Island](http://en.wikipedia.org/wiki/Easter_Island) \n\n\u2022 Discover Magazine: Jared Diamond. \u201cEaster\u2019s end.\u201d Discover \n\nmagazine, August 1995. 16(8): 62-69. \n\n\u2022 TED talks such as: \n\nhttp://www.ted.com/talks/lang/eng/jared\_diamond\_on\_why\_so\ncieties\_collapse.html \n\n\n\u2022 [http://blog.ted.com/2008/10/27/why\\_do\\_societies\\_collapse/](http://blog.ted.com/2008/10/27/why_do_societies_collapse/) \n\n\u2022 Diamond, J. (2005). Collapse: How societies choose to fail or \n\nsucceed. New York, Viking. \n\n\n \nSalient features \n\nThe story of Easter Island has particular features that make it \n\namenable to examination with a systems approach. First, it is very \n\nsimilar to the systems model for sustainability that we developed in \n\nFigure 12 and 13; there are suggestions of growth, harvest, and bad \n\nluck. Second, at any time the processes seem to be close to being \n\nin balance; it is only by looking at the long term effect of these do \n\nwe see the impact of a slight over harvest or a previous year of bad \n\nluck. Third, the description contains some simple models that \n\ncould be tied together to get an integrated picture; there is \n\npopulation growth, harvest of trees, soil moisture, agriculture and \n\nfishing. These processes are related, but not directly. \n\n\n \nApplying the systems tool \n\n\nWe are going to put separate small models together and to examine \n\nhow these individual processes counter or reinforce each other. \n\nThis is an oversimplified model in which will only consider three \n\nstocks: the number of people, palm trees, and rats. \n\n\n\nDraft v7 153 \n\n\nThe number of people is the balance between birth and death rates. \n\nAs there are more people, there will be more births, i.e. the \n\npopulation growth has a positive feedback component. The number \n\nof deaths may depend on many other factors including natural \n\ncauses, famine, and disease. A simple model diagram for this is \n\ngiven below. \n\n\n \n \n \nFigure 6-15. Human population sub-model showing positive feedback for births \n\nbut a constant death rate. \n\n\n \n\nThe number of trees is also a balance between the number of palm \n\nnuts that germinate and grow, and the cutting down of the trees. \n\n\n \n \nFigure 6-16. Palm tree sub-model also have positive feedback for growth and \n\nconstant loss. \n\n\n \n\nThe third strand in our model will be the rat population. People \n\nbrought rodents to the island. These rats play a key role in this \n\nproblem. People eat the rats and the rats eat the palm fruit, \n\ndecreasing the tree population. Their population is just like the \n\n\n\n154 August 13, 2013 \n\n\n\nothers, there is positive feedback for rat births and several factors \n\ncontrolling death. \n\n\nNow we are going to connect these three stocks and flows models \n\nwith factors that affect either the birth or death rates. The following \n\nlist details these interactions. \n\n\n1. Rats have a positive effect on people births because this \n\nis a source of food for people. The birth rate of people will \n\nincrease with more rats (and the birth rate will decrease if \n\nrats are low). \n\n\n2. Rats have a negative effect on human death. The death \n\nrate of people will increase if rats are too low. \n\n\n3. People have a positive effect on the harvesting of trees. \n\nMore people cut down more trees because they need them \n\nfor fishing and to cultivate land for crops. \n\n\n4. Rats have a negative effect on the rate of palm fruit \n\ngermination. The number of rats decreases the percentage \n\nof new palm seeds that germinate successfully because the \n\nrats chew on the seeds. \n\n\n5. Palm trees have a positive effect on rat births, because \n\nthe rats eat the palm fruit. \n\n\n \n\nWe



could add more detail to this model, but even with only these five interactions this turns out to be a very interesting and instructive model. Looking at the model diagram, below, you can see that there are many positive feedbacks and only a few negative feedbacks.

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Figure 6-17. The rat submodel interacts with both humans and trees. According to the historical record, as the human population grew, people cut more and more trees. They needed these trees for making boats for fishing and they needed more and more land for cultivation. Over harvesting trees, just on its own would have been a problem for them, but this was exacerbated by the fact that they also ate rats, and rats depended on the trees for food. As the human population continued to grow, they cut enough trees such that they ran out of trees to use for fishing. Simultaneously, with fewer trees they not only couldn't fish effectively but the other food source, rats, declined.

The model built here only represents a few of the interactions that have been described. By putting these into a systems diagram, we can explore the possible behaviors of the individual populations and their effect on each other. It is possible that the population

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could have also reached a balance. There is nothing inherent in the structure of these relationships that makes it crash. However, the balance comes about because all of the relatively rapid rates of all the processes are cancelling each other out, but a minor imbalance in the rates can lead to abrupt changes in the whole system.

Some narratives of Easter Island decline blame the population for their resource use strategies. For example in the book *Collapse* (2005), Jared Diamond wonders what the person who cut down the last palm tree was thinking. Even this simple model shows that there were multiple factors in play and the path toward a downward spiral of trees could have been set in motion when there were still many trees. This should be a cautionary tale for working with real and complex systems, i.e. the controls may have delays and multiple factors that make them very difficult for a person in the ecosystem and society to observe. It's not just a matter of taking the right action for the moment, but also being able to understand the more complex interactions and consequences of our actions.

## 6.10 Summary

Methodically constructing a stock and flow model to represent the processes related to an environmental problem supports good practice for scientific information gathering. The constraints on the quantities that are being measured and followed forces the clarification of assumptions. The structure of the model can be visualized with iconography that illuminates the relationship to particular functions of the overall system such as feedbacks, stock limitation and possible steady state conditions. The basic assumptions for using a natural resource sustainably can be explored using this approach. The goal of sustainable use would be to have the input match the output and maintain a steady state for the resource. Positive feedback works to replenish the stock, but this is a double-edged sword, just one bad year can lead to an eventual collapse unless the harvest is decreased.

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Analysis of these models involves taking apart each stock and flow and explaining how that part contributes to the overall behavior of the system. This is a very useful exercise for construction of the model and for communication about the important features of a problem. As models become busier they often require sub-models for different stocks. The example of Easter Island demonstrated hypothetical relationships between the stocks of palm trees, people and rats. At high human populations, this system was not resilient to changes and might explain the decline of the resource base.

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in\n00:00:13.920 my mathematics and modeling instruction\n00:00:16.000 for 30  
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techniques that will help\n00:01:15.520 them think about\n00:01:16.479 complex dynamic  
problems one way to\n00:01:19.600 start\n00:01:20.240 is improving their understanding  
of\n00:01:22.080 functions studies in the united states\n00:01:25.200 indicate that  
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evolved to require\n00:01:37.040 multiple representation of function\n00:01:39.439  
behavior\n00:01:40.320 including graphs and tables but now\n00:01:42.640 research  
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for\n00:01:48.240 understanding functions\n00:01:50.799 the late dr james kapit  
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of\n00:02:06.479 acting upon those new notation systems\n00:02:09.840 offer  
dramatically new possibilities for\n00:02:12.480 mathematics learning\n00:02:14.319 sd  
is such a new and powerful\n00:02:18.080 notation system the audience  
recognizes\n00:02:21.120 these system dynamics modeling icons\n00:02:23.440 from which

sd models can be constructed the stock and accumulator represents a main function in the model mathematically it operates as an integral does in calculus the flow is the rate of change of the stock so it is essentially the first derivative described in calculus converters hold constants parameters or simple or arithmetic combinations of model components the connector indicates the influence of one model component on another mathematically the connectors identify the dependencies of one variable on another i will not take you quickly through the two most basic functions studied in algebra connecting sd and traditional mathematics representation suppose we were interested in how water in a lake is increasing based on water flowing in at a constant rate using the sd structure the initial water in the lake would be placed in a stock icon and it would only have an inflow since it is only increasing with a constant value in the flow we know the behavior of the stock is growing linearly since the rate of change is constant and positive the sd software calculates the value of the stock using recursion which is shown in the table at the left we see that the flow value is added to the current value of the stock each time unit now we see the traditional closed form equation for the linear function where  $w$  represents the amount of water in the lake it starts at 100 units and grows at five units per year if we were to construct what we know is an exponential population growth behavior we could start with a stock of elephants and an inflow of new elephants born to this herd each year but this model is not correct we know the inflow cannot be constant because the number of new elephants born per year depends on knowing how many elephants are currently in the herd so we now indicate that dependency with a connector oh and now we have introduced a feedback loop the loop is reinforcing because the more elephants in the population the more new elephants are born per year adding more elephants to the herd but this model is still not complete we should indicate the number of new elephants born per elephant in the herd each year we do that by indicating a birth fraction in decimal form that will be multiplied by the number of elements in the herd each year so for exponential growth the inflow is proportional to the current amount of the stock or mathematically the rate of change the flow is defined as the stock value times some growth factor value this is exactly the differential equation that represents exponential growth but algebra students don't need to know that they are learning calculus they are just learning a different behavior

pattern over time\n00:05:44.960 and how to create it based on its rate\n00:05:47.520 of change definition\n00:05:49.840 again quickly we would have our stock\n00:05:52.479 flow definition as shown\n00:05:54.160 with a 20 growth fraction the elephant\n00:05:57.440 population will grow\n00:05:58.800 exponentially because the inflow is\n00:06:01.039 proportional to the stock value\n00:06:03.360 if we think about what the sd software\n00:06:05.680 is doing\n00:06:06.560 we look at the recursion in the table\n00:06:09.280 the flow\n00:06:10.240 calculates the growth amount and adds it\n00:06:13.360 to the stock\n00:06:14.639 each year there are two equations that\n00:06:17.919 are possible\n00:06:18.960 mathematically the easier equation is\n00:06:21.840 represented at the top\n00:06:23.520 and is the one often taught in first\n00:06:26.080 year algebra\n00:06:27.280 it is often used when we want to\n00:06:29.440 calculate values\n00:06:30.720 once every year or time unit\n00:06:33.759 the second is shown at the bottom and is\n00:06:37.280 often used in situations where\n00:06:40.000 calculating continuous change\n00:06:41.919 is a better choice the top equation is\n00:06:44.720 probably the best choice for this\n00:06:46.479 particular elephant heard example\n00:06:49.120 in sd modeling we use the same diagram\n00:06:52.240 for each scenario and merely increase\n00:06:54.800 the number of times the simulation\n00:06:56.960 calculates the values each time\n00:06:59.120 unit to differentiate which\n00:07:02.400 situation is being used for calculation\n00:07:05.599 as a it is a much more intuitive process\n00:07:09.360 in my opinion just so you know\n00:07:13.120 there is a free web-based version of the\n00:07:15.360 sd modeling software that works on\n00:07:17.680 tablets computers laptops chromebooks\n00:07:20.080 and smartphone\n00:07:21.440 that will allow you to have your\n00:07:23.759 students build these models\n00:07:25.759 if they have access to this technology\n00:07:28.639 go to publish.icsysystems.com\n00:07:31.840 the software is called stella online\n00:07:36.160 once students learn linear and\n00:07:38.479 exponential model structures they can\n00:07:40.560 start putting them together to study new\n00:07:42.720 problems\n00:07:43.680 they could not study with equations\n00:07:46.720 i have used these medication models in\n00:07:49.199 my algebra classes over\n00:07:51.199 many years students really like them\n00:07:54.639 consider an emergency room problem you\n00:07:57.759 the student are a medical resident\n00:08:00.240 working in the emergency room\n00:08:02.160 and a patient comes in who needs\n00:08:04.000 immediate medical tension\n00:08:06.160 from your analysis you decide to connect\n00:08:08.560 this patient to an iv drip that will\n00:08:10.800 supply\n00:08:11.440 one milligram of therapeutic drug per\n00:08:14.560 minute\n00:08:15.199 this person you estimate will metabolize\n00:08:17.680 the drug\n00:08:18.639 at about 0.55 percent per minute\n00:08:22.639 what is the pattern of the drug level in\n00:08:24.879 the body over 24 hours\n00:08:27.599 so the diagram might look like this with\n00:08:30.000 an inflow of medicine and an\n00:08:31.680 outflow of body using and\n00:08:34.799 eliminating the medicine observe the\n00:08:37.679 left\n00:08:38.000 side of the diagram since there is a\n00:08:40.000 constant inflow the left part of the\n00:08:41.839 diagram is similar to\n00:08:43.599 a linear model structure observe the\n00:08:47.120 right part of the diagram\n00:08:48.640 the structure is similar to an\n00:08:50.399 exponential decay\n00:08:51.760 the drug is lost as a percent of the\n00:08:54.399 current amount of drug in the patient&#x27;s\n00:08:56.320 systems\n00:08:57.839 students try to predict the behavior of\n00:09:00.080 the drug\n00:09:00.959 in the body over time giving a reason\n00:09:03.440 for their predictions\n00:09:05.040 then they build the model and see what\n00:09:07.360 the computer produces\n00:09:09.360 then they have to

explain why the\n00:09:12.080 computer graph\n00:09:13.200 has the shape that it shows\n00:09:16.800 skipping to the skipping the second\n00:09:18.800 medication scenario we will go to the\n00:09:21.200 third drug model\n00:09:22.959 it involves taking medicine in the form\n00:09:25.120 of pills\n00:09:26.640 it has been a busy day in the emergency\n00:09:29.200 room a third\n00:09:30.160 patient arrives and you decide to give\n00:09:32.320 this patient two\n00:09:33.519 pills of 375 milligrams\n00:09:36.959 each of a therapeutic drug and tell them\n00:09:39.680 to continue taking\n00:09:41.360 two more pills every four hours this\n00:09:44.399 person you\n00:09:45.200 estimate will absorb the drug from the\n00:09:47.760 stomach in the bloodstream\n00:09:50.080 at about 4.5\n00:09:53.360 percent per minute and metabolize the\n00:09:56.399 drug\n00:09:57.120 at about point 55 percent per minute\n00:10:00.560 what is the pattern of drug level in the\n00:10:02.640 body over 24 hours\n00:10:05.120 this model uses two stalks because the\n00:10:07.519 medicine\n00:10:08.640 must first accumulate in the stomach and\n00:10:10.880 then move into the bloodstream\n00:10:12.959 the inflow is a pulse because the pills\n00:10:15.839 are taken\n00:10:16.480 once every four hours students are asked\n00:10:19.839 to anticipate the pattern of behavior of\n00:10:22.240 the left\n00:10:23.040 of just the left part of the model drug\n00:10:26.160 in the stomach then students are asked\n00:10:28.800 to anticipate the pattern of drug in the\n00:10:31.120 blood over time\n00:10:32.640 this is not a trivial analysis then\n00:10:35.600 different patterns of pill delivery\n00:10:37.360 protocol\n00:10:38.160 are explored and compared to the optimal\n00:10:41.120 therapeutic level for this\n00:10:42.800 medication finally in this sequence of\n00:10:45.600 medication models\n00:10:47.040 students as a class are asked to help\n00:10:49.760 modify\n00:10:50.959 the pill model so that it will\n00:10:54.399 calculate the blood alcohol\n00:10:56.480 concentration\n00:10:57.760 of a human male sipping beer over two\n00:11:00.720 hours\n00:11:01.839 the modified stock flow diagram is\n00:11:04.560 sketched as a class\n00:11:06.240 then students access the pre-built model\n00:11:09.760 online and test the following scenarios\n00:11:12.560 using the model\n00:11:15.040 influence of body weight gender type of\n00:11:17.760 alcohol and type of drinker\n00:11:20.560 now let's turn to a different sequence\n00:11:22.880 of models\n00:11:23.760 the basic population model is ubiquitous\n00:11:26.480 in system dynamics studies\n00:11:28.720 problems in health economics\n00:11:30.720 environmental science biology geography\n00:11:33.360 sociology and mathematics and more often\n00:11:36.720 involve the study of population dynamics\n00:11:39.839 the basic population model involves a\n00:11:42.880 stock for population\n00:11:44.720 since that's the value that we want to\n00:11:46.480 track over time\n00:11:47.760 it is the function an outflow of births\n00:11:51.200 and an inflow of births and an outflow\n00:11:54.399 of deaths\n00:11:55.040 and their attendant births and deaths\n00:11:57.440 fraction\n00:11:58.800 the basic model contains two feedback\n00:12:01.120 loops that control\n00:12:02.480 change in population dynamics over time\n00:12:06.480 there are three types of graphs that\n00:12:08.959 this structure could\n00:12:10.000 produce based upon which feedback is\n00:12:12.959 dominant\n00:12:14.160 assume that the birth fraction is larger\n00:12:16.160 than the death fraction\n00:12:17.360 the model could produce exponential\n00:12:19.360 growth but the deer population cannot\n00:12:21.839 grow forever\n00:12:22.720 there are limiting factors that would\n00:12:24.480 influence the growth\n00:12:26.000 as the deer population increases there\n00:12:28.320 would be more competition for food and\n00:12:30.240 water\n00:12:31.200 deer could become more

aggressive as they vie for the limited resource overcrowding can also lead to aggression and to the spread of disease as waste builds up in a limited area each of these factors would lead to a higher death rate for the deer assume that the environment can support only a specific number of deer the number of deer the environment can support in any given location is called the carrying capacity we assume that the comparison of the carrying capacity value is unchanging as the population grows toward the carrying capacity the death fraction is being increased as we think it should the deer population graph looks reasonable with the carrying capacity component at the beginning there are few deer and the population is growing quite a bit as the population gets closer to the carrying capacity the growth slows down eventually moving to steady state this demonstrates the transfer of feedback loop dominance now look at the typical closed form equation for the same scenario it seems to me that the stock flow model is easier to understand and interpret making this scenario approachable by students in mathematics classes lower than precalculus where the equation is usually studied i have used this model in my algebra classes successfully with students as young as 15. so now we get to the meat of this presentation what overarching value does sd modeling approach add to mathematics instruction a new representation for some core functions studied in algebra and precalculus provides not only a different representation that is more visual for the functions but bases the new representation on the rates of change for each function a very important concept in calculus the structure the blueprint for each function helps describe why the function behavior makes sense that is constant flows create linear stock behavior proportional flows create exponential stock behavior etc each system dynamics icon uses full words or phrases in their names making it easier to remember what each part of the model represents and it has been my experience with students that they have a much easier time translating word problems that describe dynamics to the sd model structure take for example the representation for an oscillating spring behavior the stock flow diagram captures the concepts of position restoring force mass acceleration velocity etc all central concepts in the dynamic of a bouncing spring the closed form equation merely captures the appearance of the oscillation not the core structure that is causing the behavior to occur i believe that the stock flow structure is more educationally valuable than the closed form equation students and many adults are notoriously

poor\n00:15:59.680 at reading and interpreting graphs sd\n00:16:02.800  
modeling\n00:16:03.600 has one of its main analytical\n00:16:06.160  
techniques\n00:16:07.199 to interpret the graphical output of the\n00:16:09.600  
models\n00:16:10.560 multiple times as models are built\n00:16:13.279  
modified\n00:16:14.079 and tested students get lots of practice\n00:16:17.839 reading  
and interpreting graphs moreover\n00:16:21.040 students are often required to view  
flow\n00:16:23.759 graphs\n00:16:24.399 on the same grid as stock graphs to  
help\n00:16:27.839 explain stock behavior this\n00:16:30.399  
correlational\n00:16:31.360 graphical analysis is a core concept in\n00:16:34.639  
calculus\n00:16:35.360 and very important for understanding\n00:16:37.600 dynamic  
phenomenon\n00:16:39.839 creating the stop flow diagram lays\n00:16:43.040 bare the  
student's mental model the\n00:16:46.160 student can\n00:16:46.959 test his or  
her mental model to\n00:16:49.279 determine\n00:16:50.320 if the structure produces  
reasonable\n00:16:52.560 results\n00:16:53.600 then if it does not the student knows  
he\n00:16:56.000 or she must\n00:16:57.040 modify the model structure via  
more\n00:16:59.839 research that often includes\n00:17:01.680 communicating with other  
team members\n00:17:04.319 to improve the model and obtain\n00:17:06.720 reasonable  
results\n00:17:08.640 as you have seen building useful and\n00:17:11.199 interesting  
models\n00:17:12.720 using sd modeling can allow students to\n00:17:16.319  
build\n00:17:16.720 problems that would be out of their\n00:17:18.559 reach using only  
closed form equations\n00:17:21.839 this makes a much larger pool of\n00:17:24.880  
interesting problems for students to\n00:17:26.799 study\n00:17:27.599 and makes  
connecting mathematics with\n00:17:30.320 real\n00:17:30.840 world more  
obvious\n00:17:33.840 another factor that is outside current\n00:17:36.320 mathematics  
instruction at the secondary\n00:17:38.320 school level\n00:17:39.039 is the  
importance of non-linear system\n00:17:41.919 behavior\n00:17:42.720 which is  
necessary to produce transfer\n00:17:45.440 of feedback loop dominance\n00:17:48.160  
and of course the inclusion of delays\n00:17:50.880 the model\n00:17:51.679 on the  
left has been built and analyzed\n00:17:54.400 by\n00:17:55.000 non-honors algebra  
students and the\n00:17:58.000 delays\n00:17:58.880 represented on the right both  
material\n00:18:01.360 at the top\n00:18:02.080 and information delays at the  
bottom\n00:18:05.039 could be understood by algebra students\n00:18:08.799 this slide  
identifies two websites\n00:18:12.080 with resources that you may find  
useful\n00:18:15.520 the first is a website that contains\n00:18:17.679 some  
free\n00:18:18.960 sd lessons for use with secondary school\n00:18:21.600  
students\n00:18:22.480 as well as where to purchase some books\n00:18:25.039 of sd  
lessons that are published\n00:18:27.760 it also contains examples of  
secondary\n00:18:30.080 school students\n00:18:31.039 original sd model diagrams and  
technical\n00:18:33.919 papers\n00:18:34.480 explaining the models it  
advertises\n00:18:37.600 online sd courses geared to secondary\n00:18:40.640 school  
math and science\n00:18:42.000 teachers and shows the alignment of sd\n00:18:45.120  
with u.s national educational standards\n00:18:47.600 in many  
disciplines\n00:18:49.440 the other website contains additional\n00:18:52.640 lessons  
that can be downloaded or\n00:18:54.640 purchased\n00:18:55.440 and numerous lesson  
books appropriate\n00:18:58.320 for\n00:18:58.640 pre-college students the experience  
that\n00:19:02.240 greatly enhanced my opinion about the\n00:19:04.799 virtues of  
using the system dynamics\n00:19:07.039 modeling approach with students\n00:19:08.960  
occurred when i saw what students could\n00:19:11.120 produce\n00:19:12.000 when given  
the freedom to choose a\n00:19:14.160 dynamic problem that\n00:19:15.520 interested

them for which they could create an original model write a technical paper explaining their model and present their model to an audience i wanted to prepare students to identify and analyze problems in the world from which they could gain an understanding by building system dynamics models i wanted them to develop skill in model building in analyzing model design in output and feedback and in explaining what they learned so i designed a secondary school system dynamics modeling course that i taught for 20 years one of the most important lessons included in my sd modeling course was to show students how to translate a systems problem found in a news article into a stock flow diagram students listed the most important variables they built the structure of their model by hand and they also sketched out the feedback students indicated that this was one of the most important lessons in preparing them to do their final project i'm going to magnify this bottom part so you can see it a little bit better i know it's blurry but it's because i just used the previous picture to magnify it but you can see the design of their model structure you can see their feedback loop they're doing behavior over time graphs all of this was part of the lesson for analyzing an article in the news i'm now going to show you some sample student original sd models in 2007 when the united states was experiencing an oil crisis this student observed that many people were trying unsuccessfully to buy hybrid cars this was his idea of why the problem happened it actually is broken into three segments there is the hybrid car segment at the top i'll go back hybrid car production hybrid inventory and active hybrid in vehicles there is a factory capacity which was a limiting factor on being able to produce enough cars and then there was a backlog of orders and perceived backlogged that prospective buyers weren't going to get a car very soon even if they ordered one his model did not start an equilibrium unfortunately so let's ignore the first part of the graph and focus on the spike in oil prices at week 30. the new demand which is the pink curve spikes upward for hybrid cars that is quickly followed by a spike in the backlog demand for hybrid cars which is the brown graph the price of hybrid cars which is the green curve shows an increase as backlog increases the blue line which is on a scale by itself is the number of active hybrid cars and that is steadily increasing the first year i introduced material and information delays to my students many students understood the ideas immediately this student started his model on workforce pressure using the idea of three delays



so\n00:22:38.960 here we have employees\n00:22:42.080 who are being hired and fired this is\n00:22:45.120 the amount of\n00:22:46.159 work that the company wants done\n00:22:50.080 this is the perceived satisfaction of\n00:22:53.200 the current working people\n00:22:55.120 and up here is the pay that is given\n00:22:58.960 to the workers the three\n00:23:02.320 delays here are an information delay\n00:23:06.000 down in the perceived satisfaction\n00:23:09.280 and information delay in hiring and\nThe file is too long and its contents have been truncated.\n", "title": "tactiq-free-transcript-QBrmAGcMIi8.txt", "tether\_id": null}, "status": "finished\_successfully", "end\_turn": null, "weight": 1.0, "metadata": {"command": "context\_stuff", "is\_visually\_hidden\_from\_conversation": true, "message\_type": null, "model\_slug": "gpt-4", "default\_model\_slug": "gpt-4", "parent\_id": "eb4d940d-4b25-44a3-9e2e-abd1f07c9585", "request\_id": "8887ce43ae134bf0-MXP", "timestamp\_": "absolute"}, "recipient": "all", "channel": null}, "parent": "eb4d940d-4b25-44a3-9e2e-abd1f07c9585", "children": [{"ab823156-ecb3-4005-9ab9-1996d94b23ba"}], "ab823156-ecb3-4005-9ab9-1996d94b23ba": {"id": "ab823156-ecb3-4005-9ab9-1996d94b23ba", "message": {"id": "ab823156-ecb3-4005-9ab9-1996d94b23ba", "author": {"role": "tool", "name": "myfiles\_browser", "metadata": {}}, "create\_time": 1716496261.142463, "update\_time": null, "content": {"content\_type": "text", "parts": ["\nPlease remember to search the user's documents if an answer to their question is not contained in the above snippets.\n"]}, "status": "finished\_successfully", "end\_turn": null, "weight": 1.0, "metadata": {"is\_visually\_hidden\_from\_conversation": true, "message\_type": null, "model\_slug": "gpt-4", "default\_model\_slug": "gpt-4", "pad": "AAA", "parent\_id": "56346275-95b5-4a3b-9c8e-72f2e1697f08", "request\_id": "8887ce43ae134bf0-MXP", "timestamp\_": "absolute"}, "recipient": "all", "channel": null}, "parent": "56346275-95b5-4a3b-9c8e-72f2e1697f08", "children": [{"01bd7cf8-1f54-4140-9300-a508cfd41a79"}], "01bd7cf8-1f54-4140-9300-a508cfd41a79": {"id": "01bd7cf8-1f54-4140-9300-a508cfd41a79", "message": {"id": "01bd7cf8-1f54-4140-9300-a508cfd41a79", "author": {"role": "assistant", "name": null, "metadata": {}}, "create\_time": 1716496261.142742, "update\_time": null, "content": {"content\_type": "text", "parts": ["The enhanced text discussing flow-limited and stock-limited resource models draws upon the principles outlined in the document 'Chapter 6 \u2013 Stock and Flow Systems' from 'v7-Rueter-chap6.pdf'. The descriptions of how these models handle resources\u2014whether focusing on the dynamics of flow and renewal in flow-limited models or the quantification of total resources in stock-limited models\u2014echo the concepts presented in this document. Specifically, it details the use of stocks, flows, and other system dynamics elements to model environmental and resource-based systems. This foundational understanding is key to assessing both the availability and sustainability of resources under different management scenarios." ]}, "status": "finished\_successfully", "end\_turn": true, "weight": 1.0, "metadata": {"finish\_details": {"type": "stop", "stop\_tokens": [100260]}, "citations": [], "gizmo\_id": null, "is\_complete": true, "message\_type": null, "model\_slug": "gpt-4", "default\_model\_slug": "gpt-4", "pad": "AAAAAAAAAAAAAAAAAAAA", "parent\_id": "ab823156-ecb3-4005-9ab9-1996d94b23ba", "request\_id": "8887ce43ae134bf0-MXP", "timestamp\_": "absolute"}, "recipient": "all", "channel": null}, "parent": "ab823156-ecb3-4005-9ab9-1996d94b23ba", "children": [{"aaa26b01-f37c-4e86-a1eb-b81e7b53dc0e"}], "aaa26b01-f37c-4e86-a1eb-b81e7b53dc0e": {"id": "aaa26b01-f37c-4e86-a1eb-b81e7b53dc0e", "message": {"id": "aaa26b01-f37c-4e86-a1eb-b81e7b53dc0e", "author": {"role": "user", "name": null, "metadata": {}}, "create\_time": 1716496306.810361, "update\_time": null, "content": {"content\_type":

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practices play a significant role in the availability and sustainability of olive oil production. These factors can affect the overall flow of olive oil into the market, from the cultivation of olive trees to the pressing and processing of the olives. Therefore, managing the flow of this resource involves careful consideration of both the biological growth cycles of the trees and the technological and environmental factors that influence olive production."}], "status":

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OF CAPITALISM AND SEES COOPERATIVE FORMS OF RESOURCE MANAGEMENT AS THE KEY TO
SUSTAINABILITY\n\nProvide an example of the systems dynamics of:\nA stock-limited
resource (such as clean fresh water source ideally in Italy)\nA flow-limited resource
(such as olive oil)\nDescribe what and how you would measure the inputs, outputs, and
feedback loops (in-flow, out-flow, connectors or dependencies, stocks, and sources or
sinks) in each example. Keep it simple (i.e., bamboo production for chairs). You
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three dimensions of improvement in Life Cycle Sustainability Assessment suggested in
the reading? Describe why these are important and relate and apply the three
dimensions to your learning from earlier modules. According to Onat et al. (2017) three
key dimensions of improvement are suggested to enhance the effectiveness of
sustainability assessments. These dimensions include the integration of environmental
economic and social dimensions the application of systems thinking and the active
engagement of stakeholders. Each of these elements is vital for constructing a
holistic and effective approach to sustainability that transcends the limitations
often imposed by capitalist systems which typically prioritize profit at the expense
of environmental and social equity.\n\nThe overall approach to sustainability presented

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by Onat et al. (2017) emphasizes the necessity of considering the environmental economic and social impacts of products or services throughout their lifecycle. It stands in contrast to and challenges the capitalist tendency to focus solely on economic gains by highlighting the interconnectedness of these dimensions. Ignoring any of these aspects can lead to solutions that might appear beneficial in one area but are detrimental in others. Systems thinking requires understanding the complete lifecycle of a product or service from raw material extraction to disposal and identifying potential impacts at each stage. This method helps in pinpointing critical points for intervention and prevents unintended consequences that could arise from changes made in isolation. One can clearly see the links between systems thinking and the ideas presented by Ostrum (1997) which expands the rational choice models to incorporate collective actions that better address complex social dilemmas. It challenges simplistic linear thinking common in capitalist approaches that often overlook long-term consequences for immediate profit. Finally engaging stakeholders across the lifecycle of a product or service ensures that the diverse values and needs of different groups are considered and addressed in the sustainability assessment process. This approach is crucial for democratizing decision-making processes which often are controlled top-down in capitalist structures. Fisher's (2019) discussions on how system dynamics modeling can involve stakeholders in understanding and managing complex systems effectively provide a solid argument for stakeholder engagement across the lifecycle. By applying these three dimensions to the broader discussions from earlier modules it becomes evident how these principles can help counteract the equity and sustainability challenges exacerbated by capitalist systems. These dimensions advocate for a more inclusive holistic and long-term approach to sustainability that aligns with social equity and environmental stewardship rather than focusing narrowly on immediate economic outcomes. This integrated approach not only critiques but actively challenges the inequities perpetuated by capitalist systems paving the way for more sustainable and equitable global practices.

Part 2: What indicators are required to assess the systems dynamics of flow-limited resources? To effectively assess the dynamics of flow-limited resources within a system a systems dynamics model must incorporate several key indicators. These indicators include stocks flows converters/constants and information flows each playing a crucial role in understanding and predicting system behaviors. Stocks represent the quantities of resources available within the system at any given time. These could be tangible elements like water in a reservoir or abstract quantities such as carbon or even a population count in an ecological study. Stocks are foundational for monitoring resource levels and serve as a baseline for measuring changes over time (Reuter 2013). Flows describe the movement of resources between stocks or from external sources into the system. This includes inputs and outputs measured over specific time intervals such as liters of water per hour or tons of carbon per year. Understanding flows is critical for assessing how resources are utilized and replenished within the system providing insights into sustainability and efficiency (Reuter 2013). Converters/constants are parameters within the model that affect flows or stocks but remain unchanged regardless of system dynamics. These could include growth rate constants conversion efficiencies or fixed loss rates which are essential for stabilizing the model and making accurate predictions (Reuter 2013). Information flows represent the non-material connections that influence system components by altering flows or converters based on the state of stocks or other variables. This

aspect of systems dynamics is crucial for modeling feedback mechanisms and adaptive behaviors within the system allowing for a more nuanced understanding of how changes in one part of the system can ripple through to others (Reuter 2013).

By integrating these components into a systems dynamics model it is possible to construct a comprehensive view of how resources are interlinked and governed by various dynamic factors. This holistic approach is vital for predicting future system states under different scenarios and for making informed decisions about resource management and conservation.

What inputs might be incorporated into a model of flow-limited resources? How is this different from stock-limited resources? In resource management two distinct modeling approaches are used to predict and understand resource availability and sustainability: flow-limited and stock-limited models.

Flow-limited models focus on the dynamics of resource renewal and consumption. These models consider key inputs like the rate at which a resource regenerates whether naturally or through human efforts. They also analyze the consumption rate to see how quickly the resource is being used by various entities or processes. Additionally factors like environmental conditions regulatory policies and technological changes play significant roles in influencing resource availability and flow. This model is dynamic adapting to changes in usage patterns and replenishment strategies providing a flexible framework for forecasting future resource statuses (Reuter 2013).

In contrast stock-limited models are concerned with the finite quantities of resources available. They focus on the absolute amount of the resource that exists or can be accessed such as fossil fuels or minerals. These models consider extraction or harvest rates detailing how quickly the resource is depleted over time. They also evaluate the resource's regeneration capabilities whether it can be naturally replenished or artificially sustained over long periods. This approach emphasizes the depletion of a fixed stock highlighting the limits of availability and the critical need for conservation and efficient use (Reuter 2013).

The main difference between these two models lies in their focus and application. Flow-limited models are dynamic reflecting continuous changes in resource flows and the effects of various influencing factors. They are particularly useful when resources can be renewed or are affected by external conditions. On the other hand stock-limited models deal with resources that have fixed availability concentrating on managing finite supplies and preventing exhaustion.

Understanding these differences is crucial for policymakers businesses and conservationists. It helps in developing effective strategies for resource management ensuring sustainability and tackling the challenges posed by limited natural resources (Fisher 2020).

Provide an example of the systems dynamics of:

- A stock-limited resource (such as cobalt)
- A flow-limited resource (such as rabbits)

Describe what and how you would measure the inputs outputs and feedback loops (in-flow out-flow connectors or dependencies stocks and sources or sinks) in each example. Keep it simple (i.e. bamboo production for chairs). You don't have to do the mathematical calculations just describe the systems process. (If you want to take it further you can use Stella Online Modeling linked above).

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the model as a \nconstant or we need to make a calculation, we show that as a \n“converter/constant”:. In our example, the growth rate constant for \nthe rabbits was given as a constant. In the diagram, this is circle. \n\nInformation connectors illustrate the flow of information, not \nmaterial, from other components to either flows or converters. \nInformation cannot flow to a stock because the stocks can’t do \nanything with that information. In the simplest form, an \ninformation flow simply notifies an action of the concentration of a \nstock, the rate of flow, or the value in a converter/constant. In our \nexample, information flows brought in the values of the growth \nrate constant and the number of rabbits to the “birth of new \nrabbits” flow. The flow is calculated as the growth rate constant \ntimes the number of rabbits. The icon for this is a single line arrow. \n\n \n\n\nDraft v7 133 \n\n \n\nThese five components can be combined in flexible ways to \ndescribe the structure of different systems. An important value of \nthis approach is that the structure of the model indicates particular \ntypes of behavior and the iconography helps visualize these \nstructures. In our example of rabbit growth with unlimited \nresources (indicated by the source/sink tool), the population would \ngrow exponentially. As there are more rabbits, the number of new \nrabbits per time period will get bigger, leading to an even higher \npopulation of rabbits, and so on. A mathematical model of this \npopulation growth would give the following pattern of growth \nshown in Figure 6-2 as population vs. time. (Of course the \npopulation can’t continue to grow like this forever.) \n\n \n\n \nFigure 6-2. Rabbit population growth predicted from the model in \nFigure 1. The initial rabbit stock was set to 10 and the growth rate \nconstant was set to 0.1 per month. \n\nThe structure and relationships in this particular model \ndemonstrates \u201cpositive-feedback\u201d. As the stock increases, that \nincrease positively affects that flow that is leading to that stock. \nMany biological systems have this structure and function as part of \ntheir overall regulation. Sometimes this is good, such as in the \ngrowth of food crops and forests, the more crops or forests the \nfaster they grow. Sometimes this is a bad feature for humans such \n\n\n134 August 13, 2013 \n\n \nas the spread of a disease (the more infected people, the faster the \ndisease will spread) or the growth of invasive species. \n\nWe will examine several “simple” structures that are very \ncommon. These simple structures can be combined in larger \nmodels to describe very complex and busy processes. For example, \nif we were to create a model for global warming it would have \npositive and negative feedback components, open and closed \nsystems and steady state structures included making up the full \nmodel. These “simple” structures that we are starting with are like \nthe sentences in a larger document. You might be able to \nunderstand the individual sentences but not understand the entire \ndocument, but it is very likely that if you don’t at least understand \nthe sentences, you won’t understand the total document. \n\n \n6.3 Model structures and behaviors \n\nThe following structures and behaviors can be found in many \nlarger systems models. The analysis of a system should start with \ndetermining the extent or boundaries of the system as you plan to \nstudy it, and then look for smaller structures and then how these \nsmaller units are related. \n\nBoundaries of the system \u2013 The first step in studying or \ncommunicating information about a system is to explicitly define \nthe boundaries and what flows in and out. A “closed system” is one \nin which there are no source/sink components. All the flows occur \nbetween stocks. Often the decision of whether or not a system is \nopen or closed requires a judgment based on the significance of \nsome of the smaller losses or gains and a decision on the



time scale of your study. For example, you might model a forest as a closed system for nutrients ignoring the amounts of nitrogen that comes in from rain or lost through streams. The time scale question is apparent if, for example, you are studying the gain and loss of species in a city park but are ignoring evolution. The description and diagramming of a systems model should attempt to make these boundaries very clear.

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Figure 6-3: Several examples of open and closed systems. a and b are open, c is closed.

Positive and negative feedback – A stock that controls the flow into that stock can be described as having a negative or positive feedback. Sometimes we will talk about positive or negative feedback “loops” which are when stock A controls stock B which in turn eventually controls the flow into A. These feedback loops are crucial characteristics of systems control. Figure 1 was an example of a positive feedback and the example behavior given in Figure 2. Figure 4 shows a system that contains a negative feedback system with an example output.

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Figure 6-4. A system that contains a negative feedback control (shown in red, or slightly gray). The system wouldn’t work without the other components. The number of barnacles continues to increase until it hits a maximum and then it levels off due to lack of any more space.

Stock limitation – One of the powerful applications of the systems approach is to examine the constraints over extended periods of time. Some of these are mitigated by feedback inhibition and others are exacerbated by positive feedback. Stock limitation is an absolute limitation on the amount of a stock that can flow to other stocks or an ultimate sink. Examples of stock limitation might be the seasonal availability of nitrogen in the soil, the space trees need to grow, or the amount of fossil fuels available for human consumption. Figure 5 presents two variations on a model for bacterial growth, one with and one without stock limitation.

a. b.

Figure 6-5. Stock limitation model for bacterial growth. The stock is the amount of nutrients in the container. In model “a” there is no limiting stock, in model “b” when the limiting stock runs out, the new bacteria production rate is forced to stop.

Steady state – The inflows to and outflows from a stock can create a situation where steady state is possible. If the sum of all the inputs is equal to the sum of all the outputs then the value of the stock will not change with time. A slight increase of the input or a slight decrease of the output rate can lead to an increasing stock. Figure 6 illustrates a familiar example that relates to body weight. Other examples of steady state conditions are the CO<sub>2</sub> concentration in the atmosphere (currently not in steady state), use and replenishment of natural capital, or the human population at zero population growth.

The conditions that lead to steady state are important to understand because the steady state may be the consequence of a very slow input and very slow output, in which case not much will ever happen very quickly. Conversely, the steady state could be a very tenuous balance between rapid input and output. With rapid fluxes, slight disturbance in one rate could have dramatic consequences. A good example of this delicate balance is a pond in which a large amount of algae growth is growing and contributing oxygen to the water, but then with a slight change in temperature the large amount of algae turn from a net oxygen producer to a net oxygen consumer. These ponds crash into a scummy mass very quickly and start to stink. Simpler natural systems may be controlled by just a few rapid fluxes and when one of these processes changes those natural systems can flip to a whole new behavior. We will also examine the stability, instability and

resilience of these environments in Chapter 7 using the tools of the network view.

Figure 6-6. An example of a familiar steady state problem. If the input equals the output for a stock, the stock will remain constant with time, no matter how fast the input and output are. If the input exceeds the output, then the stock will increase. In this case food input is in terms of the weight of all food eaten and the food output is the weight of all excretion of waste, including the CO<sub>2</sub> exhaled. The variable part of the bodyweight is food storage that is probably fat.

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#### 6.4 Simple and busy models

We have shown several “simple” models above. These models have a few components or strings of components and all the units for stocks and flows are related. There are other simple models that might contain two parallel paths to represent different forms of materials or energy. For example modeling energy and nitrogen in an ecosystem requires two sub-models; one for nitrogen and one for energy that are linked by information connectors. These should be treated as two simple models that have some interacting control points.

The point of using the systems view is to take a complex set of processes and try to simplify it to just a few components that describe the control over the behavior. Then this model of the system can be used to make predictions about different controls or perturbations.

Several examples of simple and slightly busy models are given below. A busy model contains several simple models joined together. For each of these examples an analysis is provided that serves to demonstrate how you can use this to understand environmental problems.

Example 1: Changes in human population in a country.

The current population plus additions from births or immigration and minus losses from death or emigration determines the new population level. If the birth rate is higher than the death rate even by a little bit, the population can experience an exponential growth rate. In many countries, industrialization has led to a decreased death rate followed by a decreased birth rate. The overall side effect of industrialization on the population has been to stabilize of population size. Some countries however, are stalled at a level of industrial development that has resulted in a decrease in the death rate but left the birth rate high. These countries are experiencing rapid population growth rates.

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Figure 6-7. Population change. The population increases from birth or immigration and decreases due to emigration or death.

Analysis – The population is the only stock in this system. All of the inputs and exports are out of the system, which only means they are not being studied in this model, not that they aren’t important. The population is a possible steady state situation. Notice that this version of the model has left out the control of births or deaths by the population size itself. (See Figure 1 for how it should be written.) This diagram illustrates clearly that we need to understand the relative rates of all of these processes to predict what will happen with this population.

Figure 6-8. Busier model of population change. Economic growth in a country (which can be the result of industrialization) creates wealth. The economic wealth per capita is the total economic wealth divided by the population at any time. In models of population growth, a decrease in death rate is correlated to an initial increase in per capita wealth. If the economic wealth per capita continues to increase, families may choose to have smaller families and thus decrease the birth rate. Note that the structure of this model makes it clear that we are assuming that increased per capita wealth will have some impact on the birth and death rate.

Analysis: This model contains two simple models that are connected

through the "per capita wealth" converter. Economic growth will increase the per capita wealth and increases in population will decrease the per capita wealth. This model illustrates that if the economy grows more slowly than the population, it may result in higher per capita wealth and then in a decreased birth rate. This may lead to a slowing of the birth rate to allow a steady state population. However, if the economy grows just enough to decrease the death rate but the per capita wealth doesn't increase after that point, the population will continue to grow exponentially. This relationship between population and economic conditions is the basis for studying demographic transitions that occur. In Northern Europe, the United States and Japan, for example, the industrialization and economic growth has led to what is called the classical demographic transition. We will revisit the systems description of demographic transitions when we study how different worldviews treat the risks of population growth and forecasts for economic growth (Chapter 11). The systems analysis of this problem can be combined with other frameworks to provide further help in describing and making decisions.

Example 2: Global warming and CO<sub>2</sub> in the atmosphere. Global temperatures and the CO<sub>2</sub> in the atmosphere are linked at multiple layers. The "busy" model diagram below shows how several simple models are linked.

August 13, 2013 Figure 6-9. A busy model of atmospheric temperature and the geochemical cycle for carbon. The analysis, below, identifies the simple model parts and the linkages between these sub-models.

Analysis: This model is missing many important stocks and flows. Even with this deficit, it is useful to analyze the structure and potential behavior of the model. The top part of the model shows that the atmosphere could potentially be in steady state for heat energy. The sun energy comes in and the heat is radiated back out. The amount of CO<sub>2</sub> in the atmosphere makes the net efficiency of irradiation back into space less efficient, requiring a slightly higher atmospheric temperature to reach a steady state for the energy (heat) in the atmosphere. This is called the "greenhouse effect". The bottom part of the model shows two major fates for CO<sub>2</sub> from the atmosphere, either going into ocean or terrestrial biomass. In this version, the model not only controls that are shown are the increase in respiration rates of the terrestrial and oceanic plants from higher temperature. Notice that the top part of the model is tracking energy and the bottom part of the model is tracking carbon. There are no flows between these two halves, only an information connection and converter. The linkage of these two sub-models leads to a potentially very important behavior, run-away positive feedback of the temperature. The scenario for that outcome is as follows:

1. the atmospheric temperature increases,
2. which increases respiration from terrestrial and aquatic biota,
3. which leads a higher steady state of CO<sub>2</sub> in the atmosphere
4. which, in turn, leads to higher temperature
5. and it continues

These two examples illustrate how the systems view is valuable. Example 1 shows how to take a simple model and combine it with another simple model to study the potential interactions between processes. Example 2 shows how to dissect a model into the simple sub-models, analyze them and then put these all back together to study the overall behavior and look for potential problems.

### 6.5 Starting Steps

1. Identify what material or energy is being moved.
2. Identify what the reservoirs are and how material or energy moves between these reservoirs, i.e. the flows.
3. Draw a boundary around the system you are studying: what stocks and flows are you quantifying and what is outside. If there are flows in or out of your target system, then these must be

represented by sources or sinks, respectively.

4. Create a diagram that shows the major reservoir stocks, flows, sources and sinks using the iconography supplied above.

5. Are there any conditions (such as temperature) or derived quantities (such as flow per person) that might be controlling a flow? If so, create a converter or constant to represent this relationship.

6. Make linkages from stocks to flow-regulators, from one flow to another flow, and from converters to flows.

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7. Check the diagram to see that all flows represent movement per unit time of whatever is in the stocks.

8. Examine the diagram for the regulatory components within a flow such as feedback inhibition (negative feedback), feedback acceleration (positive feedback), stock-limited flow.

9. Examine the diagram for relationships between the flow of different material or energy (such as use of natural capital vs. the rate of population growth).

## 6.6 Overlaps and conflicts with other tools

Term in "Systems";

nother viewer/term similarities and differences

### boundary scale/extent

Everything outside the boundary of the system is neither neglected or is an unlimited source or sink.

In the Scale viewer, extent relates to the size of the largest dimension considered, the word doesn't imply any process nor specific border.

stock network/node A stock must be something measurable that can be moved through a flow. In the network view, a node can be a quality that changes depending on input links.

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flow network/link A flow must be the movement of material or energy per unit time and whatever is flowing has to be the same as the stock at neither end. A link identifies a relationship between nodes. It can be a quantity of material moved but it doesn't have to be a quantity.

stability network/stability, resilience and resistance

Systems models can reach steady state that has some stability due to some form of negative feedback that keeps it at a level or in some range. The type of systems model that we are using doesn't have a mechanism to change its own structure. A network diagram that has many weak interactions can shift the operational structure and show how a large number of weak interactions or the combination of fast and slow processes can lead to the resilience or loss of resilience of the network.

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## 6.7 Extending analysis to the next levels

An important extension of the use of systems models is to create simulations that demonstrate overall system behavior given certain input conditions and constants. We will look at the components of the system, such as positive or negative feedback to look for very general system behavior. There are software applications that are useful for turning these systems diagrams into mathematical dynamic models (the diagrams and charts in this page were generated with STELLA from High Performance Systems, <http://www.hps-inc.com>). See the appendices for this book to see simulations that were written in STELLA and simulations made available on the web (through Forio.com). In these simulations not only the parameter values can be changed, not the structure of the model itself. But these simulations are very useful for illustrating the types of predictions and uses for simulations.

Simulations of this type are extremely useful in modern decision-making. For example, the Northwest Power Council created a complicated and very busy model that contained information on fish, dams, river flows and electricity. This model could be run under different conditions and demands for energy to show which parameters affect fish survival most. They were able to show the model to people who work in this arena of fish and rivers to see if the model

behaves in a way they think it should; does it show low fish years when expected or high fish years following particular events? The simulation model and the accessible interface were powerful tools in addressing problems and getting people to learn about complicated social, economic and ecological issues.

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## 6.8 Developing a simplified Systems model of sustainable resource use

Many people subscribe to the idea that a sustainable resource is one in which you reach a steady state because you don't use the resource faster than it is being created. Whether or not this is required for all resources to attain a sustainable society is a very interesting question. It maybe that you can have some resources decrease and be replaced by other resources. There are different definitions of overall sustainability that address whether the entire ensemble of capital types has to be stable or whether substitutions can be made. We will focus here on the sustainable use of a single resource. For example, you would harvest the wood at the same rate as new trees were growing to replace what you took.

Figure 6-10. The starting assumptions for a model of sustainable natural resources are that input comes from growth and output goes to harvest. There are no other inputs or fates being considered.

If this resource is based in natural (biological) capital the growth rate will often depend on the amount of the stock. For example healthy fish populations grow faster with more fish and trees will grow better in a healthy forest with lots of other trees to provide protection and a suitable micro-climate. Although it isn't always the case, let's model the natural resource as having a positive relationship to the growth of new resource.

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Figure 6-11. In a simple sustainable harvest model, the natural resource has a positive feedback on the growth of that resource. This holds within the region of healthy, and not over-abundant resource.

When we harvest the resource, we might just be removing the fish or trees, but we can also be degrading the environment that the fish or trees need to grow. For example, driving bulldozers around on the soil and channelizing streams in steep watersheds has a negative effect on forest health. Similarly, some fishing methods disrupt the breeding areas for fish. Thus the harvest has a direct take of the resource but it can also degrade the conditions leading to a decrease in the growth rate. Notice in this case that a negative effect on conditions is passed through to impact growth because there is a positive relationship between conditions and growth: worse conditions lead to lower growth.

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Figure 6-12. The mechanisms of harvest can have a negative effect on the conditions for growth. Overharvest can damage the microenvironment necessary for optimal growth.

Another important issue with natural resource management is the impact of bad (or good) luck. What if you were managing a forest that had an average growth rate but there was a single drought year that decreased the input to the resource by 50% just for that year? If you had a harvest plan that was even just 5% more than the actual maximum yield you could harvest, it would lead to a decrease in the population that would never recover (assuming you don't stop harvesting after you see the population start to crash).

Figure 6-13. Conditions might also vary with time, such as a year of drought or unhealthy water.

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The effect of one bad year (only 50% output) and an underestimate of true maximum yield by only 5%. In 100 years you're down to less than 1/3 of your starting natural capital.

Figure 6-14. With just one bad year, holding to the previous maximum sustainable yield would eventually cause the collapse of this resource.

Using this simple model of natural capital and sustainability

illustrates that there are at least three ways to destroy the sustainability of your natural capital. a. simple overharvest, but this may be because you didn't have good estimates for the maximum yield. b. indirect effects from either harvest methods or use. c. risk of being too close to the maximum yield, one bad year and the resource declines dramatically.

### 6.9 Case Study: Population and Environment of Easter Island, Rapa Nui

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Easter Island (also known as Rapa Nui) is a small island in the middle of a very large ocean. The area of the island is only 166 km<sup>2</sup> (64 mi<sup>2</sup>) and it is 2250 km from the nearest other island (Pitcairn Island) and over 3700 km from South America, the nearest continent. You have undoubtedly heard something about this fascinating island related to speculations on what caused the population to crash. In fact, you've probably heard more about this island because of this failure to be sustainable than you've heard about any of the myriad of other islands in the South Pacific. At one time in the history of this island, the society had fairly sophisticated culture and technology. The cultural history describes a well-developed hierarchy with laws and written script. The evidence of the technology was their ability to move the large stone statues, which the island is most known for, for long distances. They moved carved stone sculptures that weighed up to 82 tons as far as six miles (10 km). The islanders cultivated a large part of the island with multiple crops. Estimates of the maximum population on the island ranged from 7,000 to as high as 20,000. And yet the population and civilization must have crashed. When European boats first recorded their interaction with the island (in the 1700s) the population was only several thousand, and these people were leading a tough life in an impoverished and desolate environment. You can see from just the outlines of this story why the island's history has always been so intriguing. Now with our interest in unsustainable systems, it is important to attempt an understanding. There are parallels between their tiny island and our planet. Once the environment started to decay and subsequent crash of population and society, these islanders had no place to go. Sustainability isn't just about maintaining a mere subsistence life style, it's also about continuing to develop the culture and have a healthy physical existence.

In this case study, we are going to examine the population, agriculture and land use practices that were employed on Easter Island from about 400 AD to about 1700 AD. We are going to analyze the very gradual depletion of the natural capital on Easter Island using a "systems" approach.

References to studies of the fate of Easter Island

A more complete story can be found at the following sources:

- Wikipedia: [http://en.wikipedia.org/wiki/Easter\\_Island](http://en.wikipedia.org/wiki/Easter_Island)
- Discover Magazine: Jared Diamond. Easter's end. Discover magazine, August 1995. 16(8): 62-69.
- TED talks such as:
  - [http://www.ted.com/talks/lang/eng/jared\\_diamond\\_on\\_why\\_societies\\_collapse.html](http://www.ted.com/talks/lang/eng/jared_diamond_on_why_societies_collapse.html)
  - [http://blog.ted.com/2008/10/27/why\\_do\\_societies\\_collapse/](http://blog.ted.com/2008/10/27/why_do_societies_collapse/)
- Diamond, J. (2005). Collapse: How societies choose to fail or succeed. New York, Viking.

Salient features

The story of Easter Island has particular features that make it amenable to examination with a systems approach. First, it is very similar to the systems model for sustainability that we developed in Figure 12 and 13; there are suggestions of growth, harvest, and bad luck. Second, at any time the processes seem to be close to being in balance; it is only by looking at the long term effect of these do we see the impact of a slight over harvest or a previous year of bad luck. Third, the description contains some simple models that could be tied

together to get an integrated picture; there is \npopulation growth, harvest of trees, soil moisture, agriculture and \nfishing. These processes are related, but not directly. \n\n \nApplying the systems tool \n\nWe are going to put separate small models together and to examine \nhow these individual processes counter or reinforce each other. \nThis is an oversimplified model in which will only consider three \nstocks: the number of people, palm trees, and rats. \n\n\nDraft v7 153 \n\n \n\nThe number of people is the balance between birth and death rates. \nAs there are more people, there will be more births, i.e. the \npopulation growth has a positive feedback component. The number \nof deaths may depend on many other factors including natural \ncauses, famine, and disease. A simple model diagram for this is \ngiven below. \n\n \n \n \nFigure 6-15. Human population sub-model showing positive feedback for births \nbut a constant death rate. \n\n \n\nThe number of trees is also a balance between the number of palm \nnuts that germinate and grow, and the cutting down of the trees. \n\n \n \n \nFigure 6-16. Palm tree sub-model also have positive feedback for growth and \nconstant loss. \n\n \n\nThe third strand in our model will be the rat population. People \nbrought rodents to the island. These rats play a key role in this \nproblem. People eat the rats and the rats eat the palm fruit, \ndecreasing the tree population. Their population is just like the \n\n\n154 August 13, 2013 \n\n \n\nothers, there is positive feedback for rat births and several factors \ncontrolling death. \n\nNow we are going to connect these three stocks and flows models \nwith factors that affect either the birth or death rates. The following \nlist details these interactions. \n\n1. Rats have a positive effect on people births because this \nis a source of food for people. The birth rate of people will \nincrease with more rats (and the birth rate will decrease if \nrats are low). \n\n2. Rats have a negative effect on human death. The death \nrate of people will increase if rats are too low. \n\n3. People have a positive effect on the harvesting of trees. \nMore people cut down more trees because they need them \nfor fishing and to cultivate land for crops. \n\n4. Rats have a negative effect on the rate of palm fruit \ngermination. The number of rats decreases the percentage \nof new palm seeds that germinate successfully because the \nrats chew on the seeds. \n\n5. Palm trees have a positive effect on rat births, because \nthe rats eat the palm fruit. \n\n \n \nWe could add more detail to this model, but even with only these \nfive interactions this turns out to be a very interesting and \ninstructive model. Looking at the model diagram, below, you can \nsee that there are many positive feedbacks and only a few negative \nfeedbacks. \n\n\nDraft v7 155 \n\n \n\n \nFigure 6-17. The rat submodel interacts with both humans and trees. \n\n \nAccording to the historical record, as the human population grew, \npeople cut more and more trees. They needed these trees for \nmaking boats for fishing and they needed more and more land for \ncultivation. Over harvesting trees, just on its own would have been \na problem for them, but this was exacerbated by the fact that they \nalso ate rats, and rats depended on the trees for food. As the human \npopulation continued to grow, they cut enough trees such that they \nran out of trees to use for fishing. Simultaneously, with fewer trees \nthey not only couldn't fish effectively but the other food source, \nrats, declined. \n\nThe model built here only represents a few of the interactions that \nhave been described. By putting these into a systems diagram, we \ncan explore the possible behaviors of the individual populations \nand their effect on each other. It is possible that the population \n\n\n156 August 13, 2013 \n\n \n \ncould have also reached a balance. There is nothing inherent in the \nstructure of these relationships that makes it crash. However, the \nbalance comes about because all of the relatively

rapid rates of all the processes are cancelling each other out, but a minor imbalance in the rates can lead to abrupt changes in the whole system. Some narratives of Easter Island decline blame the population for their resource use strategies. For example in the book *Collapse* (2005), Jared Diamond wonders what the person who cut down the last palm tree was thinking. Even this simple model shows that there were multiple factors in play and the path toward a downward spiral of trees could have been set in motion when there were still many trees. This should be a cautionary tale for working with real and complex systems, i.e. the controls may have delays and multiple factors that make them very difficult for a person in the ecosystem and society to observe. It's not just a matter of taking the right action for the moment, but also being able to understand the more complex interactions and consequences of our actions.

## 6.10 Summary

Methodically constructing a stock and flow model to represent the processes related to an environmental problem supports good practice for scientific information gathering. The constraints on the quantities that are being measured and followed forces the clarification of assumptions. The structure of the model can be visualized with iconography that illuminates the relationship to particular functions of the overall system such as feedbacks, stock limitation and possible steady state conditions. The basic assumptions for using a natural resource sustainably can be explored using this approach. The goal of sustainable use would be to have the input match the output and maintain a steady state for the resource. Positive feedback works to replenish the stock, but this is a double-edged sword, just one bad year can lead to an eventual collapse unless the harvest is decreased.

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Analysis of these models involves taking apart each stock and flow and explaining how that part contributes to the overall behavior of the system. This is a very useful exercise for construction of the model and for communication about the important features of a problem. As models become busier they often require sub-models for different stocks. The example of Easter Island demonstrated hypothetical relationships between the stocks of palm trees, people and rats. At high human populations, this system was not resilient to changes and might explain the decline of the resource base.

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behavior of the stock is growing linearly since the rate of change is constant and positive the software calculates the value of the stock using recursion which is shown in the table at the left we see that the flow value is added to the current value of the stock each time unit now we see the traditional closed form equation for the linear function where  $w$  represents the amount of water in the lake it starts at 100 units and grows at five units per year if we were to construct what we know is an exponential population growth behavior we could start with a stock of elephants and an inflow of new elephants born to this herd each year but this model is not correct we know the inflow cannot be constant because the number of new elephants born per year depends on knowing how many elephants are currently in the herd so we now indicate that dependency with a connector oh and now we have introduced a feedback loop the loop is reinforcing because the more elephants in the population the more new elephants are born per year adding more elephants to the herd but this model is still not complete we should indicate the number of new elephants born per elephant in the herd each year we do that by indicating a birth fraction in decimal form that will be multiplied by the number of elements in the herd each year so for exponential growth the inflow is proportional to the current amount of the stock or mathematically the rate of change the flow is defined as the stock value times some growth factor value this is exactly the differential equation that represents exponential growth but algebra students don't need to know that they are learning calculus they are just learning a different behavior pattern over time and how to create it based on its rate of change definition again quickly we would have our stock flow definition as shown with a 20 growth fraction the elephant population will grow exponentially because the inflow is proportional to the stock value if we think about what the software is doing we look at the recursion in the table the flow calculates the growth amount and adds it to the stock each year there are two equations that are possible mathematically the easier equation is represented at the top and is the one often taught in first year algebra it is often used when we want to calculate values once every year or time unit the second is shown at the bottom and is often used in situations where calculating continuous change is a better choice the top equation is probably the best choice for this particular elephant herd example in sd modeling we use the same diagram for each scenario and merely increase the number of times the simulation calculates the values each

time unit to differentiate which situation is being used for calculation as a it is a much more intuitive process in my opinion just so you know there is a free web-based version of the sd modeling software that works on tablets computers laptops chromebooks and smartphone that will allow you to have your students build these models if they have access to this technology go to [publish.icsysystems.com](http://publish.icsysystems.com) the software is called stella online once students learn linear and exponential model structures they can start putting them together to study new problems they could not study with equations i have used these medication models in my algebra classes over many years students really like them consider an emergency room problem you the student are a medical resident working in the emergency room and a patient comes in who needs immediate medical tension from your analysis you decide to connect this patient to an iv drip that will supply one milligram of therapeutic drug per minute this person you estimate will metabolize the drug at about 0.55 percent per minute what is the pattern of the drug level in the body over 24 hours so the diagram might look like this with an inflow of medicine and an outflow of body using and eliminating the medicine observe the left side of the diagram since there is a constant inflow the left part of the diagram is similar to a linear model structure observe the right part of the diagram the structure is similar to an exponential decay the drug is lost as a percent of the current amount of drug in the patient's systems students try to predict the behavior of the drug in the body over time giving a reason for their predictions then they build the model and see what the computer produces then they have to explain why the computer graph has the shape that it shows skipping to the skipping the second medication scenario we will go to the third drug model it involves taking medicine in the form of pills it has been a busy day in the emergency room a third patient arrives and you decide to give this patient two pills of 375 milligrams each of a therapeutic drug and tell them to continue taking two more pills every four hours this person you estimate will absorb the drug from the stomach in the bloodstream at about 4.5 percent per minute and metabolize the drug at about point 55 percent per minute what is the pattern of drug level in the body over 24 hours this model uses two stalks because the medicine must first accumulate in the stomach and then move into the bloodstream the inflow is a pulse because the pills are taken once every four hours students are asked to anticipate the pattern of behavior of the left of just the left part of the model drug in the

stomach then students are asked to anticipate the pattern of drug in the blood over time this is not a trivial analysis then different patterns of pill delivery protocol are explored and compared to the optimal therapeutic level for this medication finally in this sequence of medication models students as a class are asked to help modify the pill model so that it will calculate the blood alcohol concentration of a human male sipping beer over two hours the modified stock flow diagram is sketched as a class then students access the pre-built model online and test the following scenarios using the model influence of body weight gender type of alcohol and type of drinker now let's turn to a different sequence of models the basic population model is ubiquitous in system dynamics studies problems in health economics environmental science biology geography sociology and mathematics and more often involve the study of population dynamics the basic population model involves a stock for population since that's the value that we want to track over time it is the function an outflow of births and an inflow of births and an outflow of deaths and their attendant births and deaths fraction the basic model contains two feedback loops that control change in population dynamics over time there are three types of graphs that this structure could produce based upon which feedback is dominant assume that the birth fraction is larger than the death fraction the model could produce exponential growth but the deer population cannot grow forever there are limiting factors that would influence the growth as the deer population increases there would be more competition for food and water deer could become more aggressive as they vie for the limited resource overcrowding can also lead to aggression and to the spread of disease as waste builds up in a limited area each of these factors would lead to a higher death rate for the deer assume that the environment can support only a specific number of deer the number of deer the environment can support in any given location is called the carrying capacity we assume that the comparison the carrying capacity value is unchanging as the population grows toward the carrying capacity the death fraction is being increased as we think it should the deer population graph looks reasonable with the carrying capacity component at the beginning there are few deer and the population is growing quite a bit as the population gets closer to the carrying capacity the growth slows down eventually moving to steady state this demonstrates the transfer of feedback loop dominance now look at the typical closed form equation for the same scenario it seems to me that