Alex Ivensky - ECE 1395 Midtern Sheet

General Concepts:

Supervised Learning: given training data continuous discrete La regression, classification

Unsufacionised Learning: finds hidden patterns La dustering

Linear Regression

Hypothesis:
$$h_{\theta}(x) = \theta^{T}x = \theta_{0}x_{0} + \theta_{1}x_{1} + ... + \theta_{n}x_{n}$$

Cost: $J(\theta_{0}, \theta_{1}, ... \theta_{n}) = \frac{1}{2m} \sum_{i=1}^{m} \left[h_{\theta}(x^{(i)}) - y^{(i)} \right]^{2}$

Gradient Descent:

Repeat }

$$\theta_j := \theta_j - \alpha \frac{3}{3\theta_j} J(\theta_0, ..., \theta_n)$$

3 simultaneously update for every 1

· Normal Equation: 0 = (x+x) - x +

Logistic Regression (classification) · g(7) = 1+e-2

$$. h_{\theta}(x) = g(\theta^{T}x).$$

$$\rightarrow h(x) = P(y=1|x)$$

Want $\min_{\theta} J(\theta)$:

Repeat {

$$\begin{aligned} \theta_j := \theta_j - \alpha \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)}) x_j^{(i)} \cdot \frac{1}{m} \\ \text{(simultaneously update all } \theta_j) \end{aligned}$$

Regularization now also minimizing magnitudes of O $J(\theta) = \frac{1}{2m} \left[\sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)})^2 + \bigcup_{i=1}^n \underline{\theta_j^2} \right] \quad \text{for each ending}.$

Repeat {

$$\begin{split} \theta_0 &:= \theta_0 - \alpha \frac{1}{m} \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)}) x_0^{(i)} \\ \theta_j &:= \theta_j - \alpha - \frac{1}{m} \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)}) x_j^{(i)} \\ \} \\ \theta_j &:= \theta_j (1 - \alpha \frac{\lambda}{m}) - \alpha \frac{1}{m} \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)}) x_j^{(i)} \\ \end{split} \qquad \qquad \theta = \left(X^T X + \lambda \begin{bmatrix} 0 & 1 & 1 & 1 \\ 0$$

God help me

Classification:

$$y = \underset{i \in N_K(x)}{\operatorname{argmax}} \frac{f(y_i = c)}{f(X = i)} \qquad \Pr(Y = j | X = x_0) = \frac{1}{K} \sum_{i \in \mathcal{N}_0} I(y_i = j)$$

$$y = \underset{i \in N_K(x)}{\operatorname{argmax}} \sum_{i \in N_K(x)} I(y_i = c)$$
set of K - NN f

Regression:

$$y = \frac{1}{K} \sum_{i \in N_K(x)} y_i$$

Weighted KNN

Neighbors weighted differently:

- Use all samples, i.e. K = N
- $w_i = e^{\frac{-||\mathbf{x} \mathbf{x}_i||^2}{\sigma^2}}$ Weight on i-th sample:
- σ = the bandwidth parameter, expresses how quickly our weight function "drops off" as points get further and

Classification:

$$y = \operatorname{argmax}_c \sum_{i=1}^{N} w_i \mathbf{I}(y_i = c)$$

Regression:

$$y = \frac{\sum_{i=1}^{N} w_i y_i}{\sum_{i=1}^{N} w_i}$$

$$d(\mathbf{x}, \mathbf{z}) = \left[\sum_{i=1}^{D} (x_i - z_i)^2\right]^{\frac{1}{2}}$$

Perceptron linear classifier

Assume y ∈ \{-1,13}

$$h_{\theta}(x) = f(\theta_{\tau}x)$$
 where $f(a) = \begin{cases} +1, & a \ge 0 \\ -1, & a < 0 \end{cases}$

$$0 \neq x > 0 \implies \text{classify 1}$$

Perception Gradient Descent:

$$\theta^{(\tau+2)} = \theta^{(\tau)} + \alpha \sum_{i \in M} x^{(i)} y^{(i)}$$

PCA method of dimensionality reduction.

$$C = (x - \mu)(x - \mu)^{T}$$
, covariance matrix

% variance captured by the top k evs

$$= \frac{\sum_{i=1}^{k} \lambda_{i}}{\sum_{j=1}^{n} \lambda_{j}} \quad \text{Want} \quad \geq 0.9$$

- Given: M data points $x_1, ..., x_M$ in R^d where d is big $(d \gg M)$
- We want some directions, $u_1, u_2, \ldots, u_k, \ldots, u_d$, in R^d that capture most of the variation of the $\mathbf{x_i}$. The coefficients would be: $\alpha_k = u_k^T \left(x_i \mu \right)$ (μ : mean of data points)

Let Φ_i be the (very big vector of length d) that is face image I with the mean image subtracted.

Define
$$C = \frac{1}{M} \sum \Phi_i \Phi_i^T = AA^T$$

where $A = [\Phi_1 \Phi_2 ... \Phi_M]$ is the matrix of faces, and is $d \times M$.

Note: C is a huge $d \times d$ matrix (remember d is the length of the vector of the image).

kecognition with eigenfaces

- Given novel image x:
 - · Project onto subspace:

$$w_1,...,w_k = [u_1^T (\mathbf{x} - \mu),...,u_k^T (\mathbf{x} - \mu)]$$

- Optional: check reconstruction error $x-\hat{x}$ to determine whether image is really aface
- Classify as closest training face in k-dimensional subspace

SVM.

$$x_i$$
 positive $(y_i = 1)$: $\theta^T x_i \ge 1$

$$x_i$$
 negative $(y_i = -1)$: $\theta^T x_i \le -1$

For support vector, $\theta^T x_i = \pm 1$

• Want line that maximizes the margin.

$$\mathbf{x}_i$$
 positive $(y_i = 1)$: $\mathbf{x}_i \cdot \mathbf{w} + b \ge 1$

$$\mathbf{x}_i$$
 negative $(y_i = -1)$: $\mathbf{x}_i \cdot \mathbf{w} + b \le -1$

- For support, vectors, $\mathbf{x}_i \cdot \mathbf{w} + b = \pm 1$
- Distance between point $\|\mathbf{x}_i \cdot \mathbf{w} + b\|$ and line: $\|\mathbf{w}\|$

For support vectors:

Margin
$$\frac{\mathbf{w}^T \mathbf{x} + b}{\|\mathbf{w}\|} = \frac{\pm 1}{\|\mathbf{w}\|}$$
 $M = \left|\frac{1}{\|\mathbf{w}\|} - \frac{-1}{\|\mathbf{w}\|}\right| = \frac{2}{\|\mathbf{w}\|}$

Minimize
$$\frac{1}{2}\mathbf{w}^T\mathbf{w}$$
Subject to $y_i(\mathbf{w}\cdot\mathbf{x}_i+b) \ge 1$

Solution: $\theta = \sum_{\substack{i \\ \text{Vearned} \\ \text{weight}}} \alpha_i y_i x_i$

x_i

Classification function:

$$f(x) = \underline{\operatorname{sign}}(\theta \cdot x)$$

$$= \operatorname{sign}\left(\sum_{i} \alpha_{i} y_{i} x_{i} \cdot x\right)$$

If f(v) < 0, classify as negative, otherwise classify as nositive

- lotice that it relies on an *inner product* between the test point **x** and
- (Solving the optimization problem also involves computing the inner products x_i · x_i between all pairs of training points)

The "kernel trick"

- The linear classifier relies on dot product between vectors $K(\mathbf{x}_i, \mathbf{x}_j) = \mathbf{x}_i \cdot \mathbf{x}_j$ If every data point is mapped into high-dimensional space
- If every data point is mapped into high-dimensional space via some transformation Φ: x_i → φ(x_i), the dot product becomes: K(x_i, x_j) = φ(x_i) · φ(x_j)
- A kernel function is similarity function that corresponds to an inner product in some expanded feature space
- The kernel trick: instead of explicitly computing the lifting transformation $\varphi(\mathbf{x})$, define a kernel function K such that: $K(\mathbf{x}_i, \mathbf{x}_j) = \varphi(\mathbf{x}_i) \cdot \varphi(\mathbf{x}_j)$

Using SVMs

1. Select a kernel function.

This implicitly assumes a mapping to a higher dimensional (yet, not known) space.

opt. 2. Compute pairwise kernel values between labeled examples.

- Use this "kernel matrix" to solve for SVM support vectors & alpha weights.
- 4. To classify a new example: compute kernel values between new input and support vectors, apply alpha weights, check sign of output.

Soft-margin SVMs (allow misclassification)



subject to $y_i \boldsymbol{w}^T \boldsymbol{x}_i \geq 1 - \xi_i$, $\forall i = 1, \dots, N$