

DPT1 3464

My data in your signed code

BTY1 3401

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The startup challenge

The app is shipped from the server

Each client configures the app to themselves

Can we make it better?

It is secure

Signed kernel driver

Signed application



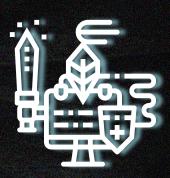
What is Authenticode

Somebody created a hash of the code.

That somebody had access to a private key

The public certificate was trusted by MS

Authenticode PE Hash is not for everything



How it works

Not the whole PE is signed

- Windows Checksum
- Certificate Table
- Certs
- Info past the end of the last section, e.g. debug info

Typical Windows PE **File Format**

MS-DOS 2 0 Section

Windows-Specific Fields

Certificate Table

Section Table (Headers)

Section 1

Section 2

Section N

Attribute Certificate Table

bCertificate binary array (contains Authenticode signature)

Remaining content

Objects with gray background are omitted from the Authenticode hash value

Objects in bold describe the location of the Authenticode-related data

Authenticode Signature Format PKCS#7

Set to SPCIndirectDataContent, and

X.509 certificates for software

publisher's signature X.509 certificates for timestamp

signature (optional)

PE file hash value Legacy structures

PE File Header

Optional Header

Checksum

Data Directories

SignerInfos SignerInfo

contentinfo

contains:

certificates

Includes:

Includes:

- · Signed hash of contentInfo
- Publisher description and URL (optional)
- Timestamp (optional)

Timestamp (optional)

A PKCS#9 counter-signature. stored as an unauthenticated attribute, which includes:

- Hash value of the SignerInfos signature
- UTC timestamp creation time
- Timestamping authority signature

The Good

BH 2016 - Hiding data in the IMAGE_DATA_DIRECTORY by modifying dwLength of the WIN_CERTIFICATE structure

Custom PE loader to extract it

https://github.com/med0x2e/SigFlip

https://www.blackhat.com/docs/us-16/materials/us-16-Nipravsky-Certificate-Bypass-Hiding-And-Executing-Malware-From-A-Digitally-Signed-Executable-wp.pdf

The bad

No support for 64 bit
No support for DLL forwarding
Stopping PE loader breaks the process

The ugly

Known technique used by APT10/POTASSIUM in multiple campaigns

MS13-098 fix (KB2893294)

PKCS#7

RFC 5652

Authenticated signature

"Custom unauthenticated attributes"

Typical Windows PE File Format

MS-DOS 2.0 Section

PE File Header

Optional Header

Windows-Specific Fields

Checksum

Data Directories

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bCertificate binary array (contains Authenticode signature)

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Objects with gray background are omitted from the Authenticode hash value

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PKCS#7

Authenticode Signature Format

contentinfo

Set to SPCIndirectDataContent, and contains:

- PE file hash value
- Legacy structures

certificates

Includes:

- X.509 certificates for software publisher's signature
- X.509 certificates for timestamp signature (optional)

SignerInfos

SignerInfo

Includes:

- Signed hash of contentinfo
- Publisher description and URL (optional)
- Timestamp (optional)

Timestamp (optional)

A PKCS#9 counter-signature, stored as an unauthenticated attribute, which includes:

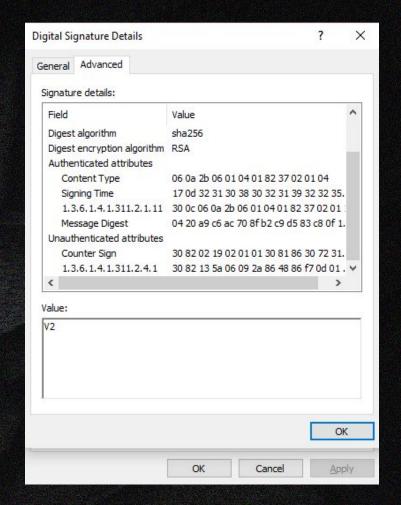
- Hash value of the SignerInfos signature
- UTC timestamp creation time
- Timestamping authority signature

Unauthed attributes

Mocking up the table

Non-standard

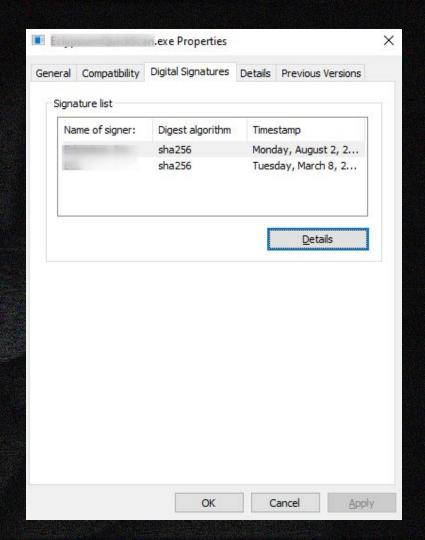
Easy to detect



Sign it again

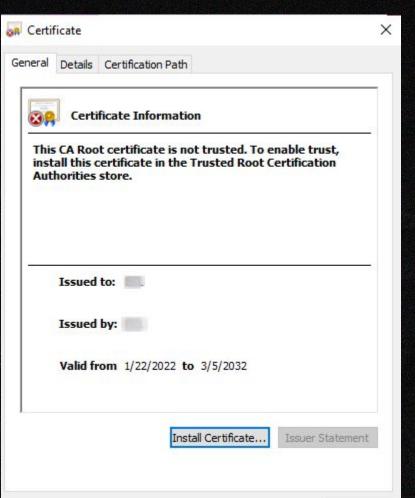
What happens if we throw in another valid signature?





Obviously

Untrusted



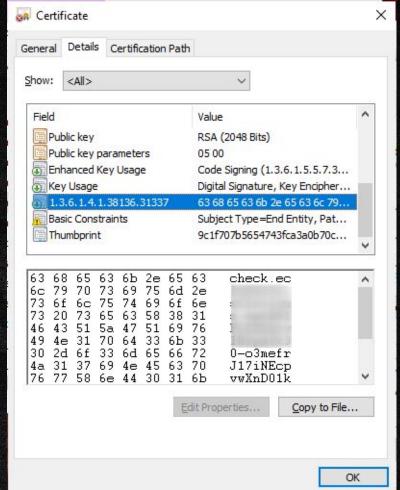
OK

What if I run it?



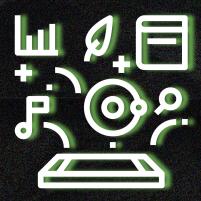
Game on

Packing custom attributes chock-full of data



Injecting data

- 1. Start with a signed code
- 2. Create a self-signed Code Signing certificate
- 3. Add custom attributes
- 4. signtool/osslsigncode
- 5. Profit



Extracting data at runtime

```
public class SignReader {
    public const string signOid = "1.3.6.1.4.1.38136.1337";
    public const string signSubject = "CN=Certone";
    public static int Main(string[] args) {
        string codeBase = AppContext.BaseDirectory+System.AppDomain.CurrentDomai
        if (args.Length == 0) {
            System.Console.WriteLine(s"Need a name of the signed executable to i
           return 1:
        try {
            // var thisPath = System.Reflection.Assembly.GetExecutingAssembly()
            var signData = ReadSignFromFile(args[0], signSubject, signOid);
            var signText = Encoding.UTF8.GetString(signData);
            string[] signParts = signText.Split(' ');
```

Personalized installers

Release as usual Have the webserver run injection on each download The users just run it



Mmm-mmm-goodness



Hiding data in "benign" executable files

Spreading shellcode in multiple signed execs

Bypassing entropy detectors

Dynamically encrypting shellcode with keys in certs

Modding vulnerable kernel drivers to bypass "known bad" hash detections by EDR



https://github.com/alexivkin/signreader-cs

https://github.com/alexivkin/signwriter-cs

Everything is obvious

(once you know the answer)

- ☐ https://github.com/alexivkin
- @alexivkinx





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