# PP4RS | R Module

Slot 1

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## Outline of the R-Module

Slot 1: Intro & Data Types

Slot 2: Conditionals and Functions & Loops

Slot 3: Read in Data

Slot 4: Data Manipulation

Slot 5: Regressions

Slot 6: Graphs

Slot 7: knitR

Today: Intro & Data Types

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After two sessions (one session = presentation and exercise), we will do a break.

# Introduction

## **About R**

"R is a free software environment for statistical computing and graphics." <sup>1</sup>

- R is both a porgramming language<sup>2</sup> and a statistical environment
- Users can define new functions
- C, C++ and Fortran code can be linked
- Advanced users can write C code to manipulate R objects directly



[1] https://www.r-project.org/about.html

[2] It depends on how you define a porgramming language. But many people seem to agree that R can be called a computer language.

### How to use R

#### Command-line Interface

• R runs in your shell!

### Graphical front-ends

- Most of the time it is more convenient to work with a front-end
- We will use RStudio for that
- There are also other front-ends, but it is the most popular one

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  - R is open source
  - R is becoming more and more popular
  - R has latex support (more on this on Day 4!)

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- R or Python?

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- R or Python?

pro R	pro Python <sup>2</sup>
built for data analysis	general programming language
focus on user friendliness	focus on code readability
statistical tests are easy to use	novel things are easy to implement
graphs are great	integration with web apps great

[1] At least these people think so. [2] Source: DataCamp

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CRAN is a network of ftp and web servers around the world that store identical, up-to-date, versions of code and documentation for R. <sup>1</sup>

If you want to install a package from CRAN that you do not have, this is the command:

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install.packages("package-name")
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There are two options:

```
library(package-name)
somefct()

package-name::somefct()
```

# Writing Code in R

You can write code in the Console

• It will be executed, but not saved

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It is better to start a script and run (parts of) it

- Your scripts are saved in .R-files
- They can be opened in RStudio or in a text editor (also in Atom)
- If you open them in RStudio, you can immediately execute them
- If you want to run just a part of your code, highlight it and then press Ctrl+Enter
- If you edit them in Atom, you have to run the script in the shell to execute it

## Help Files

If you do not know how a command works, you can consult the help file with the following two options:

```
help(somefct)
?somefct
```

The help file will open in a new window.

- In RStudio, it will open in the Help window on the right
- In the shell, a new window will open which you can leave by typing q

# Exercise 1

### Part A: Shell and RStudio

Let's get familiar with R in the shell and RStudio!

Command-line Interface

- R runs in your shell!
- Type 'R' in the shell
- Everything you enter from now on must be in 'R' language.
- In order to get back to the standard shell, type q().
  - Show in class

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#### **RStudio**

- R has its own front-end called RStudio
- Open RStudio
  - You can do so by typing rstudio in your shell or by using the mouse
- Check out all windows you have

Show in class

Show example ex-a.R in class

### Part B: Your turn!

- Create a folder for your R-Scripts of this class, anywhere you like using the shell (just not on Dropbox because we will use git!)
- Create a file called ex1-b.R using the shell. Store all of the following steps in your file ex1-b.R once you have figured out how to do them.
- Open RStudio
- Find out in which working directory you currently are (command: getwd)
- Change the working directory to the one of your newly created folder (command: setwd)
- Define two new variables x and y and assign them two arbitrary numerical values. (just try, it is straight forward)
- Try to see which variables are stored in your workspace (hint: the command is similar to the one you would use in the Shell)
- Delete the x variable (hint: the command is similar to the one you would use in the Shell). Again see which ones are left in the workspace.
- After saving all steps above in your .R-script, open your Shell and execute the script form there. (command: Rscript)

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#### Solution:

Your paths will be different if your file is in a different folder.

In shell: mkdir ~/git/teaching/pp4rs/r

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Your paths will be different if your file is in a different folder.

In shell: mkdir ~/git/teaching/pp4rs/r

• Create a file called ex1-b.R using the shell. Store all of the following steps in your file ex1-b.R once you have figured out how to do them.

#### Solution:

In shell: touch "~/git/teaching/pp4rs/r/ex1-b.R"

- Open RStudio
- Find out in which working directory you currently are (command: getwd)

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- Find out in which working directory you currently are (command: getwd)

#### Solution:

```
getwd()
```

[1] "/home/dsimon/git/teaching/pp4rs/r/day1"

• Change the working directory to the one of your newly created folder (command: setwd)

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#### Solution:

```
setwd("~/git/teaching/pp4rs/r")
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#### Solution:

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#### Solution:

```
x<-1
y<-3
```

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#### Solution:

ls()

[1] "x" "y"

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#### Solution:

```
ls()
```

• Delete the x variable (hint: the command is similar to the one you would use in the Shell). Again see which ones are left in the workspace.

#### Solution:

```
rm(x)
ls()
```

• After saving all steps above in your .R-script, open your Shell and execute the script form there. (command: Rscript)

```
Solution:
```

```
In shell: Rscript ./ex-1-b.R
```

Show in class

Why does it show those three entries and not more?

# Variable Definition in R

You can define variables with the signs <-, =, and ->.

```
x < -2
Χ
## [1] 2
y=3
## [1] 3
5->z
## [1] 5
```

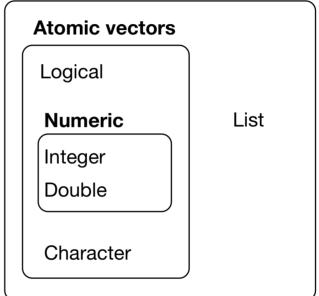
Which one is the best?

# Data Types in R

# Which Data Types exist?

- Vectors
  - logical
  - character
  - numeric
  - lists
  - complex (not covered)
  - raw (not covered)
- Matrices
- Factors
- Data Frames
- Arrays

### **Vectors**



**NULL** 

### **Vectors**

Vectors can have one or more values.

```
# Vector with one value
a<-1
a

## [1] 1

# Vector with several values
b<-c(1,2,3,4,5)
b</pre>
## [1] 1 2 3 4 5
```

# **Logical Vectors**

Logical vectors (or booleans) can have three different values in R:

- TRUE
- FALSE

## [1] NA

• NA: not available

Example: What does this code do? Why is the last value not FALSE?

```
a<-TRUE
b<-TRUE
c<-NA
a==b
## [1] TRUE
```

### Numeric Vectors

double: 2.0integer: 2

R stores every number as a double by default. This takes up a lot of memory. If you are sure you only need integers you can append the number with a 'L' to force the coercion to integer values.

```
typeof(2)

## [1] "double"

typeof(2L)

## [1] "integer"

longer_vector<-c(3.5, 6.7, NA)
longer_vector

## [1] 3.5 6.7 NA</pre>
```

# Numeric Vectors & Missing Values

NaN: not a number
integer: 2, NA

my\_vector<-c(-1,0,1)

# Let's try to divide by 0</pre>

```
## [1] -Inf NaN Inf
```

my\_vector/0

• double: 2.0, NA, NaN, Inf, -Inf

```
w<-"d"
w
## [1] "d"</pre>
```

```
w<-"d"
w

## [1] "d"

x<-'o'
x</pre>
## [1] "o"
```

```
w<-"d"
## [1] "d"
x<-'o'
## [1] "o"
y<-'Ra'
## [1] "Ra"
```

```
w<-"d"
## [1] "d"
x<-'o'
## [1] "o"
y<-'Ra'
## [1] "Ra"
z<-c("<3","programming", "really a lot")</pre>
Z
```

### Lists

A list can contain many different types of elements inside it like vectors, functions and even another list

```
# List with 4 elements
first_list <- list(1, TRUE, "hello", 4)
str(first_list) #display internal structure of an element

## List of 4
## $ : num 1
## $ : logi TRUE
## $ : chr "hello"
## $ : num 4</pre>
```

### Lists

```
# Create a list with a list
list2 <- list(first_list,21.3,sin)
str(list2)

## List of 3
## $ :List of 4
## ..$ : num 1
## ..$ : logi TRUE
## ..$ : chr "hello"
## ..$ : num 4
## $ : num 21.3
## $ :function (x)</pre>
```

### **Matrices**

#### Let us create a matrix

Data frames are tabular data objects.

- each column can contain different modes of data (unlike a matrix)
- it is a list of vectors of equal length
- similar to Stata's dataset or an Excel sheet

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```
# Create a data frame
BMI <- data.frame(
    gender = c("Male", "Male", "Female"),
    height = c(152, 171.5, 165),
    weight = c(81,93, 78),
    Age = c(42,38,26)
)
BMI</pre>
```

```
## gender height weight Age
## 1 Male 152.0 81 42
## 2 Male 171.5 93 38
## 3 Female 165.0 78 26
```

If you want to access a certain column, you can do so with the \$:

my\_dataframe\$my\_column

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```
my_dataframe$my_column
```

In our example:

```
# Create a data frame
BMI$Age
```

```
## [1] 42 38 26
```

# Arrays

- Arrays can be of any number of dimensions (matrices have only 2)
- dim attribute creates the required number of dimensions

```
# Create an array with two elements, each being a 3x3 matrix
a <- array(c('green', 'yellow'), dim = c(3,3,2))
а
## , , 1
##
## [,1] [,2] [,3]
## [1,] "green" "yellow" "green"
## [2,] "yellow" "green" "yellow"
## [3,] "green" "vellow" "green"
##
## , , 2
##
## [,1] [,2] [,3]
## [1,] "yellow" "green" "yellow"
## [2,] "green" "yellow" "green"
## [3,] "yellow" "green" "yellow"
```

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  - dummy variables
  - seasons
  - weekdays
- R maps the character strings to nominal values from [1... k]

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```
# Create a character vector
apple_cols <- c('green', 'green', 'yellow', 'red', 'red', 'green')</pre>
```

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```
# Create a character vector
apple_cols <- c('green', 'green', 'yellow', 'red', 'red', 'red', 'green')
# Create a factor object
factor_apple <- factor(apple_cols)</pre>
```

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# Create a character vector
apple_cols <- c('green', 'green', 'yellow', 'red', 'red', 'red', 'green')

# Create a factor object
factor_apple <- factor(apple_cols)

factor_apple #print factor

## [1] green green yellow red red green
## Levels: green red yellow

nlevels(factor_apple) #see how many levels it has</pre>
```

## [1] 3 34/4

### Exercise

- Explicit coercion: Define a variable b as the number 3. Convert b to a character value. (hint: use as.character)
- Implicit coercion: Add the values 3, TRUE and FALSE and call the result d. What happens?
- Check whether your previous result d is a logical value. (hint: is.logical)
- Check whether your previous result d is a numeric value.
- Define e as 3 divided by 0. Check if the result is finite, infinite or a missing value.
- Use the vector V<-c('a', 'a', 'b', 'c', 'b', 'a') and create a matrix N that looks like this:

```
[,1] [,2] [,3]
[1,] "a" "b" "b"
[2,] "a" "c" "a"
```

- Take the vectors w,x,y,z from the "Character Vectors" slide and print them.
- Using w,x,y and z, Create a vector with one entry which displays the sentence "doRa <3 programming really a lot". (hint: use paste. This is a bit trickier!)

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```
b<-3
b

[1] 3

c<-as.character(b)
c</pre>
[1] "3"
```

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b

[1] 3

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c</pre>
[1] "3"
```

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```
d<-3+TRUE+FALSE
d
```

[1] 4

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```
is.logical(d)
```

[1] FALSE

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```
is.logical(d)
```

#### [1] FALSE

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```
is.logical(d)
```

#### [1] FALSE

• Check whether your previous result d is a numeric value.

```
is.numeric(d)
```

[1] TRUE

• Define e as 3 divided by 0. Check if the result is finite, infinite or a missing value.

```
e<-3/0
is.finite(e)

[1] FALSE

is.infinite(e)

[1] TRUE

is.na(e)

[1] FALSE</pre>
```

Use the vector V<-c('a', 'a', 'b', 'c', 'b', 'a') and create a matrix N that looks like this:

```
[,1] [,2] [,3]
[1,] "a" "b" "b"
[2,] "a" "c" "a"

V<-c('a','a','b','c','b','a')

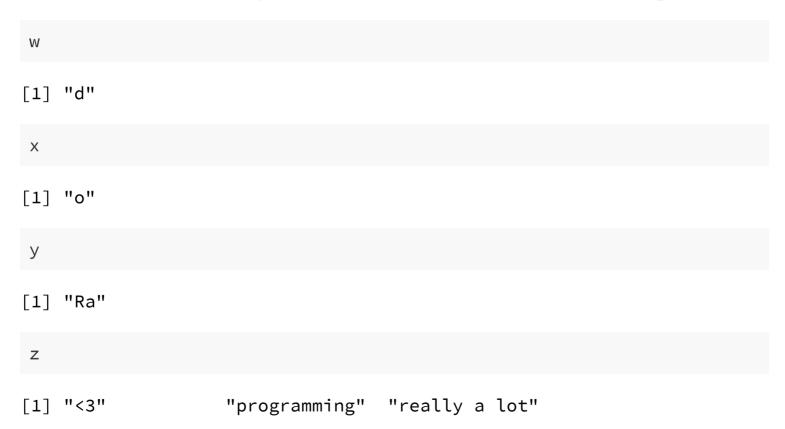
M <- matrix( V, nrow = 2, ncol = 3, byrow = FALSE)

M

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[1,] "a" "b" "b"
[2,] "a" "c" "a"
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```
v<-paste(w,x,y, sep = "") #does not separate them
v

[1] "doRa"

u<-paste(z, collapse=' ') #makes one big string
t<-paste(v,u)
t</pre>
```

[1] "doRa <3 programming really a lot"</pre>