

All code runs with python3, and uses numpy, scipy and matplotlib as prerequisites

1

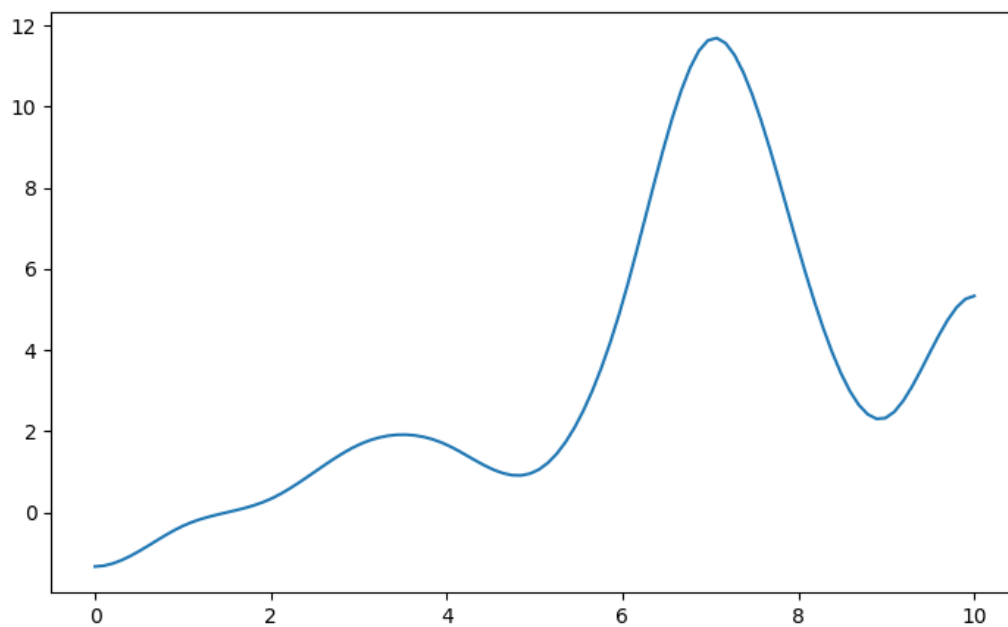
Get a plot by running b-spline.py with python3 with numpy and matplotlib as prerequisites

I hope I understood the question correctly.

I defined x_i to be as at the lecture notes: $a + (i * (b - a)) / n$

With $y_i = [-2, 2, 4, 5, 1, 5, 1, 5, 6, 8]$

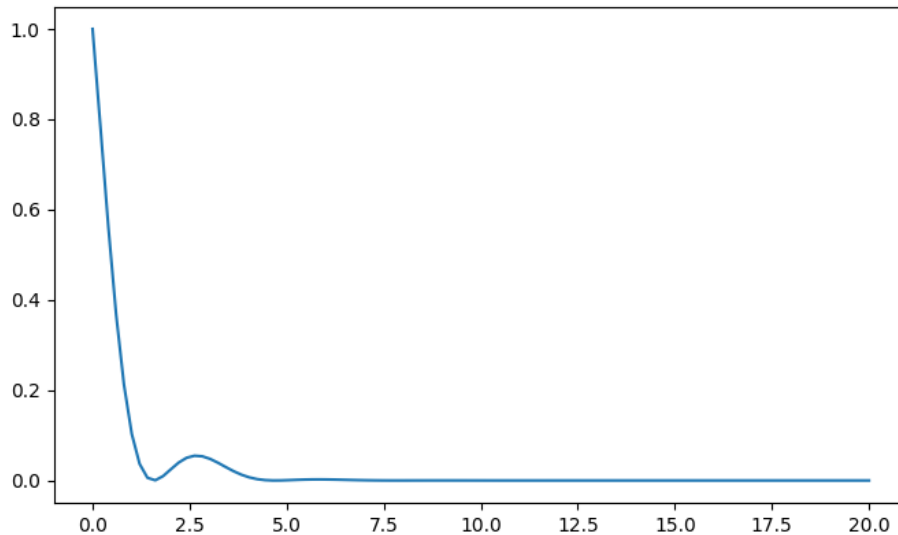
Which gives us the nice plot of



2

Code can be tested at `integrate.py` using `python3` and `numpy` and `scipy` as prerequisites

Plotting the function we get:



We are almost sure that after $x=10$ we don't get a significant addition to the integral, therefore we will truncate at that point.

Then the output of our program for all methods is

```
Expected result using scipy I=(0.60000000000000001,  
4.413143579665559e-09)  
Simpson's and truncating I=0.6000518449988437  
Simpson's and substitution I=0.6008412979670557  
Gauss Laguerre n=2 I=0.7284954366282712  
Gauss Laguerre n=4 I=0.555108181036087  
Gauss Laguerre n=8 I=0.5961158777524371
```

We can see that it starts getting ok results with the Gauss Laguerre method only when we apply 8 points, while both the truncating and sub give good results but indeed it can be smarter to substitute and not truncate the function.

$$\boxed{3} \quad a) \quad \int_0^1 \sin(\sqrt{x}) dx = \int_0^1 [\sin(\sqrt{x}) - \sqrt{x}] dx + \frac{2}{3}$$

$$\int_0^1 \sin(\sqrt{x}) dx = \quad \begin{array}{l} t = \sqrt{x} \\ dt = \frac{1}{2\sqrt{x}} dx \end{array} = 2 \int_0^1 t \sin(t) dt$$

$$= 2 \left(-t \cos t + \int \cos(t) dt \right) = \sin t - t \cos t = \sin \sqrt{x} - \sqrt{x} \cos \sqrt{x} \Big|_0^1$$

$$= \sin 1 - 1 \cos 1 - \sin 0 + 0 = \sin 1 - \cos 1 = 2(\sin 1 - \cos 1)$$

$$\int_0^1 [\sin(\sqrt{x}) - \sqrt{x}] dx = \begin{array}{l} t = \sqrt{x} \\ dt = \frac{1}{2\sqrt{x}} dx \end{array} = \int_0^1 (\sin t - t) \cdot 2t dt$$

$$= 2 \int_0^1 \sin t \cdot t dt - 2 \int_0^1 t^2 dt = 2(\sin 1 - \cos 1) - 2 \left(\frac{t^3}{3} \Big|_0^1 \right)$$

$$= 2(\sin 1 - \cos 1) - 2 \left(\frac{1}{3} \right) = 2 \sin 1 - \cos 1 - \frac{2}{3}$$

$$\text{then } \int_0^1 [\sin(\sqrt{x}) - \sqrt{x}] dx + \frac{2}{3} = 2 \sin 1 - \cos 1 = \int_0^1 \sin(\sqrt{x}) dx$$

3

Code can be tested at romberg.py using python3 with np and scipy as prerequisites

The output is:

```
Expected result scipy.integrate.quad I_e=0.6023373578795134  
Romberg integration (a) I_a = 0.6019581372889466  
Romberg integration (b) I_b = 0.6023371049217722
```

By using $n=5$ we get a better result with the substituted function f_b .

Which makes sense as the oscillations up to infinity probably still contribute a bit to the result.

[4] show that $R(1,1)$ of the Romberg method is equal to the Simpson's rule.

$$\text{Let } R(0,0) = \frac{1}{2}(b-a)[f(a)+f(b)] \quad h = \frac{b-a}{2^n}$$

$$R(1,0) = \frac{1}{2}R(0,0) + \frac{b-a}{2} \sum_{i=1}^1 f(a+(2i-1)h) =$$

$$= \frac{1}{4}(b-a)[f(a)+f(b)] + \frac{b-a}{2} f\left(\frac{a+b}{2}\right) = \frac{1}{4}(b-a)[f(a)+f(b)+2f\left(\frac{a+b}{2}\right)]$$

$$\text{then } R(1,1) = R(1,0) + \frac{1}{3}[R(1,0) - R(0,0)] = \frac{4}{3}R(1,0) - \frac{1}{3}R(0,0)$$

$$= \frac{1}{3}(b-a)[f(a)+f(b)+2f\left(\frac{a+b}{2}\right)] - \frac{1}{6}(b-a)[f(a)+f(b)]$$

$$= \frac{b-a}{6} (2f(a)+2f(b)+4f\left(\frac{a+b}{2}\right) - f(a) - f(b))$$

$$= \frac{b-a}{6} (f(a)+f(b)+4f\left(\frac{a+b}{2}\right)) \text{ which is the Simpson rule.}$$