

ALEXANDER GÓMEZ DEL CARPIO

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🐙 GitHub • 🔗 LinkedIn • 📁 Portfolio

NAME: Alexander Gómez Del Carpio NATIONALITY: Peruvian

EDUCATION

UNDERGRADUATE IN COMPUTER SCIENCE

2019 - Current

Universidad Católica San Pablo

Arequipa, Peru

Ranked top 5 in my class - GPA 3.9 (Converted)

Expecting graduation: August 2025

Exchange Semester: Universidad Católica de Colombia, June 2023 - December 2023

SKILLS

PROGRAMMING LANGUAGES: Python | C/C++

FRAMEWORKS, TOOLS & MORE: Git | HTML | CSS

| Angular.js | Typescript | Nest | VSC

JOB EXPERIENCE

AM DIGITAL

06/2024 - 08/2024

Web Development & AI Chatbot

Angular and Nest.js used to improve functionalities, creating responsive and user-friendly interfaces. Implemented a chatbot with AI for a bus company to improve ticket sales and enhance customer interaction.

ANDINA OUTDOORS INTERNSHIP

1/2024 - 4/2024

Web Scraping & Liquid

Conducted web scraping to gather information about potential clients and relevant competitor data. Utilized Liquid to modify and enhance the Shopify page, fixing bugs and improving design for a better user experience.

PROGRAMMING EXPERIENCE

FORMULA 1 DATA VISUALIZATION TOOL

8/2024 - 12/2024

Data Visualization & Web Development

Web platform developed with Flask, JavaScript/HTML/CSS & Python for identifying causes of bad performance in F1 cars. New type of visualizations are presented.

SQLITE IMPROVEMENT

5/2022 - 8/2022

Advanced Data Structures

Coursework

Performance issues were solved, mainly, coding an X-Tree in order to replace its R* Tree for range queries (C and SQL). Also, in my free-time I implemented all kinds of data structures.

FORMULA 1 PREDICTION MODEL

5/2024 - 7/2024

Artificial Intelligence

Deep neural networks were implemented to compare two infrastructures and see which performs better to predict final position of a driver in Formula 1.

CHOCOPYCOMPILER

7/2023

Language Processing

Coursework

Implementation of a tokenizer and a parser with its parsing tree of the ChocoPy Language with Python.

RUBIK'S CUBE & PARAGLIDING

08/2022 - 11/2022 & 05/2023

Graphic design

Coursework

A 3D Rubik's cube with OpenGL from scratch. Also, fixed issues and creating new features in Paragliding project (VR).

HONORS & AWARDS

MATH REGIONAL CONTEST (ONEM)

2017

LANGUAGES

SPANISH Native

ENGLISH Advanced

ITALIAN Advanced

PORTUGUESE Upper-Intermediate

PERUVIAN SIGN LANGUAGE Intermediate

SWEDISH Elementary

INTERESTS

Coding, learning languages, traveling, sports (Pro-soccer player in 2019, Tennis & F1), Greek Mythology & Astronomy.