

# Alex Van Matre

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[alexvanmatre.com](http://alexvanmatre.com)

## Education

### B.S. in Computer Science and Software Engineering

University of Washington, Bothell

Est Grad.  
Dec, 2020

Finalizing a bachelor's in science in computer science and software engineering with a minor in Information Technology.

## Relevant Projects

### projectzhub

Using a platform of web technologies, I developed a Google Drive replica to handle and manage projects across many users.

### Reneblade

Working on a team of 6, we built a small scale 2d arena platformer in Unity.

### Minesweeper

Using the built-in C# forms library I created a graphical recreation of Sudoku.

## Work Experience

### Target

Woodinville, WA

June 2018  
to Current

Providing a positive guest experience while creating a fun and friendly environment. Cross-trained as cashier, self-checkout, guest-service, order pickup, drive-up, cash office, service and engagement team lead, hardlines, market, electronics, fulfillment, and Starbucks.

## Languages

Assembly	●○○○○
C	●●○○○
C++	●●●○○
C#	●●●●●
CSS	●●●●○
HTML	●●●●○
Java	●●●○○
JavaScript	●●●●○
JQuery	●●●●○
PHP	●●●●○
Python	●●○○○
SQL	●●●○○

## Relevant Classes

- Introduction to Compilers
- Data Structures and Algorithms 1 & 2
- Databases and Systems
- Hardware and Computer Organization
- Operating Systems
- Parallel and Distributed Systems
- Software Engineering