

Hejhal's Algorithm in \mathbb{H}^3

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In this document, we describe Hejhal's algorithm as it applies to hyperbolic 3-space. It is essentially the same as in 2-space; the differences occur only in the details of discrete groups acting on \mathbb{H}^3 . We begin with some background regarding hyperbolic 3-space, then we move on to Maass forms in this context. After that, we will be ready to discuss the algorithm.

Preliminaries on \mathbb{H}^3

By *hyperbolic 3-space* (or \mathbb{H}^3), we mean the unique simply-connected Riemannian 3-manifold with constant sectional curvature -1. There are various models of this space, but for now we will work with the upper half-space model. Let the set U^3 consist of the subset of \mathbb{R}^3 with positive third component

$$U^3 = \{(x_1, x_2, y) \in \mathbb{R}^3 : y > 0\}$$

We endow U^3 with the metric

$$ds^2 = \frac{dx_1^2 + dx_2^2 + dy^2}{y^2}$$

It is well known that (U^3, ds^2) is then isometric to \mathbb{H}^3 . Moreover, we note that \mathbb{H}^3 can be identified with the Hamiltonian quaternions whose k -term is 0. That is, we take the subalgebra of

$$\{x_1 + x_2i + x_3j + x_4k : x_1, x_2, x_3, x_4 \in \mathbb{R}, i^2 = j^2 = k^2 = ijk = -1\}$$

whose elements have $x_3 > 0$ and $x_4 = 0$. Replacing the name " x_3 " with " y ," we evidently have the same set U^3 .

Möbius Transformations in 3-space

Recall that $\text{SL}(2, \mathbb{R})$ acts on the upper half plane \mathbb{H}^2 via Möbius transformations. It is well known that these give all orientation-preserving isometries of hyperbolic 2-space. In a similar fashion, $\text{Isom}^+(\mathbb{H}^3) \cong \text{PSL}(2, \mathbb{C})$. Specifically, a given matrix acts on \mathbb{H}^3 via Möbius transformations, where we interpret division as multiplication by the inverse in the quaternions:

$$\begin{pmatrix} \alpha & \beta \\ \gamma & \delta \end{pmatrix} (z) = (\alpha z + \beta)(\gamma z + \delta)^{-1}$$

($z^{-1} = \bar{z}/|z|^2$). If interested, one can find proofs of these facts online. (See, e.g., Holodyn 2013 for an outline).

To get a geometric feel for these transformations, it is instructive to consider the *frame bundle* $\text{F}\mathbb{H}^3$ of hyperbolic space. This is the set

$$\text{F}\mathbb{H}^3 = \{(z, v, w) \in U^3 \times \mathbb{R}^3 \times \mathbb{R}^3 : \|(v, w)\|_z = 1, v \perp w\}$$

where the norm $\|(\cdot, \cdot)\|_z$ is derived from the hyperbolic metric. **(ASK AK FOR DETAILS HERE)!** One can show that $\text{PSL}(2, \mathbb{C})$ acts simply transitively on $\text{F}\mathbb{H}^3$, where the action is by

$$g(z, v, w) = (g(z), ?, ?) \quad \text{Maybe } (g(z), g'(z)v, g'(z)w)? \text{ But need to think about derivative...}$$

(ASK AK FOR DETAILS HERE)! Thus, we can identify $\mathrm{PSL}(2, \mathbb{C})$ with \mathbb{FH}^3 by associating a matrix g with the point $g(j, j, 1)$. Intuitively, one thinks of z as the base point in upper half-space, v as a tangent vector pointing in the direction of a geodesic, and w as a “frame vector” which is perpendicular to the tangent vector. (Recall that geodesics in \mathbb{H}^3 are semicircles or vertical lines which are perpendicular to the x_1x_2 -plane).

We now describe the geometry of the matrix action by describing how it moves the frame bundle. First, recall the decomposition $\mathrm{SL}(2, \mathbb{C}) = NAK$ where

$$N = \left\{ \begin{pmatrix} 1 & u \\ & 1 \end{pmatrix} : u \in \mathbb{C} \right\} \quad A = \left\{ \begin{pmatrix} e^{t/2} & \\ & e^{-t/2} \end{pmatrix} : t \in \mathbb{R} \right\} \quad K = M\mathrm{SO}(2)M$$

where $\mathrm{SO}(2)$ is the special orthogonal group and

$$M = \left\{ \begin{pmatrix} e^{i\theta} & \\ & e^{-i\theta} \end{pmatrix} : \theta \in \mathbb{R} \right\}$$

Matrices from these three groups move the frame bundle in fairly simple ways.

- A matrix in N moves the point $(j, j, 1)$ to $(j + u, j, 1)$; that is, the base point is shifted by $\mathrm{Re}(u)$ in the x_1 direction and by $\mathrm{Im}(u)$ in the x_2 direction. In other words, N moves points along the horosphere determined by the base point (horospheres in \mathbb{H}^3 are planes parallel to the x_1x_2 -plane or spheres which are tangent to the x_1x_2 -plane); the real part of u determines the translation in the direction of the tangent vector, and the imaginary part determines the translation in the direction of the frame vector.
- Just as in hyperbolic 2-space, a matrix in A moves points along geodesics at unit speed for time t .
- Matrices in K fix the base point but can rotate the frame bundle to any position. Specifically, matrices in M rotate the frame vector while leaving the tangent vector fixed, while matrices in $\mathrm{SO}(2)$ have the opposite effect.

The Action of Hyperbolic Elements