## CSCI 4061: Recitation 5



## **Today: Directories**

- Directories
- mkdir(), rmdir(),
- opendir(), readdir(), closedir(), chdir()
- getcwd().
- Files
- stat()

### Directories: mkdir 1/2

```
#include <sys/stat.h>
#include <sys/types.h>
int mkdir(const char *pathname, mode_t
mode);
```

- Attempts to create a directory.
- To create a directory
  - Specify directory name.
  - Specify permission. E.g. 0740;



#### Directories: mkdir 2/2

```
mode_t perms = 0740; // Who can access this?
if (mkdir ("test_dir", perms)) == -1) {
    perror("failed to create directory");
    return -1;
}
Try mkdir.c
```

### Directories: rmdir

```
#include <unistd.h>
int rmdir(const char *pathname);
```

- •Deletes a directory which must be empty.
- •You must have permission to delete a directory.



### Directories: opendir 1/2

```
#include <sys/types.h>
#include <dirent.h>

DIR * opendir(const char * name);
```

•Opens a directory stream corresponding to the directory name.

## Directories: opendir 2/2

```
DIR * dir = opendir ("."); //opens current directory
if(dir == NULL)
//opendir returns NULL if couldn't open directory
{
    perror ("Failed to open directory");
}
Try is dir.c
```



### Directories: readdir 1/3

```
#include <dirent.h>
struct dirent * readdir(DIR * dirp);
```

- •Returns a pointer to directory structure representing the net directory entry.
- •Used for reading the contents of a directory
- •Returns NULL on reaching the end of the directory steam of if an error occurred.



#### Directories: readdir 2/3



#### Directories: readdir 3/3

Try the test file myls.c

#### Directories: closedir

```
#include <sys/types.h>
#include <dirent.h>
int closedir(DIR * dirp);
```

•Closes the directory stream associated with dirp.



### Directories: getcwd 1/2

```
#include <unistd.h>
char * getcwd(char * buf, size_t size);
```

- •Copies an absolute pathname of the current working directory to the array pointed to by buf.
- Try getcwd.c

#### Directories: chdir

```
#include <unistd.h>
int chdir(const char * path);
```

•Changes the current working directory of the calling process.



### **Files**

- Abstraction provided by OS
- · Collection of related information
- Directories are files as well
- Have attributes like type, size, permission, etc.

#### Files: stat 1/2

```
#include <sys/stat.h>
int stat(const char *path, struct stat *buf);
```

Gets information about a file; stat() stats the file pointed to by path and fills in buf with the information about the file.

Run perm.c & file\_exists.c



### Files: stat 2/2

```
struct stat {
                     /* ID of device containing file */
  dev_t st_dev;
                     /* inode number */
  ino t st ino;
  mode_t st_mode;
                      /* protection */
  nlink_t st_nlink; /* number of hard links */
  uid_t st_uid; /* user ID of owner */
  gid_t st_gid;
                    /* group ID of owner */
  dev_t st_rdev; /* device ID (if special file) */
  off_t st_size; /* total size, in bytes */
  blksize t st blksize; /* blocksize for file system
I/0 */
  blkcnt_t st_blocks; /* number of 512B blocks allocated */
  time_t st_atime; /* time of last access */
  time_t st_mtime; /* time of last modification */
  time_t st_ctime; /* time of last status change */
};
```

## Questions?



#### Exercise

Write a program that takes a path as input and iterates through the contents of the directory:

- If in encounters a subdirectory, print the name, type and the number of files(all types) in it.
- If it encounters a file, print the name, type, owner, size and the Inode number.
- If anything else, print the name

# **Expected Output**

```
Daod@baod_MS-7D25:-/csct4061-spring/Recitations/spring_2022/05$ ./solution .

Regular File: exercise.c
    Owner: 1000
    Size: 758.000000
    Inode: 30413854

Regular File: file exits.c
    Owner: 1000
    Size: 273.000000
    Inode: 30413878

Regular File: mile: file exits.c
    Owner: 1000
    Size: 825.000000
    Inode: 30413880

Regular File: splution.c
    Owner: 1000
    Size: 1818.000000
    Inode: 30413875

Regular File: getcwd.c
    Owner: 1000
    Size: 1225.000000
    Inode: 30413882

Directory: test
    Entries: 2

Regular File: is_dir.c
    Owner: 1000
    Size: 336.000000
    Inode: 30413879

Regular File: myls.c
    Owner: 1000
    Size: 1288.000000
    Inode: 30413871

Regular File: myls.c
    Owner: 1000
    Size: 1288.000000
    Inode: 30413874

Regular File: rec05-slides.pptx
    Owner: 1000
    Size: 1288.000000
    Inode: 30413877

Regular File: solution
    Owner: 1000
    Size: 12984.000000
    Inode: 30413877

Regular File: perm.c
    Owner: 1000
    Size: 290.000000
    Inode: 30413877

Regular File: perm.c
    Owner: 1000
    Size: 290.000000
    Inode: 30413877

Regular File: perm.c
    Owner: 1000
    Size: 290.000000
    Inode: 30413877
```

